

## Module Review

Latest Submission Grade 100%

1. A(n) \_\_\_\_\_ is a type whose fields consist of a fixed set of constant values.

1 / 1 point

- generic
- namespace
- enum type
- int

 **Correct**

That's right!

2. What do the instances in an enumerated type describe?

1 / 1 point

- class inheritance
- an infinite set of possible values
- a finite set of possible values

 **Correct**

Correct!

3. The field names in enums are identifiers that are used as \_\_\_\_\_.

1 / 1 point

- classes
- constants
- ints

 **Correct**

Right!

4. True or False: An enum always extends java.lang.Object.

1 / 1 point

- True
- False

 **Correct**

right! Enums extend java.lang.Enum

5. When should you use enums?

1 / 1 point

- when you have classes with additional data and behavior requirements.
- when derived classes would need to inherit from parent classes.
- when the most important information is the existence of the value.

 **Correct**

Right!

6. Java does not support \_\_\_\_\_ of an enum.

1 / 1 point

- inheritance
- implementation
- the attributes

 **Correct**

That's right!

7. Enums are treated as \_\_\_\_\_ with specialized constructors.

1 / 1 point

- attributes
- classes
- hierarchies

 **Correct**

You got it!

8. Which method on the enum class returns a list of the enum type?

1 / 1 point

- main()
- switch()
- values()

 **Correct**

Yes!

9. How many constructors can an enum have?

1 / 1 point

- only 1
- up to 10
- an infinite amount.

 **Correct**

You got it!

10. Since enums are class files, can they have additional data and behavior?

1 / 1 point

- Yes
- No

 **Correct**

Right: like other classes, enums can have additional data and behavior.