

AI SIGN LANGUAGE RECOGNITION

Name: **Anshuman Pratik**

Student ID: **STU62cef4f77a0981657730295**

AICTE Email: **anshuman.pratik2019@vitstudent.ac.in**

Institution: **Vellore Institute of Technology, Vellore**

Abstract

Speech impaired people use hand signs and gestures to communicate. The Problem is translator needs every time to translate sign language. Artificial Intelligence capture hand expression with the help of camera show us what a person speaks, and result shown in the text format. Computer recognition of sign language deals from sign gesture acquisition and continues till text/speech generation. Sign gestures can be classified as static and dynamic. The main obstacles that have prevented more research on American Sign Language from being done in this body of work are incorporated features and local language variance. To communicate with them, sign language should be learned. Peer groups are typically where learning happens. There aren't many study resources accessible for learning signs. The process of learning sign language is therefore a very challenging undertaking. Finger spelling is the first stage of sign learning, and it is also used when there is no corresponding sign or when the signer is unaware of it. Majority of the currently available sign language learning systems rely on pricey external sensors. However static gesture recognition is simpler than dynamic gesture recognition but both recognition systems are important to the human community. The sign language recognition steps are described in this survey. The data acquisition, data pre-processing and transformation, feature extraction, classification and results obtained are examined.

Keywords: Artificial Intelligence, Convolutional Neural Networks, Machine Learning, Sign Recognition, and Image Processing algorithms

Introduction

Overview

Artificial intelligence might be used to translate the signs made by signers in video feeds into spoken language. This could make it easier for sign language users to communicate with their workplace and friends. An Image processing mechanism would combine natural language processing with computer vision, but the first step would be to precisely identify and categorise sign language signs using computer vision. In this notebook, a convolutional neural network will be used to categorise a dataset of American Sign Language alphabet hand signs.

About Data Sets

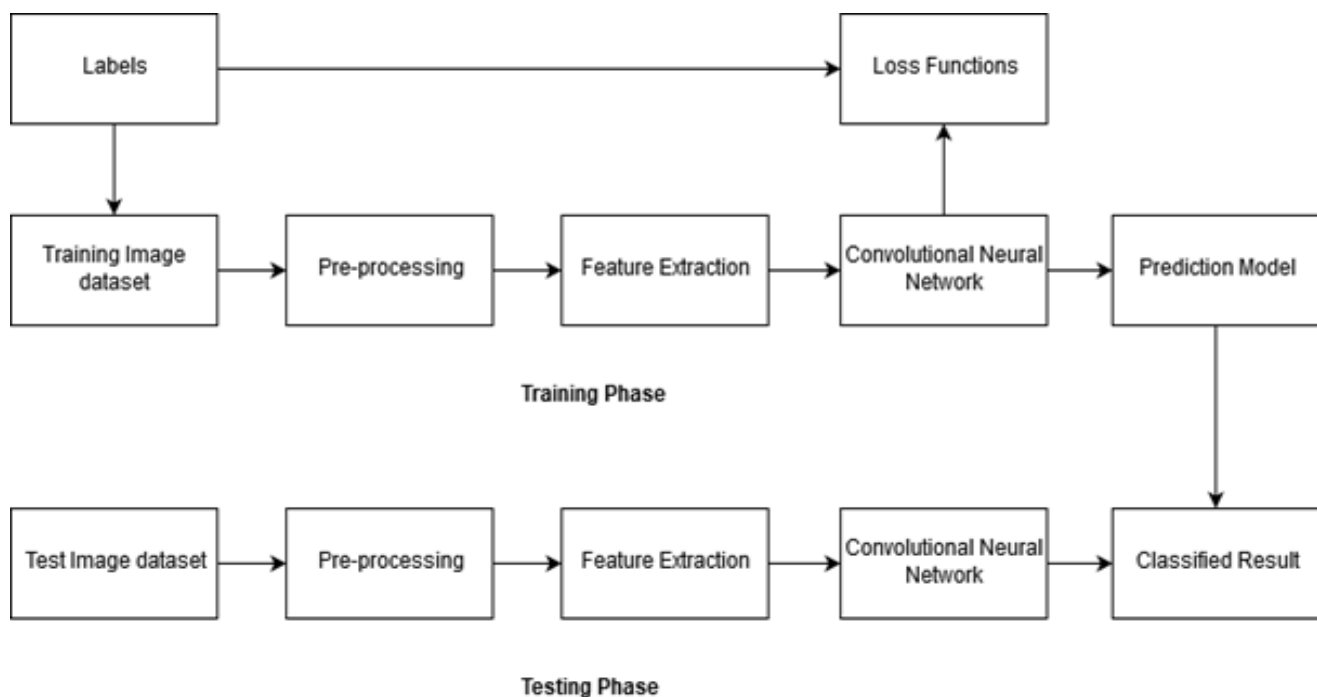
The American Sign Language letter database of hand gestures represent a multi-class problem with 24 classes of letters (excluding J and Z which require motion). The dataset format is patterned to match closely with the classic MNIST. Each training and test case represents a label (0-25) as a one-to-one map for each alphabetic letter A-Z (and no cases for 9=J or 25=Z because of gesture motions).

The training data (27,455 cases) and test data (7172 cases) are approximately half the size of the standard MNIST but otherwise similar with a header row of label, pixel1,pixel2....pixel784 which represent a single 28x28 pixel image with grayscale values between 0-255. The original hand gesture image data represented multiple users repeating the gesture against different backgrounds. In this notebook we will be applying a convolutional neural network to classify a dataset of American Sign Language alphabet images. The Sign Language MNIST data came from greatly extending the small number (1704) of the color images included as not cropped around the hand region of interest. To create new data, an image pipeline was used based on ImageMagick and included cropping to hands-only, gray-scaling, resizing, and then creating at least 50+ variations to enlarge the quantity.

Problem Statement

To communicate with other deaf and dumb persons or with the general public, it is most frequently utilised by these individuals. Given a hand gesture, implementing such an application that detects sign language in real time through hand gestures and allowing the user to get the accurate results of the character detected in a live video take as well as allowing such users to build their own customised gesture so that the issues faced by people who are unable to talk vocally can be accommodated with technological assistance and the barrier of expression can be overcome. This could make it easier for sign language users to communicate with their workplace and friends.

Model Diagram



‘Input (Training Data)- ML Algorithms (Testing Data) – Output’

An individual image is imported and processed from the disc for use by the trained model in categorising gestures and pre-processes it by resizing and scaling it, adding filters. The picture data that had been processed was divided into training, validation, and testing data during training and stored. A load dataset.py script that loads the pertinent data divided into a Dataset class is also used during training.

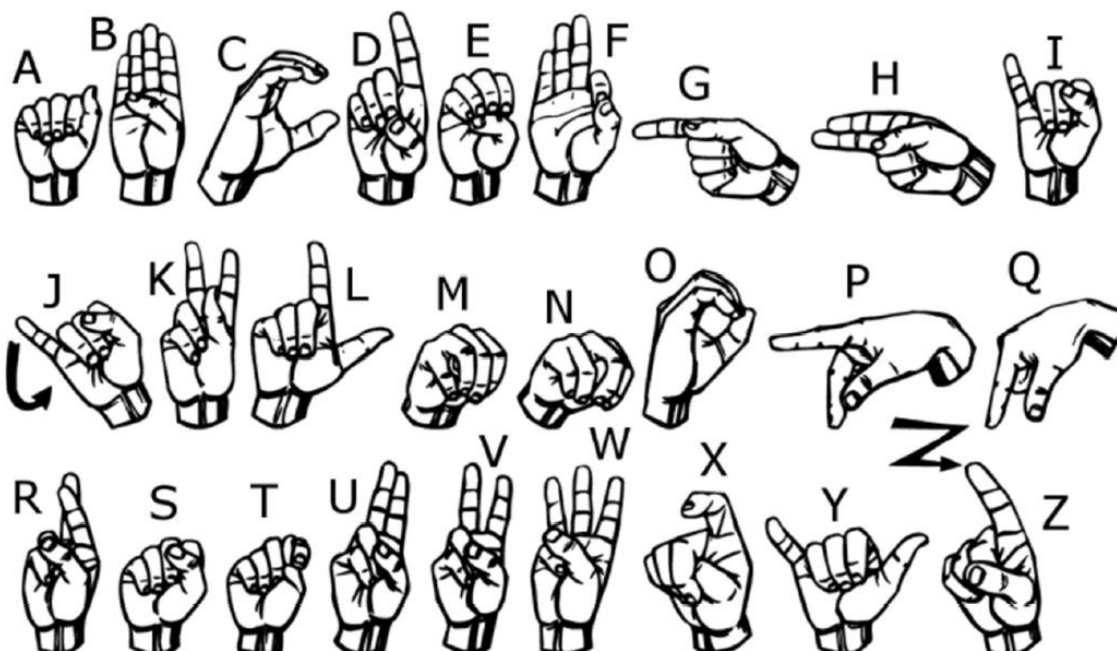
Methodology and Solutions

The learning rate, batch size, image filtering, and number of epochs are listed in a configuration file that contains the hyperparameters used to train the model. The architecture of the model and the configuration used to train it are both stored, allowing for further evaluation and optimization of the model's performance. Once trained, a model may be used to categorise new ASL gestures that are stored as files on the filesystem. The file path for the gesture image and the test data are entered by the user. In order to load and pre-process the file in the same manner as the model has been trained, the script will pass a representation of system behaviour, and indication of performance and design constrain, appropriate validate criteria, and other information pertinent to requirements. As the project requires classification of images, a CNN is the go-to architecture. The basis for our model design came from Using Deep Convolutional Networks for Gesture Recognition in Sign Language paper that accomplished a similar Sign Language Gesture Classification task . This model consisted of convolutional blocks containing two 2D Convolutional Layers with ReLU activation, followed by Max Pooling and Dropout layers. These convolutional blocks are repeated 3 times and followed by Fully Connected layers that eventually classify into the required categories. The kernel sizes are maintained at 3 X 3 in the process model. NumPy fully supports an object-oriented approach, starting, once again, with ndarray. For example, ndarray is a class, possessing numerous methods and attributes. Many of its methods are mirrored by functions in the outer-most NumPy namespace, allowing the programmer to code in whichever paradigm they prefer.

Technologies

- AI Algorithms
- MNSIT Datasets
- Image Processing
- CNN Model
- Python
- Google Collaboratory

Result



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RAM Disk Editing

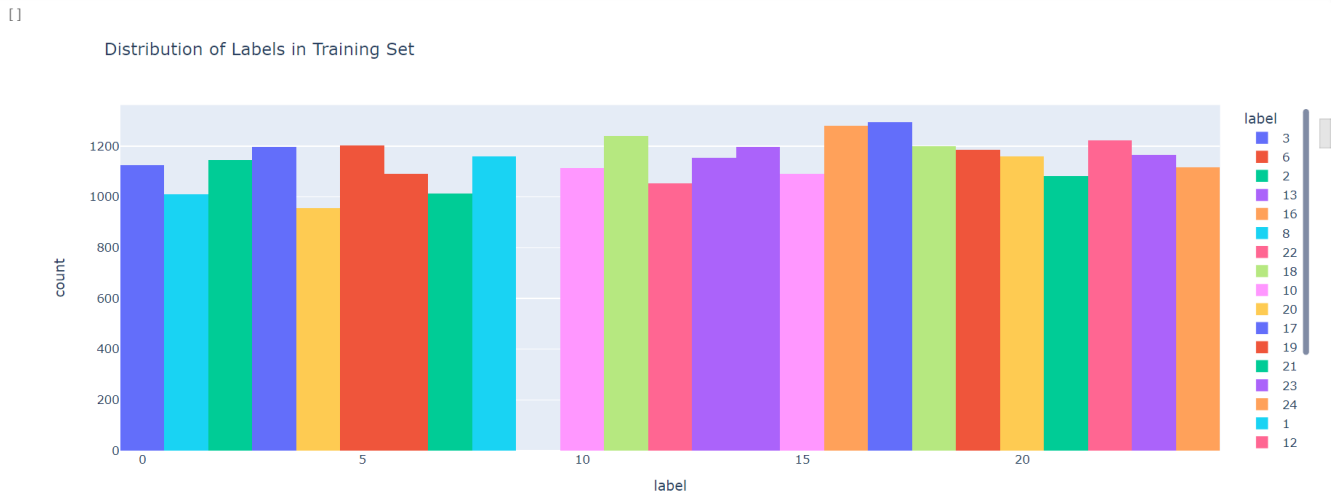
	label	pixel1	pixel2	pixel3	pixel4	pixel5	pixel6	pixel7	pixel8	pixel9	...	pixel775	pixel776	pixel777	pixel778	pixel779	pixel780	pixel781	pixel782	pixel783	pixel784
0	3	107	118	127	134	139	143	146	150	153	...	207	207	207	207	206	206	206	204	203	202
1	6	155	157	156	156	156	157	156	158	158	...	69	149	128	87	94	163	175	103	135	149
2	2	187	188	188	187	187	186	187	188	187	...	202	201	200	199	198	199	198	195	194	195
3	2	211	211	212	212	211	210	211	210	210	...	235	234	233	231	230	226	225	222	229	163
4	13	164	167	170	172	176	179	180	184	185	...	92	105	105	108	133	163	157	163	164	179

5 rows × 785 columns

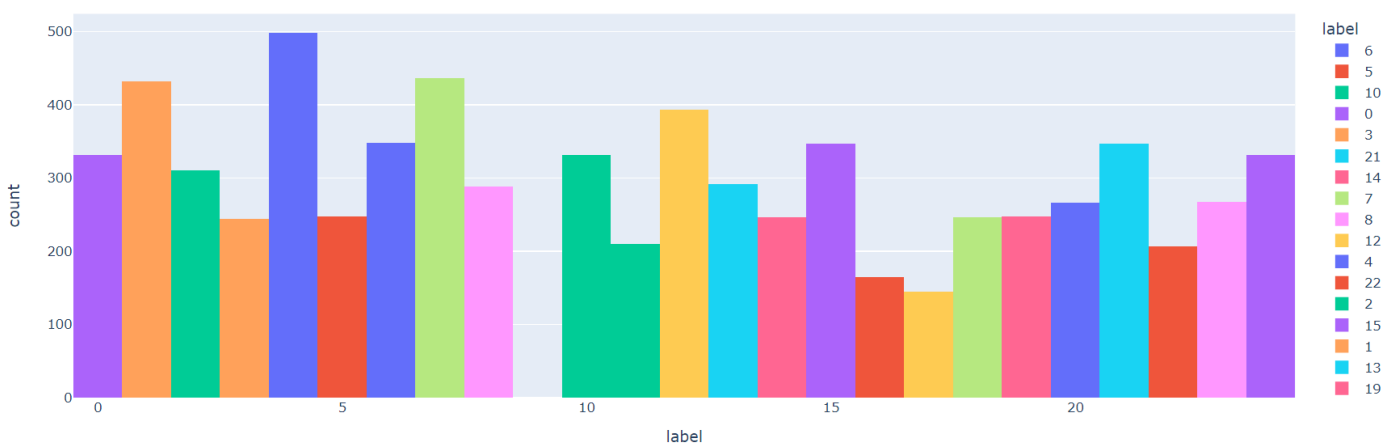
	label	pixel1	pixel2	pixel3	pixel4	pixel5	pixel6	pixel7	pixel8	pixel9	...	pixel775	pixel776	pixel777	pixel778	pixel779	pixel780	pixel781	pixel782	pixel783	pixel784
0	6	149	149	150	150	150	151	151	150	151	...	138	148	127	89	82	96	106	112	120	107
1	5	126	128	131	132	133	134	135	135	136	...	47	104	194	183	186	184	184	184	182	180
2	10	85	88	92	96	105	123	135	143	147	...	68	166	242	227	230	227	226	225	224	222
3	0	203	205	207	206	207	209	210	209	210	...	154	248	247	248	253	236	230	240	253	255
4	3	188	191	193	195	199	201	202	203	203	...	26	40	64	48	29	46	49	46	46	53

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RAM Disk Editing



Distribution of Labels in Testing Set



The images were processed and the accuracy of about 98% was obtained after running the batch processes and batch processes the image processing results of all the sign languages such as A to Z work returning accuracy between **95 to 98%**.

AI_SignLanguage_Recognition | Anshuman Pratik.ipynb

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RAM

Disk

```
[ ] #Testing new images on Model
fig, axes = plt.subplots(nrows=5, ncols=5, figsize=(15, 10), subplot_kw={'xticks': [], 'yticks': []})
for i in range(25):
    plt.subplot(5,5,i+1)
    plt.imshow(np.squeeze(x_test[i]), cmap='gray')
    plt.title(y_test[i])
plt.show()
```

✓ 0s

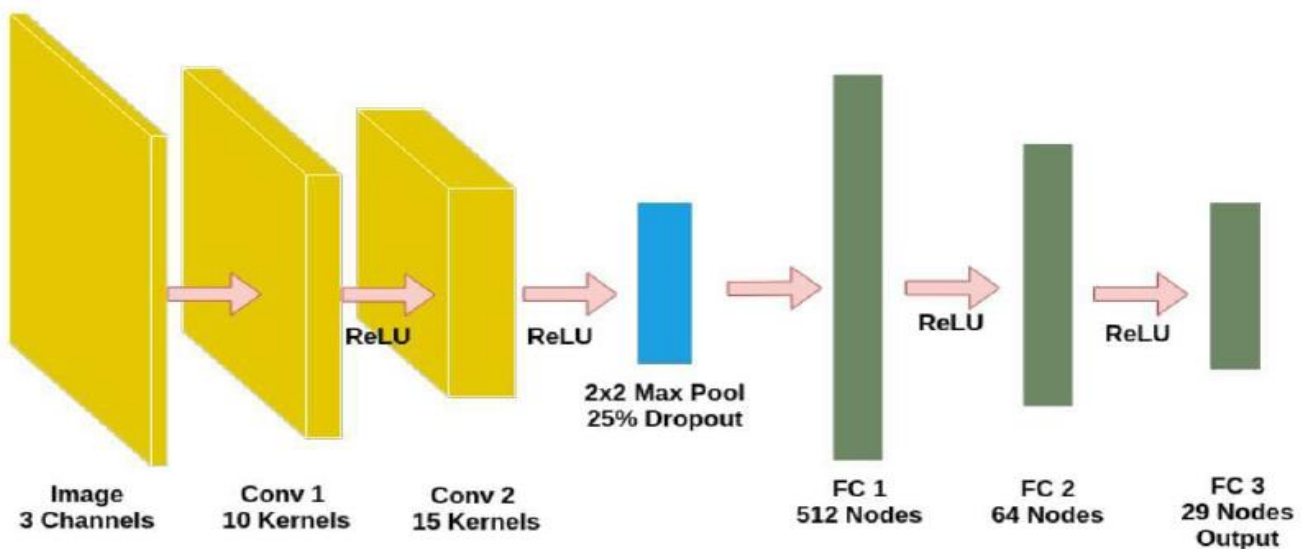
completed at 13:03

```
[ ] #Trining model against Epoch and Batch Size
history = model.fit(
    x=x_train,
    y=y_train,
    validation_data=(x_val,y_val),
    batch_size=128,
    epochs=50,
    verbose=2
)
```

```
Epoch 1/50
74/74 - 19s - loss: 3.4119 - accuracy: 0.0559 - val_loss: 3.2566 - val_accuracy: 0.0538 - 19s/epoch - 251ms/step
Epoch 2/50
74/74 - 16s - loss: 3.0894 - accuracy: 0.1008 - val_loss: 3.2778 - val_accuracy: 0.0483 - 16s/epoch - 222ms/step
Epoch 3/50
74/74 - 20s - loss: 2.7959 - accuracy: 0.1568 - val_loss: 3.3083 - val_accuracy: 0.0570 - 20s/epoch - 268ms/step
Epoch 4/50
74/74 - 16s - loss: 2.3520 - accuracy: 0.2563 - val_loss: 2.7928 - val_accuracy: 0.1378 - 16s/epoch - 220ms/step
Epoch 5/50
74/74 - 17s - loss: 1.8581 - accuracy: 0.3835 - val_loss: 1.8189 - val_accuracy: 0.4467 - 17s/epoch - 224ms/step
Epoch 6/50
74/74 - 16s - loss: 1.4473 - accuracy: 0.5016 - val_loss: 1.1588 - val_accuracy: 0.6747 - 16s/epoch - 222ms/step
Epoch 7/50
```

✓ 0s

completed at 13:03



```

Epoch 19/50
74/74 - 16s - loss: 0.2657 - accuracy: 0.9078 - val_loss: 0.0822 - val_accuracy: 0.9846 - 16s/epoch - 221ms/step
Epoch 20/50
74/74 - 16s - loss: 0.2549 - accuracy: 0.9086 - val_loss: 0.0806 - val_accuracy: 0.9844 - 16s/epoch - 221ms/step
Epoch 21/50
74/74 - 21s - loss: 0.2317 - accuracy: 0.9209 - val_loss: 0.0514 - val_accuracy: 0.9941 - 21s/epoch - 278ms/step
Epoch 22/50
74/74 - 16s - loss: 0.2055 - accuracy: 0.9317 - val_loss: 0.0502 - val_accuracy: 0.9921 - 16s/epoch - 219ms/step
Epoch 23/50
74/74 - 16s - loss: 0.2019 - accuracy: 0.9322 - val_loss: 0.0348 - val_accuracy: 0.9968 - 16s/epoch - 221ms/step
Epoch 24/50
74/74 - 16s - loss: 0.1832 - accuracy: 0.9359 - val_loss: 0.0335 - val_accuracy: 0.9985 - 16s/epoch - 222ms/step
Epoch 25/50
74/74 - 18s - loss: 0.1617 - accuracy: 0.9462 - val_loss: 0.0286 - val_accuracy: 0.9968 - 18s/epoch - 249ms/step
Epoch 26/50
74/74 - 17s - loss: 0.1543 - accuracy: 0.9514 - val_loss: 0.0266 - val_accuracy: 0.9975 - 17s/epoch - 231ms/step
Epoch 27/50
74/74 - 16s - loss: 0.1488 - accuracy: 0.9515 - val_loss: 0.0182 - val_accuracy: 0.9983 - 16s/epoch - 221ms/step
Epoch 28/50
74/74 - 18s - loss: 0.1324 - accuracy: 0.9553 - val_loss: 0.0154 - val_accuracy: 0.9983 - 18s/epoch - 248ms/step
Epoch 29/50
74/74 - 17s - loss: 0.1293 - accuracy: 0.9568 - val_loss: 0.0134 - val_accuracy: 0.9995 - 17s/epoch - 223ms/step
Epoch 30/50
74/74 - 16s - loss: 0.1226 - accuracy: 0.9595 - val_loss: 0.0116 - val_accuracy: 0.9988 - 16s/epoch - 219ms/step
Epoch 31/50
74/74 - 16s - loss: 0.1082 - accuracy: 0.9645 - val_loss: 0.0088 - val_accuracy: 0.9995 - 16s/epoch - 219ms/step

```

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```

#Prediction final report describing Precision, Recall and F1-Score of 25 Images
print(classification_report(y_test,prediction))

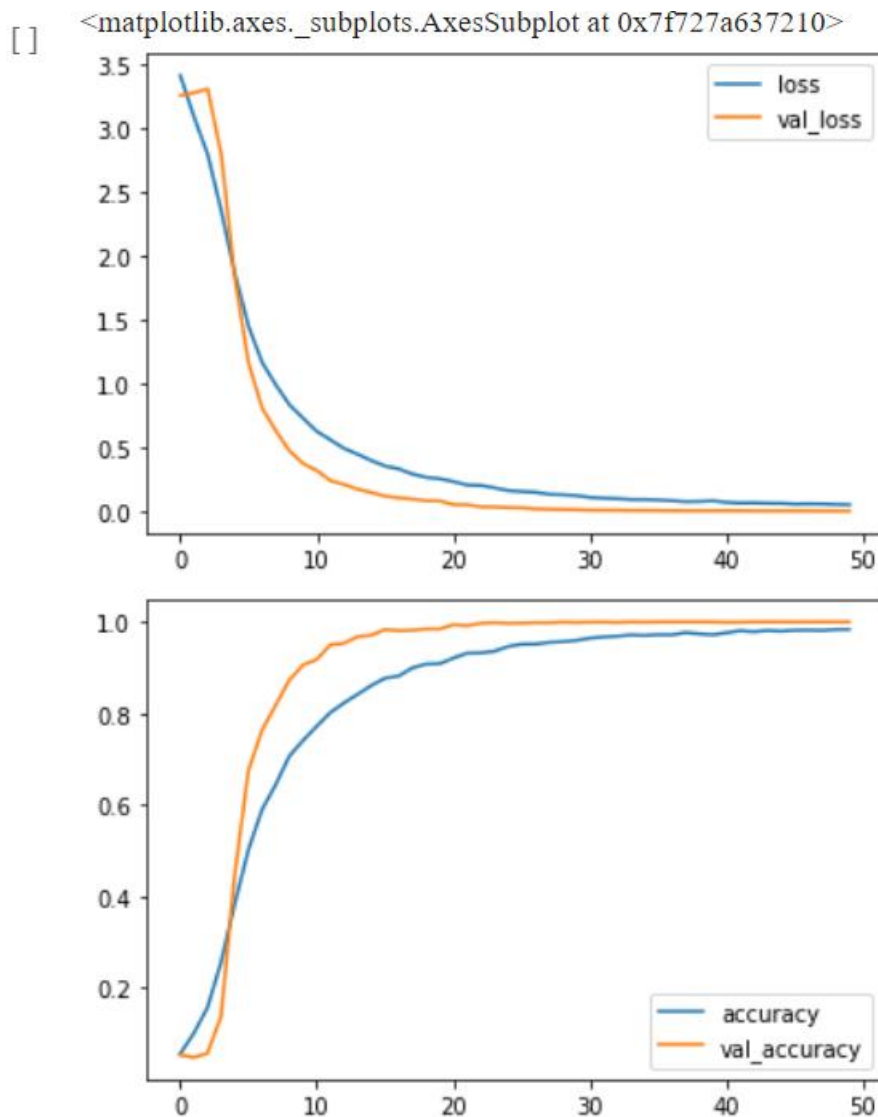
```



	precision	recall	f1-score	support
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0	1.00	1.00	1.00	331
1	1.00	1.00	1.00	432
2	1.00	1.00	1.00	310
3	1.00	1.00	1.00	245
4	1.00	1.00	1.00	498
5	1.00	1.00	1.00	247
6	0.93	1.00	0.96	348
7	1.00	0.95	0.98	436
8	1.00	1.00	1.00	288
10	1.00	1.00	1.00	331
11	1.00	1.00	1.00	209
12	1.00	1.00	1.00	394
13	1.00	1.00	1.00	291
14	1.00	1.00	1.00	246
15	1.00	1.00	1.00	347
16	1.00	1.00	1.00	164
17	0.97	1.00	0.98	144
18	1.00	1.00	1.00	246
19	1.00	0.97	0.98	248
20	1.00	0.98	0.99	266
21	1.00	1.00	1.00	346
22	1.00	1.00	1.00	206
23	1.00	1.00	1.00	267
24	1.00	1.00	1.00	332

accuracy			1.00	7172
macro avg	1.00	1.00	1.00	7172
weighted avg	1.00	1.00	1.00	7172



Conclusion

Training our initial models on less data led to the models quickly overfitting as shown in figure This is likely due to the small amount of samples to train on leading to bad generalization and learning of the sample space. Increasing the size of our dataset to 200 samples/class led to better model results, with peak validation accuracy of 60.3% in epoch 17. However, looking at our loss function, we see that the validation loss is increasing, indicating overfitting of the model. When applying the CNN model to the images of dataset on our test images we could easily **get 98% accuracy**. The mentors were extremely helpful and guided the students in all the possible way The method the method of explanation and teaching was quite amicable and beneficial for us All of our subject queries could also be resolved within the stipulated period and my learning experience was quite amazing. I would like to extend my gratitude to the mentors for supporting me in every step of the internship And I look forward to contributing to the IBM community.

Future Scope

Some of the key advancements in this field could be ***Conversion to Voice, Text, Application for help, interactive Website*** to help impaired people at backend through American or Indian Sign Language or Regional Languages as well.

REFERENCES

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[5] <https://www.kaggle.com/datasets/datamunge/sign-language-mnist>

Project Link: https://github.com/Pratik19ap/IBM_AI-SignLanguage-Recognition
