

## **Semester III Python Programming 2025 New Syllabus SEP**

### **Practice Programs:**

1. Python program to solve the Fibonacci sequence using recursion.
2. Python function to check whether a number is perfect or not.
3. Python program to converting an Integer to a String in any base.
4. Python program that uses List Comprehension to perform any 3
  - a. Create an output list which contains only the even numbers From the input list
  - b. Create an output list which contains squares of all the numbers from 1 to 9.
  - c. Create an output list which extracts all the numbers from an input string.
5. Python program to count the number of lines in a text file.
6. Python program to copy the contents of a file to another file.
7. Python GUI program to draw various shapes on Canvas.

### **PART A**

1. Python function to calculate the factorial of a number (a non-negative integer). The fun accepts the number as an argument.
  2. Python function that takes a list and returns a new list with unique elements of the first list.
  3. Python program of recursion list sum.
  4. Python program to get the sum of digits of a non-negative integer.
  5. Python program to demonstrate any 5 string and List operations.
  6. Create an output tuple that converts the words to uppercase from the input tuple of words.
  7. Python program to demonstrate any 5 operations performed on dictionary.
  8. Python program to create a module Calculation.py that contains functions to perform arithmetic operations.
- Demonstrate importing the module.

## **PARTB**

1. Python program to demonstrate modification of an existing table data from MySQL database.
2. Python class named Circle constructed by a radius and two methods which will compute the area and the perimeter of a circle.
3. Python class named Rectangle constructed by a length and width and a method which, compute the area and perimeter of rectangle. Inherit a class Box that contains additional method volume. Override the perimeter method to compute perimeter of a Box.
4. Python program to show use of Regular expressions with match(), search(), findall(), sub() : split).
5. python program to demonstrate Exception handling using 'try', 'except', 'finally' and 'else' block.
6. Python program to read a file line by line store it into an array.
7. Python GUI program to design Student Registration Form using any 5 widgets.

## PART A

1. Python function to calculate the factorial of a number (a non-negative integer). The fun accepts the number as an argument.

```
def factorial(n):
    if n < 0:
        return "Factorial is not defined for negative numbers."
    elif n == 0 or n == 1:
        return 1
    else:
        result = 1
        for i in range(2, n + 1):
            result *= i
        return result
```

```
# Main Program
number = int(input("Enter a non-negative integer: "))
result = factorial(number)
print(f"The factorial of {number} is: {result}")
```

## OUTPUT

1. Enter a non-negative integer: 5

The factorial of 5 is: 120

2. Enter a non-negative integer: -4

Factorial is not defined for negative numbers.

## **2. Python function that takes a list and returns a new list with unique elements of the first list.**

```
def get_unique_elements(input_list):
    unique_list = []
    for item in input_list:
        if item not in unique_list:
            unique_list.append(item)
    return unique_list

# Main Program
original_list = [1, 2, 2, 3, 4, 4, 5, 1, 6]
print("Original List:", original_list)

unique_list = get_unique_elements(original_list)
print("List with Unique Elements:", unique_list)
```

### **OUTPUT :**

```
Original List: [1, 2, 2, 3, 4, 4, 5, 1, 6]
List with Unique Elements: [1, 2, 3, 4, 5, 6]
```

## **3. Python program of recursion list sum.**

```
def recursive_list_sum(lst):
    if not lst:          # checks if the list is empty
        return 0      # This is the base case of the recursion, the condition that stops the recursion.
    else:
        return lst[0] + recursive_list_sum(lst[1:])
```

### **# Main Program**

```
my_list = [5, 3, 7, 1, 9]
print("Original List:", my_list)
total = recursive_list_sum(my_list)
print("Sum of elements (using recursion):", total)
```

### **OUTPUT :**

```
Original List: [5, 3, 7, 1, 9]
Sum of elements (using recursion): 25
```

#### **4. Python program to get the sum of digits of a non-negative integer.**

```
def sum_of_digits(n):  
    total = 0  
    while n > 0:  
        digit = n % 10  
        total += digit  
        n = n // 10  
    return total
```

#### **# Main Program**

```
number = int(input("Enter a non-negative integer: "))  
result = sum_of_digits(number)  
print(f"Sum of digits of {number} is: {result}")
```

#### **OUTPUT**

Enter a non-negative integer: 12345

Sum of digits of 12345 is: 15

**5. Python program to demonstrate any 5 string and List operations.**

```
# ---- STRING OPERATIONS -----
```

```
print("---- STRING OPERATIONS ----")
```

```
my_string = "Python Programming"
```

**# 1. String Length**

```
print("1. Length of string:", len(my_string)) # Output: 18
```

**# 2. Convert to Uppercase**

```
print("2. Uppercase:", my_string.upper()) # Output: PYTHON PROGRAMMING
```

**# 3. Find substring**

```
print("3. Index of 'gram':", my_string.find("gram")) # Output: 10
```

**# 4. Replace a word**

```
print("4. Replace 'Python' with 'Java':", my_string.replace("Python", "Java")) # Output: Java  
Programming
```

**# 5. Slicing**

```
print("5. Slicing (0 to 6):", my_string[0:6]) # Output: Python
```

```
# ---- LIST OPERATIONS -----
```

```
print("\n---- LIST OPERATIONS ----")
```

```
my_list = [10, 20, 30, 40, 50]
```

**# 1. Append an element**

```
my_list.append(60)
```

```
print("1. After append:", my_list) # Output: [10, 20, 30, 40, 50, 60]
```

**# 2. Insert an element**

```
my_list.insert(2, 25)
```

```
print("2. After insert at index 2:", my_list) # Output: [10, 20, 25, 30, 40, 50, 60]
```

**# 3. Remove an element**

```
my_list.remove(40)
```

```
print("3. After removing 40:", my_list) # Output: [10, 20, 25, 30, 50, 60]
```

#### # 4. Pop an element

```
popped = my_list.pop()  
print("4. Popped element:", popped) # Output: 60  
print(" List after pop:", my_list)
```

#### # 5. Sorting

```
my_list.sort()  
print("5. Sorted list:", my_list) # Output: [10, 20, 25, 30, 50]
```

### OUTPUT

#### ----- STRING OPERATIONS -----

1. Length of string: 18
2. Uppercase: PYTHON PROGRAMMING
3. Index of 'gram': 10
4. Replace 'Python' with 'Java': Java Programming
5. Slicing (0 to 6): Python

#### ----- LIST OPERATIONS -----

1. After append: [10, 20, 30, 40, 50, 60]
2. After insert at index 2: [10, 20, 25, 30, 40, 50, 60]
3. After removing 40: [10, 20, 25, 30, 50, 60]
4. Popped element: 60  
List after pop: [10, 20, 25, 30, 50]
5. Sorted list: [10, 20, 25, 30, 50]

**6. Create an output tuple that converts the words to uppercase from the input tuple of words.**

```
# Input tuple of words  
input_tuple = ("apple", "banana", "cherry", "date")  
  
# Create an empty list to store uppercase words  
temp_list = []  
  
# Loop through each word in the tuple  
for word in input_tuple:  
    temp_list.append(word.upper()) # Convert to uppercase and add to list  
  
# Convert list back to tuple  
output_tuple = tuple(temp_list)  
  
# Display result  
print("Input Tuple:", input_tuple)  
print("Output Tuple (Uppercase):", output_tuple)
```

**7. Python program to demonstrate any 5 operations performed on dictionary.**

```
# ----- DICTIONARY OPERATIONS -----  
print("----- DICTIONARY OPERATIONS -----")  
  
# Creating a sample dictionary  
student = {  
    "name": "Alice",  
    "age": 20,  
    "course": "BCA",  
    "year": 2  
}  
  
# 1. Accessing a value using a key  
print("1. Student Name:", student["name"])
```

**# 2. Adding a new key-value pair**

```
student["college"] = "PeopleTree Education Society"  
print("2. After adding 'college':", student)
```

### **# 3. Updating the value of an existing key**

```
student["age"] = 21  
print("3. After updating 'age':", student)
```

### **# 4. Removing a key-value pair using pop()**

```
student.pop("year")  
print("4. After removing 'year':", student)
```

### **# 5. Getting all keys and values**

```
print("5. Keys:", list(student.keys()))  
print(" Values:", list(student.values()))
```

## **OUTPUT**

----- DICTIONARY OPERATIONS -----

1. Student Name: Alice
2. After adding 'college': {'name': 'Alice', 'age': 20, 'course': 'BCA', 'year': 2, 'college': 'PeopleTree Education Society'}
3. After updating 'age': {'name': 'Alice', 'age': 21, 'course': 'BCA', 'year': 2, 'college': 'PeopleTree Education Society'}
4. After removing 'year': {'name': 'Alice', 'age': 21, 'course': 'BCA', 'college': 'PeopleTree Education Society'}
5. Keys: ['name', 'age', 'course', 'college']  
Values: ['Alice', 21, 'BCA', 'PeopleTree Education Society']

8. Python program to create a module Calculation.py that contains functions to perform arithmetic operations. Demonstrate importing the module.

**# File: Calculation.py**

```
def add(a,b):  
    return a + b  
  
def subtract(a,b):  
    return a - b  
  
def multiply(a,b):  
    return a * b  
  
def divide(a,b):  
    if b != 0:  
        return a / b  
    else:  
        return "Division by zero is not allowed"
```

**# File: main.py**

```
import Calculation  
  
# Using functions from the Calculation module  
a = 10  
b = 5  
  
print("Addition:", Calculation.add(a,b)) # Output: 15  
print("Subtraction:", Calculation.subtract(a,b)) # Output: 5  
print("Multiplication:", Calculation.multiply(a,b)) # Output: 50  
print("Division:", Calculation.divide(a,b)) # Output: 2.0
```

**OUTPUT**

```
Addition: 15  
Subtraction: 5  
Multiplication: 50  
Division: 2.0
```

1. Python program to demonstrate modification of an existing table data from MySQL database.

**Requirements:**

1. *Install the MySQL connector (if not already installed):*
2. **“pip install mysql-connector”** type this command on vscode terminal / cmd window and wait for installation.

### **Python Program: Create Database , Create Table and Update Record in MySQL Table**

```
import mysql.connector
```

#### **# Step 1: Connect to MySQL database**

```
conn=mysql.connector.connect(host="localhost",user="root",password="admin123")  
print("\n Connection Successful !")
```

#### **# Step 2: Create cursor object**

```
cursor=conn.cursor()  
  
cursor.execute("CREATE DATABASE if not exists PeopleTree")
```

#### **# Step 2: Create DATABASE**

```
print("\n Database PeopleTree created Successfully")
```

#### **# Step 3: USE Database before creating table**

```
cursor.execute("use PeopleTree")
```

#### **# Step 4: Create TABLE faculty in the Database “employee”**

```
create_table=""">CREATE TABLE if not exists Faculty
```

```
(
```

```
    id INT PRIMARY KEY UNIQUE,
```

```
    name VARCHAR(10),
```

```
    salary INT
```

```
)"""
```

```
cursor.execute(create_table)

print("\n Table Faculty created Successfully!!")
```

#### **# Step 5: INSERT data in table FACULTY**

```
insert_query="INSERT INTO Faculty (id,name,salary) VALUES (11,'Shubha', 40000)"

cursor.execute(insert_query)

conn.commit()

print("\n Faculty inserted into table Successfully!!")
```

#### **# Step 6: Write the UPDATE query SET new salary for employee Shubha**

```
update_query="UPDATE Faculty SET salary=50000 WHERE name='Shubha' "
```

#### **# Step 7: Execute the query**

```
cursor.execute(update_query)
```

#### **# Step 8: Commit the changes**

```
conn.commit()
```

#### **# Step 9: Print confirmation**

```
print(cursor.rowcount,"Faculty salary with Name: Shubha is Updated Successfully!!!")
```

#### **# Step 10: Close the connection**

```
cursor.close()
conn.close()
```

### **Sample Table Before Update (students)**

<b>id</b>	<b>name</b>	<b>salary</b>
11	Shubha	40000

## After Running the Program:

<b>id</b>	<b>name</b>	<b>salary</b>
11	Shubha	50000

**2. Python class named Circle constructed by a radius and two methods which will compute the ; and the perimeter of a circle.**

```
import math
```

```
class Circle:
```

```
    def __init__(self, radius):
```

```
        self.radius = radius
```

```
    def area(self):
```

```
        return math.pi * self.radius ** 2
```

```
    def perimeter(self):
```

```
        return 2 * math.pi * self.radius
```

### **# Main Program**

```
r = float(input("Enter the radius of the circle: "))
```

```
c = Circle(r)
```

```
print(f"Area of the circle: {c.area():.2f}")
```

```
print(f"Perimeter of the circle: {c.perimeter():.2f}")
```

### **OUTPUT**

```
Enter the radius of the circle: 5
```

```
Area of the circle: 78.54
```

```
Perimeter of the circle: 31.42
```

**3. Python class named Rectangle constructed by a length and width and a method which, compute the area and perimeter of rectangle. Inherit a class Box that contains additional meth volume. Override the perimeter method to compute perimeter of a Box.**

A Rectangle class with:

- Constructor (`__init__`) accepting **length** and **width**
- Methods to compute **area** and **perimeter**

A Box class that **inherits** from Rectangle, adds a **height** property, a method to compute **volume**, and **overrides** the perimeter method (to compute total edge length of a 3D box)

class Rectangle:

```
def __init__(self, length, width):
```

```
    self.length = length
```

```
    self.width = width
```

```
def area(self):
```

```
    return self.length * self.width
```

```
def perimeter(self):
```

```
    return 2 * (self.length + self.width)
```

class Box(Rectangle):

```
def __init__(self, length, width, height):
```

```
    super().__init__(length, width)
```

```
    self.height = height
```

```
def volume(self):
```

```
    return self.length * self.width * self.height
```

```
# Override perimeter to mean total edge length of the box
```

```
def perimeter(self):
```

```
    return 4 * (self.length + self.width + self.height)
```

# Main Program

# Rectangle demo

```
print("Rectangle:")
```

```
r = Rectangle(10, 5)
```

```
print("Area:",r.area())
print("Perimeter:",r.perimeter())

# Box demo
print("\nBox:")
b = Box(10,5,4)
print("Area of base:",b.area())      # inherited method
print("Volume:", b.volume())       # box method
print("Perimeter (sum of all edges):", b.perimeter()) # overridden method
```

## OUTPUT

Rectangle:

Area: 50

Perimeter: 30

Box:

Area of base: 50

Volume: 200

Perimeter (sum of all edges): 76

#### 4. Python program to show use of Regular expressions with match(), search(), findall(), sub() : split().

Here is a **complete Python program** that demonstrates the use of **Regular Expressions (regex)** in Python using the `re` module, including the following functions:

- `match()`
- `search()`
- `findall()`
- `sub()`
- `split()`

```
import re
```

##### *# Sample text*

```
text = "Hello123, welcome to Python 3 programming. Call me at 9876543210."
```

##### *# 1. match() - checks if the pattern matches at the beginning of the string*

```
match_result = re.match(r"Hello\d+", text)  
print("1. match():", match_result.group() if match_result else "No match at beginning")
```

##### *# 2. search() - searches the string for a match anywhere*

```
search_result = re.search(r"Python \d", text)  
print("2. search():", search_result.group() if search_result else "Pattern not found")
```

##### *# 3. findall() - returns all matches in a list*

```
all_numbers = re.findall(r"\d+", text)  
print("3. findall():", all_numbers)
```

##### *# 4. sub() - replaces all occurrences of a pattern*

```
replaced_text = re.sub(r"\d", "*", text) # replaces digits with '*'  
print("4. sub():", replaced_text)
```

##### *# 5. split() - splits the string by the pattern*

```
split_text = re.split(r"\s+", text) # splits by any whitespace  
print("5. split():", split_text)
```

## **OUTPUT**

1. `match()`: Hello123
2. `search()`: Python 3
3. `findall()`: ['123', '3', '9876543210']
4. `sub()`: Hello\*\*\*, welcome to Python \* programming. Call me at \*\*\*\*\*.
5. `split()`: ['Hello123', 'welcome', 'to', 'Python', '3', 'programming', 'Call', 'me', 'at', '9876543210.]

## **Summary:**

<b>Function</b>	<b>Purpose</b>
<code>match()</code>	Match at start only
<code>search()</code>	Match anywhere in the string
<code>findall()</code>	Find all matches and return list
<code>sub()</code>	Substitute (replace) pattern
<code>split()</code>	Split string using pattern

## **5. python program to demonstrate Exception handling using 'try', 'except', 'finally' and 'else block.**

Here is a **complete Python program** that demonstrates **Exception Handling** using:

- try block
- except block
- else block
- finally block

```
def divide_numbers(a, b):  
    try:  
        result = a / b  
    except ZeroDivisionError:  
        print("Error: Division by zero is not allowed.")  
    else:  
        print("Result:", result)  
    finally:  
        print("Execution of divide_numbers is complete.")  
  
# Main Program  
num1 = int(input("Enter numerator: "))  
num2 = int(input("Enter denominator: "))  
  
divide_numbers(num1, num2)
```

### **OUTPUT**

#### **Case 1: Valid Input**

Enter numerator: 10

Enter denominator: 2

Result: 5.0

Execution of divide\_numbers is complete.

#### **Case 2: Division by Zero**

Enter numerator: 10

Enter denominator: 0

Error: Division by zero is not allowed.

**try:** Code that may raise an exception.  
**except:** Handles specific exceptions (e.g., ZeroDivisionError).  
**else:** Runs if no exception is raised.  
**finally:** Always executes (cleanup or confirmation).

## 6. Python program to read a file line by line store it into an array.

# File: read\_lines.py

*# Specify the file name (make sure the file exists in the same directory)*

```
filename = "sample.txt"
```

*# Initialize an empty list to store lines*

```
lines_array = []
```

*# Open and read file line by line*

```
with open(filename, 'r') as file:
```

```
    for line in file:
```

*# Remove trailing newline characters and append to list*

```
    lines_array.append(line.strip())
```

*# Print the list of lines*

```
print("Lines in the file:")
```

```
for line in lines_array:
```

```
    print(line)
```

### Sample Content of sample.txt:

Hello, this is line 1.

Welcome to Python.

This file has three lines.

---

### Output:

Lines in the file:

Hello, this is line 1.

Welcome to Python.

This file has three lines.

## 7. Python GUI program to design Student Registration Form using any 5 widgets.

Below is a **self-contained Tkinter program** that builds a simple *Student Registration Form* using **five different widget types**:

1. **Label** – field captions
2. **Entry** – text boxes for data entry
3. **Radiobutton** – gender selection
4. **Checkbutton** – terms & conditions confirmation
5. **Button** – Submit / Reset actions

```
import tkinter as tk

from tkinter import messagebox

def submit_form():

    name = entry_name.get()

    email = entry_email.get()

    gender = gender_var.get()

    course = course_var.get()

    sem_selected = []

    if var1.get():

        sem_selected.append("Ist Semester")

    if var2.get():

        sem_selected.append("IIId Semester")

    if var3.get():

        sem_selected.append("Vth Semester")
```

```
# Convert list to comma separated string

sem_str = ", ".join(sem_selected) if sem_selected else "None"

if name == "" or email == "" or gender == "" or course == "":
    messagebox.showwarning("Input Error", "Please fill all fields!")

else:
    messagebox.showinfo("Registration Successful",
                        f"Name: {name}\nEmail: {email}\nGender: {gender}\nCourse: {course}\nSemester: {sem_str}")

def reset_form():
    """Reset all input fields"""

    entry_name.delete(0, tk.END)

    entry_email.delete(0, tk.END)

    gender_var.set(" ")      # reset radio button/BLANK

    course_var.set(" ")      # reset dropdown

    var1.set(False)          # uncheck checkbox

    var2.set(False)

    var3.set(False)

# ----- Main Window -----

root = tk.Tk()

root.title("Student Registration Form")

root.geometry("650x600")

# ----- Labels and Entries -----

tk.Label(root, text="Name:").pack(anchor="w", padx=10, pady=5)

entry_name = tk.Entry(root, width=30)
```

```
entry_name.pack(padx=10)

tk.Label(root, text="Email:").pack(anchor="w", padx=10, pady=5)

entry_email = tk.Entry(root, width=30)

entry_email.pack(padx=10)

# ----- Gender (Radio Buttons) -----
tk.Label(root, text="Gender:").pack(anchor="w", padx=10, pady=5)

gender_var = tk.StringVar(value=" ")

tk.Radiobutton(root, text="Male", variable=gender_var,
value="Male").pack(anchor="w", padx=20)

tk.Radiobutton(root, text="Female", variable=gender_var,
value="Female").pack(anchor="w", padx=20)

# ----- Course (Dropdown Menu) -----
tk.Label(root, text="Course:").pack(anchor="w", padx=10, pady=5)

course_var = tk.StringVar()

course_choices = ["BCA", "BSc", "BCom", "BA"]

course_menu = tk.OptionMenu(root, course_var, *course_choices)

course_menu.pack(anchor="w", padx=10, pady=5)

#-----CheckBox-----
var1=tk.BooleanVar()

var2=tk.BooleanVar()

var3=tk.BooleanVar()
```

```

cbx1=tk.Checkbutton(root,text="Ist Semester",variable=var1).pack(anchor="w",
padx=10, pady=5)

cbx2=tk.Checkbutton(root,text="IIId Semester",variable=var2).pack(anchor="w",
padx=10, pady=5)

cbx3=tk.Checkbutton(root,text="Vth Semester",variable=var3).pack(anchor="w",
padx=10, pady=5)

# ----- Submit Button -----

submit_btn = tk.Button(root, text="Submit", command=submit_form, bg="blue",
fg="white",width=20)

submit_btn.pack(pady=20)

reset_btn = tk.Button(root, text="Reset", command=reset_form, bg="red",
fg="white", width=20)

reset_btn.pack(pady=5)

# Run the window

root.mainloop()

```

### How to run

1. Save the script as student\_registration\_form.py.
2. Ensure Python's standard library tkinter is available (it is included with most Python installs).
3. Execute:

`python student_registration_form.py`

A window will open where you can fill in the details, check the terms box, and click **Submit** to see a confirmation dialog.

### OUTPUT



## Student Registration Form

- □ ×

Name:

Email:

Gender:

- Male  
 Female

Course:



1st Semester

3rd Semester

5th Semester

**Submit**

**Reset**

Op/lastJuniCS/Chancery/Stduo.py