## The two variable Newton method for solving equations

Let a(x,y) and b(x,y) be two differentiable functions of x and y. In calculus we sometimes need to solve the equations

(\*) 
$$a(x,y) = 0$$
 and  $b(x,y) = 0$ 

simultaneously. Here are two examples.

**Example 1** Find the critical points of a function f(x,y).

We need to find simultaneous solutions to the equations  $\frac{\partial f}{\partial x}(x,y)=0$  and  $\frac{\partial f}{\partial v}(x,y)=0$ 0. This is (\*), where  $a(x,y) = \frac{\partial f}{\partial x}(x,y)$  and  $b(x,y) = \frac{\partial f}{\partial y}(x,y)$ .

**Example 2** Find the maximum and minimum values of a function f(x,y) on a curve of the form g(x,y) = c. The method of Lagrange multipliers says that we must solve the equation  $\nabla f(x,y) = \lambda \nabla g(x,y)$ , which becomes the two equations

(1) 
$$\frac{\partial f}{\partial x} = \lambda \frac{\partial g}{\partial x}$$
 and (2)  $\frac{\partial f}{\partial y} = \lambda \frac{\partial g}{\partial y}$ 

(1)  $\frac{\partial f}{\partial x} = \lambda \frac{\partial g}{\partial x}$  and (2)  $\frac{\partial f}{\partial y} = \lambda \frac{\partial g}{\partial y}$ Multiplying (1) by  $\frac{\partial g}{\partial y}$  and multiplying (2) by  $\frac{\partial g}{\partial x}$  we obtain  $\frac{\partial f}{\partial x} \frac{\partial g}{\partial y} = \frac{\partial f}{\partial y} \frac{\partial g}{\partial x}$ . Hence we must solve the equations (\*), where a(x,y) = g(x,y) - c and  $b(x,y) = \frac{\partial f}{\partial x} \frac{\partial g}{\partial v} - \frac{\partial f}{\partial v} \frac{\partial g}{\partial x}$ .

## Newton's method of solution

In general there is no method for getting solutions to (\*) that you can write down. However the Newton method gives a numerical procedure that solves the equation (\*) to any desired degree of accuracy. The idea behind the Newton method is very simple. We describe it first and then illustrate the method with two examples.

**Step 1** By some method we find an approximate solution  $(x_0, y_0)$  to (\*).

One way to find an approximate solution to (\*) would be to graph the curves a(x,y)= 0 and b(x,y) = 0, and then look to see where these two curves intersect. A computer program with a zoom finder can be useful here.

**Step 2** We replace the linear equations (\*) by the approximate equations

$$(*)_{O}$$
  $a_{O}(x,y) = 0$  and  $b_{O}(x,y) = 0$ 

where  $a_0(x,y)$  and  $b_0(x,y)$  are the linear approximations of a(x,y) and b(x,y) at  $(x_0,y_0)$ . The equation (\*) is a linear equation in two unknowns x and y, and it can be easily solved by

hand. The solution  $(x_1, y_1)$  to  $(*)_0$  is not the true solution to the original equation (\*), but in general it is a better approximation than  $(x_0, y_0)$ .

Recall that the linear approximation of a function f(x,y) at a point  $(x_0,y_0)$  is given by

$$\begin{split} &f_O(x,y) = A + B(x - x_O) + C(y - y_O)\\ \text{where } A = f(x_O, y_O) \text{ , } B = \frac{\partial f}{\partial x}(x_O, y_O) \text{ and } C = \frac{\partial f}{\partial y}(x_O, y_O), \text{ all real numbers.} \end{split}$$

**Step 3** We replace the linear equations (\*) by the approximate equations

$$(*)_1$$
  $a_1(x,y) = 0$  and  $b_1(x,y) = 0$ 

where  $a_1(x,y)$  and  $b_1(x,y)$  are the linear approximations of a(x,y) and b(x,y) at  $(x_1,y_1)$ . Let  $(x_2,y_2)$  be the solution to  $(*)_1$ .

**Step 4** Continue as described above. In general we get a sequence of approximate solutions  $(x_1,y_1)$ ,  $(x_2,y_2)$ , ...,  $(x_k,y_k)$  that converge rapidly to the true solution if the beginning approximate solution  $(x_0,y_0)$  is reasonably accurate. To obtain the next approximate solution  $(x_{k+1}y_{k+1})$  we solve the equations

$$(*)_k \quad a_k(x,y) = 0 \text{ and } b_k(x,y) = 0$$

where  $a_k(x,y)$  and  $b_k(x,y)$  are the linear approximations of a(x,y) and b(x,y) at  $(x_k,y_k)$ .

## A matrix formula for the approximate solutions $(x_k, y_k)$

In order to solve the approximate equations  $(*)_k$  above rapidly with a computer it is useful to have a formula that one can program into the computer. First we define the

Jacobian matrix 
$$J(x,y) = \begin{bmatrix} \frac{\partial a}{\partial x} & \frac{\partial a}{\partial y} \\ \frac{\partial b}{\partial x} & \frac{\partial b}{\partial y} \end{bmatrix}$$
. If we write  $(x_k,y_k)$  and  $(x_{k+1},y_{k+1})$  as column vectors

$$\begin{bmatrix} x_k \\ y_k \end{bmatrix} \text{ and } \begin{bmatrix} x_{k+1} \\ y_{k+1} \end{bmatrix} \text{ then the equation } (*)_k \text{ can be written in matrix form as}$$

$$\begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} a(x_k) \\ b(y_k) \end{bmatrix} + J(x_k, y_k) \begin{bmatrix} x - x_k \\ y - y_k \end{bmatrix} = \begin{bmatrix} a(x_k) \\ b(y_k) \end{bmatrix} + J(x_k, y_k) \begin{bmatrix} x \\ y \end{bmatrix} - J(x_k, y_k) \begin{bmatrix} x_k \\ y_k \end{bmatrix}$$

The solution  $\begin{bmatrix} x_{k+1} \\ y_{k+1} \end{bmatrix}$  to  $(*)_k$  in matrix form now becomes

$$(*)_{k} \quad \begin{bmatrix} x_{k+1} \\ y_{k+1} \end{bmatrix} = \begin{bmatrix} x_{k} \\ y_{k} \end{bmatrix} - J(x_{k}, y_{k})^{-1} \begin{bmatrix} a(x_{k}) \\ b(y_{k}, y_{k}) \end{bmatrix}$$

where  $J(x_k, y_k)^{-1}$  denotes the inverse of the matrix  $J(x_k, y_k)$ .

**Example 1** Find an intersection point of the circle  $x^2 + y^2 = 1$  and the parabola  $y = x^2$ .

We need to solve the equations

(\*) 
$$a(x,y) = 0$$
 where  $a(x,y) = y - x^2$   
 $b(x,y) = 0$  where  $b(x,y) = x^2 + y^2 - 1$ 

We pick  $(x_0, y_0) = (1,1)$  as an approximate solution. If  $a_0(x,y)$  and  $b_0(x,y)$  denote the linear approximations at  $(x_0, y_0)$ , then we obtain  $a_0(x,y) = -2x + y + 1$  and  $b_0(x,y) = 2x + 2y - 3$ . Hence the equations  $a_0(x,y) = 0$  and  $b_0(x,y) = 0$  have the solution  $(x_1, y_1) = (5/6, 2/3)$ .

If  $a_1(x,y)$  and  $b_1(x,y)$  denote the linear approximations at  $(x_1,y_1)$ , then we obtain  $a_1(x,y) = -(5/3)x + y + (25/36)$  and  $b_1(x,y) = (5/3)x + (4/3)y - (77/36)$ . Hence the equations  $a_1(x,y) = 0$  and  $b_1(x,y) = 0$  have the solution  $(x_2, y_2) = (331/420, 13/21)$ .

If we continue this process we obtain the following approximate solutions

$$(\mathbf{x_1}, \mathbf{y_1}) = (5 / 6, 2 / 3) \approx (.8333, .6667)$$
  
 $(\mathbf{x_2}, \mathbf{y_2}) = (331 / 420, 13 / 21) \approx (.7881, .6190)$   
 $(\mathbf{x_3}, \mathbf{y_3}) \approx (.7861, .6180)$ . In two more steps we obtain 15 digit accuracy  
 $(\mathbf{x_5}, \mathbf{y_5}) \approx (.786151377757423, .618033988749894)$ 

**Example 2** Find a critical point of the function  $f(x,y) = 2x^2y^2 + x^2y - 2x - y^2$ We calculate  $a(x,y) = \frac{\partial f}{\partial x}(x,y) = 4xy^2 + 2xy - 2$  $b(x,y) = \frac{\partial f}{\partial y}(x,y) = 4x^2y + x^2 - 2y$ 

The critical points of f(x,y) are the solutions to the equations a(x,y) = 0 and b(x,y) = 0.

We start with the approximate solution  $(x_0, y_0) = (1, -1)$  and we obtain the equations  $0 = a_0(x,y) = 0 + 2(x-1) - 6(y+1) = 2x - 6y - 8$   $0 = b_0(x,y) = -1 - 6(x-1) + 2(y+1) = -6x + 2y + 7$ 

The solution to these equations is the next approximate solution

$$(x_1, y_1) = (13/16, -17/16) = (.8125, -1.0625)$$
 Continuing we obtain  $(x_2, y_2) \approx (.8069, -1.0759)$  In two more steps we obtain 15 digit accuracy  $(x_4, y_4) \approx (.807068419897086, -1.075848752008690)$