



Introduction to AI and Machine Learning

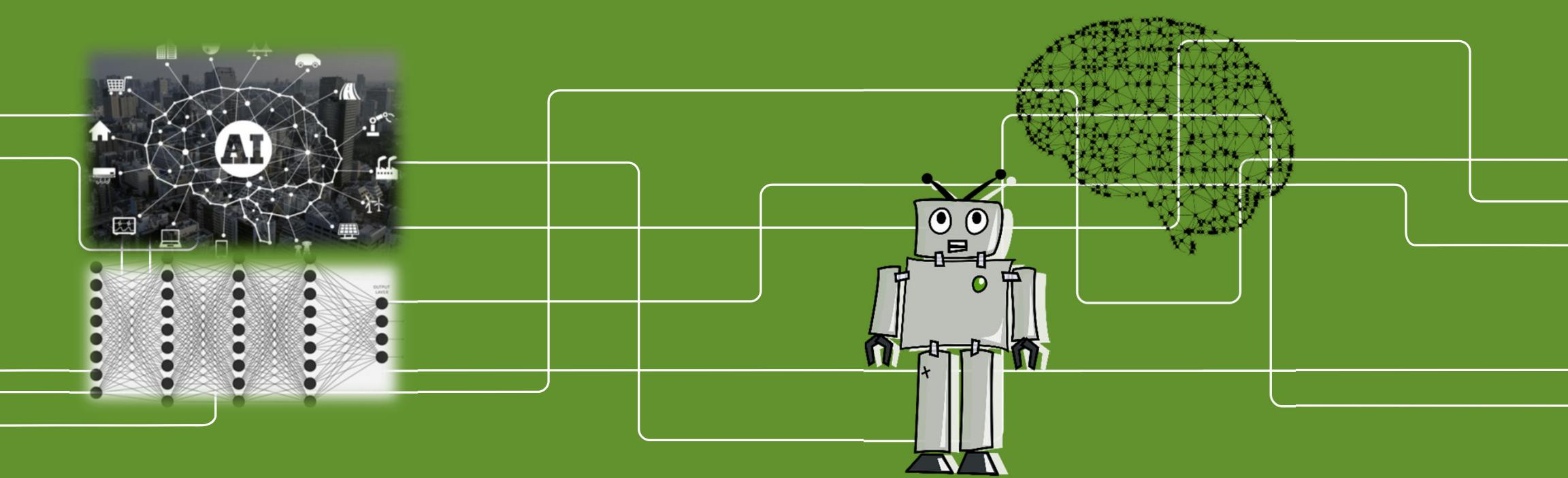
Pawel Herman

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School of Computer Science and Communication

KTH Royal Institute of Technology

PDC Summer School, August 2019





Why bother with AI and Machine Learning (ML)?



Why bother with AI and Machine Learning (ML)?

- Good to be familiar with current trends and buzz words – public attention
- Follow the currently “hot” scientific area
- Intriguing computational paradigm
- It may be useful
- It may be profitable
-



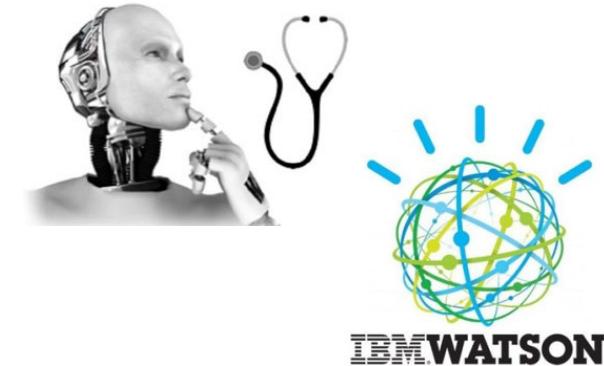
Main reasons for the AI/ML hype

- Impressive scope of applications

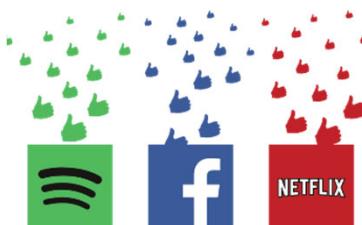
Autonomous vehicles,
agents, robotics



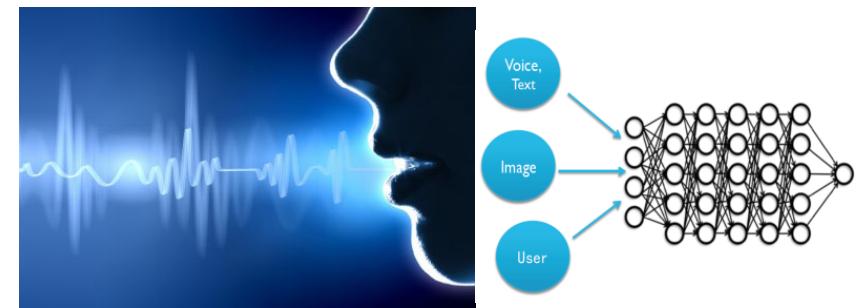
Medicine, healthcare



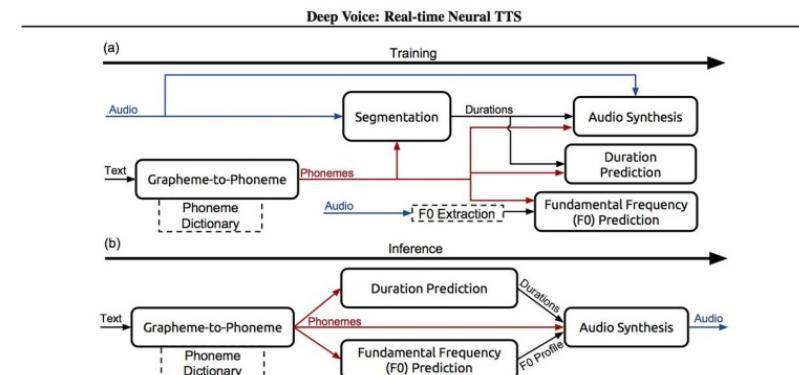
Recommendation systems



Automated speech recognition



Machine translation + text to speech
transformation



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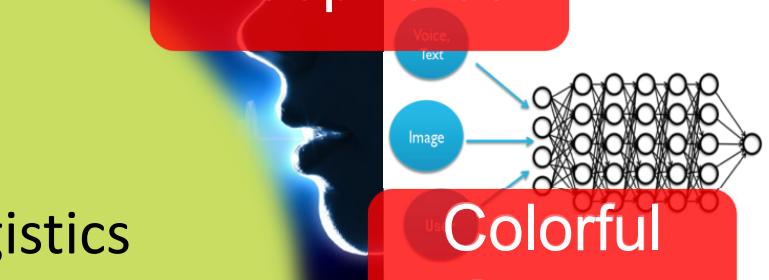


- Image recognition
- Time series prediction
- Autonomous planning, logistics
- Decision making
- Spam filtering
- Financial applications
- Recommendation systems



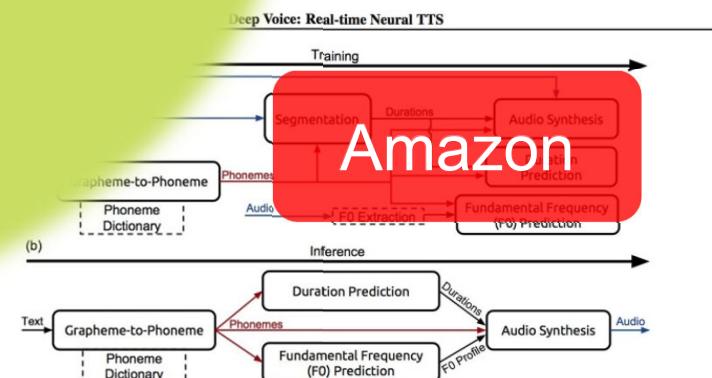
Netflix

Automated speech recognition
DeepVoice



Colorful Clouds

Cloud + text to speech transformation



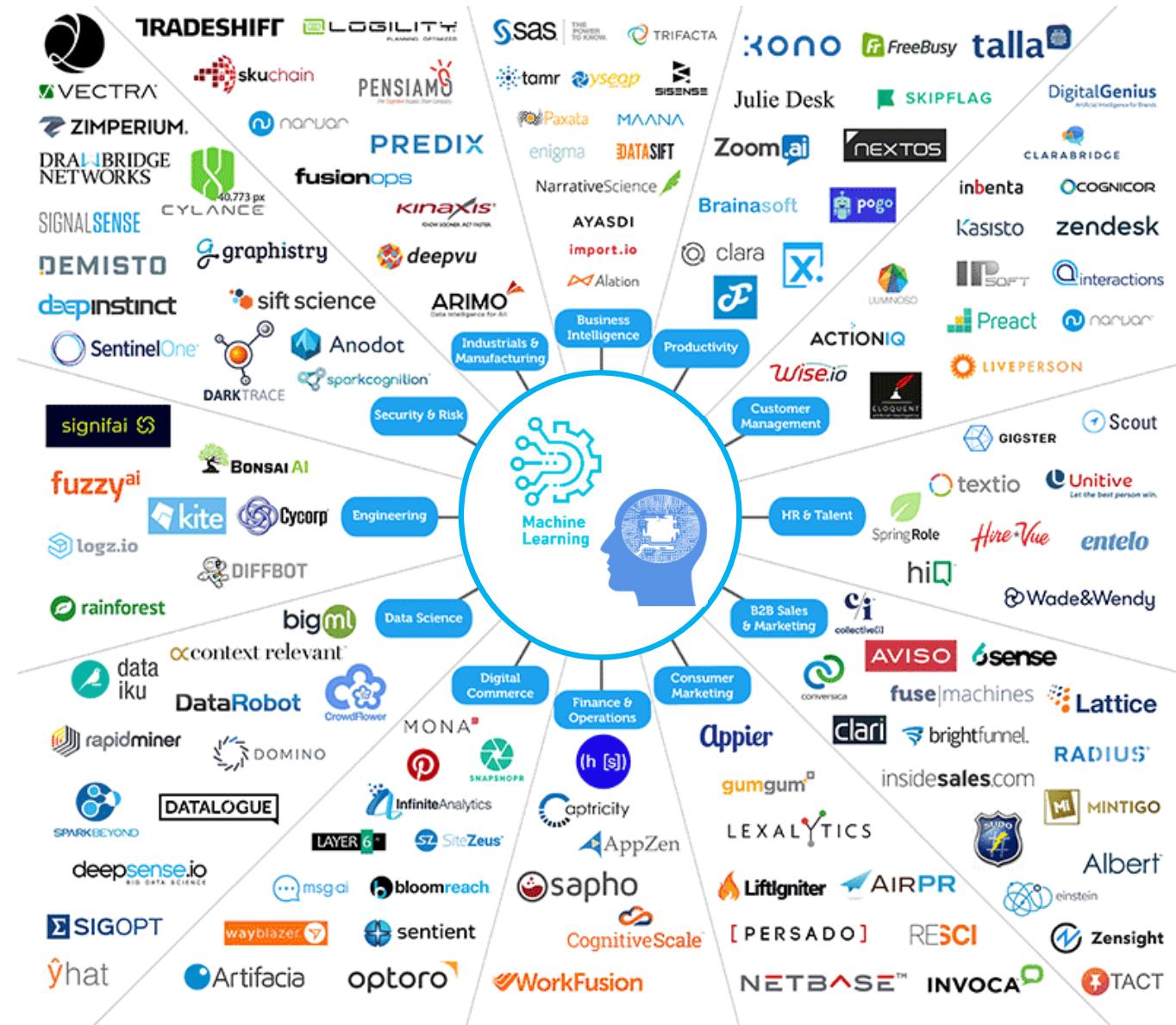
Main reasons for the AI/ML hype

- Impressive scope of applications and intriguingly good performance
- A huge opportunity for industry to improve products, services at a relatively low cost – large profit margin





A fraction of the current AI/ML enterprise landscape





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- Renewed scientific interest following Deep Learning success

Main reasons for the AI/ML hype

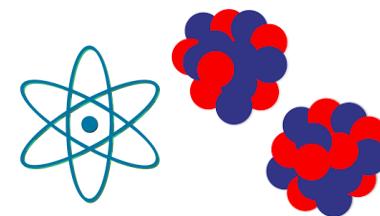
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- Remarkable implications for other fields



LIFE SCIENCES



ENGINEERING



PHYSICS



ECONOMY

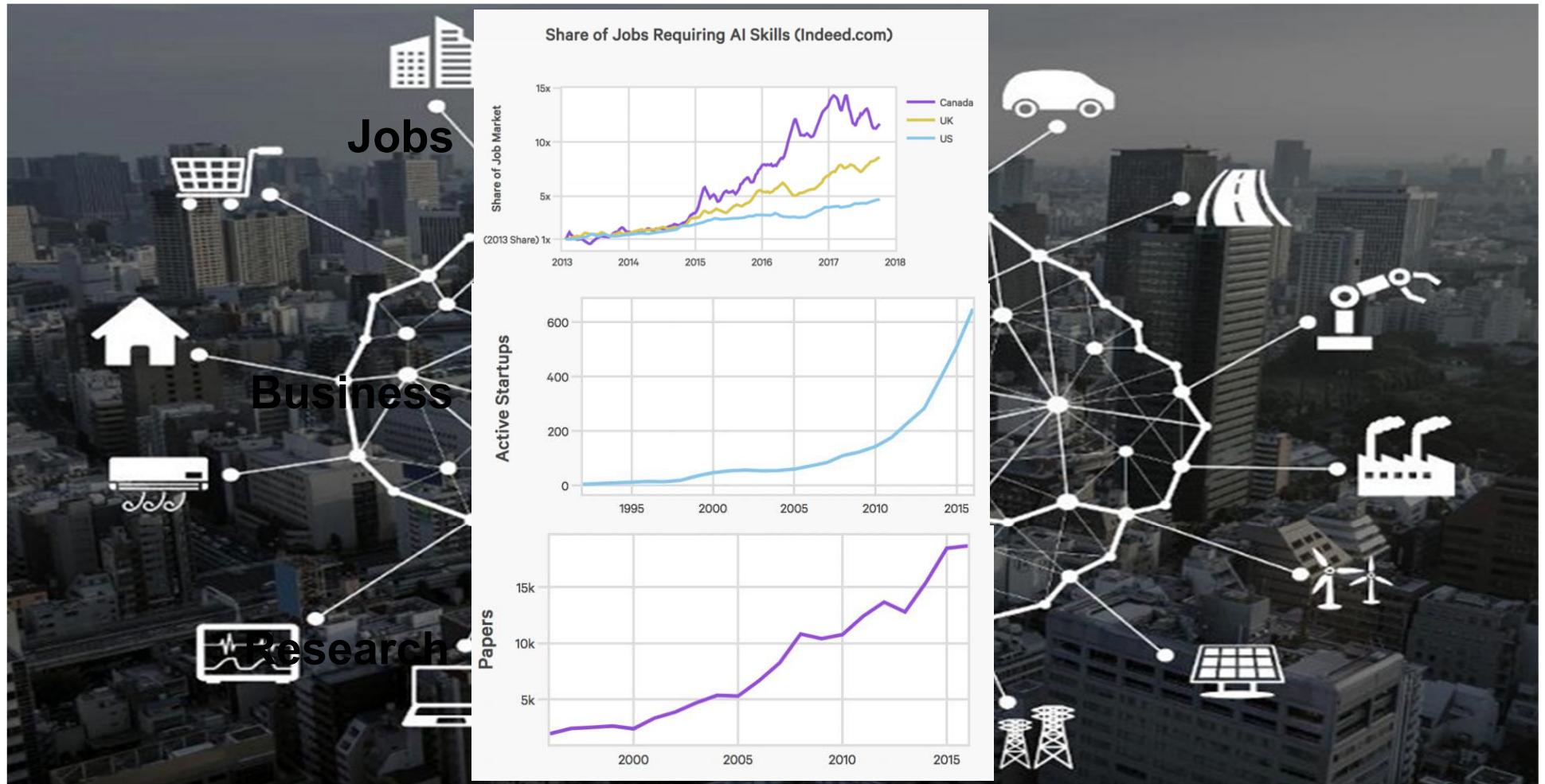


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- Impressive scope of applications and intriguingly good performance
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- Renewed scientific interest following Deep Learning success
- Remarkable implications for other fields
- Good timing: data availability, growing compute power and the overall quest for automatization and optimisation

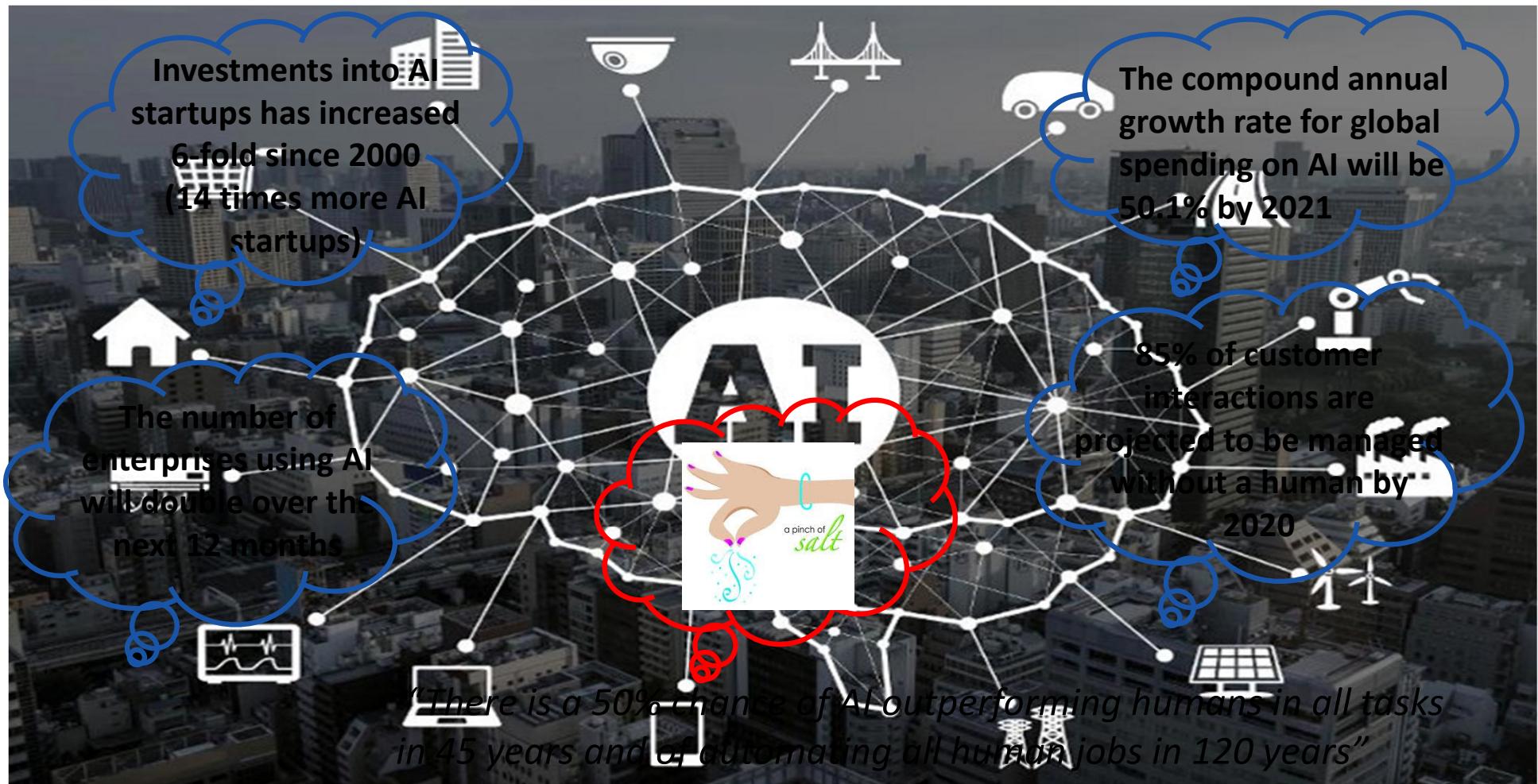
Main reasons for the AI/ML hype

- Sheer impact!



Main reasons for the AI/ML hype

- Some facts and brave statements

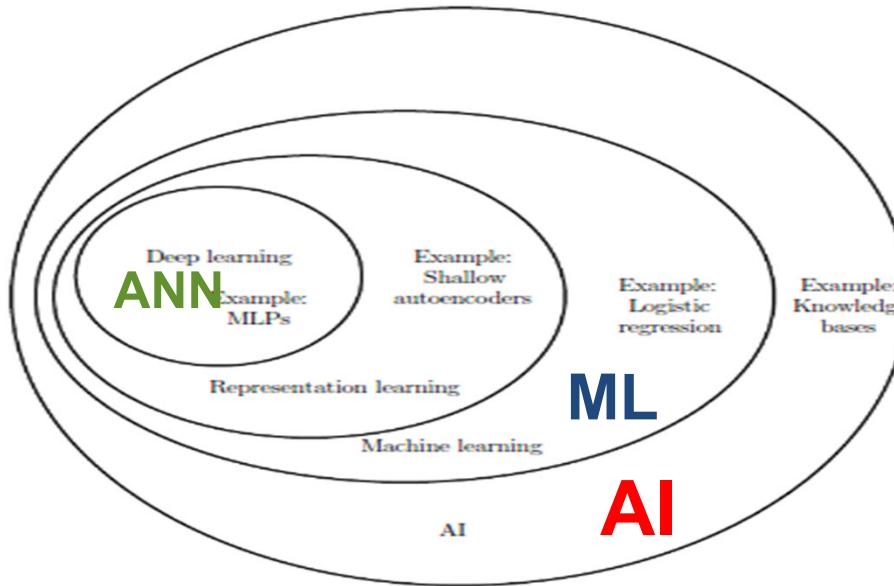




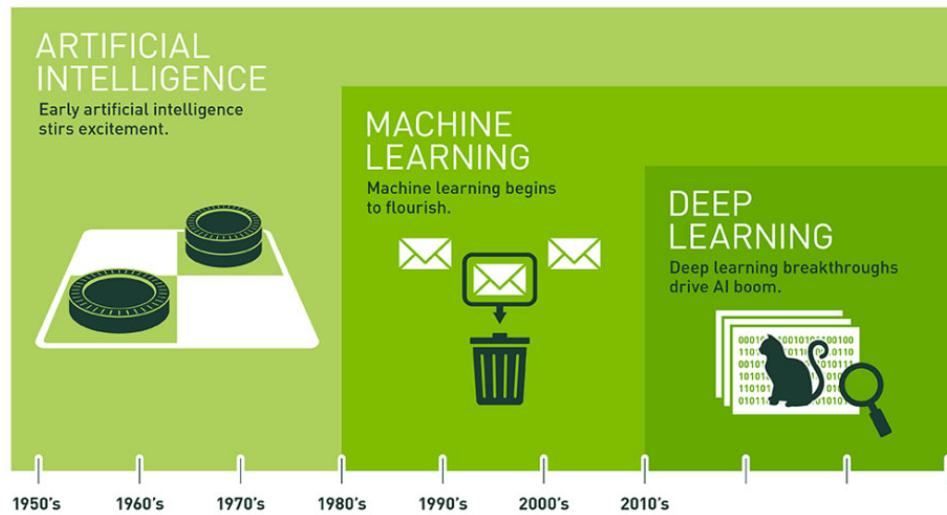
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- Remarkable implications for other fields
- Good timing: data availability and growing compute power
- **Vicious circle of expectations**

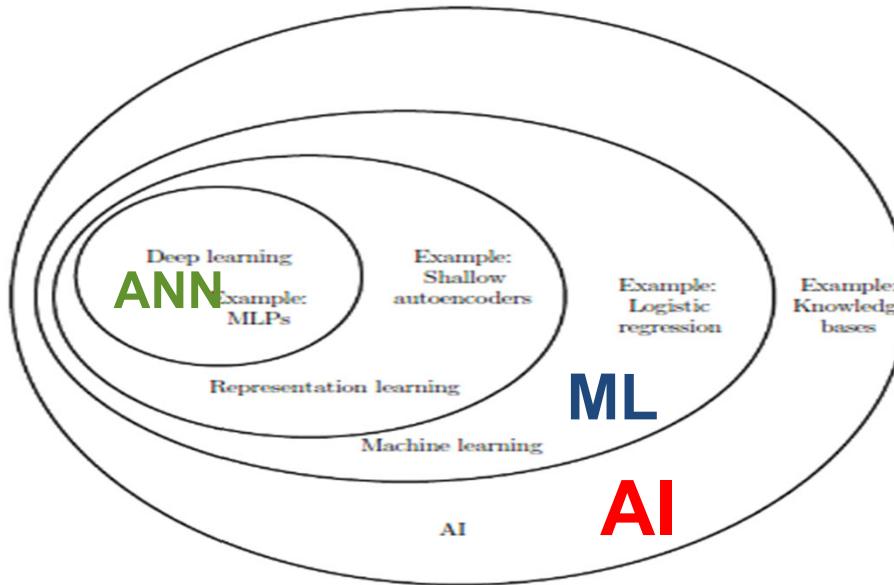
AI, ML, deep learning – what is the difference?



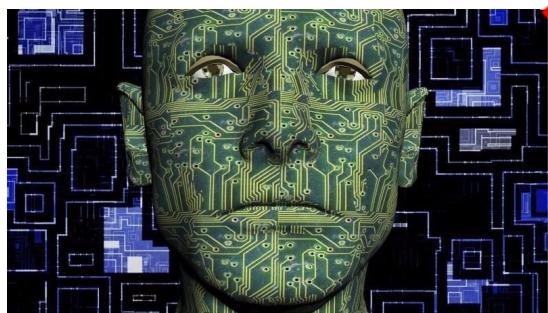
Goodfellow et al., 2016



AI, ML, deep learning – what is the difference?



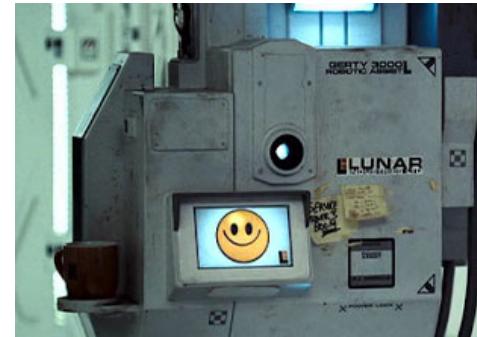
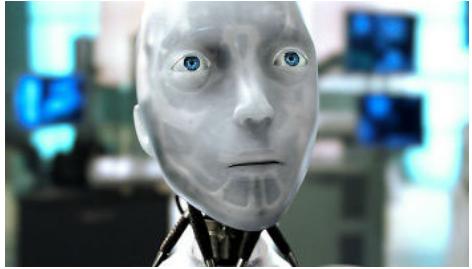
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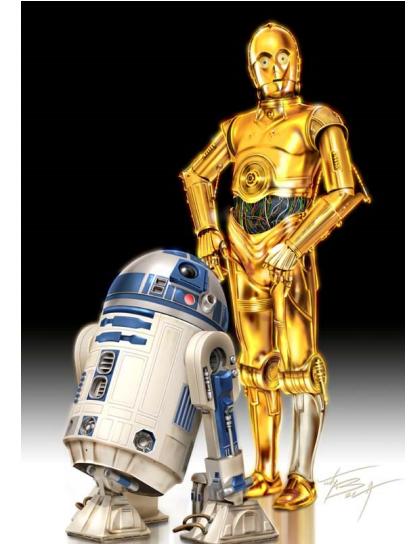
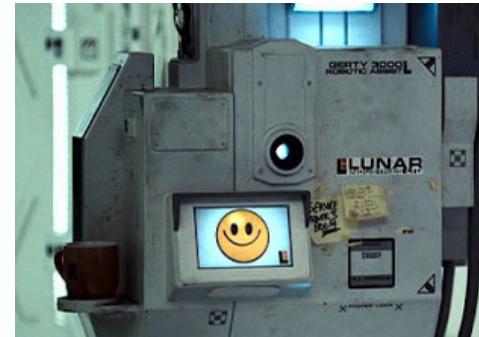
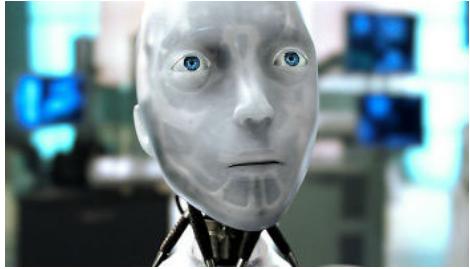
From General AI to Narrow AI



Artificial Intelligence – science fiction?



Artificial Intelligence – science fiction?



Central role of **intelligence!**

*“The science and engineering of making **intelligent** machines, especially **intelligent** computer programs”. John McCarthy*



Defining AI

- Lack of precise and broadly accepted definition has likely facilitated the unrestrained growth at a very impressive speed
- Although the AI technology developments are fast, they are incremental in nature – gradual improvement

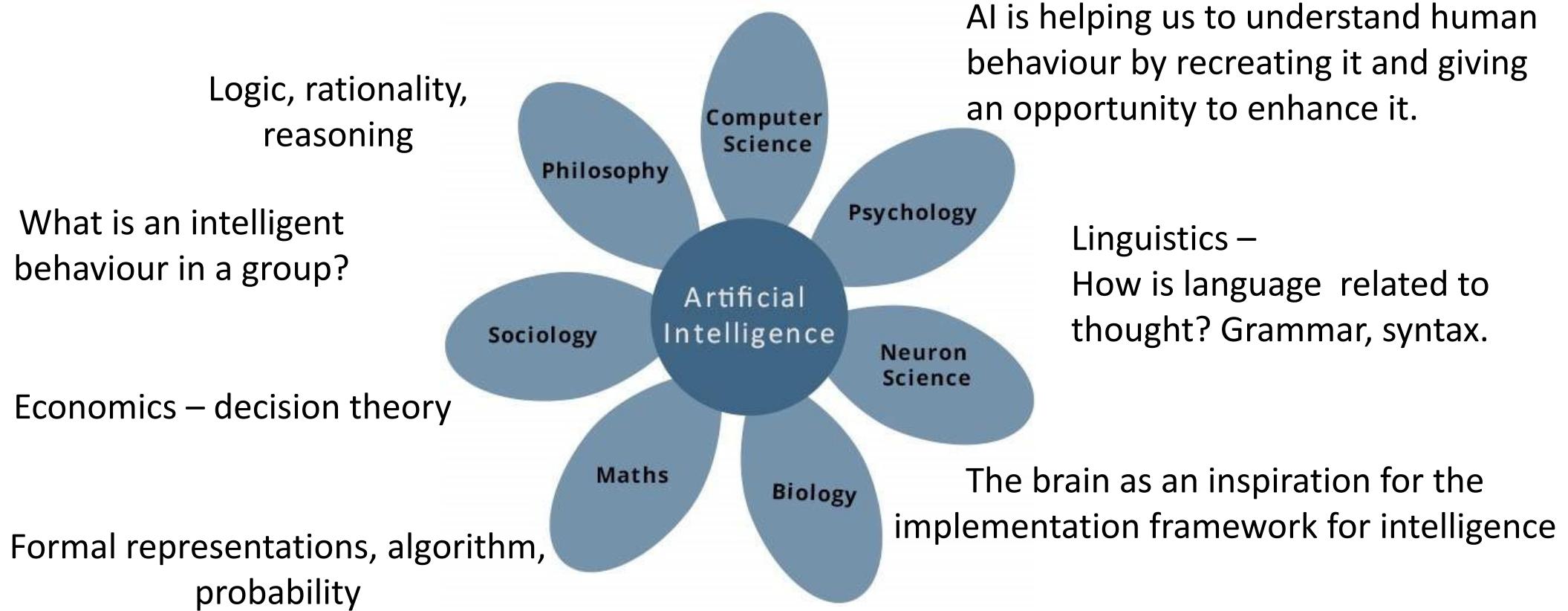


Defining AI

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- **How to measure intelligence? What are the key criteria?**
 - complex phenomenon
 - interdisciplinary nature of the field

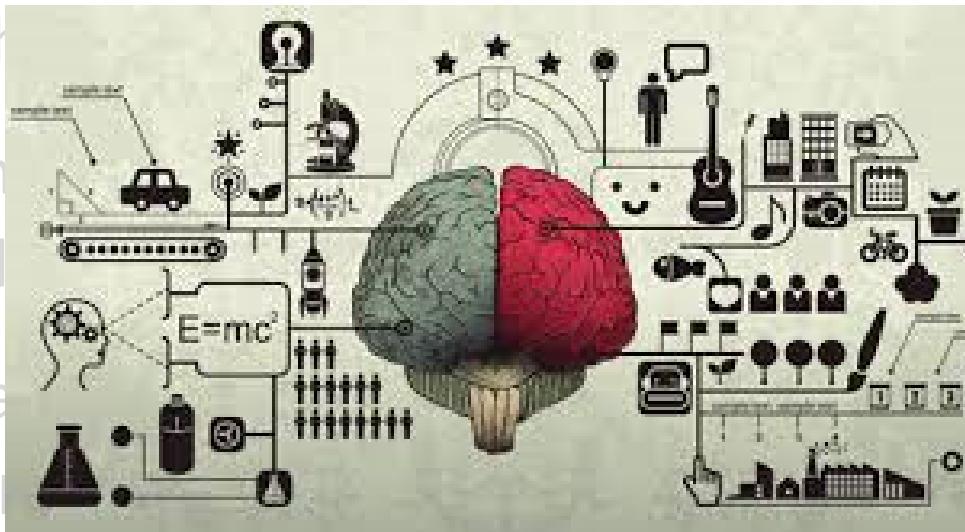
Interdisciplinary nature of AI as science

AI as a branch of computer science attempting to build machines capable of intelligent behaviour



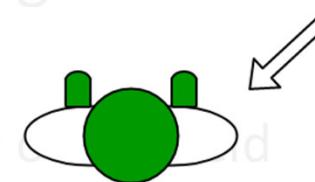
Defining AI

- Lack of precise and broadly accepted definition has likely facilitated the rapid development of AI. Impressive speed.
- Although there have been many milestones, they are incremental.
- How to measure intelligence?
 - complex problem solving
 - interdisciplinary nature of the field
- Human measure of intelligence
 - Unprecedented versatility, reasoning, planning capabilities, perception, understanding and generation of languages, creativity etc.
 - reference for benchmarking (still, is it only a set of abilities?)



Defining AI

- **Can machine A deceive human C that it communicates in a human-like way, just like B?**
- Although the technology developments are fast, they are incremental in nature – gradual improvement
- How to measure intelligence? what are the key criteria?
 - complex phenomena
 - interdisciplinary nature of AI
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 - **Turing test**



C

Human measure of intelligence

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How can AI be interpreted in the context of human intelligence?

Human approach to problem solving: based on abstract thought, high-level deliberate reasoning and pattern recognition

Thinking Humanly “The exciting new effort to make computers think . . . <i>machines with minds</i> , in the full and literal sense.” (Haugeland, 1985) “[The automation of] activities that we associate with human thinking, activities such as decision-making, problem solving, learning . . .” (Bellman, 1978)	Thinking Rationally “The study of mental faculties through the use of computational models.” (Chamiak and McDermott, 1985) “The study of the computations that make it possible to perceive, reason, and act.” (Winston, 1992)
Acting Humanly “The art of creating machines that perform functions that require intelligence when performed by people.” (Kurzweil, 1990) “The study of how to make computers do things at which, at the moment, people are better.” (Rich and Knight, 1991)	Acting Rationally “Computational Intelligence is the study of the design of intelligent agents.” (Poole <i>et al.</i> , 1998) “AI . . . is concerned with intelligent behavior in artifacts.” (Nilsson, 1998)

Russel and Norvig, 2010

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Central role of intelligence

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Human approach to problem solving: based on abstract thought, high-level deliberate reasoning and pattern recognition

AI is a solution that appears to be intelligent and can often exceed the **performance of humans**. It is a broad description of any device that **mimics human** or intellectual functions (...)"



The continuing quest for machine intelligence

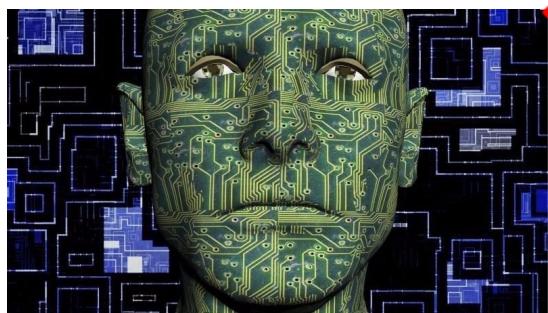
- ✓ Intelligence builds on powerful information processing, computations
- ✓ Ultimately, we desire to improve technology and there is an inherent need for continuous optimization

Are we on the course for intelligent machines?

The continuing quest for machine intelligence

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Are we on the course for intelligent machines?

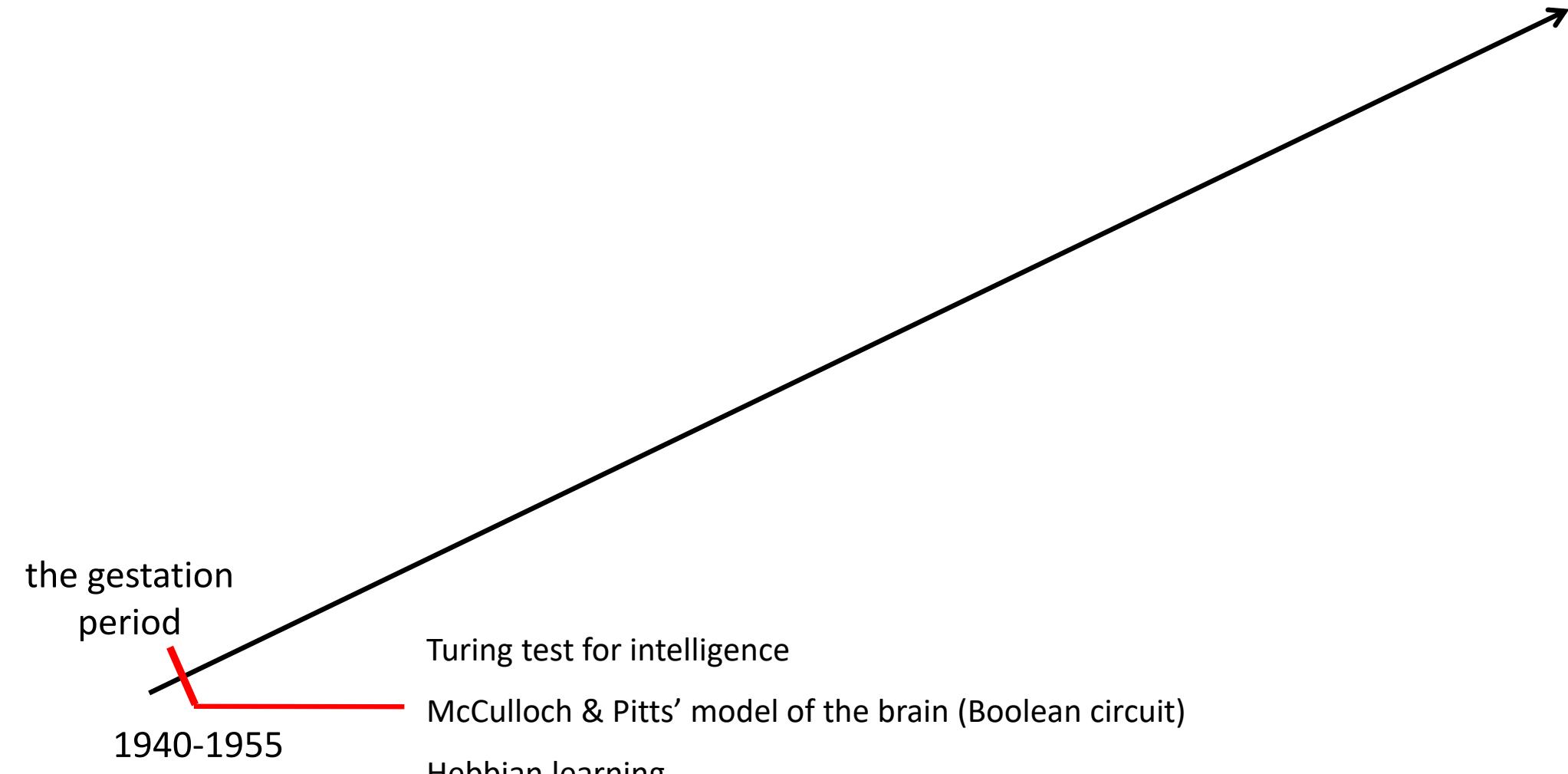


From General AI to Narrow AI

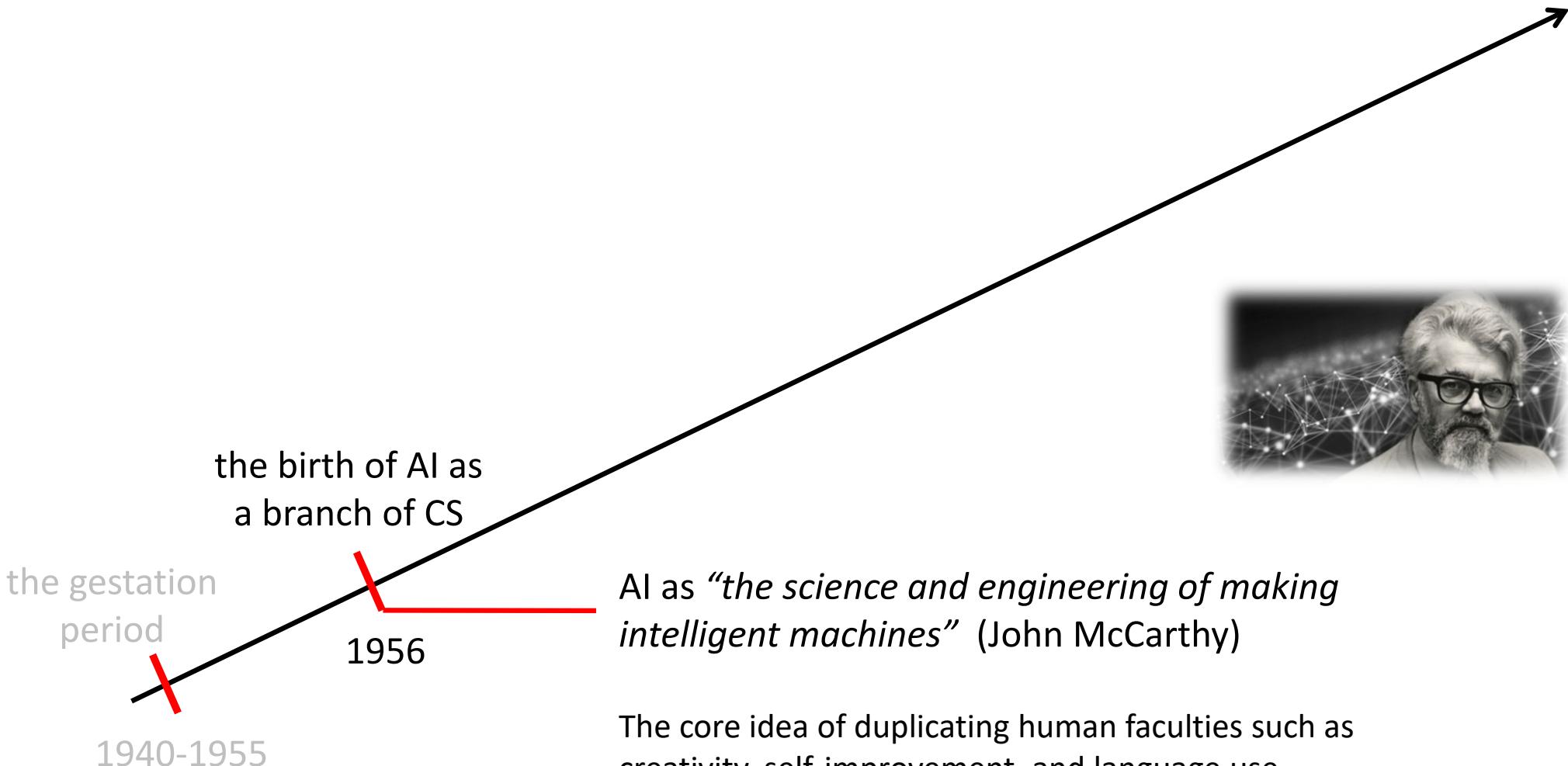




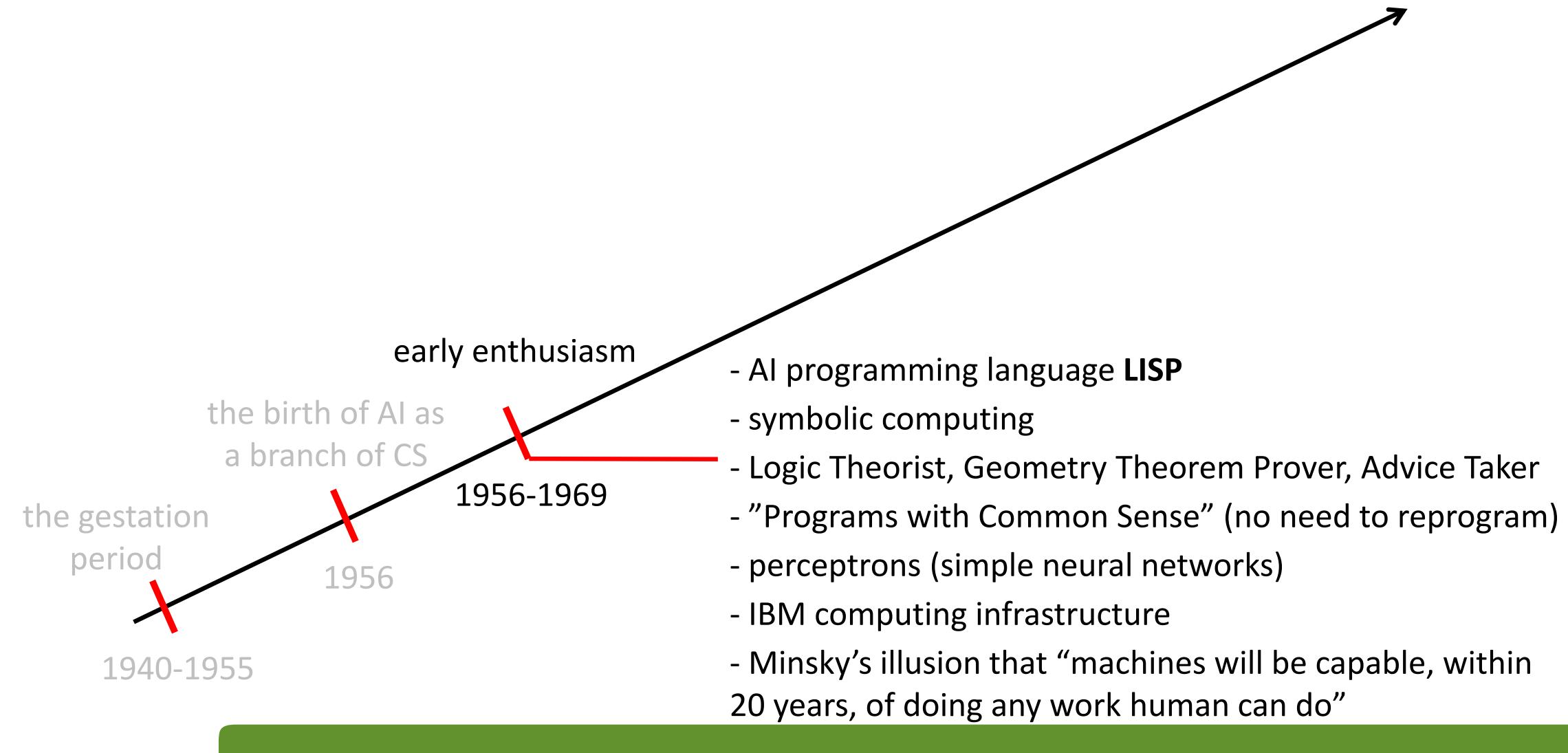
A brief historical overview



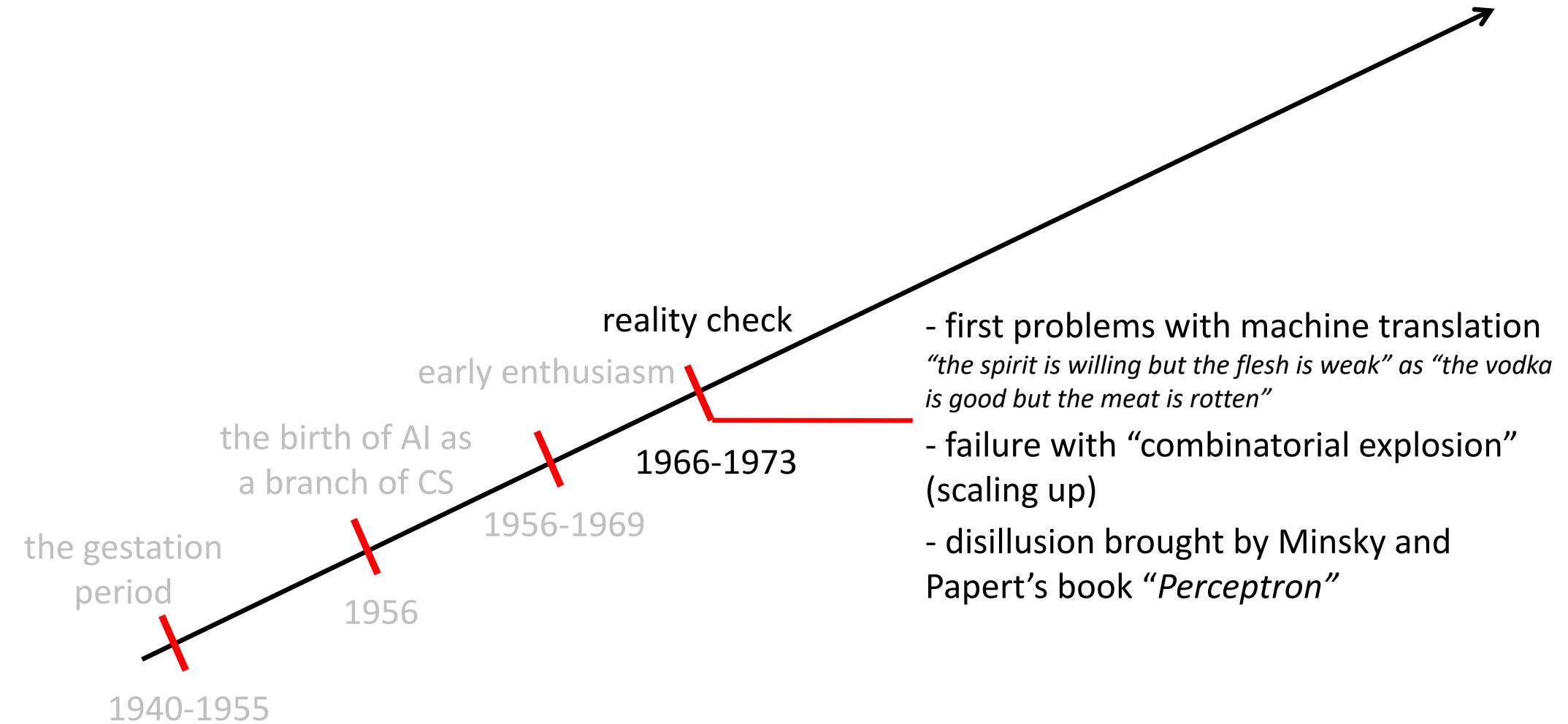
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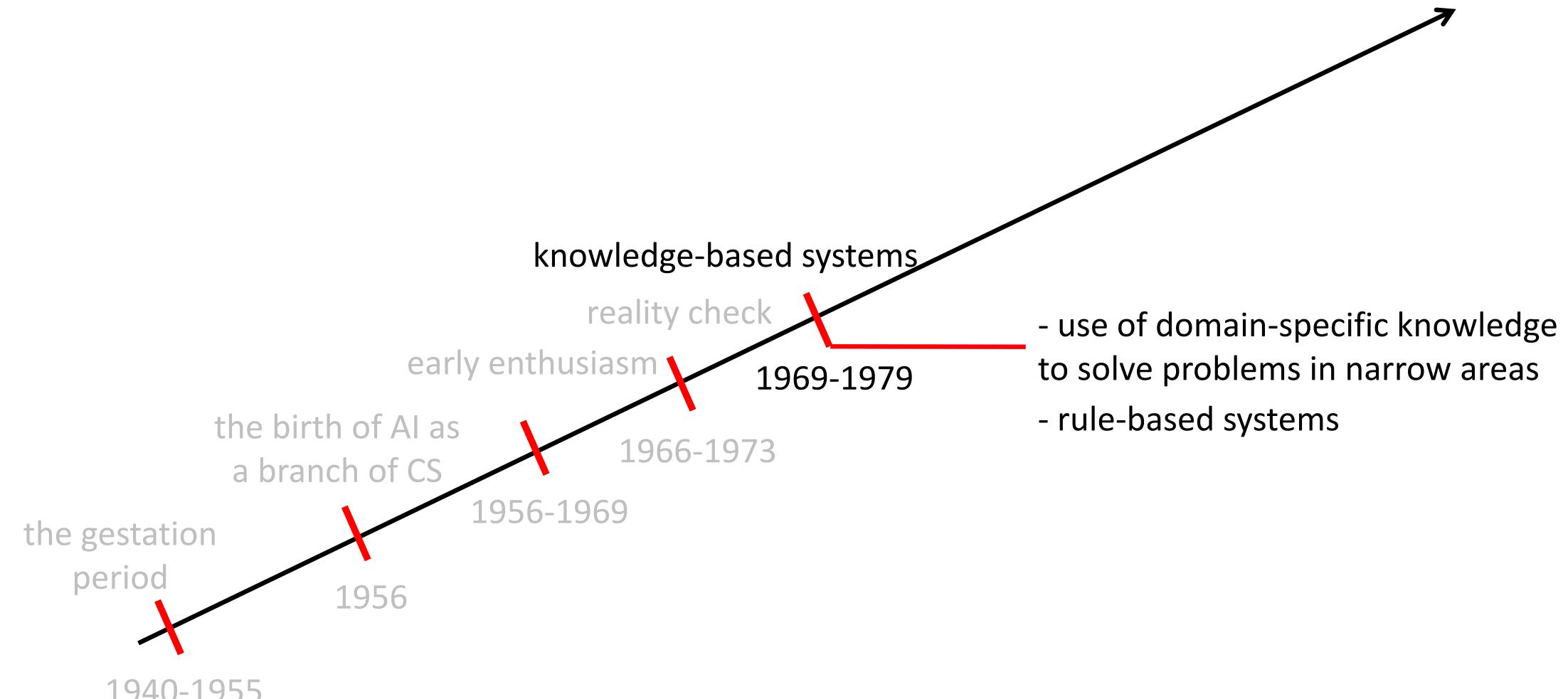
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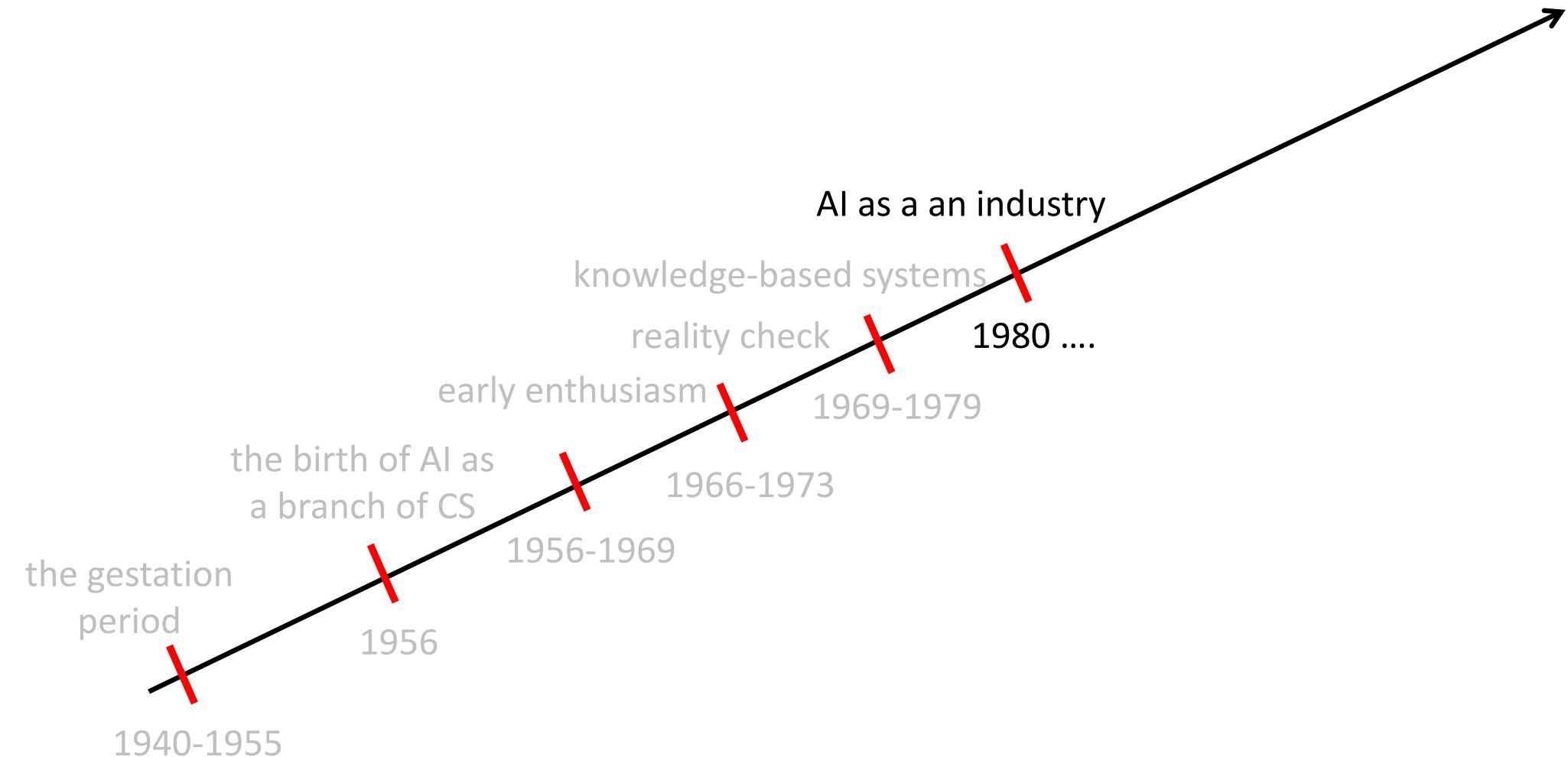
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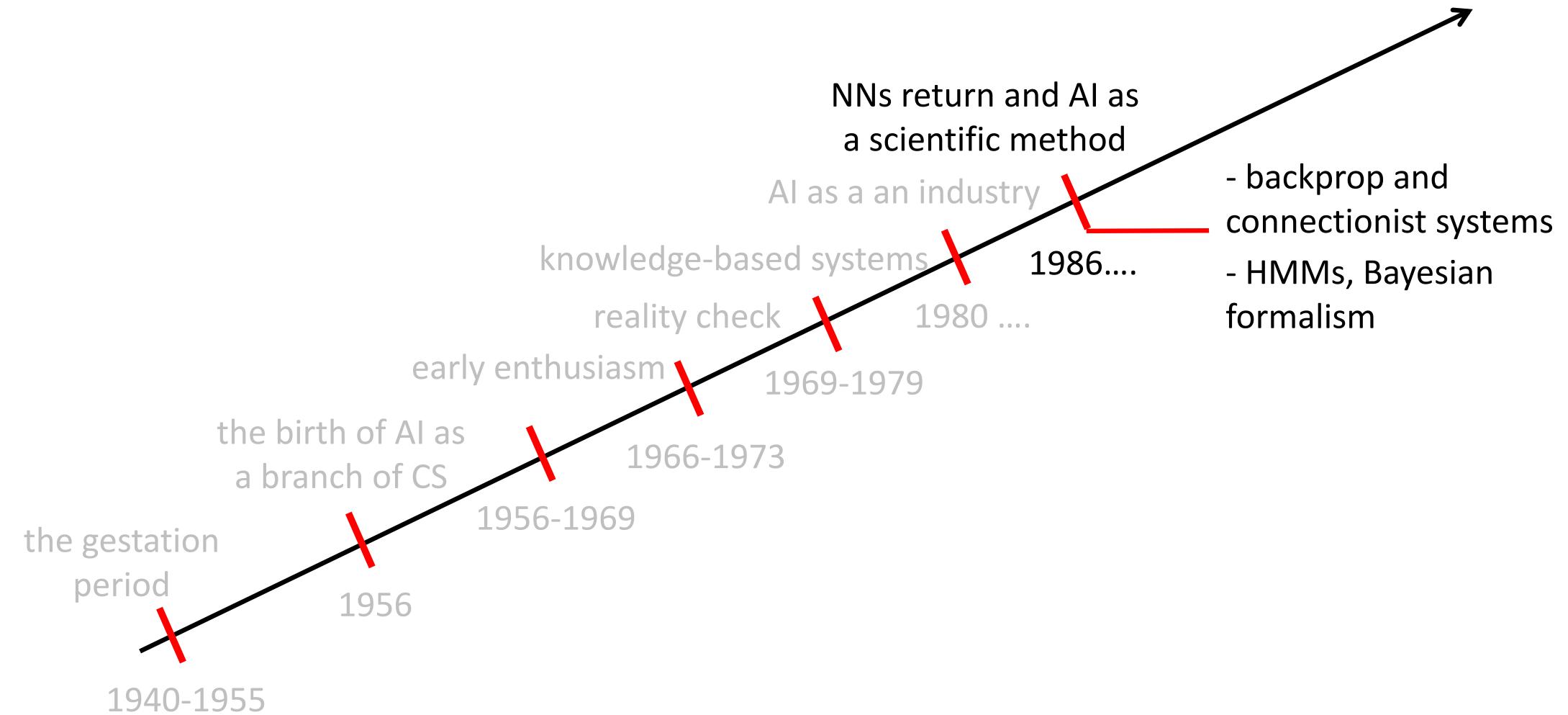
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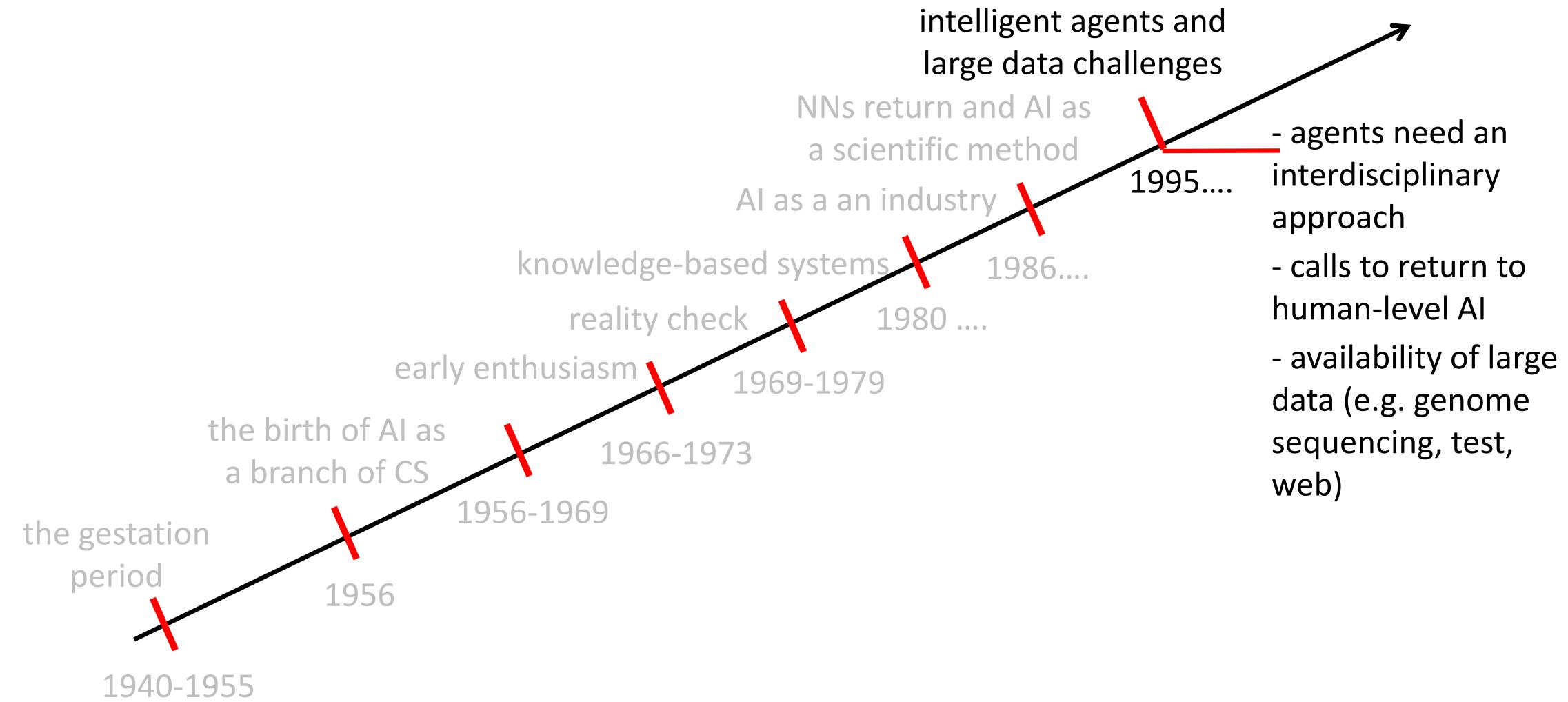
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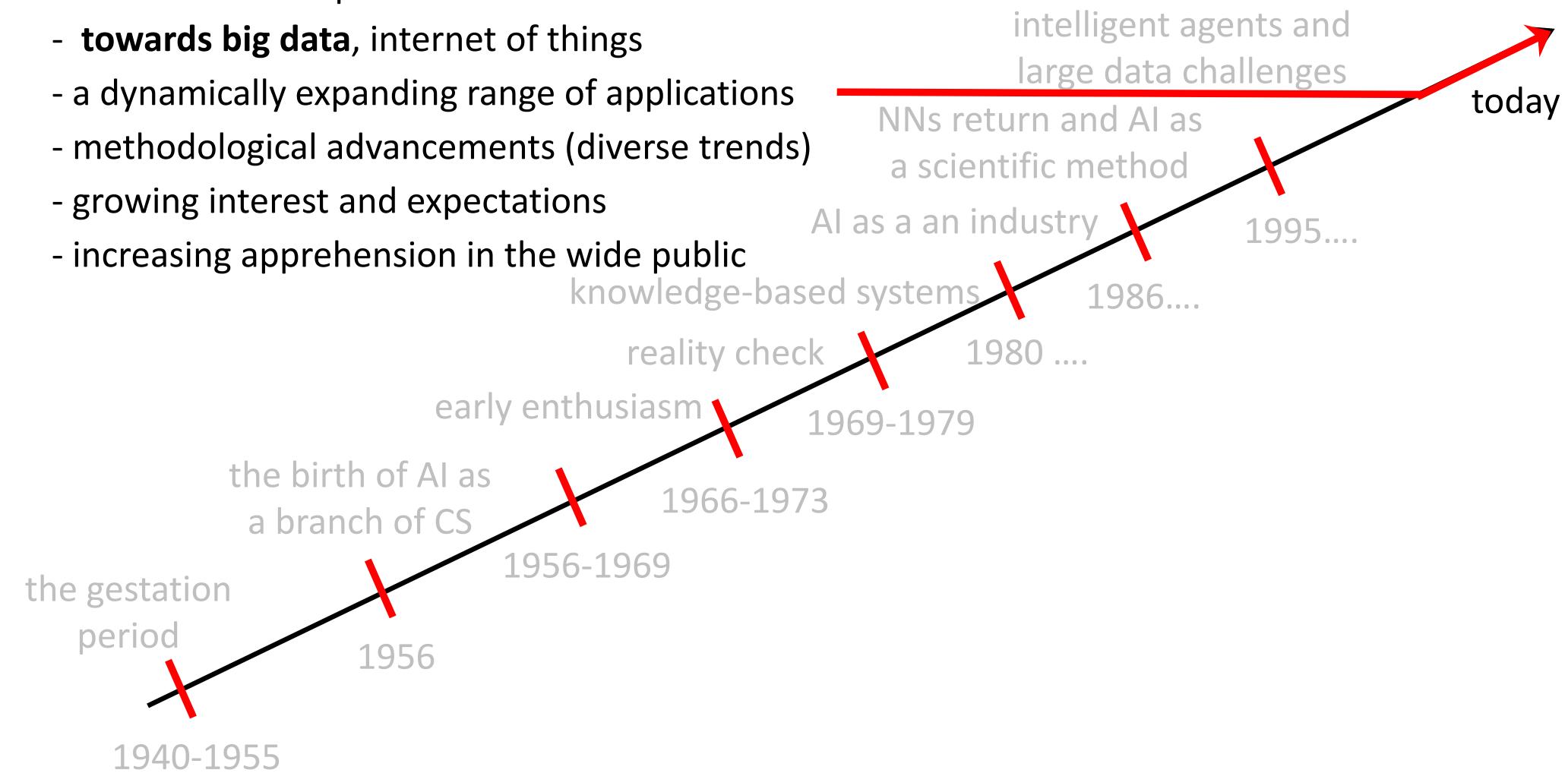


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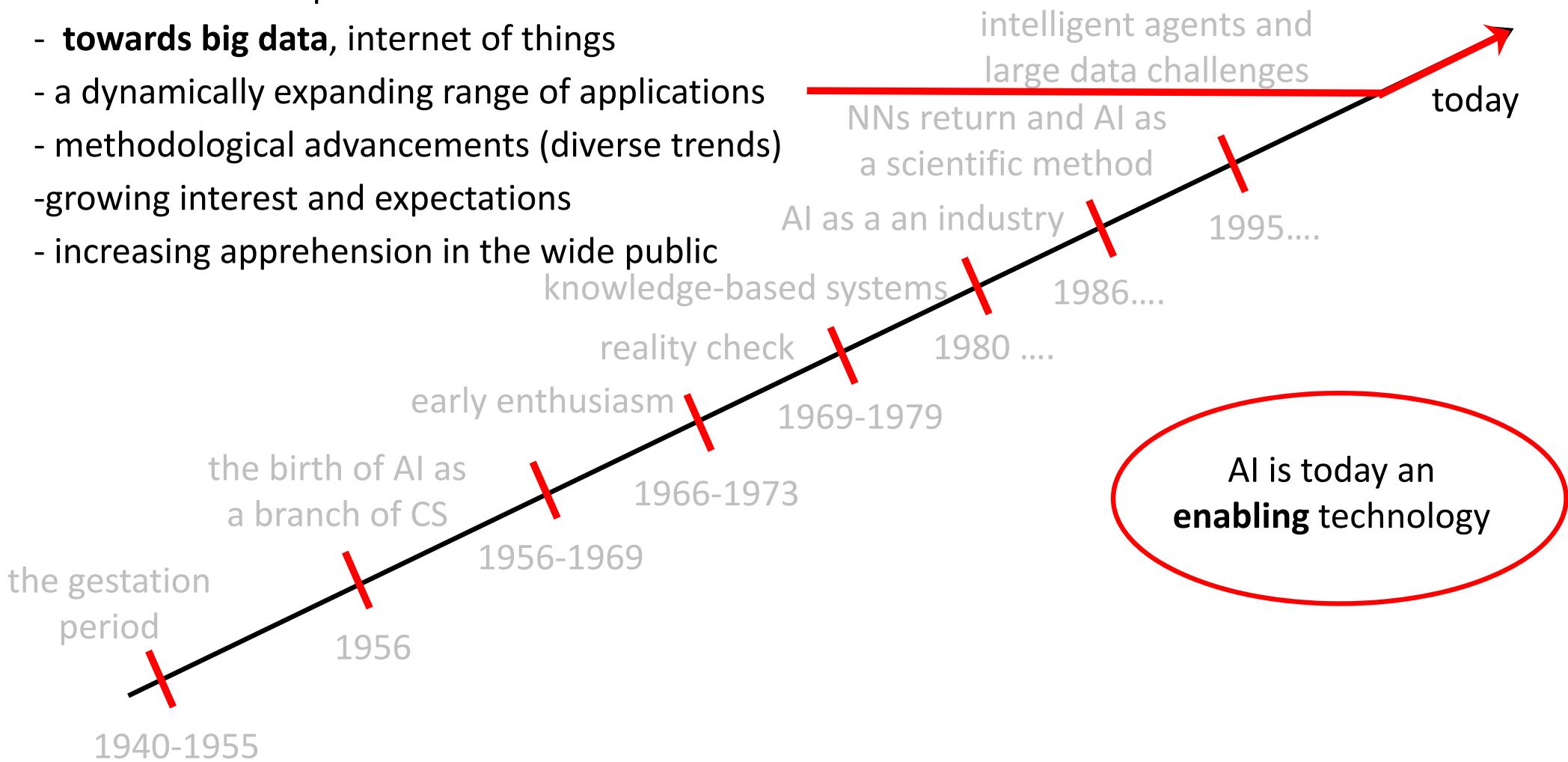
A brief historical overview

- more powerful computational resources, various hardware platforms
- towards big data, internet of things
- a dynamically expanding range of applications
- methodological advancements (diverse trends)
- growing interest and expectations
- increasing apprehension in the wide public



A brief historical overview

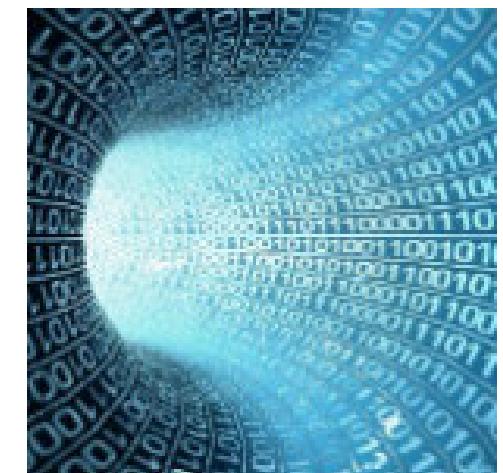
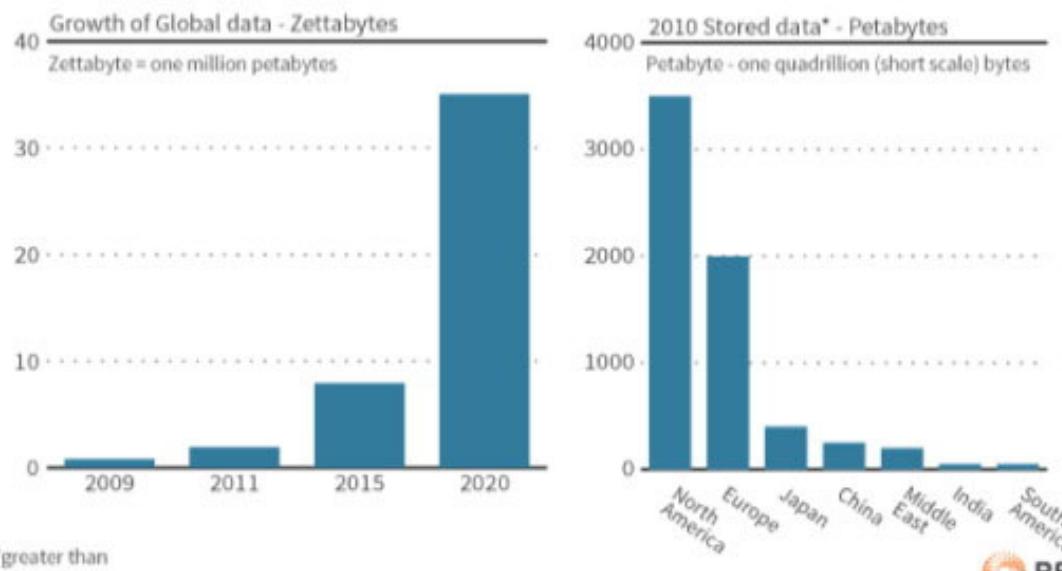
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The age of Big Data

Big data growth

Big data market is estimated to grow 45% annually to reach \$25 billion by 2015



(From <http://www.theopenstrategist.com/2012/10/big-data-growthchart.html>)



The age of Big Data

on the brink of “*data revolution*”?



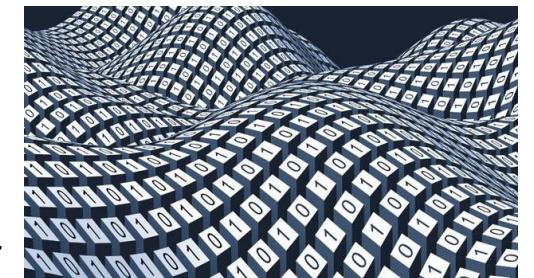
“Drowning in **information** but
starved for **knowledge**.”

John Naisbitt

“With the explosion of data generation, getting optimal solutions to data driven problems is increasingly becoming a challenge”

A. Kumar Kar

The predictive power of Big Data paves the way for a new approach to understanding the world and making decisions





The age of Big Data

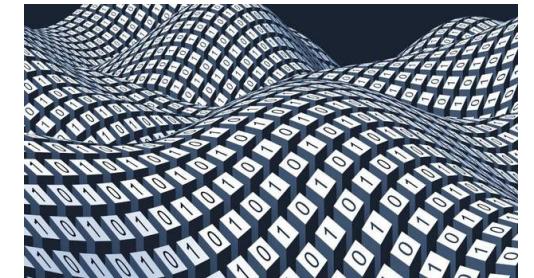
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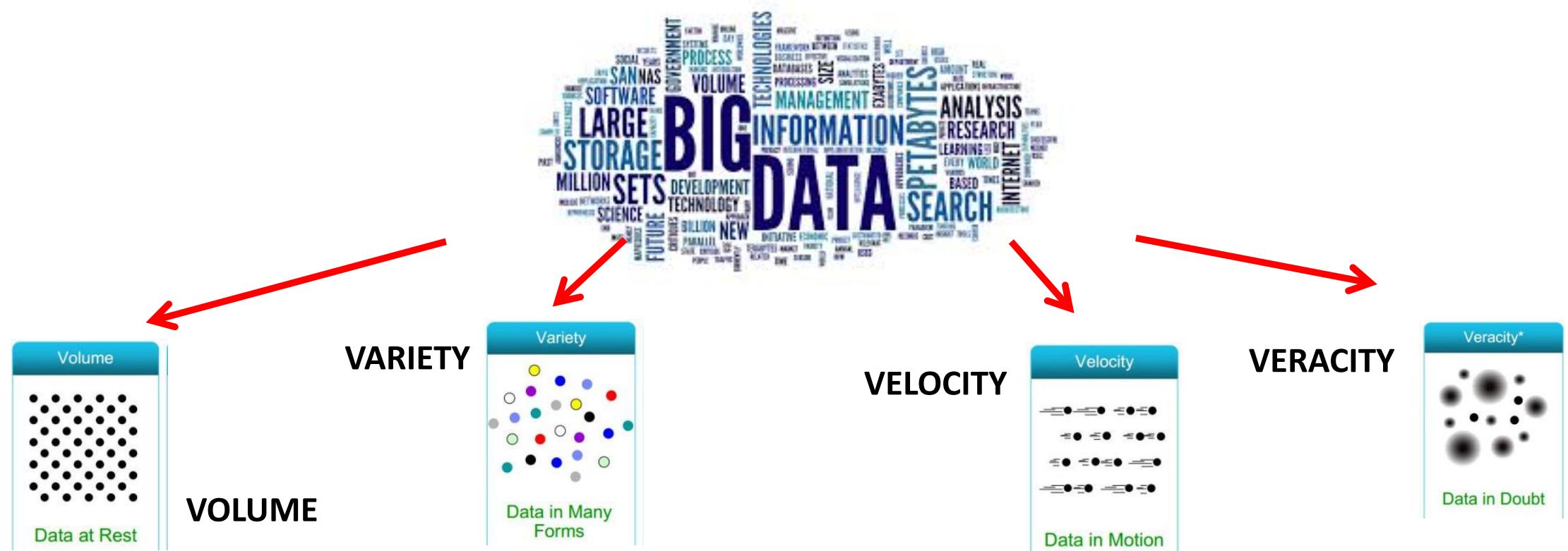
“Drowning in **information** but
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The key challenge to devise insightful and scalable computational methods to *summarise, describe and understand large-scale unstructured and multimodal data*.



General characteristics of Big Data, four Vs





Data Science: Data meets Machine Learning



What is Machine Learning?

*“The scientific discipline that explores the construction and study of algorithms that can **learn from data**. ”*
(wikipedia.com)

*“A computer's way of **learning from examples**. ”*
(businessinsider.com)

“The science of getting computers to act without being explicitly programmed.”
(Arthur Lee Samuel)



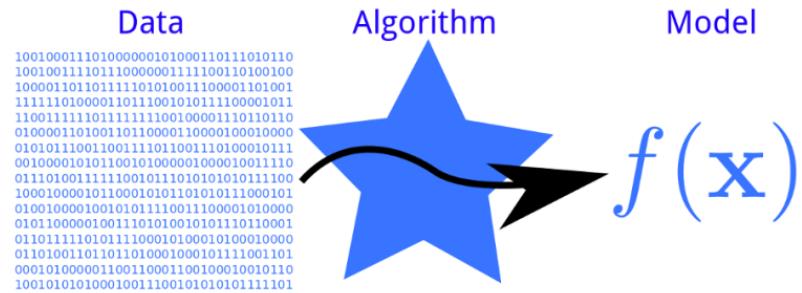
“The field of machine learning is concerned with the question of how to construct computer programs that automatically improve with experience. ”
(Tom Mitchell)

*“A computer program is said to **learn from experience E** with respect to some class of **tasks T** and performance **measure P**, if its performance at tasks in T, as measured by P, improves with experience E. ”*
(Tom Mitchell)



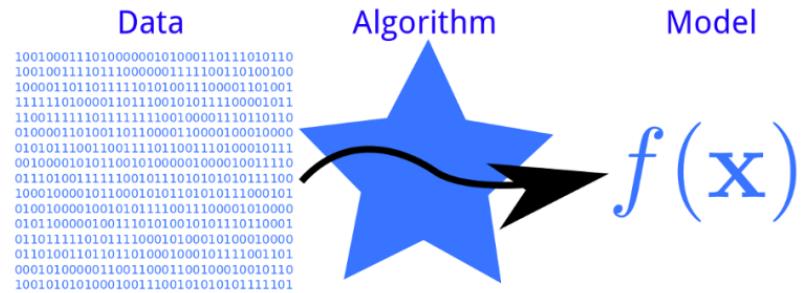
Machine Learning as a data driven approach

Learning from data



Machine Learning as a data driven approach

Learning from data



Classical approach to solving problems with computer algorithms

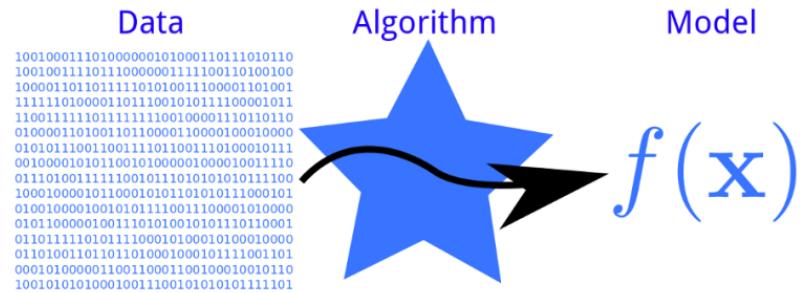


Machine Learning approach – data driven approach

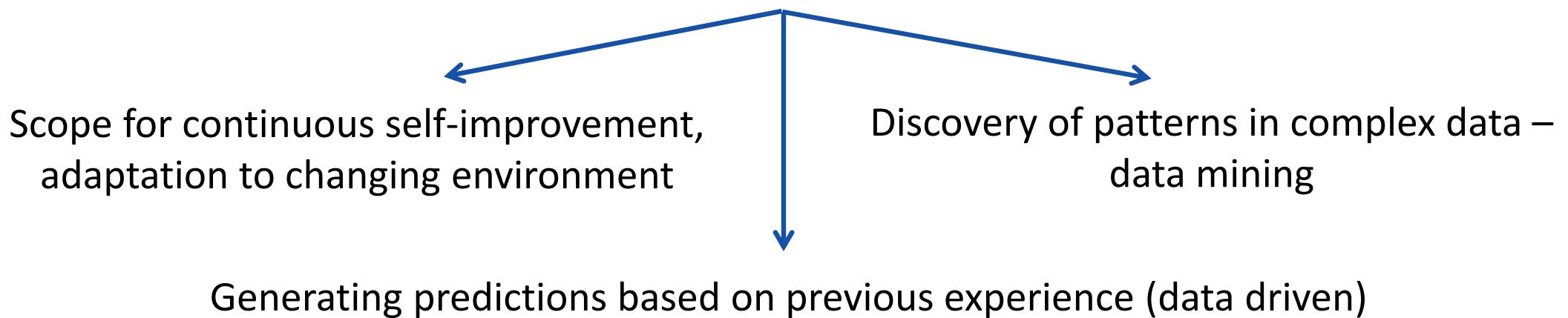


Machine Learning as a data driven approach

Learning from data



Capability to *acquire* and *integrate* the *knowledge* automatically from **data** and improve performance by learning



The art of searching for patterns

The problem of searching for patterns in data is a fundamental one and has a long and successful history.



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AGGGGGGGAGGGGCAGGGCTCGGGGTTCTGGGGCAGGGTGTACGGTGAGACCAAAAGTC
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AGCGGGGAGGGGCAGGGCTCGGGGTTCTGGGGCAGGGTGTACGGTGAGACCAAAAGTC

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AGGTAGGAGCCCTCCGGGTCCCTGCTGTACCCGGACAGGCCGTGGGGCGGGCAGGG
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GGGCAGGGCCGGGCCTGACCACAGCGGCCGAGTTCAAGTCTGCTCTCCGACGCCACCTT
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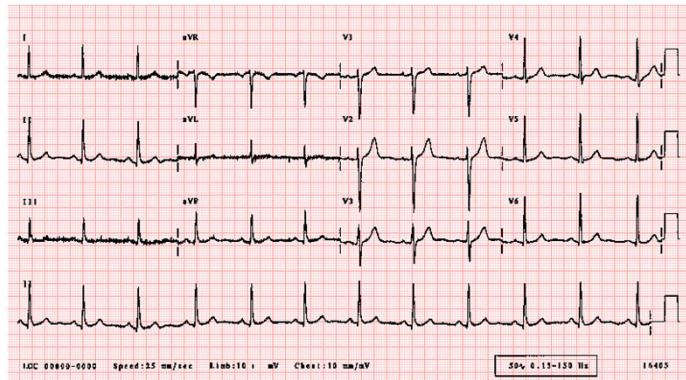
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CGACTTCCCCATCCACAACCTGCCCTACGGCGTCTCTCGACCAAGGGCGAC
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The art of searching for patterns

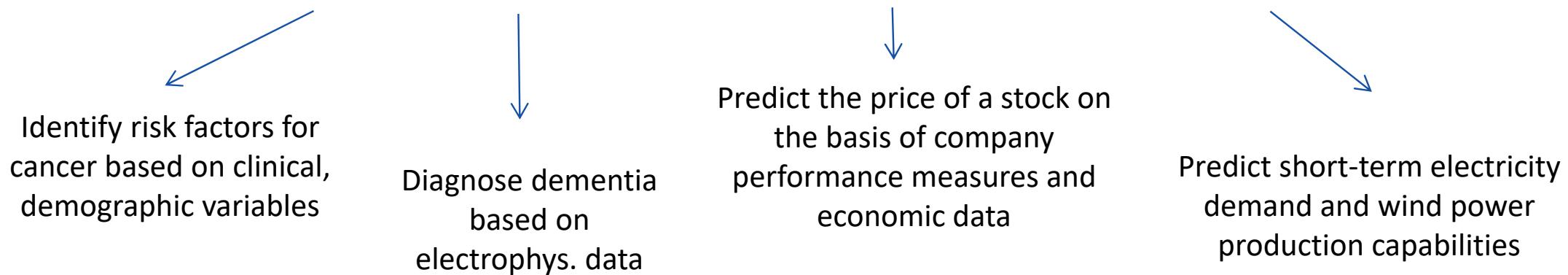
The problem of searching for patterns in data is a fundamental one and has a long and successful history.

- the ubiquity of patterns in the surrounding world
- it could be an object, process, event etc. and is described by attributes (features)
- the importance of finding and categorising objects

ML for pattern recognition

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Examples of real-world problems involving *Pattern Recognition*





ML for pattern recognition

- the ubiquity of patterns in the surrounding world
- it could be an object, process, event etc. and is described by attributes (features)
- the importance of finding and categorising objects

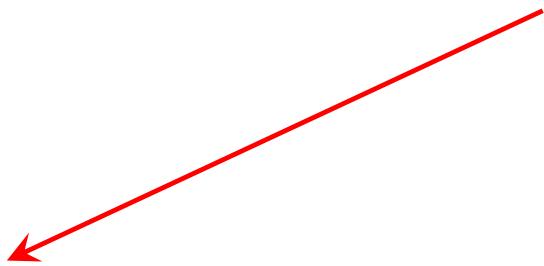
Pattern recognition amounts to grouping objects and often
assigning categories (classes) to the objects.

discrete classes - **classification**

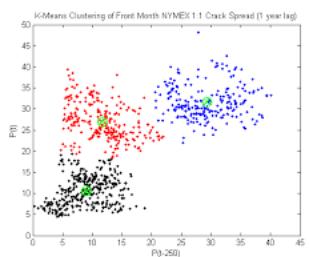
continuous labels - **regression**

clustering

General taxonomy of ML problems



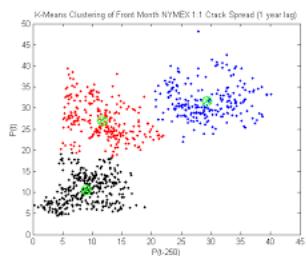
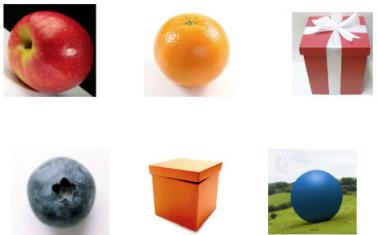
unsupervised learning



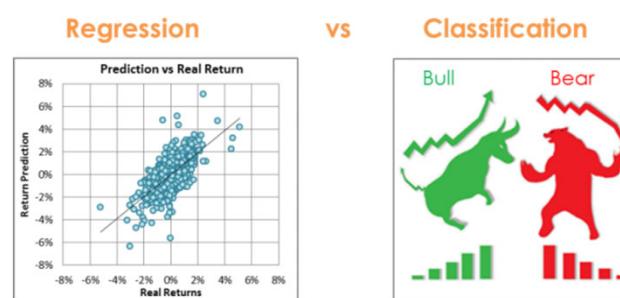
- grouping objects based on the similarity of their attributes
- clustering
- anomaly detection
- dimensionality reduction

General taxonomy of ML problems

unsupervised learning



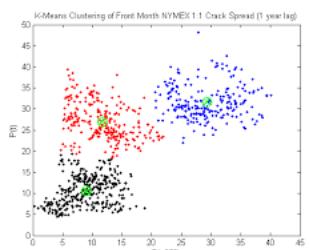
supervised learning



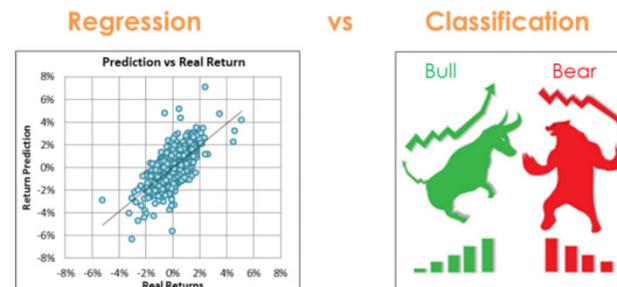
- mapping object attributes to other descriptors (mapping one data part onto another)
- classification (discrete labels)
- regression (continuous target/output variables)

General taxonomy of ML problems

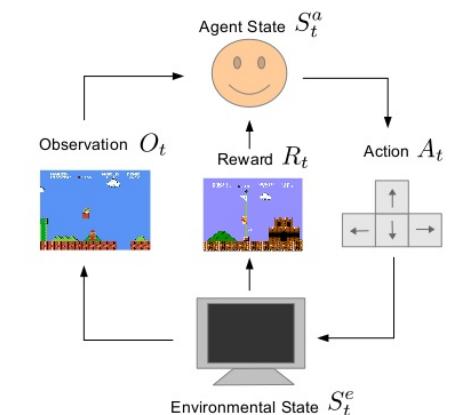
unsupervised learning



supervised learning



reinforcement learning



- no supervisor
- only delayed feedback: reward or penalty
- agent's actions affect the environment



Assumptions for ML process

1. Pattern exists.
2. We have no underlying mathematical model / explicit problem formulation.
3. There is data.

Basic premise of learning:

To uncover an underlying process using a set of observations



A general notion of a learning problem

Unknown function f

$$f : \mathbf{X} \rightarrow T$$

$$T = f(\mathbf{X}) + \varepsilon$$

Instance space – data

$$(\mathbf{X}, T) : \{(\mathbf{x}_1, t_1), (\mathbf{x}_2, t_2), \dots, (\mathbf{x}_N, t_N)\},$$

A general notion of a learning problem

Unknown function f

$$f : \mathbf{X} \rightarrow T$$

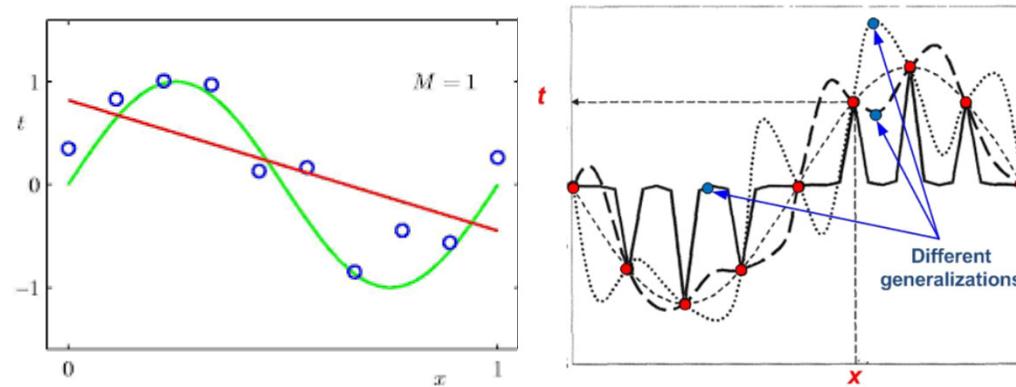
$$T = f(\mathbf{X}) + \varepsilon$$

Instance space – data

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Hypothesis space

$$\mathcal{H} = \{f : \mathbf{X} \rightarrow T\}$$



A general notion of a learning problem

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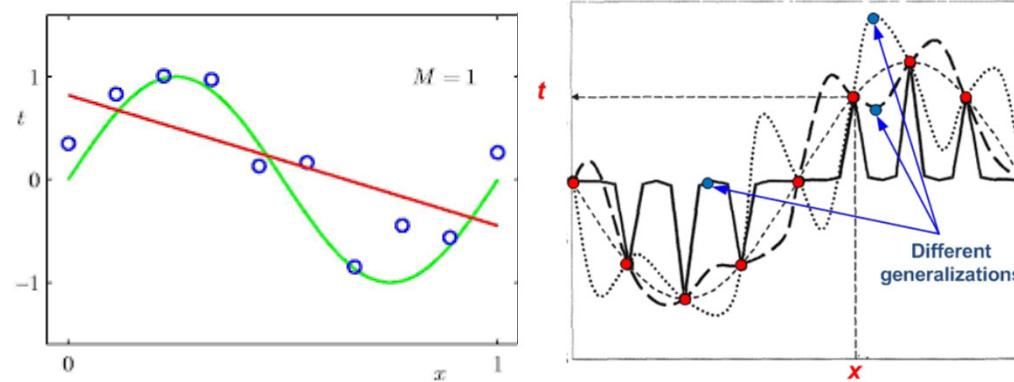
Learning

$$g = f$$

$$g \in \mathcal{H}$$

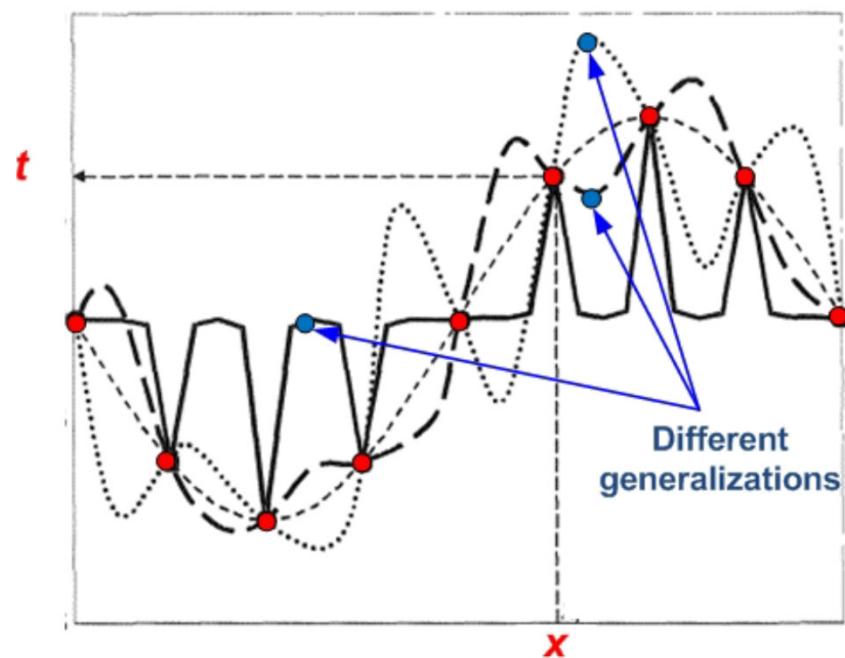
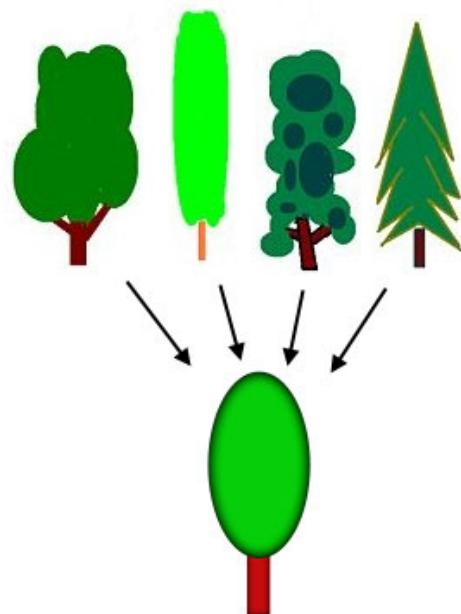
Hypothesis space

$$\mathcal{H} = \{f : \mathbf{X} \rightarrow T\}$$



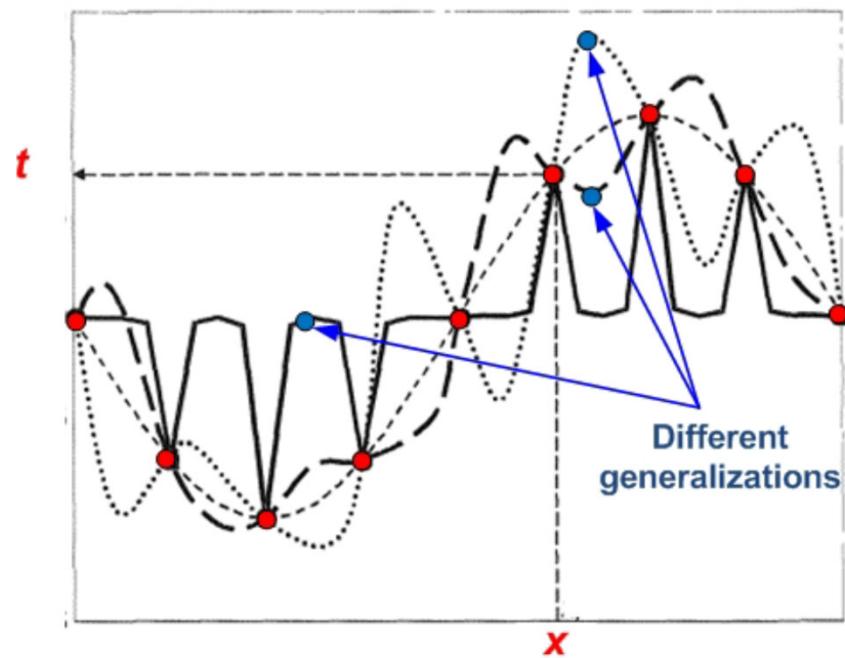
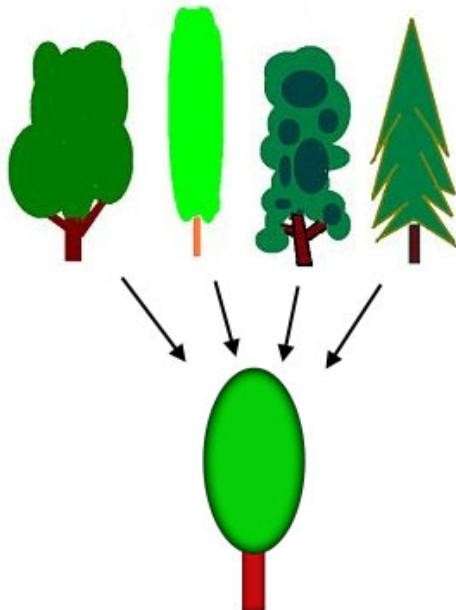
Generalisation

Capability to apply knowledge to *a new situation*, make a reliable prediction for *unseen* input



Generalisation

Capability to apply knowledge to *a new situation*, make a reliable prediction for *unseen* input



The risk for underfitting or overfitting!



How do we assess the generalisation?

The effectiveness of NN model $F(\mathbf{x}, \mathbf{w})$ can be defined as an estimator of the regression $f = \mathbb{E}[t | \mathbf{x}]$ for D :

$$\mathbb{E}_D \left[(F(\mathbf{x}, \mathbf{w}) - f(\mathbf{x}))^2 \right]$$



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$$\mathbb{E}_D \left[(F(\mathbf{x}, \mathbf{w}) - f(\mathbf{x}))^2 \right]$$

All possible realisations of
data samples



How do we assess the generalisation?

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$$\mathbb{E}_D \left[(F(\mathbf{x}, \mathbf{w}) - f(\mathbf{x}))^2 \right]$$

But we do not have access to all data, $D!$



How do we assess the generalisation?

Maximum likelihood approach

- We rely on empirical error as an estimate of the generalization error – the problem of a data sample

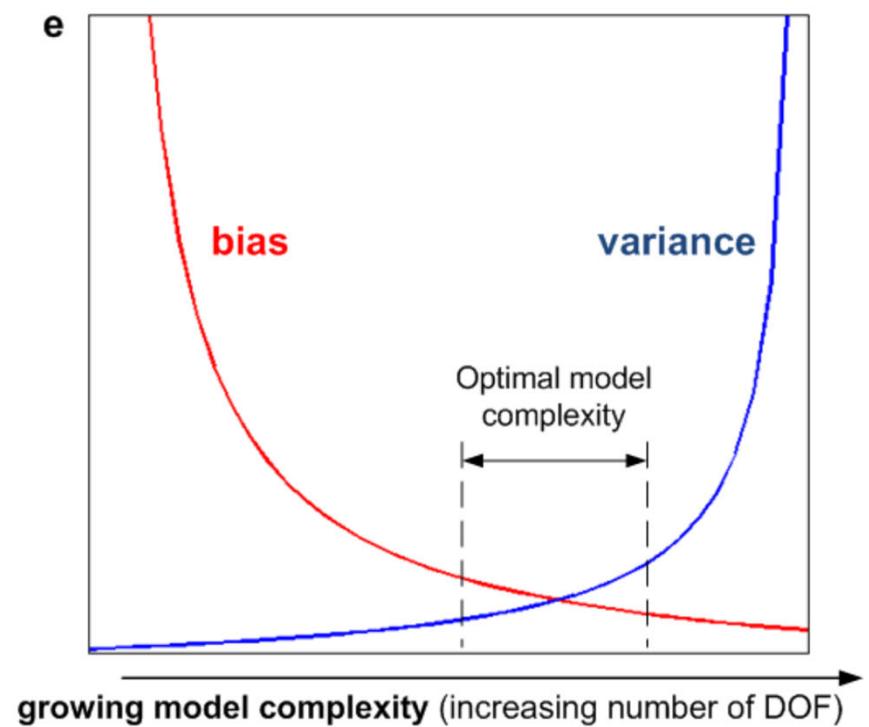
$$R_{\text{emp}}[F] = \frac{1}{N} \sum_{i=1}^N (t_i - F(\mathbf{x}_i, \mathbf{w}))^2$$

How do we assess the generalisation?

Maximum likelihood approach

- We rely on empirical error as an estimate of the generalization error – the problem of a data sample
- Bias-variance dilemma
 - Model selection
 - Occam's razor

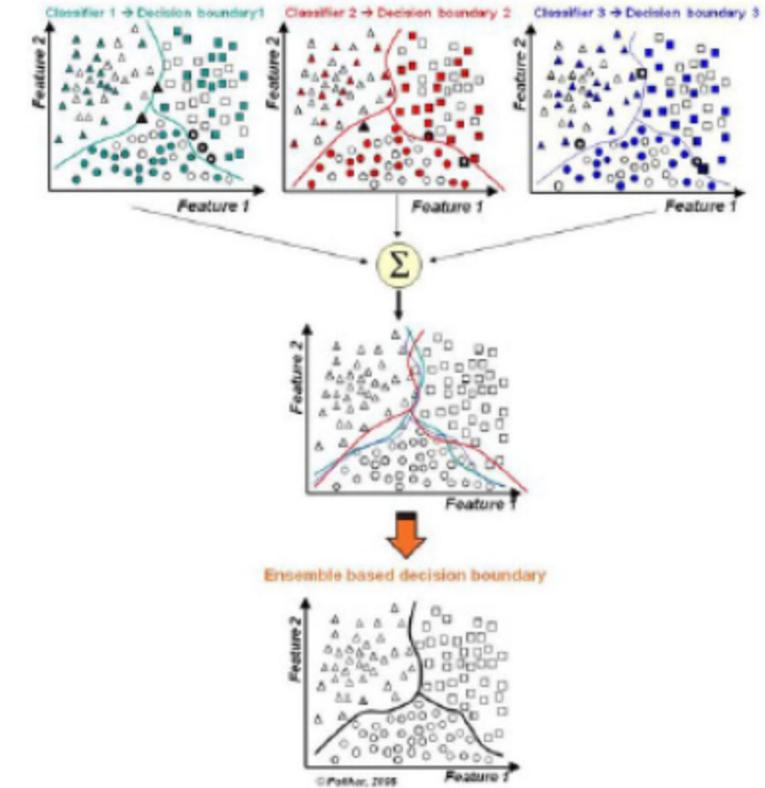
$$\begin{aligned} \mathbb{E}_D \left[(F(\mathbf{x}, \mathbf{w}) - f(\mathbf{x}))^2 \right] = \\ (\mathbb{E}_D [F(\mathbf{x}, \mathbf{w})] - f(\mathbf{x}))^2 + \mathbb{E}_D \left[(F(\mathbf{x}, \mathbf{w}) - \mathbb{E}_D [F(\mathbf{x}, \mathbf{w})])^2 \right] \end{aligned}$$



How do we assess the generalisation?

Maximum likelihood approach

- We rely on empirical error as an estimate of the generalization error – the problem of a data sample
- Bias-variance dilemma
 - Model selection
 - Occam's razor
 - Ensemble learning to reduce variance





How do we assess the generalisation?

Maximum likelihood approach

- We rely on empirical error as an estimate of the generalization error – the problem of a data sample
- Bias-variance dilemma
- Out-of-sample estimate of generalisation – simulation of unseen scenarios (out-of-sample vs in-sample performance)
- Data sampling techniques to improve an estimate of the generalization error
 - Data snooping
 - Sampling bias



How do we assess the generalisation?

Maximum likelihood approach

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How can we get away from max-likelihood?



Probabilistic perspective in a Bayesian framework

Philosophy of Bayesian approach

- Uncertainty is ubiquitous – describe all model components with probabilistic objects (*distributions, not point estimates*)
- Apply Bayesian machinery to propagate uncertainty

$$p(\mathbf{w} \mid \mathcal{D}) = \frac{p(\mathcal{D} \mid \mathbf{w}) p(\mathbf{w})}{p(\mathcal{D})}$$

posterior \propto likelihood \times prior



Probabilistic perspective in a Bayesian framework

Philosophy of Bayesian approach

- Uncertainty is ubiquitous – describe all model components with probabilistic objects (*distributions, not point estimates*)
- Apply Bayesian machinery to propagate uncertainty
- Combine uncertain knowledge with data to reduce uncertainty (based on evidence from observations)
- Two levels of inference:
parameter estimation and model selection



Machine Learning process – *from pattern recognition to predictions*

1. Identification of the application domain (what is the prior knowledge?)

Context, prior knowledge, requirements, assumptions –
PROBLEM UNDERSTANDING



Machine Learning process – *from pattern recognition to predictions*

1. Identification of the application domain (what is the prior knowledge?)
2. **Selection of datasets.**

Context, prior knowledge, requirements, assumptions



DATA



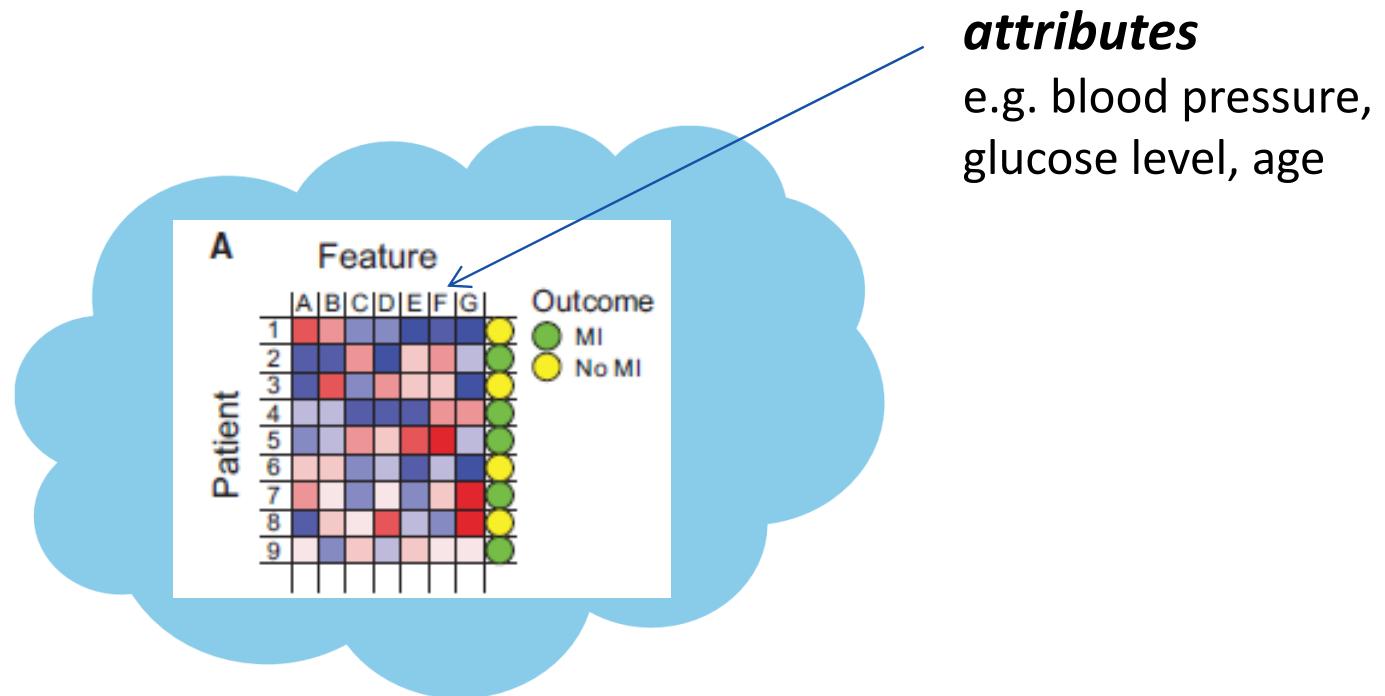
Machine Learning process – *from pattern recognition to predictions*

1. Identification of the application domain (what is the prior knowledge?)
2. Selection of datasets.
3. **Data cleaning – preprocessing.**
removing outliers, reducing noise etc.



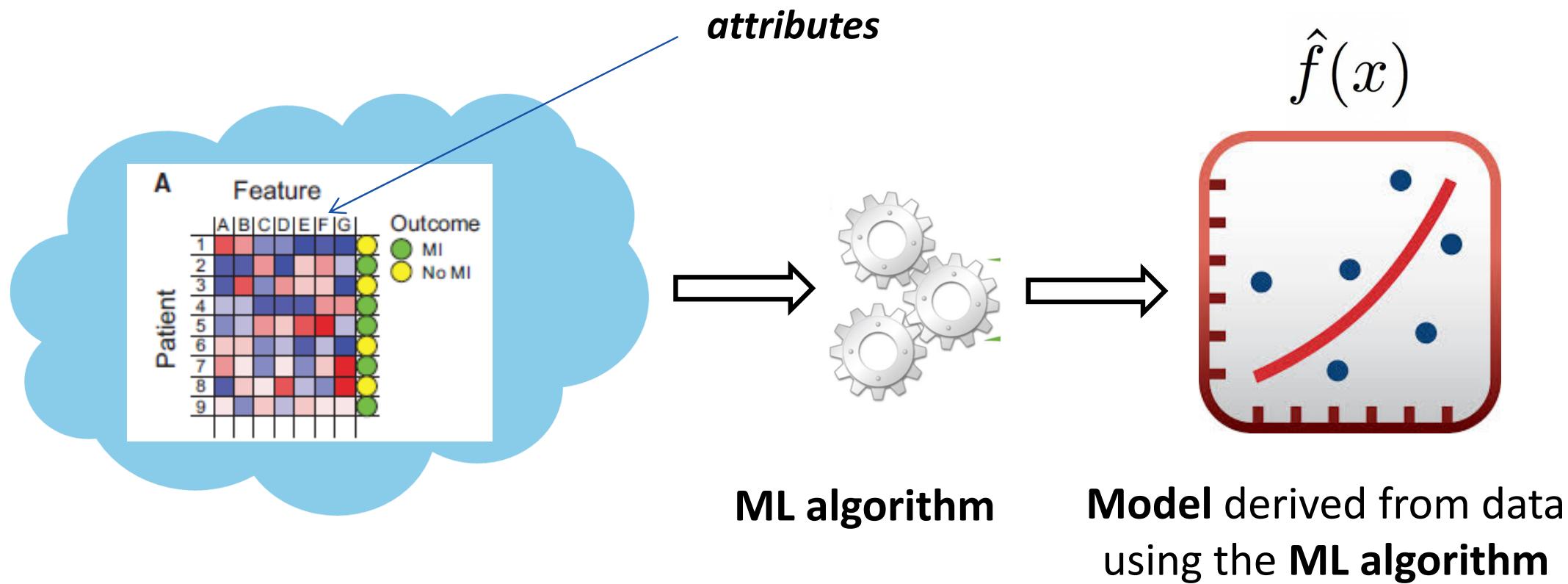
Machine Learning process – *from pattern recognition to predictions*

4. Data reduction, feature selection (e.g. subselection of EHR attributes)



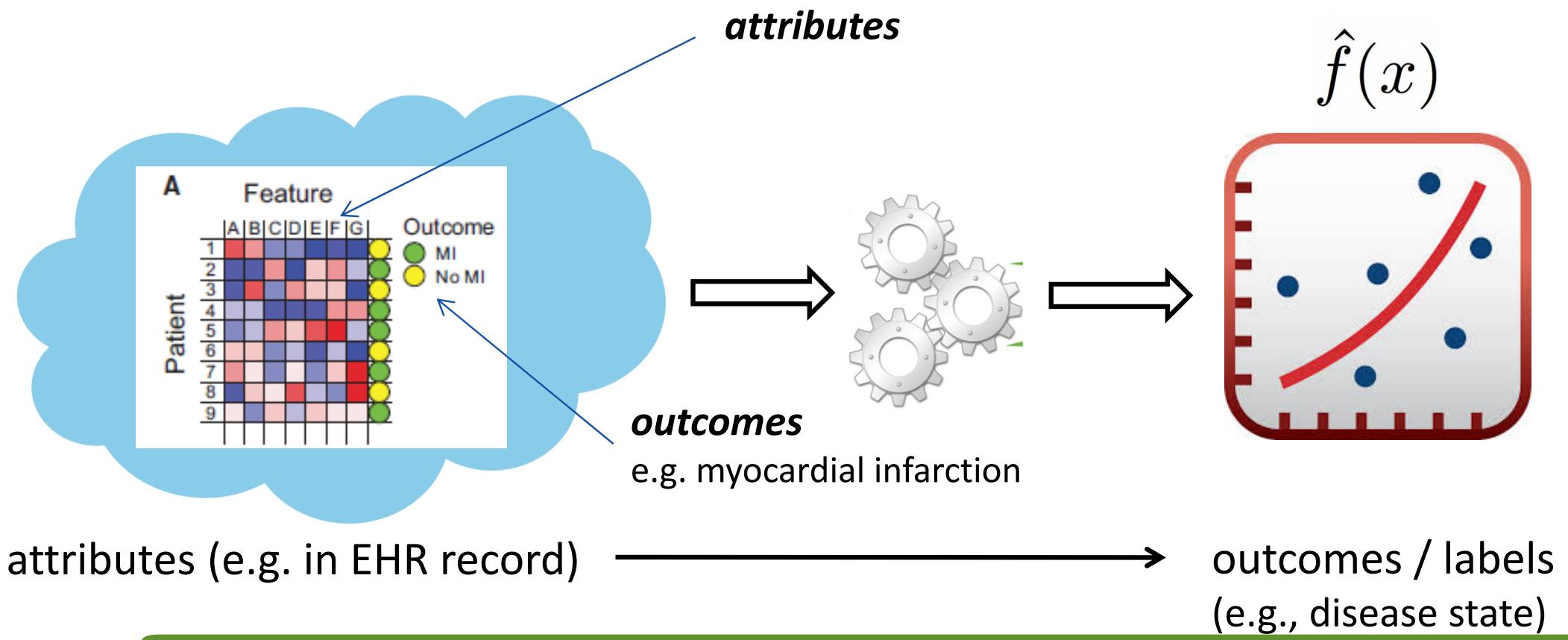
Machine Learning process – *from pattern recognition to predictions*

5. Building a data model, extracting **patterns** and matching them with the related **outcomes (*historical data*)** using a selected **ML algorithm**



Machine Learning process – *from pattern recognition to predictions*

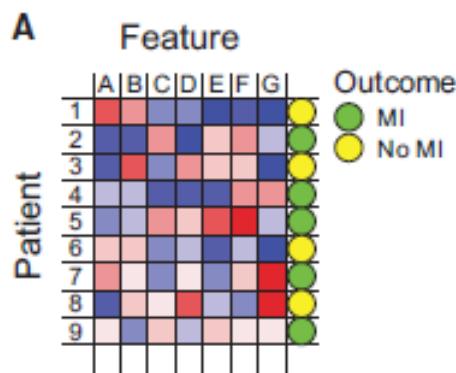
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Machine Learning process – *from pattern recognition to predictions*

Supervised vs unsupervised learning

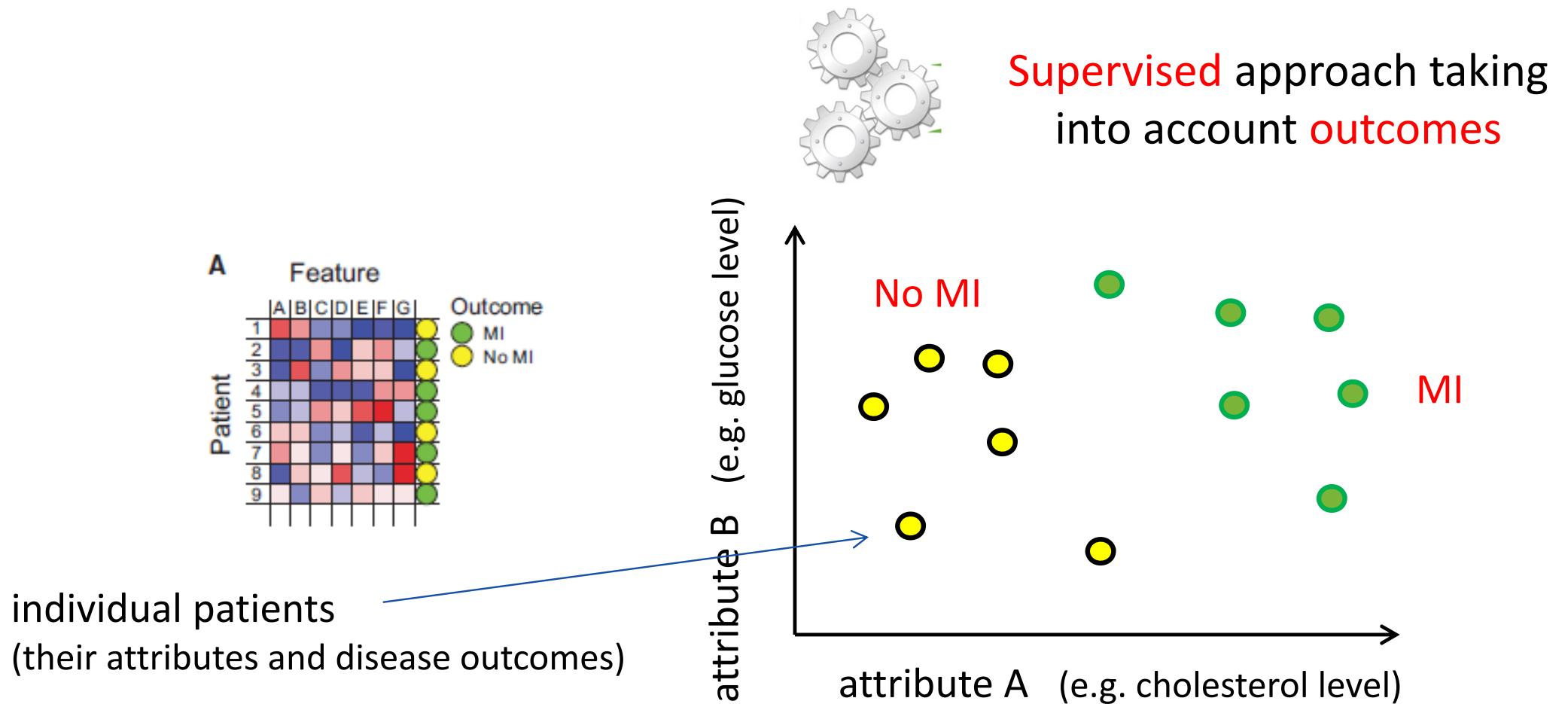
ML algorithm



Data (attributes AND outcomes?)

Machine Learning process – *from pattern recognition to predictions*

Supervised vs unsupervised learning

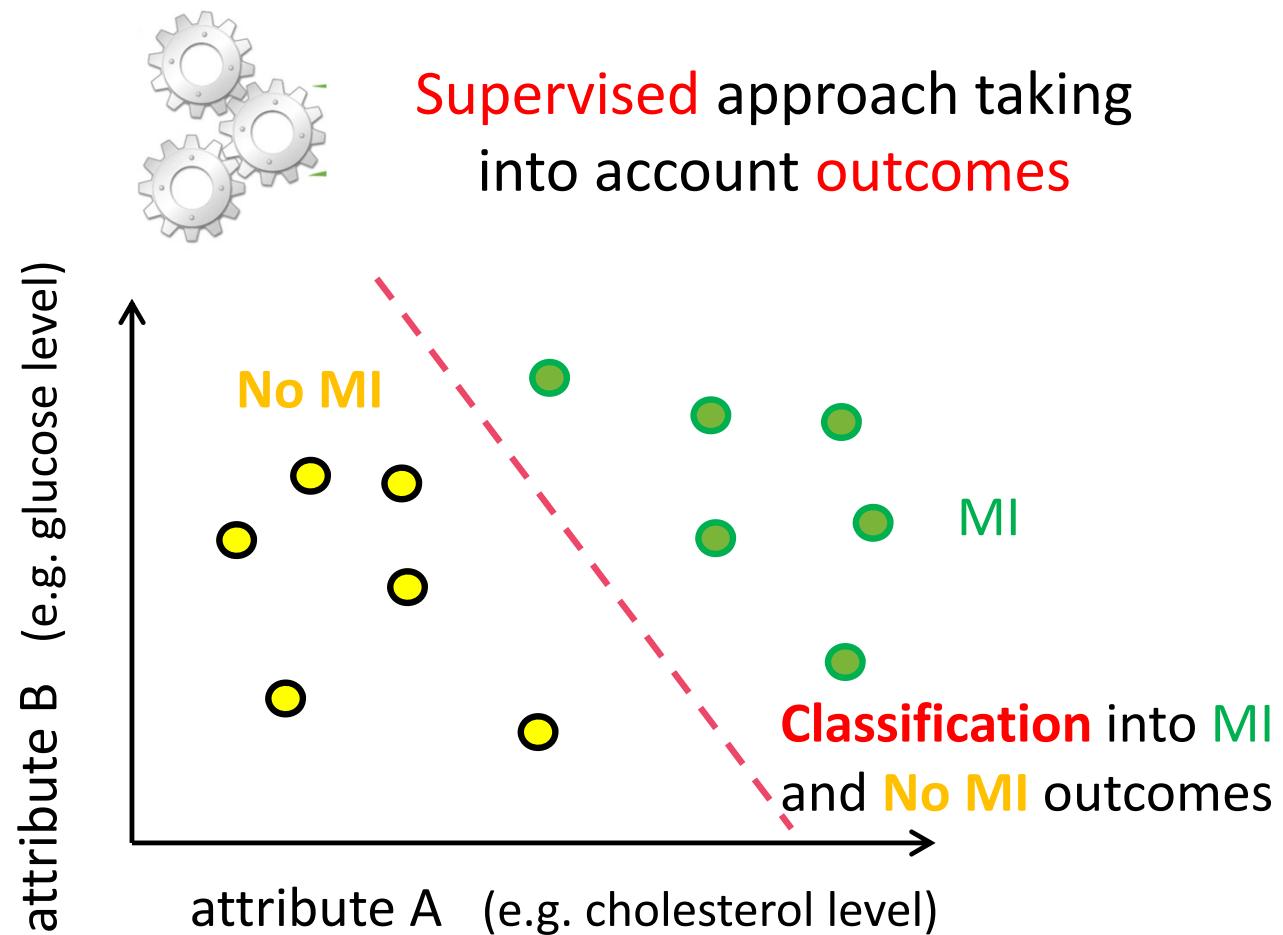


Machine Learning process – *from pattern recognition to predictions*

Supervised vs unsupervised learning

A

	Feature							
Patient	A	B	C	D	E	F	G	Outcome
1								Yellow
2								Green
3								Yellow
4								Green
5								Green
6								Yellow
7								Green
8								Yellow
9								Green

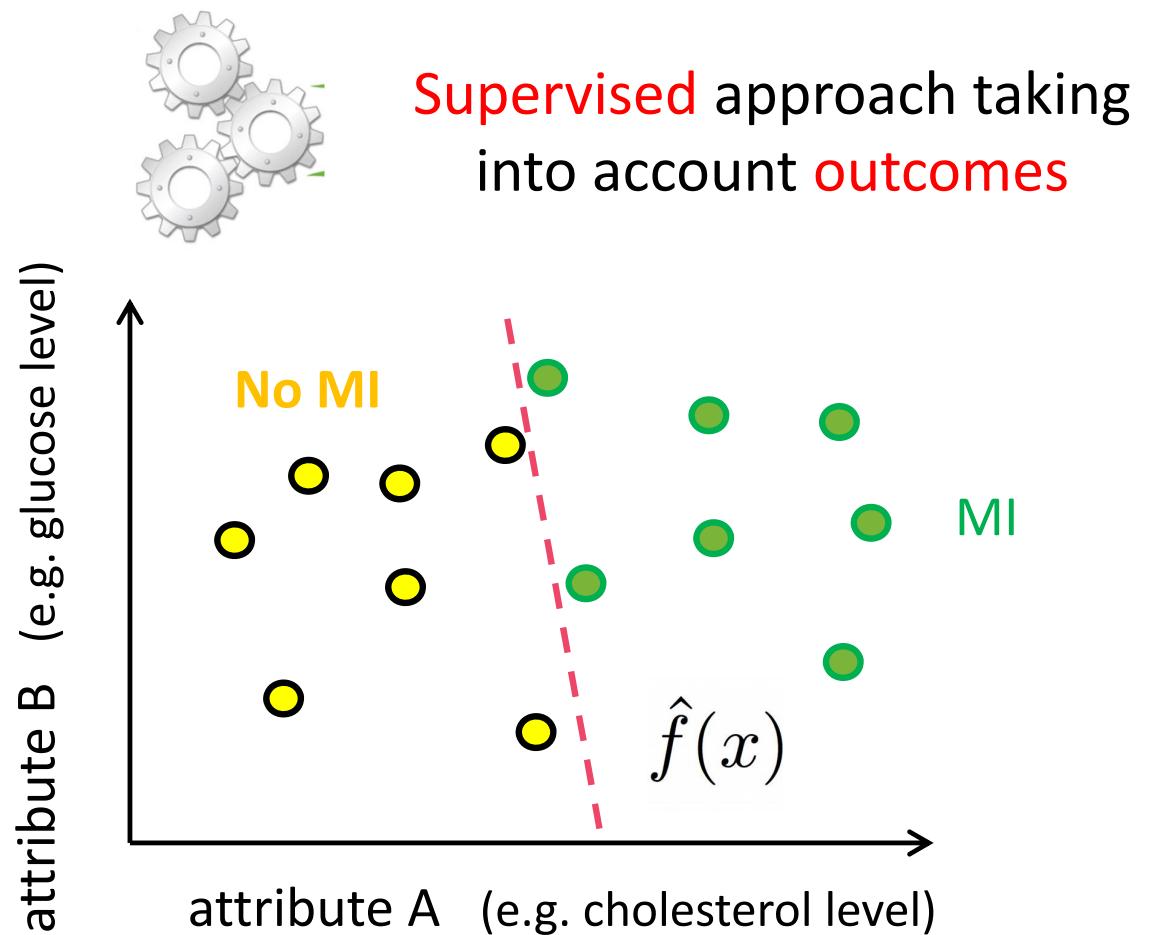


Machine Learning process – *from pattern recognition to predictions*

Supervised vs unsupervised learning

A

Patient	Feature							Outcome
	A	B	C	D	E	F	G	
1								MI
2								No MI
3								MI
4								No MI
5								MI
6								No MI
7								MI
8								No MI
9								MI

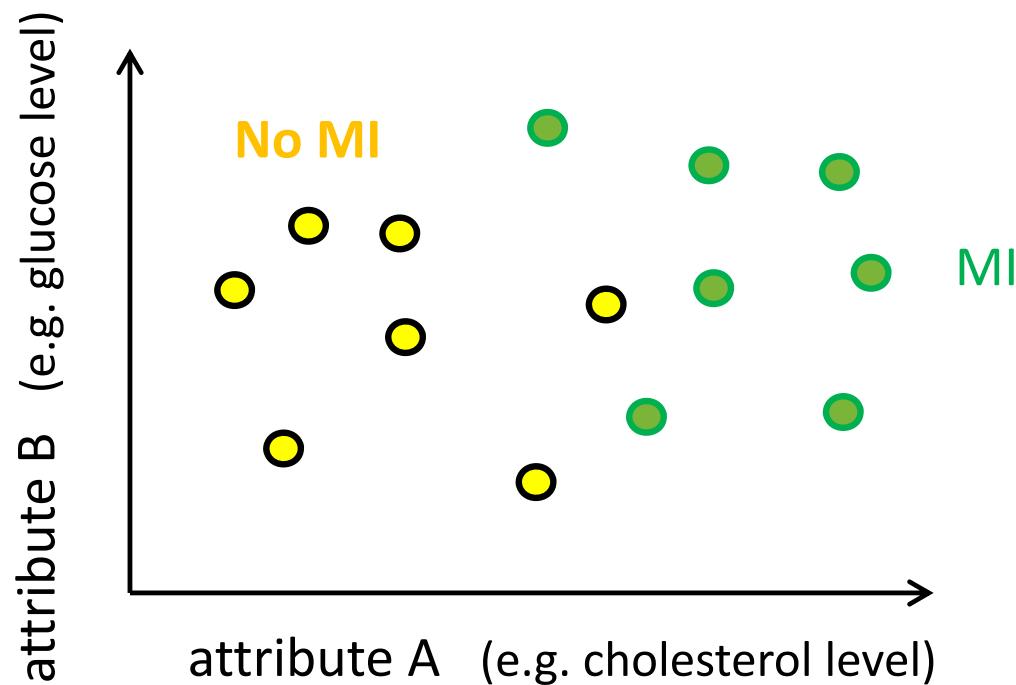


Machine Learning process – *from pattern recognition to predictions*

Supervised vs unsupervised learning

A

	Feature							
Patient	A	B	C	D	E	F	G	Outcome
1	Red	Red	Blue	Blue	Blue	Blue	Yellow	Yellow
2	Blue	Blue	Red	Red	Red	Red	Green	Green
3	Red	Red	Blue	Blue	Blue	Blue	Yellow	Yellow
4	Blue	Blue	Red	Red	Red	Red	Green	Green
5	Blue	Blue	Blue	Red	Red	Red	Green	Green
6	Red	Red	Red	Red	Red	Red	Yellow	Yellow
7	Red	Red	Blue	Blue	Blue	Blue	Green	Green
8	Blue	Blue	Red	Red	Red	Red	Yellow	Yellow
9	Blue	Blue	Red	Red	Red	Red	Green	Green



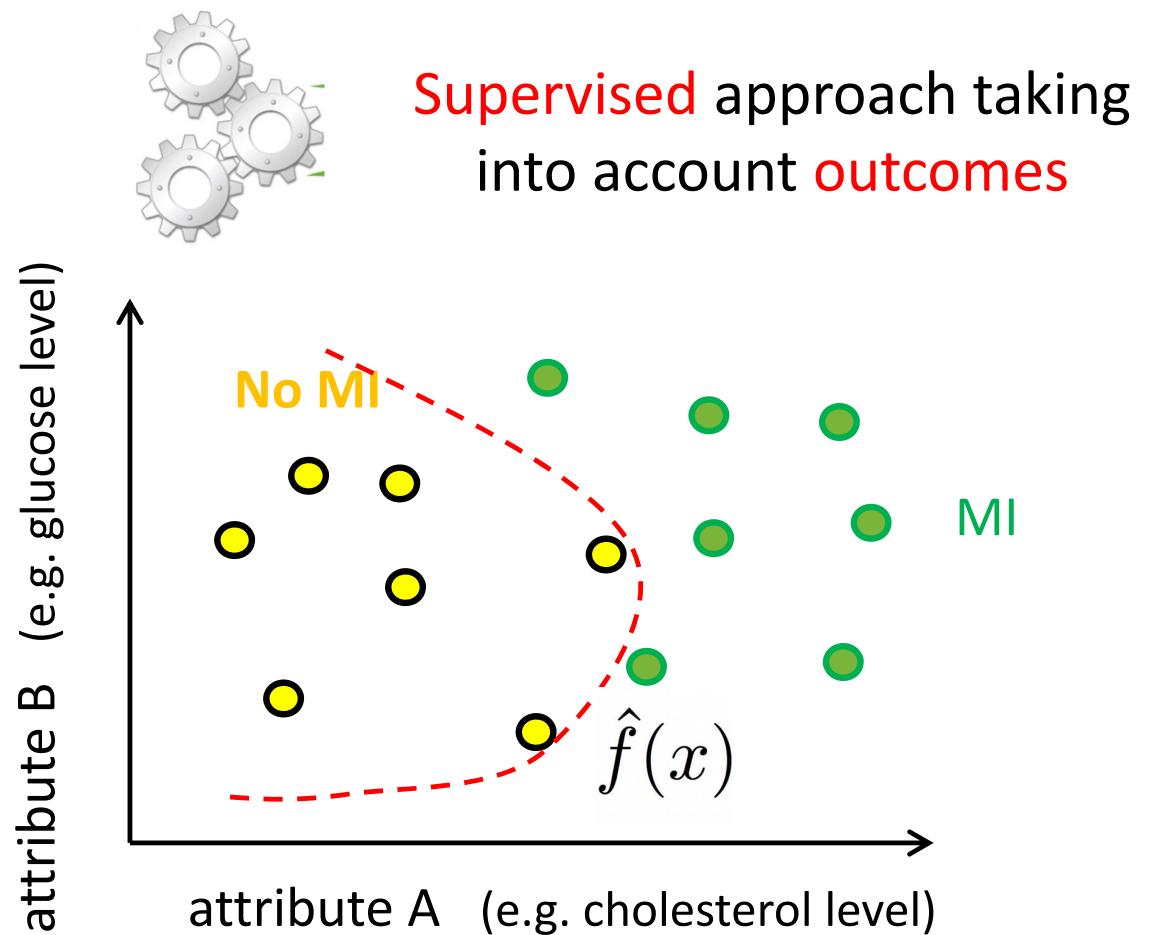
Supervised approach taking
into account outcomes

Machine Learning process – *from pattern recognition to predictions*

Supervised vs unsupervised learning

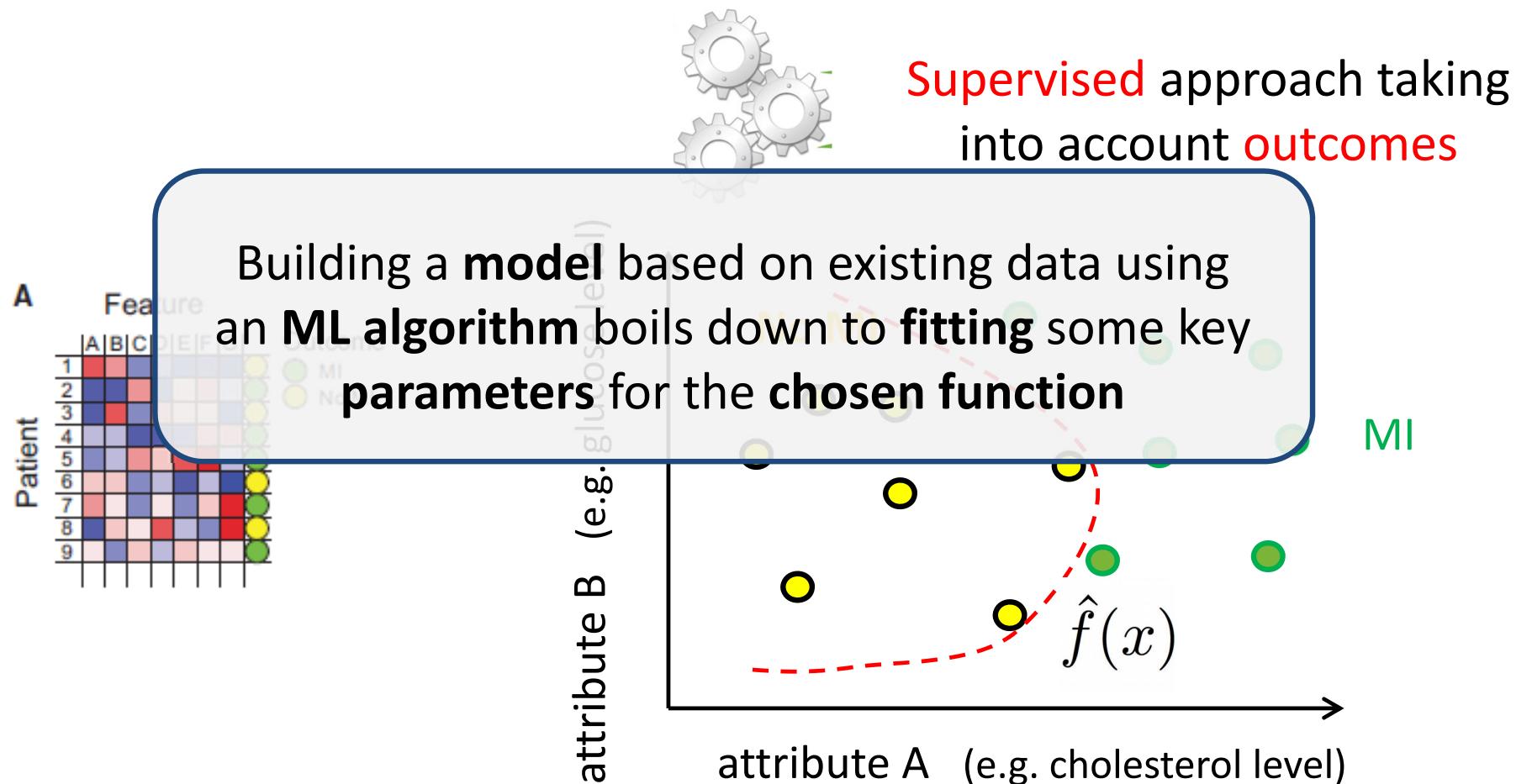
A

	Feature							
Patient	A	B	C	D	E	F	G	Outcome
1	Red	Red	Blue	Blue	Blue	Blue	Yellow	MI
2	Blue	Blue	Red	Red	Red	Red	Yellow	No MI
3	Red	Red	Blue	Blue	Blue	Blue	Yellow	No MI
4	Blue	Blue	Red	Red	Red	Red	Yellow	No MI
5	Blue	Blue	Blue	Red	Red	Red	Yellow	No MI
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9	Blue	Blue	Blue	Red	Red	Red	Yellow	No MI



Machine Learning process – *from pattern recognition to predictions*

Supervised vs unsupervised learning

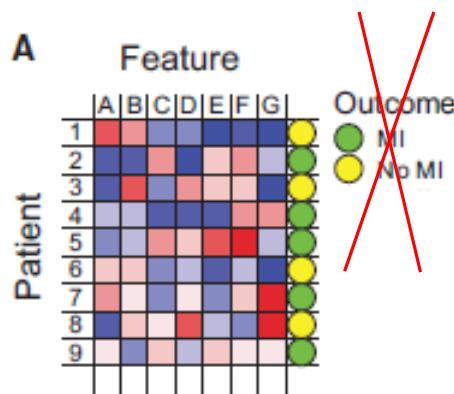


Machine Learning process – *from pattern recognition to predictions*

Supervised vs unsupervised learning



Unsupervised approach does
not rely on outcomes



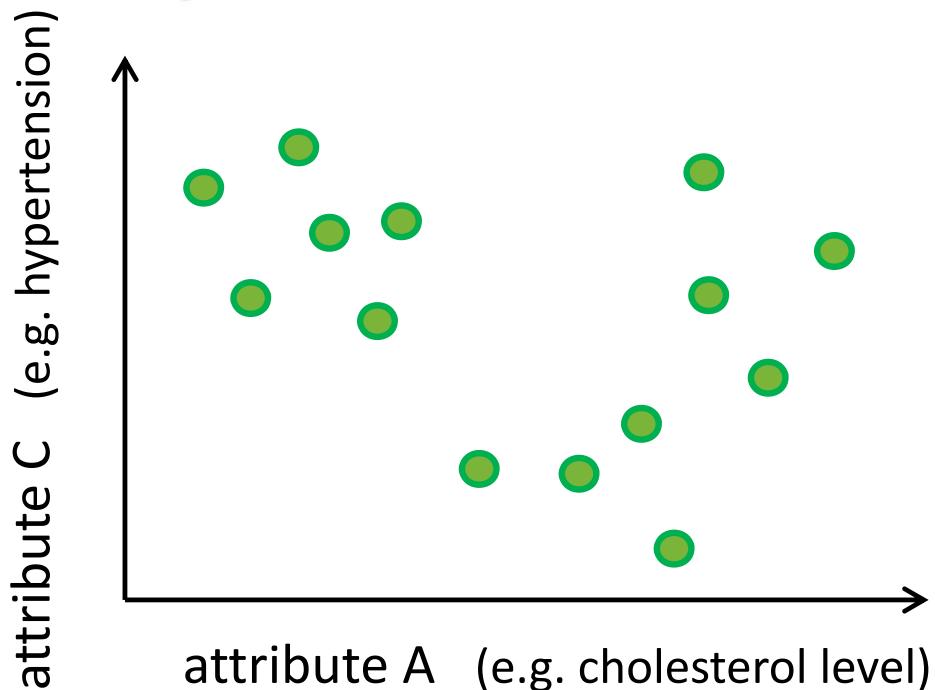
Machine Learning process – *from pattern recognition to predictions*

Supervised vs unsupervised learning

A

	Feature								
	A	B	C	D	E	F	G		
Patient	1	2	3	4	5	6	7	8	9
	■	■	■	■	■	■	■	■	■
	■	■	■	■	■	■	■	■	■
	■	■	■	■	■	■	■	■	■
	■	■	■	■	■	■	■	■	■
	■	■	■	■	■	■	■	■	■
	■	■	■	■	■	■	■	■	■
	■	■	■	■	■	■	■	■	■

Outcome
● MI
● No MI



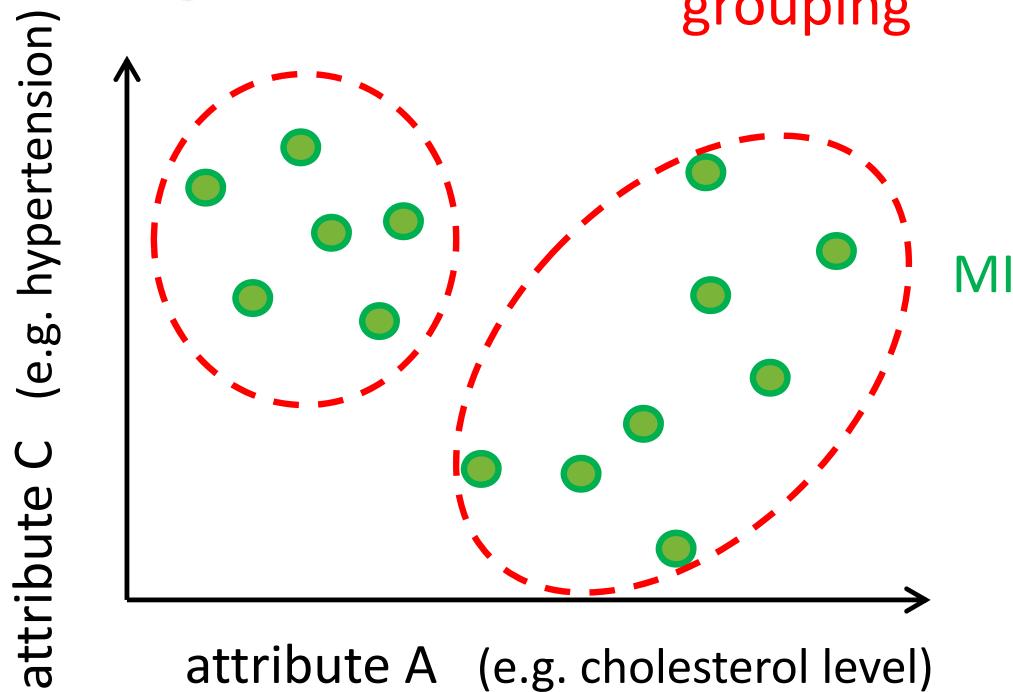
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Machine Learning process – *from pattern recognition to predictions*

Supervised vs unsupervised learning

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3	Blue	Red	Red	Red	Red	Blue	Yellow	No MI
4	Blue	Blue	Blue	Red	Red	Blue	Green	No MI
5	Blue	Blue	Blue	Red	Red	Blue	Green	No MI
6	Red	Red	Blue	Blue	Blue	Blue	Yellow	No MI
7	Red	Red	Blue	Blue	Blue	Blue	Red	MI
8	Blue	Blue	Red	Red	Red	Blue	Yellow	No MI
9	Blue	Blue	Blue	Red	Red	Blue	Green	No MI



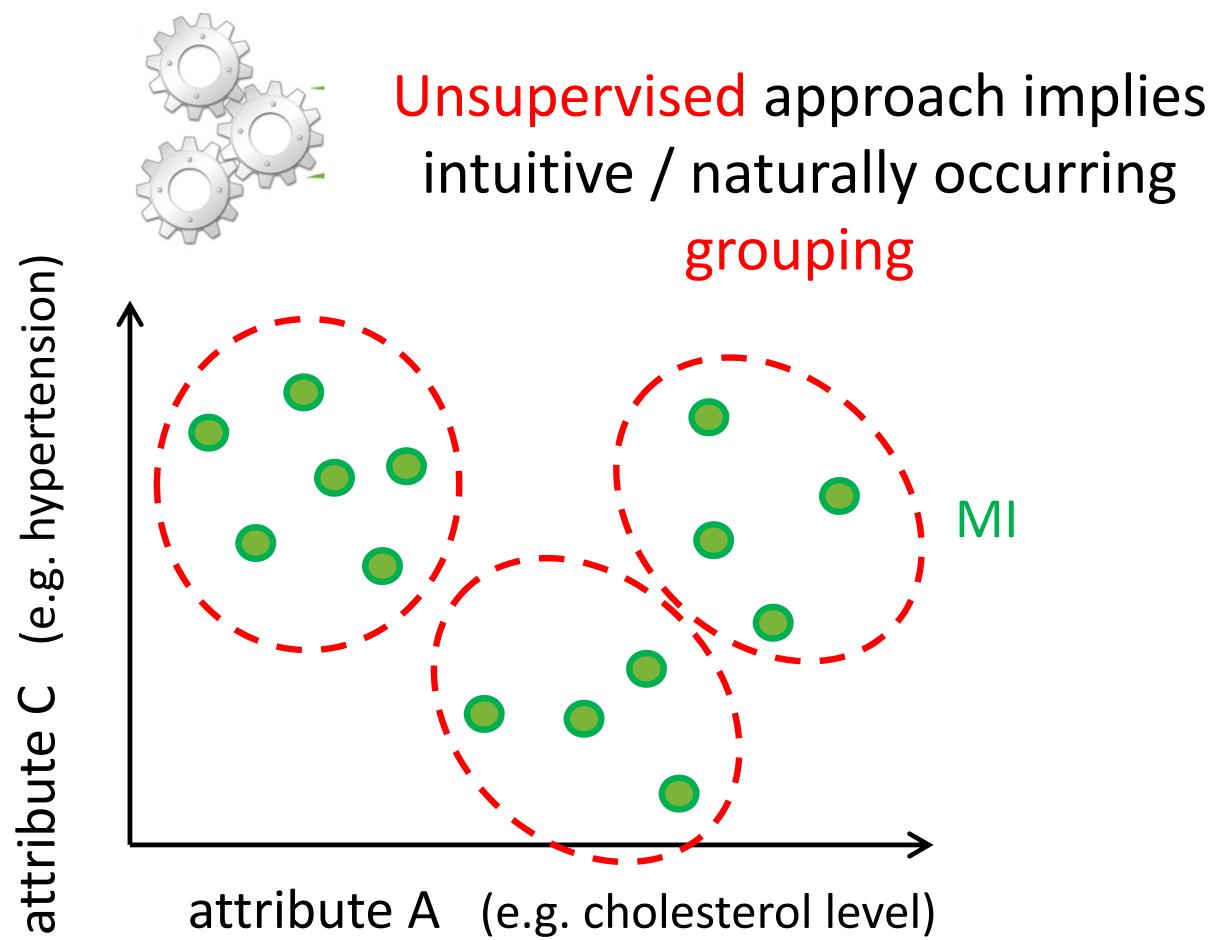
Unsupervised approach implies
intuitive / naturally occurring
grouping

Machine Learning process – *from pattern recognition to predictions*

Supervised vs unsupervised learning

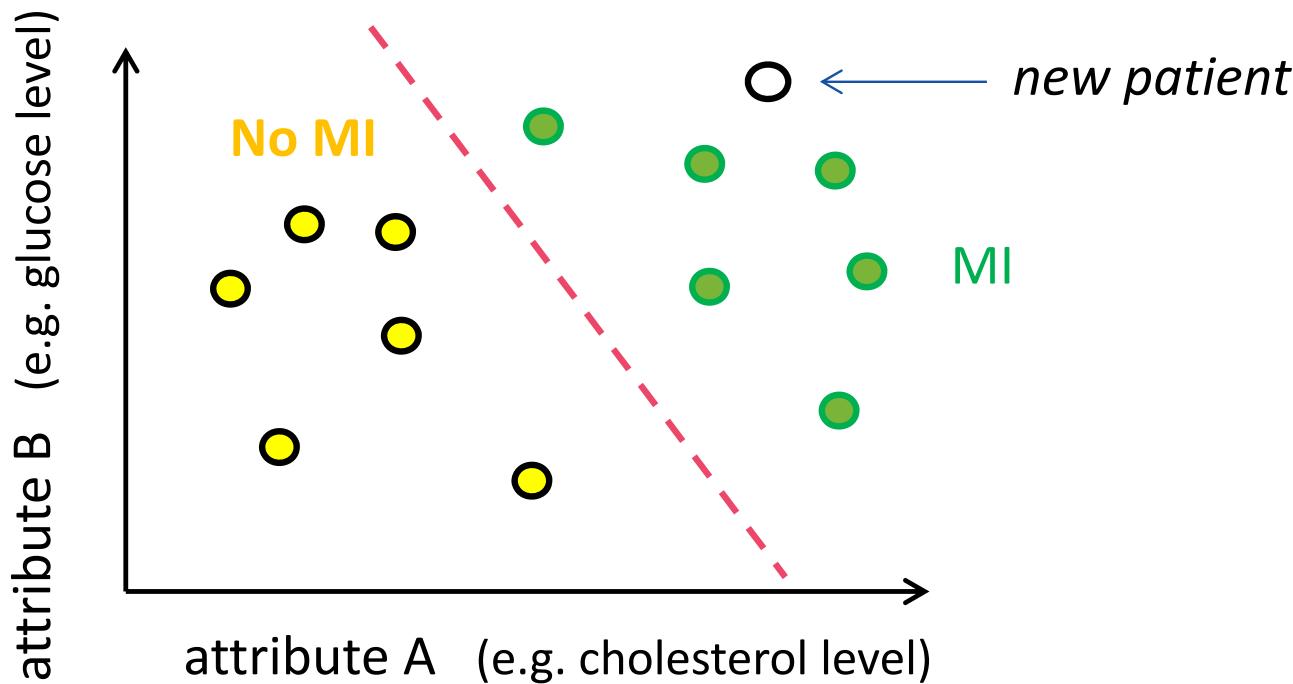
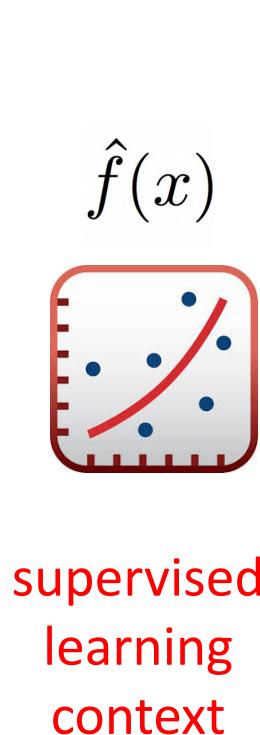
Opportunities in precision medicine

- redefine disease according to pathophysiologic mechanisms
- heterogeneous disease phenotypes (e.g cardiac diseases)
- capacity for personalized medicine
- possibility to combine with supervised approaches to make more specific predictions
- Large amounts of data without annotations / associated outcomes - labels



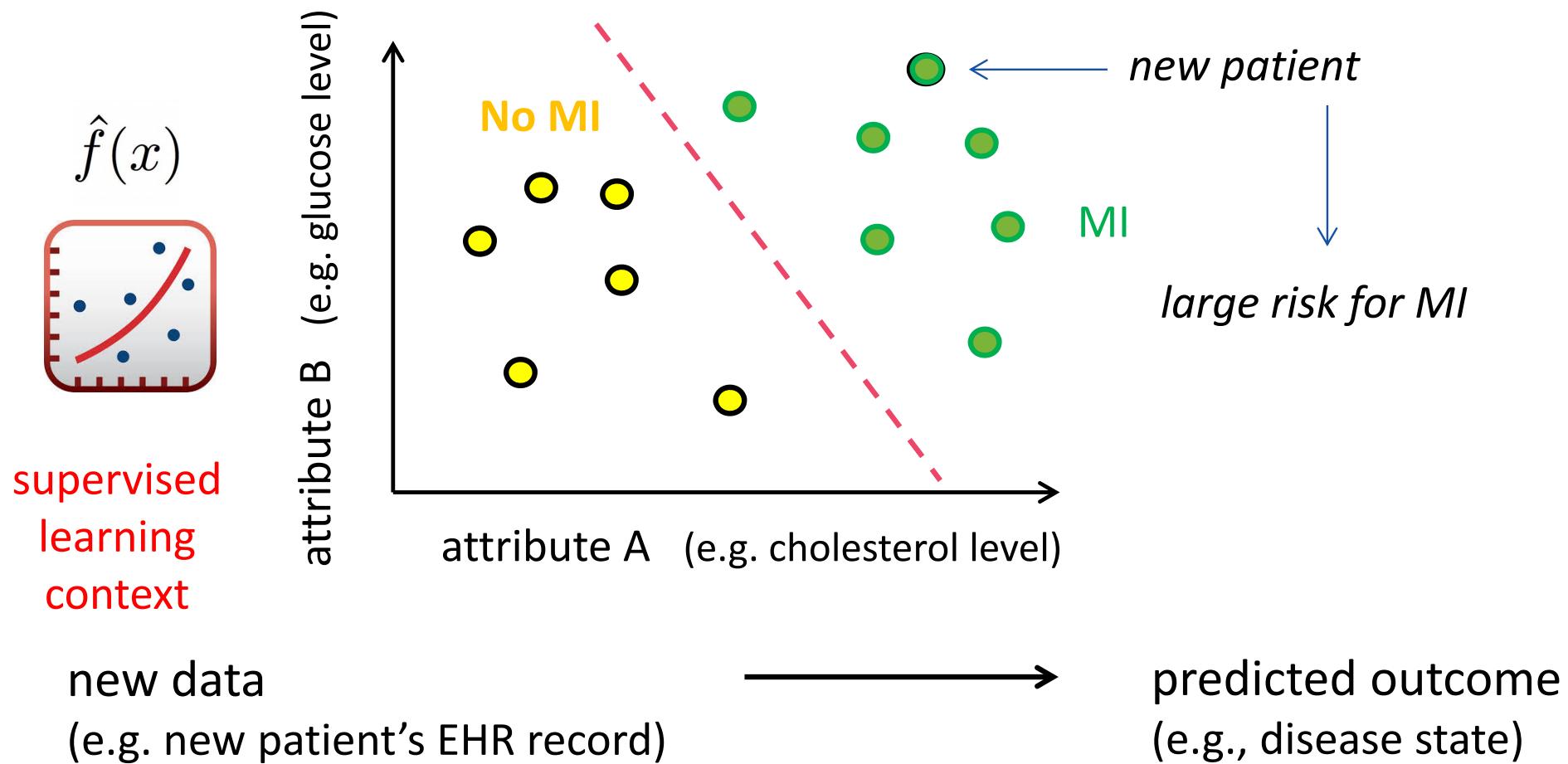
Machine Learning process – *from pattern recognition to predictions*

6. Making predictions for unseen data, e.g. new patients (their attributes)



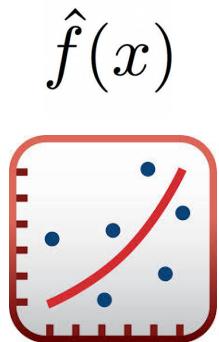
Machine Learning process – *from pattern recognition to predictions*

6. Making predictions for unseen data, e.g. new patients (their attributes)



Machine Learning process – *from pattern recognition to predictions*

6. Making predictions for unseen data, e.g. new patients (their attributes)



unsupervised
learning
context

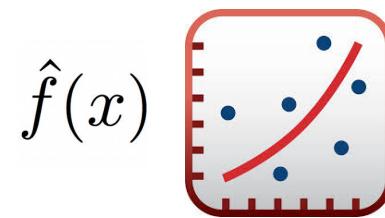
$\hat{f}(x)$
new data
(e.g. new patient's EHR record)



- finding similar patients / data points
- recommending similar therapy, intervention
- detecting anomalies, for example
 - in EHR records
 - administrative, technical data

Machine Learning process – *from pattern recognition to predictions*

6. Evaluation and interpretation of the ML model



- the need for evaluation on new datasets
 - performance measures (temptation to solely rely on ML performance measures)
 - generalization power (trade-off with the complexity, selection of model classes is very important: the simplest possible but not too simple)
- interpretability largely depends on the ML algorithm and the selected class of models



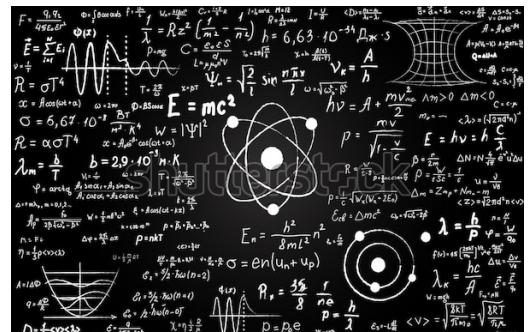
Key design decisions in a nutshell

1. Problem formulation
 - *What type of ML problem is it?*
2. Data representation/encoding scheme
 - *How do we map raw input to input space? What kind of feature are we using and how do we encode them?*
3. Loss function, evaluation metric definition
 - *What is a measure of success?*
4. Hypothesis space and learning algorithm selection
 - *What is a suitable hypothesis space? What are assumptions about the underlying model?*
 - *What are best suited learning algorithms?*

ML comes in many flavours

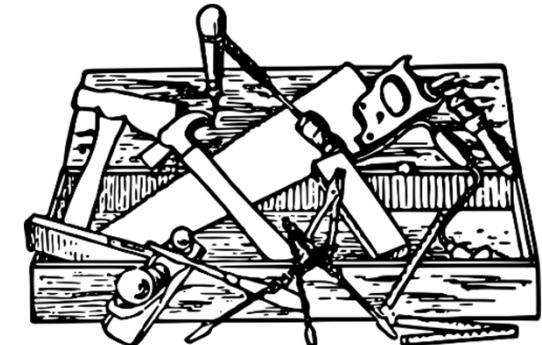
Theoretical perspective

- **statistical learning theory**
- **computational learning theory**
- optimization perspective
- inductive learning theory

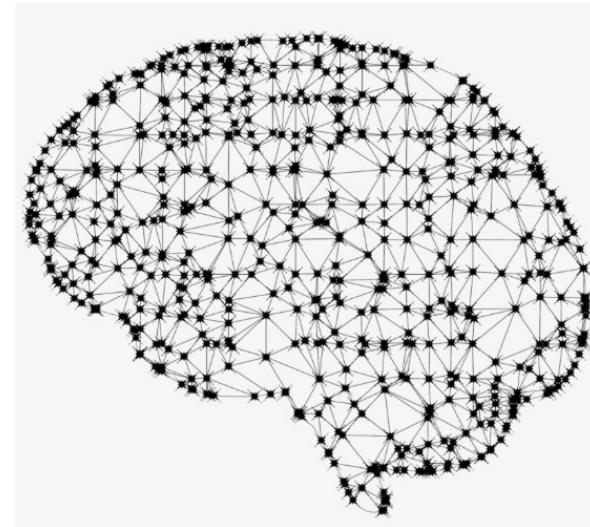
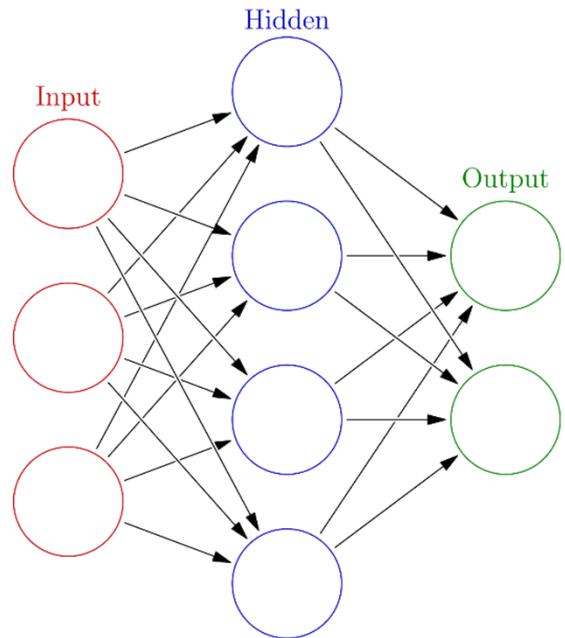


Toolbox – zoo of ML methods

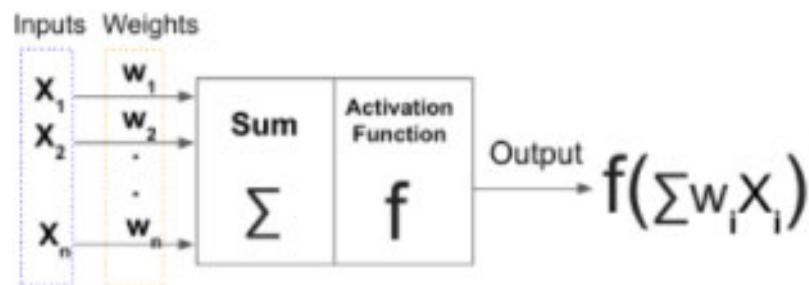
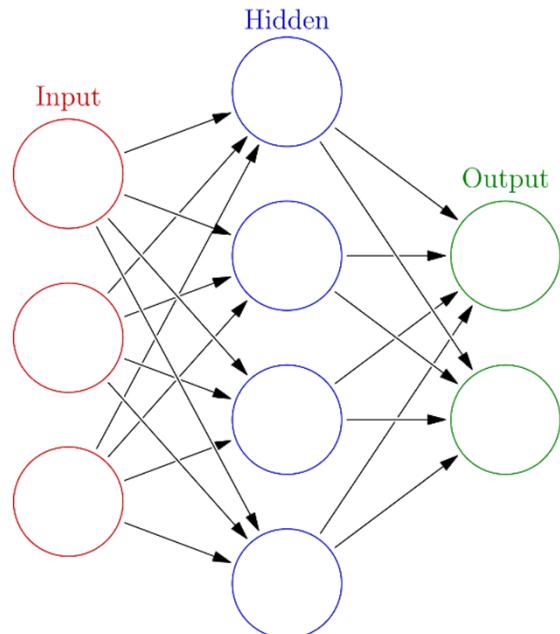
- logistic regression
- linear discriminant analysis
- Bayesian inference machine
- support vector machines
- rule-based learning, fuzzy logic
- decision trees
- k-means
- evolutionary opt.
- Q-learning
- neural networks etc. etc.



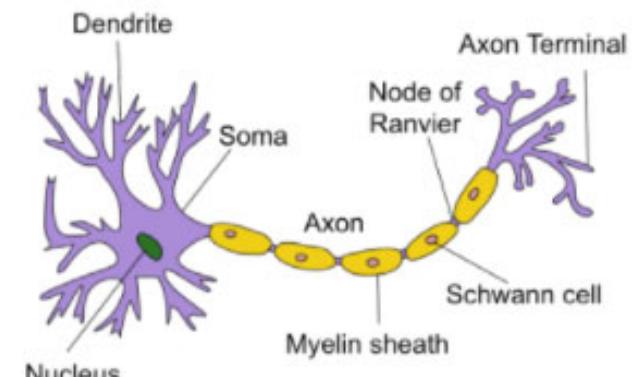
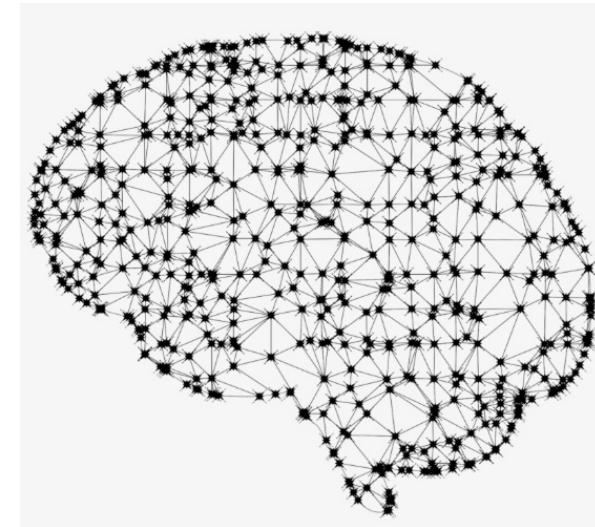
Artificial Neural Networks (ANNs)



Artificial Neural Networks (ANNs)



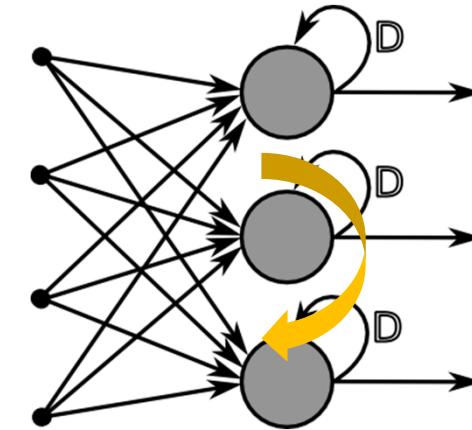
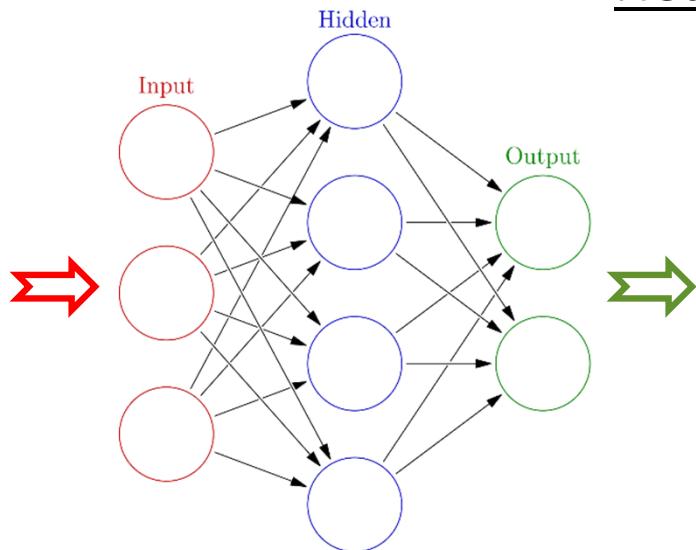
Structure of artificial neuron



Structure of a typical neuron
(source: Wikipedia)

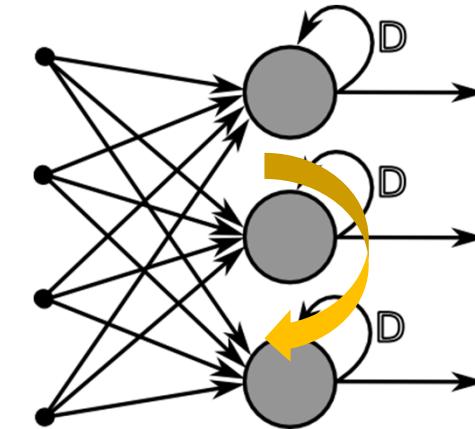
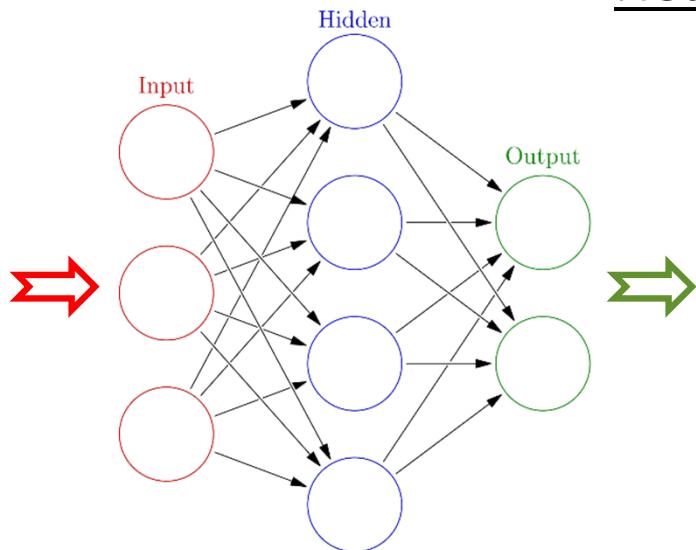
Artificial Neural Networks (ANNs)

Network architectures

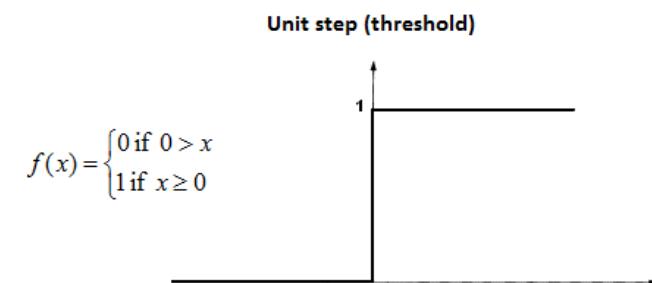
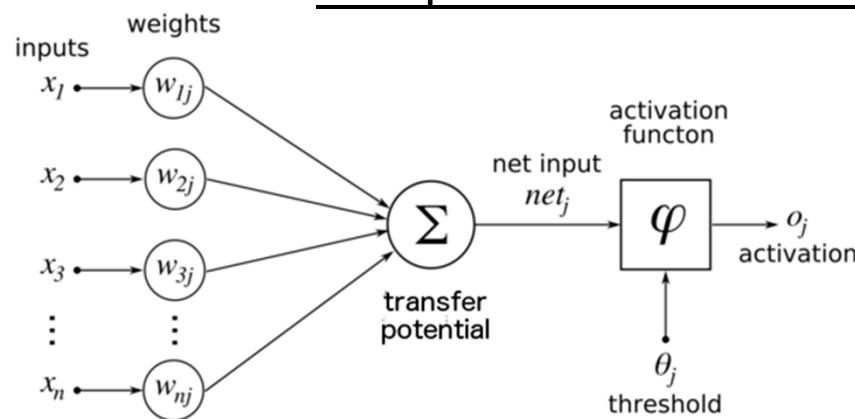


Artificial Neural Networks (ANNs)

Network architectures

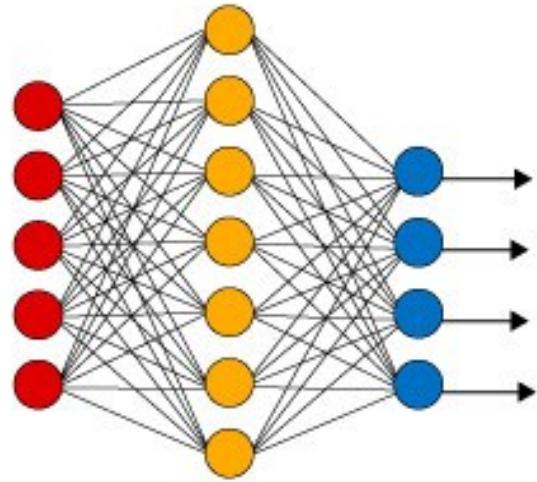


Computational behaviour of network units

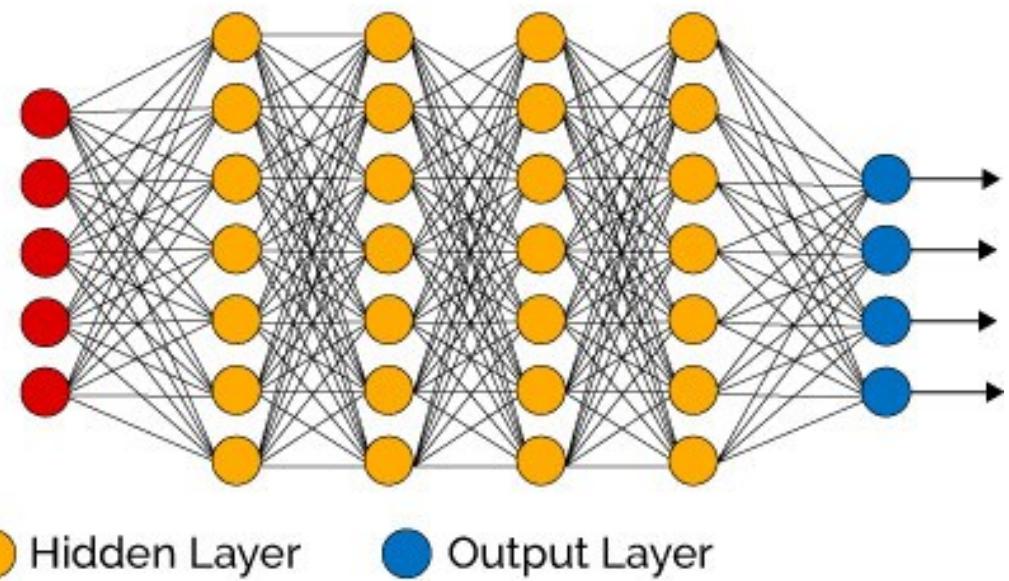


From ANNs to Deep Learning (DL)

Simple Neural Network



Deep Learning Neural Network



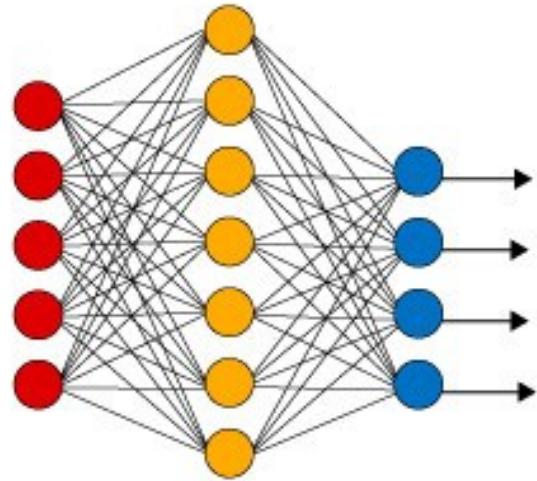
● Input Layer

● Hidden Layer

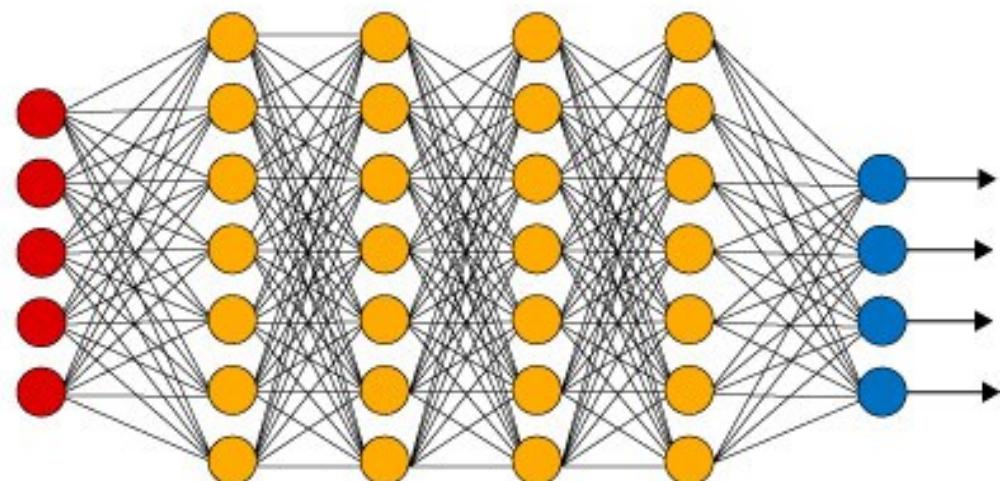
● Output Layer

From ANNs to Deep Learning (DL)

Simple Neural Network



Deep Learning Neural Network



● Input Layer

● Hidden Layer

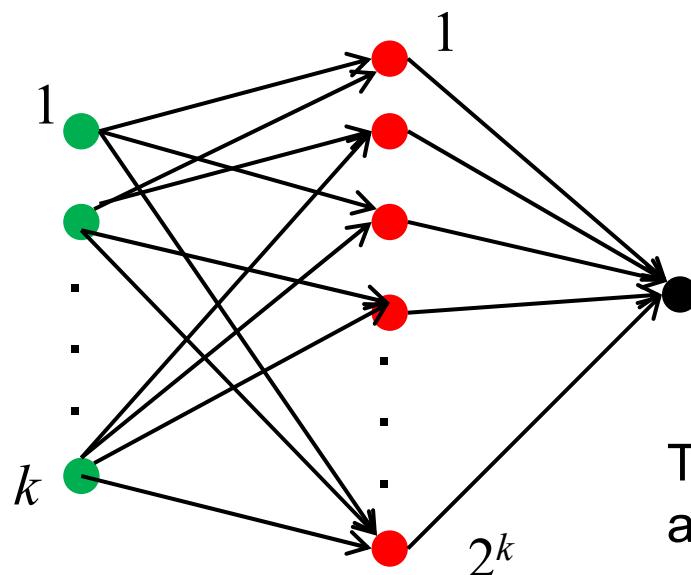
● Output Layer

The multitude of hidden layers makes the learning problem more challenging but also allows for improved functionality and robustness.

Motivation for deep structures – why go deep?

Expressive power and compactness of models
(*expressibility and efficiency*)

- enhances generalisation, especially with limited training examples
- less degrees of freedom when handling complexity and nonlinearity – exponential gain

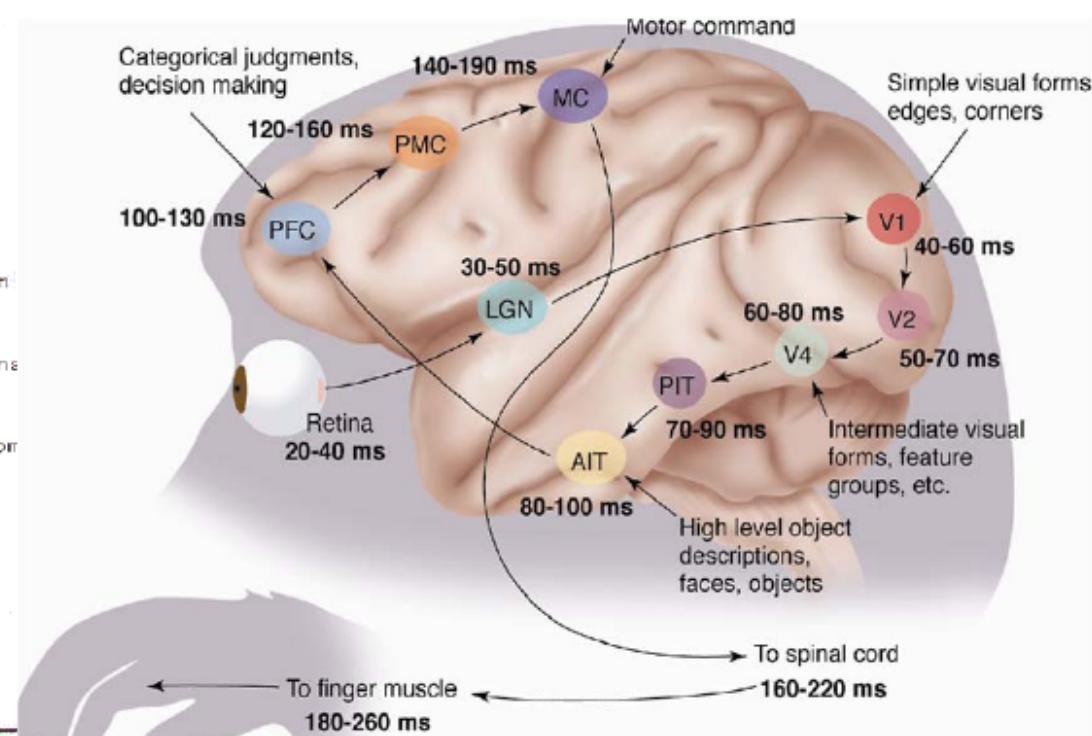
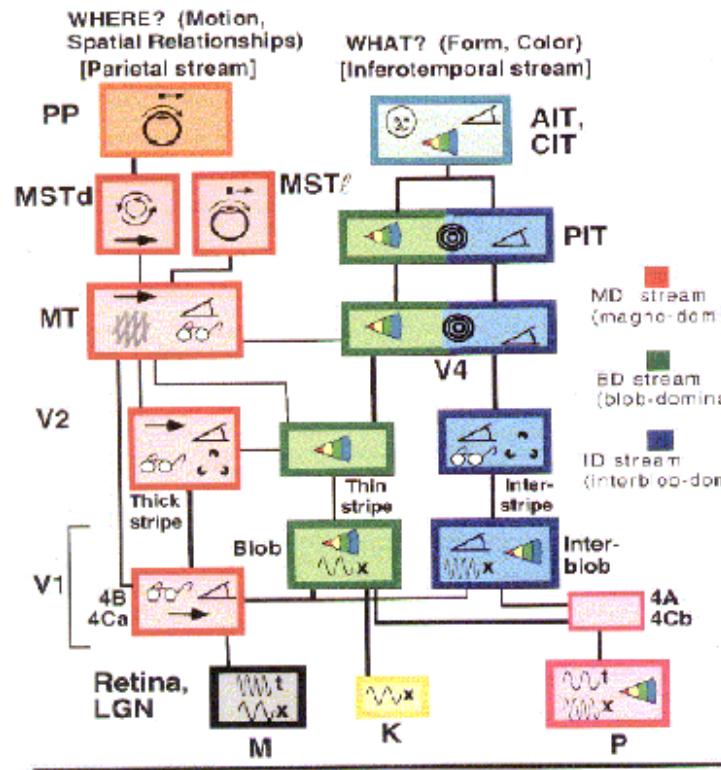


Shallow structure may
need exponential size of
hidden layer(s)

The universal approximation theorem
and approximation costs.

Motivation for deep structures – why go deep?

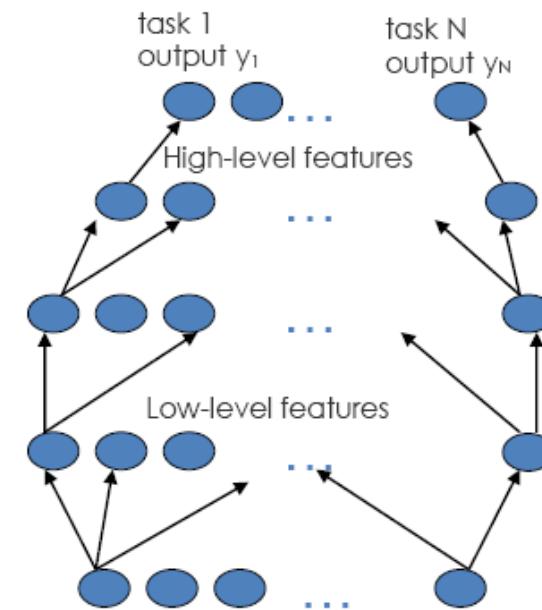
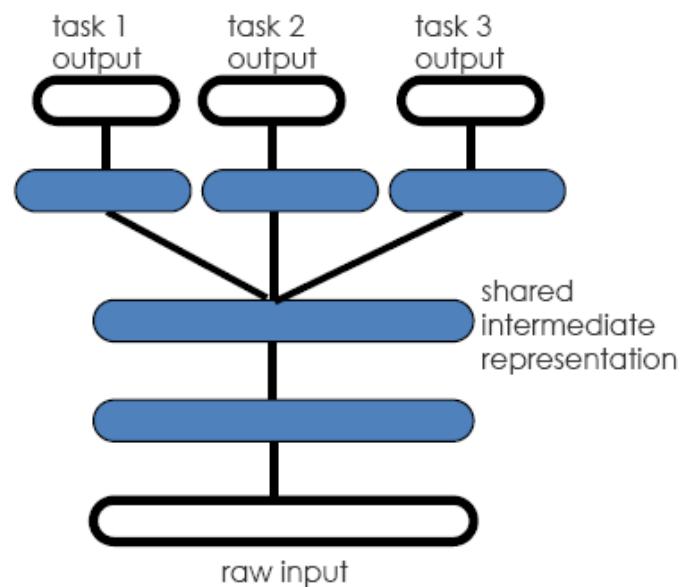
Inspirations from hierarchical brain organisation



LeCun & Ranzato, 2013

Motivation for deep structures – why go deep?

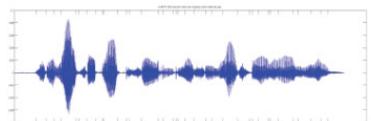
Multiple levels of representations facilitate transfer and multi-task learning (hierarchy of representations, non-local generalisation).



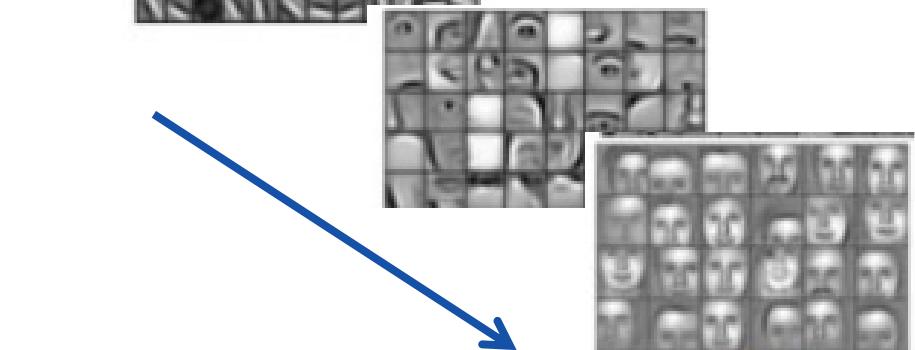
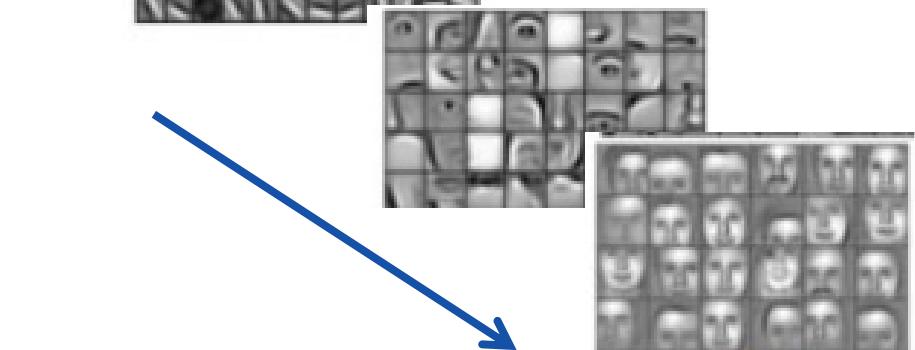
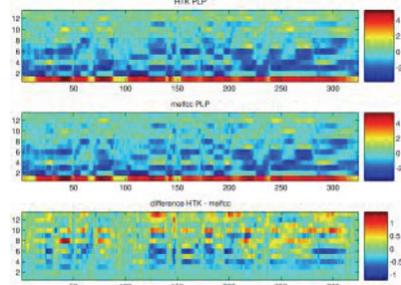
Lee, 2011

Representation learning in deep models

Hand-engineered features in a traditional pattern recognition approach



input



features, representations

End-to-end networks with learned features spaces, data representations



Generic characteristics of ML methodology

- generic approach with universal treatment of data
 - works well with high-dimensional and multi-modal data, problems with complex multivariate behaviours can be handled (*problem if we have small amount of data though*)
 - robust for noisy, corrupted data, even with missing values
 - can even work with partly unlabelled data (semi-supervised)
 - effectively deals with static and temporal incl. nonstationary data

Generic characteristics of ML methodology

- generic approach with universal treatment of data
 - usually model-free approach with minimal assumptions
 - data driven process (parameters estimated from data)

DATA



basic assumptions
without knowing
mechanisms
underlying data
generation

PREDICTIVE MODELS, KNOWLEDGE



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Robust LEARNING - parameter estimation methods

basic assumptions



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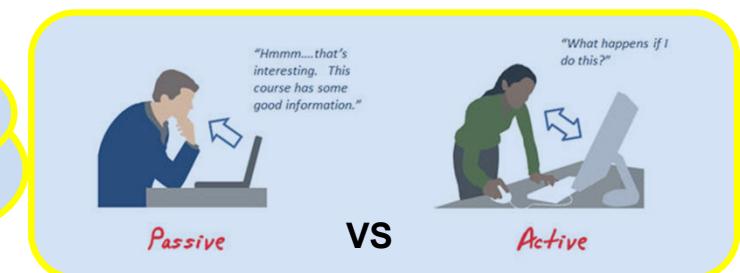
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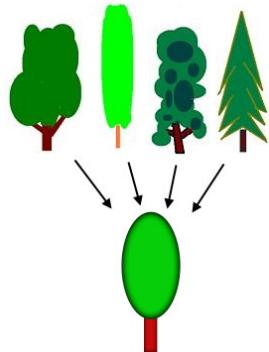
Robust LEARNING - parameter estimation methods

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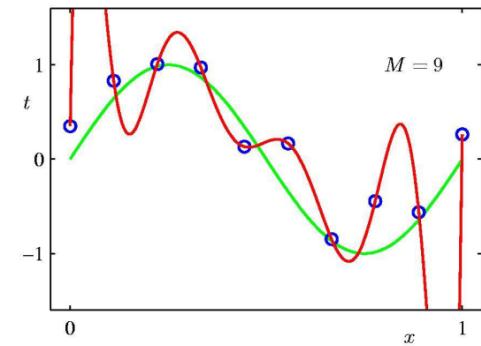
Generic characteristics of ML methodology

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 - reliable parameter estimation/optimisation techniques
 - exploratory search for relevant / interesting patterns
 - potential for good generalization and consistent performance



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 - mechanisms for complexity calibration
 - *scalability*

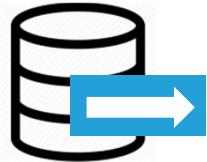
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 - iterative batching



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 - online





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- generative vs discriminative approach



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- so, when ML is particularly helpful?



Generic characteristics of ML methodology

- generic approach with universal treatment of data
- usually model-free approach with minimal assumptions
- data driven process (parameters estimated from data)
- effective data processing
- different modes of accessing data
- so, when ML is particularly helpful?
 - for tasks that are too complex to program or describe by rules
(tasks performed by humans based on experience and tasks beyond our capabilities)
 - for tasks that require adaptation
(where the behaviour should adapt to input data)

Some ML practicalities to be aware of



- all problems are different so approach has to be customized, “*no free lunch*”
- build as simple as possible but sufficiently complex models to learn from data (“Make things as **simple as possible, but not simpler.**”, e.g. avoid linear models for nonlinear relationships but control the degrees of freedom)
- be careful with inadequate amount of data for high-dimensional problems, i.e. “*curse of dimensionality*”
- choice of adequate performance criteria
- the need for proper validation of predictive models
- examine your data first, check outliers as they could be interesting
- try to incorporate as much domain specific knowledge as possible

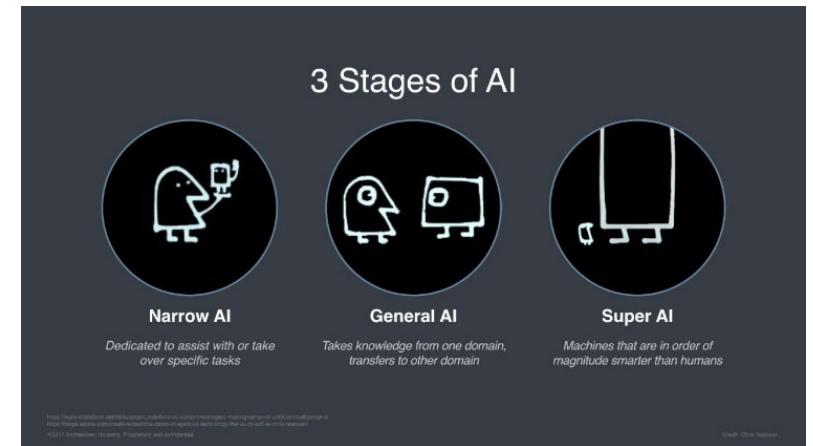


Current limitations and challenges

- the need for large amounts of training data, good data and reliance upon lengthy batch training
- problems with nonstationary data, complex spatio-temporal patterns
- hard to handle interactive learning in real time
- scalability and compute time
- no free lunch: customised, “hand-crafted” solutions, no multi-tasking, no universal learner (meta ML?)
- poor interpretability (transparency vs robustness trade-off)
- accounting for correlations, not causation
- challenges involved in the integration of human expertise and ML
- limited suitability for high-level reasoning, abstraction or planning, intuition

Current limitations and challenges

Still in the era of narrow intelligence





Ongoing developments, trends

- data-driven analysis of behaviour, preferences, emotions to study how humans make decisions (financial applications)
- towards autonomous cars, personalised medicine
- cloud-hosted intelligence, democratisation of ML
- increasing importance of **brain-like/inspired approaches** to AI, ML – towards general AI and for specific narrow applications
- **biological deep learning**
- contextual systems
- **unsupervised learning**
- meta- and automated ML systems
- growing the importance of ethical and moral issues

Neurocomputing, neuromorphic and brain-like approaches



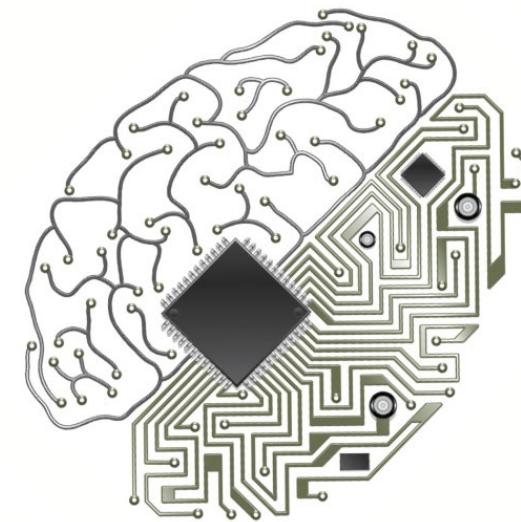
"Brain machine"

embodiment

self-organisation,
adaptation,
fault-tolerance

hardware vs software
(wetware)

analogue vs digital
(clock, temporal scales, etc.)



memory

memory and
information
processing

distributed
computations with
some modularity and
hierarchy

The inspirational brain

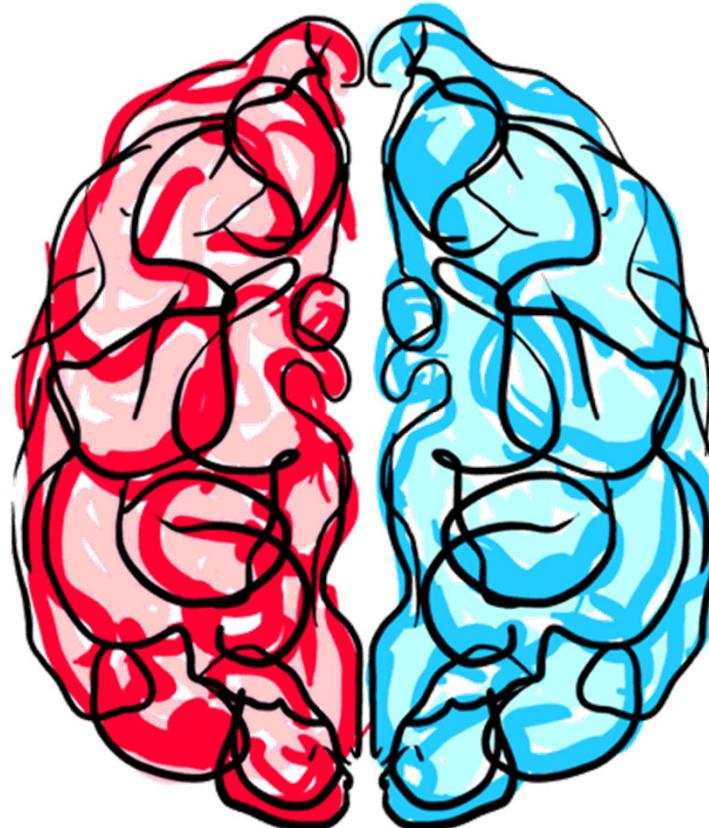
Why is there so much fuss about it?

Cognitive functionality,
behaviour coordination

Plasticity, adaptivity,
learning

Flexibility,
multi-purposeness

Dealing with uncertainty,
ambiguity, fragmentary information



Low energy
consumption

Massively parallel

Fault-tolerance

Robust information
processing

Simple facts about the human brain

2% of the body weight
(1.3-1.5 kg) but consumes
20% of the energy

~86 bn neurons,
each connecting to
up to ~10 k neurons

over 100 trillion
synapses in total

Wetware



Brain generates
15-30 W of
electrical power

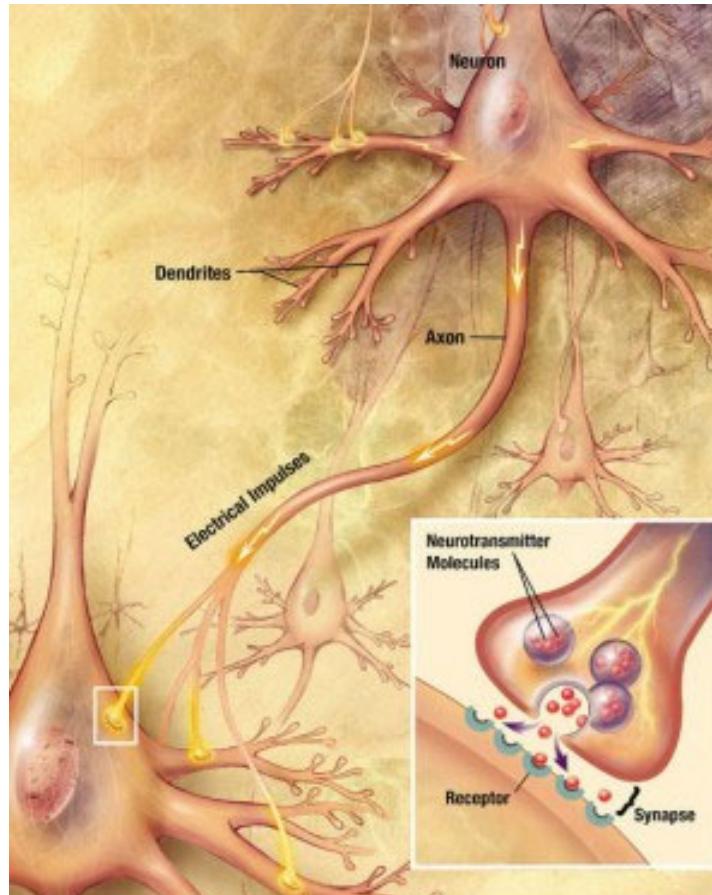
Sparse activity, distributed
representations ("memory
is more activity than a
place")

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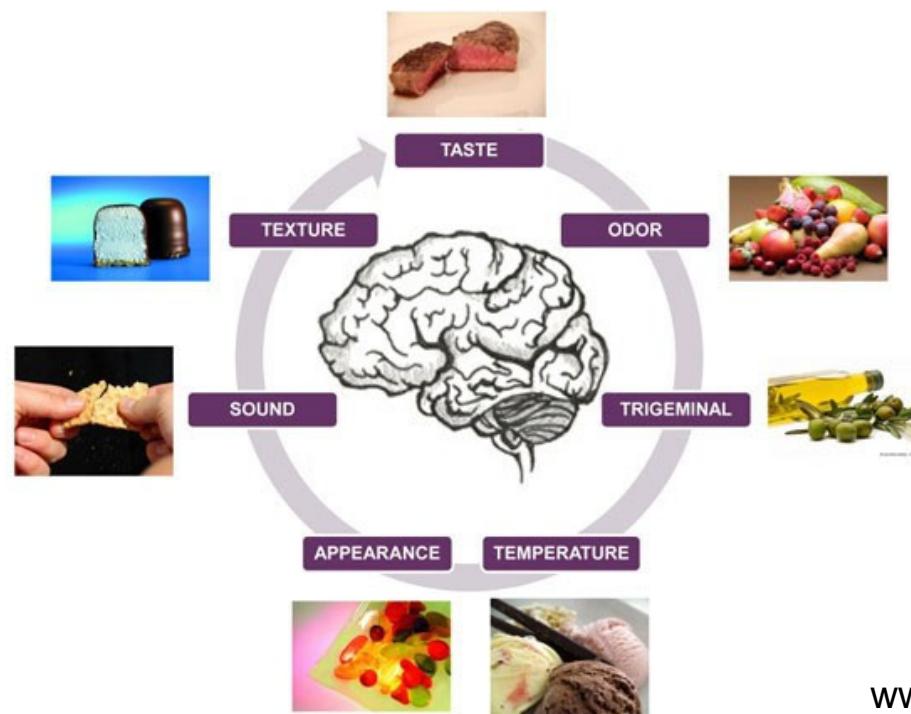
Information
transmission using
a combination of
chemicals and
electricity

Synapses handle
communication
(plasticity)

Amazing brain functionality

Function enables and can be directly manifested in our behaviour, cognition

Multi-modal perception, multi-sensory integration

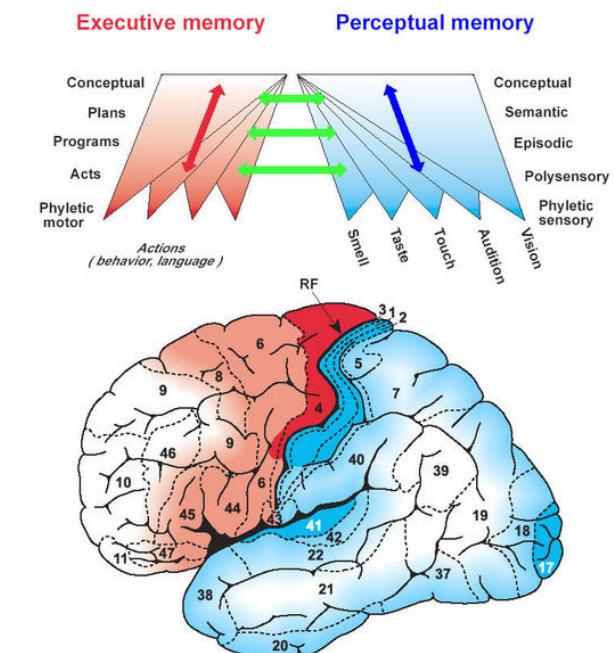
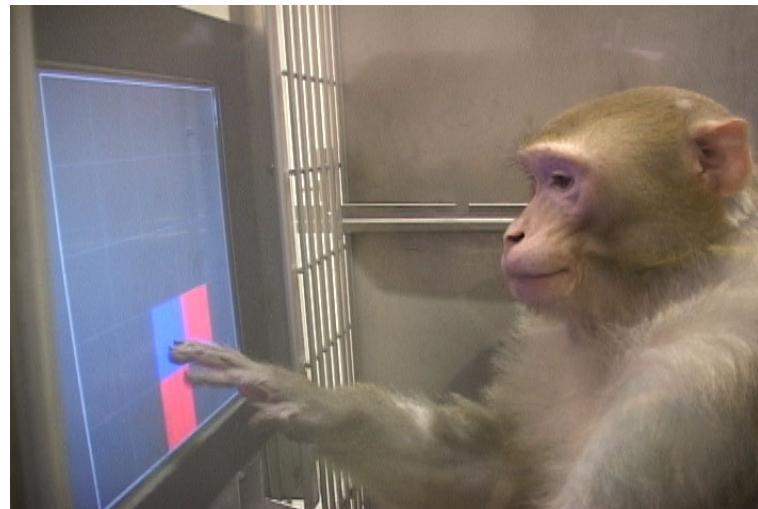
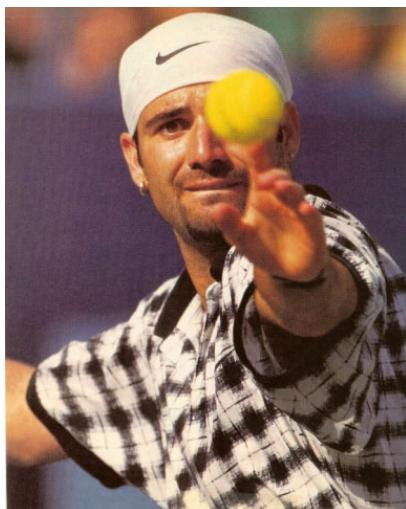


www.iw.fraunhofer.de

Amazing brain functionality

Function enables and can be directly manifested in our behaviour, cognition

Perception-action coupling and learning

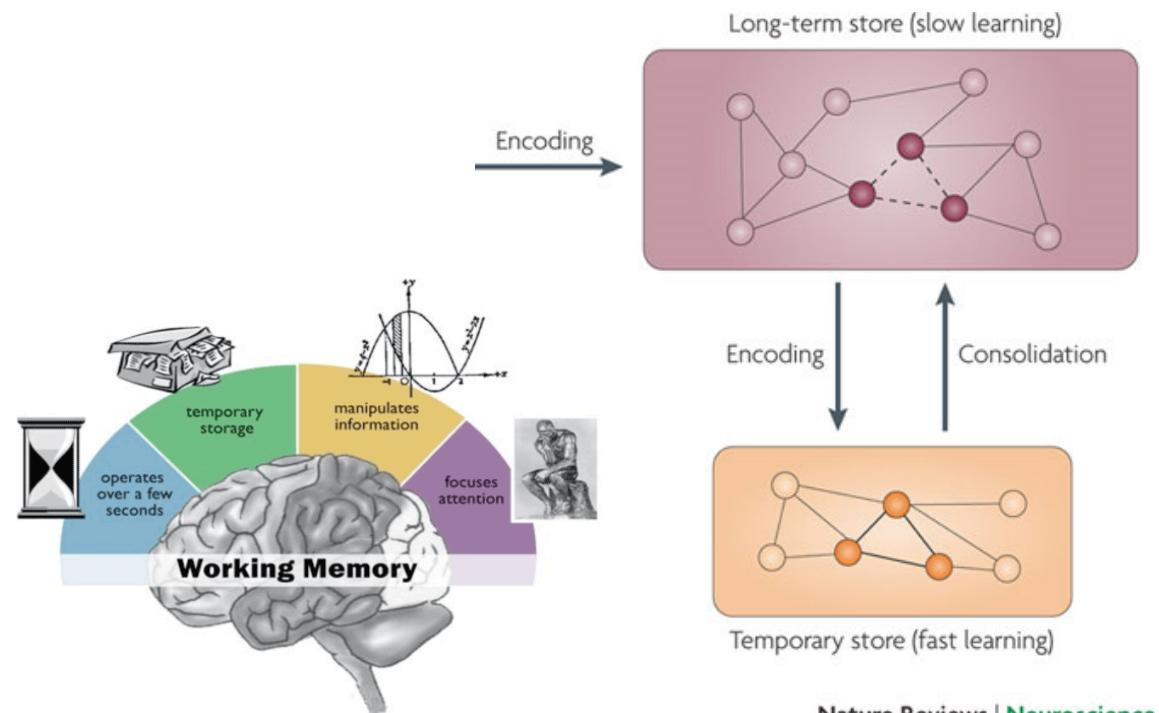
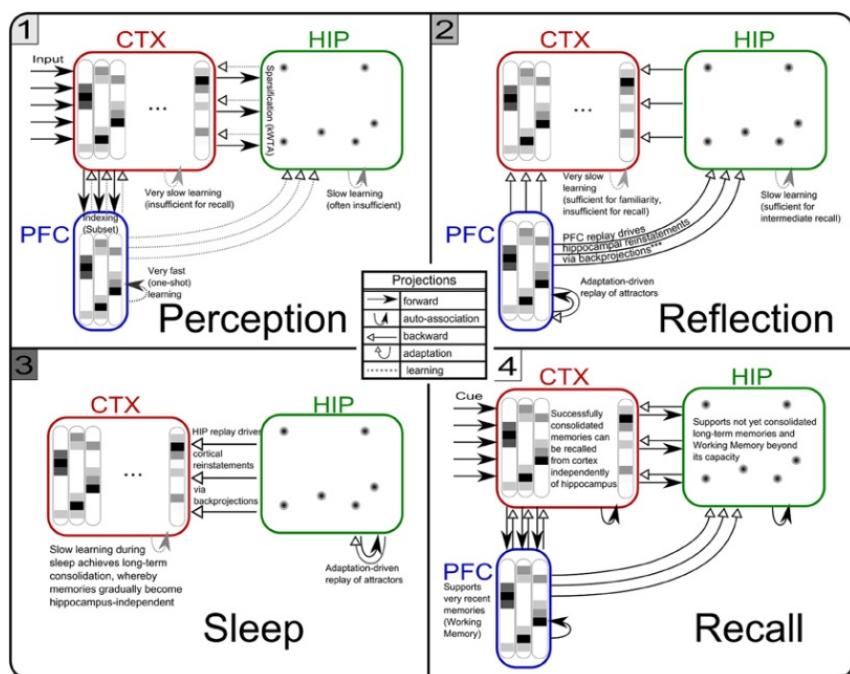


Fuster, JM (2004) Upper stages of the perception-action cycle. Trends in Cognitive Science 8:143-145

Amazing brain functionality

Function enables and can be directly manifested in our behaviour, cognition

Multi-scale memory and learning



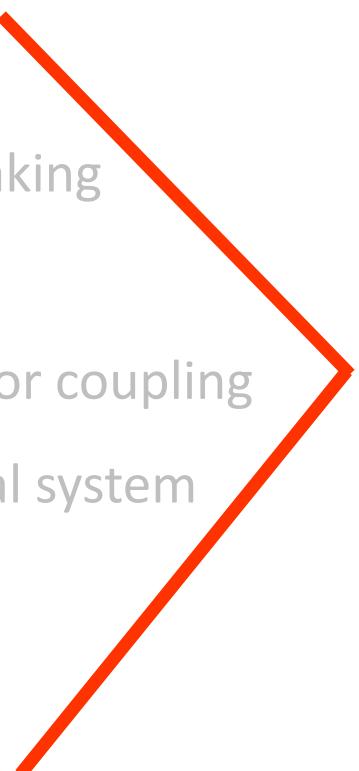


Amazing brain functionality

- perception, sensation
- perception-action, decision making
- memory and learning
- motor behaviour, sensory-motor coupling
- emotions, arousal, motivational system
- etc

Amazing brain functionality

- perception, sensation
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- associative, content-addressable memory with storage, encoding, recall at different time scales
- graceful degradation, forgetting
- goal-directed behaviour
- (reinforcement) learning of states and actions
- decision making, reasoning
- generation of motor responses (motor behaviour)
- multi-modal object recognition, anomaly detection, prediction (time!)

Connectionist/network approaches

Representations

pattern of activation over the units
in the network,
sparse distributed representations

Processing

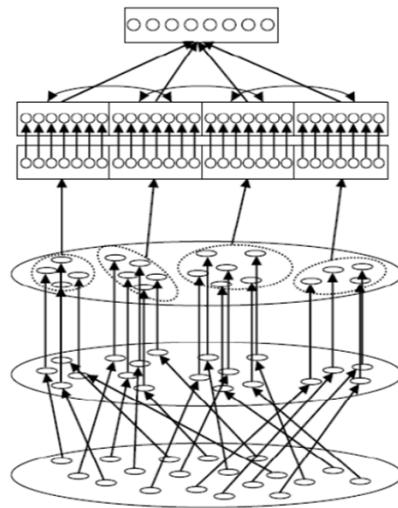
occurs through propagation of
activation signals

Architecture

pattern of connectivity that
determine the nature of processing,
modularity

Activity

states of units – continuous vs
binary (spikes)
input – output transform



Learning (on-line)
adjustment of
connection weights

Global architectures

networks of networks, topography
importance of hierarchies !



Future prospects – concerns beyond technological challenges (1)

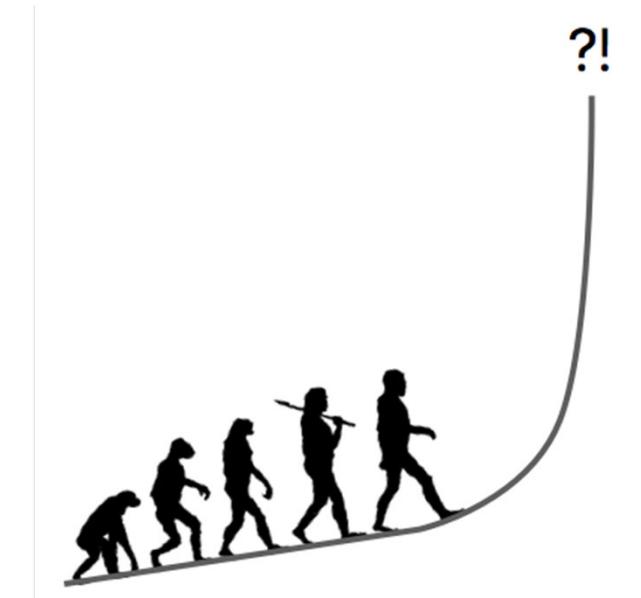
- Like other technologies, AI can be used for good and bad purposes
 - there is still a lot of misunderstanding about what AI is and is not
 - there is a need for multi-aspect research (resources on research on the societal implications of AI technologies are scarce)
 - we need to prevent though from poorly informed regulation that would stifle innovation
 - education is a key factor
 - hardly any efforts to address the needs of low-resource communities
 - transparency problem
 - democratisation of AI (risk of widening inequality of opportunities)



Future prospects – concerns beyond technological challenges (2)

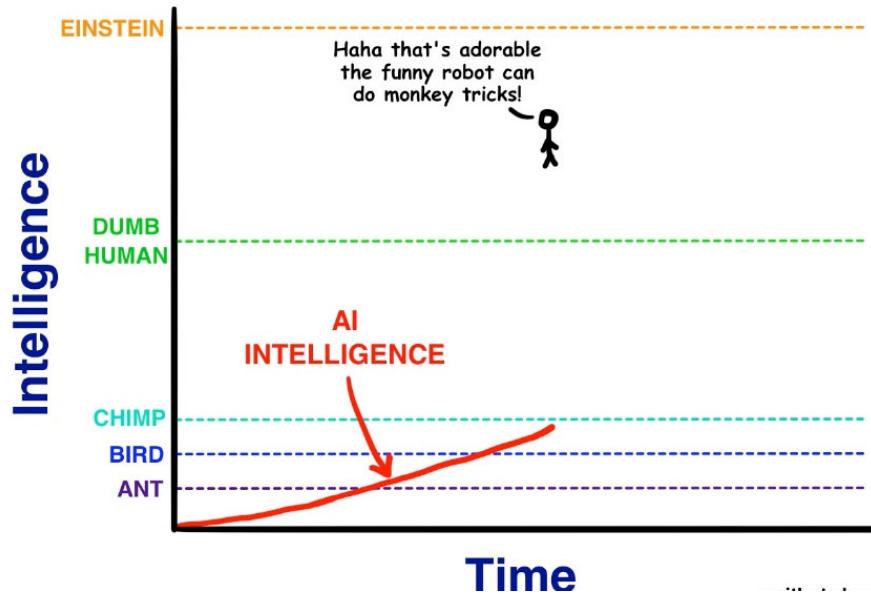
- Unintended consequences of using ML
 - overreliance on the capabilities of automation
 - “deskilling” in the longer run, i.e. reduction of the level of skill required to complete a task
 - data-dependent bias (AI should remove harmful biases)
- Concerns about human jobs
- Privacy and security for enabling data use and sharing
- Building public trust
- Ethical and legal issues, policies

Superintelligence on the horizon?



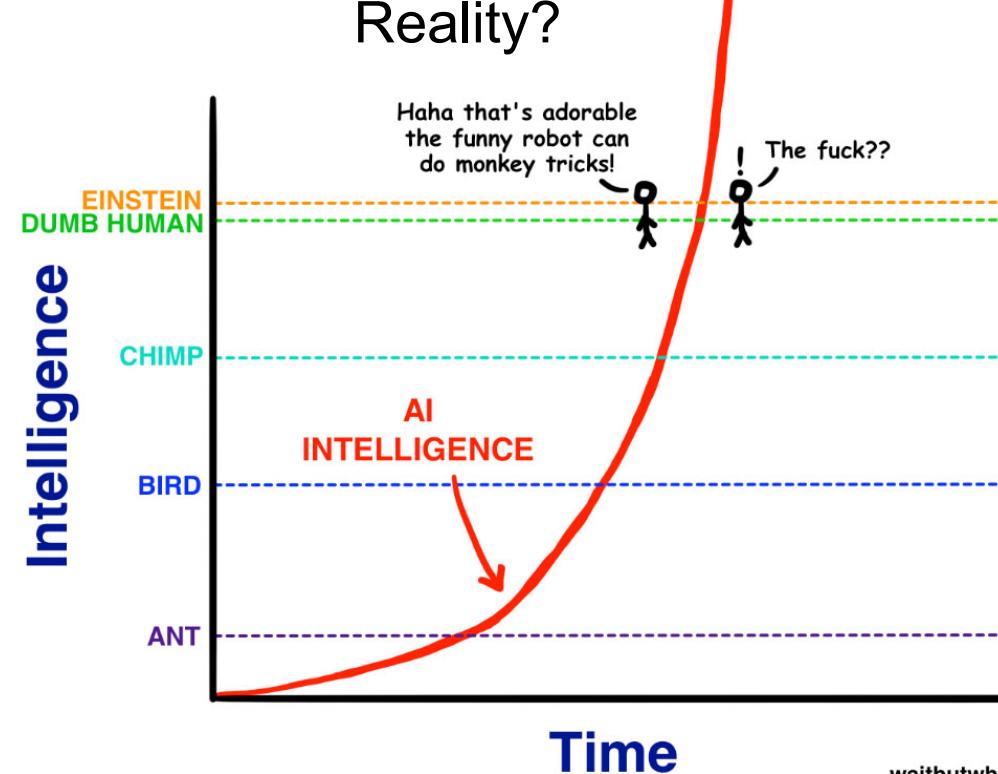
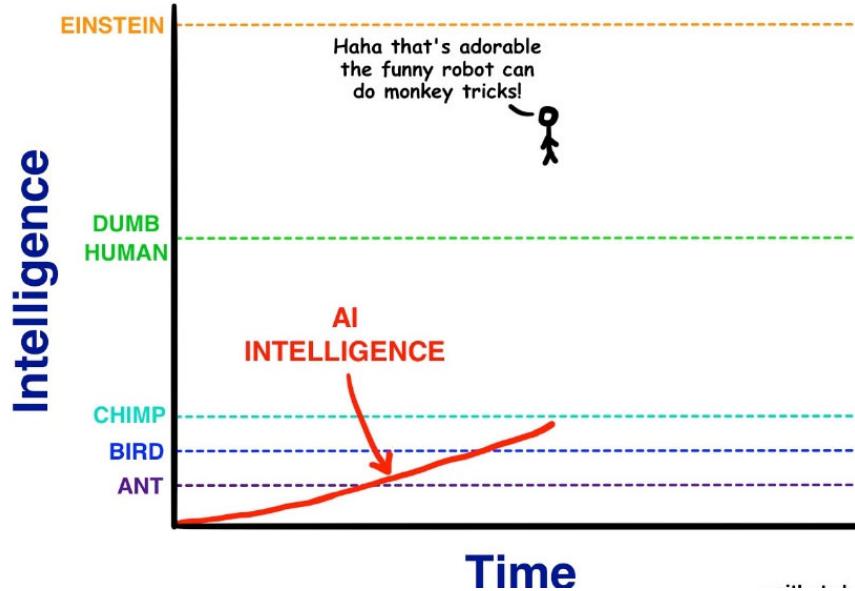
Superintelligence on the horizon?

Our distorted view



Superintelligence on the horizon?

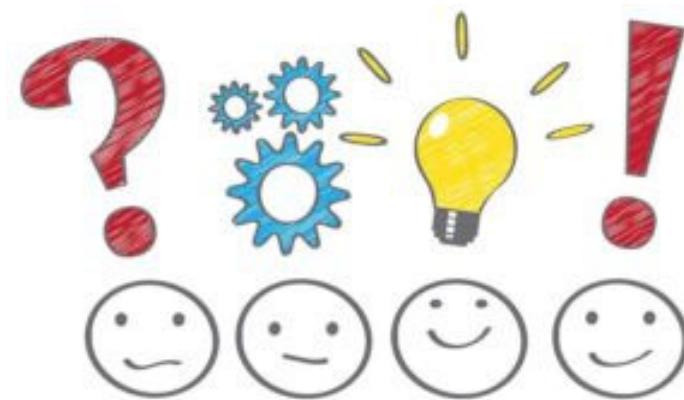
Our distorted view





Questions, discussion

Thank you for your attention!





PDC Summer School, Introduction to ML
Pawel Herman, Aug 30 2019, KTH



Limitations, challenges and special issues

- Causality vs correlative evidence
- Unintended consequences of using ML
 - overreliance on the capabilities of automation
 - “deskilling” in the longer run, i.e. reduction of the level of skill required to complete a task
- Privacy and security for enabling data use and sharing
- Ethical issues
- Practicalities: computational power, data access etc.

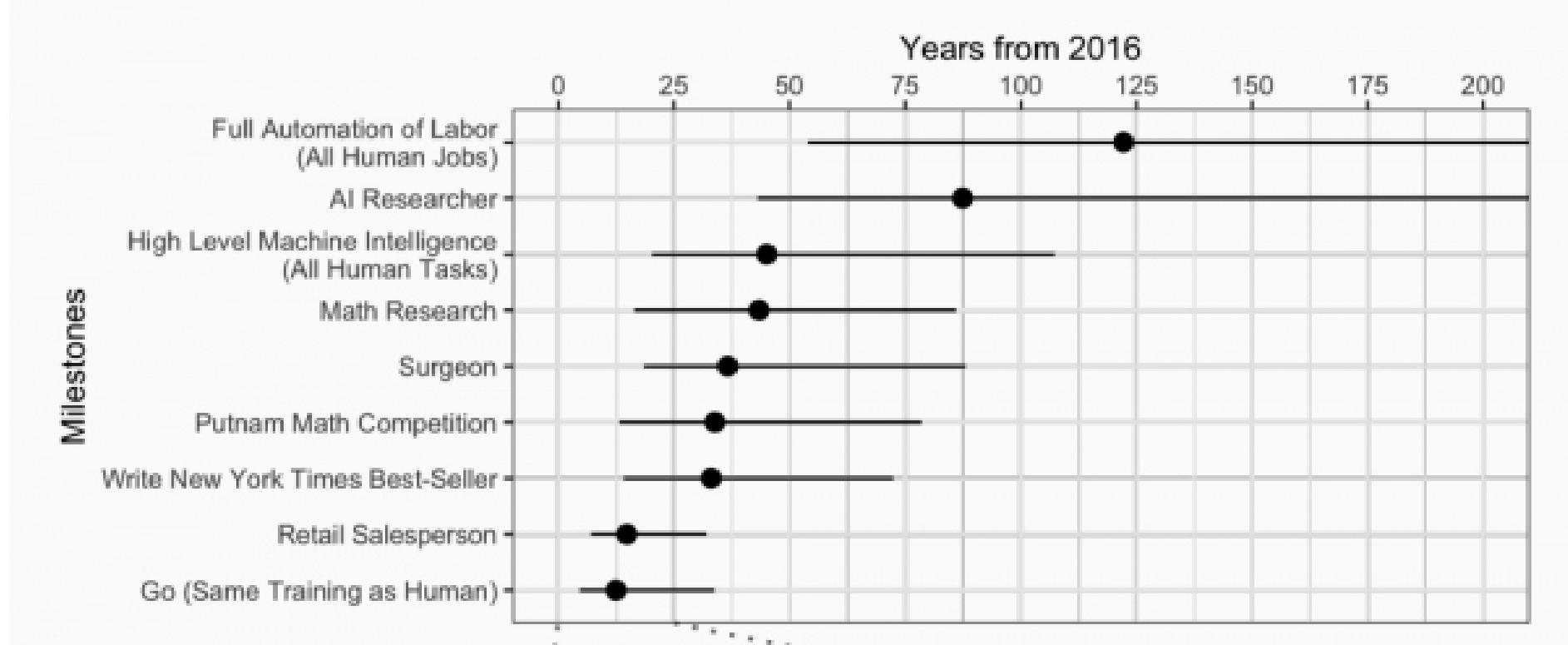


Predictions

- ✓ The market for AI solutions will have annual growth exceeding 50% over the next 5 years
- ✓ By 2019 Internet of Things will provide growing amounts of data and applications providing automated assistance
- ✓ AI will move towards unconstrained problem solving capabilities with increasing feasibility for general AI artefacts
- ✓ Computing architectures will be increasingly geared towards AI solutions (AI supercomputers, neuromorphic chips, etc.)
- ✓ *“There is a 50% chance of AI outperforming humans in all tasks in 45 years and of automating all human jobs in 120 years”*

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