```
Code:
      // multi level inheritance
import java.util.Scanner;
import java.util.Vector;
class Vehicle{
   String fuelType;
    Vehicle(String fuelType){
        this.fuelType = fuelType;
    String getFuelType(){
        return fuelType;
class Bike extends Vehicle{
    int noOfWheels;
    Bike(String fuelType,int noOfWheels){
        super(fuelType);
        this.noOfWheels = noOfWheels;
    void displayFuelType(){
        System.out.println("Fuel Type : " + super.getFuelType());
    void displayNoOfWheels(){
        System.out.println("No Of Wheels : " + noOfWheels);
class Splendor extends Bike{
    String modelName = "Splendor";
    Splendor(String fuelType,int noOfWheels){
        super(fuelType,noOfWheels);
    void display(){
        System.out.println("\nBike name : " + modelName);
        super.displayFuelType();
        super.displayNoOfWheels();
    }
```

```
class Practical8B{
   public static void main(String[] args){
        Scanner sc = new Scanner(System.in);
        String fuelType = "Petrol";
        int noOfWheels = 2;

        Splendor b1 = new Splendor(fuelType,noOfWheels);
        b1.display();
   }
}
```

Output: