

Code

```
class Solution {
   func rotate(_ matrix: inout [[Int]]) {
      matrix.reverse()

      for i in 0..<matrix.count {
       for j in 0..<i {
            let temp = matrix[i][j]
            matrix[i][j] = matrix[j][i]
            matrix[j][i] = temp
            }
        }
    }
}</pre>
```