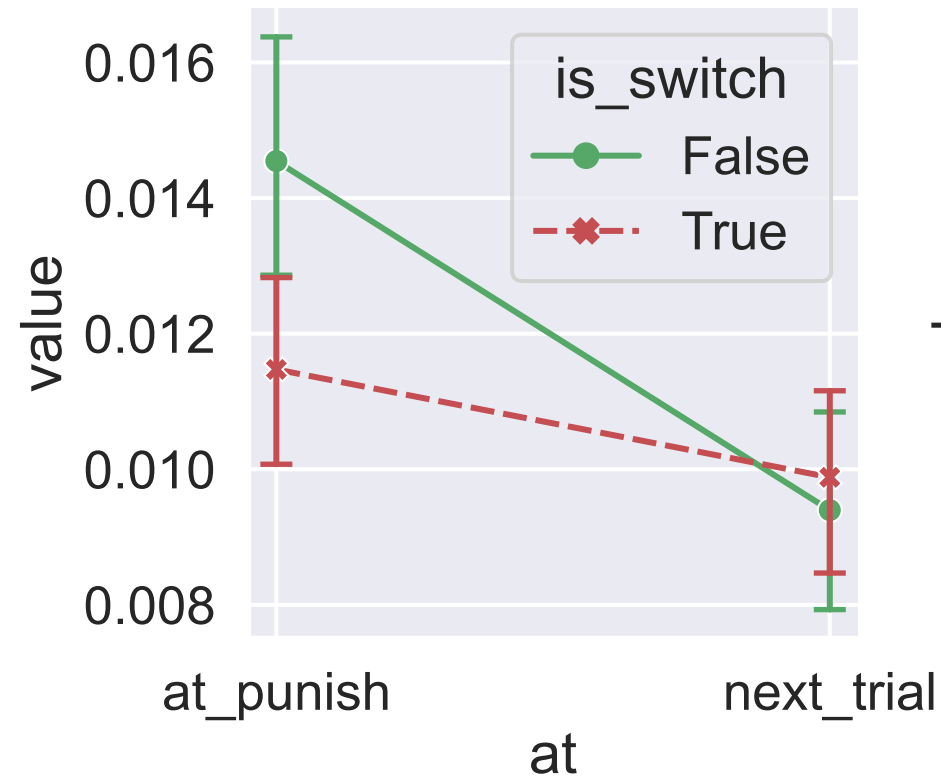


PC = False



PC = True

