Practical No 10

<u>Aim</u>: Develop, debug and Execute a C program to simulate LRU page replacement

algorithms

Apparatus: Mingw compiler for C/C++, and a text editor for developing C code file (Dev C++).

Theory :

What is Page Replacement?

- In operating systems that use paging for memory management, page replacement algorithm are needed to decide which page needed to be replaced when new page comes in.
- Whenever a new page is referred and not present in memory, page fault occurs and Operating System replaces one of the existing pages with newly needed page.
- Different page replacement algorithms suggest different ways to decide which page to replace.
- The target for all algorithms is to reduce number of page faults.

What is LRU Page Replacement?

- LRU is short for Least Recently Used page replacement Algorithm.
- In LRU the least recently used page is removed and replaced with the new page.

Example:

Reference string: 7,0,1,2,0,3,0,4,2,3,0,3,2,1,2,0,1,7,0,1

No of frames: 4

F4				2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
F3			1	1	1	1	1	4	4	4	4	4	4	1	1	1	1	1	1	1
F2		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
F1	7	7	7	7	7	3	3	3	3	3	3	3	3	3	3	3	3	7	7	7
	*	*	*	*	HIT	*	HIT	*	HIT	HIT	HIT	HIT	HIT	*	HIT	HIT	HIT	*	HIT	HIT

Page fault (*): 8

Page hit (HIT): 12

```
Page fault ratio = No. of page fault / No. of reference string
= 8/20
= 40%

Page hit ratio = No. of page ratio / No. of reference string
= 12/20
= 60%
```

Code:

```
#include<stdio.h>
int LRU(int time[], int n){
    int minimum = time[0], pos = 0;
    for(int i = 1; i < n; ++i){
        if(time[i] < minimum){</pre>
            minimum = time[i];
            pos = i;
    return pos;
int main()
    int no_of_frames, no_of_pages, frames[10], pages[30], counter = 0, time[10],
flag1, flag2, i, j, pos, faults = 0;
    printf("Enter number of frames: ");
    scanf("%d", &no of frames);
    printf("Enter number of pages: ");
    scanf("%d", &no_of_pages);
    printf("Enter reference string: ");
    for(i = 0; i < no_of_pages; ++i){</pre>
        scanf("%d", &pages[i]);
    for(i = 0; i < no_of_frames; ++i){</pre>
        frames[i] = -1;
```

```
printf("\n");
for(i = 0; i < no_of_frames; i++)</pre>
  printf("F%d\t",i+1);
for(i = 0; i < no_of_pages; ++i){</pre>
    flag1 = flag2 = 0;
    for(j = 0; j < no_of_frames; ++j){</pre>
        if(frames[j] == pages[i]){
            counter++;
            time[j] = counter;
                flag1 = flag2 = 1;
                break;
    if(flag1 == 0){
        for(j = 0; j < no_of_frames; ++j){</pre>
            if(frames[j] == -1){}
                 counter++;
                 faults++;
                 frames[j] = pages[i];
                 time[j] = counter;
                 flag2 = 1;
                 break;
    if(flag2 == 0){
        pos = LRU(time, no_of_frames);
        counter++;
        faults++;
        frames[pos] = pages[i];
        time[pos] = counter;
    printf("\n");
    for(j = 0; j < no_of_frames; ++j){</pre>
         if(frames[j] == -1)
         printf(" \t");
         else
        printf("%d\t", frames[j]);
```

```
printf("\n\nTotal Page Faults = %d", faults);
    printf("\nTotal Page Hits = %d", no_of_pages - faults);
    printf("\nPage Fault ratio = %.2f%",faults/(float)no_of_pages * 100);
    printf("\nPage Hit ratio = %.2f%",(no_of_pages -
faults)/(float)no_of_pages * 100);
    return 0;
}
/*

4
20
7 0 1 2 0 3 0 4 2 3 0 3 2 1 2 0 1 7 0 1
Sample Test case
*/
```

Output:

Output 10.1

Conclusion:	
	Hence, by performing this practical I got to know about the LRU page replacement
	algorithm i.e. Least Recently Used Page Replacement Algorithm. I also developed,
	debugged and executed a C program to simulate LRU page replacement algorithm.
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