

```
import java.util.Random;
abstract class MyProject
{
    abstract void OTP();
}
class AnonymousRandom
{
    public static void main(String[] args)
    {
        MyProject mp = new MyProject()
        {
            public void OTP()
            {
                Random r = new Random();
                int otp = 10000 + r.nextInt(90000); // 5-digit OTP
                System.out.println("Your OTP is: " + otp);
            }
        };
        mp.OTP();
    }
}
```