

Generalized Additive Models (GAMs) with R

Day 3: What are GAMs?

An Online Course Presented by Geoffrey S. Hubona

Day 3 Agenda (1 of 2)



- What are GAMs?
- We Begin with Simple Univariate Additive Model.
- Representing Smooth Functions: Regression Splines
 - Polynomial Basis
- Representing Smooth Functions: Cubic Splines
 - Knot Locations
 - Cubic Spline Basis
 - Example in R: Engine Wear as a Function of Capacity
 - Example Functions in R: Cubic Spline; Model Matrix;
 Select Knots and Fit Model
- Controlling the Degree of Smoothing
 - Penalize "Wiggliness"
 - Example Functions in R: Penalized Regression Spline Penalty Matrix; Fitting Penalized Regression Spline

Day 3 Agenda (2 of 2)



- Cross Validation
 - Choosing a Smoothing Parameter
 - Example Scripts in R: Search for GCV-optimal
 Smoothing Parameter; Plot Optimal Engine Wear Model
- Two Term Additive Models
 - Example Functions in R: Penalized Regression Spline Two Term Additive Model; Fit Model and Calculate Optimal GCV Score
 - New Example in R: Estimate 2-term Additive Model for 31 Felled Cherry Trees.
- Generalized Additive Models (GAMs)
 - Revised Example in R: Generalized Additive Model for 31 Felled Cherry Trees.

What Are GAMs?

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Parametric Only: Row (x_i) ; Vector (β) Smooth Functions

Isotropic Smooth

- A Generalized Additive Model (GAM) is a generalized linear model with a linear predictor involving a sum of smooth functions of covariates.
- General model structure of a GAM:

$$g(\mu_i) = (X_i^* \Theta) + (f_1(x_{1i}) + (f_2(x_{2i}) + (f_3(x_{3i}, x_{4i})) + ...$$

where $\mu_i \equiv E(Y_i)$, $Y_i \sim$ some exponential family distribution. Y_i is a response variable, X_i^* is a row of the model matrix for any strictly parametric model components, Θ is the corresponding parameter vector, and the f_i are smooth functions of the covariates, x_k .

4

Representing a Univariate Smooth Function using Regression Splines

• Here is an additive model containing one smooth function of one covariate: $y_i = f(x_i) + \varepsilon_i$, (1)

where y_i is a response variable, x_i a covariate, f is a smooth function and the ε_i are i.i.d. $N(0, \sigma^2)$ random variables. Also, we will assume that the x_i lie in the interval [0,1].

- What is the function f? How is f represented?
- \blacksquare If we represent the smooth function f in a way that equation (1) becomes a linear model, we can estimate f .
- We choose a basis which defines a (limiting) space of functions ('basis functions') which can be treated as if completely known (even though f is unknown).

Representing a Univariate Smooth Function using Regression Splines

- Here is the original model containing one smooth function of one covariate: $y_i = f(x_i) + \varepsilon_i$, (1) Repeat equation (1) From previous slide
- Have chosen some basis functions, let's say for example, a 4th order polynomial, which can be treated as completely known: if $b_j(x)$ is the j^{th} such basis function, then f is assumed to have this representation:

$$f(x) = \sum_{j=1}^{q} b_j(x)\beta_j$$
 (2)

lacktriangle For some unknown values of the parameters, eta_j .

Representing a Univariate Smooth **Function using Regression Splines**

- Here is the original model containing one smooth function of one covariate: $y_i = f(x_i)_q^+ \varepsilon_i$, (1)
- Function f now is: $f(x) = \sum_{i=1}^{n} b_i(x)\beta_i$ (2)
- Repeat equations (1) and (2) from previous slide.
- If we substitute (2) into (1) we have $y_i = \sum_{i=1}^{n} b_i(x_i)\beta_{j} + \varepsilon_i$ which is a linear model.
- What does it look like?
- If we believe f to be a 4th order polynomial, so that the space of polynomials of order 4 and below contains f, then a **basis** for this space is:

$$b_1(x) = 1, b_2(x) = x, b_3(x) = x^2, b_4(x) = x^3, b_5(x) = x^4$$

Representing a Univariate Smooth Function using Regression Splines

ullet So this is the *basis* of the space of polynomials of order 4 and below which contain f

$$b_1(x) = 1, b_2(x) = x, b_3(x) = x^2, b_4(x) = x^3, b_5(x) = x^4$$

Then the original univariate additive model (equation (1)) becomes the simple linear model which we can estimate:

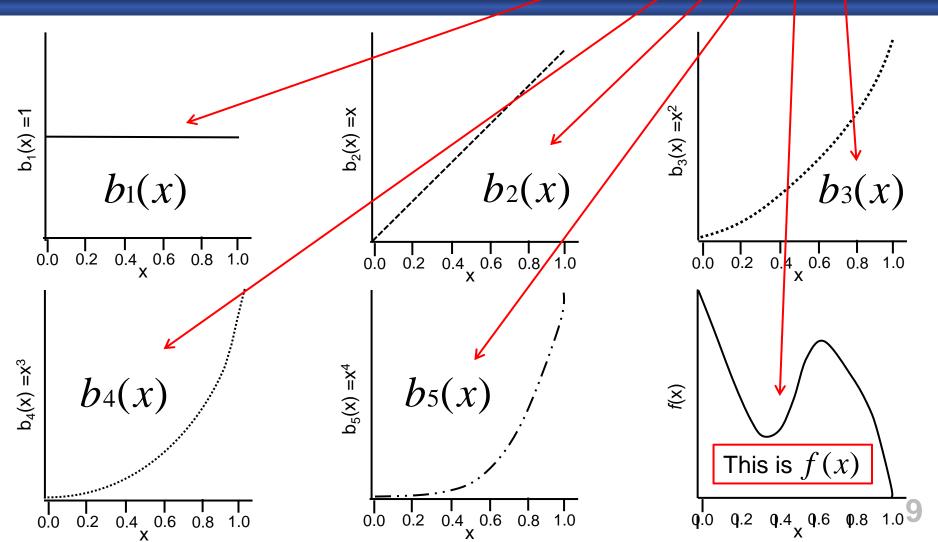
$$y_i = \beta_1 + x_i \beta_2 + x_i^2 \beta_3 + x_i^3 \beta_4 + x_i^4 \beta_5 + \varepsilon_i$$

So for this simple univariate additive (not generalized) model, we need to represent the red circled term in terms of a *model matrix*:

$$y_i = \sum_{j=1}^q b_j(x_i)\beta_j + \varepsilon_i$$

Illustration of f as 4^{th} Order Polynomial

Multiply each basis function by real valued parameter, β_j and then sum to give final curve.

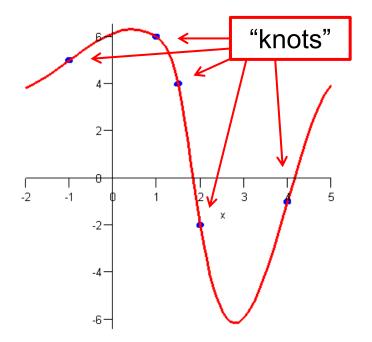


Note we have scaled x to [0,1].

Cubic Splines



- One can represent a univariate function (eq (1) on slides #4-6) with a *cubic spline*:
 - Is a curve made up of sections of a cubic polynomial joined together so they are continuous in value.



Conventional cubic spline:

knots occur where have data.

Regression splines: must choose knot locations.

We denote **knot locations** by:

$$\{x_i^*: i=1,...,q-2\}$$

Question: Given knot locations, how do we establish the basis?

Knot Locations



- Given knot locations, there are alternative, but equivalent, ways of writing down a basis for cubic splines.
 - Knot locations are denoted by $\{x_i^*: i=1,\dots,q-2\}$
 - o A simple, general basis function to use (Gu 2002) is: $b_1(x) = 1, b_2(x) = x$ and $b_{i+2} = R(x, x_i^*)$ for i = 1...q 2 where

$$R(x,z) = ((z-1/2)^2 - 1/12)((x-1/2)^2 - 1/12)/4$$
$$-((|x-z|-1/2)^4 - 1/2(|x-z|-1/2)^2 + 7/240)/24$$

- Using this cubic spline basis for f means that eq (1) becomes a linear model and so the model can be estimated by least squares.
 - We illustrate a rank 5 example of this basis two slides back.

Cubic Spline Basis



- Using this cubic spline basis for f means that eq (1) becomes a linear model: $y = X\beta + \varepsilon$
 - $_{\circ}$ Where the i^{th} row of the model matrix is:

$$X_i = [1, x_i, R(x_i, x_1^*), R(x_i, x_2^*), ..., R(x_i, x_{q-2}^*)]$$

- Steps: Cubic Spline Basis to Estimate a Model and Predict:
 - 1) Read in data, scale x axis [0,1], plot data for spline fitting.
 - Write a basis function (rk())
 - Write a function (spl.X()) which will accept an array of x values and a sequence of knots to produce a model matrix for the spline.
 - 4) Select a set of knots.
 - 5) Fit the model.
 - 6) Generate x values for prediction.
 - 7) Create prediction matrix.
 - 8) Plot the fitted spline.

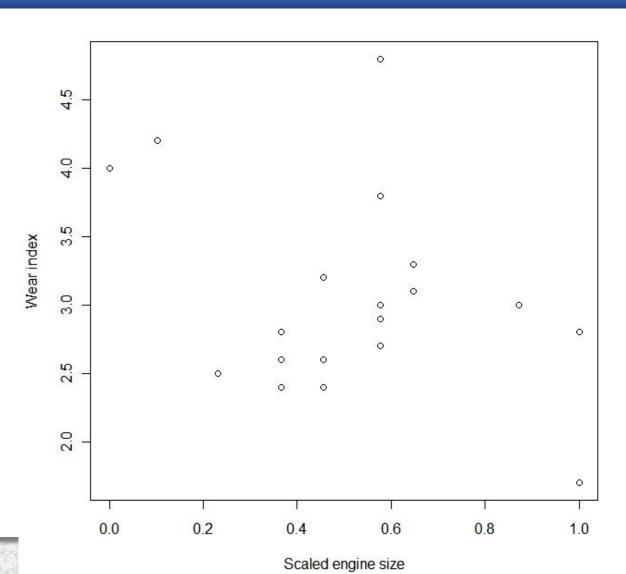
Example of Cubic Spline Basis in R



- People who do not know cars believe that a car engine with a larger cylinder capacity wears out less quickly than a car with a small engine capacity.
- We read the data into R and scale the engine capacity data to lie in [0, 1] interval:

Plot of Wear Index by Scaled Engine Size





Function Defining Basis R(x,z)

So now we write a function \mathbf{rk} () defining the cubic spline R(x,z) on the interval [0,1].

```
rk<-function(x,z) # R(x,z) for cubic spline on [0,1] { ((z-0.5)^2-1/12)*((x-0.5)^2-1/12)/4-(abs(x-z)-0.5)^4-(abs(x-z)-0.5)^2/2+7/240)/24 }
```

From Gu (2002):

$$R(x,z) = ((z-1/2)^2 - 1/12)((x-1/2)^2 - 1/12)/4$$
$$-((|x-z|-1/2)^4 - 1/2(|x-z|-1/2)^2 + 7/240)/24$$

Function Defining Basis R(x,z)

- For this basis (a rank 6 basis):
- $b_1(x) = 1, b_2(x) = x$ and $b_{i+2} = R(x, x_i^*)$ for i = 1, ..., q-2
- Where $R(x,z) = ((z-1/2)^2 1/12)((x-1/2)^2 1/12)/4$ $-((|x-z|-1/2)^4 - 1/2(|x-z|-1/2)^2 + 7/240)/24$
- Using this cubic spline basis for f means that the univariate smooth function $y_i = f(x_{1i}) + \varepsilon_i$, becomes a linear model $y = X\beta + \varepsilon$, where X is the model matrix.
- lacktriangle The $i^{ ext{th}}$ row of the model matrix is

$$Xi = [1, x_i, R(x_i, x_1^*), R(x_i, x_2^*), ..., R(x_i, x_{q-2}^*)]$$

Function to Produce the **Model Matrix for Spline**



We will use rk() function in the spl.X() function below to take a sequence of knots and an array of x values to produce a model matrix for the spline:

```
spl.X<-function(x,xk)</pre>
# set up model matrix for cubic penalized regression
# spline
{ q<-length(xk)+2 # number of parameters
  n<-length(x) # number of data</pre>
  X<-matrix(1,n,q) # initialized model matrix</pre>
  X[,2] < -x
                 # set second column to x
  X[,3:q]<-outer(x,xk,FUN=rk) and remaining to R(x,xk)
                  This is the 'model matrix'
```

Select Knots and **Fit Model**



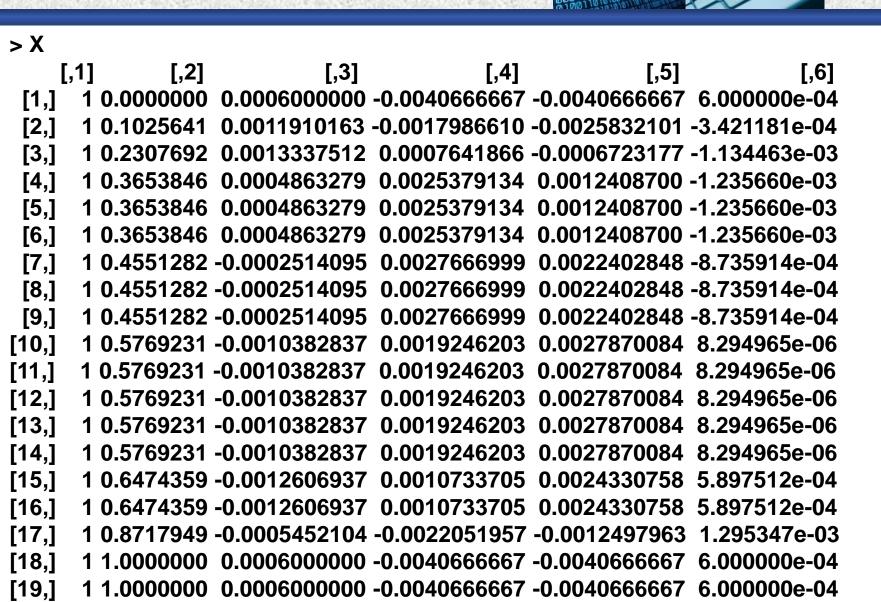
- Select a set of knots, x_i^* , and the model can be fitted.
- We use rank 6 basis, so that q = 6 and there are 4 knots evenly spread over [0,1]:

```
xk<-1:4/5 # choose some knots
X<-spl.X(x,xk) # generate model matrix</pre>
mod.1<-lm(wear~X-1) # fit model</pre>
xp<-0:100/100 # x values for prediction</pre>
Xp<-spl.X(xp,xk) # prediction matrix</pre>
lines(xp,Xp%*%coef(mod.1)) # plot fitted spline
```

The model fit (next slide) seems plausible, but the degree of model smoothness, controlled with the basis dimension (i.e. q, the number of knots + 2), was essentially arbitrary.

Model Matrix X Looks Like

Is a rank 6 cubic spline

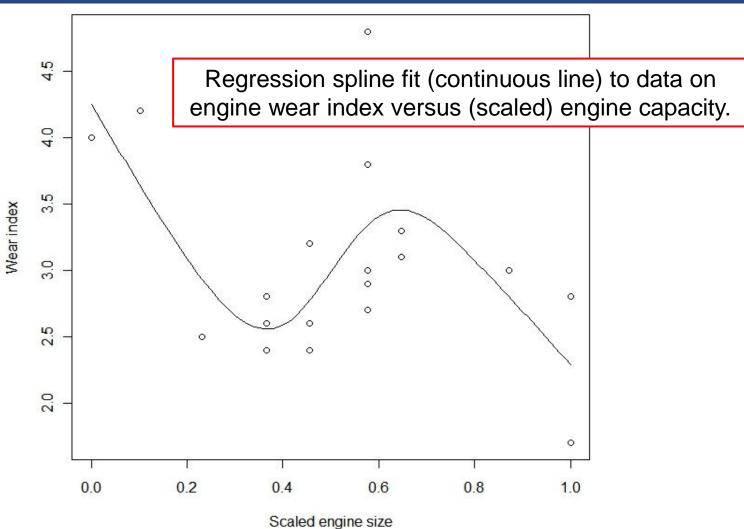


Prediction Model Matrix Xp

> X	þ					
	[,	,1] [,2]	[,3]	[,4]	[,5]	[,6]
[1	١,]	1 0.00	6.000000e-04	-4.066667e-03	-4.066667e-03	6.000000e-04
[2	2,]	1 0.01	6.632829e-04	-3.843350e-03	-3.923317e-03	5.033829e-04
[3	3,]	1 0.02	7.262600e-04	-3.620140e-03	-3.779873e-03	4.070600e-04
[4	1,]	1 0.03	7.886162e-04	-3.397150e-03	-3.636250e-03	3.113163e-04
[5	5,]	1 0.04	8.500267e-04	-3.174507e-03	-3.492373e-03	2.164267e-04
[6	3,]	1 0.05	9.101562e-04	-2.952344e-03	-3.348177e-03	1.226563e-04
[7	7,]	1 0.06	9.686600e-04	-2.730807e-03	-3.203607e-03	3.026000e-05
3]	3,]	1 0.07	1.025183e-03	-2.510050e-03	-3.058617e-03	-6.051708e-05
[6	9,]	1 0.08	1.079360e-03	-2.290240e-03	-2.913173e-03	-1.494400e-04
[10),]	1 0.09	1.130816e-03	-2.071550e-03	-2.767250e-03	-2.362837e-04
[11	١,]	1 0.10	1.179167e-03	-1.854167e-03	-2.620833e-03	-3.208333e-04
[12	2,]	1 0.11	1.224016e-03	-1.638284e-03	-2.473917e-03	-4.028837e-04
[13	3,]	1 0.12	1.264960e-03	-1.424107e-03	-2.326507e-03	-4.822400e-04
[14	1,]	1 0.13	1.301583e-03	-1.211850e-03	-2.178617e-03	-5.587171e-04
[15	5,]	1 0.14	1.333460e-03	-1.001740e-03	-2.030273e-03	-6.321400e-04
[16	5,]	1 0.15	1.360156e-03	-7.940104e-04	-1.881510e-03	-7.023437e-04
[17	7,]	1 0.16	1.381227e-03	-5.889067e-04	-1.732373e-03	-7.691733e-04
[18	3,]	1 0.17	1.396216e-03	-3.866837e-04	-1.582917e-03	-8.324837e-04
[19	9,]	1 0.18	1.404660e-03	-1.876067e-04	-1.433207e-03	-8.921400e-04
[20),]	1 0.19	1.406083e-03	8.049583e-06	-1.283317e-03	-9.480171e-04
[21	١,]	1 0.20	1.400000e-03	2.000000e-04	-1.133333e-03	-1.000000e-03
[22	2,]	1 0.21	1.386083e-03	3.879496e-04	-9.833504e-04	-1.047984e-03
[23	3,]	1 0.22	1.364660e-03	5.715933e-04	-8.334733e-04	-1.091873e-03
[24	1,]	1 0.23	1.336216e-03	7.506162e-04	-6.838171e-04	-1.131584e-03

Regression Spline Fit





Controlling the Degree of Smoothing



- So how do we control the degree of smoothing?
- One obvious choice would be manipulate q via the number of knots (then backfit q and test fit hypotheses)
- Another: keep the basis dimension fixed, at a size slightly larger than believed necessary, but add a "wiggliness" penalty.
 - o Instead of fitting the model by minimizing the sum of the least squares, minimize the sum of the least squares PLUS $\int_0^1 [f''(x)]^2 dx$, (lambda times integrated square of second derivative).
- Smoothing parameter λ controls trade off between model fit and model smoothness.
 - $_{ extsf{o}}$ High λ leads to a straight-line estimate
 - $\lambda = 0$ results in an un-penalized regression spline estimate.

Penalized Regression Spline Penalty Matrix

Need to derive the square root of the penalized regression spline matrix S:

```
spl.S<-function(xk)
# set up the penalized regression spline penalty matrix,
# given knot sequence xk
{ q<-length(xk)+2;S<-matrix(0,q,q) # initialize matrix to 0
   S[3:q,3:q]<-outer(xk,xk,FUN=rk) # fill in non-zero part
   S
}
mat.sqrt<-function(S) # A simple matrix square root
{ d<-eigen(S,symmetric=TRUE)
   rS<-d$vectors%*%diag(d$values^0.5)%*%t(d$vectors)
}</pre>
```

Function for Fitting Penalized Regression Spline

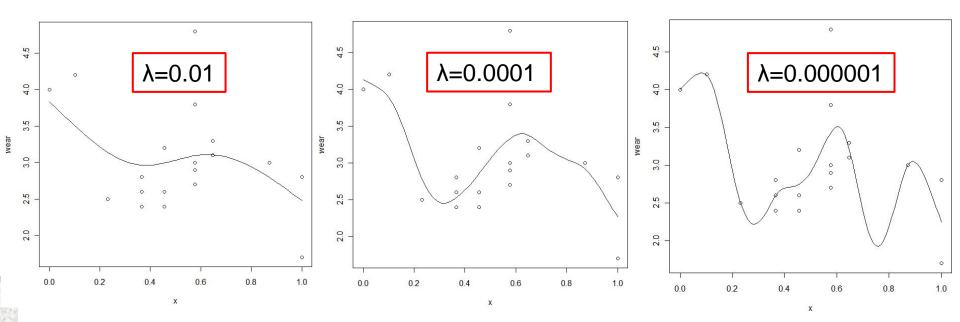
■ To use this function, we need to choose the basis dimension q, the knot locations, x_j^* , and a value for the smoothing parameter, λ :

Smoothing Parameter Controls the Smooth



• In this example, q = 9 and the knots are evenly spread over [0,1]. The smoothing parameter, $\lambda = 10^{-4}$, really controls the behavior of the fitted model:

```
xk<-1:7/8  # choose some knots
mod.2<-prs.fit(wear,x,xk,0.0001) # fit pen. reg. spline
Xp<-spl.X(xp,xk) # matrix to map params to fitted values at xp
plot(x,wear);lines(xp,Xp%*%coef(mod.2)) # plot data & spl. fit</pre>
```



Choosing a Smoothing Parameter λ : Cross Validation

- If λ is too high, the data is over smoothed, if too low, the data is undersmoothed.
- In both cases, the spline estimate \hat{f} will not be close to the true function f: This is our goal.
- Imagine the criterion *choose* λ *to minimize*:

$$M = \frac{1}{n} \sum_{i=1}^{n} (\hat{f}i - fi)^2$$

• Since f is unknown, M cannot be used directly but you can derive an estimate of $\mathrm{E}(M)+\sigma^2$ which is the expected square error in predicting a new variable.

Choosing a Smoothing Parameter λ : Cross Validation

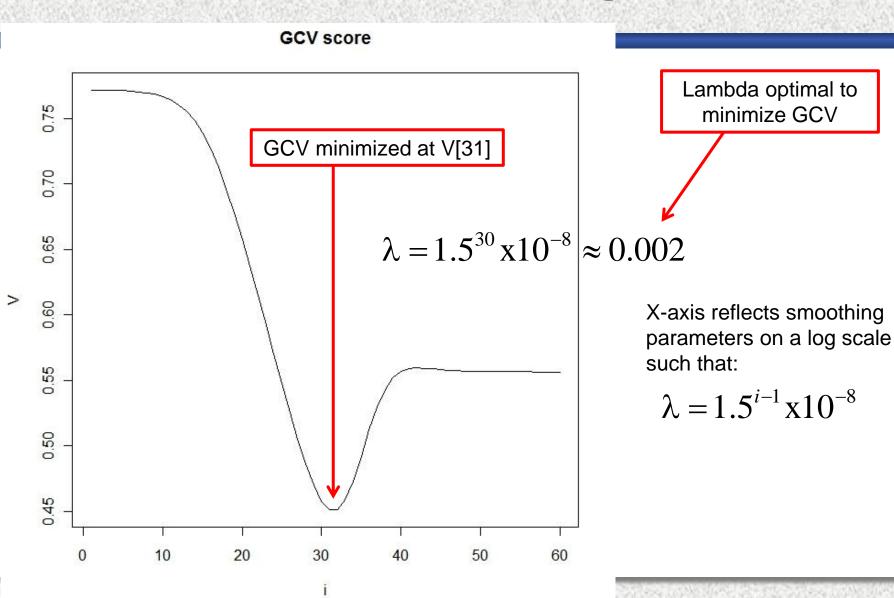
- Calculate ordinary cross validation (OCV) score: leave out each datum, fit the model, and calculate squared difference between missing datum and predicted value.
- We derive a proxy for M, V_0 , and choose λ to minimize V_0 .
- Leaving out one datum at a time and fitting the model to the remaining data points is computationally inefficient.
- It can be shown that you can use mean weights (instead of individual weights) to derive a similarly-purposed generalized cross validation (GCV) score.
 - GCV has computational advantages over OCV.
 - GCV also has advantages in terms of invariance.

R Code to Search for GCV Optimal Smoothing Parameter

Engine Wear: Simple direct search for GCV optimal smoothing parameter:

```
lambda <- 1e-8; n <- length(wear); V <- rep(0,60)
for (i in 1:60)  # loop through smoothing parameters
{ mod<-prs.fit(wear,x,xk,lambda)  # fit model, given lambda
    trA<-sum(influence(mod)$hat[1:n]) # find tr(A)
    rss<-sum((wear-fitted(mod)[1:n])^2)# residual sum of squares
    V[i]<-n*rss/(n-trA)^2  # obtain GCV score
    lambda<-lambda*1.5  # increase lambda
}
plot(1:60,V,type="l",main="GCV score",xlab="i") # plot score</pre>
```

GCV Function for Engine Wear

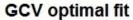


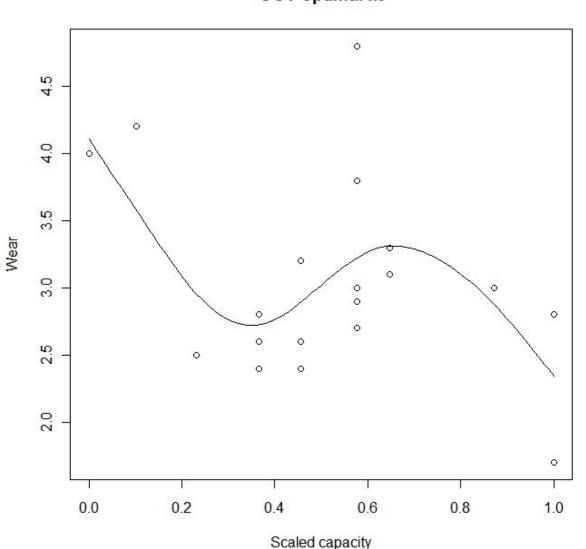
R Code to Plot Optimal Model

Engine Wear: Plot fitted model where GCV is minimized:

```
i<-(1:60)[V==min(V)]  # extract index of min(V)
mod.3<-prs.fit(wear,x,xk,1.5^(i-1)*1e-8) # fit optimal model
Xp<-spl.X(xp,xk) # .... and plot it
plot(x,wear);lines(xp,Xp%*%coef(mod.3))</pre>
```

Engine Wear: Plot GCV-optimal fit $\lambda = 0.002$





Additive Models: Two Explanatory Variables

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Suppose there are two explanatory variables, x and z, for a response variable, y, and so we use this simple additive model structure:

 $y_i = f_1(x_i) + f_2(z_i) + \varepsilon_i$

Where f_1 and f_2 are smooth functions, and the ε_i are i.i.d. $N(0,\sigma^2)$ random normal variables and z_i and x_i lie in [0,1].

- First, the model above is a special restrictive case of f(x,z)
- The fact that the model contains more than one function introduces an identifiability problem:
 - o For example, could simultaneously add any constant to f_1 and subtract it from f_2 without changing the model predictions.
 - Hence must impose identifiability constraints on the model before fitting.

Additive Models: Two Explanatory Variables



Represent Each Smooth Function with a Penalized Regression Spline Basis:

$$f_1(x) = \delta_1 + x\delta_2 + \sum_{j=1}^{q_1-2} R(x, x_j^*) \delta_{j+2}$$

$$f_2(z) = \gamma_1 + z\gamma_2 + \sum_{j=1}^{q_2-2} R(z, z_j^*)\gamma_{j+2}$$

• Where δ_j and γ_j are the unknown parameters for f_1 and f_2 respectively, q_1 and q_2 are the number of unknown parameters for f_1 and f_2 , while x_j^* and z_j^* are the knot locations for the two functions.

Function to Set Up Simple Two Term Additive Model

```
## 3.3.1 Penalized regression spline representation of an additive model
am.setup <- function(x, z, q=10)
# Get X, S 1 and S 2 for a simple 2 term AM
{ # choose knots ...
  xk \leftarrow quantile(unique(x), 1: (q-2)/(q-1)) \# knot locations x
  zk \leftarrow quantile(unique(z),1:(q-2)/(q-1)) \# knot locations z
  # get penalty matrices ...
  S <- list() # initializes S to be a list
  S[[1]] \leftarrow S[[2]] \leftarrow matrix(0,2*q-1,2*q-1) \# initialize two components
  S[[1]][2:q,2:q] \leftarrow spl.S(xk)[-1,-1]
  S[[2]][(q+1):(2*q-1),(q+1):(2*q-1)] <- spl.S(zk)[-1,-1]
  # get model matrix ...
  n <- length(x)
 X \leftarrow matrix(1,n,2*q-1)
  X[,2:q] <- spl.X(x,xk)[,-1]
                                  # 1st smooth
  X[,(q+1):(2*q-1)] \leftarrow spl.X(z,zk)[,-1] # 2nd smooth
  list(X=X,S=S)
```

Function to Fit the Model and Calculate the GCV Score

```
fit.am <- function(y,X,S,sp)</pre>
# function to fit simple 2 term additive model
{ # get sgrt of total penalty matrix ...
  rS <- mat.sqrt(sp[1]*S[[1]]+sp[2]*S[[2]])
  q.tot <- ncol(X)
                                     # number of params
                                     # number of data
  n <- nrow(X)
  X1 \leftarrow rbind(X,rS)
                                     # augmented X
  y1 <- c(y,rep(0,q.tot))
                                     # augment data
  b < -lm(y1 \sim X1 - 1)
                                     # fit model
  trA<-sum(influence(b) $hat[1:n]) # tr(A)</pre>
  norm<-sum((y-fitted(b)[1:n])^2) # RSS
  list(model=b,gcv=norm*n/(n-trA)^2,sp=sp)
```

Estimate an Additive Model to Fit Data for 31 Felled Cherry Trees

- We will use this routine to estimate an additive model for the data in data frame: trees.
 - Volume, Girth and Height for 31 felled cherry trees.
 - We want to predict Volume using the model: Volume = f_1 (Girth) + f_2 (Height) + \mathcal{E}_i
- Given the simple smoothers we are using, we must rescale the predictors onto [0,1]:

```
data(trees) # get tree data
rg <- range(trees$Girth) # rg has low, high of girth
trees$Girth <- (trees$Girth - rg[1])/(rg[2]-rg[1])
rh <- range(trees$Height)
trees$Height <- (trees$Height - rh[1])/(rh[2]-rh[1])</pre>
```

- Then we obtain the model matrix and penalty matrices: 36
- am0 <- am.setup(trees\$Girth,trees\$Height)</pre>

Grid Search to Find Model Fit Minimizing GCV Score

Now we perform a grid search to find the model fit that approximately minimizes the GCV score:

Girth has low smoothing parameter (allows curvature)

Grid Search to Find Model Fit Minimizing GCV Score

- So smooth of girth has a fairly low smoothing parameter (0.01), allowing f_1 some curvature, whereas f_2 has a very high smoothing parameter (5368.71).
- We obtain values of the smooths at predictor variable values by (1) zeroing all model coefficients (except those corresponding to the term of interest, and (2) using predict(): Next slide . . .

Plot: 1. Actual Volume versus Fitted; 2. f_1 Predicted by Scaled Girth

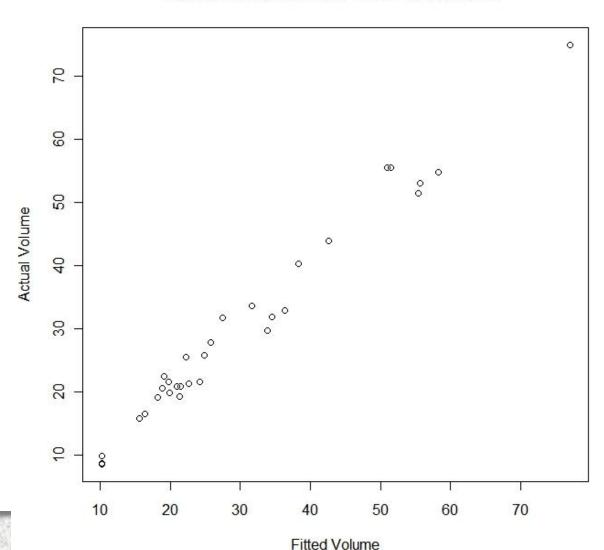
Determine values of smooths at predictor variable values by zeroing all model coefficients (except predicted value):

```
# plot fitted volume against actual volume ...
plot(trees$Volume, fitted(best$model)[1:31],
   xlab="Fitted Volume", ylab="Actual Volume")
# evaluate and plot f 1 against Girth ...
b <-best$model</pre>
b$coefficients[1]<-0 # zero the intercept
b$coefficients[11:19]<-0 # zero the second smooth coefs
f0<-predict(b)
                         # predict f 1 only, at data values
plot(trees$Girth,f0[1:31],xlab="Scaled Girth",
   ylab=expression(hat(f[1])))
```

Plot Actual Volume versus Fitted

plot(trees\$Volume,fitted(best\$model)[1:31],main= "ACTUAL VOLUME BY FITTED VOLUME", xlab="Fitted Volume", ylab="Actual Volume")

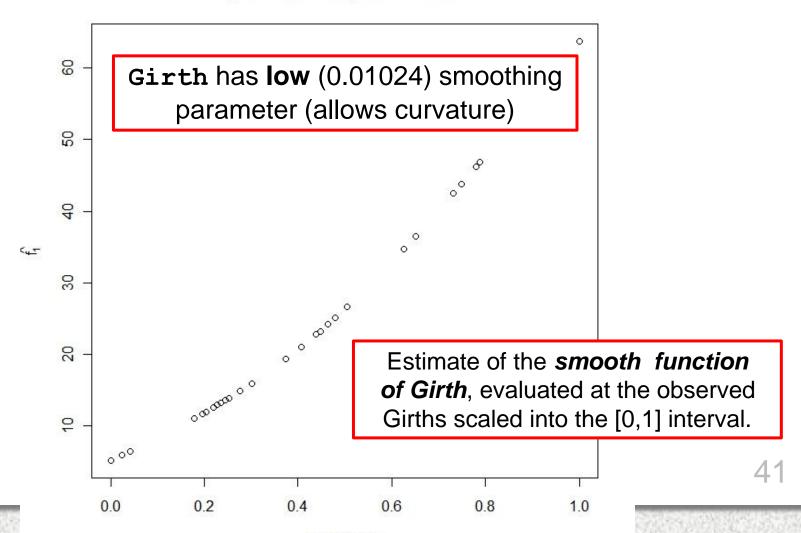
ACTUAL VOLUME BY FITTED VOLUME



Plot f₁ Predicted by Scaled Girth

plot(trees\$Girth,f0[1:31],main= "f_1 Predicted by Scaled Girth",xlab="Scaled Girth", ylab=expression(hat(f[1])))

f_1 Predicted by Scaled Girth

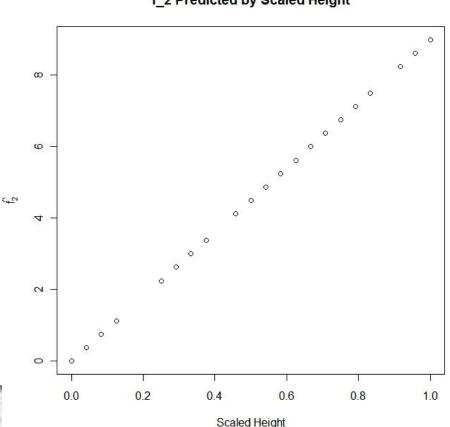


Scaled Girth

Plot f₂ Predicted by Scaled Height

Estimate of the *smooth function of Height*, evaluated at the observed Heights scaled into the [0,1] interval.

Height has high (5368) smoothing parameter (disallows curvature).



Generalized Additive Models

- Generalized Additive Models (GAMs) follow from Additive Models, as GLMs follow from Linear Models.
- Linear Predictor predicts some known smooth monotonic function of the Expected Value of the response, which
 - Follows any exponential family distribution; or
 - Has a known mean variance relationship.
- Consider trees data again using GAM of form:

```
log\{E(Volume_i)\} = f_1(Girth_i) + f_2(Height_i), Volume \sim Gamma
```

tree GAM: What Needs To Be Done?

Go back and look at fit.am() on slide 35:

```
fit.am <- function(y,X,S,sp)</pre>
# function to fit simple 2 term additive model
{ # get sqrt of total penalty matrix ...
  rS <- mat.sqrt(sp[1]*S[[1]]+sp[2]*S[[2]])
 q.tot <- ncol(X)
                                     # number of params
                                     # number of data
 n <- nrow(X)
  X1 \leftarrow rbind(X,rS)
                                     # augmented X
 y1 <- c(y,rep(0,q.tot)) # augment data
 b < -lm(y1 \sim X1 - 1)  b < -glm(y1 \sim X1 - 1)? NO! # fit model
  trA<-sum(influence(b) $hat[1:n]) # tr(A)</pre>
  norm<-sum((y-fitted(b)[1:n])^2) # RSS</pre>
  list(model=b,gcv=norm*n/(n-trA)^2,sp=sp)
```

Additive model was estimated by **penalized least squares**.

GAM will be fitted by **penalized likelihood maximization**.

Using **penalized iteratively re-weighted least squares** (**P-IRLS**)

tree GAM: What Needs To Be Done?

Modify fit.am() to fit.gamG() below:

```
fit.gamG <- function(y,X,S,sp)</pre>
# function to fit simple 2 term generalized additive model
# Gamma errors and log link
{ # get sgrt of combined penalty matrix ...
 rS <- mat.sqrt(sp[1]*S[[1]]+sp[2]*S[[2]])
 q <- ncol(X) # number of params</pre>
 n <- nrow(X) # number of data</pre>
 X1 <- rbind(X,rS) # augmented model matrix</pre>
 eta <- log(y) # initialize linear predictor</pre>
 norm <- 0;old.norm <- 1 # initialize convergence control
 while (abs(norm-old.norm)>1e-4*norm) # repeat un-converged
  { mu <- exp(eta) # fitted values
    z <- (y-mu)/mu + eta # pseudodata (recall w_i=1, here)
    z[(n+1):(n+q)] \leftarrow 0 # augmented pseudodata
   m <- lm(z~X1-1) # fit penalized working model
   b <- m$coefficients # current parameter estimates</pre>
   eta <- (X1%*%b)[1:n] # 'linear predictor'
   trA <- sum(influence(m) $hat[1:n]) # tr(A)</pre>
    old.norm <- norm # store for convergence test
   norm <- sum((z-fitted(m))[1:n]^2) # RSS of working model
 list(model=m,gcv=norm*n/(n-trA)^2,sp=sp)
```

tree GAM: What Needs To Be Done?

To find GCV optimum fit, simply replace fit.am() function with fit.gamG() function in the smoothing parameter grid search loop (slide 37) and repeated below:

```
## to find model fit that approximately minimizes GCV score
sp <- c(0,0)  # initialize smoothing parameter (s.p.) array
for (i in 1:30) for (j in 1:30)  # loop over s.p. grid
{ sp[1]<-1e-5*2^(i-1);sp[2]<-1e-5*2^(j-1) # s.p.s
    b<-fit.am(trees$Volume,am0$X,am0$S,sp) # fit using s.p.s
    if (i+j==2) best<-b else  # store 1st model
    if (b$gcv<best$gcv) best<-b # store best model
}</pre>
```

LET'S TRY IT!!!

GCV best smoothing parameters found

best\$sp

tree GAM: We Try It!

```
## to find model fit that approximately minimizes GCV score for
a GAM, we have
## replaced fit.am with fit.gamG in the smooting parameter grid
search loop below:
sp < -c(0,0) # initialize smoothing parameter (s.p.) array
for (i in 1:30) for (j in 1:30) # loop over s.p. grid
{sp[1] < -1e - 5 * 2^{(i-1)}; sp[2] < -1e - 5 * 2^{(j-1)} # s.p.s}
 b<-fit.gamG trees$Volume,am0$X,am0$S,sp) # fit using s.p.s
  if (i+j==2) best<-b else
                               # store 1st model
  if (b$qcv<best$qcv) best<-b</pre>
                                        # store best model
best$sp # GCV best smoothing parameters found
[1] 0.01024 5368.70912
```

We get the same optimum smoothing GCV scores

Plot Actual Volume versus Fitted

plot(trees\$Volume,fitted(best\$model)[1:31],main= "ACTUAL VOLUME BY FITTED VOLUME", xlab="Fitted Volume", ylab="Actual Volume")

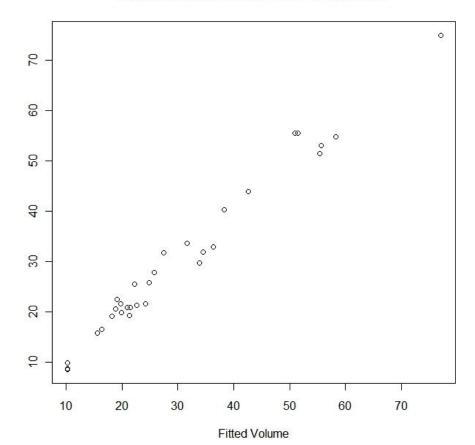
They are the same, but they should be !

ACTUAL VOLUME BY FITTED VOLUME: GAM

0 0.4 80 0 Actual Volume 00 3.0 10 20 30 50 60 70 40

Fitted Volume

ACTUAL VOLUME BY FITTED VOLUME

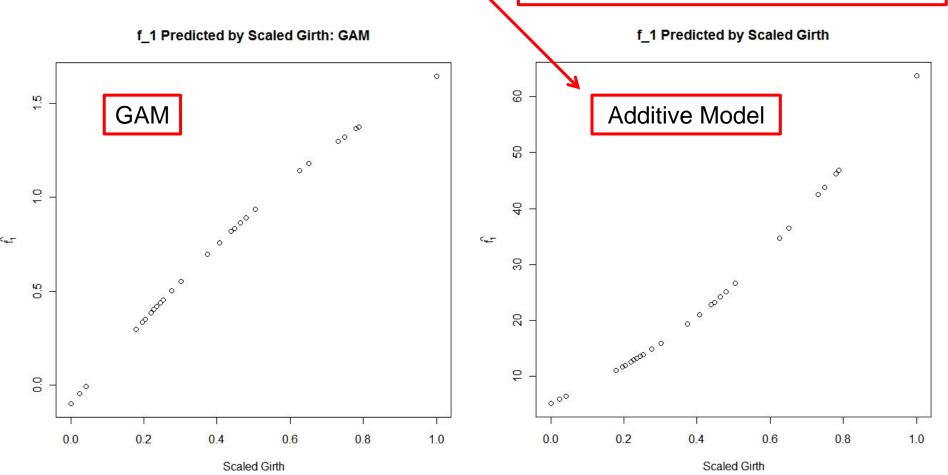


Plot f₁ Predicted by Scaled Girth

plot(trees\$Girth,f0[1:31],main= "f_1 Predicted by Scaled Girth",xlab="Scaled Girth", ylab=expression(hat(f[1])))

Girth has **low** (0.01024) smoothing parameter (allows curvature)

of Girth, evaluated at the observed Girths scaled into the [0,1] interval.



Plot f₂ Predicted by Scaled Height

plot(trees\$Height,f0[1:31],main= "f_2 Predicted by Scaled Height: GAM",xlab="Scaled Height",ylab=expression(hat(f[2])))

Height has high (5368) smoothing parameter (disallows curvature).

Estimate of the **smooth function of Height**, evaluated at the observed
Heights scaled into the [0,1] interval.

