

TASK 1 : GIT ON QWIKLABS

Install Git

Before you install Git on your Linux VM, you need to first make sure that you have a fresh index of the packages available to you. To do that, run:

sudo apt update

```
student-01-6ee83cb0b710@linux-instance:~$ sudo apt update
Ign:1 http://deb.debian.org/debian stretch InRelease
Get:2 http://deb.debian.org/debian stretch-updates InRelease [93.6 kB]
Get:3 http://security.debian.org stretch/updates InRelease [53.0 kB]
Get:4 http://deb.debian.org/debian stretch-backports InRelease [91.8 kB]
Get:5 http://packages.cloud.google.com/apt cloud-sdk-stretch InRelease [6,389 B]
Hit:6 http://deb.debian.org/debian stretch Release
Get:7 http://packages.cloud.google.com/apt google-compute-engine-stretch-stable InRelease [3,843 B]
Get:8 http://packages.cloud.google.com/apt google-cloud-packages-archive-keyring-stretch InRelease [3,876 B]
Get:9 http://security.debian.org stretch/updates/main Sources [238 kB]
Get:10 http://security.debian.org stretch/updates/main amd64 Packages [558 kB]
Get:11 http://security.debian.org stretch/updates/main Translation-en [249 kB]
```

Now, you can install Git on your Linux host using apt by running the following command:

sudo apt install git

```
student-01-6ee83cb0b710@linux-instance:~$ sudo apt install git
Reading package lists... Done
Building dependency tree
Reading state information... Done
The following additional packages will be installed:
  git-man less libcurl3-gnutls liberror-perl libperl5.24 patch perl
  perl-modules-5.24 rename rsync
Suggested packages:
  git-daemon-run | git-daemon-sysvinit git-doc git-el git-email git-gui gitk
  gitweb git-arch git-cvs git-mediawiki git-svn ed diffutils-doc perl-doc
  libterm-readline-gnu-perl | libterm-readline-perl-perl make
The following NEW packages will be installed:
  git git-man less libcurl3-gnutls liberror-perl libperl5.24 patch perl
  perl-modules-5.24 rename rsync
0 upgraded, 11 newly installed, 0 to remove and 11 not upgraded.
Need to get 13.0 MB of archives.
After this operation, 73.2 MB of additional disk space will be used.
Do you want to continue? [Y/n] y
Get:1 http://security.debian.org stretch/updates/main amd64 libcurl3-gnutls amd64 7.52.1-5+deb9u11 [290 kB]
Get:2 http://deb.debian.org/debian stretch/main amd64 perl-modules-5.24 all 5.24.1-3+deb9u7 [2,723 kB]
Get:3 http://deb.debian.org/debian stretch/main amd64 libperl5.24 amd64 5.24.1-3+deb9u7 [3,527 kB]
```

For any prompts, continue by clicking Y.

Check the installed version of git by using the command below:

git --version

```
student-01-6ee83cb0b710@linux-instance:~$ git --version  
git version 2.11.0
```

Initialize a new repository

Create a directory to store your project in. To do this, use the following command:

mkdir my-git-repo

Now navigate to the directory you created.

cd my-git-repo

Next, initialize a new repository by using the following command:

git init:-The git init command creates a new Git repository. In our case, it transformed the current directory into a Git repository. It can also be used to convert an existing, unversioned project to a Git repository or to initialize a new, empty repository.

Executing git init creates a .git subdirectory in the current working directory, which contains all of the necessary Git metadata for the new repository. This metadata includes subdirectories for objects, refs, and template files. A HEAD file is also created which points to the currently checked out commit.

If you've already run git init on a project directory containing a .git subdirectory, you can safely run git init again on the same project directory. The operation is what we call idempotent; running it again doesn't override an existing .git configuration.

Configure Git

Git uses a username to associate commits with an identity. It does this by using the git config command. To set Git username use the following command:

git config --global user.name "Name"

Replace Name with your name. Any future commits you push to GitHub from the command line will now be represented by this name. You can use git config to even change the name associated with your Git commits. This will only affect future commits and won't change the name used for past commits.

Let's set your email address to associate it with your Git commits.

git config --global user.email "user@example.com"

```
student-01-6ee83cb0b710@linux-instance:~$ mkdir my-git-repo
student-01-6ee83cb0b710@linux-instance:~$ git init
Initialized empty Git repository in /home/student-01-6ee83cb0b710/.git/
student-01-6ee83cb0b710@linux-instance:~$ git config --global user.name "Name"
student-01-6ee83cb0b710@linux-instance:~$ git config --global user.email "user@example.com"
student-01-6ee83cb0b710@linux-instance:~$ nano README
student-01-6ee83cb0b710@linux-instance:~$ git status
On branch master
```

Replace user@example.com with your email-id. Any future commits you now push to GitHub will be associated with this email address. You can even use git config to change the user email associated with your Git commits.

Git Operations

Let's now create a text file named README. We will be using the nano editor for this.

nano README

Type any text within the file, or you can use the following text:

This is my first repository

Save the file by pressing Ctrl-o, Enter key, and Ctrl-x.

Git is now aware of the files in the project. We can check the status using the following command:

git status

```
Initial commit

Untracked files:
  (use "git add <file>..." to include in what will be committed)

        .bash_logout
        .bashrc
        .gitconfig
        .profile
        .ssh/
        README

nothing added to commit but untracked files present (use "git add" to track)
student-01-6ee83cb0b710@linux-instance:~$ git add README
student-01-6ee83cb0b710@linux-instance:~$ git status
On branch master
```

This command displays the status of the working tree. It also shows changes that have been staged, changes that haven't been staged, and files that aren't tracked by Git.

You can now see the file you created, README, under the section Untracked files. Git isn't tracking the files yet. To track the files, we have to commit these files by adding them to the staging area.

Now let's add the file to the staging area using the following command:

git add README

```
Initial commit

Changes to be committed:
  (use "git rm --cached <file>..." to unstage)

        new file:   README

Untracked files:
  (use "git add <file>..." to include in what will be committed)

        .bash_logout
        .bashrc
        .gitconfig
        .profile
        .ssh/
```

This command adds changes from the working tree to the staging area i.e., it gathers and prepares files for Git before committing them. In other words, it updates the index with the current content found in the working tree to prepare the content that's staged for the next commit.

You can now view the status of the working tree using the command: `git status`. This now shows the file `README` in green i.e., the file is now in the staging area and yet to be committed.

However, `git add` doesn't affect the repository in any serious way because changes are not actually recorded until you commit them.

Let's now commit the changes. A Git commit is equivalent to the term "Save".

Commit the changes using the following command:

git commit

This now opens an editor, asking you to type a commit message. Every commit has an associated commit message. A commit message is a log message from the user describing the changes.

Enter the commit message of your choice or you can use the following text:

This is my first commit!Pratik

Once you have entered the commit message, save it by pressing Ctrl-o and Enter key. To exit click Ctrl-x.

The git commit command captures a snapshot of the project's currently staged changes i.e., it stores the current contents of the index in a new commit along with the commit message.

```
student-01-6ee83cb0b710@linux-instance:~$ git commit
[master (root-commit) 50f6e96] This is my first commit! Pratik
1 file changed, 1 insertion(+)
create mode 100644 README
```

You have successfully committed your file!

Let's now re-edit the file again to understand the process better. Open the file README using nano editor.

nano README

Now add another line of description for your repository below the earlier entered line. Add the description of your choice or you can use the following text:

A repository is a location where all the files of a particular project are stored.

Type in file :-**This is my first commit! Pratik**

Save and exit the editor by pressing Ctrl-o, Enter key, and Ctrl-x.

Now, let's repeat the previous process. As mentioned earlier, you can always check the status of your repository by using:

git status

```
student-01-6ee83cb0b710@linux-instance:~$ nano README
student-01-6ee83cb0b710@linux-instance:~$ git status
On branch master
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

        modified:   README

Untracked files:
  (use "git add <file>..." to include in what will be committed)

        .bash_logout
        .bashrc
        .gitconfig
        .profile
        .ssh/

no changes added to commit (use "git add" and/or "git commit -a")
```

To understand the difference, compare with the earlier scenario where you added the new file to the repository.

Git tracks the changes and displays that the file has been modified. You can view the changes made to file using the following command:

git diff README

You can see the differences between the older file and the new file. New additions are denoted by green-colored text and a + sign at the start of the line. Any replacements/removal are denoted by text in red-colored text and a - sign at the start of the line.

Now, we will add these changes to the staging area.

git add README

View the status of the repository using the following command:

git status

```
student-01-6ee83cb0b710@linux-instance:~$ git diff README
diff --git a/README b/README
index eb6d976..8e569d4 100644
--- a/README
+++ b/README
@@ -1,2 @@
 This is my first repository.
+A repository is a location where all the files of a particular project are stor
ed.
student-01-6ee83cb0b710@linux-instance:~$ git add README
student-01-6ee83cb0b710@linux-instance:~$ git status
On branch master
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

        modified:   README

Untracked files:
  (use "git add <file>..." to include in what will be committed)

        .bash_logout
        .bashrc
        .gitconfig
        .profile
```

Git now shows the same file in green-colored text. This means the changes are staged and ready to be committed.

Let's commit the file now by entering the commit message with the command itself, unlike the previous commit.

git commit -m "This is my second commit."

The command git commit with -m flag takes the commit message, too. This is different to the command without flag, where you had to type the commit message within the editor. If multiple -m flags are given to the command, it concatenates the values as separate paragraphs.

To view all the commits use the following command:

git log

```
student-01-6ee83cb0b710@linux-instance:~$ git commit -m "This is my second commit."
[master 58b5027] This is my second commit.
 1 file changed, 1 insertion(+)
student-01-6ee83cb0b710@linux-instance:~$ git log
commit 58b50273829446135e05f52e8cc20033a2221f5e
Author: Name <user@example.com>
Date:   Fri Aug 28 15:07:24 2020 +0000

    This is my second commit.

commit 50f6e962471af8f0562e9cce62368713dd66d21d
Author: Name <user@example.com>
Date:   Fri Aug 28 15:04:24 2020 +0000

    This is my first commit! Pratik
student-01-6ee83cb0b710@linux-instance:~$ █
```

Git log command shows the commit history of the repository. It shows all the commits on the repository represented by a unique commit ID at the top of each commit. It also shows the author, date, and time and the commit message associated with the commits.

You also have various options to limit the output of this command. The output can be filtered based on the last number of commits, author, commit message, etc.

Thanks for reading!!!