1)What is HashMap? Keys can be duplicate?

HashMap<String, Integer> map = new HashMap<>();

map.put(1,"Hello");

map.put(1,"India");

2)Write a program

String s = "My name is capgemini India"

Map<Character,Integer> map = new HAshMap<>();

for(char c : s.toCharArray()){

if(map.containsKey(c)){

map.put(c,map.get(c)+1)

}

map.put(c,1)

}

for(MAp.EntrySet<Character,Integer> entry : map.entrySet())

{

Syso(entry.getKey() +","+entry.getValue())

}

3)What is static keyword: Why we use it?

4)What is the difference between interface and abstract class?

5) We can able to create constructor for abstract class?

6) String is immutable or mutable?

7)How do you create custom Immutable class?

8)Does String Builder and String Buffer having final key declaration in class?

Selenium:

1. Is web driver being an Interface or class?
2. What is the difference between findElement() and findElements() methods?
3. What you will get if element is not found?
4. How will you find broken links on DOM?
5. What are exceptions that you found in projects?
6. What is Stale Element Exception? How will you handle?
7. What is lazyIntialize() in selenium?
8. Have you involved in Framework Developments?

API:

1)What is the difference between PUT and PATCH?

2) Where did you store End Points in your framework?

3) Status Codes?