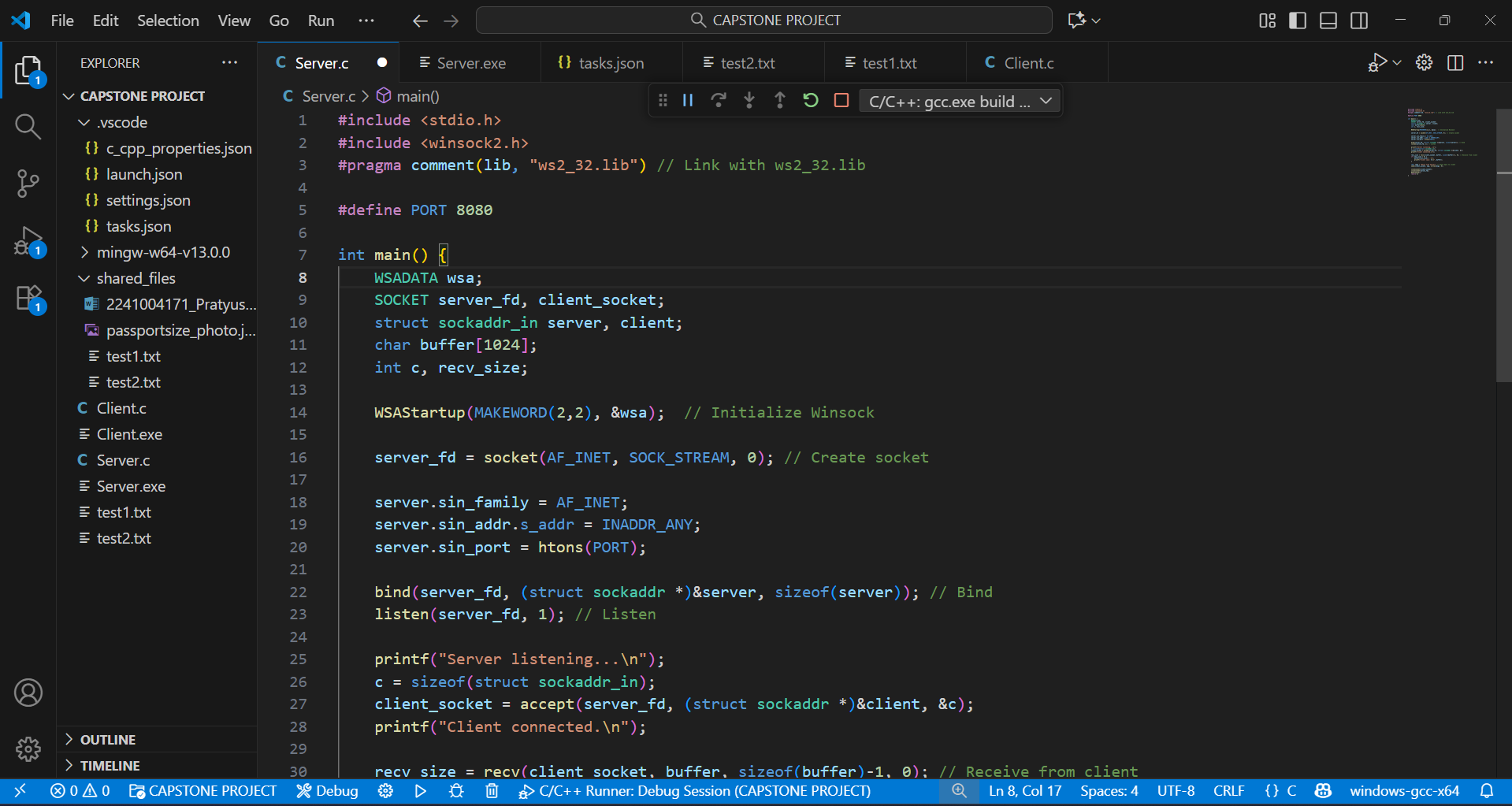
CAPSTONE PROJECT  
Assignment 4(LSP): Network File Sharing Server & Client

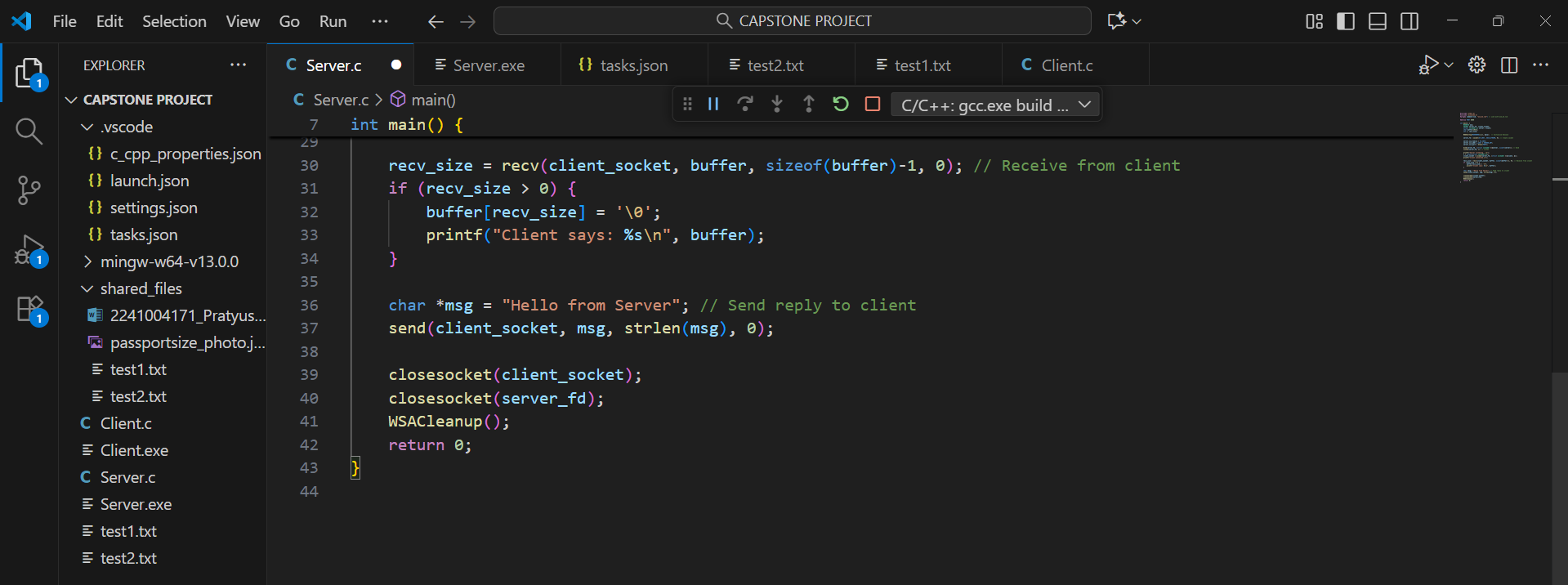
**Objective:** Develop a networked file sharing application with a server and client architecture, enabling file transfers over sockets.

This project implements a basic client-server file transfer system using TCP sockets in C. Users can upload and download files between client and server machines over a local network. The project demonstrates fundamental network programming concepts, socket communication, and file I/O, and serves as a foundational exercise for building secure distributed systems.

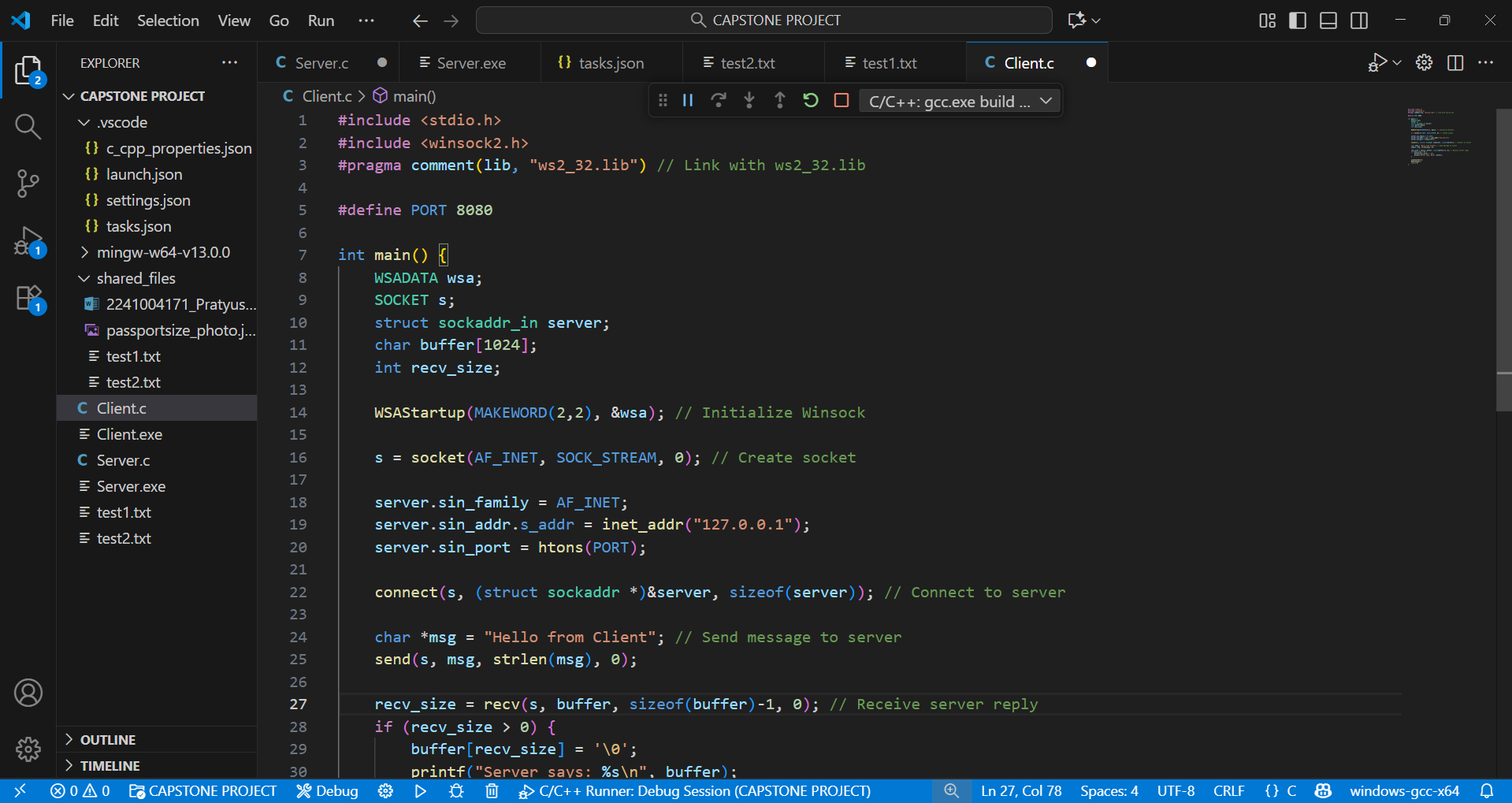
**Day 1:** Setup server-client socket communication.

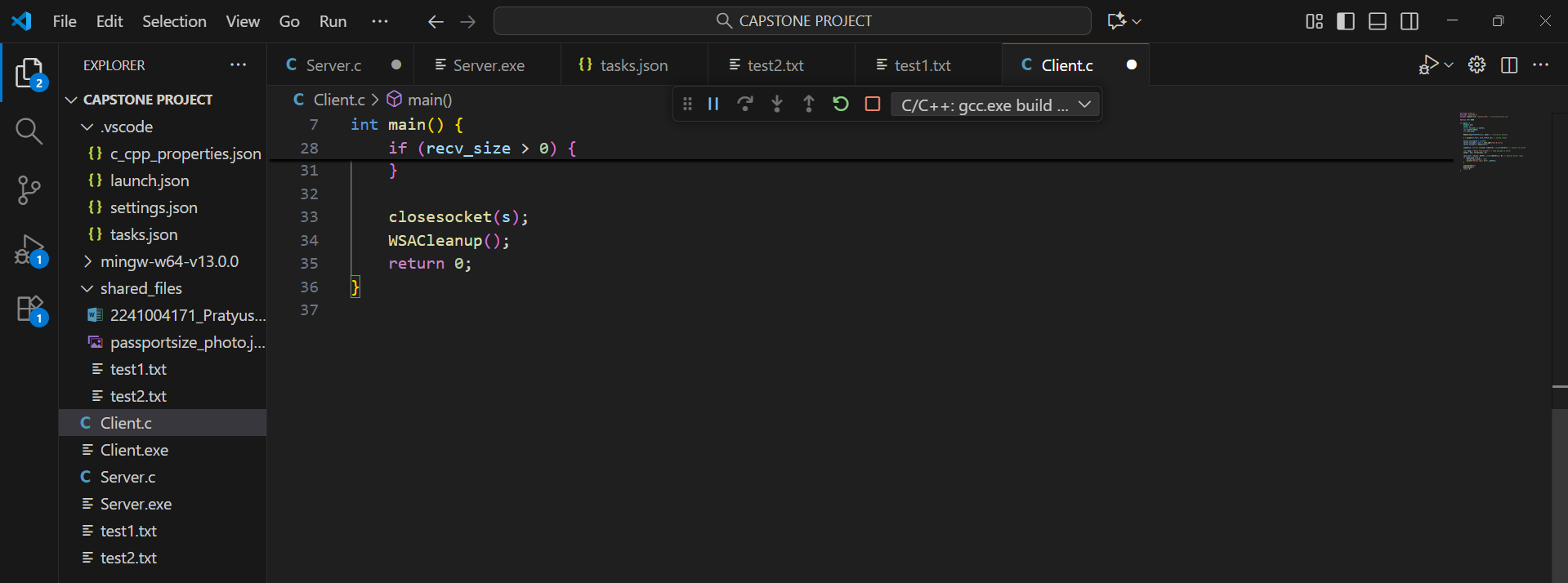
# Server Code:



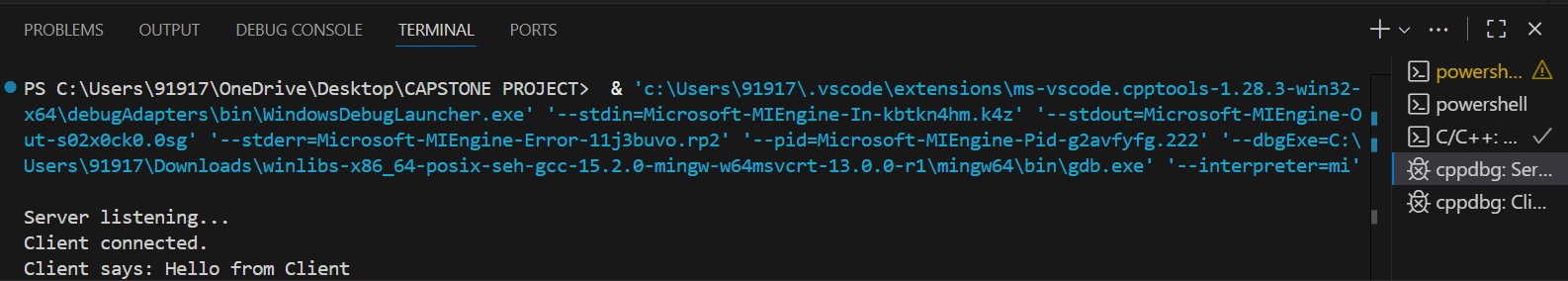


# Client code:



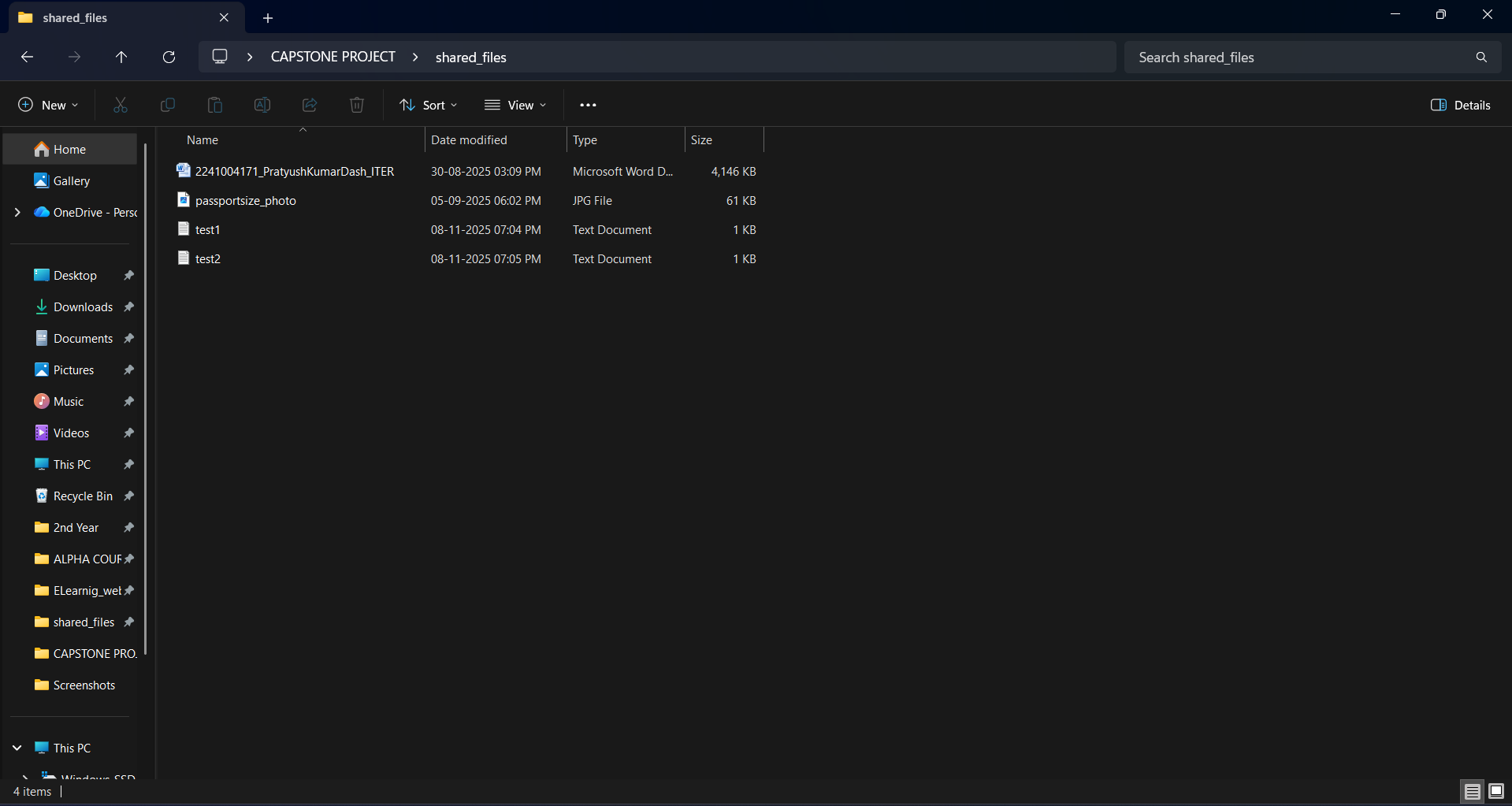


# Terminal Output:



**Day 2**: Implement file listing and selection feature on the client side.

* These are the files made in the folder i.e (shared\_files) which is in the main folder CAPSTONE PROJECT.



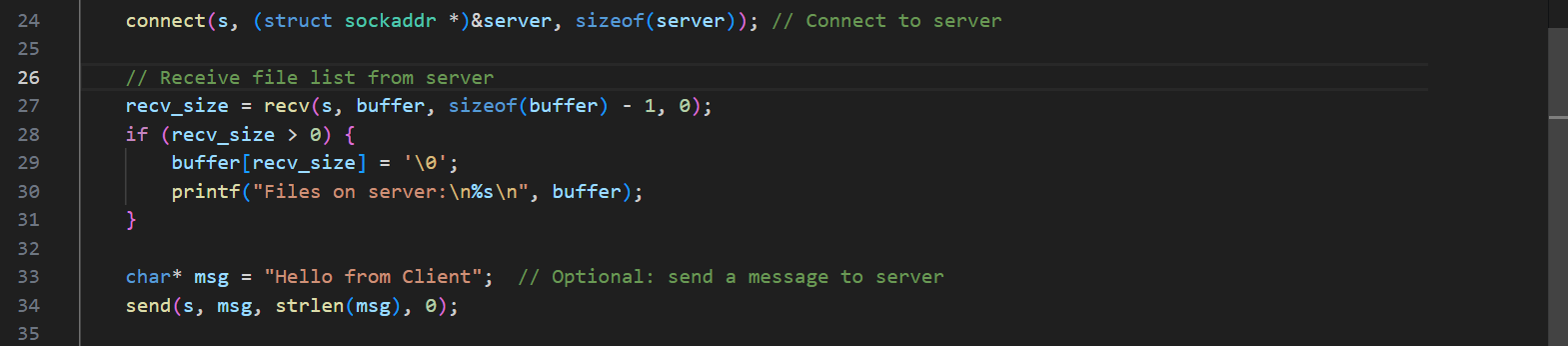
# Server code:

We need to add this part of code to the previous one i.e Directory listing code

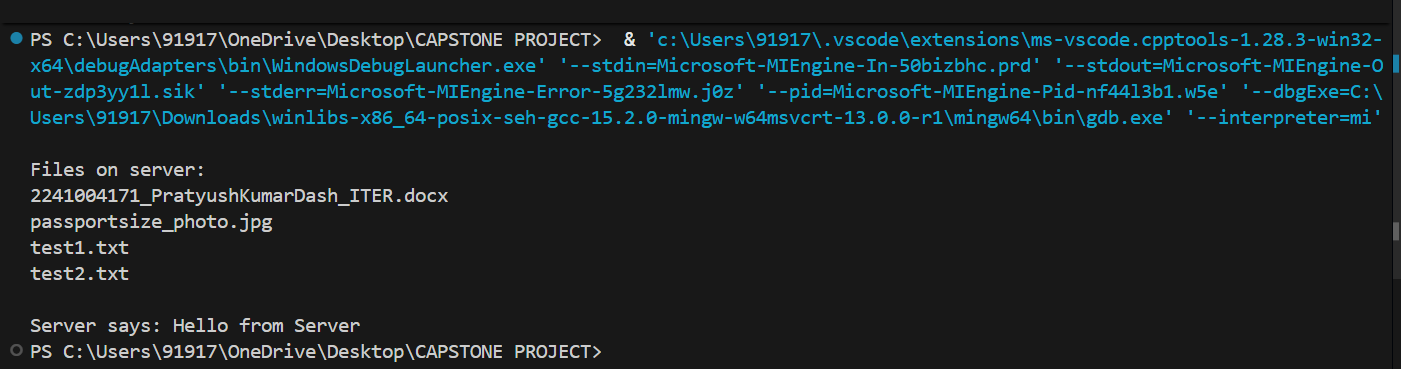


# Client code:

Add the code // Recieve the file list from server to the previous code.

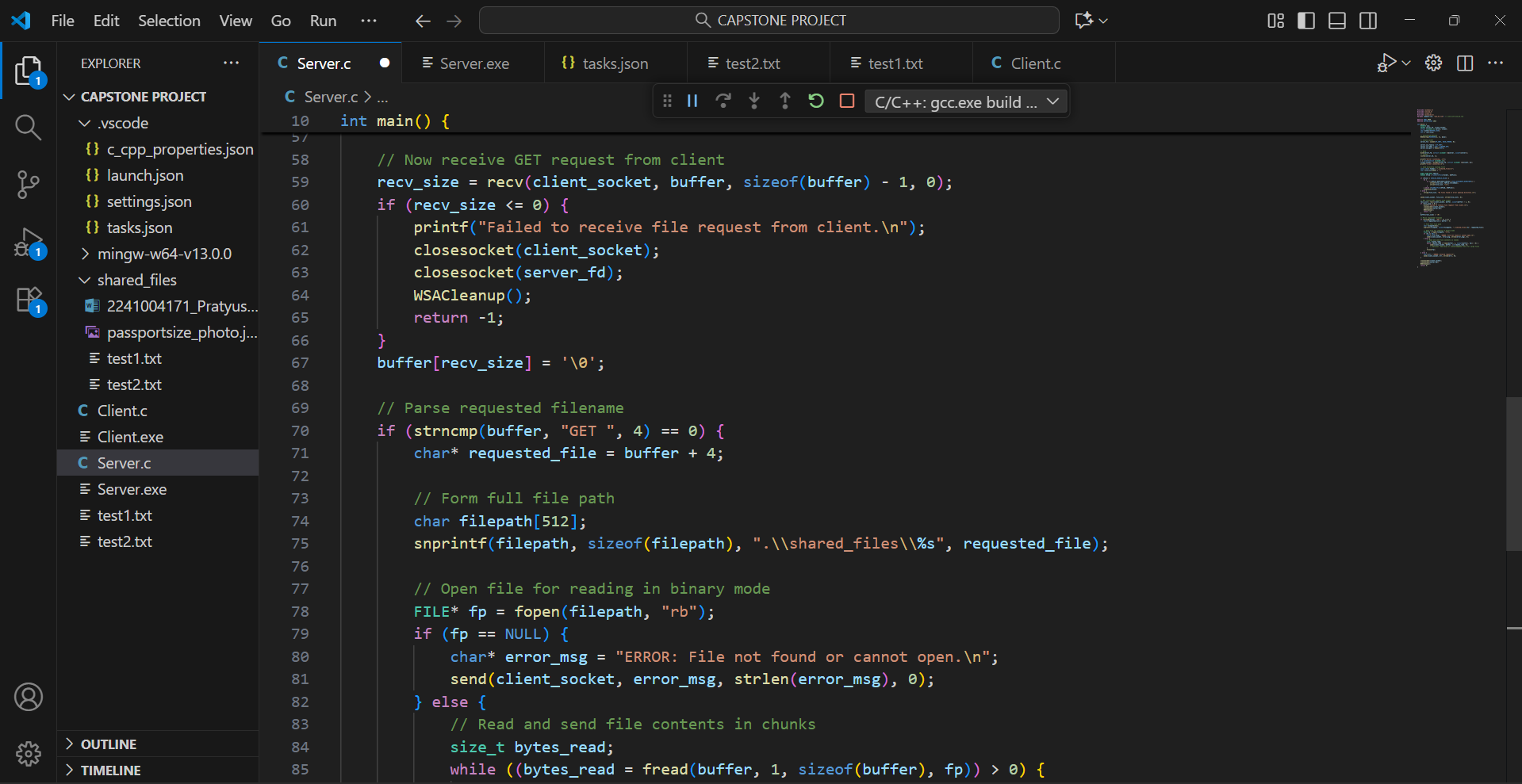


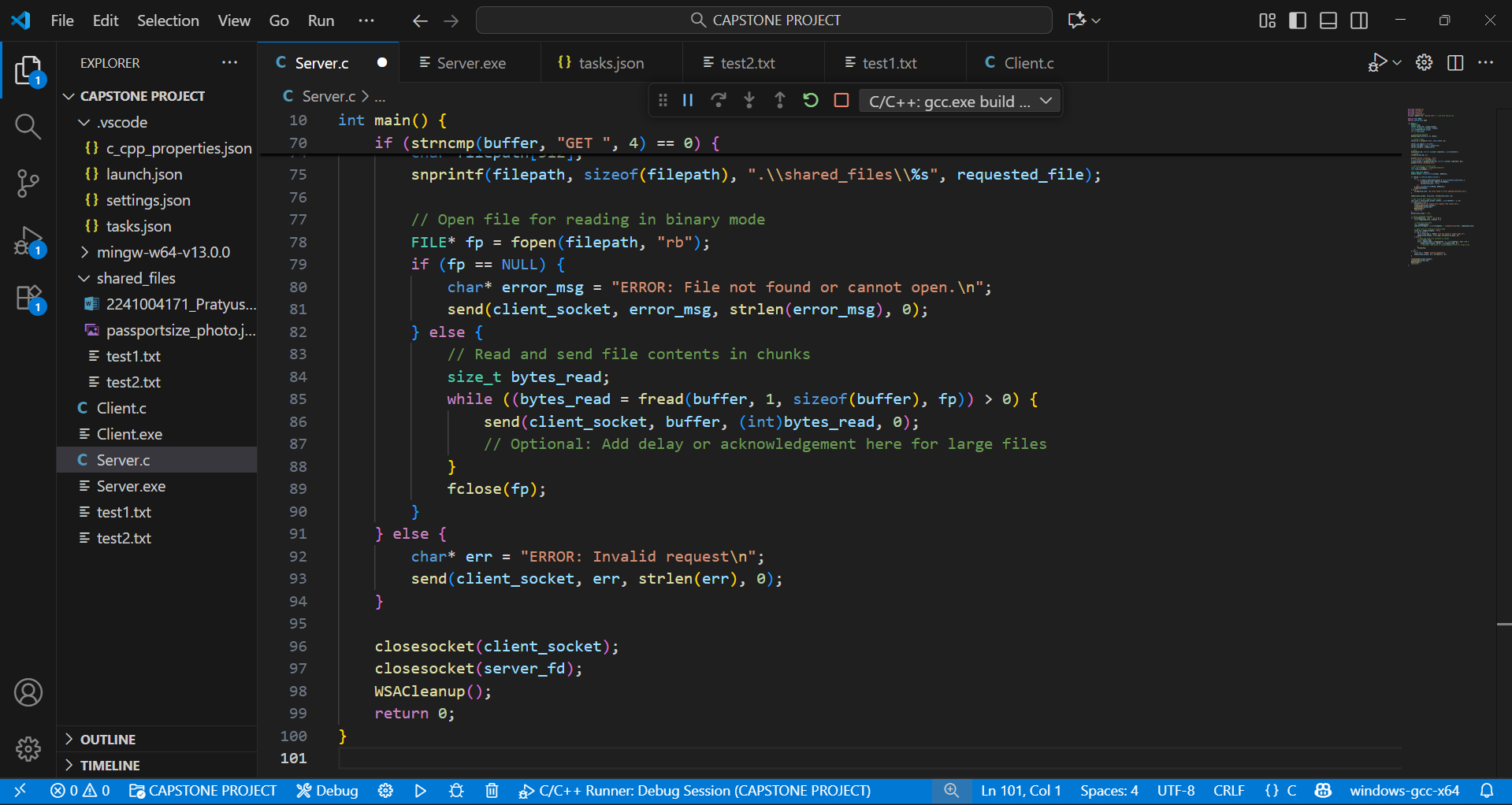
# Terminal Output:



**Day 3**: Enable file transfer from server to client.

# Server code:

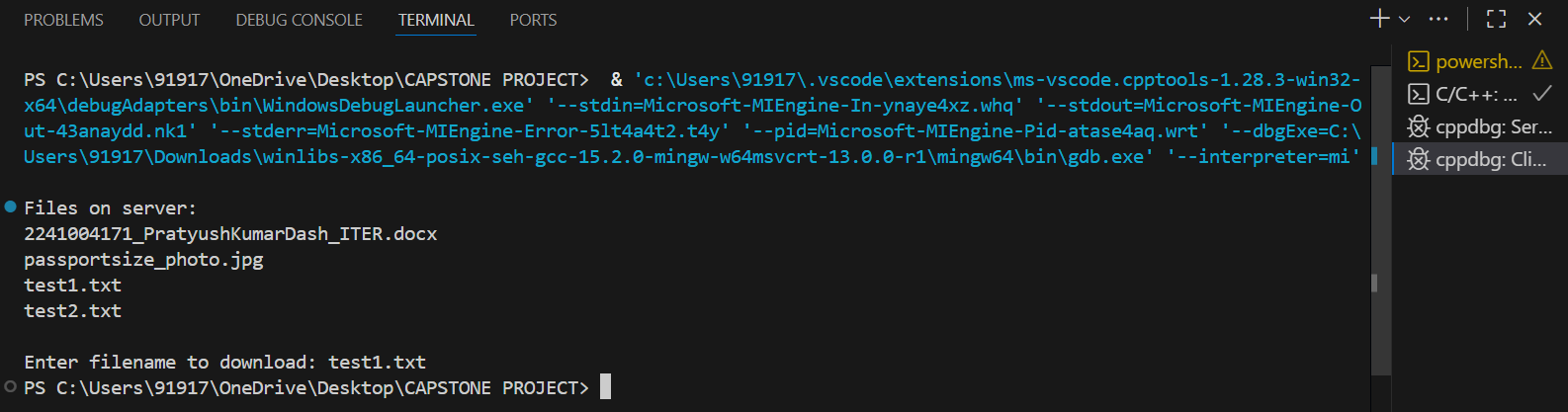




# Client code:

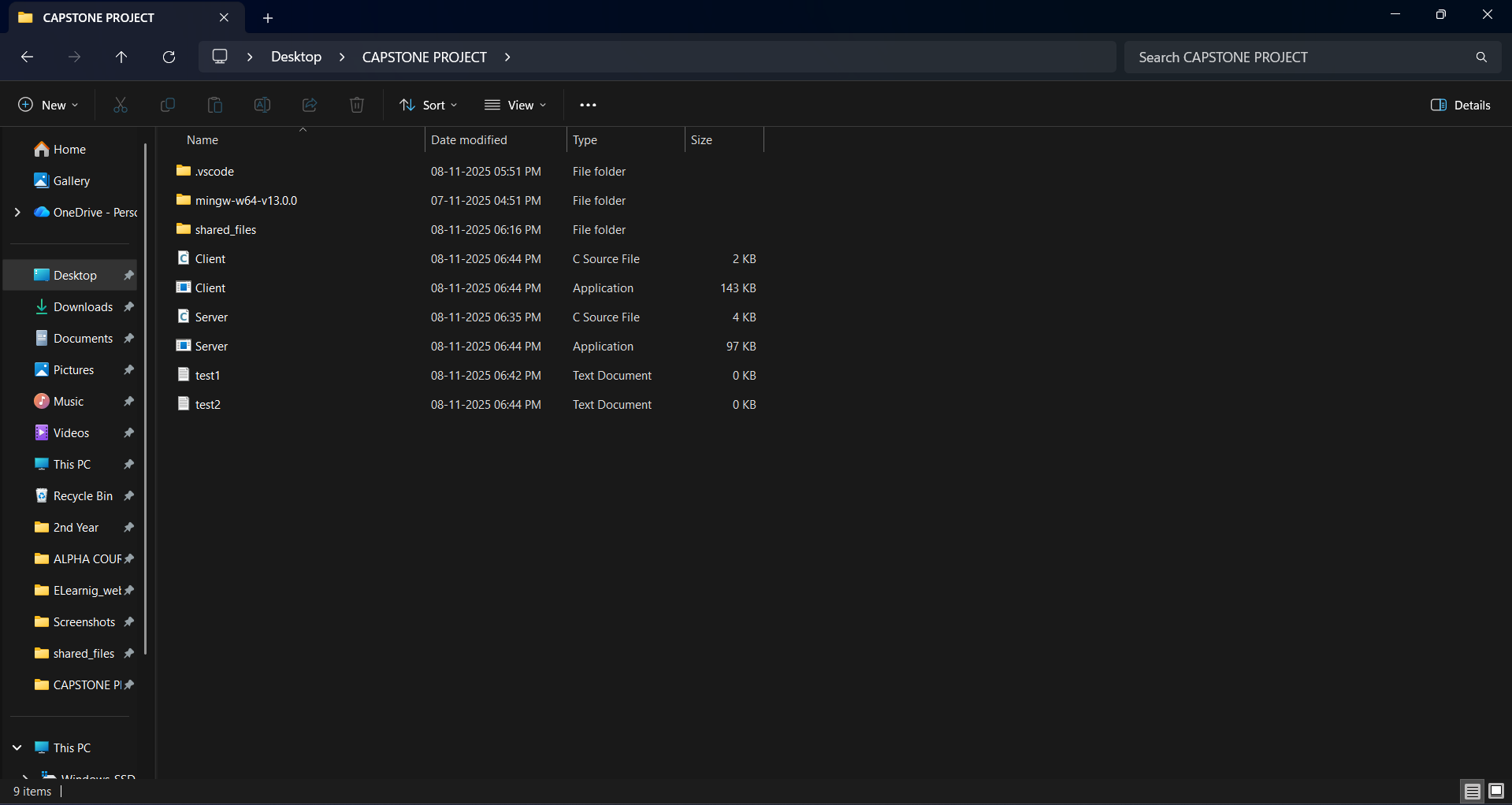


# Terminal Output:



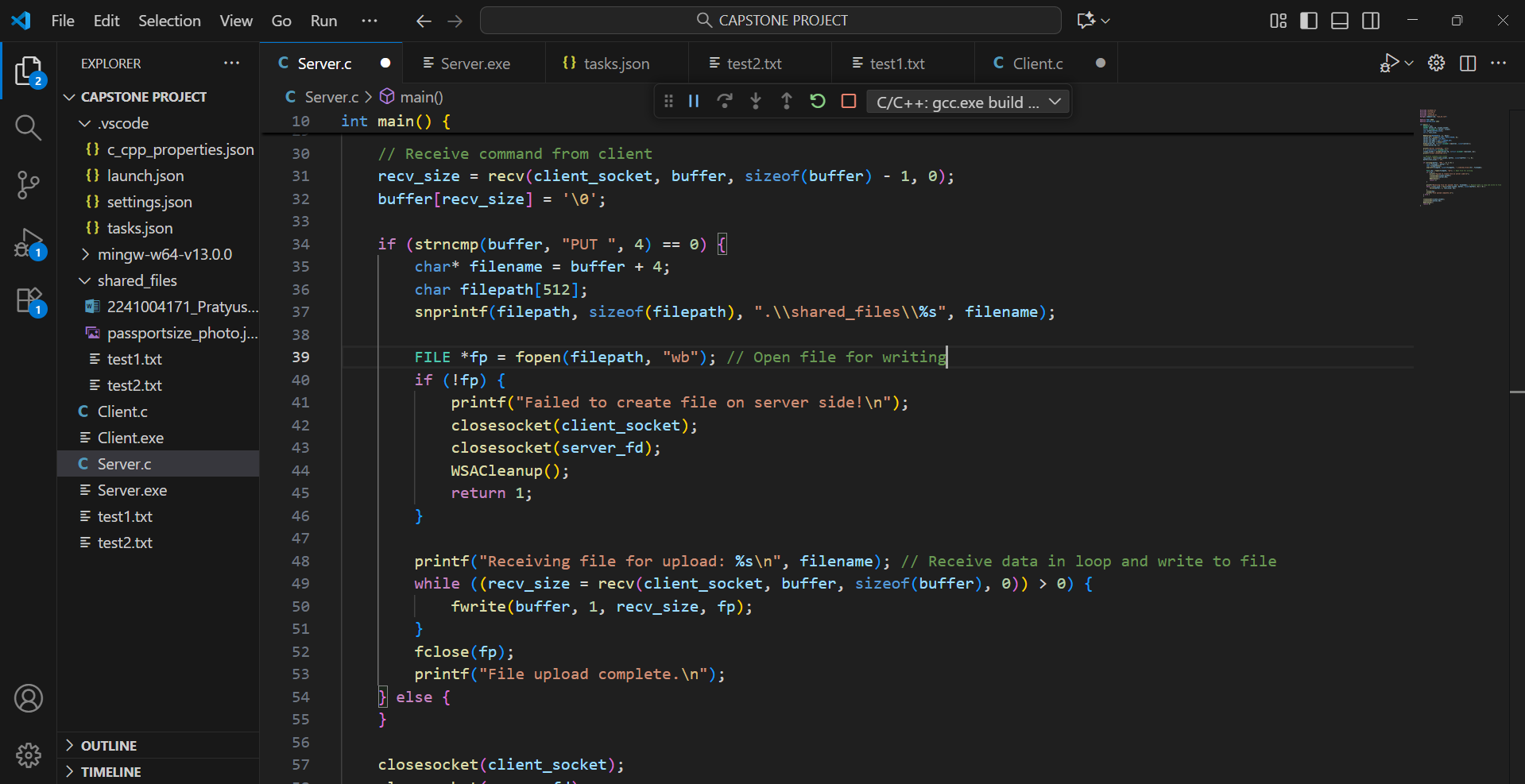
So here the files are downloaded in the main folder i.e CAPSTONE PROJECT

Before there were inside the shared files but now they are in the main folder.



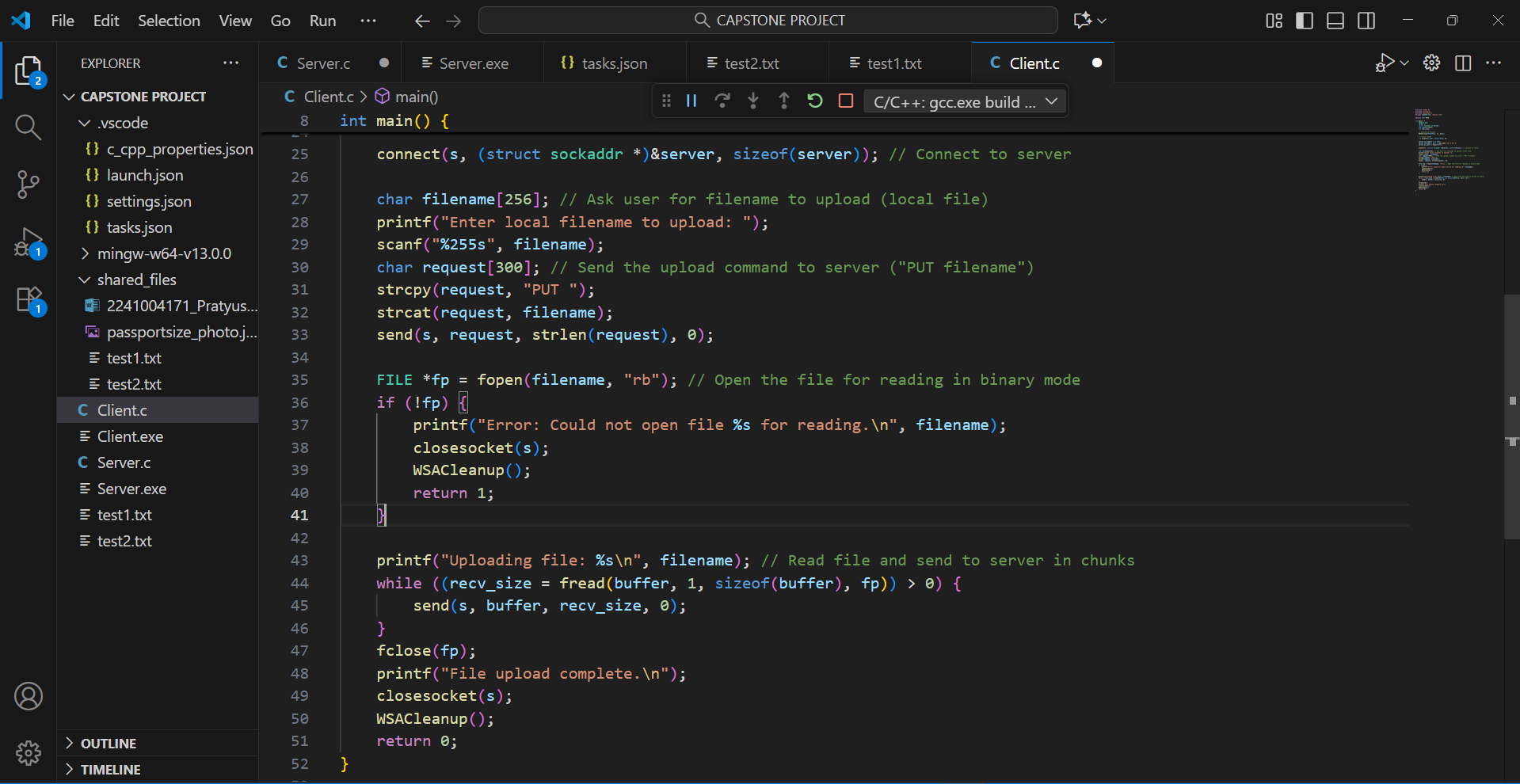
**Day 4:** Add file upload functionality from client to server.

# Server code:

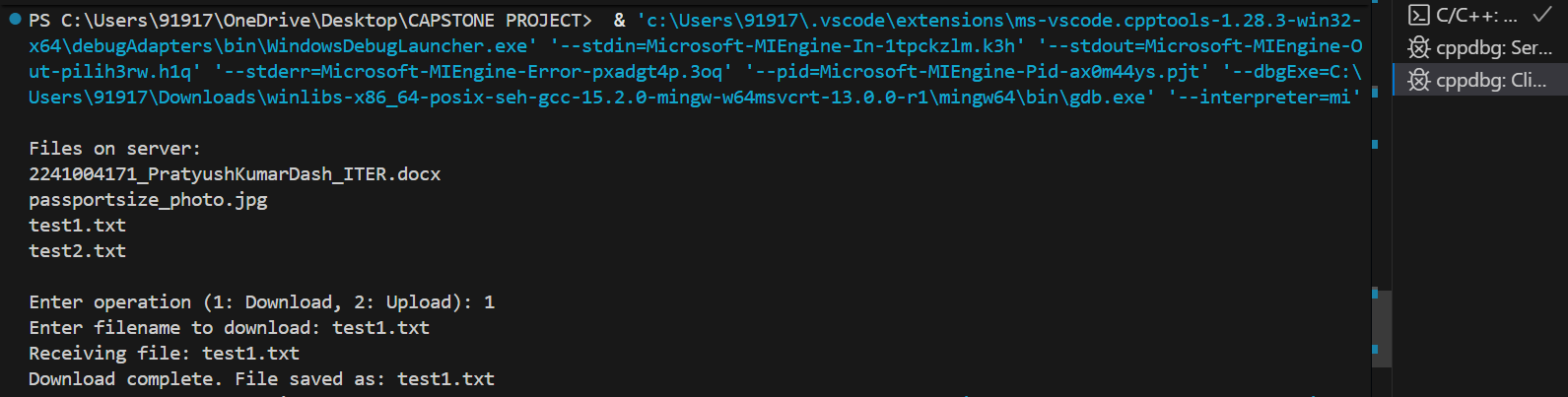


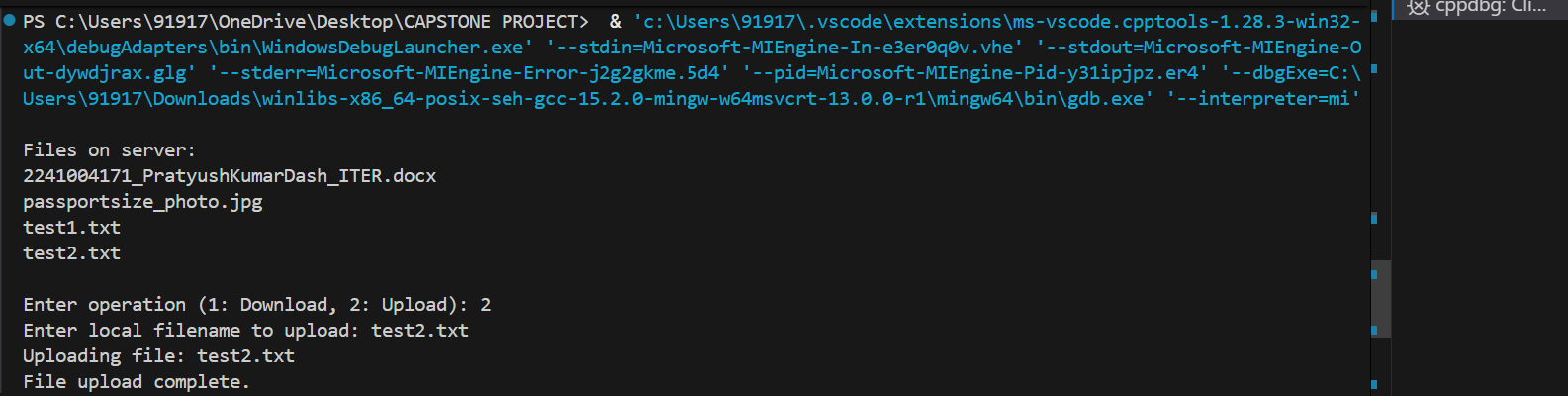


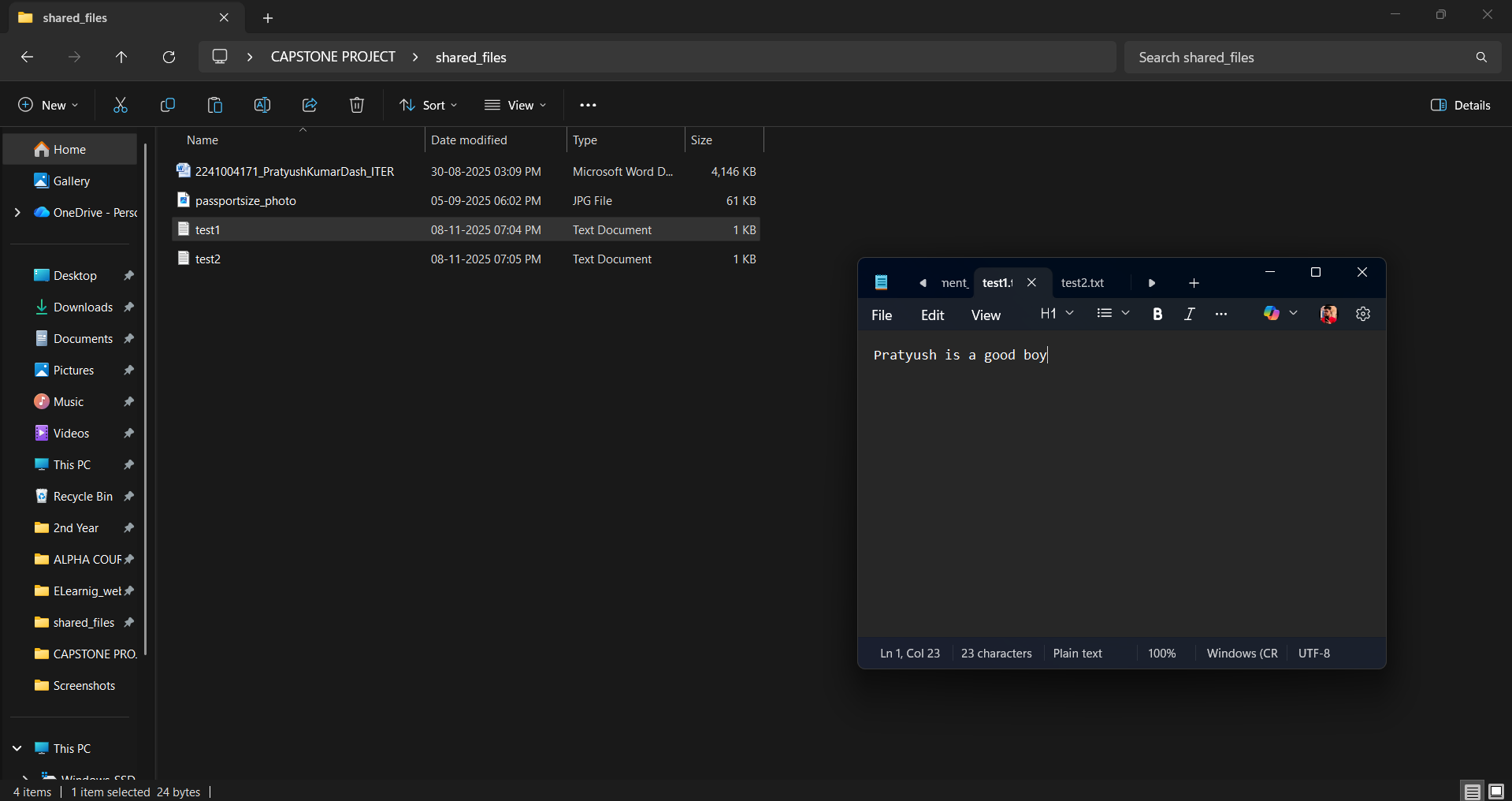
# Client code:



# Terminal Output:

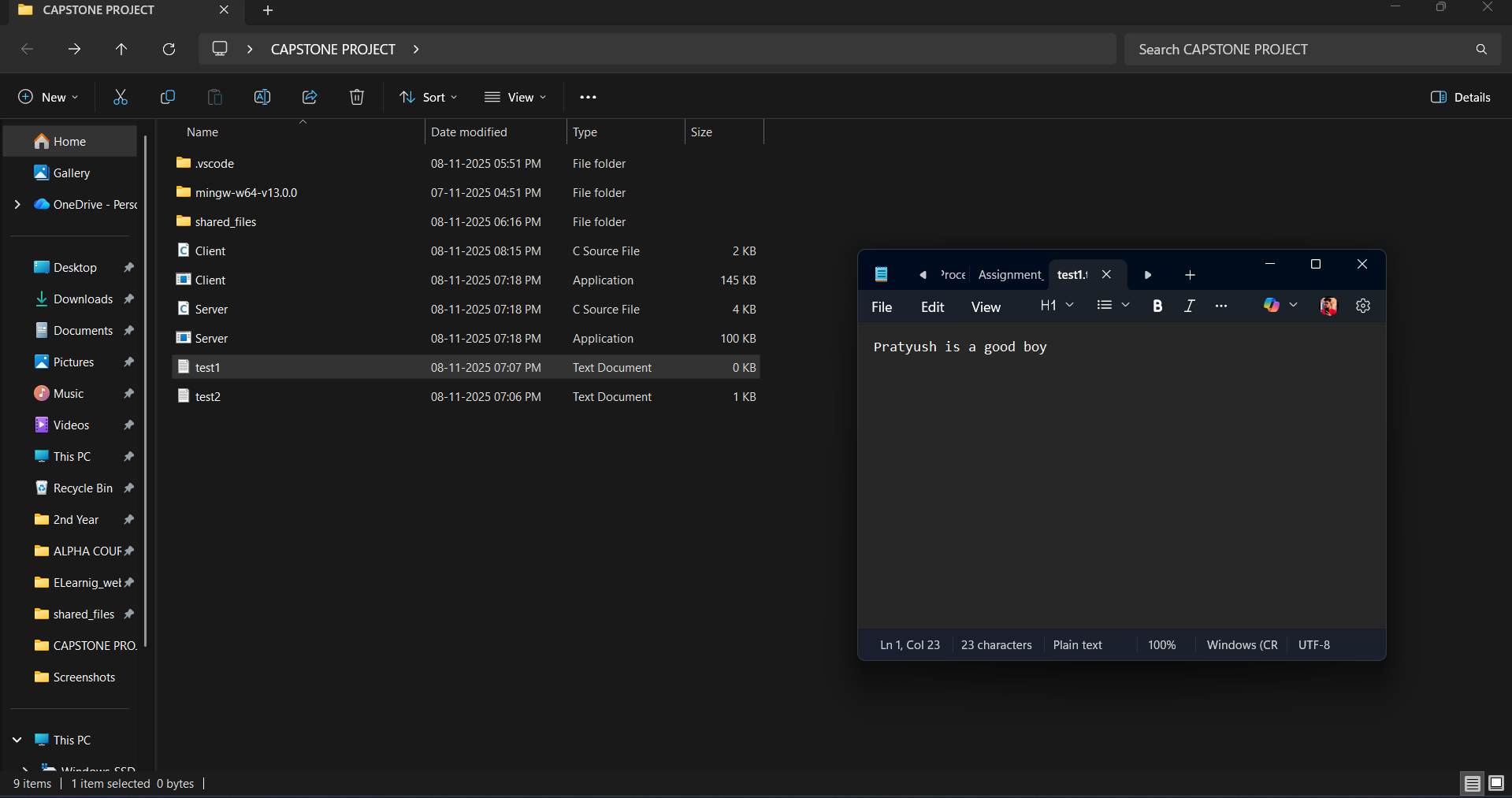








Same thing will be downloaded and uploaded in the main folder i.e CAPSTONE PROJECT in their respective file **test1.txt** ,**test2.txt**

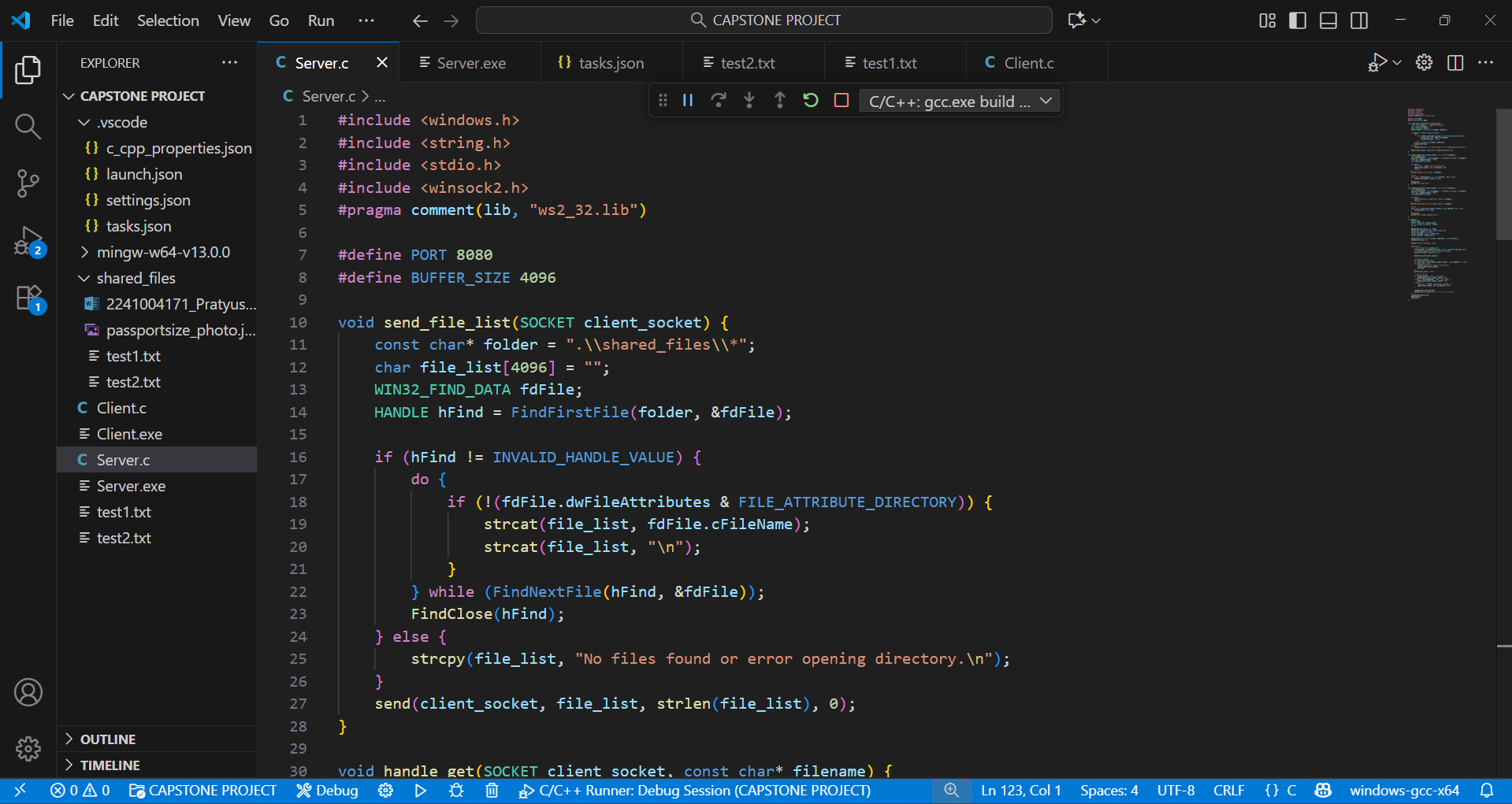


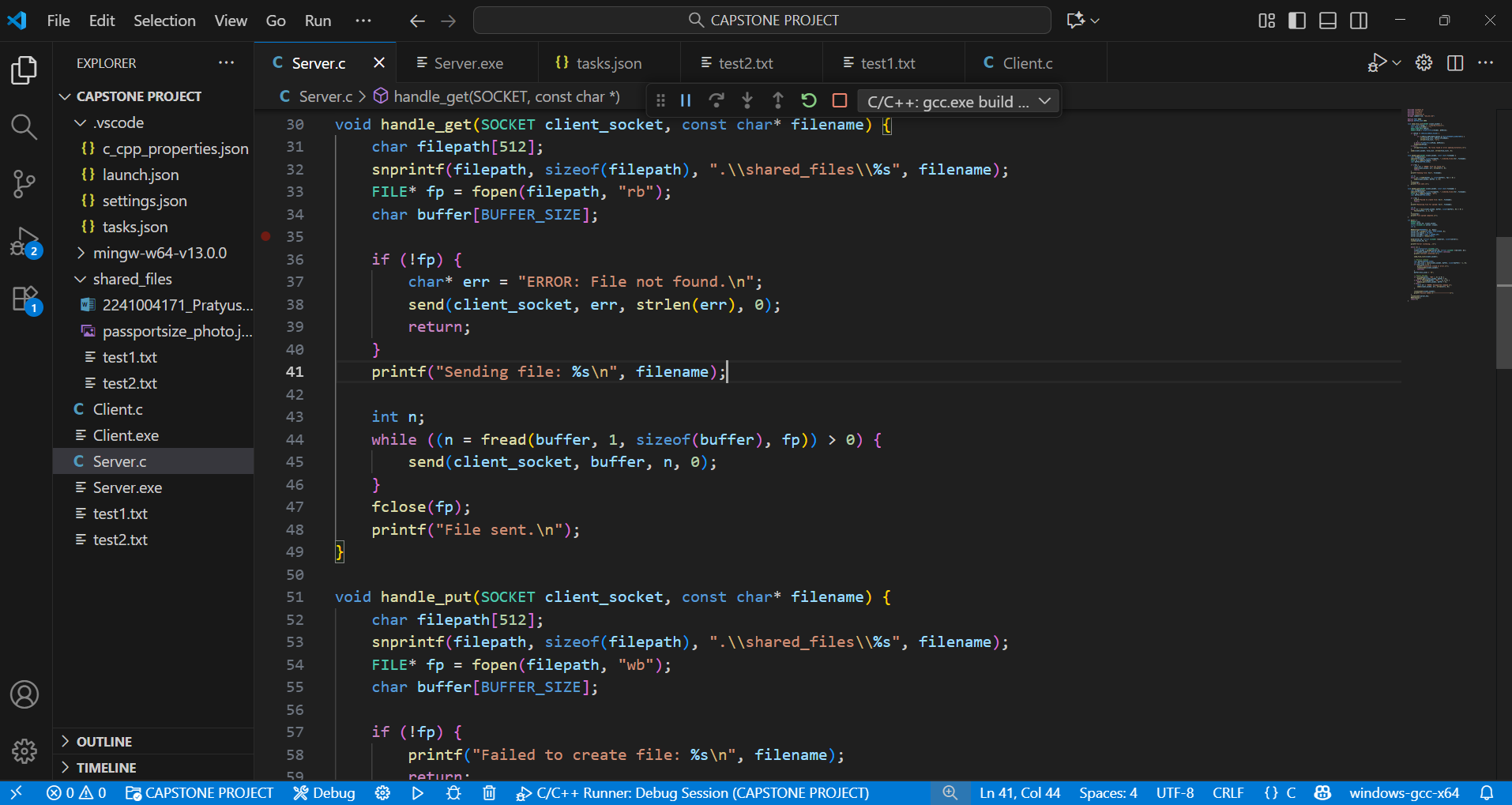


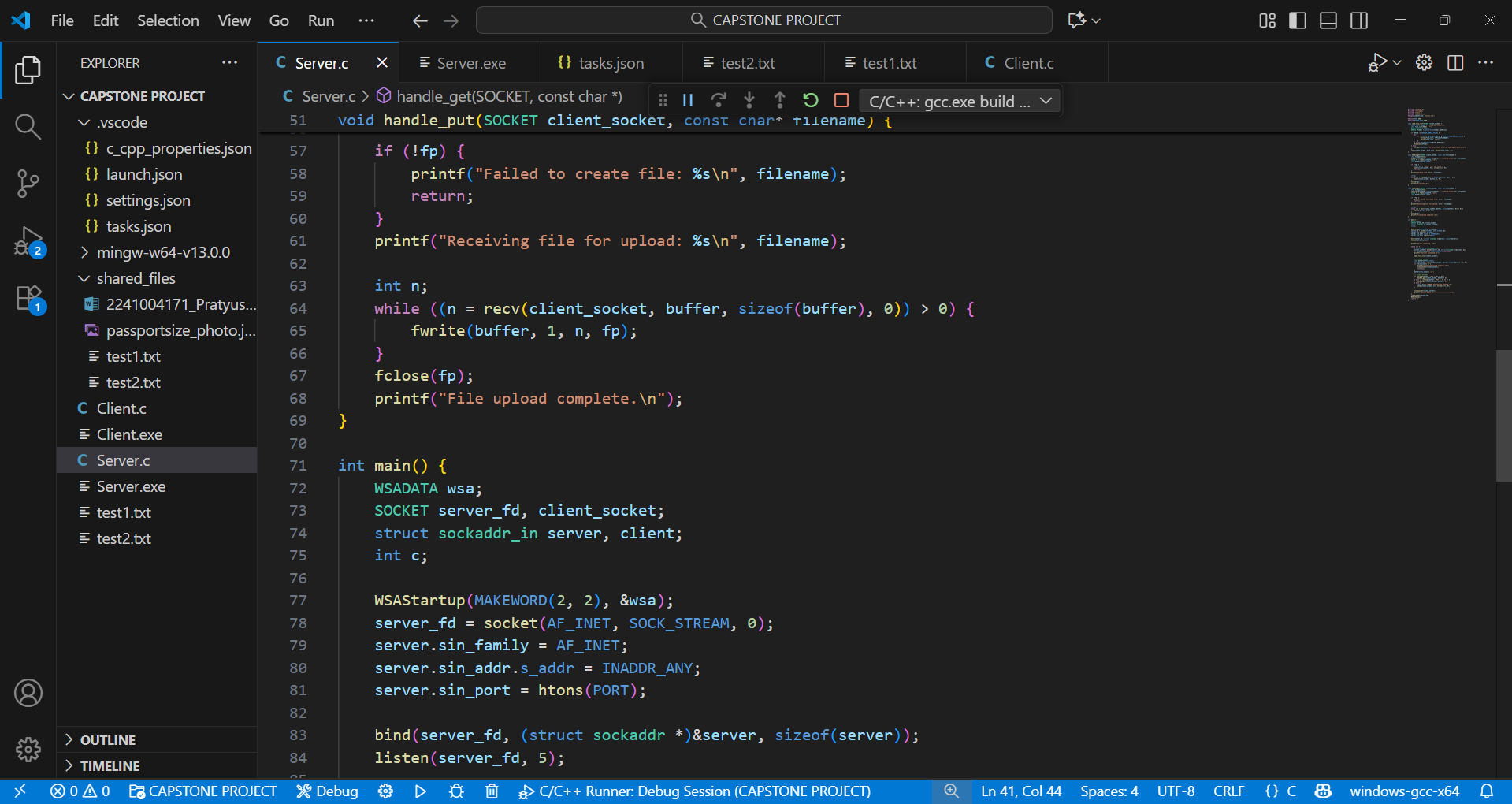
**Day 5**: Implement security features like authentication and encryption

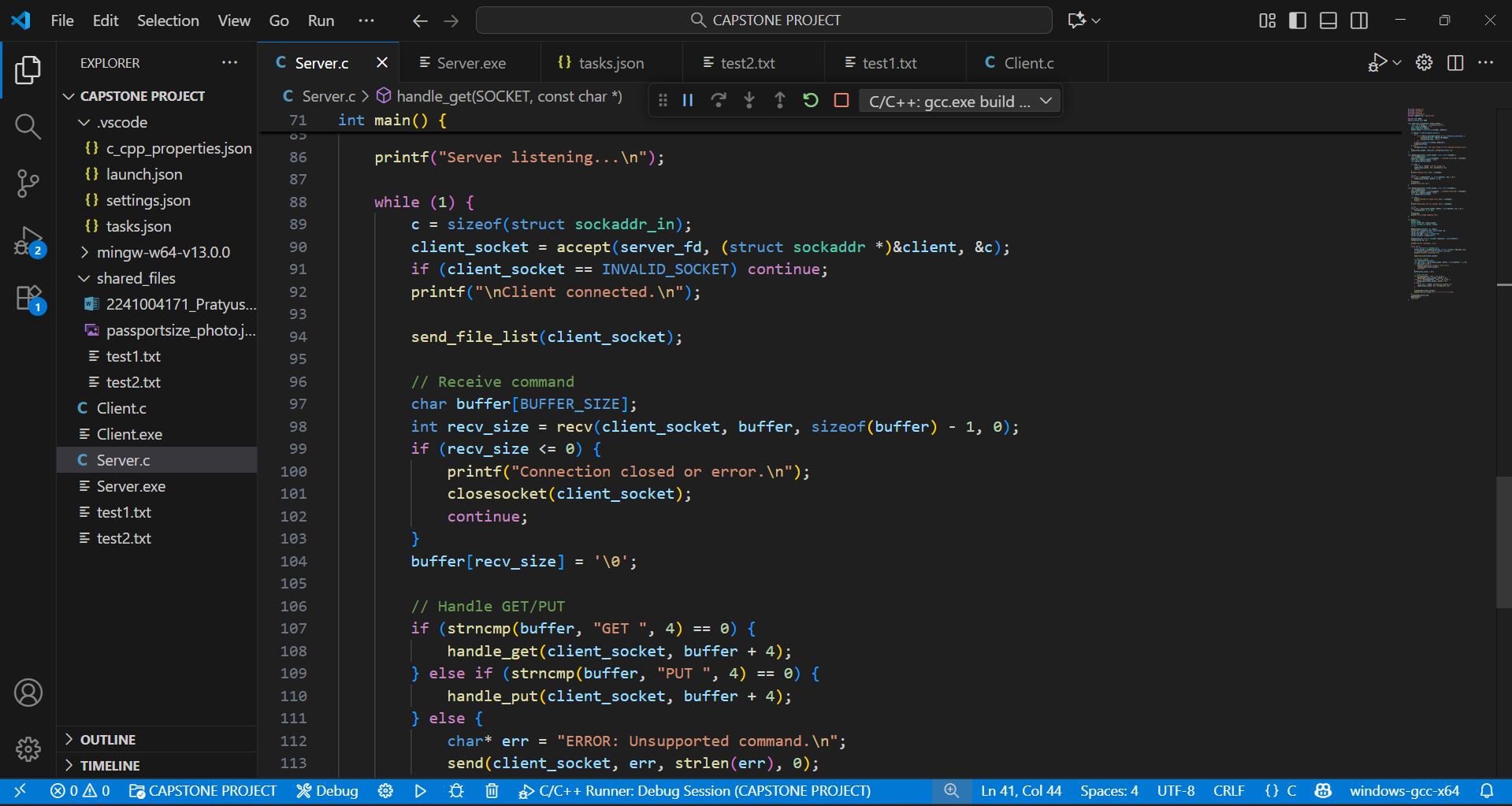
So the complete code for Server and client are as follows :-

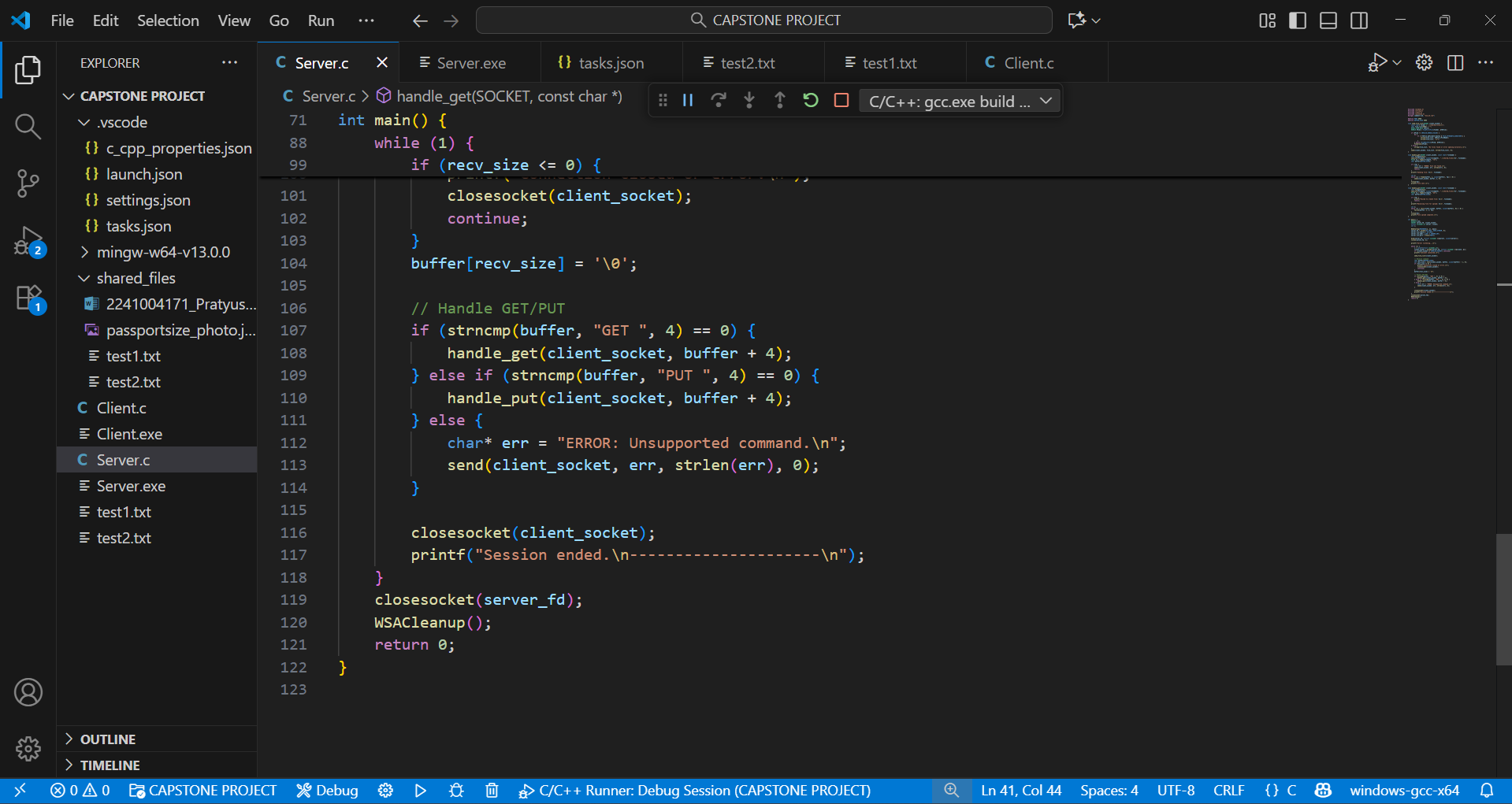
# Server code:



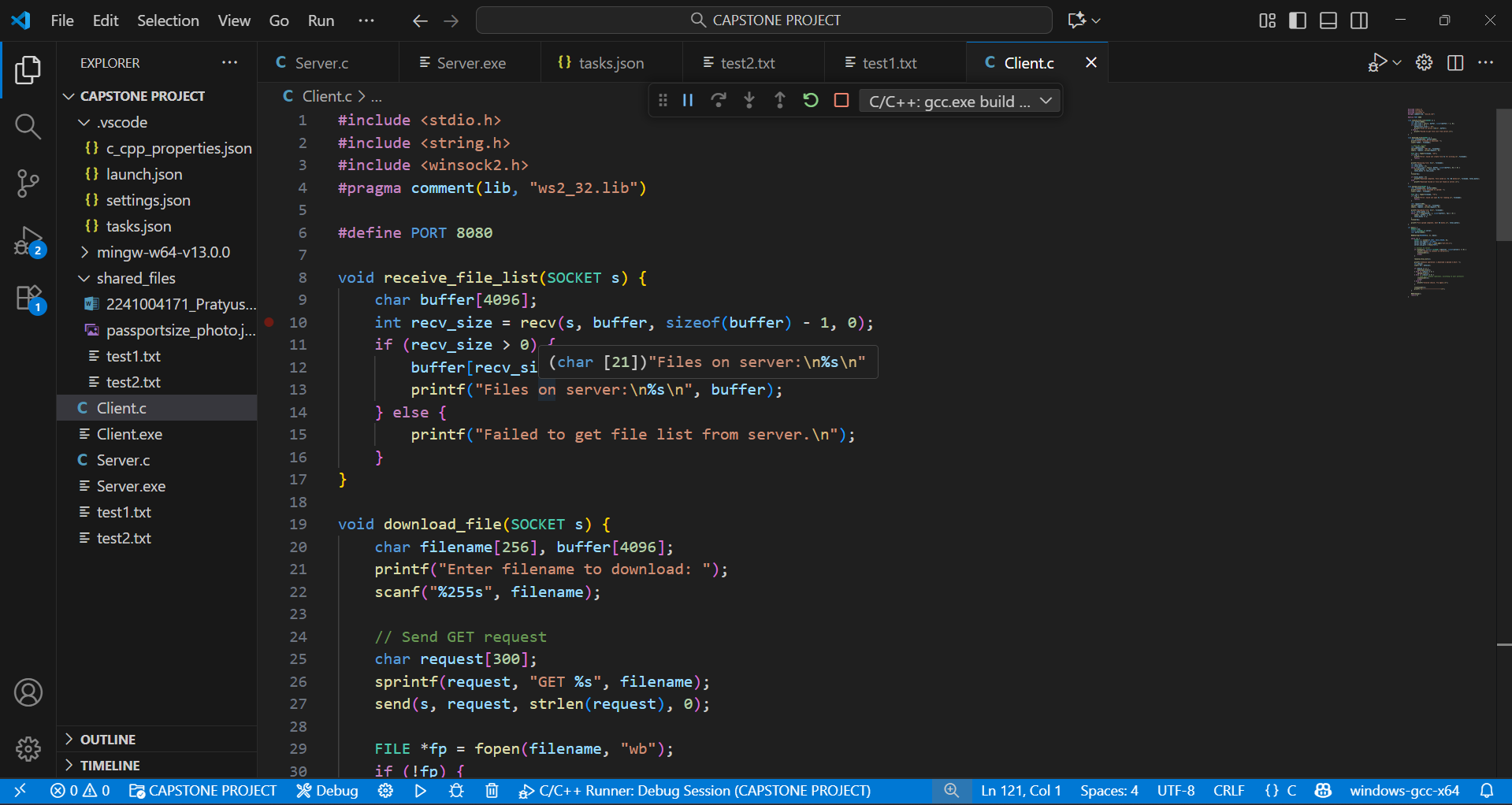


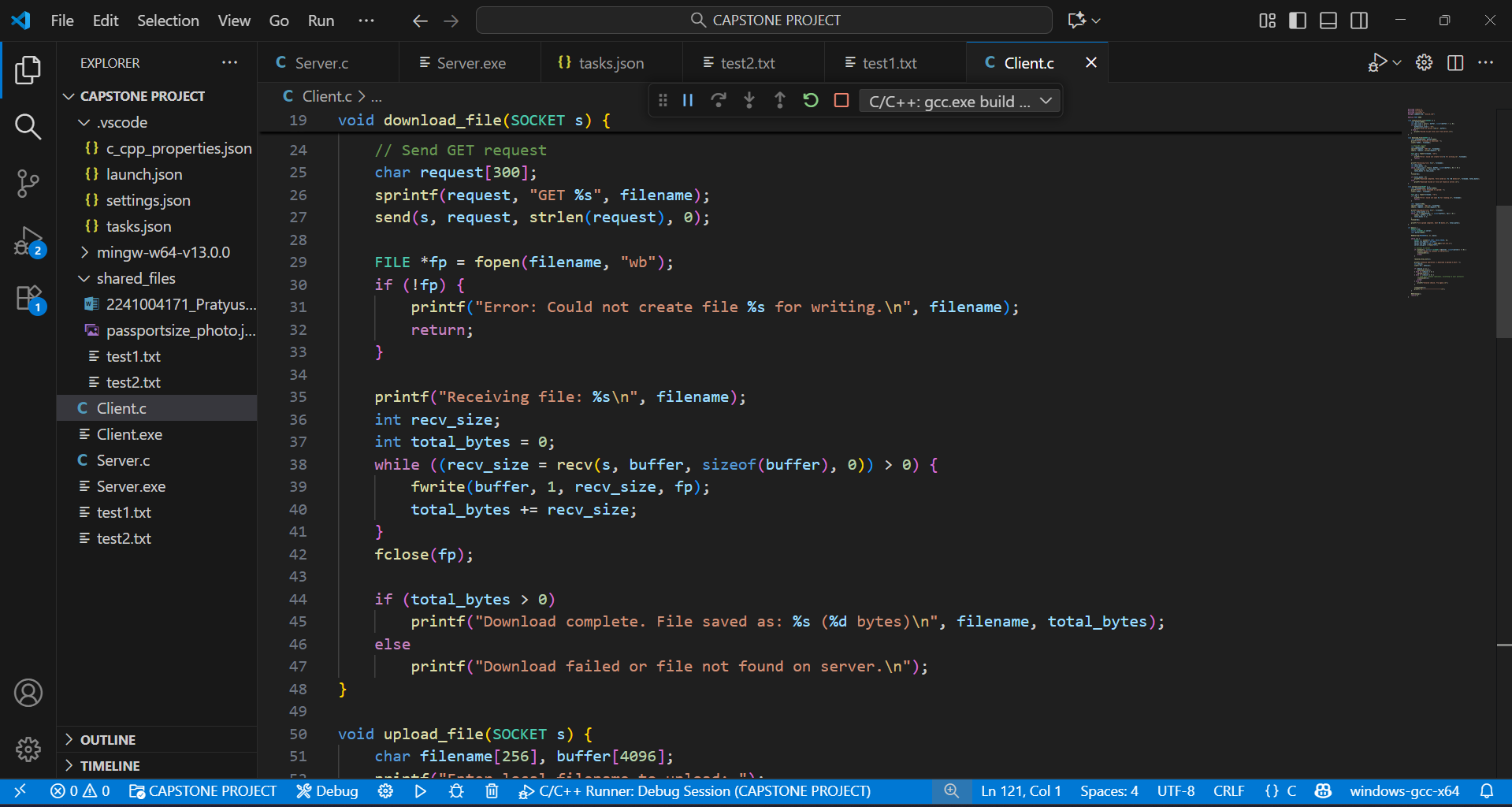


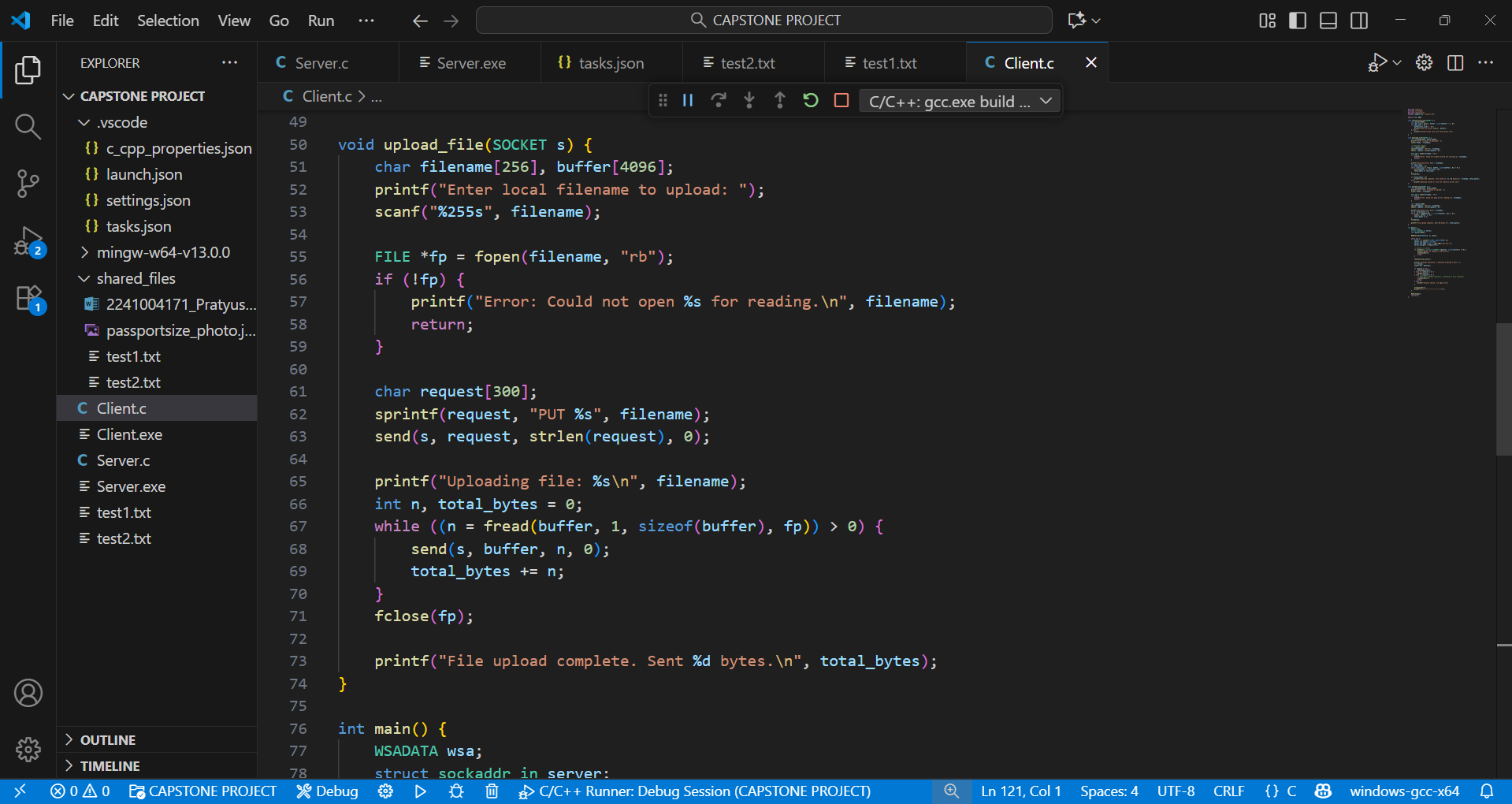


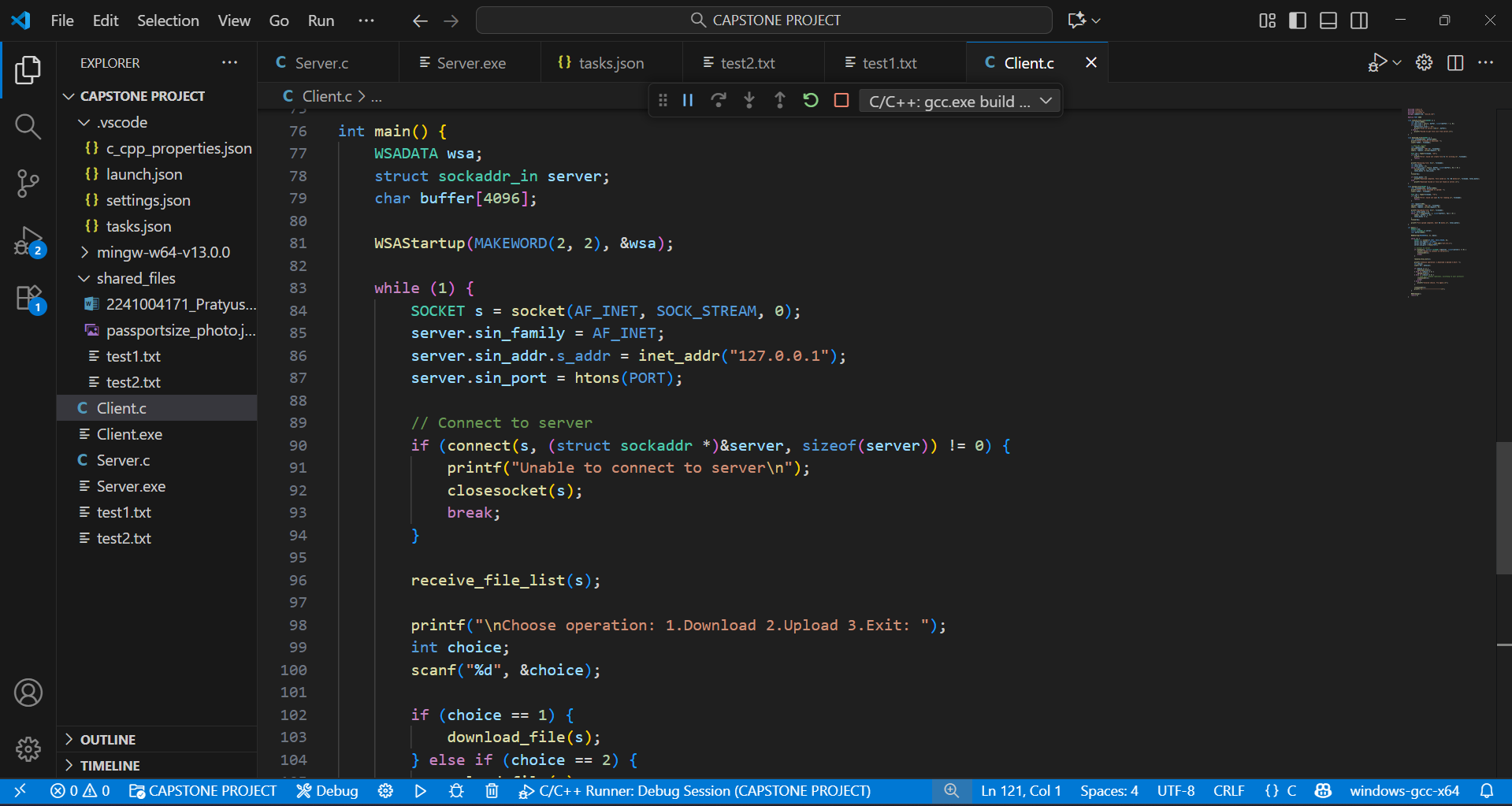


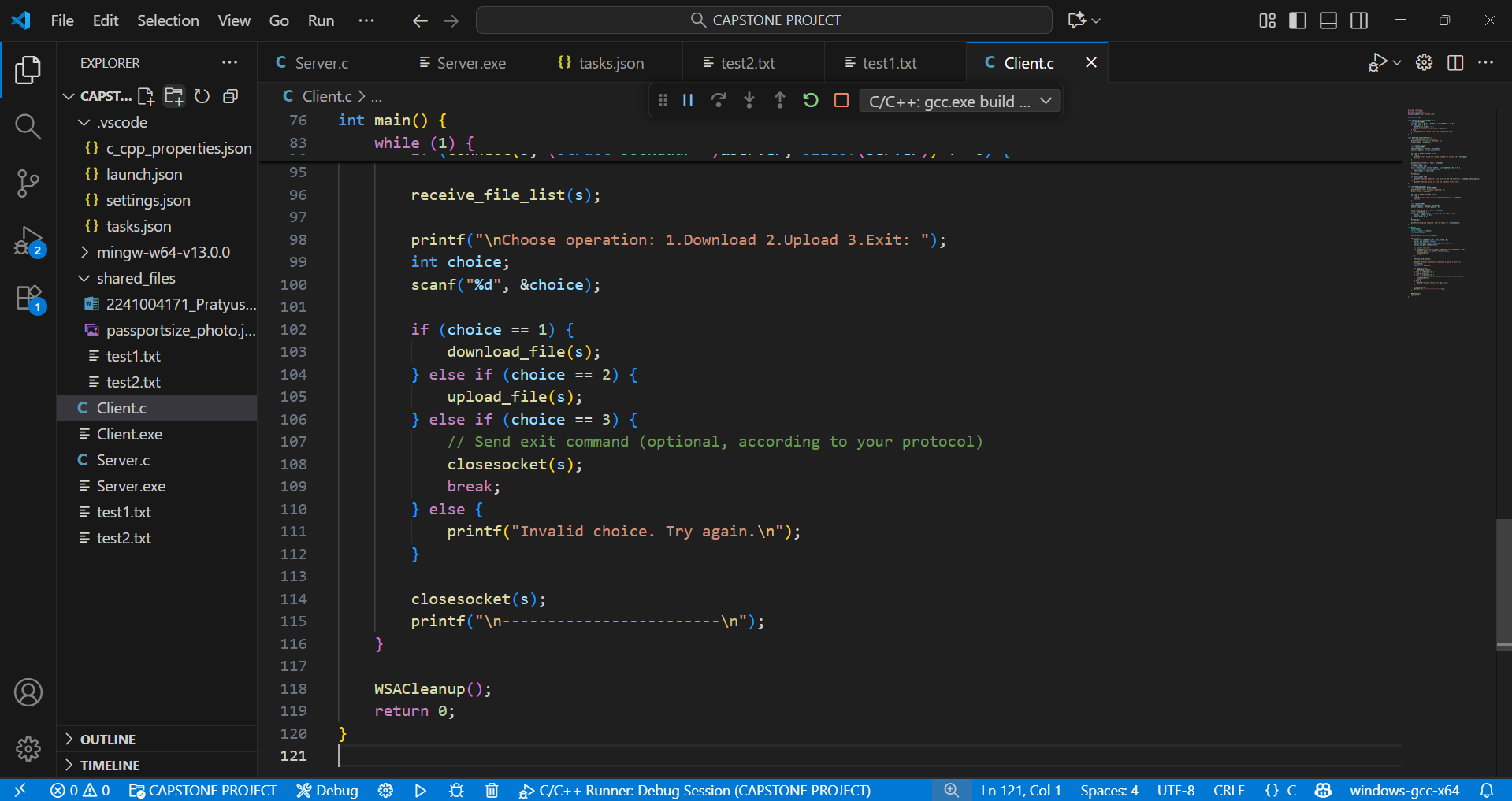
# Client code:



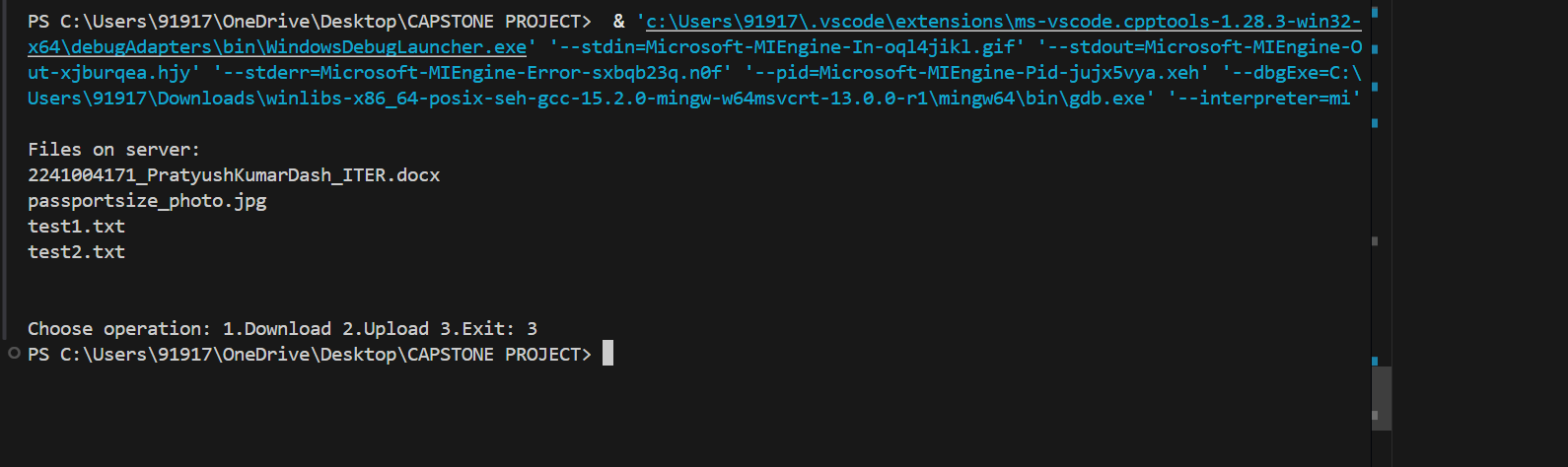








# Terminal Output:



Thank You …