

6/10/2025

## Practical XII

AIM: Implement echo client server using TCP/UDP sockets.

```
import socket
import time

def ping_server(host="127.0.0.1", port=12345):
    with socket.socket(socket.AF_INET, socket.SOCK_DGRAM) as s:
        try:
            s.sendto(b"Hello", (host, port))
        except s.timeout:
            print("Request timed out")

ping_server()
```

```
import socket

def start_server(host="127.0.0.1", port=12345):
    with socket.socket(socket.AF_INET, socket.SOCK_DGRAM) as s:
        s.bind((host, port))
        print(f"Server listening on {host}:{port}")
        while True:
            data, addr = s.recvfrom(1024)
            print(f"Received from {addr}: {data.decode()}")
            s.sendto(b'pong', addr)

start_server()
```

Output:

Server listening on 127.0.0.1:12345

Received from ('127.0.0.1', 57621): Hello

Received from ('127.0.0.1', 53967): Hello



AIM: Implement chat client server using TCP/UDP sockets

```
import socket
def client (host='127.0.0.1', port=12345):
    with socket.socket(socket.AF_INET, socket.SOCK_DGRAM) as s:
        while True:
            msg = input("You: ")
            s.sendto(msg.encode(), (host, port))
            data, addr = s.recvfrom(1024)
            print(f"Server: {data.decode()}")
client()
```

```
import socket
def server (host='127.0.0.1', port=12345):
    with socket.socket(socket.AF_INET, socket.SOCK_DGRAM) as s:
        s.bind((host, port))
        print(f"Server listening on {host}: {port}")
        while True:
            data, addr = s.recvfrom(1024)
            print(f"Client: {data.decode()}")
            msg = input("You: ")
            s.sendto(msg.encode(), addr)
server()
```

~~Code~~

Output:

Server:

Server listening on 127.0.0.1:12345

Client: Hi

You: How are you?

Client: I am fine



You: Cool

Client-end:

You: Hi

Server: How are you?

You: I am fine

Server: Cool

Result:

Hence, echo and chat client server was executed successfully.

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