Code:

```
class CountdownTimer implements Runnable{
        String name;
        int ms;
        CountdownTimer(String name, int ms){
            this.name = name;
            this.ms = ms;
        synchronized public void run() {
            for(int i = 10; i > 0; i--){
                System.out.println(name + " : " + i);
                try {
                    wait(ms);
                }catch (Exception e){
                    System.out.println(e);
            System.out.println("Exiting " + name);
    }
class Practical13{
   public static void main(String[] args) {
        CountdownTimer c1 = new CountdownTimer("Timer 1",1000);
        CountdownTimer c2 = new CountdownTimer("Timer 2",750);
        Thread t1 = new Thread(c1);
        Thread t2 = new Thread(c2);
        t1.start();
        t2.start();
```

Output:

```
C:\Users\dhond\Desktop\New folder\practicals-XD\Practical 13>javac Practical13.java

C:\Users\dhond\Desktop\New folder\practicals-XD\Practical 13>javac Practical13.java

C:\Users\dhond\Desktop\New folder\practicals-XD\Practical 13>java Practical13

Timer 1 : 10

Timer 2 : 10

Timer 2 : 9

Timer 2 : 8

Timer 1 : 8

Timer 1 : 7

Timer 2 : 6

Timer 2 : 5

Timer 1 : 6

Timer 2 : 5

Timer 1 : 5

Timer 2 : 3

Timer 1 : 5

Timer 2 : 2

Timer 2 : 2

Timer 1 : 3

Exiting Timer 2

C:\Users\dhond\Desktop\New folder\practicals-XD\Practical 13>_

Timer 1 : 1

Timer 1 : 1

Timer 1 : 1
```