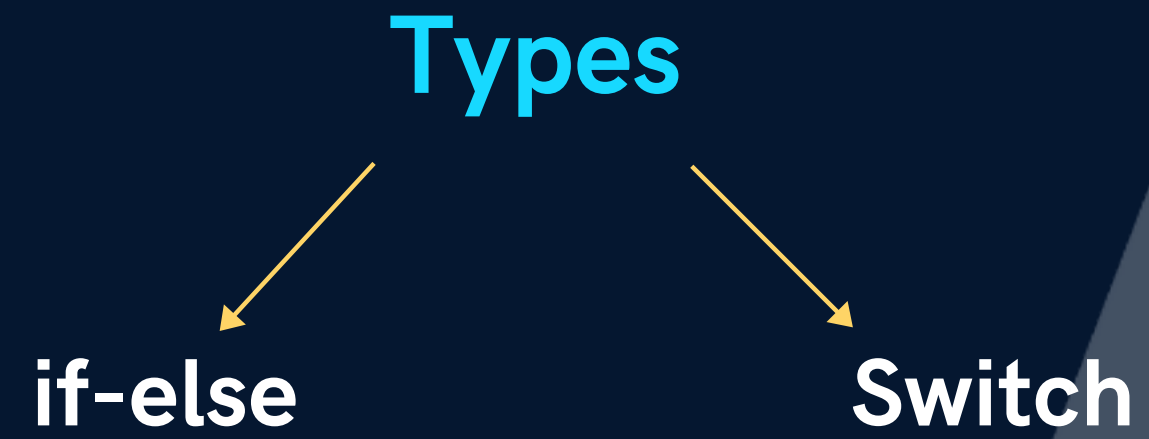



Conditional Statements



if-else


```
if(Condition) {  
    //do something if TRUE  
}  
else {  
    //do something if FALSE  
}
```



Else is optional block
can also work without {}

else if

```
if(Condition 1) {  
    //do something if TRUE  
}  
else if (Condition 2) {  
    //do something if 1st is FALSE & 2nd is TRUE  
}
```



Conditional Operators


 Ternary

Condition  doSomething if TRUE : doSomething if FALSE;

Conditional Operators

switch

```
switch(number) {  
  case C1: //do something  
    break;  
  case C2 : //do something  
    break;  
  default : //do something  
}
```



Conditional Operators

switch Properties

- a. Cases can be in any order
- b. Nested switch (switch inside switch) are allowed