

# BIKE SHARING DEMAND PREDICTION

Low Level Design



# 1 Introduction:

The low-level design document provides a detailed overview of the bike sharing demand prediction project. It outlines the architecture, data flow, algorithms, and implementation specifics of the system. This document serves as a guide for developers and stakeholders involved in the project, ensuring a comprehensive understanding of the design.

#### 1.1 What is Low-Level Design Document?

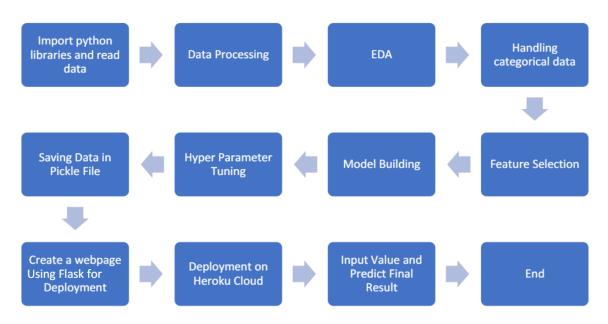
A low-level design document is a comprehensive document that describes the detailed design aspects of a project. It includes information about the system's architecture, components, data flow, algorithms, and specific implementation details. This document acts as a blueprint for developers, guiding them in the development and implementation process.

#### 1.2 Scope:

The scope of the bike sharing demand prediction project is to accurately forecast the number of bikes required at each hour, considering factors such as season, year, month, hour, weather conditions, temperature, and humidity. The project aims to develop a reliable prediction model and provide insights for efficient bike availability and management.

# 2 Architecture:

The architecture of the bike sharing demand prediction system follows a modular and scalable approach. It consists of several key components, including data gathering, data preprocessing, model building, user interaction, data validation, result rendering, and deployment. These components work together to enable accurate demand prediction and enhance the availability of rental bikes.



# **3 Architecture Description:**

## 3.1 Data Gathering:

The project utilizes historical bike rental data, weather data, and other relevant data sources for analysis and prediction. Data gathering involves the collection of these datasets, either through API integration or manual data acquisition methods. The collected data serves as the foundation for building the prediction model.

## 3.2 Data Description:

The dataset used in the project contains attributes such as

- Dteday
- Season
- Yr
- mnth
- hr
- holiday
- weekday
- workingday
- weathersit
- temp
- atemp
- hum
- windspeed
- casual
- registered
- cnt.

These attributes provide crucial information about temporal factors, weather conditions, and bike usage patterns, enabling accurate prediction of bike demand.

#### 3.3 Tool Used:

- The project leverages Python as the primary programming language for its flexibility, extensive libraries, and machine learning frameworks.
- Popular libraries and tools such as scikit-learn, Flask, are employed for data preprocessing, model building, and deployment.

# 3.4 Data Pre-processing:

Data pre-processing involves various steps, including handling missing values, outlier detection and treatment, feature engineering, and data normalization. These steps ensure that the data is in a suitable format for modelling, minimizing the impact of noise or inconsistencies in the dataset.

## 3.5 Model Building:

The project employs machine learning algorithms, such as

- Linear Regression
- Random Forest
- Extra Trees Regressor
- LightGBM

to build the prediction model. The models are trained on the pre-processed data, and techniques like cross-validation and hyperparameter optimization are utilized to enhance performance and generalization capabilities.

#### 3.6 Data from User:

The system allows users to provide additional data or specific requirements to tailor the prediction according to their needs. User input, such as special events, holidays, or specific weather conditions, can be incorporated into the prediction model to fine-tune the results.

#### 3.7 Data Validation:

The model's performance and accuracy are evaluated through data validation techniques. Cross-validation, train-test splits, and evaluation metrics like mean squared error or R-squared are employed to assess the model's predictive capabilities and ensure its reliability.

## 3.8 Rendering Result:

The prediction results are rendered through interactive interfaces or visualizations created using flask. Users can access reports or visual representations that provide insights into the predicted bike demand for different hours, days, or weather conditions. This enables effective decision-making and resource allocation.

# 3.9 Deployment:

The deployment strategy involves setting up the prediction system on a web server or cloud platform such as Heroku or AWS using Flask. Considerations for scalability, security, and maintenance are taken into account to ensure the system can handle real-time prediction demands and accommodate future growth.

# **4.Unit Test Cases:**

To ensure the quality and reliability of the bike sharing demand prediction project, a comprehensive set of unit test cases were developed. These test cases target individual units or components of the system to validate their functionality and behaviour. Here are some sample unit test cases that were implemented:

Test Case Description	Pre-Requisite	Expected Result
Verify whether the Application URL is	1. Application URL	Application URL should be
accessible to the user	should be defined	accessible to the user
	1. Application URL	
Verify whether the Application loads	is accessible	The Application should load
completely for the user when the URL	2. Application is	completely for the user when the
is accessed	deployed	URL is accessed
Verify whether the User is able to sign	1. Application is	The User should be able to sign up
up in the application	accessible	in the application
	1. Application is	
	accessible	
Verify whether user is able to	2. User is signed up	User should be able to successfully
successfully login to the application	to the application	login to the application
	1. Application is	
	accessible	
	2. User is signed up	
Varifico habban oran in abla ta ana imant	to the application	Usan should be able to see input
Verify whether user is able to see input	3. User is logged in	User should be able to see input
fields on logging in	to the application	fields on logging in
	Application is accessible	
	2. User is signed up	
	to the application	
Verify whether user is able to edit all	3. User is logged in	User should be able to edit all input
input fields	to the application	fields
mpat neras	Application is	Treas
	accessible	
	2. User is signed up	
	to the application	
Verify whether user gets Submit	3. User is logged in	User should get Submit button to
button to submit the inputs	to the application	submit the inputs
- P	1. Application is	
	accessible	
	2. User is signed up	
Verify whether user is presented with	to the application	User should be presented with
recommended results on clicking	3. User is logged in	recommended results on clicking
submit	to the application	submit
	1. Application is	
	accessible	
	2. User is signed up	
Verify whether the recommended	to the application	The recommended results should
results are in accordance to the	3. User is logged in	be in accordance to the selections
selections user made	to the application	user made