Topological Sort (C++)

- Ordering tasks (objects) based on requirement

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- A directed edge from U to V means U has to be done before V
- The graph must be acyclic in order to have valid sorting, otherwise no solution is possible



B has to be done anytime before A Prerequisite Task Task

Possible orders:

B has to be done anytime before A





Possible orders: A, B, C

B has to be done anytime before A





Possible orders: A, B, C ×

B has to be done anytime before A





Possible orders: A, B, C × B, A, C

B has to be done anytime before A





Possible orders: A, B, C × B, A, C ×

B has to be done anytime before A





Possible orders: A, B, C × B, A, C X B, C, A

B has to be done anytime before A





Possible orders: A, B, C X B, A, C × B, C, A √

B has to be done anytime before A





Possible orders: A, B, C × B, A, C × B, C, A √ C, B, A

B has to be done anytime before A



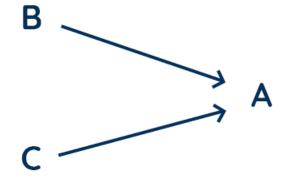


Possible orders: A, B, C × B, A, C × B, C, A √ C, B, A √

B has to be done anytime before A







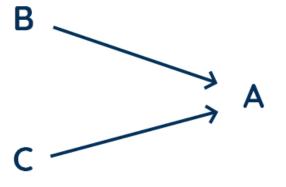
Possible orders: A, B, C × B, A, C × B, C, A √ C, B, A √

B has to be done anytime before A

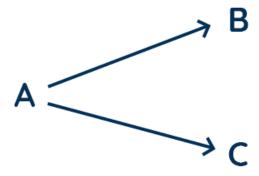


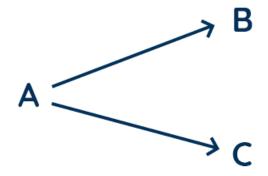


Possible orders: A, B, C × B, A, C × B, C, A √ C, B, A √

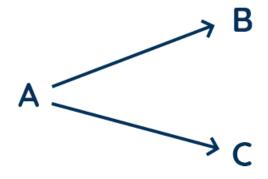


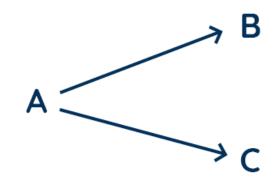
B and C have to be done anytime before A





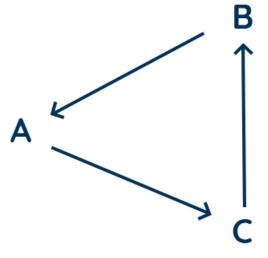
Directed Acyclic Graph (DAG)

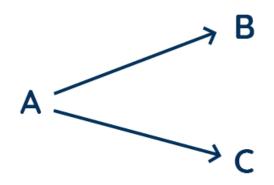




Directed Acyclic Graph (DAG)

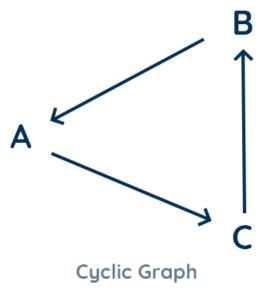
Valid
√

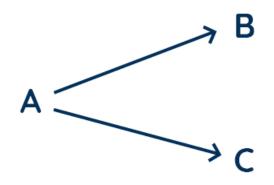




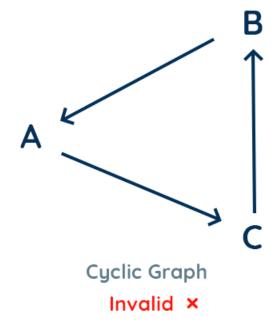
Directed Acyclic Graph (DAG)

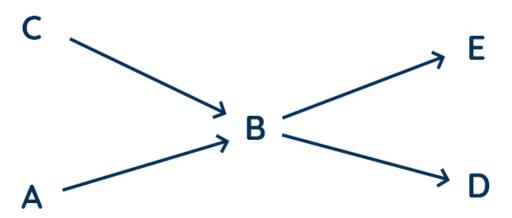
Valid √



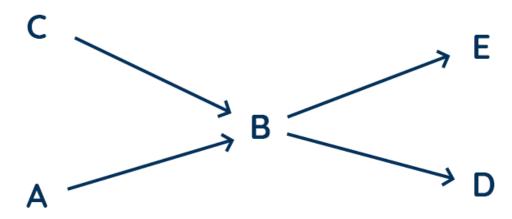


Directed Acyclic Graph (DAG) Valid √

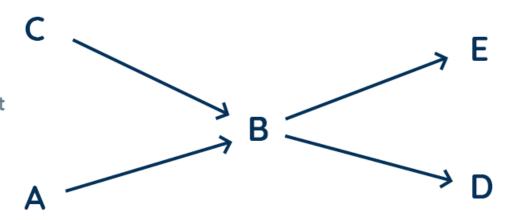




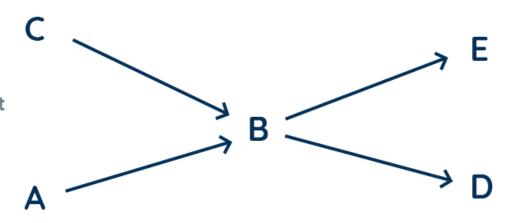
- Explore the graph using Depth First Search (DFS)



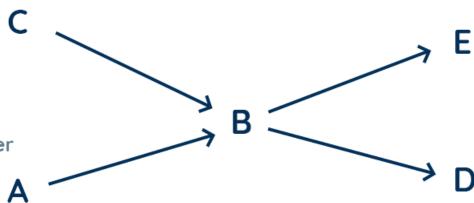
- Explore the graph using Depth First Search (DFS)
- When a node has no unvisited child, push it into the result list



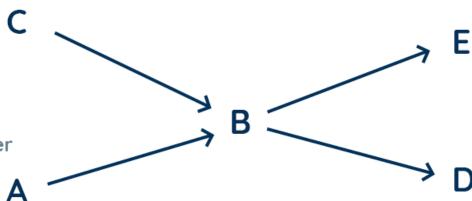
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- Now the order present in the list is a Topologically Sorted order

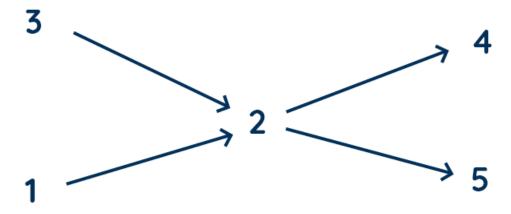


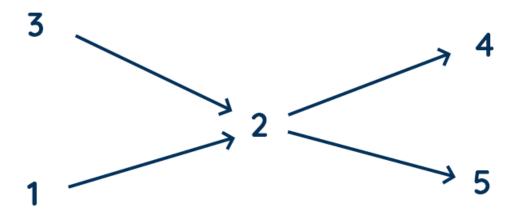
- Explore the graph using Depth First Search (DFS)
- When a node has no unvisited child, push it into the result list
- After every node is visited by DFS, reverse the result list
- Now the order present in the list is a Topologically Sorted order
- There can be more than one correct ordering



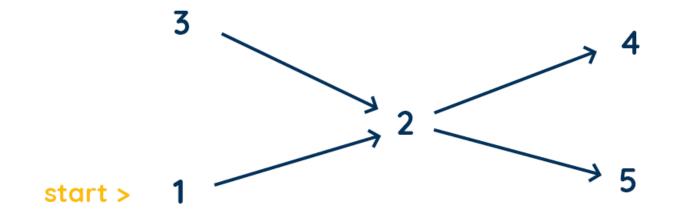
Simulation of DFS

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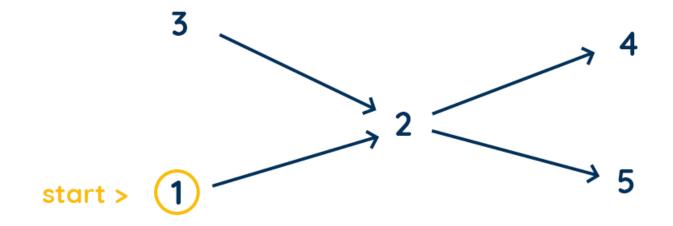




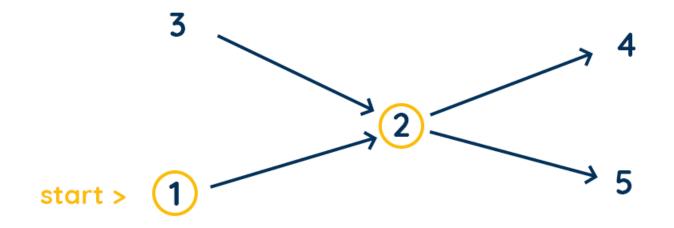
vector < int > result;



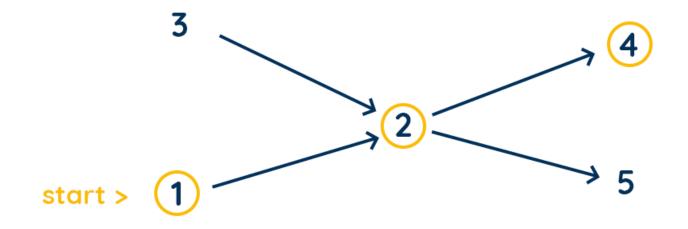
vector < int > result;



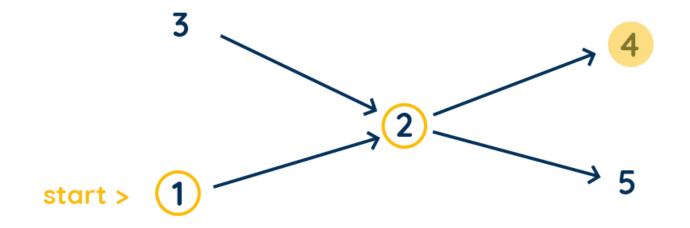
vector < int > result;



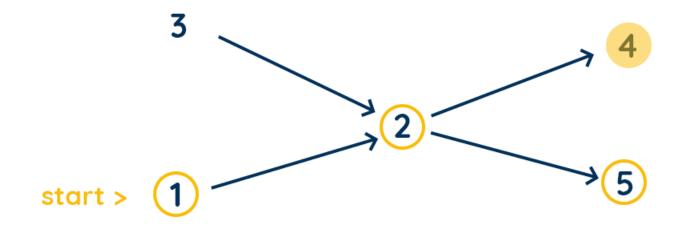
vector < int > result;



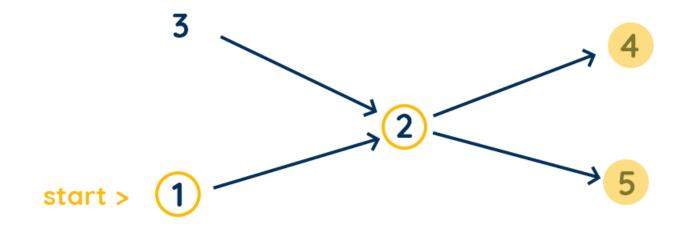
vector < int > result;



vector < int > result;

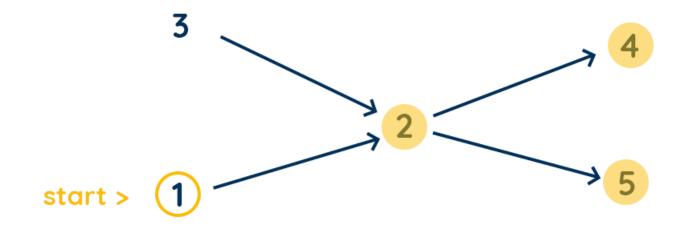


vector < int > result;



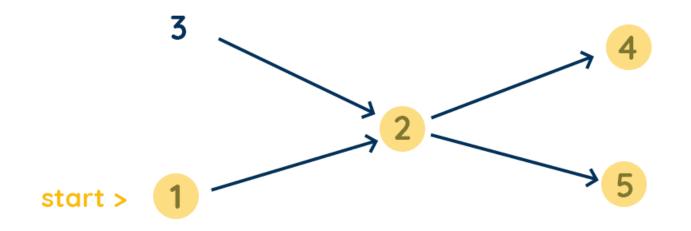
vector < int > result;

result: 4, 5



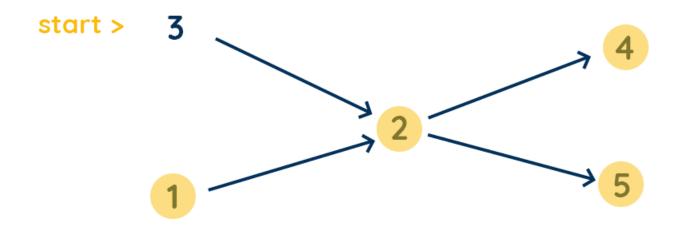
vector < int > result;

result: 4, 5, 2



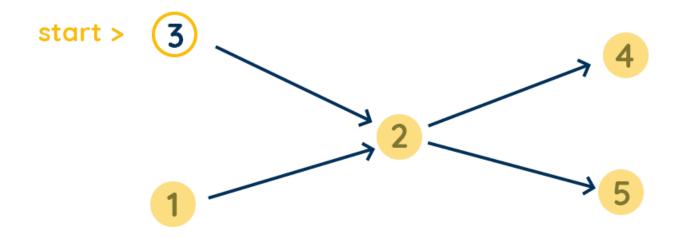
vector < int > result;

result: 4, 5, 2, 1



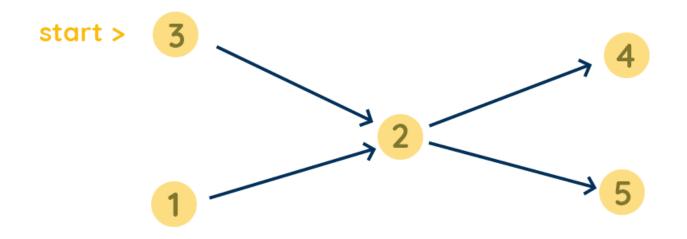
vector < int > result;

result: 4, 5, 2, 1



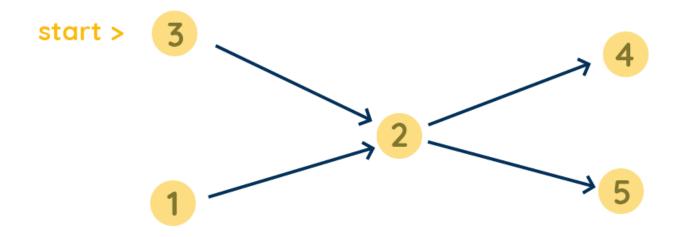
vector < int > result;

result: 4, 5, 2, 1



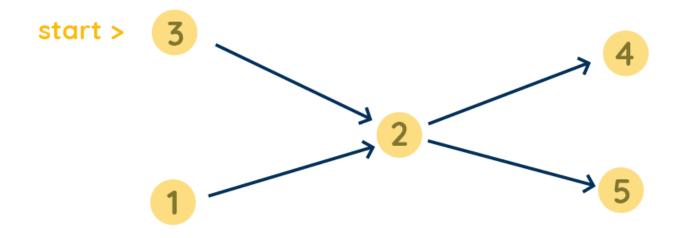
vector < int > result;

result: 4, 5, 2, 1, 3



vector < int > result;

result: 4, 5, 2, 1, 3 > reverse(result)

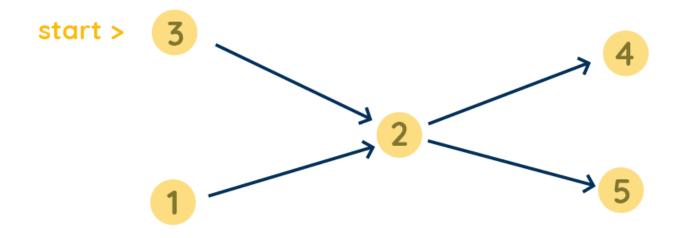


vector < int > result;

result: 4, 5, 2, 1, 3

> reverse(result)

result: 3, 1, 2, 5, 4



vector < int > result;

result: 4, 5, 2, 1, 3

> reverse(result)

result: 3, 1, 2, 5, 4

answer