

Grzegorz Kmita ✉ grzegorzkmita@tuta.io ✉ (+48) 576 566 560 ✉ github.com/Jirafey ✉ grzegorzkmita.com jirafey.itch.io

Personal Profile

- Highly motivated, Computer Science student with superb communication skills, looking for a software engineering role. Eager to learn from experienced engineers. A self-starter with an ambition to strengthen programming skills and take part in building applications.

Education

- Finished Python, Access, Excel course on encodeme-maturalnie.pl
- West Pomeranian University of Technology Poland
- BEng in Computer Science Oct 2022 – Present

Skills

Python 3- main programming language:

Published games:

- 2 player "Pong" game using turtle library. - jirafey.itch.io/pong
TRIJAM #156 SUBMISSION:
- Single player 2D platformer "Teacup Adventure" - jirafey.itch.io/teacup-adventure
GEOJAM 2022 SUBMISSION:
- Single player 2D space shooter "SquareMadness" - jirafey.itch.io/squaremadness

Decent experience: - github.com/Jirafey/Computer-Science

- C
- C++

Basic experience: - grzegorzkmita.com

- HTML
- CSS
- Javascript