Embedded System Assignment 7

Submitted By:

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AIM:

Proteus implementation of data communication using USART (port D of the Atmega32). Transmit the letters "I I T Kharagpur" from one microcontroller to another microcontroller and display it. Data can be transmitted using the ASCII code.

Atmel Code for Transmitting

```
; Transmit_code.asm
; Created: 14-03-2021 01:55:06
; Author : Pratyush Jaiswal
; Replace with your application code
.ORG 0x0
      JMP INIT
.ORG UDREaddr
      JMP ISR_Transmit
INIT:
      LDI R16, HIGH(RAMEND)
      ; initialize high
      OUT SPH, R16
            ; byte of SP
      LDI R16, LOW(RAMEND)
           ; initialize low
      OUT SPL,R16
            ; byte of SP
.EQU F CPU=1000000
      ; frequency is 1MHz
.EQU USART_BAUDRATE=4800
set baud rate to for serial comm
.EQU BAUD_PRESCALE = (((F_CPU/(USART_BAUDRATE*16)))-1) ; calculate the
scaling factor obtained from formula in dataset
USART_Init:
      LDI R16, 0
```

```
LDI R16, HIGH(BAUD_PRESCALE)
                                                                      ;storing
the HIGHER 8 bits of prescaler
      STS UBRR0H, R16
      LDI R16, LOW(BAUD_PRESCALE)
      ;storing the LOWER 8 bits of prescaler
      STS UBRRØL, R16
      ; Enable receiver and transmitter
      LDI r16, (1<<RXEN0) | (1<<TXEN0)
      STS UCSRØB, R16
      ; Set frame format: 8data
      LDI r16, (1<<UCSZ01)|(1<<UCSZ00)
                                                                      ;enabling
8 bit frame of data
      STS UCSROC, R16
MAIN:
      LDI R16, 'I'
      RCALL USART_TRANSMIT
      LDI R16, ' -
      RCALL USART_TRANSMIT
      LDI R16, 'I'
      RCALL USART_TRANSMIT LDI R16, ' '
      RCALL USART_TRANSMIT
      LDI R16, 'T'
      RCALL USART_TRANSMIT
      LDI R16, ' '
      RCALL USART_TRANSMIT LDI R16, ' '
      RCALL USART_TRANSMIT
      LDI R16, 'K'
      RCALL USART_TRANSMIT
      LDI R16, 'h'
      RCALL USART_TRANSMIT
      LDI R16, 'a'
      RCALL USART_TRANSMIT
      LDI R16, 'r'
      RCALL USART_TRANSMIT
      LDI R16, 'a'
      RCALL USART_TRANSMIT
      LDI R16, 'g'
      RCALL USART_TRANSMIT
      LDI R16, 'p'
      RCALL USART_TRANSMIT
      LDI R16, 'u'
      RCALL USART_TRANSMIT
      LDI R16, 'r'
      RCALL USART_TRANSMIT LDI R16, ' '
      RCALL USART_TRANSMIT
      LDI R16, 13
      RCALL USART_TRANSMIT
```

```
LDI R16, 10
      RCALL USART_TRANSMIT
      RJMP MAIN
      RJMP EXIT
USART_TRANSMIT:
            ; Wait for empty transmit buffer
            LDS R20, UCSR0A
            SBRS R20, UDRE0
            RJMP USART_Transmit
            ; Put data (r16) into buffer, sends the data
            sts UDR0, R16
            RET
ISR_transmit:
      STS UDR0,R16
      RETI
exit:
      RJMP exit
Atmel Code for Receiving
; Receiver_code.asm
; Created: 16-03-2021 01:57:29
; Author : Pratyush Jaiswal
; Replace with your application code
.EQU F CPU=1000000
     ; frequency is 1MHz
.EQU USART_BAUDRATE=4800
set baud rate to for serial comm
.EQU BAUD_PRESCALE = (((F_CPU/(USART_BAUDRATE*16)))-1) ; calculate the
scaling factor obtained from formula in dataset
LDI R16, HIGH(RAMEND)
                                                                         ;
initialize high
OUT SPH, R16
      ; byte of SP
LDI R16, LOW (RAMEND)
     ; initialize low
OUT SPL, R16
      ; byte of SP
USART Init:
      LDI R16, 0
      LDI R16, HIGH(BAUD_PRESCALE)
                                                                   ;storing
the HIGHER 8 bits of prescaler
      STS UBRROH, R16
      LDI R16, LOW(BAUD PRESCALE)
      ;storing the LOWER 8 bits of prescaler
      STS UBRRØL, R16
```

```
; Enable receiver and transmitter
      LDI r16, (1<<RXEN0) | (1<<TXEN0)
      STS UCSRØB, R16
      ; Set frame format: 8data
      LDI r16, (1<<UCSZ01)|(1<<UCSZ00)
                                                                   ;enabling
8 bit frame of data
      STS UCSROC, R16
MAIN:
      RCALL USART_RECEIVE
      ; receiving from the transmitter
      RCALL USART TRANSMIT
                                                                         ;
after receiving, transmit the received data to the screen
      RJMP MAIN
USART_RECEIVE:
            ; Wait for data to be received
            LDS R20, UCSR0A
            SBRS R20, RXC0
            RJMP USART_RECEIVE
            ; Get and return received data from buffer
            LDS R16, UDR0
            RET
USART_TRANSMIT:
            ; Wait for empty transmit buffer
            LDS R20, UCSR0A
            SBRS R20, UDRE0
            RJMP USART Transmit
            ; Put data (r16) into buffer, sends the data
            sts UDR0, R16
            RET
exit:
            RJMP exit
```

Proteus Schematic and Demo Result

Setting:

Baud rate of the virtual terminal: 4800

