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Department of Computer Science

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Practical Assignment – 3

Class:- T.Y.B.C.A.(Science)

Subject:- Android Programming

Date:- 06/02/2025

- 1. Create a custom "Contact" layout to hold multiple pieces of information, including: Photo, Name, Contact Number, E-mail id.**

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:orientation="horizontal"
    android:padding="16dp">

    <!-- ImageView for the contact photo -->
    <ImageView
        android:id="@+id/contact_photo"
        android:layout_width="50dp"
        android:layout_height="50dp"
        android:src="@drawable/ic_person" <!-- Default placeholder image -->
        android:contentDescription="@string/contact_photo_description"
        android:layout_marginEnd="16dp"/>

    <!-- LinearLayout to hold the text views -->
    <LinearLayout
        android:layout_width="0dp"
        android:layout_height="wrap_content"
        android:layout_weight="1"
        android:orientation="vertical">

        <!-- TextView for the contact name -->
        <TextView
            android:id="@+id/contact_name"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="Name"
            android:textSize="18sp"
```

```

        android:textStyle="bold"/>

<!-- TextView for the contact number -->
<TextView
    android:id="@+id/contact_number"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Contact Number"
    android:textSize="14sp"/>

<!-- TextView for the email -->
<TextView
    android:id="@+id/contact_email"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Email"
    android:textSize="14sp"/>
</LinearLayout>
</LinearLayout>

```

2. By using Spinner, Buttons. Write a program to draw following GUI



```

<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="20dp">

    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Enter Item : "

```

```
android:textSize="16sp"  
android:textStyle="bold" />
```

```
<EditText  
    android:id="@+id/editText"  
    android:layout_width="match_parent"  
    android:layout_height="wrap_content"  
    android:hint="Enter item" />
```

```
<LinearLayout  
    android:layout_width="match_parent"  
    android:layout_height="wrap_content"  
    android:orientation="horizontal">
```

```
<Button  
    android:id="@+id/btnAdd"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"  
    android:text="Add to spinner" />
```

```
<Button  
    android:id="@+id/btnRemove"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"  
    android:text="Remove from spinner"  
    android:layout_marginLeft="10dp"/>
```

```
</LinearLayout>
```

```
<TextView  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"  
    android:text="See Response Below"  
    android:textSize="16sp"  
    android:textStyle="bold"  
    android:layout_marginTop="10dp"/>
```

```
<Spinner  
    android:id="@+id/spinner"  
    android:layout_width="match_parent"  
    android:layout_height="wrap_content"
```

```
        android:layout_marginTop="10dp"/>
</LinearLayout>
```

MainActivity.java

```
package com.example.spinnerdemo;
```

```
import android.os.Bundle;
import android.view.View;
import android.widget.ArrayAdapter;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Spinner;
import android.widget.Toast;
```

```
import androidx.appcompat.app.AppCompatActivity;
```

```
import java.util.ArrayList;
```

```
public class MainActivity extends AppCompatActivity {
```

```
    EditText editText;
```

```
    Button btnAdd, btnRemove;
```

```
    Spinner spinner;
```

```
    ArrayList<String> itemList;
```

```
    ArrayAdapter<String> adapter;
```

```
    @Override
```

```
    protected void onCreate(Bundle savedInstanceState) {
```

```
        super.onCreate(savedInstanceState);
```

```
        setContentView(R.layout.activity_main);
```

```
        editText = findViewById(R.id.editText);
```

```
        btnAdd = findViewById(R.id.btnAdd);
```

```
        btnRemove = findViewById(R.id.btnRemove);
```

```
        spinner = findViewById(R.id.spinner);
```

```
        itemList = new ArrayList<>();
```

```
        adapter = new ArrayAdapter<>(this,
```

```
        android.R.layout.simple_spinner_dropdown_item, itemList);
```

```
        spinner.setAdapter(adapter);
```

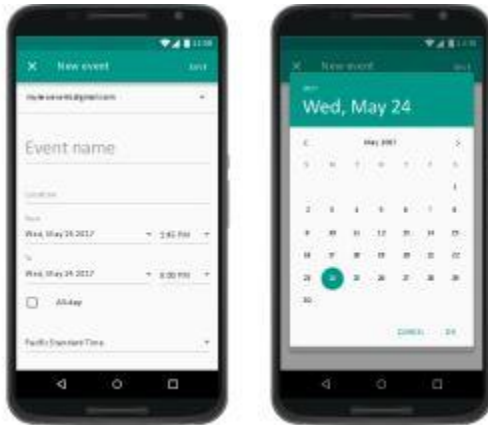
```

    btnAdd.setOnClickListener(new View.OnClickListener() {
        @Override
        public void onClick(View v) {
            String item = editText.getText().toString().trim();
            if (!item.isEmpty() && !itemList.contains(item)) {
                itemList.add(item);
                adapter.notifyDataSetChanged();
                editText.setText(""); // Clear input
            } else {
                Toast.makeText(MainActivity.this, "Item already exists or is empty",
                    Toast.LENGTH_SHORT).show();
            }
        }
    });

    btnRemove.setOnClickListener(new View.OnClickListener() {
        @Override
        public void onClick(View v) {
            String item = editText.getText().toString().trim();
            if (itemList.contains(item)) {
                itemList.remove(item);
                adapter.notifyDataSetChanged();
                editText.setText(""); // Clear input
            } else {
                Toast.makeText(MainActivity.this, "Item not found",
                    Toast.LENGTH_SHORT).show();
            }
        }
    });
}
}

```

3. Create application to demonstrate date and time picker.



MainActivity.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="20dp">

    <TextView
        android:id="@+id/textViewDateTime"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:text="Select Date & Time"
        android:textSize="18sp"
        android:textStyle="bold"
        android:gravity="center"
        android:padding="10dp" />

    <Button
        android:id="@+id/btnPickDate"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:text="Pick Date"
        android:layout_marginTop="10dp"/>

    <Button
        android:id="@+id/btnPickTime"
```

```
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:text="Pick Time"
        android:layout_marginTop="10dp"/>
</LinearLayout>
```

MainActivity.java

```
package com.example.datetimepicker;

import android.app.DatePickerDialog;
import android.app.TimePickerDialog;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
import android.widget.Toast;

import androidx.appcompat.app.AppCompatActivity;

import java.util.Calendar;

public class MainActivity extends AppCompatActivity {

    TextView textViewDateTime;
    Button btnPickDate, btnPickTime;
    int year, month, day, hour, minute;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        textViewDateTime = findViewById(R.id.textViewDateTime);
        btnPickDate = findViewById(R.id.btnPickDate);
        btnPickTime = findViewById(R.id.btnPickTime);

        Calendar calendar = Calendar.getInstance();
        year = calendar.get(Calendar.YEAR);
```

```
month = calendar.get(Calendar.MONTH);
day = calendar.get(Calendar.DAY_OF_MONTH);
hour = calendar.get(Calendar.HOUR_OF_DAY);
minute = calendar.get(Calendar.MINUTE);
```

```
btnPickDate.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        DatePickerDialog datePickerDialog = new DatePickerDialog(
            MainActivity.this,
            (view, selectedYear, selectedMonth, selectedDay) -> {
                year = selectedYear;
                month = selectedMonth;
                day = selectedDay;
                updateDateTimeText();
            },
            year, month, day
        );
        datePickerDialog.show();
    }
});
```

```
btnPickTime.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        TimePickerDialog timePickerDialog = new TimePickerDialog(
            MainActivity.this,
            (view, selectedHour, selectedMinute) -> {
                hour = selectedHour;
                minute = selectedMinute;
                updateDateTimeText();
            },
            hour, minute, false
        );
        timePickerDialog.show();
    }
});
}
```

```
private void updateDateTimeText() {
```



```

        String dateTime = "Selected Date & Time: " + day + "/" + (month + 1) + "/" +
year + " " + hour + ":" + minute;
        textViewDateTime.setText(dateTime);
    }
}

```

4. Construct an app that toggles a light bulb on and off when the user clicks on toggle button.

MainActivit.xml

```

<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:gravity="center"
    android:padding="20dp">

    <ImageView
        android:id="@+id/imageViewBulb"
        android:layout_width="200dp"
        android:layout_height="200dp"
        android:src="@drawable/bulb_off"/>

    <ToggleButton
        android:id="@+id/toggleButton"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:textOn="Turn OFF"
        android:textOff="Turn ON"
        android:layout_marginTop="20dp"/>
</LinearLayout>

```

MainActivity.java

```

package com.example.lightbulbtoggle;

import android.os.Bundle;
import android.widget.ImageView;
import android.widget.ToggleButton;

```

```

import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

    ToggleButton toggleButton;
    ImageView imageViewBulb;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        toggleButton = findViewById(R.id.toggleButton);
        imageViewBulb = findViewById(R.id.imageViewBulb);

        imageViewBulb.setImageResource(R.drawable.bulb_off);

        toggleButton.setOnCheckedChangeListener((buttonView, isChecked) -> {
            if (isChecked) {
                imageViewBulb.setImageResource(R.drawable.bulb_on);
            } else {
                imageViewBulb.setImageResource(R.drawable.bulb_off);
            }
        });
    }
}

```

5. Create registration form given below. Also perform appropriate validation and display the message using dialog fragment.

The image shows a registration form with a green header. The form has five input fields: 'Name', 'E-mail', 'Password', 'Age', and 'Mobile No'. Below these fields is a green button labeled 'Register'.

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp"
    android:background="#E8F5E9">

    <TextView
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:text="Registration"
        android:textSize="20sp"
        android:gravity="center"
        android:padding="10dp"
        android:background="#A5D6A7"
        android:textColor="#000"/>

    <EditText
        android:id="@+id/etName"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:hint="Name"/>

    <EditText
        android:id="@+id/etEmail"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
```

```

        android:hint="E-mail"
        android:inputType="textEmailAddress"/>

<EditText
    android:id="@+id/etPassword"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Password"
    android:inputType="textPassword"/>

<EditText
    android:id="@+id/etAge"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Age"
    android:inputType="number"/>

<EditText
    android:id="@+id/etMobile"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Mobile No"
    android:inputType="phone"/>

<Button
    android:id="@+id/btnRegister"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Register"
    android:background="#4CAF50"
    android:textColor="#FFF"
    android:padding="10dp"/>
</LinearLayout>

```

MainActivity.java

```

package com.example.registrationform;

import android.os.Bundle;
import android.text.TextUtils;
import android.util.Patterns;

```

```

import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;

import androidx.appcompat.app.AppCompatActivity;
import androidx.fragment.app.FragmentManager;

public class MainActivity extends AppCompatActivity {

    private EditText etName, etEmail, etPassword, etAge, etMobile;
    private Button btnRegister;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        etName = findViewById(R.id.etName);
        etEmail = findViewById(R.id.etEmail);
        etPassword = findViewById(R.id.etPassword);
        etAge = findViewById(R.id.etAge);
        etMobile = findViewById(R.id.etMobile);
        btnRegister = findViewById(R.id.btnRegister);

        btnRegister.setOnClickListener(view -> validateAndRegister());
    }

    private void validateAndRegister() {
        String name = etName.getText().toString().trim();
        String email = etEmail.getText().toString().trim();
        String password = etPassword.getText().toString().trim();
        String ageStr = etAge.getText().toString().trim();
        String mobile = etMobile.getText().toString().trim();

        if (TextUtils.isEmpty(name)) {
            etName.setError("Name is required");
            return;
        }
        if (!Patterns.EMAIL_ADDRESS.matcher(email).matches()) {

```

```

        etEmail.setError("Invalid email");
        return;
    }
    if (password.length() < 6) {
        etPassword.setError("Password must be at least 6 characters");
        return;
    }
    if (TextUtils.isEmpty(ageStr) || Integer.parseInt(ageStr) < 18) {
        etAge.setError("Age must be 18 or older");
        return;
    }
    if (!mobile.matches("\\d{10}")) {
        etMobile.setError("Enter a valid 10-digit mobile number");
        return;
    }

    FragmentManager fm = getSupportFragmentManager();
    SuccessDialogFragment dialogFragment =
    SuccessDialogFragment.newInstance(name);
    dialogFragment.show(fm, "success_dialog");
    }
}

```

6. Construct image switcher using setFactory().

```

<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:gravity="center"
    android:padding="16dp">

    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Image Switcher"
        android:textSize="20sp"
        android:textStyle="bold"
        android:layout_marginBottom="20dp"/>

```

```

<ImageSwitcher
    android:id="@+id/imageSwitcher"
    android:layout_width="300dp"
    android:layout_height="300dp"
    android:background="#E0E0E0"/>

<LinearLayout
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:orientation="horizontal"
    android:layout_marginTop="20dp">

    <Button
        android:id="@+id/btnPrev"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Previous"/>

    <Button
        android:id="@+id/btnNext"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Next"
        android:layout_marginLeft="10dp"/>
</LinearLayout>
</LinearLayout>

```

MainActivity.java

```

package com.example.imageswitcher;

import android.os.Bundle;
import android.view.View;
import android.view.animation.AnimationUtils;
import android.widget.Button;
import android.widget.ImageSwitcher;
import android.widget.ImageView;
import android.widget.ViewSwitcher;

import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

```

```

private ImageSwitcher imageSwitcher;
private Button btnNext, btnPrev;
private int[] images = {R.drawable.image1, R.drawable.image2,
R.drawable.image3, R.drawable.image4};
private int currentIndex = 0;

@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);

    imageSwitcher = findViewById(R.id.imageSwitcher);
    btnNext = findViewById(R.id.btnNext);
    btnPrev = findViewById(R.id.btnPrev);

    imageSwitcher.setFactory(new ViewSwitcher.ViewFactory() {
        @Override
        public View makeView() {
            ImageView imageView = new ImageView(getApplicationContext());
            imageView.setScaleType(ImageView.ScaleType.FIT_CENTER);
            imageView.setLayoutParams(new ImageSwitcher.LayoutParams(
                ImageSwitcher.LayoutParams.MATCH_PARENT,
                ImageSwitcher.LayoutParams.MATCH_PARENT));
            return imageView;
        }
    });

    imageSwitcher.setImageResource(images[currentIndex]);

    imageSwitcher.setInAnimation(AnimationUtils.loadAnimation(this,
android.R.anim.fade_in));
    imageSwitcher.setOutAnimation(AnimationUtils.loadAnimation(this,
android.R.anim.fade_out));

    btnNext.setOnClickListener(view -> {
        currentIndex = (currentIndex + 1) % images.length;
        imageSwitcher.setImageResource(images[currentIndex]);
    });

```



```

        btnPrev.setOnClickListener(view -> {
            currentIndex = (currentIndex - 1 + images.length) % images.length;
            imageSwitcher.setImageResource(images[currentIndex]);
        });
    }
}

```

7. Construct a bank app to display different menu like windrow, deposit etc.

```

<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:gravity="center"
    android:padding="16dp">

    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="🏦 Welcome to My Bank"
        android:textSize="20sp"
        android:textStyle="bold"
        android:layout_marginBottom="20dp"/>

    <ListView
        android:id="@+id/listViewMenu"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:divider="@android:color/darker_gray"
        android:dividerHeight="1dp"/>

</LinearLayout>

```

MainActivity.java

```

package com.example.bankapp;

import android.app.AlertDialog;
import android.content.DialogInterface;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;

```

```

import android.widget.ArrayAdapter;
import android.widget.EditText;
import android.widget.ListView;
import android.widget.Toast;

import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

    private ListView listViewMenu;
    private String[] menuOptions = {"Withdraw", "Deposit", "Check Balance",
"Exit"};
    private double accountBalance = 1000.0;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        listViewMenu = findViewById(R.id.listViewMenu);

        ArrayAdapter<String> adapter = new ArrayAdapter<>(this,
android.R.layout.simple_list_item_1, menuOptions);
        listViewMenu.setAdapter(adapter);

        listViewMenu.setOnItemClickListener((AdapterView<?> parent, View view, int
position, long id) -> {
            switch (position) {
                case 0: // Withdraw
                    showTransactionDialog("Withdraw");
                    break;
                case 1: // Deposit
                    showTransactionDialog("Deposit");
                    break;
                case 2: // Check Balance
                    showBalance();
                    break;
                case 3: // Exit
                    finish();
                    break;
            }
        }
    }
}

```

```
    }  
  });  
}
```

```
private void showTransactionDialog(String transactionType) {  
    AlertDialog.Builder builder = new AlertDialog.Builder(this);  
    builder.setTitle(transactionType);  
  
    final EditText input = new EditText(this);  
    input.setHint("Enter amount");  
    builder.setView(input);  
  
    builder.setPositiveButton("OK", (dialog, which) -> {  
        String amountStr = input.getText().toString();  
        if (!amountStr.isEmpty()) {  
            double amount = Double.parseDouble(amountStr);  
            if (transactionType.equals("Withdraw")) {  
                withdrawAmount(amount);  
            } else {  
                depositAmount(amount);  
            }  
        } else {  
            Toast.makeText(this, "Enter a valid amount",  
Toast.LENGTH_SHORT).show();  
        }  
    });  
  
    builder.setNegativeButton("Cancel", (dialog, which) -> dialog.dismiss());  
    builder.show();  
}  
  
private void withdrawAmount(double amount) {  
    if (amount > accountBalance) {  
        Toast.makeText(this, "Insufficient Balance!",  
Toast.LENGTH_SHORT).show();  
    } else {  
        accountBalance -= amount;  
        Toast.makeText(this, "Withdrawn: $" + amount,  
Toast.LENGTH_SHORT).show();  
    }  
}
```

```

    }

    private void depositAmount(double amount) {
        accountBalance += amount;
        Toast.makeText(this, "Deposited: $" + amount,
            Toast.LENGTH_SHORT).show();
    }

    private void showBalance() {
        AlertDialog.Builder builder = new AlertDialog.Builder(this);
        builder.setTitle("Account Balance");
        builder.setMessage("Your current balance is: $" + accountBalance);
        builder.setPositiveButton("OK", (dialog, which) -> dialog.dismiss());
        builder.show();
    }
}

```

8. Construct an app to display the image on date wise.
9. Create a custom launcher icon.
10. Create application to demonstrate file explorer (Use ListView).