

AI/ML Product's Go-to-Market Strategy



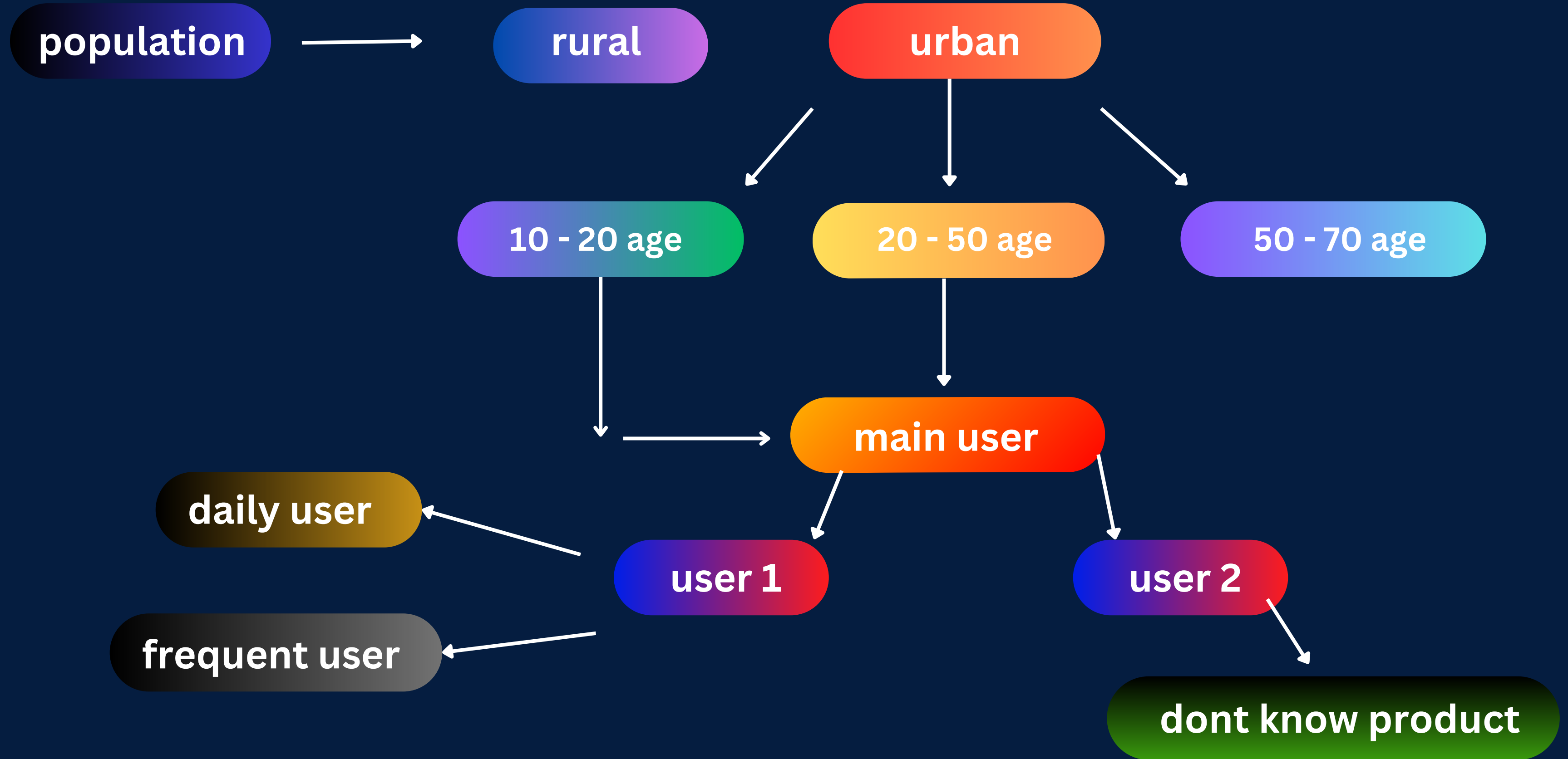
PROBLEM STATEMENT

Develop an AI-powered text summarization product to streamline content consumption by condensing lengthy text into concise summaries, meeting the demand for efficient information retrieval and comprehension.

GOAL

Build the product as a market leader in text summarization technology, gaining traction and adoption across various industries and user segments.

calculate market size



total population of california = 38 M

← assume that 30% in 10 - 20 age group = 11 million

← assume that 40% in 20 - 50 age group = 15 million

← assume that 30% in 50 - 70 age group = 11 million

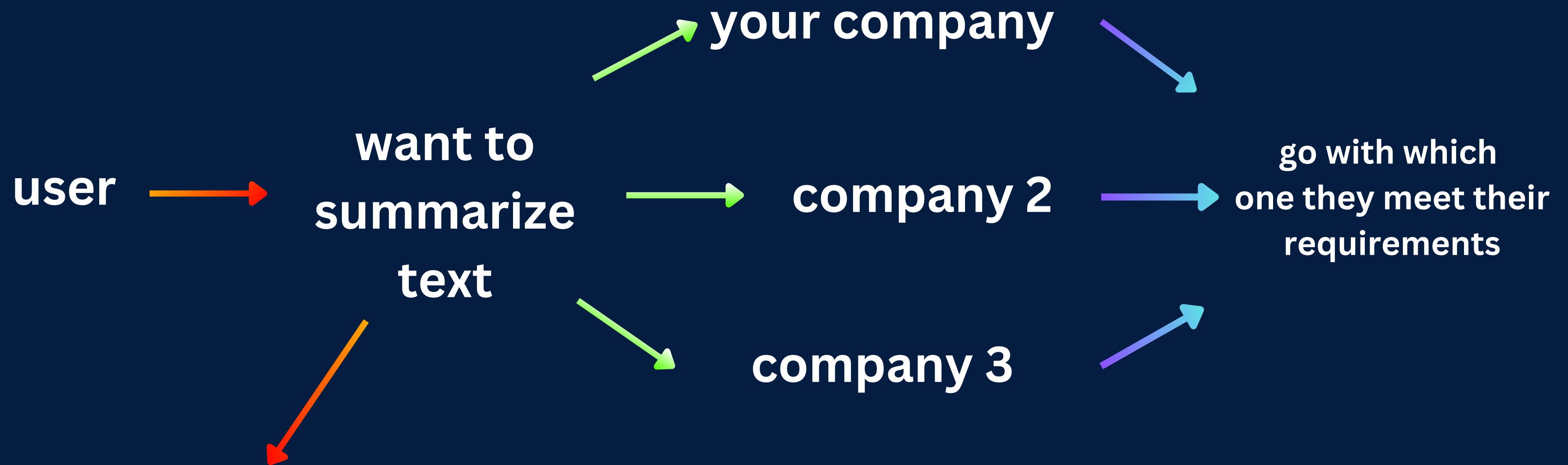
→ main users = 11 + 15 = 26 million → user 2 (13 million)

daily user (2.5 million) ← user 1 (13 million) → frequent user (10.5 million)

Market size = user 2 (13 million) + frequent user (10.5 million) = 23.5 million

daily user : premium subscribers

frequent user : fremium subscribers



understand user painpoints why they choose other services over you

customer painpoints

age group = 15 - 50

- 1) very slow
- 2) output not expect that we want
- 3) summary is very short
- 4) price is high

painpoints prioritization

when ever person enter in app they first see price
later they face (loading run time is more or not)
and after that they faced painpoints 2& 3

- 1) very slow (*priority 2*)
- 2) output not expect that we want (*priority 3*)
- 3) summary is very short (*priority 4*)
- 4) price is high (*priority 1*)

solution 1:priority 1

offer coupon codes (15% off) at the time of sign up and this code valid only for 15 min

as product owner we know that original price = 9\$

**12\$
month**

apply 15% off coupon code

**we get
10\$
month**

our charge price

price is high

solution 2: **priority 2**

offer referrals & you get 10% commission when another person buy services from you

**12\$
month**

after deduct
15% coupon code + refferal

**we get
9\$ month**

$(\text{coupon code } 15/100) * \$12(\text{ product price }) = \1.80

$\$12(\text{ product price }) - \$1.80 = \$10.20$

$\$10.20 - 10\% \text{ referral commission} = 9.20$

only product owner know not user

solution 3: **priority 3**
offer product bundling

a) original product (A) price 15\$

b) original product (B) price 10\$

c) we change price of product (A) to 20\$

our real price =

$$15\$ + 10\$ = 25\$$$

now person 1 buy

choose our offer over offer A & b

offer A = (product A) 20\$ \$

offer B = (product A) 20\$ + (product B) 10\$ = 30\$

our offer = (product A) 15\$ + (product B) 10\$ = 25\$

Go to Market Strategy

Sustainable

User acquisition

Objective



Customer centric

awareness of product

Target market

```
graph TD; TM[Target market] --> B[bloggers]; TM --> SC[school / college students]; TM --> S[Scientist];
```

bloggers

- 1) high purchasing power
- 2) low base

Scientist

- 1) high purchasing power
- 2) low base

**school / college
students**

- 1) low purchasing power
- 2) high base

plan of acquisition

draw traffic to product with
the help of social media



create video about product
how to use it
how this product add value in work life



sign up process



after summarization show how you get your
subscription fee back with referrals



customer do their summarization process



show other products how also they help

industry analysis

Competitive

- 1) competitor = quillbot, scribber
- 2) industry growth = upward
- 3) brand identity = high
- 4) quality difference = no

supplier Power

- 1) no of suppliers = top 8
- 2) size of supplier = high network
- 3) Ease of switching suppliers = less

Threat of new entrants

- 1) Government policies
- 2) Capital requirements
- 3) access to latest technology

Buyer Power

- 1) no of customer = high
- 2) size of order = monthly / yearly)
price sensitive = moderate
- 3) cost of change = avg 10\$ (less)

sucess metrics

acquisition

- 1) lead generation per channel
- 2) bounce rate on MVP

activation

- 1) daily sign ups
- 2) daily open app

retention

- 1) customer churn
- 2) Customer lifetime value

revenue

- 1) sales growth
- 2) Net profit margin

referral

- 1) sharing rate
- 2) referral visit