from tkinter import \*  
import random  
ws = Tk()  
ws.title('number guessing')  
ws.geometry('600x400')  
  
  
# Add image file  
bg = PhotoImage(file="python.png")  
  
# create a label  
my\_label = Label(ws, image=bg)  
my\_label.place(x=0, y=0, relwidth=1, relheight=1)  
ranNum = random.randint(0, 10)  
chance = 3  
var = IntVar()  
disp = StringVar()  
  
def check\_guess():  
 global ranNum  
 global chance  
 usr\_ip = var.get()  
 if chance > 0:  
 if usr\_ip == ranNum:  
 msg = f'CONRATULATIONS!.'  
 elif usr\_ip > ranNum:  
 chance -= 1  
 msg = f'{usr\_ip} too high. You have {chance} attempt left.'  
 elif usr\_ip < ranNum:  
 chance -= 1  
 msg = f'{usr\_ip} too small. You have {chance} attempt left.'  
 else:  
 msg = 'Something went wrong!'  
 else:  
 msg = f'BETTER LUCK NEXT TIME!!'  
  
 disp.set(msg)  
  
Entry(  
 ws,  
 textvariable=var,  
 font=('arial', 25, 'bold')  
).pack(pady=(50, 10))  
  
Button(  
 ws,  
 text='Submit Guess',  
 font=('arial', 25, 'bold'),  
 command=check\_guess  
).pack()  
  
Label(  
 ws,  
 textvariable=disp,  
 bg='#5671A6',  
 font=('sans-serif', 14)  
).pack(pady=(20, 0))  
  
ws.mainloop()