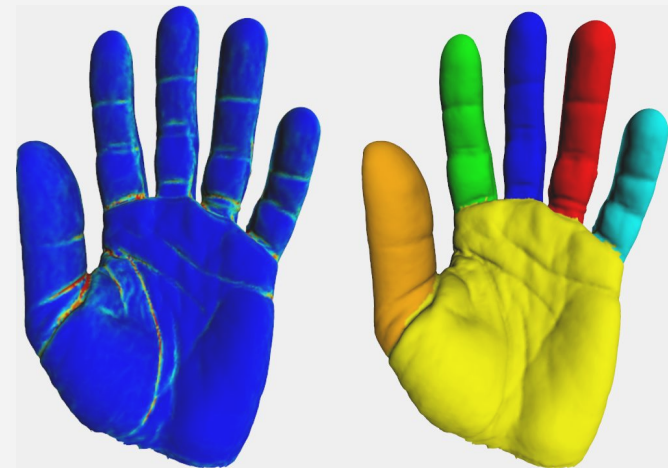


Can we segment objects without any prior?

It always seems impossible until it's done

– Nelson Mandela



-Anton Mitrokhin and Chahat Deep Singh

Motivation

Why Segmentation?



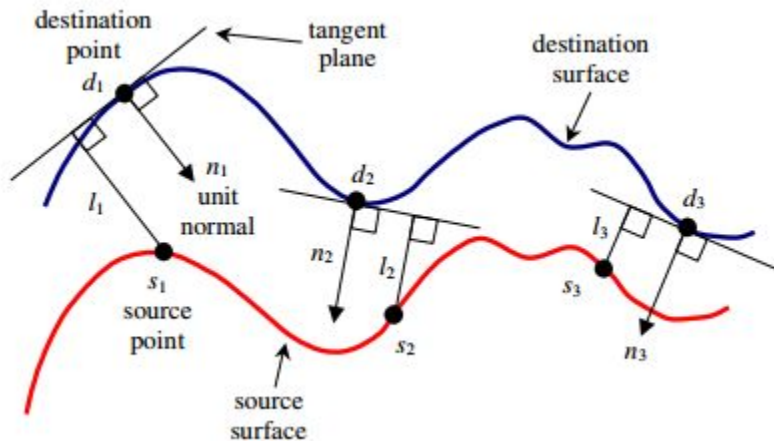
- To find meaning in the image.
- Pixels are meaningless
- Extracting higher level features

Reconstructing 3D surfaces from different scans

- ICP: Iterative Closest Point (ICP)
- $\min \sum d_i$
- Minimize difference between two clouds
- Source frame is transformed to Target frame
- Local Optimization method

Linear Least Square Optimization for Point-to-Point ICP

- Point-to-plane error metric converge much faster
- Over constrained Linear system



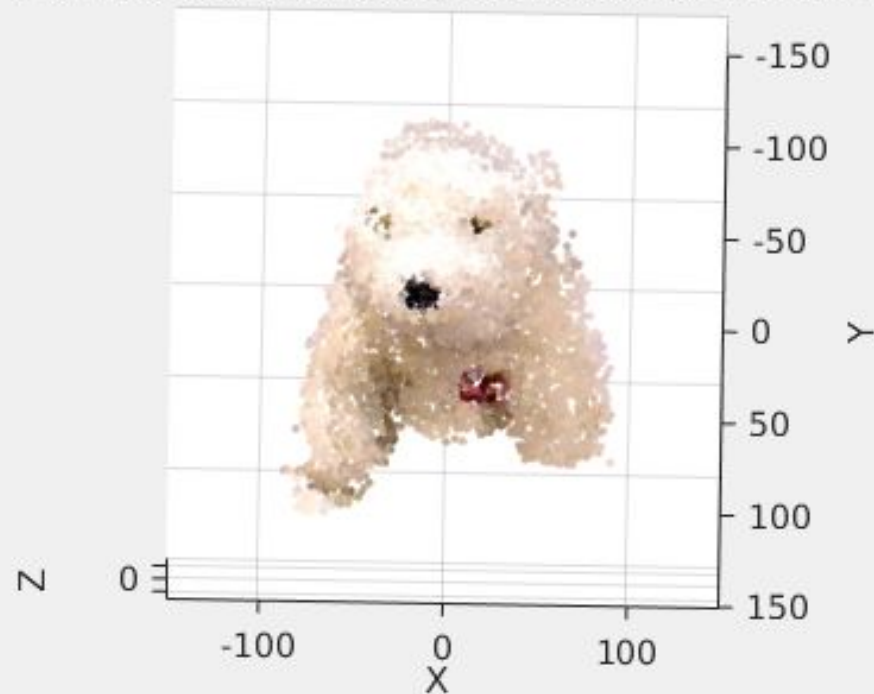
Assumptions:

- Relative Orientation is small *i.e.* $\sin \theta \approx \theta$ and $\cos \theta \approx 1$.
- Good approximation

What if relative orientation is not small?

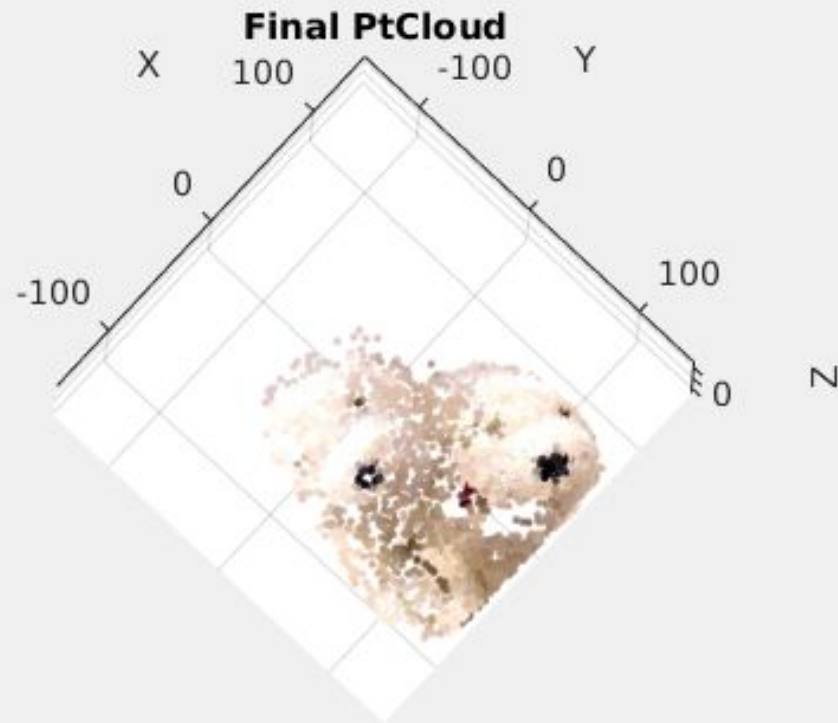
After ICP, you expect this→

PointCloud between previous and frame: 4



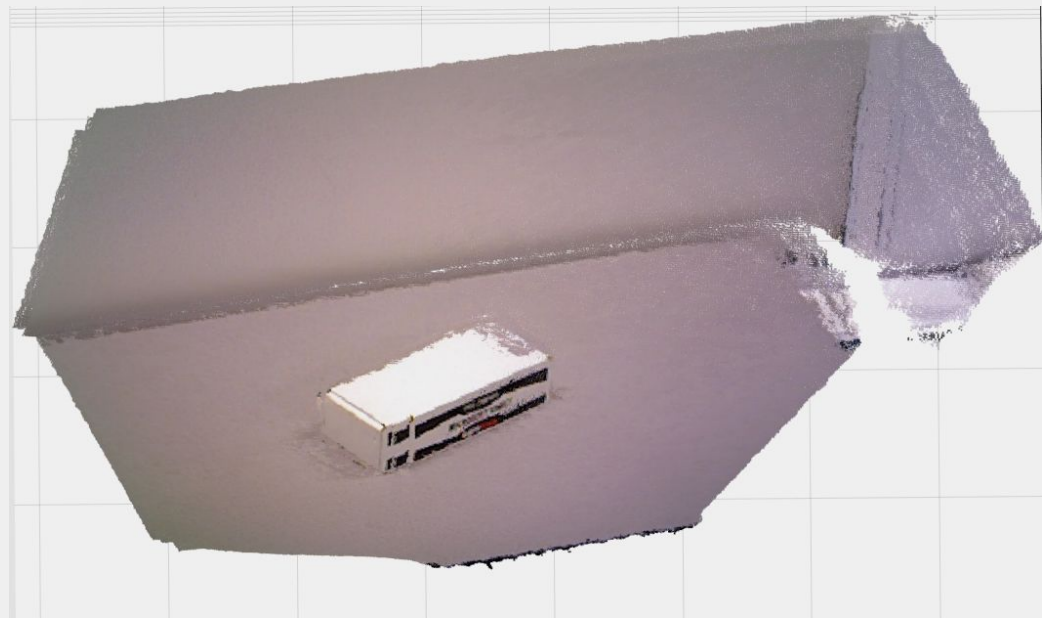
What if relative orientation is not small?

You get this →



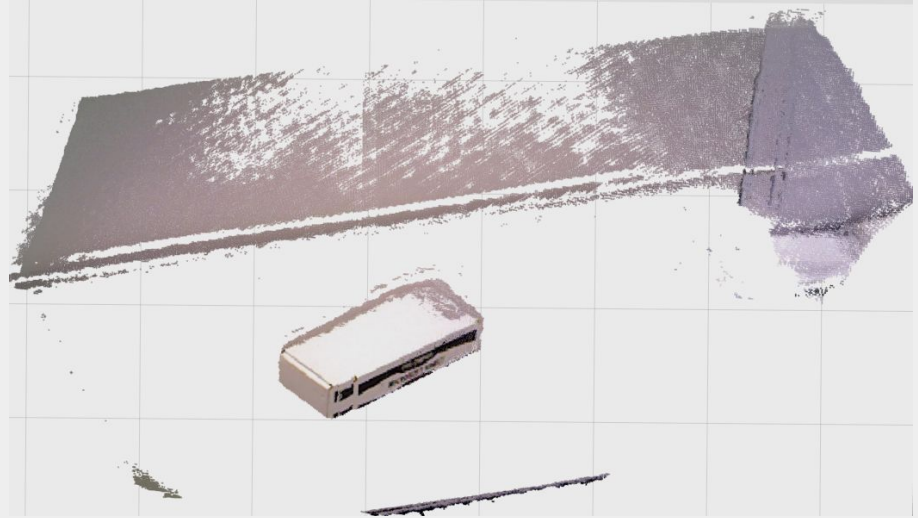
Voila! There is a two headed bear in your apartment!

ICP Results:



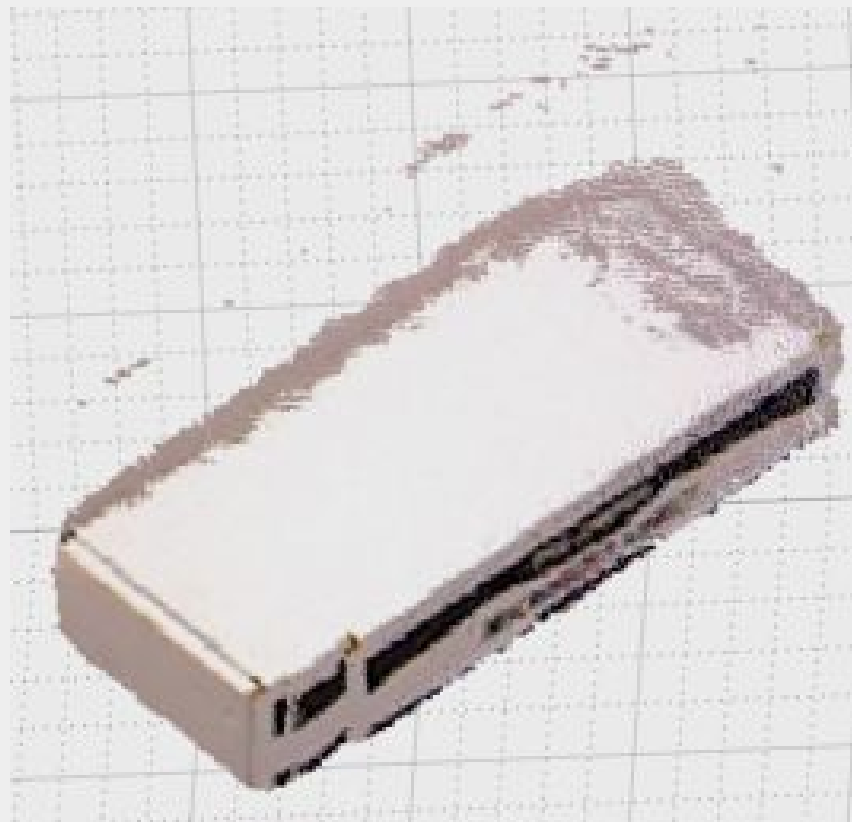
ICP Results:

Detecting Planes



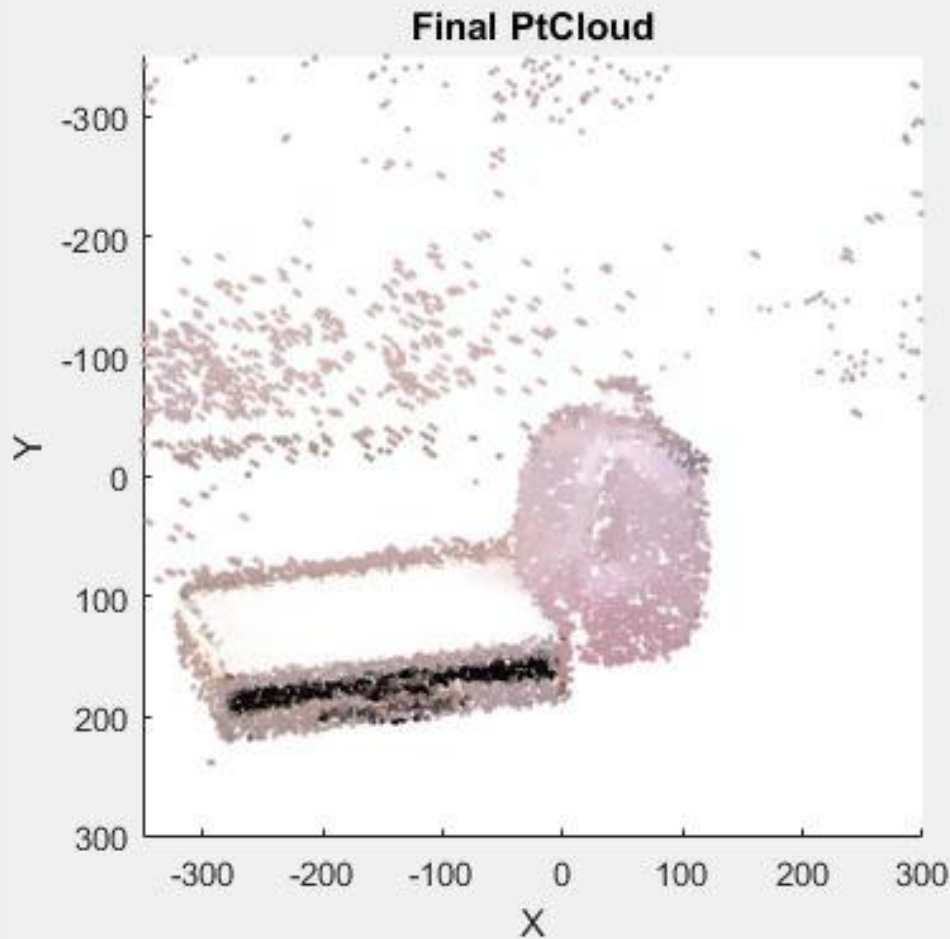
ICP Results:

Detecting Planes



ICP Results:

How to remove the noise
nearby?

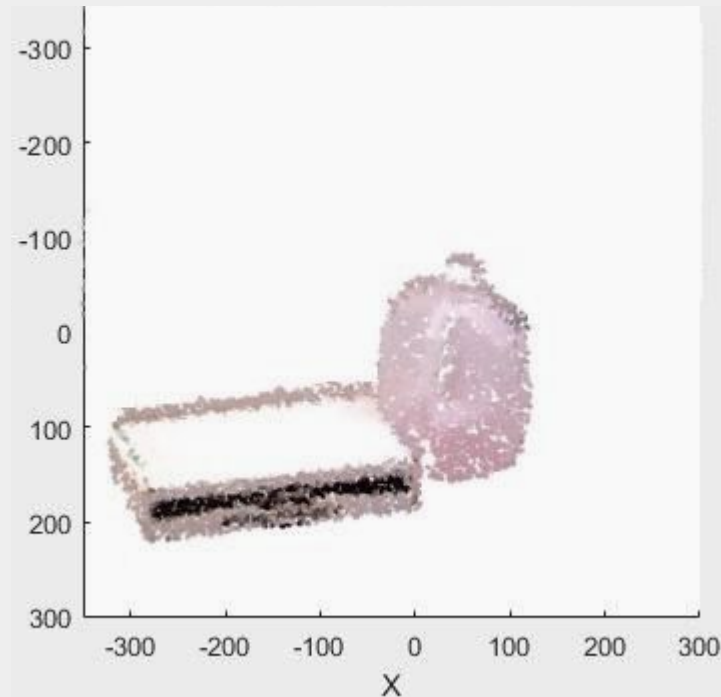


ICP Results:

Point Cloud Density!

if $\rho_{idx} < threshold$

$PtCloud(idx) = o$



Segmentation

2D or 3D?

- How to choose?
- Should we use 2D segmentation?
- If we don't have frames?
- Only have 3D reconstruction

Segmentation

2D?



Common Methods:

- HOG Features
- Bag of Visual Words
- Textons (building block of vision)
- K-means
- Graph-Based
- SVMs
- MRF/ CRF
- and of course....

DEEP LEARNING

Segmentation

2D?



- Using any of the methods,
 - i) Segment in 2D
 - ii) Reconstruct the segmented region in 3D

Segmentation

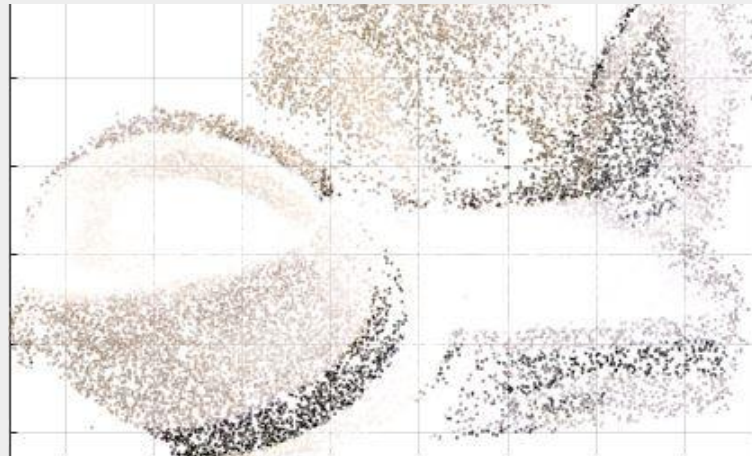
3D?



-Depth Discrepancy between two
objects

Segmentation

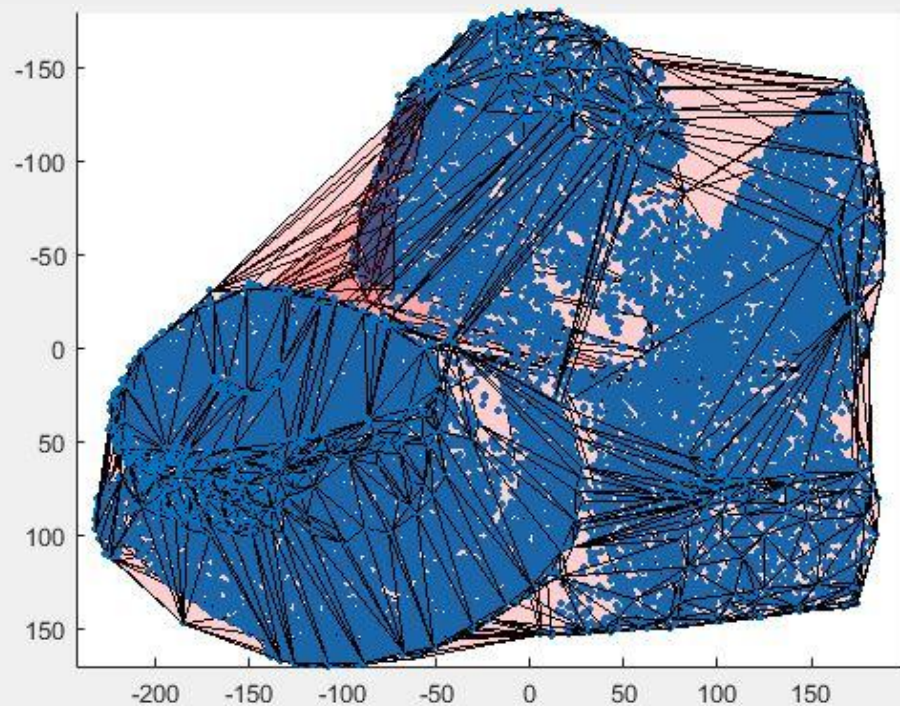
3D?



-Depth Discrepancy between two
objects

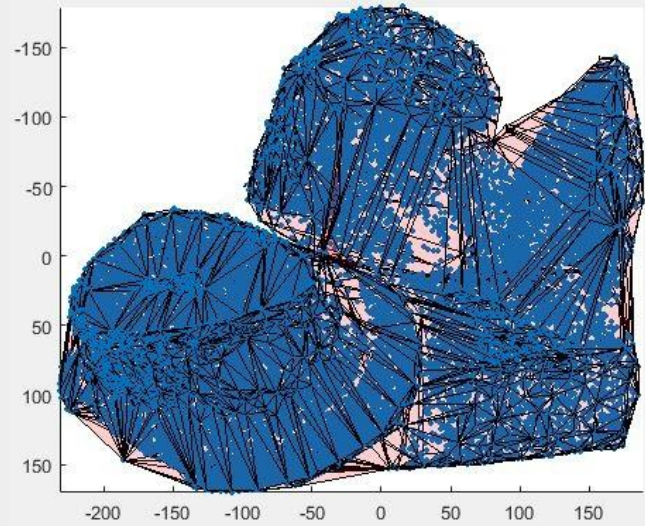
Method 2

Convex Hull



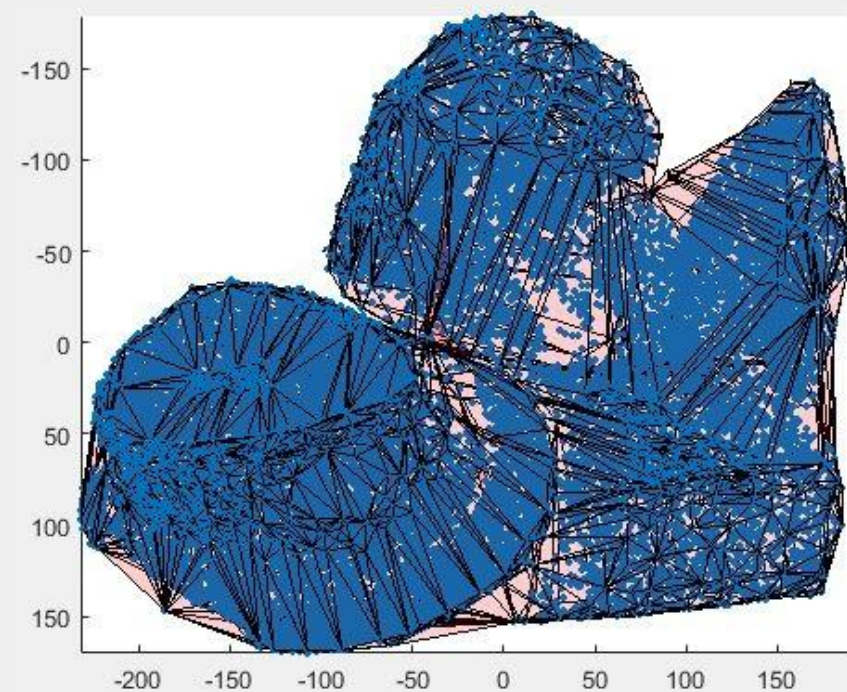
Now, take draw
a boundary:

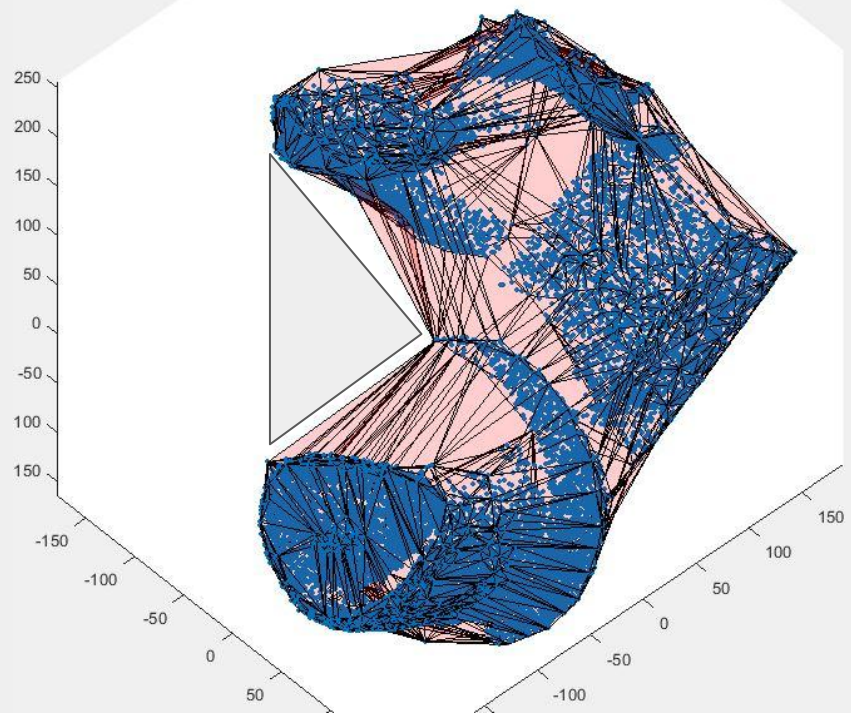
triangulation with
 $edge_length < threshold$





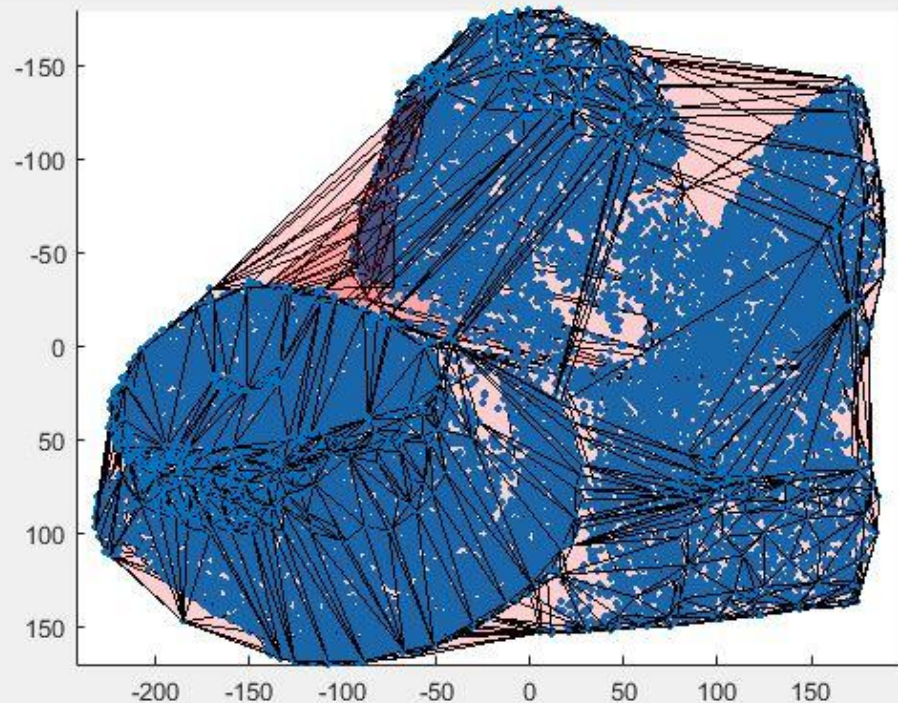
Convex - Hull





Method 3

Go-ICP or Multi-scale EM-ICP



- Scale Invariant
- ICP between Single and Multi Object scene !
- Find the similarity between single and objects in multiple scene!

Semantic Mapping:

- Based on Size:
 - Total number of pixels of each object
 - Which has the maximum volume?
- Dominating colors?
- Which object can fit the Sphere of maximum radius?
- Given the complete structure of each object, one can ask **WHICH Object is tilted the most w.r.t the table??**



-Based on look-up table.

ACKNOWLEDGEMENTS

Special thanks to Prof. Aloimonos, Nitin J Sanket and Rohan, A BIG THANK to Aleksandrs Ecins his AMAZING paper and for pursuing research in this domain.

733 ROCKS !!!!

Any questions?

THANK YOU