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#include <stdio.h>
struct process
{
    int all[6], max[6], need[6], finished, request[6];
} p[10];
int avail[6], sseq[10], ss = 0, check1 = 0, check2 = 0, n, pid,
work[6];
int nor, nori;
int main()
{
    int safeseq(void);
    int ch, i = 0, j = 0, k, pid, ch1;
    int violationcheck = 0, waitcheck = 0;
    do
    {
        // clrscr();
        printf("\n\t 1. Input");
        printf("\n\t 2. Safe State or Not");
        printf("\n\t 3. print");
        printf("\n\t 4. Exit");
        printf("\n Enter your choice : ");
        scanf("%d", &ch);
        switch (ch){
            case 1:
                printf("\t Enter number of processes : ");
                scanf("%d", &n);
                printf("\t Enter the Number of Resources : ");
                scanf("%d", &nor);
                printf("\t Enter the Available Resources : \n");
                for (j = 0; j < n; j++){
                    for (k = 0; k < nor; k++){
                        if (j == 0){
                            printf("\t For Resource type %d : ", k);
                            scanf("%d", &avail[k]);
                        }
                        p[j].max[k] = 0;
                        p[j].all[k] = 0;
                        p[j].need[k] = 0;
                        p[j].finished = 0;
                        p[j].request[k] = 0;
                    }
                    for (i = 0; i < n; i++){
                        printf("\t Enter Max and Allocated resources for P%d : ", i);
                        for (j = 0; j < nor; j++){
                            printf("\t Enter the Max of resource %d : ", j);
                            scanf("%d", &p[i].max[j]);
                            printf("\t Allocation of resource %d : ", j);
                            scanf("%d", &p[i].all[j]);
                            if (p[i].all[j] > p[i].max[j])
                                {
                                    printf("\t Allocation should be less < or == max");
                                    j--;
                                }
                            else
                                p[i].need[j] = p[i].max[j] - p[i].all[j];
                            avail[j] = avail[j] - p[i].all[j];
                        }
                        break;
                    }
                }
                case 2:
                    if (safeseq() == 1)
                        printf("\t The System is in safe state ");
                    else
                        printf("\t The System is Not in safe state ");
                    break;
                case 3:
                    printf("\n\t Number of processes : %d", n);
                    printf("\n\t Number of Resoures : %d", nor);
                    printf("\n\t Pid \t Max \t Allocated \t Need ");

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                    for (i = 0; i < n; i++){
                        printf("\n\t P%d : ", i);
                        for (j = 0; j < nor; j++){
                            printf(" %d ", p[i].max[j]);
                            printf("\t");
                        }
                        for (j = 0; j < nor; j++){
                            printf(" %d ", p[i].all[j]);
                            printf("\t");
                        }
                        for (j = 0; j < nor; j++){
                            printf(" %d ", p[i].need[j]);
                        }
                        printf("\n\t Available : ");
                        for (i = 0; i < nor; i++){
                            printf(" %d ", avail[i]);
                            break;
                        }
                        case 4:
                            return 0;
                    }
                }
                // getch();
            } while (ch != 4);}
    int safeseq()
    {
        int i, j, k;
        ss = 0;
        for (j = 0; j < nor; j++){
            work[j] = avail[j];
            for (i = 0; i < n; i++){
                p[j].finished = 0;
                for (k = 0; k < nor; k++){
                    {
                        for (j = 0; j < n; j++){
                            {
                                if (p[j].finished == 0)
                                    {
                                        check1 = 0;
                                        for (k = 0; k < nor; k++){
                                            if (p[j].need[k] <= work[k])
                                                check1++;
                                            if (check1 == nor)
                                                {
                                                    for (k = 0; k < nor; k++){
                                                        {
                                                            work[k] = work[k] + p[j].all[k];
                                                            p[j].finished = 1;
                                                        }
                                                    }
                                                    sseq[ss] = j;
                                                    ss++;
                                                    }}}
                                                    check2 = 0;
                                                    for (i = 0; i < n; i++){
                                                        if (p[i].finished == 1)
                                                            check2++;
                                                        printf("\n\t");
                                                        if (check2 >= n)
                                                            {
                                                                printf("\t The system is in safe state");
                                                                for (j = 0; j < n; j++)
                                                                    printf("P%d, ", sseq[j]);
                                                                return 1;
                                                            }
                                                        else
                                                            printf("\t The system is Not in safe state");
                                                    }
                                                    return 0;
                                                }

```

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1. Input
2. Safe State or Not
3. print
4. Exit
Enter your choice : 1
Enter number of processes : 3
Enter the Number of Resources : 3
Enter the Available Resources :
For Resource type 0 : 6
For Resource type 1 : 4
For Resource type 2 : 3
Enter Max and Allocated resources for P0 :      Enter the Max of resource 0 : 0
Allocation of resource 0 : 0
Enter the Max of resource 1 : 1
Allocation of resource 1 : 1
Enter the Max of resource 2 : 2
Allocation of resource 2 : 2
Enter Max and Allocated resources for P1 :      Enter the Max of resource 0 : 3
Allocation of resource 0 : 1
Enter the Max of resource 1 : 2
Allocation of resource 1 : 0
Enter the Max of resource 2 : 2
Allocation of resource 2 : 2
Enter Max and Allocated resources for P2 :      Enter the Max of resource 0 : 4
Allocation of resource 0 : 1
Enter the Max of resource 1 : 3
Allocation of resource 1 : 1
Enter the Max of resource 2 : 2
Allocation of resource 2 : 2

1. Input
2. Safe State or Not
Allocation of resource 0 : 1
Enter the Max of resource 1 : 3
Allocation of resource 1 : 1
Enter the Max of resource 2 : 2
Allocation of resource 2 : 2

1. Input
2. Safe State or Not
3. print
4. Exit
Enter your choice : 2

The system is Not in safe state      The System is Not in safe state

1. Input
2. Safe State or Not
3. print
4. Exit
Enter your choice : 3

Number of processes : 3
Number of Resources : 3

Pid      Max      Allocated      Need
P0 : 0 1 2      0 1 2      0 0 0
P1 : 3 2 2      1 0 2      2 2 0
P2 : 4 3 2      1 1 2      3 2 0

Available : 4 2 -3
1. Input
2. Safe State or Not
3. print
4. Exit
Enter your choice : █

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