

Simple.java

```
1. import java.awt.*;
2. import java.io.*;
3. import java.util.*;
4.
5. public class Simple extends Canvas implements Serializable{
6.     private String msg;
7.     public Simple(){
8.         msg="Hello World";
9.         setSize(300,150);
10.        setBackground(Color.blue);
11.    }
12.    public void setMsg(String msg){
13.        this.msg=msg;
14.    }
15.    public String getMsg(){
16.        return msg;
17.    }
18.    public void paint(Graphics g){
19.        g.drawString(msg,10,10);
20.    }
21. }
```

Simple.mf

```
1. Name: Simple.class
2. Java-Bean: True
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