# Sprint 1 Report

• Sprint Duration: 2 weeks (14 days)

• Sprint Goal: Deliver basic authentication and AI question-answer prototype

Committed: 21 SPCompleted: 21 SP

### Daily Logbook

#### Day 1

Task = A1 [signup with email and password] moved To Do -> In Progress Comment = started implementing signup form UI and backend API integration

#### Day 2

Task = A2 [login/logout] moved To Do -> In Progress

Comment = login service connected to authentication backend

Blockers = none

#### Day 3

Task = A1 moved In Progress -> In Review

Comment =. Signup complete, encryption tested

Blocker found = duplicate email error not handled correctly

#### Day 4

Task = A1 moved In Review -> In Progress [bug fix]

Comment = Fixed error handling for duplicate email signup

#### Day 5

Task = B1 [AI generated questions] moved To Do -> In Progress

Blocker raised = API quota exhausted -> flagged in Jira as blocker

Comment = Testing paused until quota reset

#### Day 6

Blocker cleared = API quota issue resolved

Task = B1 resumed development

#### Day 7

Task = B2 [answer input] moved To Do -> In Progress

Comment = Added text input field and save-to-profile option

#### Day 8-9

Progress = A1, A2, B1 testing underway

Comment = minor bug in logout session expiry fixed

#### Day 10

Task = All active stories [A1, A2, B1, B2] moved to Done Comment = Sprint 1 scope delivered successfully

### **Sprint Metrics**

- Velocity: 21 SP [baseline for team capacity]
- Burndown Chart: Gradual decline, dip visible on Day 5 due to blocker
- Board: Steady flow of cards across columns with realistic movement

#### [Screenshots to be added]

### Sprint Review Summary

#### **Delivered:**

- Signup A1
- Login/logout A2
- AI questions B1
- Answer input B2

#### Stakeholder Feedback:

- Request to prioritize google login in Sprint 2
- Suggestion: Add voice input in the feature

## Retrospective Notes

- What went well? Authentication completed without major issues
- What didn't go well? API dependency caused delays
- Action items: use mock APIs to avoid future downtime