

## MaxNums

You are given a NxN matrix. The top left is indexed as (1,1) and the bottom right is indexed as (N,N). You start at (1,1) and need to reach (N,N). The matrix has numbers between 0 to 9. You need to find a path from (1,1) to (N,N) which grants maximum points (see rules below), while only moving right or down, i.e from (i,j) to (i+1,j) or (i,j+1). You need to print the maximum points possible.

### Rules-

1. You start with 0 points
2. Moving right gives +1 points
3. Moving down gives -1 points
4. **When your score is 0, you can only move right** (not allowed to decrease score below 0, even if it allows you to gain large number of points later or even immediately)
5. Reaching a point in the matrix gives score equal to the number it has.

Please look at the first 3 sample examples carefully.

### Grading instructions -

1. You are given a skeleton code with **input output code already written** for you, as well as some structure. The main function only does I/O. The solve function can be used to do some additional preprocessing on data. The recur function needs to be implemented (you need to change return type and arguments as well for that). Following this structure will save you time, but **you can disregard the provided code** and write from scratch if you want. There will be **no penalty for this**.
2. **Your solution needs to use recursion. This problem can be solved via an iterative/bottom up solution, but that approach is not allowed. In simple words, any solution other than recursion will result in zero marks.**

### Constraints

**N < 10**

### Input Format

First line will contain an integer N, representing size of matrix

Next N lines will contain the matrix

### Output Format

Print a single integer denoting maximum number of points attainable

### Example

**Input**

5

**00000**

0000**0**

0000**0**

0000**0**

9000**0**

**Output**

0

**Explanation**

In the above matrix, at the bottom, there's an opportunity to get +9 points. However, you cannot go there because you can only move right and down, and since your initial score is 0, you will have to move right as your first move (+1), and then you can move down(-1), or right again(+1). As it should be clear to you, since it's a square matrix, it's always possible to go from (1,1) to (N,N) without getting into negative points and then reaching (N,N) with score 0. Highlighted in bold is one potential path

**Example****Input**

5

**4**0000

00000

00000

00000

**9**0000

**Output**

13

**Explanation**

Because of the 4 in (1,1), we can take the highlighted path and get to 9.

**Example**

**Input**

2  
00  
90

**Output**

0

**Explanation**

Since your score is 0 at (1,1), you can't go to (1,2) and gain the +9. This is true even though you're at 0 score, go down costing -1 but immediately get into positive score due to +9, effectively making it a +8 move.

**Input**

10  
**0000**000005  
000**20**50000  
000**0000000**  
000**0**131000  
000**0000000**  
999**9003**000  
020000**0000**  
005000**2003**  
07000000**00**  
00000000**80**

**Output**

24

**Explanation**

One potential path shown in bold.