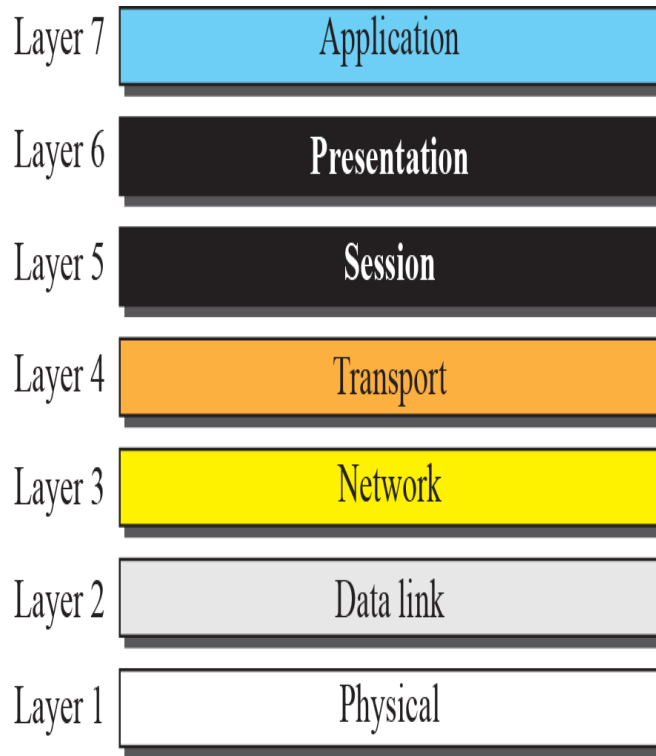

OSI Model and TCP/IP Stack

Table of Contents

- *OSI Model: Layered Architecture*
- *Properties of OSI Model*
- *TCP/IP Stack*
- *OSI Model Layer Functions: Layer to layer communication*
- *TCP/IP Stack Real World Analogy*
- *Data Encapsulation and Decapsulation*
- *Data Encapsulation on sending machine*
- *Data Decapsulation on receiving machine*
- *Data encapsulation and decapsulation on intermediate(forwarding) nodes*
- *System Call Interface*
- *Summary of Discussion*

OSI MODEL

- An ISO *guideline/standard/reference* that covers all aspects of network communications is the *Open Systems Interconnection (OSI) model*.



- An open system is a set of protocols that allows any two different systems to communicate regardless of their underlying architecture.

❖ A *protocol* is a set of rules that govern data communications.

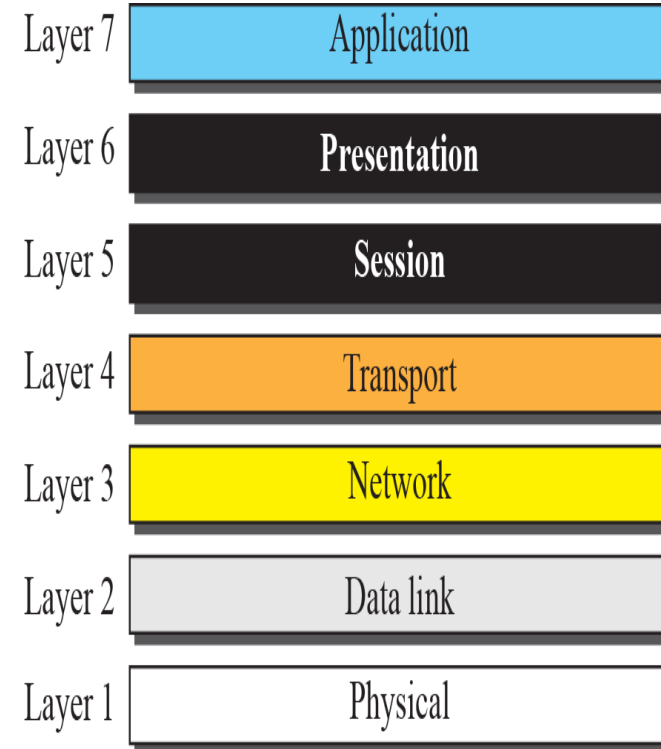
❖ The Open System Interconnection Model is conceptual model that characterizes and standardizes the communication functions of a telecommunication system regardless to its underlying architecture (internal structure technology).

Theoretical OSI Model

OSI MODEL

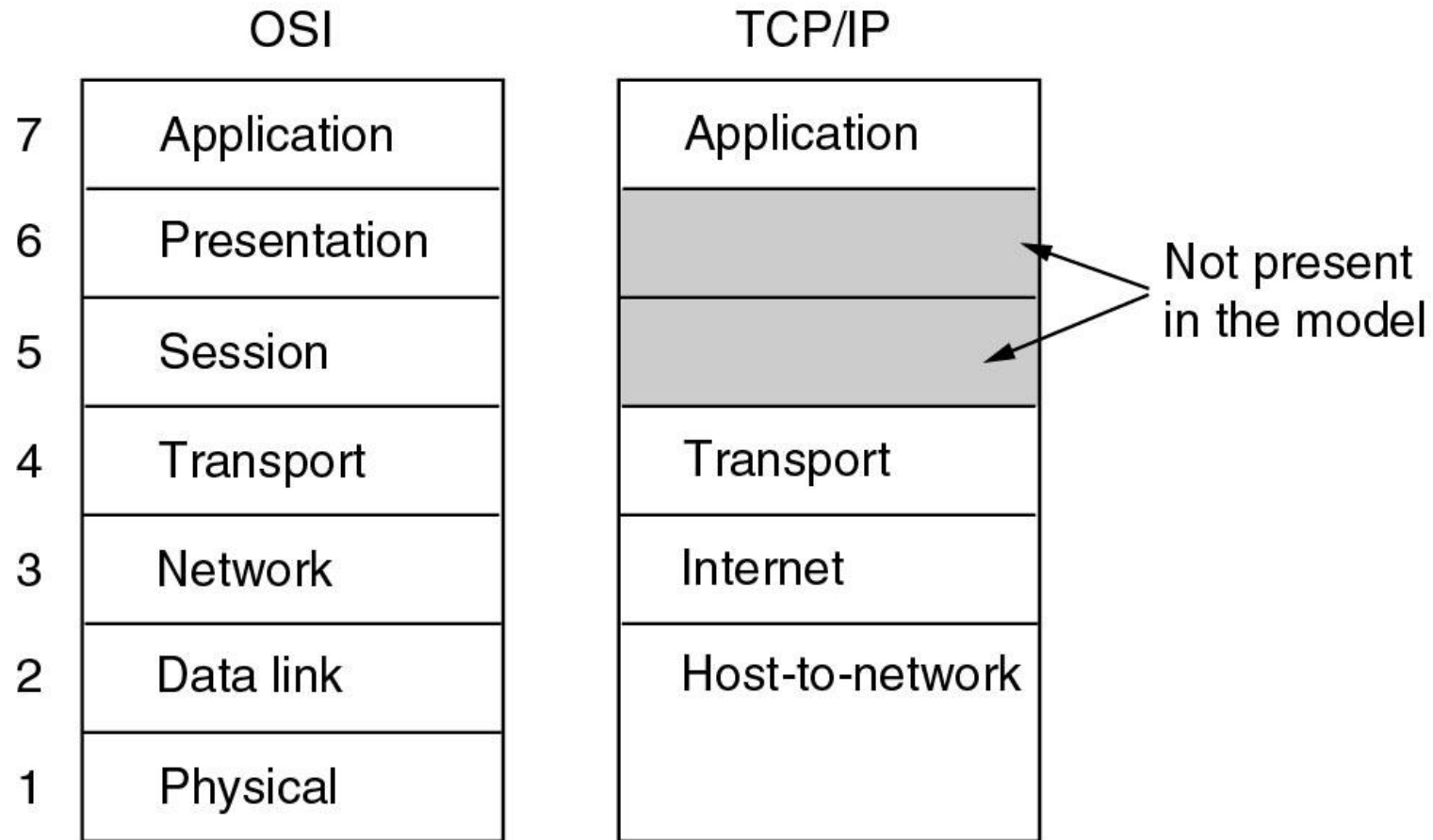
Key Points of OSI Model:

- *Description of networking subsystem*
- *OSI Model is just a guideline*
- *Layer is a complete logical functionality of a networking subsystem*
- *Each layer is associated with some function*
- *Functions of layers do not overlap across multiple layers*

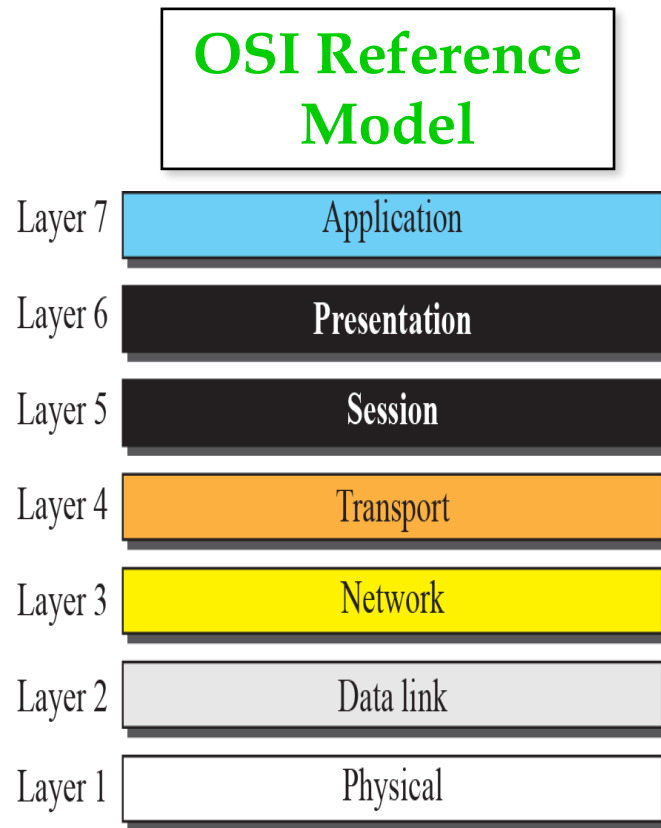


REFERENCE MODELS

- The TCP/IP reference model.

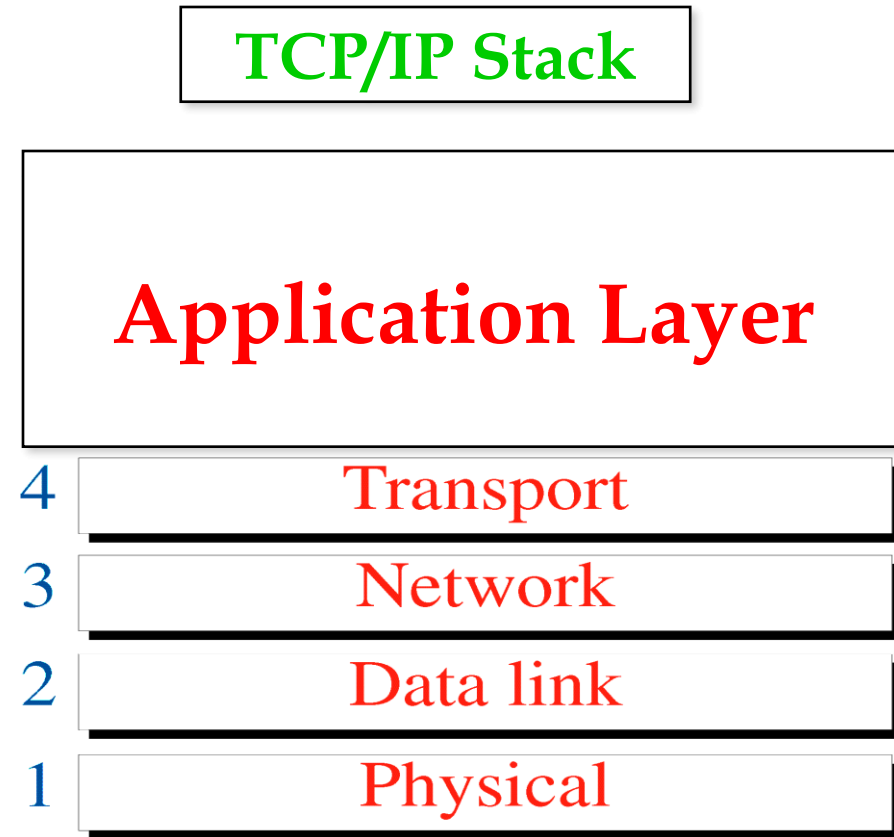


OSI MODEL and TCP/IP Stack



Theoretical OSI Model

5



Practical OSI Model

OSI Layer Functions

Application: supporting network applications

- FTP, SMTP, HTTP, Ping, Aarogya Setu

Transport: process-process data transfer

- TCP, UDP

Network: routing of datagrams from source to destination

- IP, routing protocols

Link: data transfer between neighboring network elements

- Ethernet, 802.11 (WiFi)

Physical: bits “on the wire”

Key points:

- ❑ *No layer is aware of layer above it or below it*
- ❑ *layers are isolated, with non-overlapping responsibilities.*

application

transport

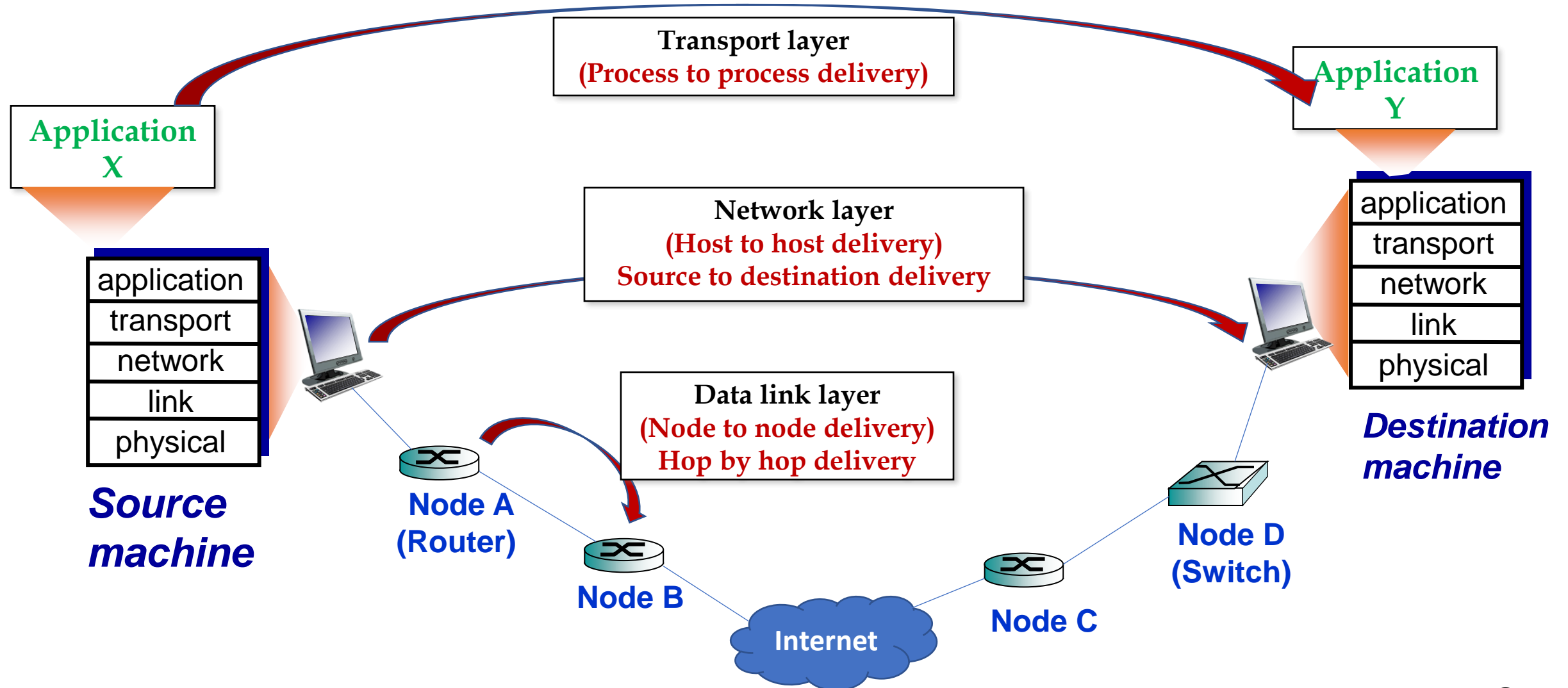
network

link

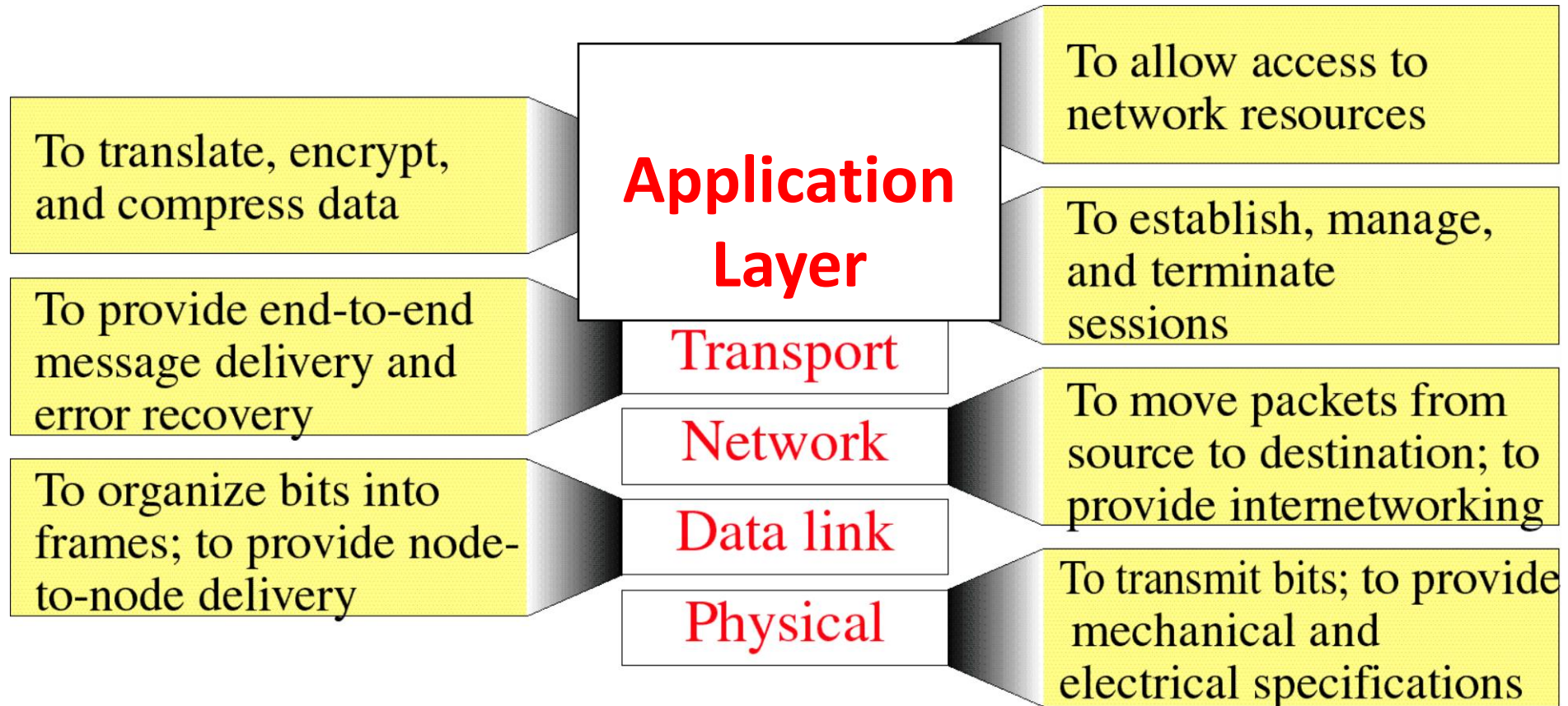
physical

TCP/IP Stack

OSI Model Layer Functions: Layer to layer communication



Summary of Layer Functions



TCP/IP Stack real world analogy

Nodes:

- Residences
- Railway station
- Airport
- Any local/international station etc.



Addresses:

MAC Address: House number

IP Address: House number, street number, town, city, state, country, pin code.

Port Address: Luggage number, House number, city, state, country, pin code.

- **Application:** Application->Person, Message->luggage
- **Session and presentation:** package of luggage (encryption/decryption)
- **Transport layer:** Transport courier company
- **Network layer:** company regional office
- establish path from source to the destination (current residence->railway station/airport-> new residence)
- **Routers:** Railway station/airport/company godown.
- **Data link layer:** Residence to railway station or airport (hop by hop delivery)
- **Switches:** company local office/godown.
- **Physical layer:** Truck/Train/Plane are physical medium

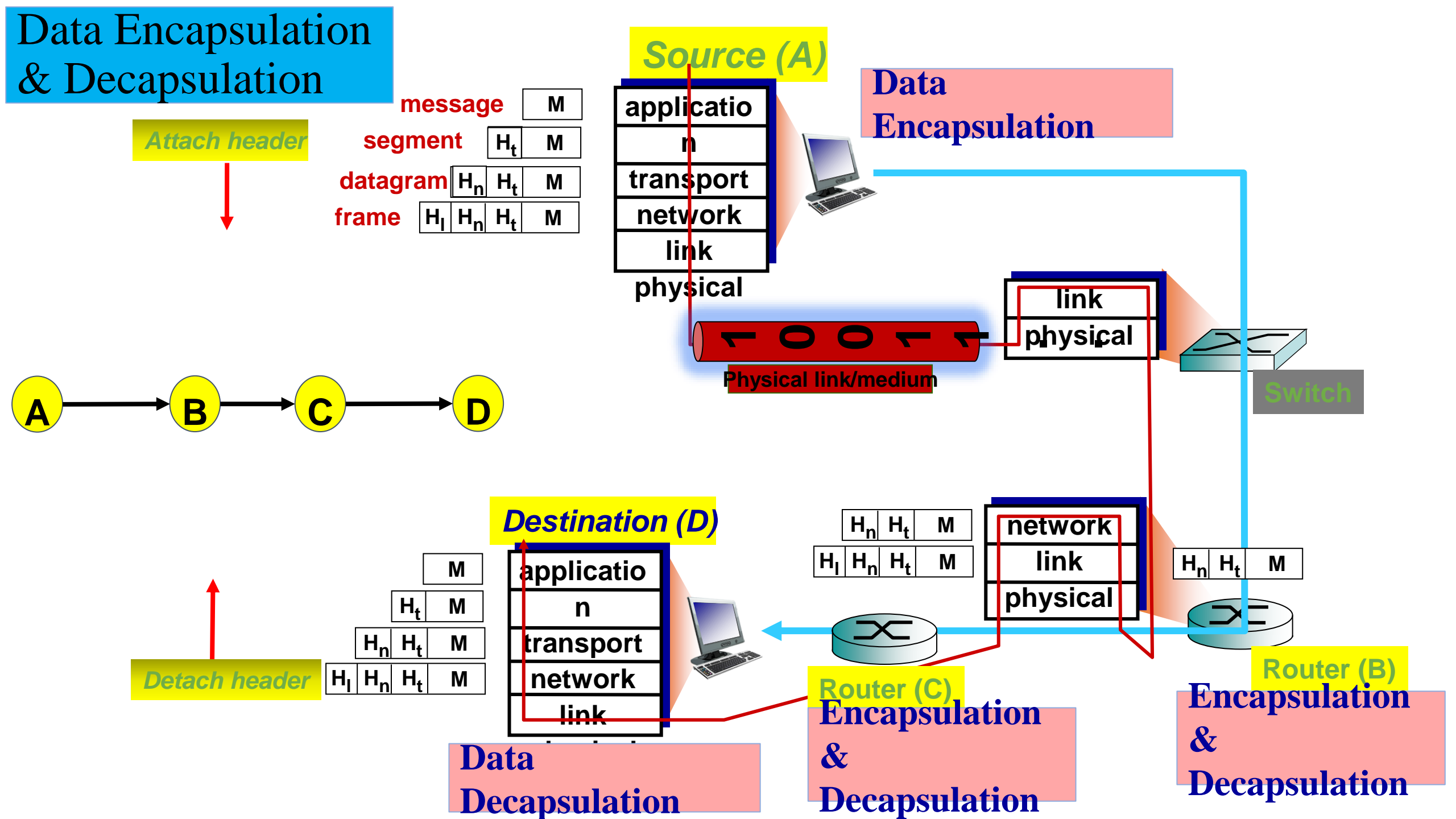


Message

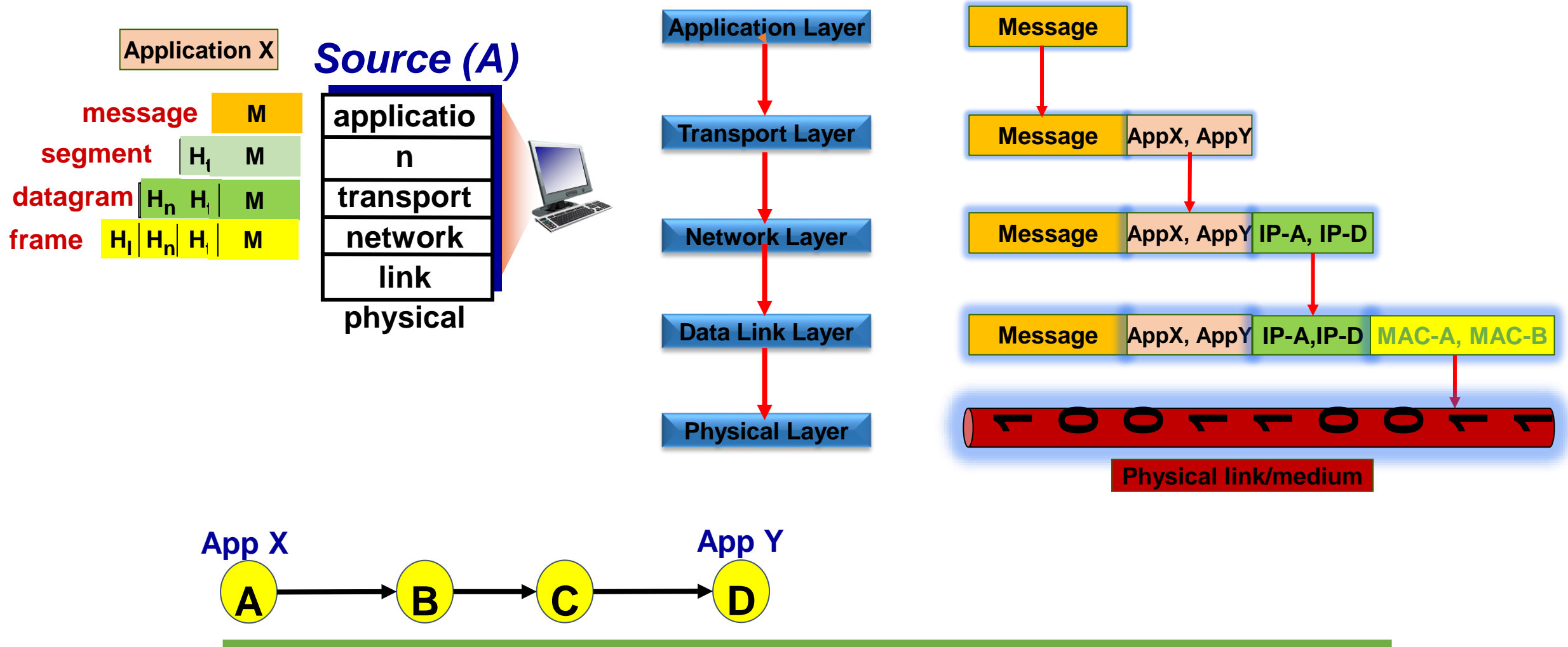
Source
(current residence)



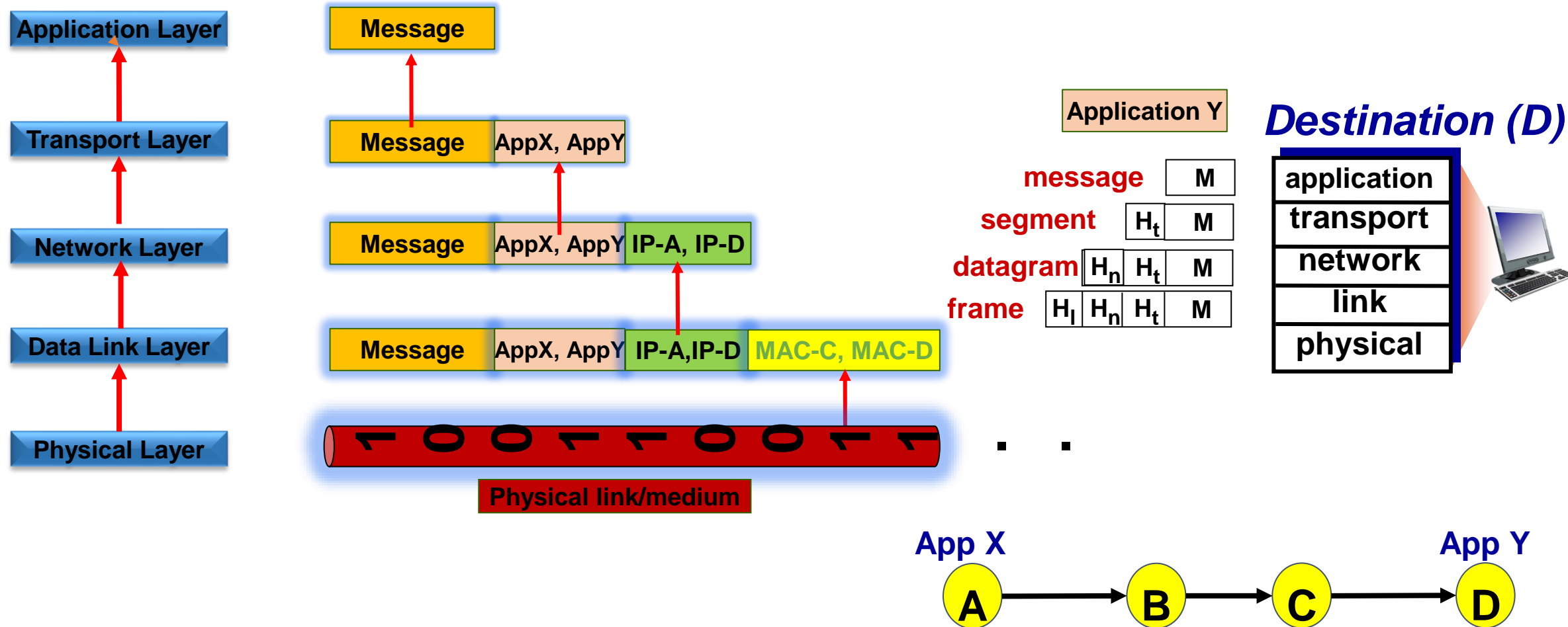
Data Encapsulation & Decapsulation



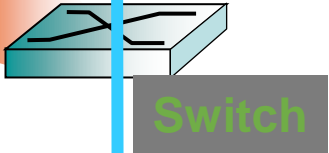
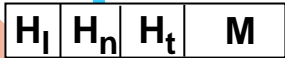
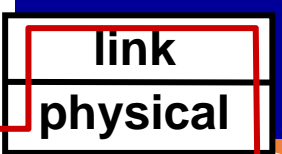
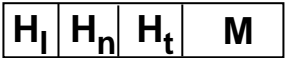
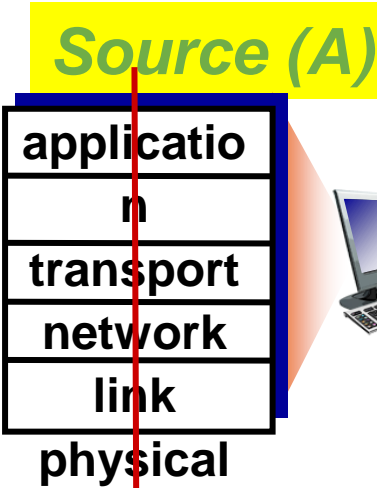
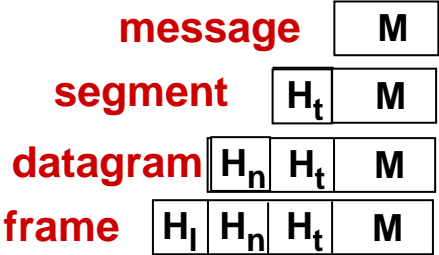
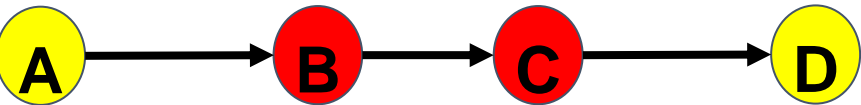
Data Encapsulation on Sending machine



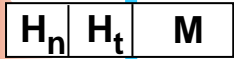
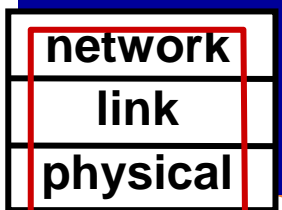
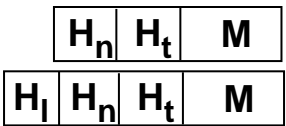
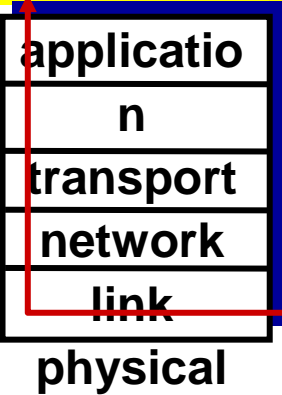
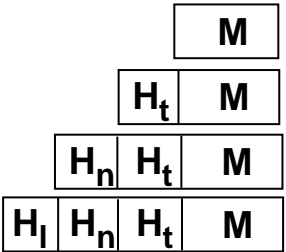
Data Decapsulation on Receiving machine



Data Encapsulation & Decapsulation on Intermediate Nodes



Destination (D)



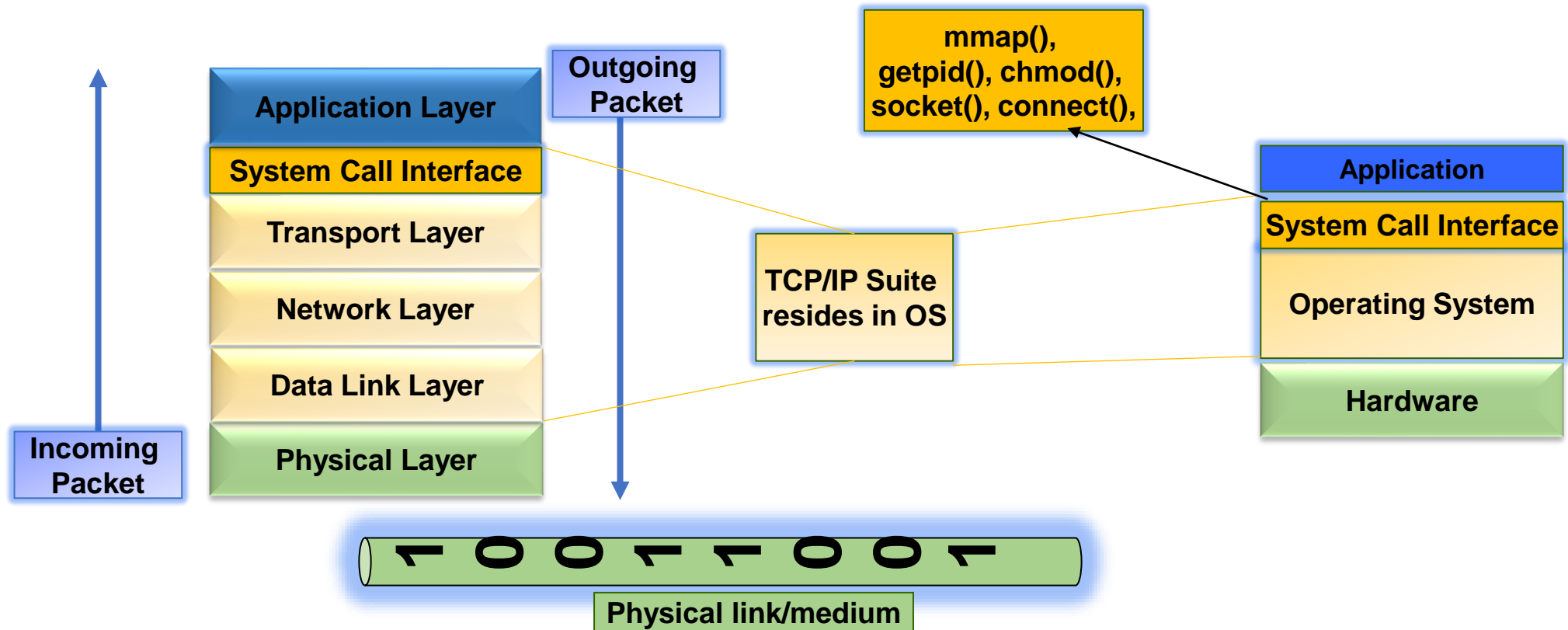
Router (C)

Encapsulation & Decapsulation

Router (B)

Encapsulation & Decapsulation

System Call Interface & Layer Function



Thank You
