

```

/--- Program Class/Main Function ---/

using System;

namespace TFMS
{
    internal class Program
    {
        static void Main(string[] args)
        {
            bool showMenu = true;
            while (showMenu)
            {
                showMenu = MainMenu();
            }
        }

        private static bool MainMenu()
        {
            Console.Clear();
            Console.WriteLine("-----");
            Console.WriteLine("Rainbow School Teacher Management System");
            Console.WriteLine("-----");
            StoreController.GetStoreStats();
            Console.WriteLine("-----");
            Console.WriteLine("Choose an option:");
            Console.WriteLine("1) View All Teachers");
            Console.WriteLine("2) Add a new Teacher");
            Console.WriteLine("3) Filter Teachers");
            Console.WriteLine("4) Update Teacher");
            Console.WriteLine("5) Delete Teacher");
            Console.WriteLine("6) Exit");
            Console.Write("\r\nSelect an option: ");
            switch (Console.ReadLine())
            {
                case "1":
                    Teacher.GetAllTeachers();
                    return true;
                case "2":
                    Teacher.AddNewTeacher();
                    return true;
                case "3":
                    Teacher.FilterTeachers();
                    return true;
                case "4":
                    Teacher.UpdateTeacher();
                    return true;
                case "5":
                    Teacher.DeleteTeacher();
                    return true;
                case "6":
                    return false;
                default:
                    return true;
            }
        }
    }
}

```

```
/--- Teacher Class ---/
```

```
using System;
using System.Collections.Generic;

namespace TFMS
{
    public static class Teacher
    {
        public static void AddNewTeacher()
        {
            string name = GetInput("\nEnter Teacher name");
            string id = GetInput("Enter ID");
            string cls = GetInput("Enter class");
            string sec = GetInput("Enter Section").ToUpper();

            string data = $"{id}', '{name}', '{cls}'/'{sec}'";

            StoreController.SaveData(data);
            GetFormattedResponse("Teacher added successfully.");
        }

        public static void FilterTeachers() {
            string filter = GetInput("\nEnter filter parameter (ID, Name or Class/Section)");

            List<string> filteredList = StoreController.ReadData(filter);

            Console.WriteLine();
            Console.WriteLine("Result:");

            GetFormattedTableOutput(filteredList);
        }

        public static void GetAllTeachers()
        {
            List<string> teachers = StoreController.ReadAllData();

            GetFormattedTableOutput(teachers);
        }

        public static void UpdateTeacher()
        {
            Console.WriteLine();

            int index = GetIndexInput("Enter index of Teacher to update");

            string indexData = StoreController.GetDataAtIndex(index);

            Console.WriteLine("\nSelected Teacher: ");
            GetFormattedRow(indexData, true);
            Console.WriteLine();

            string[] splitData = indexData.Split(',');
            string newID = GetInput("Enter new ID", splitData[1]);
        }
    }
}
```

```

        string newName = GetInput("Enter new name", splitData[2]);
        string[] splitCS = splitData[3].Split('/');
        string newClass = GetInput("Enter new Class", splitCS[0]);
        string newSec = GetInput("Enter new Section", splitCS[1]).ToUpper();

        string newData = $"{newID}', '{newName}', '{newClass}'/'{newSec}'";
        StoreController.UpdateData(newData, index);
        GetFormattedResponse($"Updated Teacher: {newData}");
    }

    public static void DeleteTeacher()
    {
        Console.WriteLine();

        int index = GetIndexInput("Enter index of Teacher to delete");

        /*do
        {
            index = Convert.ToInt32(GetInput("Enter index of Teacher to
delete"));
            if(index >= StoreController.GetNumberOfRows())
            {
                Console.WriteLine($"Please enter index within range (0 -
{(StoreController.GetNumberOfRows() - 1)}");
            }
        } while (index >= StoreController.GetNumberOfRows());*/

        GetFormattedRow(StoreController.GetDataAtIndex(index), true);

        StoreController.DeleteData(index);
        GetFormattedResponse("Teacher deleted successfully.");
    }

    private static string GetInput(string Prompt)
    {
        string Result;
        do
        {
            Console.Write(Prompt + ": ");
            Result = Console.ReadLine();
            if (string.IsNullOrEmpty(Result))
            {
                Console.WriteLine("Empty input, please try again");
            }
            else if (Result.Contains(","))
            {
                Console.WriteLine("Contains an invalid character. Try again.");
            }
        } while (string.IsNullOrEmpty(Result) | Result.Contains(","));
        return Result;
    }

    private static string GetInput(string Prompt, string PrevValue)
    {
        string Result;
        Console.Write(Prompt + ": ");
        Result = Console.ReadLine();
        if (string.IsNullOrEmpty(Result))

```

```

    {
        Console.WriteLine("Empty input, retaining previous value.");
        return PrevValue.Trim('\');
    }
    else if (Result.Contains(","))
    {
        Console.WriteLine("Contains an invalid character. Try again.");
    }
    return Result;
}

private static int GetIndexInput(string Prompt)
{
    int index;
    do
    {
        index = Convert.ToInt32(GetInput(Prompt));
        if (index >= StoreController.GetNumberOfRows() || index < 0)
        {
            Console.WriteLine($"Please enter index within range (0 - {(StoreController.GetNumberOfRows() - 1)})");
        }
    } while (index >= StoreController.GetNumberOfRows() || index < 0);
    return index;
}

private static void GetFormattedTableOutput(List<string> data)
{
    Console.WriteLine();
    Console.WriteLine("-----");
    Console.WriteLine("Index| ID          | Name                      |");
    Console.WriteLine("-----");
    Console.WriteLine("-----");
    foreach (string item in data)
    {
        GetFormattedRow(item);
    }
    Console.WriteLine("-----");
    Console.WriteLine();
    Console.WriteLine("Press any key to return to main menu... ");
    Console.ReadKey();
}

private static void GetFormattedRow(string data)
{
    // string[] splitData = data.Split(',');
    string[] splitData = GetFormattedItem(data.Split(','));
    Console.WriteLine(String.Format("{0,4} | {1,-9} | {2,-24} | {3,15}",
splitData[0], splitData[1], splitData[2], splitData[3]));
}

private static void GetFormattedRow(string data, bool showBorder)
{
    if (showBorder)
    {

```

```

        Console.WriteLine("-----");
        Console.WriteLine("Index| ID          | Name          |");
        Console.WriteLine("-----");
        string[] splitData = GetFormattedItem(data.Split(','));
        Console.WriteLine(String.Format("{0,4} | {1,-9} | {2,-24} | {3,15}",
splitData[0], splitData[1], splitData[2], splitData[3]));
        Console.WriteLine("-----");
    }
}

private static void GetFormattedResponse(string response)
{
    Console.WriteLine();
    Console.WriteLine(response);
    GetAllTeachers();
}

private static string[] GetFormattedItem(string[] item)
{
    string[] itemObj = item;
    for (int i = 0; i < item.Length; i++)
    {
        if (item[i].Contains("\'"))
        {
            if(item[i].Contains("/"))
            {
                itemObj[i] =
${item[i].Split('/')[0].Trim('\')}/{item[i].Split('/')[1].Trim('\')}";
            }
            itemObj[i] = item[i].Trim('\');
        }
    }
    return itemObj;
}
}

```

```
/-- Store Controller Class --/
```

```
using System;  
using System.IO;  
using System.Collections.Generic;
```

```
namespace TFMS  
{
```

```
    public static class StoreController  
    {
```

```
        private static readonly string FilePath;
```

```
        static StoreController()  
        {
```

```
            string appDirPath = Directory.GetCurrentDirectory(); // Get the current  
            directory path of the application  
            string dataDirPath = Path.Combine(appDirPath, "data"); // Append "data"  
            folder to the current directory path
```

```
            // Create a new "data" subfolder within the app directory  
            DirectoryInfo info = Directory.CreateDirectory(dataDirPath);  
            // Console.WriteLine(info);
```

```
            // Create a file name for the new text file to store records in the data  
            directory
```

```
            string dataFile = "data.txt";  
            FilePath = Path.Combine(dataDirPath, dataFile);
```

```
            if (!File.Exists(FilePath))  
            {
```

```
                Console.WriteLine("Creating new file...");
```

```
                try
```

```
                {
```

```
                    FileStream f = File.Create(FilePath);  
                    f.Close();
```

```
                }
```

```
                catch (Exception ex)
```

```
                {
```

```
                    Console.WriteLine($"Exception Occured: {ex.Message}");
```

```
                }
```

```
            }
```

```
        }
```

```
        // Method to perform writing to the file
```

```
        public static void SaveData(string data)  
        {
```

```
            if (FilePath != null) {
```

```
                try
```

```
                {
```

```
                    using (StreamWriter sw = File.AppendText(FilePath))
```

```
                    {
```

```
                        sw.WriteLine(data);
```

```
                    }
```

```
                }
```

```
            }
```

```

        catch (Exception ex)
        {
            Console.WriteLine($"Exception Occured: {ex.Message}");
        }
    }
}

// Method to retrieve all records from the file
public static List<string> ReadAllData()
{
    if (File.Exists(FilePath))
    {
        try
        {
            int counter = 0;
            string line;

            // Read the file, add index to each line and assign it to a
            // returning List item
            StreamReader file = new StreamReader(FilePath);
            List<string> data = new List<string>();
            while ((line = file.ReadLine()) != null)
            {
                data.Add($"{counter},{line}");
                counter++;
            }

            file.Close();
            return data;
        }

        catch (Exception ex)
        {
            Console.WriteLine($"Exception Occured: {ex.Message}");
            return null;
        }
    }
    else
    {
        return null;
    }
}

// Method to retrieve filtered data based on the paramaters
public static List<string> ReadData(string filter)
{
    if (File.Exists(FilePath))
    {
        List<string> data = new List<string>();
        try
        {
            int counter = 0;
            foreach (string line in File.ReadLines(FilePath))
            {
                if (line.Split(', ')[2].Contains("/"))
                {
                    string[] d = line.Split(', ');

```

```

        string trimmedLine =
        $"{d[0]},{d[1]},{d[2].Split('\\')[1].Trim('\\')}{d[2].Split('\\')[3].Trim('\\')}";
        if (trimmedLine.ToLower().Contains(fiter.ToLower()))
        {
            data.Add($"{counter},{d[0]},{d[1]},{d[2].Split('/')[0]}/{d[2].Split('/')[1]}");
            counter++;
        }
        counter++;
    }
    else
    {
        counter++;
    }
}

}
catch (Exception ex)
{
    Console.WriteLine($"Exception Occured: {ex.Message}");
    return null;
}

return data;
} else
{
    return null;
}
}

// Method to retrieve data at a specific index
public static string GetDataAtIndex(int index)
{
    if (File.Exists(FilePath))
    {
        try
        {
            string[] fileData = File.ReadAllLines(FilePath);
            return $"{index},{fileData[index]}";
        }
        catch (Exception ex)
        {
            Console.WriteLine($"Exception Occured: {ex.Message}");
            return null;
        }
    } else { return null; }
}

// Method to update data at a specific index
public static void UpdateData(string data, int index)
{
    if (File.Exists(FilePath))
    {
        try
        {
            string[] fileData = File.ReadAllLines(FilePath);
            fileData[index] = data;
            File.WriteAllLines(FilePath, fileData);
        }
        catch (Exception ex)
        {
            Console.WriteLine($"Exception Occured: {ex.Message}");
            return null;
        }
    }
}

```



```

    }
    catch (Exception ex)
    {
        Console.WriteLine($"Exception Occured: {ex.Message}");
    }
}

// Method to delete data at a specific index
public static void DeleteData(int index)
{
    if (File.Exists(filePath))
    {
        try
        {
            string[] fileData = File.ReadAllLines(filePath);
            List<string> fileDataList = new List<string>(fileData);
            fileDataList.RemoveAt(index);
            File.WriteAllLines(filePath, fileDataList);
        }
        catch (Exception ex)
        {
            Console.WriteLine($"Exception Occured: {ex.Message}");
        }
    }
}

public static void GetStoreStats()
{
    DateTime dt = File.GetLastWriteTime(filePath);

    int rowCount = File.ReadAllLines(filePath).Length;

    Console.WriteLine("Last updated at: {0}.", dt);
    Console.WriteLine("No. of rows(s): {0}", rowCount);
}

public static int GetNumberOfRows()
{
    return File.ReadAllLines(filePath).Length;
}
}

```