Pratyush V Moorthy

• PratvushVM

Pratyush VM ■ pratyush.v.m@gmail.com In Pratyush V Moorthy

EDUCATION

• Indian Institute of Information Technology (IIITDM), Design & Manufacturing Kancheepuram BTech in Computer Science and Engineering; CGPA: 9.17/10 July 2018 - July 2022

EXPERIENCE

• NVIDIA Pune

Systems Software Engineer

July 2022 - Present

o Profiling Tools Development: Working as a DevTools Engineer on the CUPTI API in the Cuda Profiling Tools Development Team.

• KLA-Tencor Chennai

HPC Intern Dec 2021 - Mar 2022

- o Co-Optimization of Algorithms: Using CUDA to parallelize and migrate custom algorithms used in defect detection to GPUs. Co-optimization and profiling with Nsight Compute and Nsight Systems for maximum performance.
- Indian Institute of Technology (IIT-R), Roorkee Guide: Prof.Debiprasanna Sahoo Nov 2021 - June 2022 Research Intern (Thesis)
 - Formalization of GPU Architecture: Studying the formalization of the design and micro-architecture of GPUs - SIMT Cores, Warp schedulers and ALU pipelines.
- Indian Institute of Science (IISc), Bengaluru Guide: Prof.R.Govindarajan Research Intern May 2021 - Oct 2021
 - SRFP Fellowship: Recipient of the Indian Academy of Sciences' Summer Research Fellowship SRFP '21.
 - Pipelining DNNs: Explored pipeline parallelism and hybrid model-data parallelism in training deep CNNs on multi-GPU setups, using Tensorflow Lingvo and GPipe.
- Indian Institute of Technology (IIT-M), Madras Guide: Prof.Rupesh Nasre Mar 2020 - Oct 2020 Research Intern
 - Parallel Max-flow: Implemented different parallel algorithms to compute maximum network flow on GPUs using CUDA. Also experimented with fundamental graph problems like parallel BFS, parallel Bellman-Ford SSSP on GPUs.
- HPRCSE Lab, IIITDM Kancheepuram Guide: Dr.Noor Mahammad Sk Research Intern Dec 2019 - Jan 2020

• Parallel Algorithms and Computing Architectures: Implemented parallel algorithms and explored various tools for code profiling. Also did literature surveys on parallel computing architectures.

Projects

- POSIX PathTracer: Built a multi-threaded global illumination rendering PathTracer using just C++ and POSIX PThreads. Can render a scene of 200 spp in less than 25 minutes.
- CUDA Max-flow Solver: Built a GPGPU parallel max-flow solver using CUDA, using parallel push-relabel and heuristic global/gap relabeling. The solver is for static flow networks and computation is asynchronous.
- CUDA SSSP Solver: Built a parallel CUDA Single Source Shortest Path Solver that uses parallel Bellman-Ford's algorithm. The underlying traversal is parallelised in an edge-centric BFS.

Programming Skills

Programming Languages: C,C++, Python

Frameworks/Libraries: Tensorflow, Lingvo, CUDA, OpenMP, OpenMPI

Tools: NSight Systems, NSight Compute Other: MySQL, AWS, GPU Architecture

Additional Activities

- Recipient of the Indian Academy of Sciences' Summer Research Fellowship SRFP '21.
- ICPC 2020 Regionalist (Gwalior-Pune) rank 222
- Core(2020-21), Joint Core/ HPC Track Lead (2019-20): CS Club, IIITDM Educating in Information Technology and Hardware (EDiTH) Division.
- Winner, Special Mention at Startup Weekend 2k19. Led the team with an original pitch to win Recognition team award.
- Coordinator (2018-21) of Institute Innovation Council (IIC), established under MHRD's Innovation Cell(MIC)
- Completed the 5 course Deep Learning Specialization of DeepLearning.AI (Coursera).