Pratham Goyal

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10th November 2022

ELECTRONIC ARTS CANADA 330 Sanderson Way, Burnaby, BC V5G 4X1

RE: SOFTWARE ENGINEER - C# & WPF - FROSTBITE

DEAR HIRING MANAGER.

The g-year-old Pratham had one dream: to go to space. While I was fascinated by the innovations in the field of physics, I found my passion in computers due to the creative freedom that they granted, and I pursued further education to learn more about them. I am thrilled to apply in the Frostbite Team at Electronic Arts, since not only does it allow me to be a part of a world leader in interactive experiences impacting billions of users, but it also allows me to inclusively contribute alongside a team of experts with values that align with my goals, allowing me to turn dreams into shared experiences.

- As a recent graduate from The Thompson Rivers in Computing Science I have experience in writing code, testing applications, and debugging software from the knowledge acquired in my coursework.
- I also have experience working with various programming languages, such as C#, Java, and Python. I enjoy problem solving and keep my skills sharp by practicing challenging questions.
- In addition, I have a strong understanding of software development methodologies, such as MVC Framework, Agile, and Waterfall from the projects that I lead.
- Having lead multiple group projects I understand what it means to lead people, and have developed my skills in communication, strategic-planning, decision making, analytical thinking, and delegation of tasks.

I am a motivated individual who is always eager to learn new things. My experience and skills have allowed me to develop a keen eye for detail, which is essential for solving complex problems. I am confident that I could be a valuable asset to your team and contribute to the success of your company. I look forward to discussing my qualifications and experience with you further. Thank you for your time and consideration.

Sincerely,

PRATHAM GOYAL