

## Main Program :

This program uses two functions `initFunction()` and `exitFunction()` ;

`initFunction()` will be executed when the module is loaded by using following command :

```
insmod ./SuryawanshiLKM.ko processID=1000
```

In function `initFunction()` we compare `processID` which is the module argument passed to compare with current process's `pid` and print process data, parent process data and child process data.

`exitFunction()` will be executed when module is removed using command :

```
rmmod Suryawanshi.ko
```

`static int __init initFunction(void)` : This definition signifies that `initFunction()` is the function to be invoked when module is loaded.

`static void __exit exitFunction(void)` : This definition signifies that `exitFunction()` is the function to be invoked when module is removed.

Using macros like `module_init()` and `module_exit()`, we can tell compiler which function is init and cleanup function respectively.

## linux/sched.h

This is the header file needed to use `task_struct` data structure which stores the information about task or process

`task_struct` (line : 1511) Data Structure used to store data about executing process

`pid` (line :1632) : `pid` is the process id of type `pid_t` which is signed interger.

`state` (line: 1519) : it is used to store state of current process .

`comm`(line: 1707): It is used to store executable name of process.

`prio` (line: 1539) : It is used to store priority of process provided by scheduler. It is of type `int`.

`static_prio`(line: 1539) & `normal_prio`(line: 1539) : Since scheduler can change the priority of a process stored in `prio`, original priority can be stated in static and normal priority. Both are of type `int`

`parent`(line: 1645) : `task_struct` of process has pointer to its parent struct. parent of process is pointed by this field .

`children`(line: 1649) : `task_struct` of process has pointer to head of doubly linked list of children process which is pointed by this field. It is if type `list_head`.

Sibling(line:1650) : task\_struct of process has pointer list of sibling process which is pointed by this field. It is of type list\_head.

for\_each\_process(line: 3049) macro used to iterate over list of process.

## linux/list.h

list\_for\_each() (line : 424) : This macro is used to iterate over list of children.

List\_entry() (line: 364) : sibling element of current process is passed to this macro. It will compute and get pointer which holds address of child which stores pointer to next child of process.