130. Surrounded Regions



Given an $m \times n$ matrix board containing 'X' and '0', capture all regions that are 4-directionally surrounded by 'X'.

A region is **captured** by flipping all '0's into 'X's in that surrounded region.

Example 1:

Х	Х	Х	Х		Х	Х	Х	х
Х	0	0	Х		Х	Х	Х	х
Х	х	0	Х	_	Х	Х	Х	х
Х	0	Х	Х		Х	0	Х	х

Code

```
class Solution {
    func solve(_ board: inout [[Character]]) {
        let totalRows = board.count - 1
        let totalColumns = board[0].count - 1

        func dfs(_ r:Int, _ c:Int) {
            if((r < 0 || r > totalRows || c < 0 || c > totalColumns)) {
                return
            }

        if (board[r][c] == "X" || board[r][c] == "P") { return }

        board[r][c] = "P"
        dfs(r+1,c)
        dfs(r,c+1)
        dfs(r,c-1)
    }
}
```

```
// first convert outer 0 to {\tt T}
       for i in (0...totalRows) {
          for j in (0...totalColumns) {
              if(i == 0 || i == totalRows || j == 0 || j == totalColumns) &&
board[i][j] == "O" {
                  dfs(i,j)
       }
       // convert O to X
       for i in (0...totalRows) {
          for j in (0...totalColumns) {
              if(board[i][j] == "O") {
                  board[i][j] = "X"
              }
          }
       }
       // convert P to O
       for i in (0...totalRows) {
           for j in (0...totalColumns) {
               if(board[i][j] == "P") {
                  board[i][j] = "O"
           }
      }
  }
```