

WEB TECHNOLOGY AND ITS APPLICATIONS [As per Choice Based Credit System (CBCS) scheme] (Effective from the academic year 2017 - 2018) SEMESTER – VII			
Subject Code	17CS71	IA Marks	40
Number of Lecture Hours/Week	04	Exam Marks	60
Total Number of Lecture Hours	50	Exam Hours	03
CREDITS – 04			
Module – 1			Teaching Hours
Introduction to HTML, What is HTML and Where did it come from?, HTML Syntax, Semantic Markup, Structure of HTML Documents, Quick Tour of HTML Elements, HTML5 Semantic Structure Elements, Introduction to CSS, What is CSS, CSS Syntax, Location of Styles, Selectors, The Cascade: How Styles Interact, The Box Model, CSS Text Styling.			10 Hours
Module – 2			
HTML Tables and Forms, Introducing Tables, Styling Tables, Introducing Forms, Form Control Elements, Table and Form Accessibility, Microformats, Advanced CSS: Layout, Normal Flow, Positioning Elements, Floating Elements, Constructing Multicolumn Layouts, Approaches to CSS Layout, Responsive Design, CSS Frameworks.			10 Hours
Module – 3			
JavaScript: Client-Side Scripting, What is JavaScript and What can it do?, JavaScript Design Principles, Where does JavaScript Go?, Syntax, JavaScript Objects, The Document Object Model (DOM), JavaScript Events, Forms, Introduction to Server-Side Development with PHP, What is Server-Side Development, A Web Server's Responsibilities, Quick Tour of PHP, Program Control, Functions			10 Hours
Module – 4			
PHP Arrays and Superglobals, Arrays, \$_GET and \$_POST Superglobal Arrays, \$_SERVER Array, \$_FILES Array, Reading/Writing Files, PHP Classes and Objects, Object-Oriented Overview, Classes and Objects in PHP, Object Oriented Design, Error Handling and Validation, What are Errors and Exceptions?, PHP Error Reporting, PHP Error and Exception Handling			10 Hours
Module – 5			
Managing State, The Problem of State in Web Applications, Passing Information via Query Strings, Passing Information via the URL Path, Cookies, Serialization, Session State, HTML5 Web Storage, Caching, Advanced JavaScript and jQuery, JavaScript Pseudo-Classes, jQuery Foundations, AJAX, Asynchronous File Transmission, Animation, Backbone MVC Frameworks, XML Processing and Web Services, XML Processing, JSON, Overview of Web Services.			10 Hours
Course Outcomes: After studying this course, students will be able to			
<ul style="list-style-type: none"> • Define HTML and CSS syntax and semantics to build web pages. • Understand the concepts of Construct , visually format tables and forms using HTML using CSS • Develop Client-Side Scripts using JavaScript and Server-Side Scripts using PHP to generate and display the contents dynamically. • List the principles of object oriented development using PHP • Illustrate JavaScript frameworks like jQuery and Backbone which facilitates 			

developer to focus on core features.
Question paper pattern:
<p>The question paper will have ten questions.</p> <p>There will be 2 questions from each module.</p> <p>Each question will have questions covering all the topics under a module.</p> <p>The students will have to answer 5 full questions, selecting one full question from each module.</p>
Text Books:
1. Randy Connolly, Ricardo Hoar, " Fundamentals of Web Development ", 1 st Edition, Pearson Education India. (ISBN:978-9332575271)
Reference Books:
<ol style="list-style-type: none"> 1) Robin Nixon, "Learning PHP, MySQL & JavaScript with jQuery, CSS and HTML5", 4th Edition, O'Reilly Publications, 2015. (ISBN:978-9352130153) 2) Luke Welling, Laura Thomson, "PHP and MySQL Web Development", 5th Edition, Pearson Education, 2016. (ISBN:978-9332582736) 3) Nicholas C Zakas, "Professional JavaScript for Web Developers", 3rd Edition, Wrox/Wiley India, 2012. (ISBN:978-8126535088) 4) David Sawyer Mcfarland, "JavaScript & jQuery: The Missing Manual", 1st Edition, O'Reilly/Shroff Publishers & Distributors Pvt Ltd, 2014 (ISBN:978-9351108078) 5) Zak Ruvalcaba Anne Boehm, "Murach's HTML5 and CSS3", 3rd Edition, Murachs/Shroff Publishers & Distributors Pvt Ltd, 2016. (ISBN:978-9352133246)

ADVANCED COMPUTER ARCHITECTURES [As per Choice Based Credit System (CBCS) scheme] (Effective from the academic year 2017 - 2018) SEMESTER – VII			
Subject Code	17CS72	IA Marks	40
Number of Lecture Hours/Week	4	Exam Marks	60
Total Number of Lecture Hours	50	Exam Hours	03
CREDITS – 04			
Module – 1			Teaching Hours
Theory of Parallelism: Parallel Computer Models, The State of Computing, Multiprocessors and Multicomputer ,Multivector and SIMD Computers ,PRAM and VLSI Models, Program and Network Properties ,Conditions of Parallelism, Program Partitioning and Scheduling, Program Flow Mechanisms, System Interconnect Architectures, Principles of Scalable Performance, Performance Metrics and Measures, Parallel Processing Applications, Speedup Performance Laws, Scalability Analysis and Approaches.			10 Hours
Module – 2			
Hardware Technologies: Processors and Memory Hierarchy, Advanced Processor Technology, Superscalar and Vector Processors, Memory Hierarchy Technology, Virtual Memory Technology.			10 Hours
Module – 3			
Bus, Cache, and Shared Memory ,Bus Systems ,Cache Memory Organizations ,Shared Memory Organizations ,Sequential and Weak Consistency Models ,Pipelining and Superscalar Techniques ,Linear Pipeline Processors ,Nonlinear Pipeline Processors ,Instruction Pipeline Design ,Arithmetic Pipeline Design (Upto 6.4).			10 Hours
Module – 4			
Parallel and Scalable Architectures: Multiprocessors and Multicomputers ,Multiprocessor System Interconnects, Cache Coherence and Synchronization Mechanisms, Three Generations of Multicomputers ,Message-Passing Mechanisms ,Multivector and SIMD Computers ,Vector Processing Principles ,Multivector Multiprocessors ,Compound Vector Processing ,SIMD Computer Organizations (Upto 8.4),Scalable, Multithreaded, and Dataflow Architectures, Latency-Hiding Techniques, Principles of Multithreading, Fine-Grain Multicomputers, Scalable and Multithreaded Architectures, Dataflow and Hybrid Architectures.			10 Hours
Module – 5			
Software for parallel programming: Parallel Models, Languages, and Compilers ,Parallel Programming Models, Parallel Languages and Compilers ,Dependence Analysis of Data Arrays ,Parallel Program Development and Environments, Synchronization and Multiprocessing Modes. Instruction and System Level Parallelism, Instruction Level Parallelism ,Computer Architecture ,Contents, Basic Design Issues ,Problem Definition ,Model of a Typical Processor ,Compiler-detected Instruction Level Parallelism ,Operand Forwarding ,Reorder Buffer, Register Renaming ,Tomasulo's Algorithm ,Branch Prediction, Limitations in Exploiting Instruction Level Parallelism ,Thread Level Parallelism.			10 Hours
Course outcomes: The students should be able to:			

- | |
|---|
| <ul style="list-style-type: none">• Understand the concepts of parallel computing and hardware technologies• Illustrate and contrast the parallel architectures• Recall parallel programming concepts |
|---|

Question paper pattern

The question paper will have ten questions.

There will be 2 questions from each module.

Each question will have questions covering all the topics under a module.

The students will have to answer 5 full questions, selecting one full question from each module.
--

Text Books:

- | |
|---|
| <ol style="list-style-type: none">1. Kai Hwang and Naresh Jotwani, Advanced Computer Architecture (SIE): Parallelism, Scalability, Programmability, McGraw Hill Education 3/e. 2015 |
|---|

Reference Books:

- | |
|---|
| <ol style="list-style-type: none">1. John L. Hennessy and David A. Patterson, Computer Architecture: A quantitative approach, 5th edition, Morgan Kaufmann Elsevier, 2013 |
|---|

MACHINE LEARNING [As per Choice Based Credit System (CBCS) scheme] (Effective from the academic year 2017 - 2018) SEMESTER – VII			
Subject Code	17CS73	IA Marks	40
Number of Lecture Hours/Week	03	Exam Marks	60
Total Number of Lecture Hours	50	Exam Hours	03
CREDITS – 04			
Module – 1			Teaching Hours
Introduction: Well posed learning problems, Designing a Learning system, Perspective and Issues in Machine Learning. Concept Learning: Concept learning task, Concept learning as search, Find-S algorithm, Version space, Candidate Elimination algorithm, Inductive Bias. Text Book1, Sections: 1.1 – 1.3, 2.1-2.5, 2.7			10 Hours
Module – 2			
Decision Tree Learning: Decision tree representation, Appropriate problems for decision tree learning, Basic decision tree learning algorithm, hypothesis space search in decision tree learning, Inductive bias in decision tree learning, Issues in decision tree learning. Text Book1, Sections: 3.1-3.7			10 Hours
Module – 3			
Artificial Neural Networks: Introduction, Neural Network representation, Appropriate problems, Perceptrons, Backpropagation algorithm. Text book 1, Sections: 4.1 – 4.6			08 Hours
Module – 4			
Bayesian Learning: Introduction, Bayes theorem, Bayes theorem and concept learning, ML and LS error hypothesis, ML for predicting probabilities, MDL principle, Naive Bayes classifier, Bayesian belief networks, EM algorithm Text book 1, Sections: 6.1 – 6.6, 6.9, 6.11, 6.12			10 Hours
Module – 5			
Evaluating Hypothesis: Motivation, Estimating hypothesis accuracy, Basics of sampling theorem, General approach for deriving confidence intervals, Difference in error of two hypothesis, Comparing learning algorithms. Instance Based Learning: Introduction, k-nearest neighbor learning, locally weighted regression, radial basis function, cased-based reasoning, Reinforcement Learning: Introduction, Learning Task, Q Learning Text book 1, Sections: 5.1-5.6, 8.1-8.5, 13.1-13.3			12 Hours
Course Outcomes: After studying this course, students will be able to			
<ul style="list-style-type: none"> Recall the problems for machine learning. And select the either supervised, unsupervised or reinforcement learning. Understand theory of probability and statistics related to machine learning Illustrate concept learning, ANN, Bayes classifier, k nearest neighbor, Q, 			
Question paper pattern:			
The question paper will have ten questions. There will be 2 questions from each module.			

Each question will have questions covering all the topics under a module. The students will have to answer 5 full questions, selecting one full question from each module.
Text Books:
1. Tom M. Mitchell, Machine Learning, India Edition 2013, McGraw Hill Education.
Reference Books:
1. Trevor Hastie, Robert Tibshirani, Jerome Friedman, h The Elements of Statistical Learning, 2nd edition, springer series in statistics. 2. Ethem Alpaydın, Introduction to machine learning, second edition, MIT press.

NATURAL LANGUAGE PROCESSING [As per Choice Based Credit System (CBCS) scheme] (Effective from the academic year 2017 - 2018) SEMESTER – VII			
Subject Code	17CS741	IA Marks	40
Number of Lecture Hours/Week	3	Exam Marks	60
Total Number of Lecture Hours	40	Exam Hours	03
CREDITS – 03			
Module – 1			Teaching Hours
Overview and language modeling: Overview: Origins and challenges of NLP- Language and Grammar-Processing Indian Languages- NLP Applications- Information Retrieval. Language Modeling: Various Grammar- based Language Models-Statistical Language Model.			8 Hours
Module – 2			
Word level and syntactic analysis: Word Level Analysis: Regular Expressions- Finite-State Automata-Morphological Parsing-Spelling Error Detection and correction- Words and Word classes-Part-of Speech Tagging. Syntactic Analysis: Context-free Grammar-Constituency- Parsing-Probabilistic Parsing.			8 Hours
Module – 3			
Extracting Relations from Text: From Word Sequences to Dependency Paths: Introduction, Subsequence Kernels for Relation Extraction, A Dependency-Path Kernel for Relation Extraction and Experimental Evaluation. Mining Diagnostic Text Reports by Learning to Annotate Knowledge Roles: Introduction, Domain Knowledge and Knowledge Roles, Frame Semantics and Semantic Role Labeling, Learning to Annotate Cases with Knowledge Roles and Evaluations. A Case Study in Natural Language Based Web Search: InFact System Overview, The GlobalSecurity.org Experience.			8 Hours
Module – 4			
Evaluating Self-Explanations in iSTART: Word Matching, Latent Semantic Analysis, and Topic Models: Introduction, iSTART: Feedback Systems, iSTART: Evaluation of Feedback Systems, Textual Signatures: Identifying Text-Types Using Latent Semantic Analysis to Measure the Cohesion of Text Structures: Introduction, Cohesion, Coh-Metrix, Approaches to Analyzing Texts, Latent Semantic Analysis, Predictions, Results of Experiments. Automatic Document Separation: A Combination of Probabilistic Classification and Finite-State Sequence Modeling: Introduction, Related Work, Data Preparation, Document Separation as a Sequence Mapping Problem, Results. Evolving Explanatory Novel Patterns for Semantically-Based Text Mining: Related Work, A Semantically Guided Model for Effective Text Mining.			8 Hours
Module – 5			
INFORMATION RETRIEVAL AND LEXICAL RESOURCES: Information Retrieval: Design features of Information Retrieval Systems-Classical, Non classical, Alternative Models of Information Retrieval – valuation Lexical Resources: World Net-Frame Net- Stemmers-POS Tagger- Research Corpora.			8 Hours

Course outcomes: The students should be able to:
<ul style="list-style-type: none"> Analyze the natural language text. Define the importance of natural language. Understand the concepts Text mining. Illustrate information retrieval techniques.
Question paper pattern: The question paper will have ten questions. There will be 2 questions from each module. Each question will have questions covering all the topics under a module. The students will have to answer 5 full questions, selecting one full question from each module.
Text Books:
<ol style="list-style-type: none"> 1. Tanveer Siddiqui, U.S. Tiwary, “Natural Language Processing and Information Retrieval”, Oxford University Press, 2008. 2. Anne Kao and Stephen R. Poteet (Eds), “Natural Language Processing and Text Mining”, Springer-Verlag London Limited 2007.
Reference Books:
<ol style="list-style-type: none"> 1. Daniel Jurafsky and James H Martin, “Speech and Language Processing: An introduction to Natural Language Processing, Computational Linguistics and Speech Recognition”, 2nd Edition, Prentice Hall, 2008. 2. James Allen, “Natural Language Understanding”, 2nd edition, Benjamin/Cummings publishing company, 1995. 3. Gerald J. Kowalski and Mark.T. Maybury, “Information Storage and Retrieval systems”, Kluwer academic Publishers, 2000.

DIGITAL IMAGE PROCESSING [As per Choice Based Credit System (CBCS) scheme] (Effective from the academic year 2017 - 2018) SEMESTER – VII			
Subject Code	17CS753	IA Marks	40
Number of Lecture Hours/Week	3	Exam Marks	60
Total Number of Lecture Hours	40	Exam Hours	03
CREDITS – 03			
Module – 1			Teaching Hours
Introduction Fundamental Steps in Digital Image Processing, Components of an Image Processing System, Sampling and Quantization, Representing Digital Images (Data structure), Some Basic Relationships Between Pixels- Neighbors and Connectivity of pixels in image, Applications of Image Processing: Medical imaging, Robot vision, Character recognition, Remote Sensing.			8 Hours
Module – 2			
Image Enhancement In The Spatial Domain: Some Basic Gray Level Transformations, Histogram Processing, Enhancement Using Arithmetic/Logic Operations, Basics of Spatial Filtering, Smoothing Spatial Filters, Sharpening Spatial Filters, Combining Spatial Enhancement Methods.			8 Hours
Module – 3			
Image Enhancement In Frequency Domain: Introduction, Fourier Transform, Discrete Fourier Transform (DFT), properties of DFT , Discrete Cosine Transform (DCT), Image filtering in frequency domain.			8 Hours
Module – 4			
Image Segmentation: Introduction, Detection of isolated points, line detection, Edge detection, Edge linking, Region based segmentation- Region growing, split and merge technique, local processing, regional processing, Hough transform, Segmentation using Threshold.			8 Hours
Module – 5			
Image Compression: Introduction, coding Redundancy , Inter-pixel redundancy, image compression model, Lossy and Lossless compression, Huffman Coding, Arithmetic Coding, LZW coding, Transform Coding, Sub-image size selection, blocking, DCT implementation using FFT, Run length coding.			8 Hours
Course outcomes: The students should be able to:			
<ul style="list-style-type: none"> • Explain fundamentals of image processing • Compare transformation algorithms • Contrast enhancement, segmentation and compression techniques 			
Question paper pattern: The question paper will have ten questions. There will be 2 questions from each module. Each question will have questions covering all the topics under a module. The students will have to answer 5 full questions, selecting one full question from each module.			
Text Books: <ol style="list-style-type: none"> 1. Rafael C G., Woods R E. and Eddins S L, Digital Image Processing, Prentice Hall, 3rd edition, 2008. 			
Reference Books: <ol style="list-style-type: none"> 1. Milan Sonka, "Image Processing, analysis and Machine Vision", Thomson Press India 			

Ltd, Fourth Edition.

2. Fundamentals of Digital Image Processing- Anil K. Jain, 2nd Edition, Prentice Hall of India.
3. S. Sridhar , Digital Image Processing, Oxford University Press, 2nd Ed, 2016.

<p style="text-align: center;">MACHINE LEARNING LABORATORY [As per Choice Based Credit System (CBCS) scheme] (Effective from the academic year 2017 - 2018) SEMESTER – VII</p>			
Subject Code	17CSL76	IA Marks	40
Number of Lecture Hours/Week	01I + 02P	Exam Marks	60
Total Number of Lecture Hours	40	Exam Hours	03
CREDITS – 02			
Description (If any):			
<ol style="list-style-type: none"> 1. The programs can be implemented in either JAVA or Python. 2. For Problems 1 to 6 and 10, programs are to be developed without using the built-in classes or APIs of Java/Python. 3. Data sets can be taken from standard repositories (https://archive.ics.uci.edu/ml/datasets.html) or constructed by the students. 			
Lab Experiments:			
<ol style="list-style-type: none"> 1. Implement and demonstrate the FIND-S algorithm for finding the most specific hypothesis based on a given set of training data samples. Read the training data from a .CSV file. 2. For a given set of training data examples stored in a .CSV file, implement and demonstrate the Candidate-Elimination algorithm to output a description of the set of all hypotheses consistent with the training examples. 3. Write a program to demonstrate the working of the decision tree based ID3 algorithm. Use an appropriate data set for building the decision tree and apply this knowledge to classify a new sample. 4. Build an Artificial Neural Network by implementing the Backpropagation algorithm and test the same using appropriate data sets. 5. Write a program to implement the naïve Bayesian classifier for a sample training data set stored as a .CSV file. Compute the accuracy of the classifier, considering few test data sets. 6. Assuming a set of documents that need to be classified, use the naïve Bayesian Classifier model to perform this task. Built-in Java classes/API can be used to write the program. Calculate the accuracy, precision, and recall for your data set. 7. Write a program to construct a Bayesian network considering medical data. Use this model to demonstrate the diagnosis of heart patients using standard Heart Disease Data Set. You can use Java/Python ML library classes/API. 8. Apply EM algorithm to cluster a set of data stored in a .CSV file. Use the same data set for clustering using k-Means algorithm. Compare the results of these two algorithms and comment on the quality of clustering. You can add Java/Python ML library classes/API in the program. 9. Write a program to implement k-Nearest Neighbour algorithm to classify the iris data set. Print both correct and wrong predictions. Java/Python ML library classes can be used for this problem. 10. Implement the non-parametric Locally Weighted Regression algorithm in order to fit data points. Select appropriate data set for your experiment and draw graphs. 			
Study Experiment / Project:			
NIL			
Course outcomes: The students should be able to:			
<ol style="list-style-type: none"> 1. Understand the implementation procedures for the machine learning algorithms. 			

2. Design Java/Python programs for various Learning algorithms.
3. Apply appropriate data sets to the Machine Learning algorithms.
4. Identify and apply Machine Learning algorithms to solve real world problems.

Conduction of Practical Examination:

- All laboratory experiments are to be included for practical examination.
- Students are allowed to pick one experiment from the lot.
- Strictly follow the instructions as printed on the cover page of answer script
- Marks distribution: Procedure + Conduction + Viva: **15 + 70 + 15 (100)**

Change of experiment is allowed only once and marks allotted to the procedure part to be made zero.

WEB TECHNOLOGY LABORATORY WITH MINI PROJECT**[As per Choice Based Credit System (CBCS) scheme]****(Effective from the academic year 2017 - 2018)****SEMESTER – VII**

Subject Code	17CSL77	IA Marks	40
Number of Lecture Hours/Week	01I + 02P	Exam Marks	60
Total Number of Lecture Hours	40	Exam Hours	03

CREDITS – 02**Description (If any):****NIL****Lab Experiments:****PART A**

1. Write a JavaScript to design a simple calculator to perform the following operations: sum, product, difference and quotient.
2. Write a JavaScript that calculates the squares and cubes of the numbers from 0 to 10 and outputs HTML text that displays the resulting values in an HTML table format.
3. Write a JavaScript code that displays text “TEXT-GROWING” with increasing font size in the interval of 100ms in RED COLOR, when the font size reaches 50pt it displays “TEXT-SHRINKING” in BLUE color. Then the font size decreases to 5pt.
4. Develop and demonstrate a HTML5 file that includes JavaScript script that uses functions for the following problems:
 - a. Parameter: A string
 - b. Output: The position in the string of the left-most vowel
 - c. Parameter: A number
 - d. Output: The number with its digits in the reverse order
5. Design an XML document to store information about a student in an engineering college affiliated to VTU. The information must include USN, Name, and Name of the College, Branch, Year of Joining, and email id. Make up sample data for 3 students. Create a CSS style sheet and use it to display the document.
6. Write a PHP program to keep track of the number of visitors visiting the web page and to display this count of visitors, with proper headings.
7. Write a PHP program to display a digital clock which displays the current time of the server.
8. Write the PHP programs to do the following:
 - a. Implement simple calculator operations.
 - b. Find the transpose of a matrix.
 - c. Multiplication of two matrices.
 - d. Addition of two matrices.
9. Write a PHP program named states.py that declares a variable states with value "Mississippi Alabama Texas Massachusetts Kansas". write a PHP program that does the following:
 - a. Search for a word in variable states that ends in xas. Store this word in element 0 of a list named statesList.

<p>b. Search for a word in states that begins with k and ends in s. Perform a case-insensitive comparison. [Note: Passing re.ias a second parameter to method compile performs a case-insensitive comparison.] Store this word in element1 of statesList.</p> <p>c. Search for a word in states that begins with M and ends in s. Store this word in element 2 of the list.</p> <p>d. Search for a word in states that ends in a. Store this word in element 3 of the list.</p> <p>10. Write a PHP program to sort the student records which are stored in the database using selection sort.</p>
<p>Study Experiment / Project:</p> <p>Develop a web application project using the languages and concepts learnt in the theory and exercises listed in part A with a good look and feel effects. You can use any web technologies and frameworks and databases.</p> <p>Note:</p> <ol style="list-style-type: none"> 1. In the examination each student picks one question from part A. 2. A team of two or three students must develop the mini project. However during the examination, each student must demonstrate the project individually. 3. The team must submit a brief project report (15-20 pages) that must include the following <ol style="list-style-type: none"> a. Introduction b. Requirement Analysis c. Software Requirement Specification d. Analysis and Design e. Implementation f. Testing
<p>Course outcomes: The students should be able to:</p> <ul style="list-style-type: none"> • Design and develop dynamic web pages with good aesthetic sense of designing and latest technical know-how's. • Understand the concepts of Web Application Terminologies, Internet Tools other web services. • Recall how to link and publish web sites
<p>Conduction of Practical Examination:</p> <ol style="list-style-type: none"> 1. All laboratory experiments from part A are to be included for practical examination. 2. Mini project has to be evaluated for 40 Marks. 3. Report should be prepared in a standard format prescribed for project work. 4. Students are allowed to pick one experiment from the lot. 5. Strictly follow the instructions as printed on the cover page of answer script. 6. Marks distribution: <ol style="list-style-type: none"> a) Part A: Procedure + Conduction + Viva: 09 + 42 +09 =60 Marks b) Part B: Demonstration + Report + Viva voce 20+14+06 = 40 Marks <p>Change of experiment is allowed only once and marks allotted to the procedure part to be made zero.</p>