

NEGOTIATING REQUIREMENTS

- In an ideal requirements engineering context, the **inception, elicitation, and elaboration** tasks determine customer requirements in sufficient detail to proceed to subsequent software engineering activities.
- Unfortunately, this rarely happens.
- In reality, you may have to enter into a **negotiation** with one or more stakeholders.
- In most cases, stakeholders are asked to balance functionality, performance, and other product or system characteristics against cost and time-to-market.
- The **intent** of this **negotiation** is to **develop** a **project plan** that **meets stakeholder needs** while at the same time reflecting the real-world constraints (e.g., time, people, budget) that have been placed on the software team.
- The best negotiations strive for a “**win-win**” result.
- That is, stakeholders win by getting the system or product that satisfies the majority of their needs and you (as a member of the software team) win by working to realistic and achievable budgets and deadlines.

- Boehm defines a set of negotiation activities at the beginning of each software process iteration.
- Rather than a single customer communication activity, the following activities are defined:
 - 1) Identification of the system or subsystem's key stakeholders.
 - 2) Determination of the stakeholders' "win conditions."
 - 3) Negotiation of the stakeholders' win conditions to reconcile them into a set of win-win conditions for all concerned (including the software team).
- Successful completion of these initial steps achieves a win-win result, which becomes the key criterion for proceeding to subsequent software engineering activities.

- Fricker and his colleagues suggest replacing the traditional handoff of requirements specifications to software teams with a bidirectional communication process called handshaking.
- In handshaking, the software team proposes solutions to requirements, describes their impact, and communicates their intentions to customer representatives.
- The customer representatives review the proposed solutions, focusing on missing features and seeking clarification of novel requirements.
- Requirements are determined to be good enough if the customers accept the proposed solution.
- Handshaking allows detailed requirements to be delegated to software teams.
- The teams need to elicit requirements from customers (e.g., product users and domain experts), thereby improving product acceptance.
- Handshaking tends to improve identification, analysis, and selection of variants and promotes win-win negotiation.

VALIDATING REQUIREMENTS

- As each element of the requirements model is created, it is **examined** for **inconsistency, omissions, and ambiguity**.
- The **requirements** represented by the model are **prioritized by stakeholders and grouped** within requirements packages that will be implemented as software increments.
- A **review** of the requirements model **addresses** the following questions:
 - Is each requirement **consistent** with the overall objectives for the system or product?
 - Have all requirements been specified at the proper level of **abstraction**? That is, do some requirements provide a level of **technical detail** that is **inappropriate** at this stage?
 - Is the requirement really necessary or does it represent an **add-on feature** that may not be essential to the objective of the system?
 - Is each requirement **bounded and unambiguous**?
 - Does each requirement have attribution? That is, is a source (generally, a specific individual) noted for each requirement?
 - Do any requirements **conflict** with other requirements?

- Is each requirement **achievable** in the **technical environment** that will house the system or product?
 - Is each requirement **testable**, once **implemented**?
 - Does the requirements model properly reflect the **information, function, and behavior** of the system to be built?
 - Has the requirements model been “**partitioned**” in a way that exposes progressively more detailed information about the system?
 - Have requirements **patterns** been used to simplify the requirements model? Have all patterns been properly validated? Are all patterns **consistent** with customer requirements?
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- These and other questions should be asked and answered to ensure that the requirements model is an accurate reflection of stakeholder needs and that it provides a solid foundation for design.