Implement a program to accept the input from user using Scanner and Buffered Reader.

1) Scanner class

```
import java.util.Scanner;
class UserProgram
{
   public static void main(String args[])
   {
      Scanner a = new Scanner(System.in);
      System.out.println("Enter Name, Age and Salary:");
      String str = a.nextLine();
      int age = a.nextInt();
      Double salary = a.nextDouble();
      System.out.println("Name:" + str);
      System.out.println("Age:" + age);
      System.out.println("Salary:" + salary);
   }
Output:
```

2) Buffer reader class

```
package com.javatpoint;
import java.io.*;
public class BufferedReaderExample{
public static void main(String args[])throws Exception{
    InputStreamReader r=new
InputStreamReader(System.in);
    BufferedReader br=new BufferedReader(r);
    System.out.println("Enter your name");
    String name=br.readLine();
    System.out.println("Welcome "+name);
```

} }

Output:

