Spring2018
CS5551: Advanced Software Engineering
Department of Computer Science Electrical Engineering,
University of Missouri-Kansas City

Smart Newspaper

Github link:

https://github.com/Prathyushanomula/ASE_project/wiki

YouTube link:

https://www.youtube.com/watch?v=kMk0Y2uMOEg&feature=youtu.be

Zenhub link:

https://app.zenhub.com/workspace/o/prathyushanomula/ase_project/boards?repos=120062185

Team 4:

Sravya para , Class id :25

Naga Venkata Sai Indra Kumar Karamala, Class id :10

Sree Prathyusha Nomula, Class id :22

Sasleen Reza Shaik, Class id :35

Acknowledgement Statement

The work has been completed under the guidance of Dr.Yugi Lee and TAs (Rohith Nagulapati, Sidrah Junaid, Nageswara Nandigam) in CS5551
Advanced Software Engineering, University of Missouri-Kansas City), Spring 2018.

Introduction

Our project involves building User Interface for mobile devices in order to provide a captivating feature in newspapers. This project creates a bridge between physical and digital worlds.

This project takes readers beyond the printed page that enables people to see a video which is apparently located on a page of a newspaper. All this works through image recognition and text recognition.

When this project is used with the newspaper, a photo in that particular article would be scanned with the camera of a mobile device, then that software identifies the photo and displays the related youtube videos.

This project is an attempt to bring alive our daily news which saves our time. And also it attracts the young people to increase the withering number of readers.

Project Management:

Implementation:

Our project made use of the following API's in Android Studio:

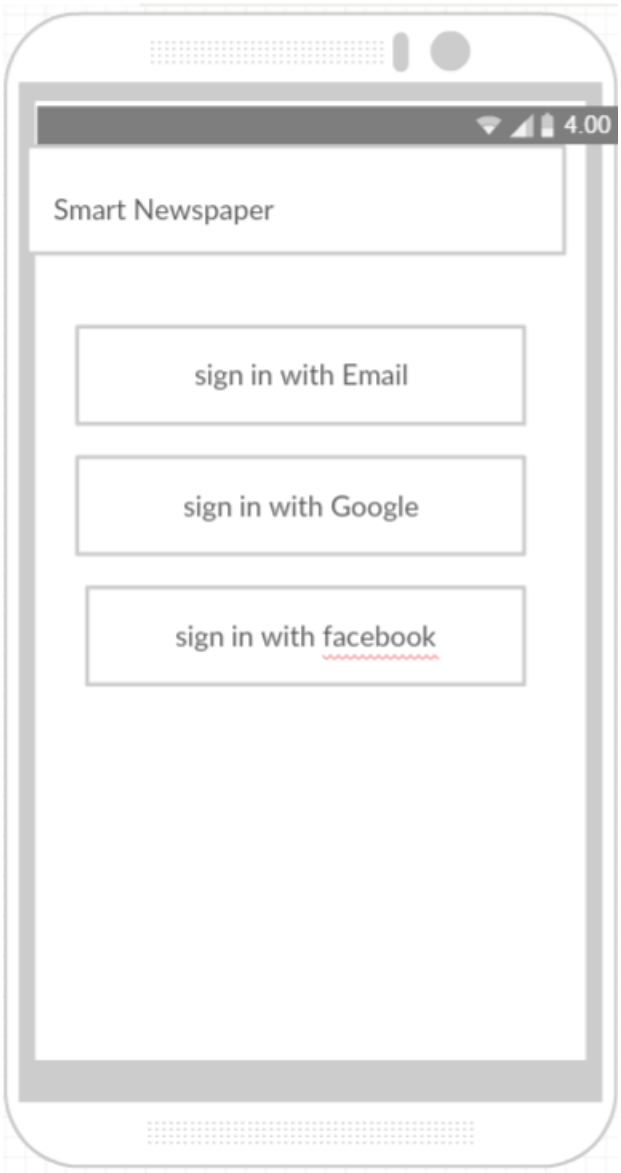
1.Tensor flow API- for detecting the objects.

2.Optical character recognition API- for detecting the texts

3.YouTube API: for displaying the videos.

Detail Design Features:

Mockup screens:



For the Log in page:

The user can log in through any one among the 3 options.

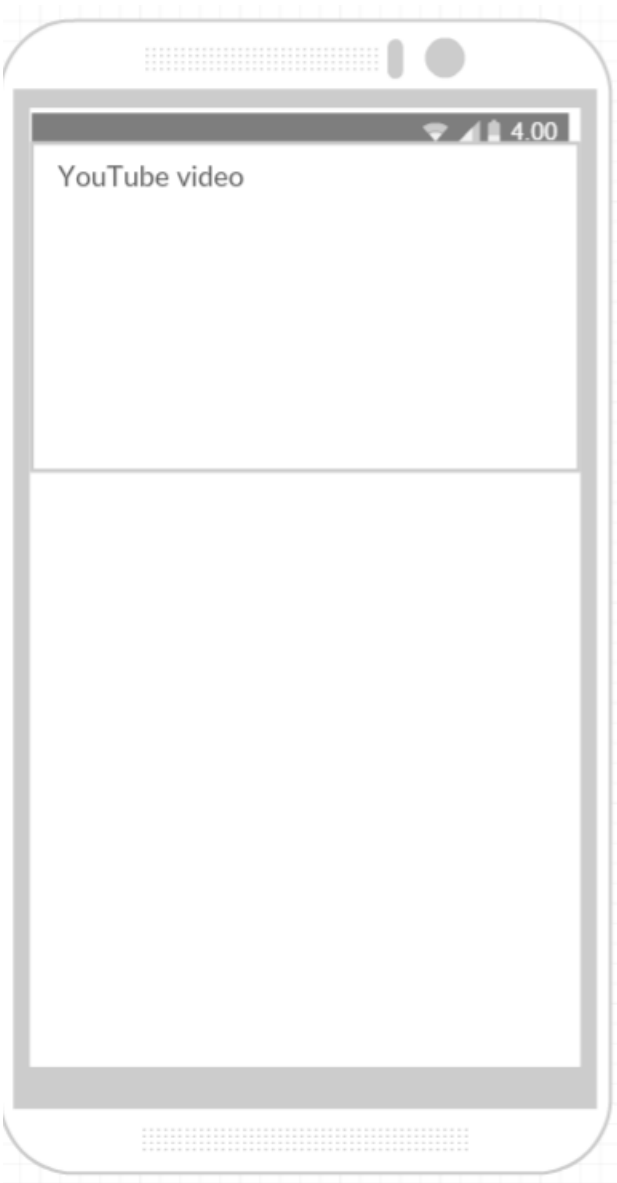
Home page: The user can select any one among the 2 options

Text based: Screen for scanning the text

Picture based:

Results:

Video screen:



Presentation slides

The presentation slides can be found in the below link:

Microsoft PowerPoint Presentation

Increment 1

For increment 1 we have developed the android log in page .

Logging in with the existing username and password else registering or one can log in with Facebook and Google.

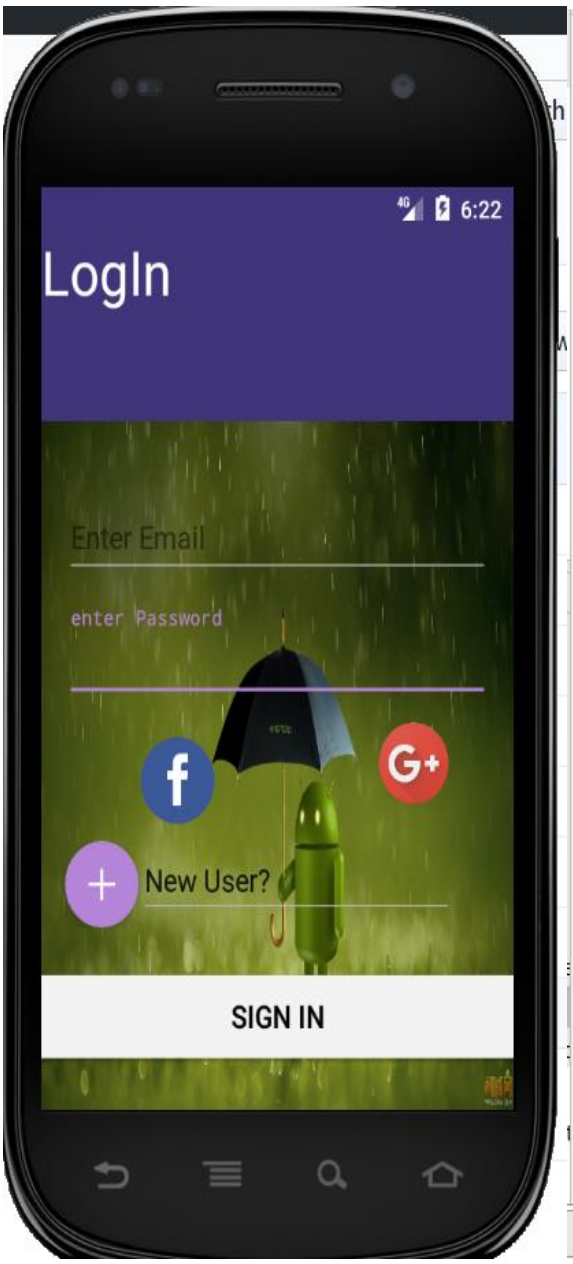
Contribution:

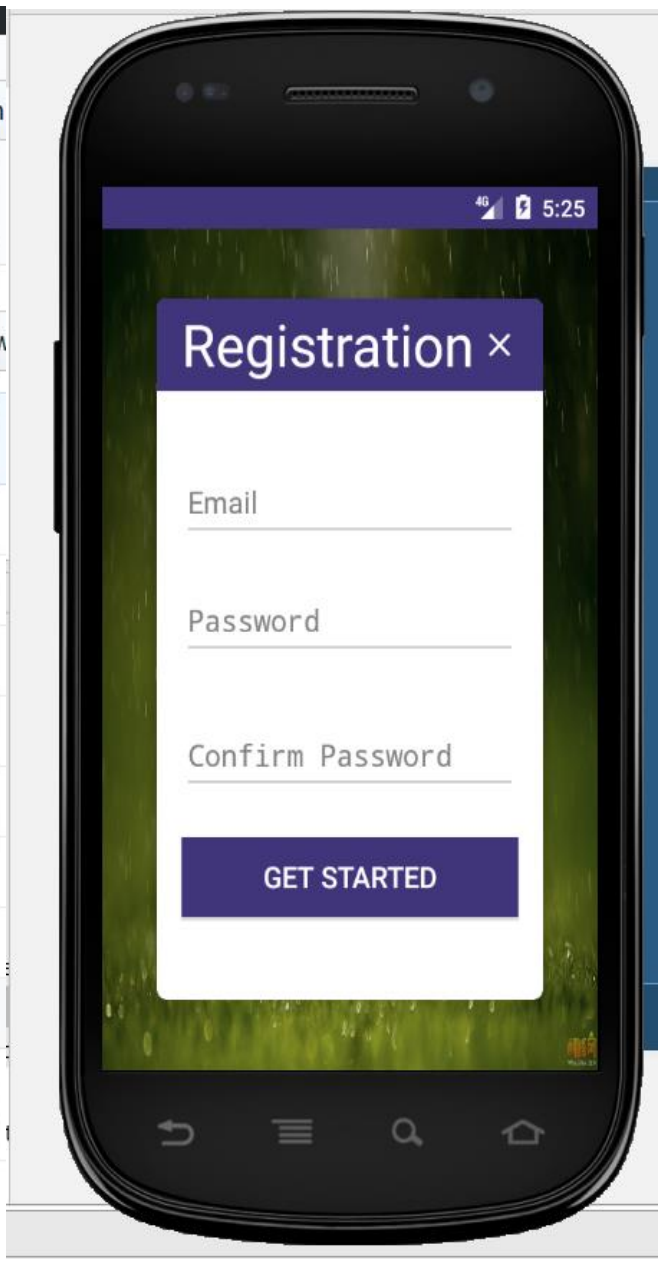
Sravya Para: logging in through email & password through fire base , UI(25%)

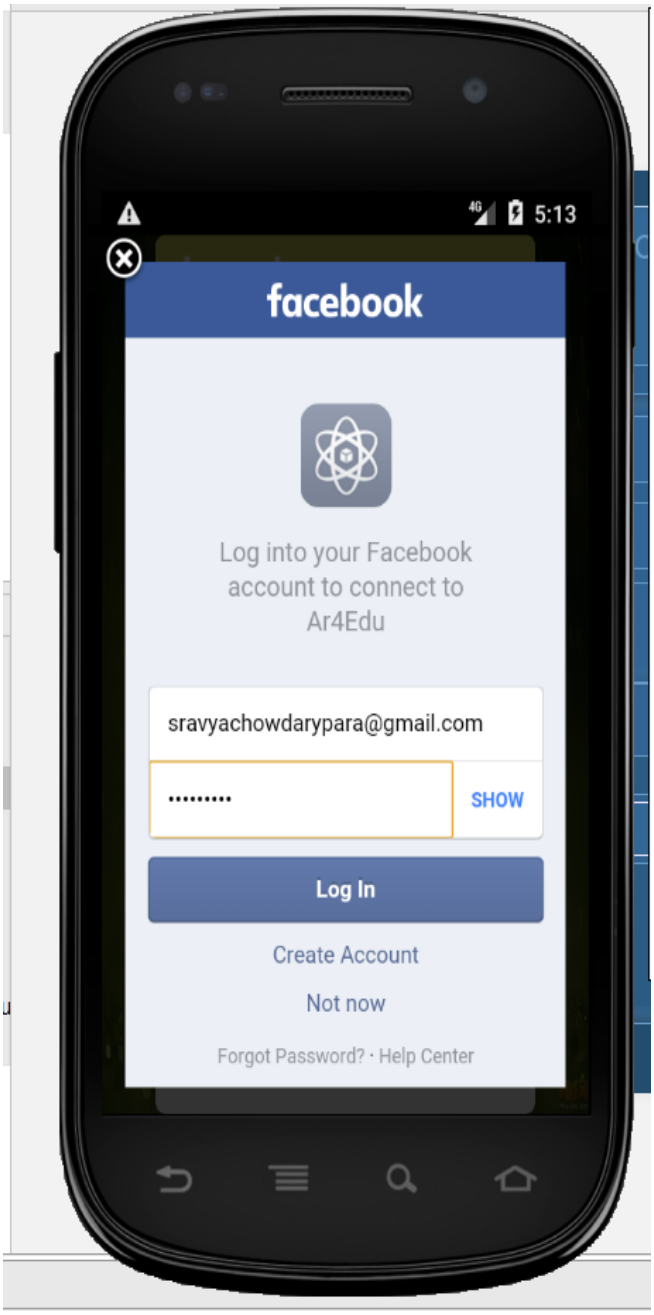
Sai Kumar: logging in through email & password through fire base, UI (25%)

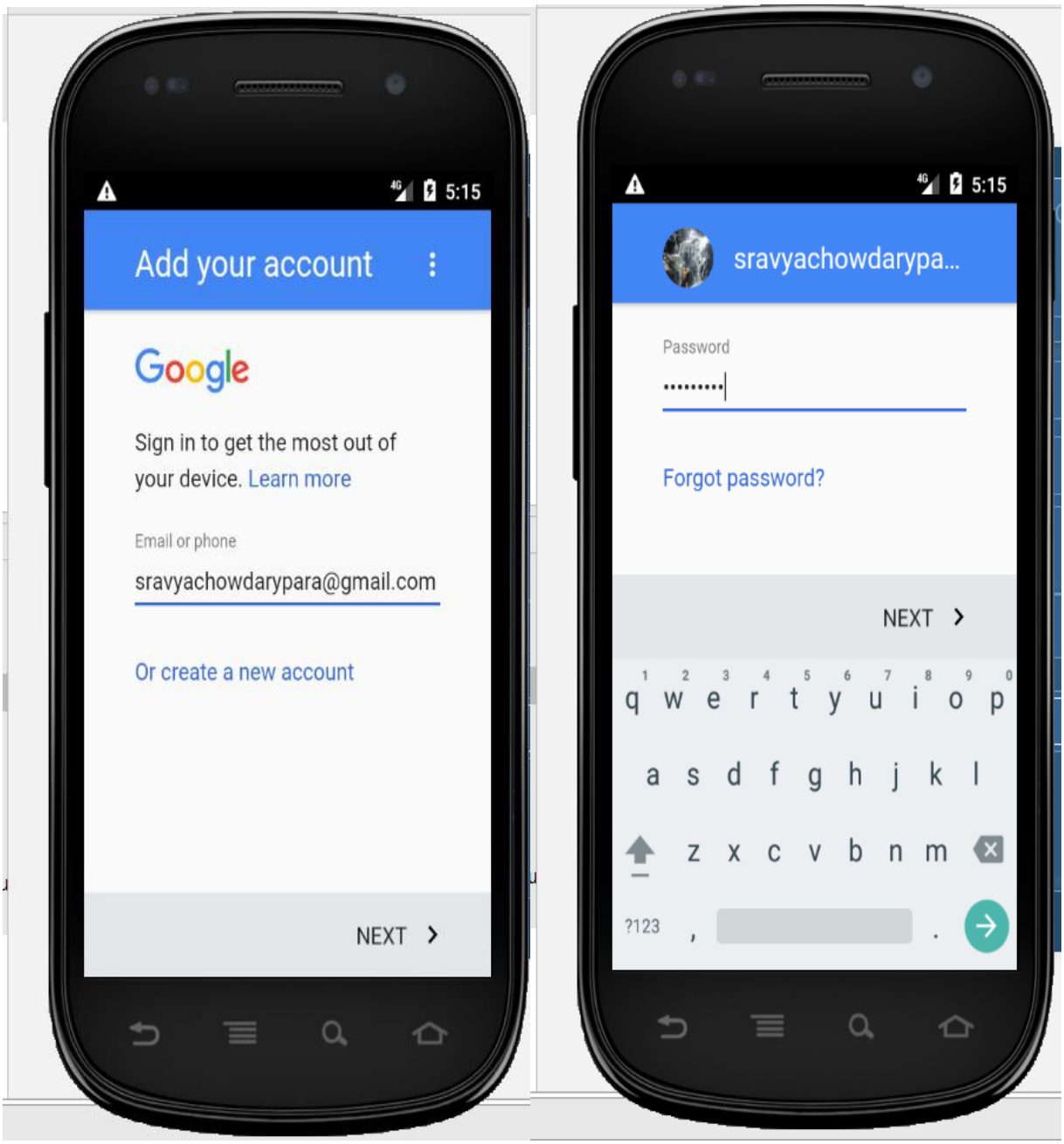
Sree Prathyusha: logging in through Facebook (25%)

Sasleen : Logging in through Google (25%)


6:22
LogIn
Enter Email
enter Password
New User?
SIGN IN


5:25
Registration ×
Email
Password
Confirm Password
GET STARTED


5:13
facebook
Log into your Facebook account to connect to Ar4Edu
sravyachowdarypara@gmail.com
SHOW
Log In
Create Account
Not now
Forgot Password? · Help Center



Increment 2

For this increment we created an android app that recognizes the images and displays the details about the image.

We have implemented this as a part of phase II because image recognition and text recognition is a part of the project. We have used Tensor Flow object detection API and optical character recognition API.

We have also tried implementing AR in unity integrated with vuforia.

We created a marker-based image so that whenever the image stored in database is displayed a 3-D image is popped up.

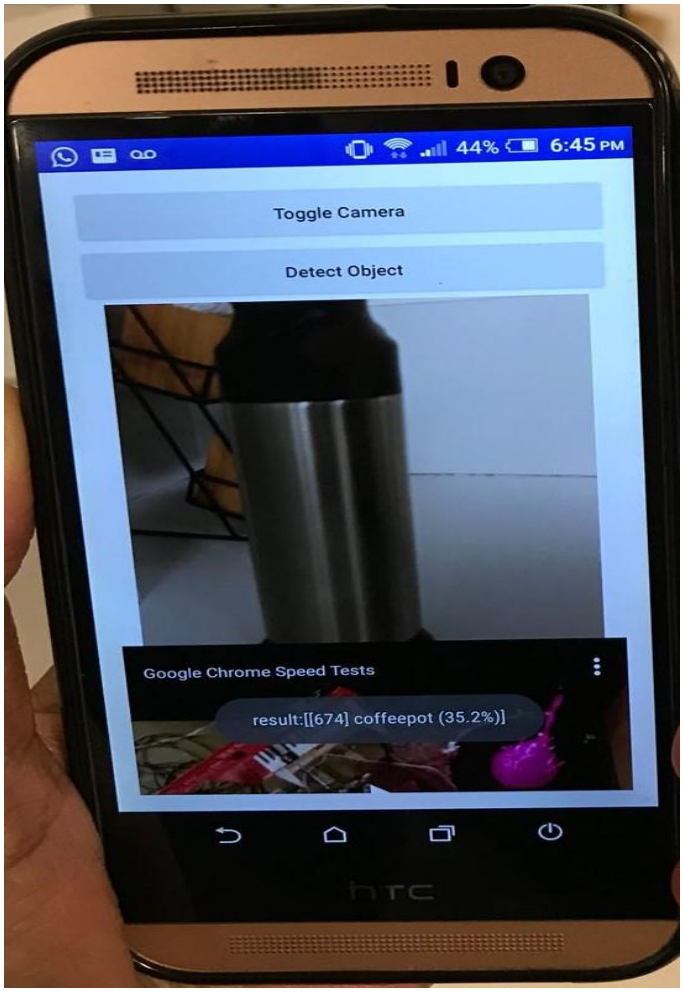
Contribution:

Sravya: Implementing Tensor flow activity, unity with Vuforia , documentation

Sai Kumar: Implementing Tensor flow activity , zenhub boards, deploying the code to smartphone.

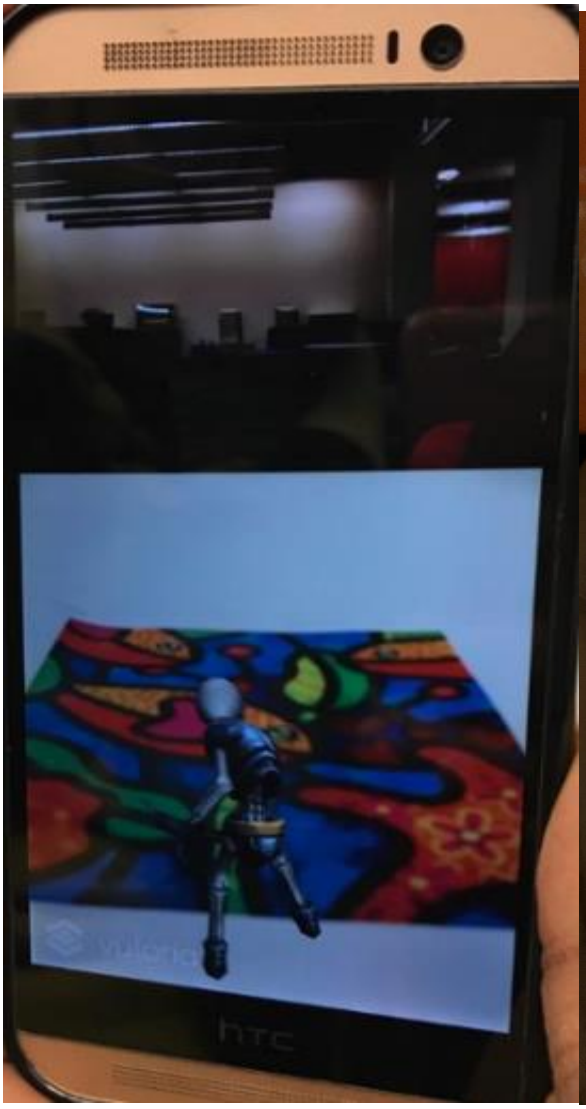
Sree Prathyusha : Implementing Tensor flow activity , Implementing unity, documentation.

Sasleen : Implementing Tensor flow activity, User stories, use case diagram, documentation.

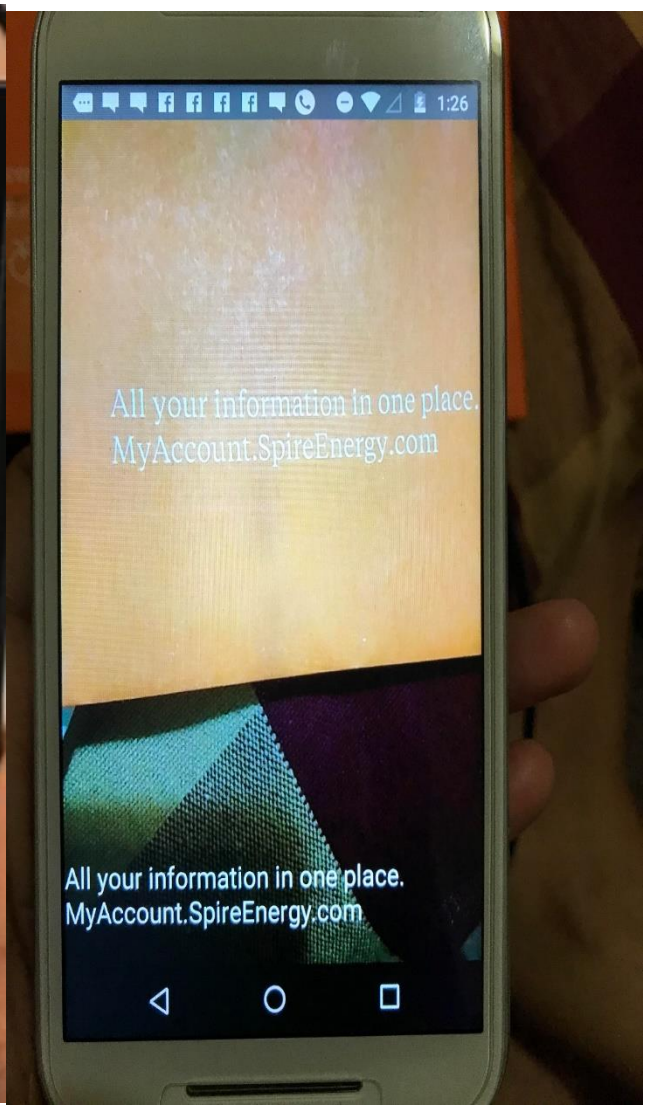


Object detection

Marker based 3-D image



Text recognition



Increment 3

For increment 3, we tried implementing firebase log in and registration in unity also when the image gets detected the related youtube video results displays and the user can select any video to play

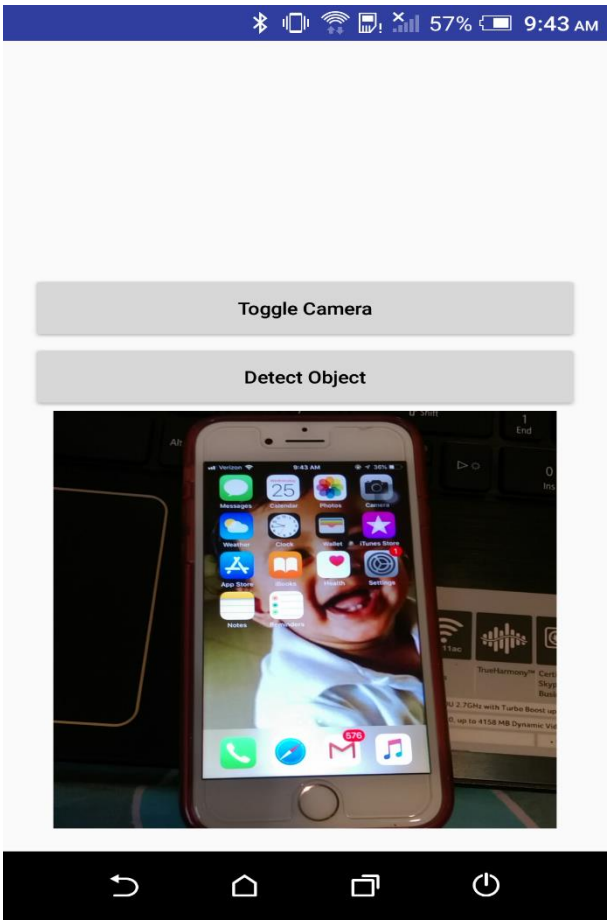
Contribution:

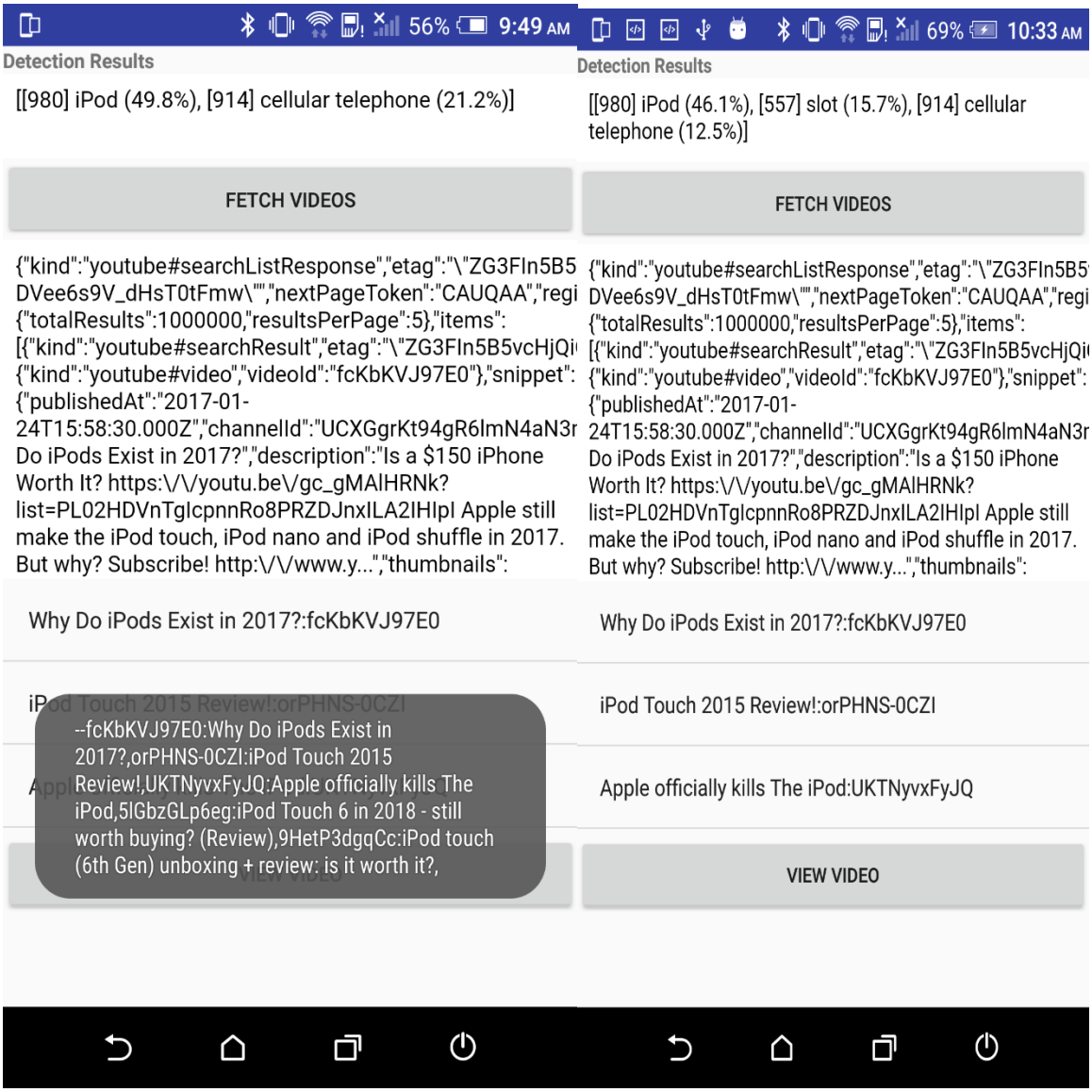
Sravya para: Implementing firebase login,tensorflow activty, unity, documentation.

Sai kumar Karamala:10 Contribution: Implementing firebase login in unity,tensorflow activty, documentation.

Sree Prathyusha Nomula: implementing firebase login in unity,tensorflow activty, documentation

Reza Sasleen : implementing firebase login in unity,tensorflow activty, documentation.




56% 9:49 AM
Detection Results
[[980] iPod (49.8%), [914] cellular telephone (21.2%)]
FETCH VIDEOS
{"kind":"youtube#searchListResponse","etag":"\"ZG3FIn5B5
DVee6s9V_dHsT0tFmw\"","nextPageToken":"CAUQAA","regi
{"totalResults":1000000,"resultsPerPage":5},"items":
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{"kind":"youtube#video","videoId":"fcKbKVJ97E0"},"snippet":
{"publishedAt":"2017-01-
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Do iPods Exist in 2017?","description":"Is a $150 iPhone
Worth It? https:\/\/youtu.be\/gc_gMAlHRNk?
list=PL02HDVnTgIcpnnRo8PRZDJnxILA2IHIpI Apple still
make the iPod touch, iPod nano and iPod shuffle in 2017.
But why? Subscribe! http:\/\/www.y...","thumbnails":
Why Do iPods Exist in 2017?:fcKbKVJ97E0
iPod Touch 2015 Review!:orPHNS-0CZI
--fcKbKVJ97E0:Why Do iPods Exist in
2017?,orPHNS-0CZI:iPod Touch 2015
Review!,UKTNyvxFyJQ:Apple officially kills The
iPod,5lGbzGLp6eg:iPod Touch 6 in 2018 - still
worth buying? (Review),9HetP3dgqCc:iPod touch
(6th Gen) unboxing + review: is it worth it?,
69% 10:33 AM
Detection Results
[[980] iPod (46.1%), [557] slot (15.7%), [914] cellular
telephone (12.5%)]
FETCH VIDEOS
{"kind":"youtube#searchListResponse","etag":"\"ZG3FIn5B5
DVee6s9V_dHsT0tFmw\"","nextPageToken":"CAUQAA","regi
{"totalResults":1000000,"resultsPerPage":5},"items":
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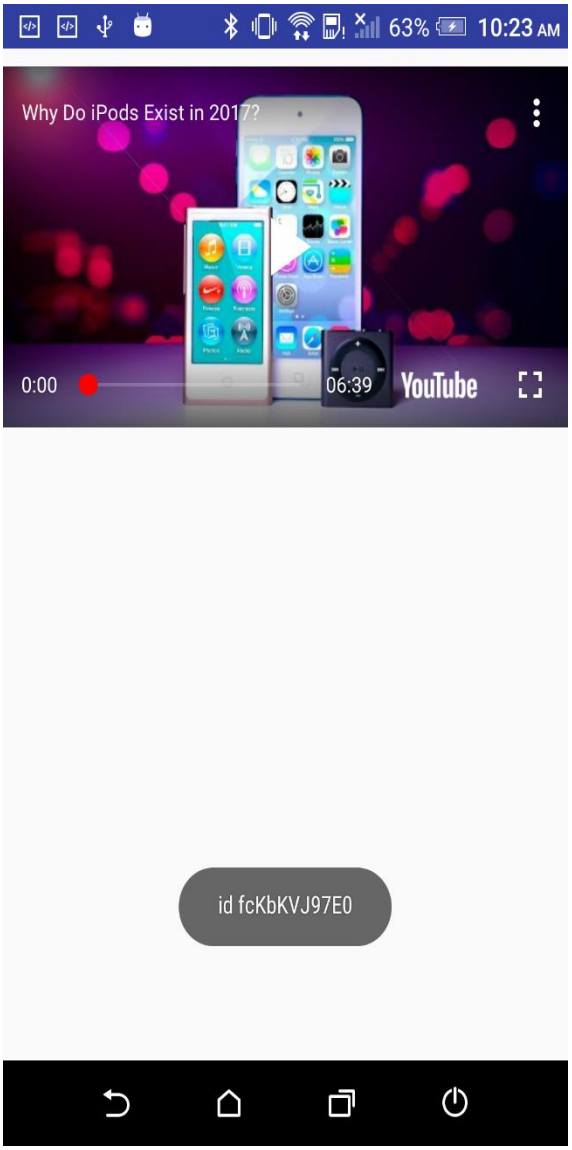
Do iPods Exist in 2017?","description":"Is a $150 iPhone
Worth It? https:\/\/youtu.be\/gc_gMAlHRNk?
list=PL02HDVnTgIcpnnRo8PRZDJnxILA2IHIpI Apple still
make the iPod touch, iPod nano and iPod shuffle in 2017.
But why? Subscribe! http:\/\/www.y...","thumbnails":
Why Do iPods Exist in 2017?:fcKbKVJ97E0
iPod Touch 2015 Review!:orPHNS-0CZI
Apple officially kills The iPod:UKTNyvxFyJQ
VIEW VIDEO

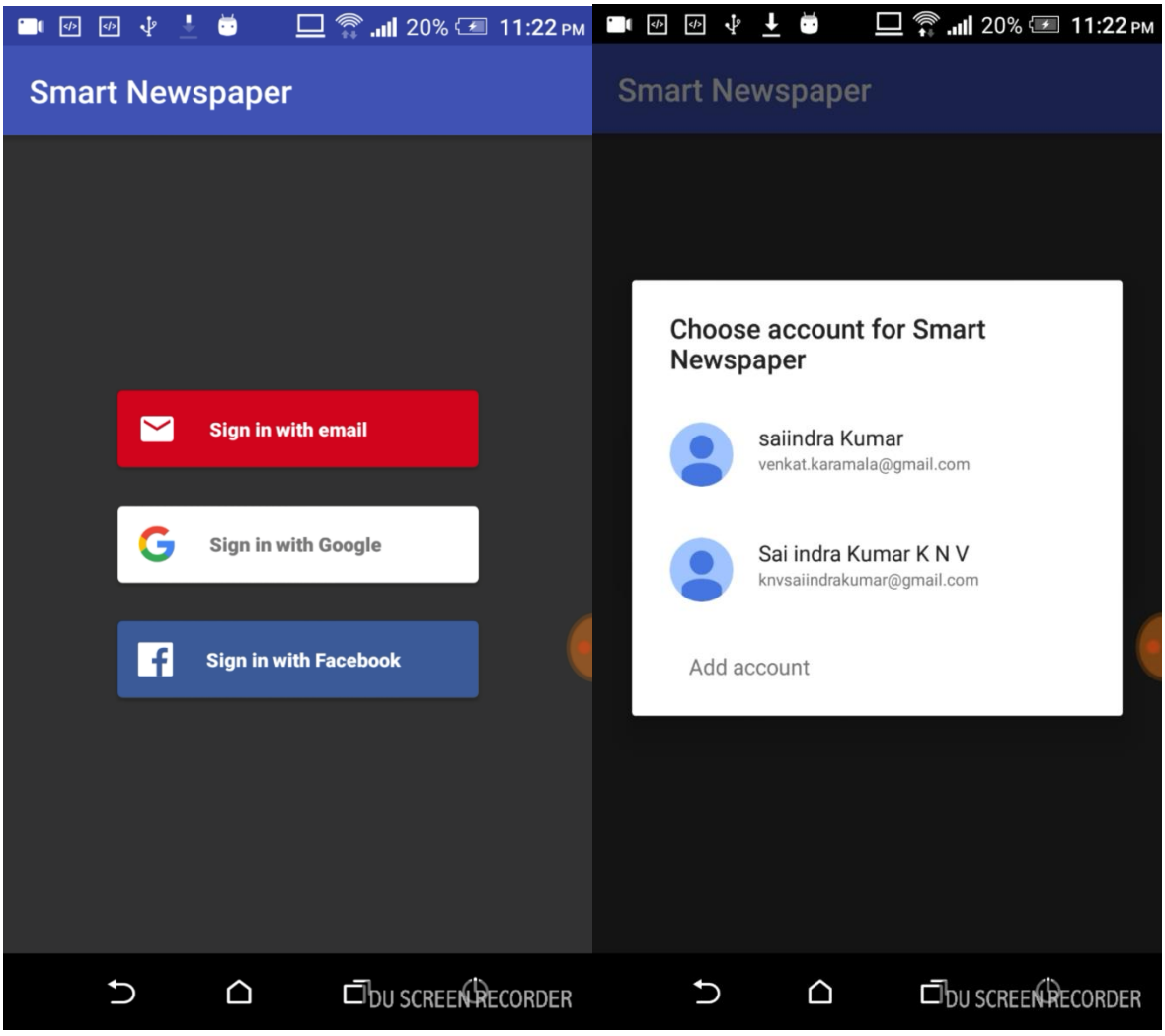


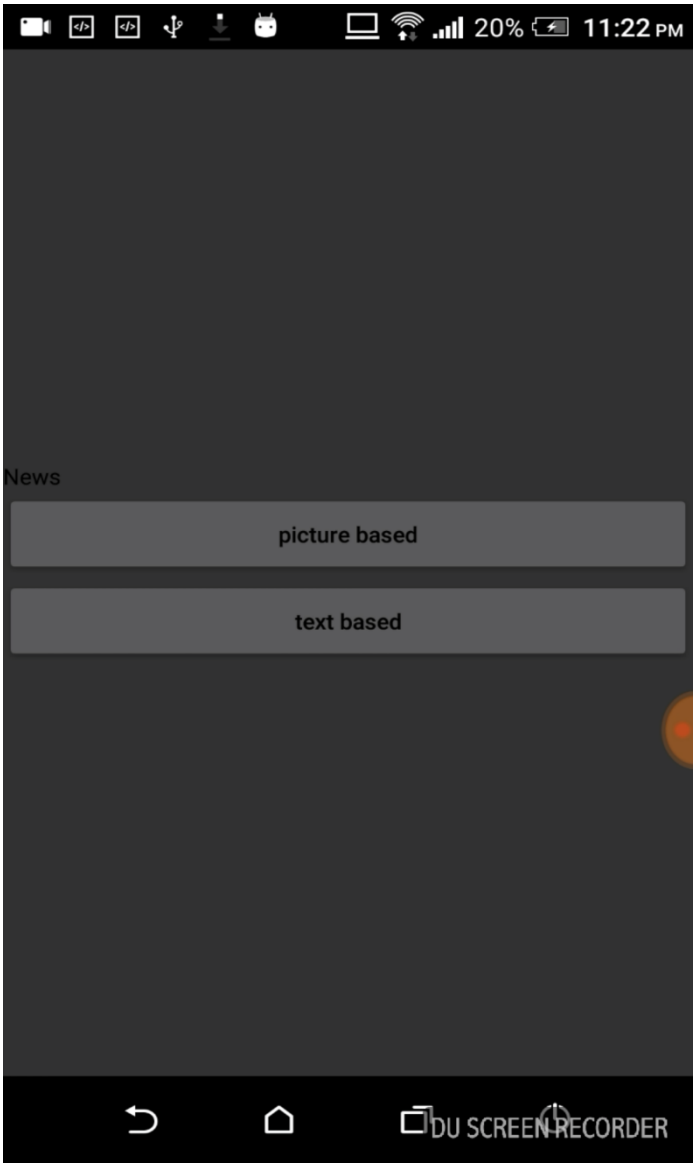
Final Submission:

In this phase we integrated all the separate modules in Android studio.

Firebase Email and Facebook, Google log in.

Tensor Flow API, Optical Character Recognition API, YouTube API.

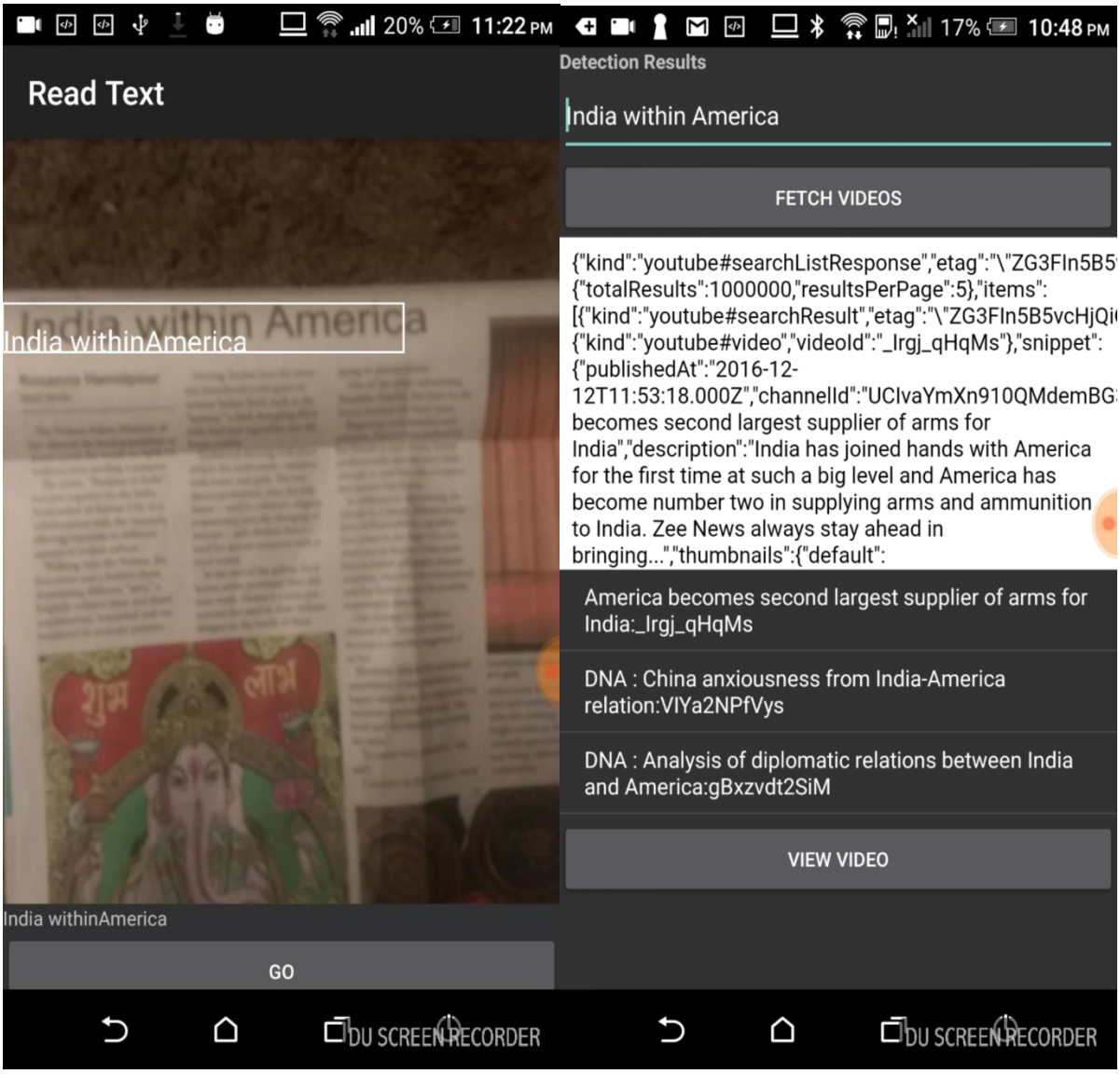

20% 11:22 PM
Smart Newspaper
Sign in with email
Sign in with Google
Sign in with Facebook
DU SCREEN RECORDER
20% 11:22 PM
Smart Newspaper
Choose account for Smart Newspaper
saiindra Kumar
venkat.karamala@gmail.com
Sai indra Kumar K N V
knvsaiindrakumar@gmail.com
Add account
DU SCREEN RECORDER

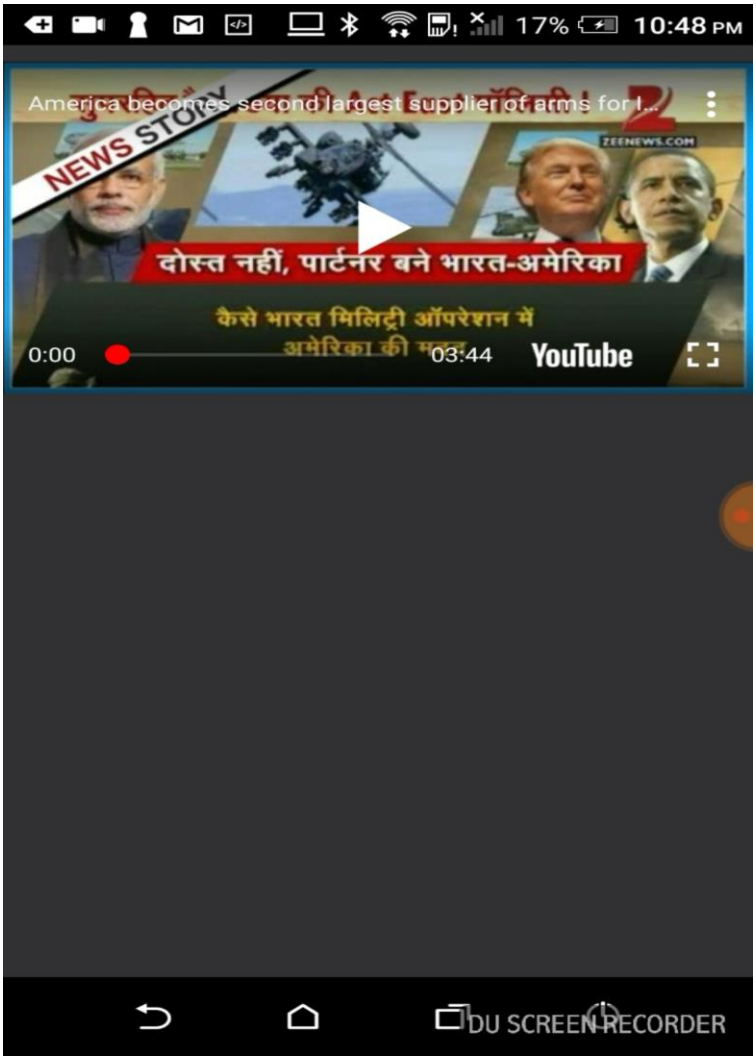


Home Page

Scanning through Text

After selecting fetch videos

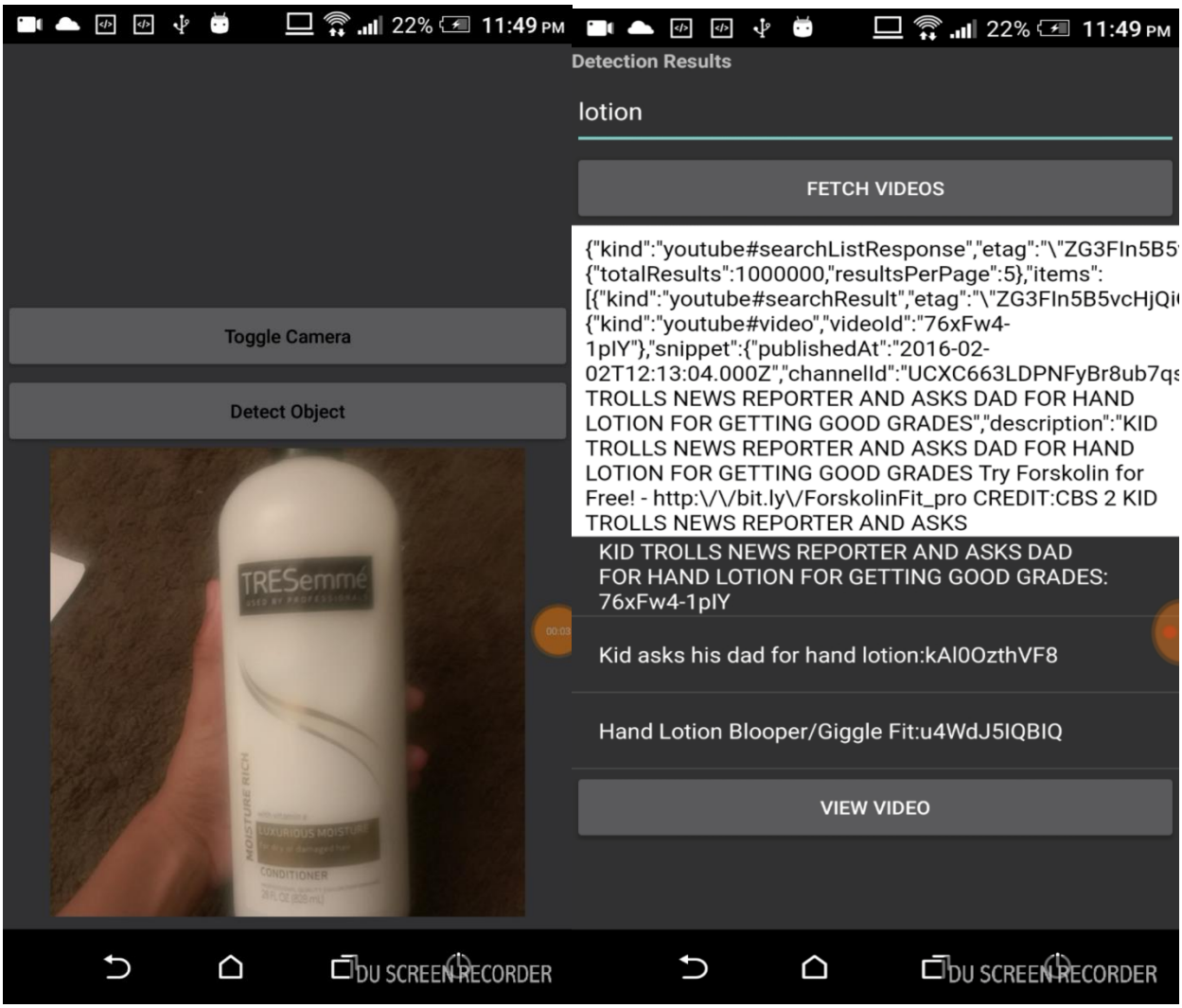


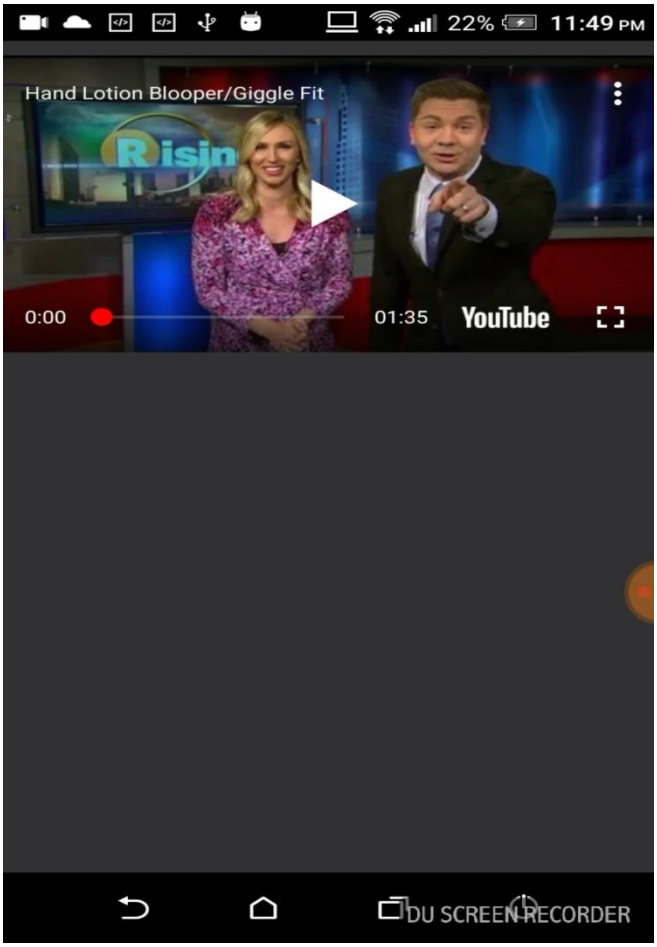


Playing the video

Scanning the object

After selecting The Fetch video





Playing the video

Using the system:

Log in through the app:

- The user can log in to the app by creating an account or through either Facebook or google accounts.
- Once logged in user is prompted select either ‘Picture based’ or ‘text based’.

Text based:

- When selected Text based the user can scan any of the newspaper headline and once it gets scanned, the user should select the ‘go’ option

Fetch videos:

- The user is taken to the next screen where he has to select the option ‘Fetch Videos’ and the related videos about the scanned text gets displayed from YouTube.

Play the video:

- The user can select the desired video by selecting that video and the selecting the option ’View video’.

Picture based:

- If the user selects the option ’Picture based’ from the home screen the he can scan the object through the camera.

Detecting the object:

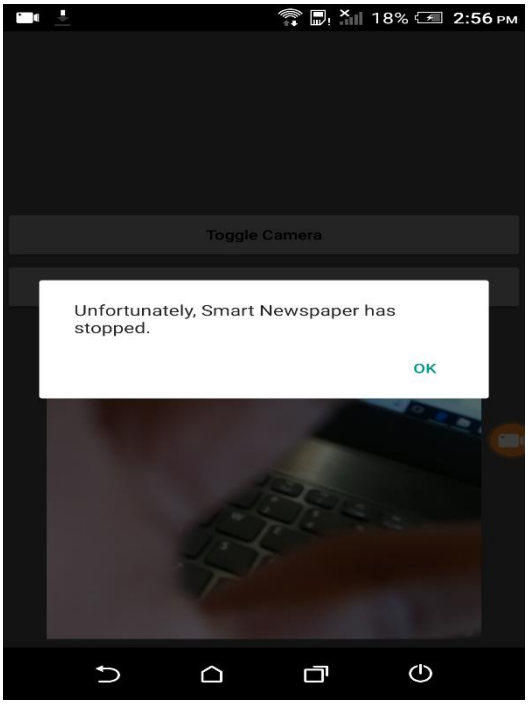
- When the object gets placed in front of the camera, and ‘detect object is selected this will take you to the next screen where the user can see the results of the scanned object and later when ‘fetched Videos’ is selected the videos related to the scanned object gets displayed.

Playing the video:

- The user can select the desired video by selecting that video and the selecting the option ’View video’.

Error recognition and handling:

The App sometimes gets stopped when there is no proper Internet connection while using the ‘picture based’.



When this situation comes, the user has to just go back and open the app again after establishing a proper network and the app works without any error.

Testing

Test_case_id	Test_case	Steps	Testcase_Description	Expected_Result	Actual_result	status
TC_01	Log_in_the_user	Step_01	Check whether the user is able to log in through the app	The user should be able to log in	The user is able to log in	Pass
TC_02	Text_recognition	Step_01	Check whether the user is able to go through the text recognition	The user should be able to access the screen	The user is able to access the	Pass
		Step_02	Check whether the text is getting sca	The text should be scanned properly	The text is scanned	Pass
		Step_03	Check whether the Youtube videos are getting fetched for the scanned	The videos should be fetched	The videos are fetched	Pass
		Step_04	Check whether the videos selected are playing	The video should be played	The video is palying	Pass
TC_03	Object_recognition	Step_01	Check whether the user is able to go through the object recognition	The user should be able to access the screen	The user is able to access the	Pass
		Step_02	Check whether the object is getting s	The object should be scanned properly	The object is scanned	Pass
		Step_03	Check whether the Youtube videos are getting fetched for the scanned	The videos should be fetched	The videos are fetched	Pass
		Step_04	Check whether the videos selected are playing	The video should be played	The video is palying	Pass

Project Management:

We have divided the work equally among the four and maintained coordination.

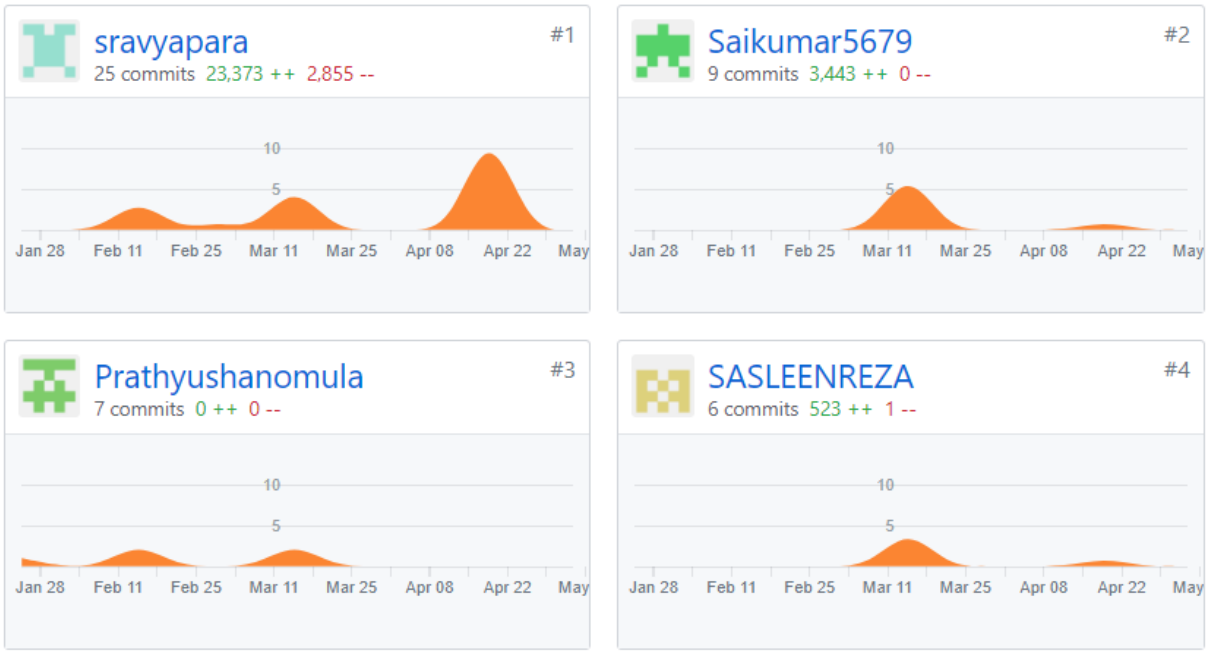
Over all contribution:

Sravya Para: Firebase log in, Tensor Flow Implementation, UI, Integration of all the modules. (25%)

Sai Kumar: Firebase Log in, YouTube implementation, UI (25%).

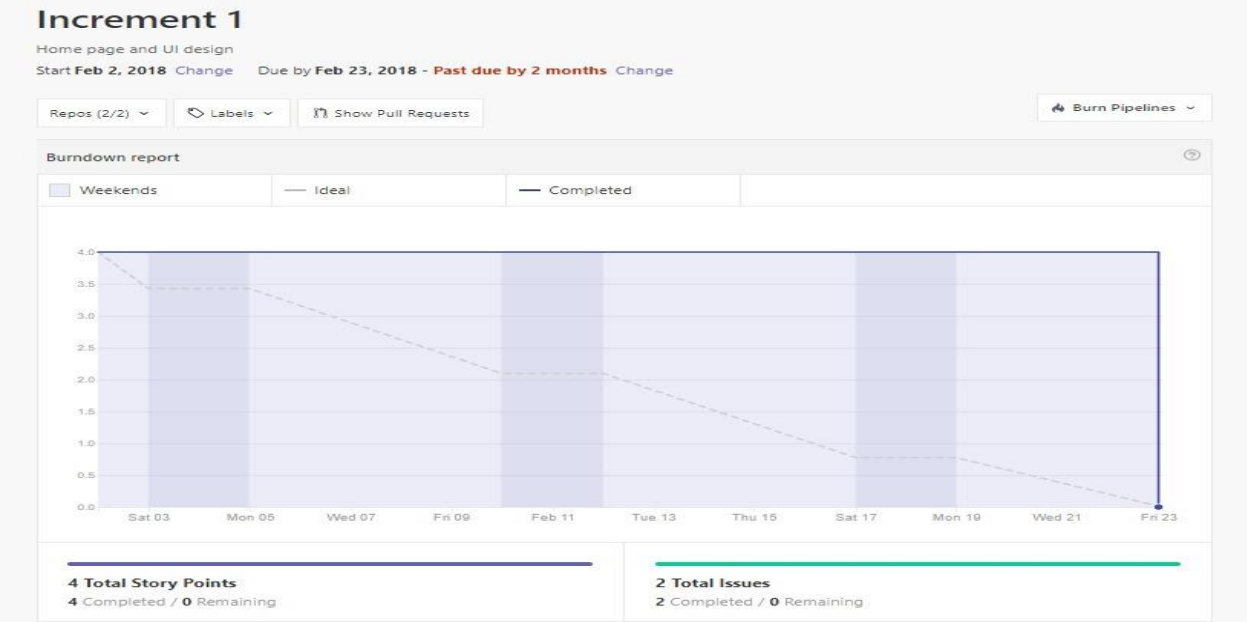
Sree Prathyusha: Facebook Log in, Text Recognition, UI, Integration of the modules (25%)

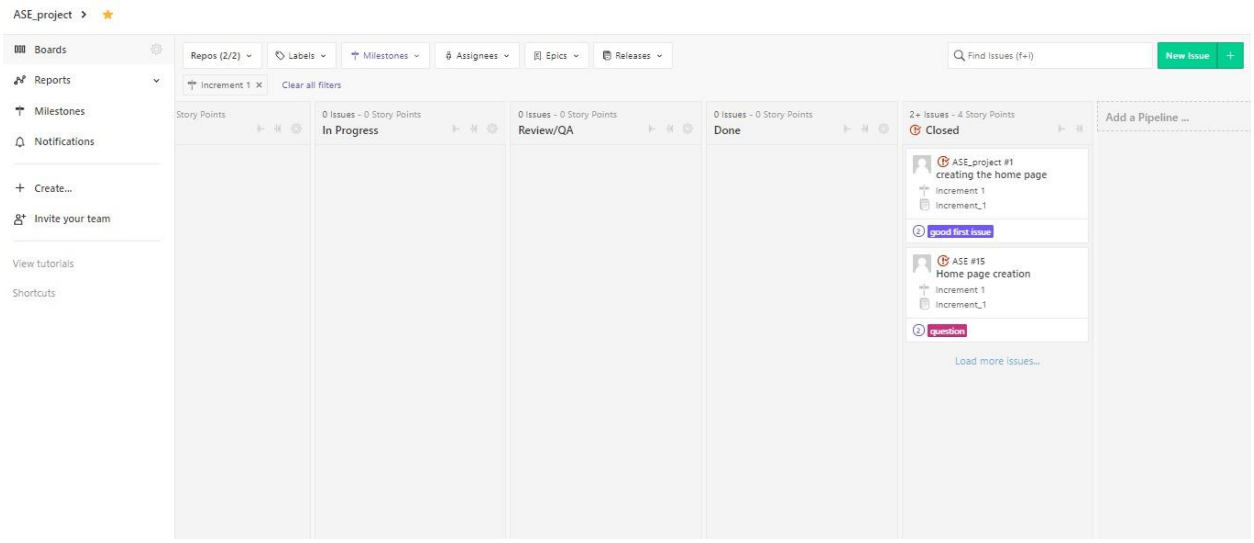
Sasleen : Google Log in , Text recognition , YouTube Implementation, UI(25%)



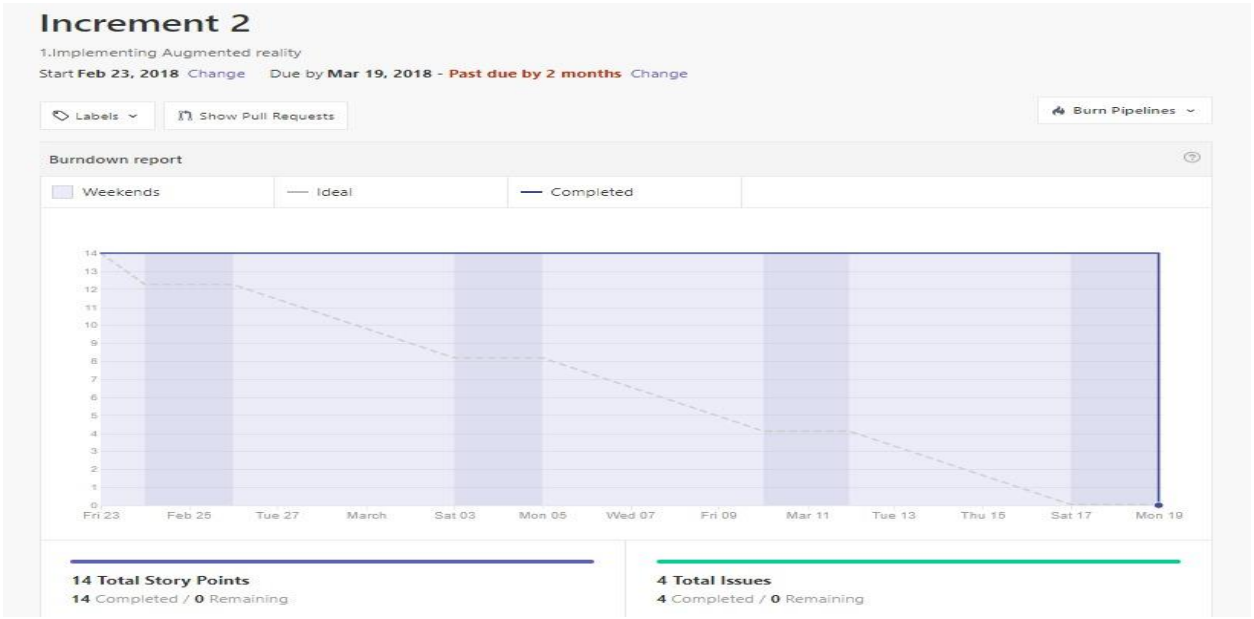
ZenHub Boards:

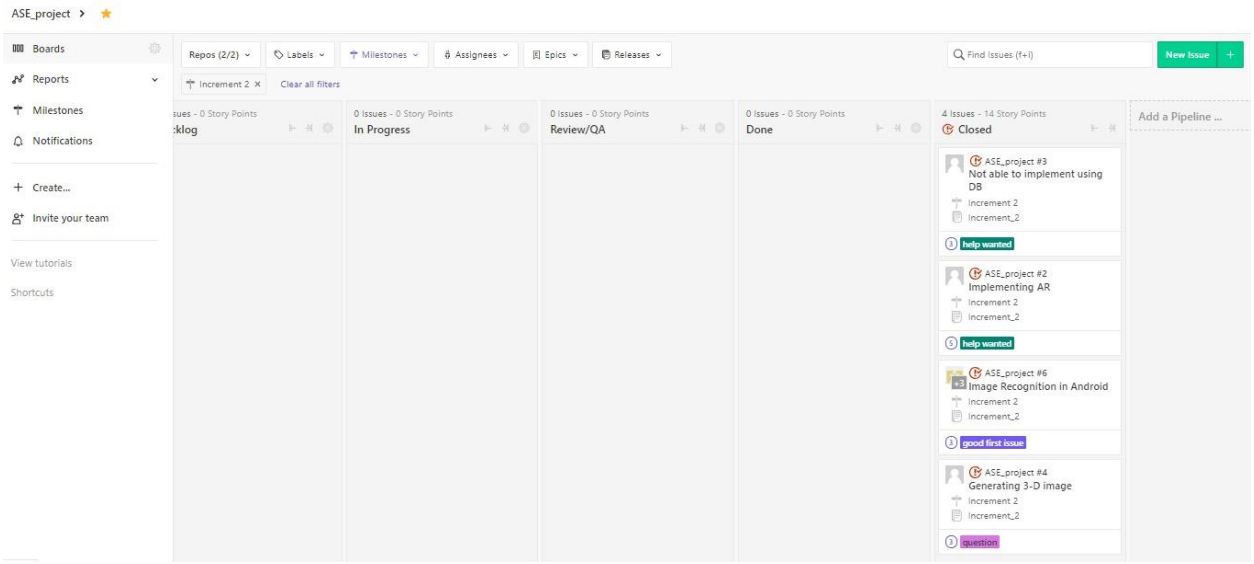
Increment 1:



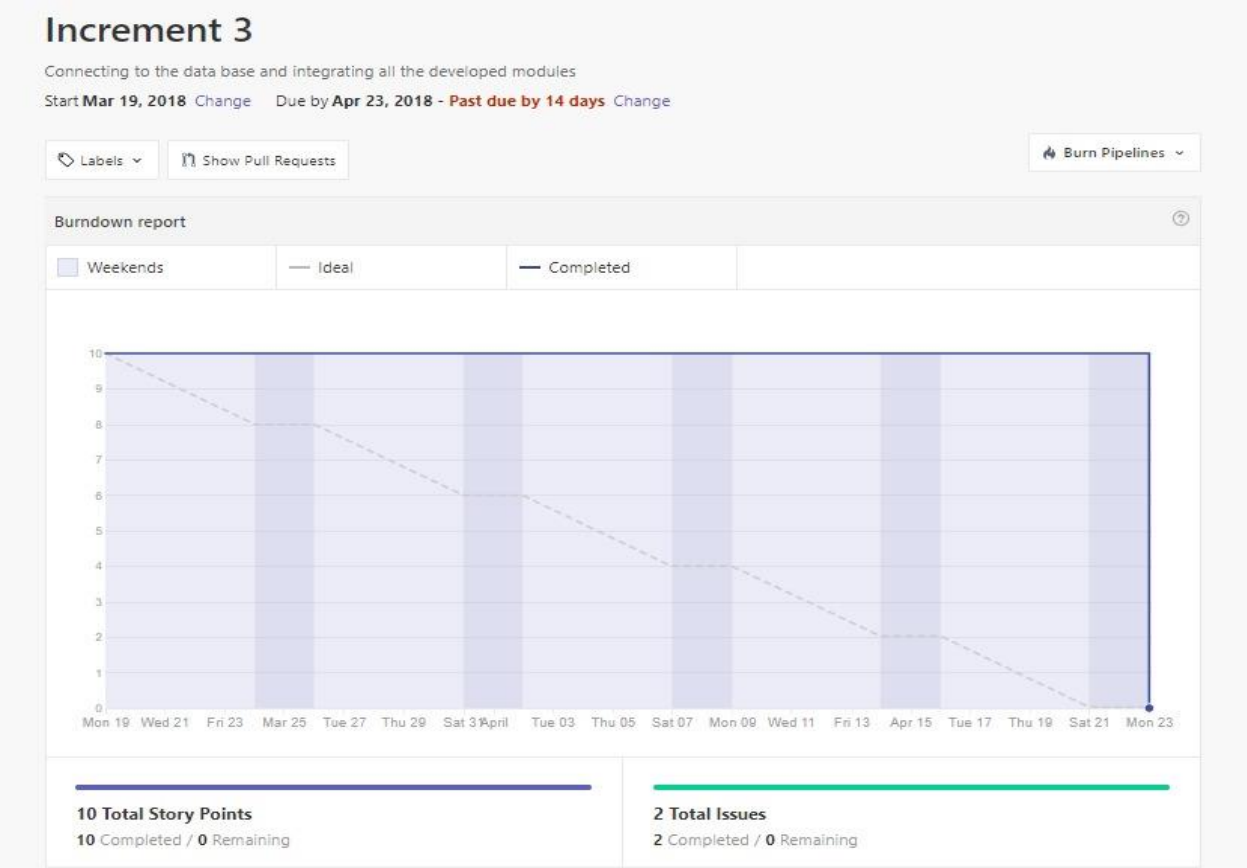

ASE_project
Boards
Reports
Milestones
Notifications
Create...
Invite your team
View tutorials
Shortcuts
Repos (2/2)
Labels
Milestones
Assignees
Epics
Releases
Find issues (f+i)
New issue
Increment 1
Clear all filters
Story Points
0 Issues - 0 Story Points
In Progress
0 Issues - 0 Story Points
Review/QA
0 Issues - 0 Story Points
Done
2+ Issues - 4 Story Points
Closed
Add a Pipeline ...
ASE_project #1
creating the home page
Increment 1
Increment_1
good first issue
ASE #15
Home page creation
Increment 1
Increment_1
question
Load more issues...

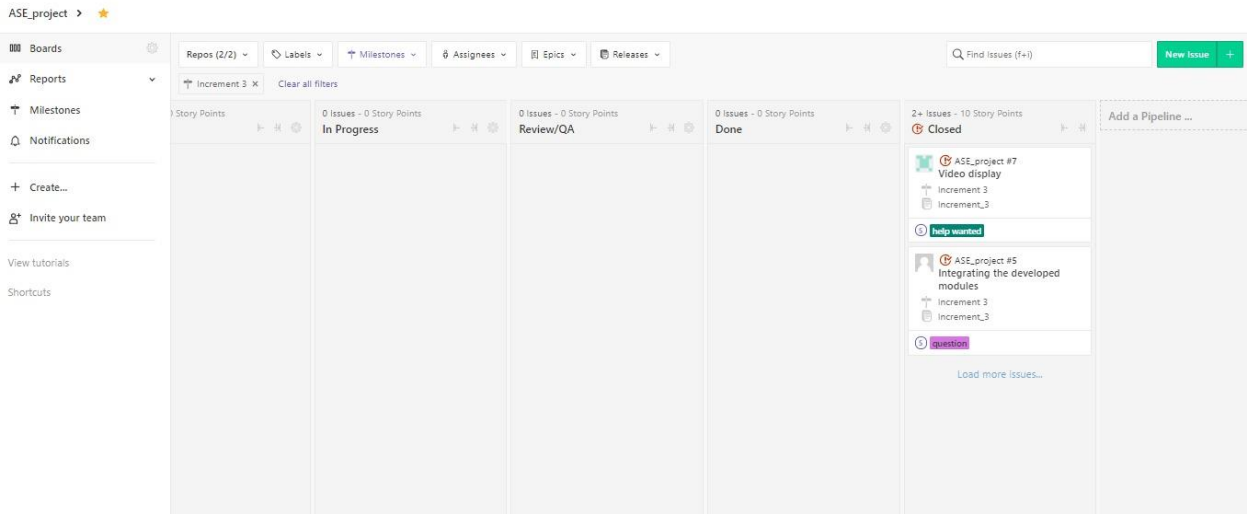
Increment 2:


Increment 2
1.Implementing Augmented reality
Start Feb 23, 2018 Change
Due by Mar 19, 2018 - Past due by 2 months Change
Labels
Show Pull Requests
Burn Pipelines
Burndown report
Weekends
Ideal
Completed
14
13
12
11
10
9
8
7
6
5
4
3
2
1
0
Fri 23
Feb 25
Tue 27
March
Sat 03
Mon 05
Wed 07
Fri 09
Mar 11
Tue 13
Thu 15
Sat 17
Mon 19
14 Total Story Points
14 Completed / 0 Remaining
4 Total Issues
4 Completed / 0 Remaining


ASE_project
Boards
Reports
Milestones
Notifications
Create...
Invite your team
View tutorials
Shortcuts
Repos (2/2)
Labels
Milestones
Assignees
Epics
Releases
Find Issues (f+i)
New Issue
Increment 2
Clear all filters
0 Issues - 0 Story Points
In Progress
0 Issues - 0 Story Points
Review/QA
0 Issues - 0 Story Points
Done
4 Issues - 14 Story Points
Closed
Add a Pipeline ...
ASE_project #3
Not able to implement using DB
Increment 2
Increment_2
help wanted
ASE_project #2
Implementing AR
Increment 2
Increment_2
help wanted
ASE_project #6
Image Recognition in Android
Increment 2
Increment_2
good first issue
ASE_project #4
Generating 3-D image
Increment 2
Increment_2
question

Increment 3 :


Increment 3
Connecting to the data base and integrating all the developed modules
Start Mar 19, 2018 Change
Due by Apr 23, 2018 - Past due by 14 days Change
Labels
Show Pull Requests
Burn Pipelines
Burndown report
Weekends
Ideal
Completed
10
9
8
7
6
5
4
3
2
1
0
Mon 19 Wed 21 Fri 23 Mar 25 Tue 27 Thu 29 Sat 31 April Tue 03 Thu 05 Sat 07 Mon 09 Wed 11 Fri 13 Apr 15 Tue 17 Thu 19 Sat 21 Mon 23
10 Total Story Points
10 Completed / 0 Remaining
2 Total Issues
2 Completed / 0 Remaining


ASE_project
Boards
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Invite your team
View tutorials
Shortcuts
Repos (2/2)
Labels
Milestones
Assignees
Epics
Releases
Find Issues (f+i)
New Issue
Increment 3
Clear all filters
In Progress
Review/QA
Done
Closed
Add a Pipeline ...
ASE_project #7
Video display
Increment 3
Increment_3
help wanted
ASE_project #5
Integrating the developed modules
Increment 3
Increment_3
question
Load more issues...

Final project evaluation

Initially the plan for this project was to develop an Augmented reality application where if the user wants to watch a video regarding an article, the user has to place his phone over the headline or the image and automatically the video has to play.

During the increment 2, the plan was changed to displaying the related top YouTube videos based on the scanned image. We the used tensor flow API and OCR API to scan the objects and text and then passed the result to YouTube search.

During this phase of project development, we did stick to our plan schedule and managed all the activities equally.

One change in this project would be that instead of displaying the YouTube video's ID's we would have displayed the list as in how YouTube shows originally in the app