

K.S. Rangasamy College of Technology
(Autonomous)



**Curriculum & Syllabi
of
B.E. Computer Science and Engineering
(For the batch 2021 – 2025)
R 2018**

**Courses Accredited by NBA, Accredited by NAAC “A++” Grade,
Approved by AICTE, Affiliated to Anna University, Chennai.**

**KSR Kalvi Nagar, Tiruchengode – 637 215.
Namakkal District, Tamil Nadu, India.**

VISION

To produce competent software professionals, academicians and researchers through Quality Education.

MISSION

- To produce competent software developers, system designers and network programmers.
- To keep abreast of the latest developments and technological transformations in computer science and engineering for social benefits.

PROGRAM EDUCATIONAL OBJECTIVES (PEOs)

- PEO1:** Graduates will provide effective solutions for software and hardware industries by applying the concepts of basic science and engineering fundamentals.
- PEO2:** Graduates will be professionally competent and successful in their career through lifelong learning.
- PEO3:** Graduates will contribute individually or as member of a team in handling projects and demonstrate social responsibility and professional ethics.

PROGRAMME OUTCOMES (POs)

Engineering Graduates will be able to:

- PO1:** **Engineering knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- PO2:** **Problem analysis:** Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- PO3:** **Design /development of solutions:** Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- PO4:** **Conduct investigations of complex problems:** Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

- PO5:** **Modern tool usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations
- PO6:** **The engineer and society:** Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
- PO7:** **Environment and sustainability:** Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- PO8:** **Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- PO9:** **Individual and team work:** Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- PO10:** **Communication:** Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- PO11:** **Project management and finance:** Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- PO12:** **Life-long learning:** Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

PROGRAMME SPECIFIC OUTCOMES (PSOs):

Engineering Graduates will be able to:

- PSO1:** Apply standard Software Engineering practices and strategies in software project development using open-source programming environment and deliver a quality product for business success.
- PSO2:** Analyze and Interpret data by applying advanced data analytic models for decision making in Complex Problems and facilitate inter disciplinary research.

**MAPPING OF PROGRAMME EDUCATIONAL OBJECTIVES (PEOs) WITH
PROGRAMMEOUTCOMES (POs)**

The B.E. Computer Science and Engineering Programme outcomes leading to the achievement of the objectives are summarized in the following Table.

Programme Educational Objectives	Programme Outcomes											
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
PEO 1	3	1	3	2	2	1	1	1	2	2	3	1
PEO 2	3	3	3	2	2	1	1	1	2	2	3	1
PEO 3	3	2	3	2	2	1	1	1	3	2	3	1

Contributions: 1- low, 2- medium, 3- high

MAPPING-UG-COMPUTER SCIENCE AND ENGINEERING

Year	Sem	Course Name	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
I	I	Communication Skills I					2			2.0	2.8	3.0	2.0	2.8
		Calculus and Differential Equations	3.0	3.0	2.8	2.4	2.4							2.0
		Applied Chemistry	2.4	2.0	2.5	2.6	2.2	2.3	2.0	1.0		1.0		1.0
		Engineering Mechanics	3.0	2.0	2.0	3.0								2.0
		Programming for Problem Solving	3.0	2.0	3.0		3.0				3.0	3.0	2.0	2.0
		Essence of Indian Traditional Knowledge					3	3		3	2			3
		Chemistry Laboratory	2.8	2.8	2.8	2.4		1.0	1.5		3.0	1.0		2.0
		Programming for Problem solving Laboratory	3.0	2.0	3.0		3.0				3.0	3.0	2.0	2.0
I	II	Communication Skills II					2.0			2.0	3.0	3.0	2.4	3.0
		Laplace Transform and Complex Variables	3.0	3.0	2.4	2.2	2.8							2.0
		Semiconductor Optoelectronics	3.0	3.0	2.8	2.6	2.8	2.0	2.6			2.0		3.0
		Basic Electrical Engineering	3.0	3.0	1.7	1.5	2.0	2.0	2.0	2.0	1.7	2.0	2.3	1.5
		Engineering Graphics	3.0	2.6	3.0	3.0	3.0	1.0	1.0	1.0		3.0	1.4	1.4
		Universal Human Values	3	3	2	2	2	3	3	3	3	3	2	1
		Applied Physics Laboratory	3.0	2.6	2.2	2.2					3.0	3.0		2.0
		Engineering Practices Laboratory	3.0	2.0	2.0	1.0	3.0	2.0	2.0	3.0	1.0	2.0	2.0	1.0
II	III	Probability and Statistics	3.0	2.6	3.0	2.4	2.6	3.0					3.0	2.6
		Data Structures	3.0	3.0	2.0	2.6	2.0	2.0	2.0	1.8	2.6	2.0		2.0
		Object Oriented Programming	3.0	2.0	3.0		3.0				3.0	3.0	2.0	2.0
		Digital Logic Circuits	2.8	2.8	3.0	2.4	2.8							
		Software Engineering	3.0	3.0	2.8	2.5	3.0		2.0	2.0	2.0	2.0	2.8	2.0
		Environmental Science	2.6	2.4	2.6	2.6	2.2	2.8	3.0	3.0	2.8	2.8	2.5	2.0
		Data Structures Laboratory	3.0	3.0	2.0	2.7	2.0	2.0	2.0	3.0	2.6	2.0		2.0
		Object Oriented Programming Laboratory	3.0	2.0	3.0		3.0				3.0	3.0	2.0	2.0
		Career Competency Development I						2.0		2.0	3.0	3.0		3.0
II	IV	Discrete Mathematics	3.0	3.0	2.0	2.6	2.2							2.4

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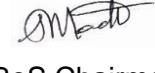
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BoS Chairman

		Design and Analysis of Algorithms	3.0	3.0	3.0	2.4	3.0						2.0	
		Java Programming	2.6	3.0	3.0	2.0	3.0	2.0		2.0	3.0	3.0	2.0	3.0
		Operating Systems	3.0	2.6	2.8	3.0			2.0			2.0		2.2
		Computer Architecture	2.6	2.4	2.0		2.0					2.0		2.0
		Start-ups and Entrepreneurship	2.8	2.6	3	2.4	2.2	2.5	1.6	1.7	1.3	2	2.2	2.4
		Open Elective - I												
		National Cadet Corps (Air Wing)	3	2	1	1	3	3	3	3	3	3	3	3
		National Cadet Corps (Army Wing)						1		3				
		Java Programming laboratory	2.6	3.0	3.0	2.0	3.0	2.0		2.0	3.0	3.0	2.0	3.0
		Operating Systems Laboratory	3.0	2.6	2.8	3.0			2.0		2.0	2.0		2.2
		Career Competency Development II	1.2	0.8	0.8	0.8			0.4		2.8	3.0		3.0
III	V	Computer Networks	2.8	2.6	2.8		2.3		2.0	2.5	2.5	2.5		2.0
		Database Management Systems	3.0	3.0	2.0		2.0	2.0	2.0		3.0			2.0
		Formal Language and Automata Theory	3.0	2.8	2.0	2.0				1.7		1.5	2.0	2.0
		Web Technology	3.0	2.0	3.0	-	3.0				3.0	3.0	2.0	3.0
		Elective - I												
		Open Elective – II												
		Networking Laboratory	3.0	3.0	3.0	2.4	2.2				2.0	2.0		2.6
		Database Management Systems Laboratory	3.0	3.0	3.0	-	3.0	2.0	2.0		3.0	3.0		3.0
		Career Competency Development III	3.0	2.0	2.0	2.0	3.0	2.0	1.0	2.0	3.0	2.8	2.5	3.0
III	VI	Python Programming	3.0	2.8	3.0		3.0	2.0	2.0		3.0	3.0		3.0
		Principles of Compiler Design	2.0	3.0	3.0		2.0		2.0			2.0		2.0
		Software Testing	3.0	2.6	2.8	3.0	3.0		2.0	2.5		2.0		3.0
		Elective – II												
		Elective – III												
		Open Elective- III												
		Python Programming Laboratory	3.0	2.8	3.0		3.0	2.0	2.0		3.0	3.0	2.0	3.0
		Open Source Systems Laboratory	3.0	2.0	3.0	2.0	3.0	2.0	2.0	3.0	3.0	2.0		3.0
		Career Competency Development IV	3.0	2.3	2.0	2.3	2.5	1.5	1.0	2.0	3.0	2.6	2.7	3.0
IV	VII	Engineering Economics and Financial Accounting	2.6	1.8	2.8	1.6	1.4	2.4	2.0	1.4	2.2	1.8	2.6	1.4
		Data Science	2.6	3.0	3.0	2.5	2.8	3.0	3.0		2.0		2.0	1.8
		Mobile Computing	3.0	2.6	2.6	2.0	2.0			3.0		2.0		2.0
		Cloud Computing	3.0	2.6	2.6	2.0	2.0				3.0	2.0		2.0
		Elective – IV												
		Open Elective – IV												
		Research Skill Development -I	3.0	3.0	2.0	2.2	2.0	2.0	1.5	2.0	1.8	3.0	2.3	1.5
		Cloud Computing Laboratory	3.0	2.6	2.6		3.0	2.0	2.0	2.0	3.0	2.0	3.0	2.0
		Project Work Phase-I	3.0	3.0	3.0	3.0	3.0	3.0	3.0	3.0	3.0	3.0	3.0	3.0
		Career Competency Development V	3.0	2.3	2.0	2.3	2.5	1.5	1.0	2.0	3.0	2.6	2.7	3.0
IV	VIII	Elective V												

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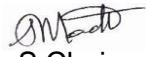


BoS Chairman

	Research Skill Development -II	3.0	3.0	2.8	2.7	2.7	2.0	1.8	2.3	1.8	2.0	2.0	1.4
	Project Work Phase-II	3	3	3	3	3	3	3	3	3	3	3	3

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BoS Chairman

SEMESTER I

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
THEORY								
1.	50 EN 001	Communication Skills I	HS	2	1	1	0	2
2.	50 MA 001	Calculus and Differential Equations	BS	4	3	1	0	4
3.	50 CH 001	Applied Chemistry	BS	3	3	0	0	3
4.	50 ME 003	Engineering Mechanics	ES	4	3	1	0	4
5.	50 CS 001	Programming for Problem Solving	ES	3	3	0	0	3
6.	50 MY 006	Essence of Indian Traditional Knowledge	MC	2	2	0	0	0
PRACTICALS								
7.	50 CH 0P1	Chemistry Laboratory	BS	4	0	0	4	2
8.	50 CS 0P1	Programming for Problem solving Laboratory	ES	4	0	0	4	2
Total				26	15	3	08	20

SEMESTER II

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
THEORY								
1.	50 EN 002	Communication Skills II	HS	2	1	1	0	2
2.	50 MA 002	Laplace Transform and Complex Variables	BS	4	3	1	0	4
3.	50 PH 003	Semiconductor Optoelectronics	BS	3	3	0	0	3
4.	50 EE 001	Basic Electrical Engineering	ES	3	3	0	0	3
5.	50 ME 002	Engineering Graphics	ES	6	2	0	4	4
6.	50 MY 004	Universal Human Values*	MC	3	2	1	0	3
PRACTICALS								
7.	50 PH 0P2	Applied Physics Laboratory	BS	4	0	0	4	2
8.	50 ME 0P1	Engineering Practices Laboratory	ES	4	0	0	4	2
Total				29	14	3	12	20

* Universal Human Values - extra credit is offered.

SEMESTER III

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
THEORY								
1.	50 MA 005	Probability and Statistics	BS	4	3	1	0	4
2.	50 CS 002	Data Structures	PC	3	3	0	0	3
3.	50 CS 003	Object Oriented Programming	PC	3	3	0	0	3
4.	50 EC 002	Digital Logic Circuits	ES	6	3	1	2	5
5.	50 CS 301	Software Engineering	PC	3	3	0	0	3
6.	50 MY 002	Environmental Science	MC	2	2	0	0	0
PRACTICALS								
7.	50 CS 0P2	Data Structures Laboratory	PC	4	0	0	4	2
8.	50 CS 0P3	Object Oriented Programming Laboratory	PC	4	0	0	4	2
9.	50 TP 0P1	Career Competency Development I	EEC	2	0	0	2	0
Total				31	17	2	12	22

SEMESTER IV

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
THEORY								
1.	51 MA 011	Discrete Mathematics	BS	4	3	1	0	4
2.	51 IT 001	Design and Analysis of Algorithms	PC	4	2	0	2	3
3.	50 CS 401	Java Programming	PC	3	3	0	0	3
4.	50 CS 402	Operating Systems	PC	3	3	0	0	3
5.	50 CS 403	Computer Architecture	PC	3	3	0	0	3
6.	50 ... L**	Open Elective- I	OE	3	3	0	0	3
7.	50 MY 014	Start-ups and Entrepreneurship	MC	2	2	0	0	0
8.	50 GE 00*	National Cadet Corps	GE	4	2	0	2	3
PRACTICALS								
9.	50 CS 4P1	Java Programming laboratory	PC	4	0	0	4	2
10.	50 CS 4P2	Operating Systems Laboratory	PC	4	0	0	4	2
11.	50 TP 0P2	Career Competency Development II	EEC	2	0	0	2	0
Total				32	19	1	12	23

Note: National Cadet Corps is optional, Extra credit is offered

SEMESTER V

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
THEORY								
1.	50 CS 501	Computer Networks	PC	3	3	0	0	3
2.	50 CS 502	Database Management Systems	PC	3	3	0	0	3
3.	50 CS 503	Formal Language and Automata Theory	PC	4	3	1	0	4
4.	50 CS 504	Web Technology	PC	7	1	0	6	4
5.	50 CS E1*	Elective – I	PE	3	3	0	0	3
6.	50 ... L**	Open Elective – II	OE	3	3	0	0	3
PRACTICALS								
7.	50 CS 5P1	Networking Laboratory	PC	4	0	0	4	2
8.	50 CS 5P2	Database Management Systems Laboratory	PC	4	0	0	4	2
9.	50 TP 0P3	Career Competency Development III	EEC	2	0	0	2	0
Total				33	16	1	16	24

SEMESTER VI

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
THEORY								
1.	51 CS 601	Python Programming	PC	3	3	0	0	3
2.	50 CS 602	Principles of Compiler Design	PC	4	3	1	0	4
3.	52 CS 603	Software Testing	PC	3	3	0	0	3
4.	50 CS E2*	Elective – II	PE	3	3	0	0	3
5.	50 CS E3*	Elective – III	PE	3	3	0	0	3
6.	50 ... L**	Open Elective- III	OE	3	3	0	0	3
PRACTICALS								
7.	51 CS 6P1	Python Programming Laboratory	PC	4	0	0	4	2
8.	52 CS 6P2	Open Source Systems Laboratory	PC	4	0	0	4	2
9.	50 TP 0P4	Career Competency Development IV	EEC	2	0	0	2	0
Total				29	18	1	10	23

SEMESTER VII

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
THEORY								
1.	50 HS 001	Engineering Economics and Financial Accounting	HS	3	3	0	0	3
2.	51 CS 701	Data Science	PC	5	3	0	2	4
3.	50 CS 702	Mobile Computing	PC	3	3	0	0	3
4.	50 CS 703	Cloud Computing	PC	3	3	0	0	3
5.	50 CS E4*	Elective – IV	PE	3	3	0	0	3
6.	50 ... L**	Open Elective – IV	PE	3	3	0	0	3
7.	50 GE 00*	National Cadet Corps (Air wing/ Army Wing)	GE	4	2	0	2	3 [#]
8.	50 AC 001	Research Skill Development -I	AC	1	1	0	0	0
PRACTICALS								
9.	50 CS 7P1	Cloud Computing Laboratory	PC	4	0	0	4	2
10.	50 CS 7P2	Project Work Phase-I	EEC	4	0	0	4	2
11.	50 TP 0P5	Career Competency Development V	EEC	2	0	0	2	0
12.	50 TP 0P6	Internship	EEC	0	0	0	0	1/2 /3 ^{\$}
Total				31	19	0	14	23

Note: National Cadet Corps[#] is optional, Course can be waived with 3 credits or offered as extra credits

Internship^{\$} 3 additional credits is offered based on the Internship duration

SEMESTER VIII

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
THEORY								
1.	50 CS E5*	Elective V	PE	3	3	0	0	3
2.	50 AC 002	Research Skill Development –II	AC	1	1	0	0	0
PRACTICALS								
3.	50 CS 8P1	Project Work Phase-II	EEC	16	0	0	16	8
4.	50 TP 0P6	Internship	EEC	0	0	0	0	1/2 /3 ^{\$}
Total				20	4	0	16	11

Internship^{\$} 3 additional credits is offered based on the Internship duration

TOTAL NUMBER OF CREDITS TO BE EARNED FOR AWARD OF THE DEGREE = 166

Note: HS- Humanities and Social Sciences including Management Courses, BS- Basic Science Courses, ES-Engineering Science Courses, PC-Professional Core Courses, PE-Professional Elective Courses, OE- Open Elective Courses, EEC-Employability Enhancement Courses, MC- Mandatory Courses, AC- Audit Courses and GE- General Elective.

HUMANITIES AND SOCIAL SCIENCES (HS)

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
THEORY								

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Passed in Academic Council Meeting held on 23/12/2023



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1.	50 EN 001	Communication Skills I	HS	2	1	1	0	2
2.	50 EN 002	Communication Skills II	HS	2	1	1	0	2
3.	50 HS 001	Engineering Economics and Financial Accounting	HS	3	3	0	0	3

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BASIC SCIENCE (BS)

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	50 MA 001	Calculus and Differential Equations	BS	4	3	1	0	4
2.	50 CH 001	Applied Chemistry	BS	3	3	0	0	3
3.	50 CH 0P1	Chemistry Laboratory	BS	4	0	0	4	2
4.	50 MA 002	Laplace Transform and Complex Variables	BS	4	3	1	0	4
5.	50 PH 003	Semiconductor Optoelectronics	BS	3	3	0	0	3
6.	50 PH 0P2	Applied Physics Laboratory	BS	4	0	0	4	2
7.	50 MA 005	Probability and Statistics	BS	4	3	1	0	4
8.	51 MA 011	Discrete Mathematics	BS	4	3	1	0	4

ENGINEERING SCIENCES (ES)

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	50 CS 001	Programming for Problem Solving	ES	3	3	0	0	3
2.	50 ME 002	Engineering Graphics	ES	6	2	0	4	4
3.	50 CS 0P1	Programming for Problem solving Laboratory	ES	4	0	0	4	2
4.	50 EE 001	Basic Electrical Engineering	ES	3	3	0	0	3
5.	50 ME 003	Engineering Mechanics	ES	4	3	1	0	4
6.	50 ME0P1	Engineering Practices Laboratory	ES	4	0	0	4	2
7.	50 EC 002	Digital Logic Circuits	ES	6	3	1	2	5

PROFESSIONAL CORE (PC)

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	50 CS 002	Data Structures	PC	3	3	0	0	3
2.	50 CS 003	Object Oriented Programming	PC	3	3	0	0	3
3.	50 CS 301	Software Engineering	PC	3	3	0	0	3
4.	50 CS 0P2	Data Structures Laboratory	PC	4	0	0	4	2
5.	50 CS 0P3	Object Oriented Programming Laboratory	PC	4	0	0	4	2
6.	51 IT 001	Design and Analysis of Algorithms	PC	4	2	0	2	3
7.	50 CS 401	Java Programming	PC	3	3	0	0	3
8.	50 CS 402	Operating Systems	PC	3	3	0	0	3
9.	50 CS 403	Computer Architecture	PC	3	3	0	0	3
10.	50 CS 4P1	Java Programming laboratory	PC	4	0	0	4	2
11.	50 CS 4P2	Operating Systems Laboratory	PC	4	0	0	4	2
12.	50 CS 501	Computer Networks	PC	3	3	0	0	3

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13.	50 CS 502	Database Management Systems	PC	5	3	0	0	3
14.	50 CS 503	Formal Language and Automata Theory	PC	4	3	1	0	4
15.	50 CS 504	Web Technology	PC	7	1	0	6	4
16.	50 CS 5P1	Networking Laboratory	PC	4	0	0	4	2
17.	50 CS 5P2	Database Management Laboratory	PC	4	0	0	4	2
18.	51 CS 601	Python Programming	PC	3	3	0	0	3
19.	50 CS 602	Principles of Compiler Design	PC	4	3	1	0	4
20.	52 CS 603	Software Testing	PC	3	3	0	0	3
21.	51 CS 6P1	Python Programming Laboratory	PC	4	0	0	4	2
22.	52 CS 6P2	Open Source Systems Laboratory	PC	4	0	0	4	2
23.	51 CS 701	Data Science	PC	5	3	0	2	4
24.	50 CS 702	Mobile Computing	PC	3	3	0	0	3
25.	50 CS 703	Cloud Computing	PC	3	3	0	0	3
26.	50 CS 7P1	Cloud Computing Laboratory	PC	4	0	0	4	2

PROFESSIONAL ELECTIVES (PE) SEMESTER V, ELECTIVE I

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	51 CS E11	Node.js and React.js	PE	4	2	0	2	3
2.	51 CS E12	C# and .NET Core	PE	4	2	0	2	3
3.	51 CS E13	R programming	PE	4	2	0	2	3
4.	51 CS E14	PHP Programming	PE	4	2	0	2	3
5.	50 CS E15	Parallel and Distributed Computing	PE	3	3	0	0	3
6.	50 CS E16	Data Mining	PE	4	2	0	2	3

SEMESTER VI, ELECTIVE II

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	51 CS E21	Cryptography and Network Security	PE	4	2	0	2	3
2.	51 CS E22	Mobile Application Development	PE	4	2	0	2	3
3.	51 CS E23	Scripting Languages	PE	3	3	0	0	3
4.	51 CS E24	User Interface Technologies	PE	4	2	0	2	3
5.	50 CS E25	High Speed Networks	PE	3	3	0	0	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

SEMESTER VI, ELECTIVE III

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	51 CS E31	Artificial Intelligence	PE	4	2	0	2	3
2.	51 CS E32	Semantic Web	PE	4	2	0	2	3
3.	51 CS E33	Big Data Security	PE	4	2	0	2	3
4.	50 CS E34	XML and Web Services	PE	3	3	0	0	3
5.	50 CS E35	Information Storage and Management	PE	3	3	0	0	3
6.	50 CS E36	Professional Readiness for Innovation, Employability and Entrepreneurship	PE	6	0	0	6	3

SEMESTER VII, ELECTIVE IV

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	50 CS E41	Mobile Ad hoc Networks	PE	4	2	0	2	3
2.	50 CS E42	Agile Methodology	PE	4	2	0	2	3
3.	50 CS E43	Software Forensics	PE	4	2	0	2	3
4.	50 CS E44	Multimedia Computing	PE	3	3	0	0	3
5.	50 CS E45	Soft Computing	PE	3	3	0	0	3

SEMESTER VIII, ELECTIVE V

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	50 CS E51	Machine Learning	PE	4	2	0	2	3
2.	50 CS E52	Foundations of Block Chain Technology	PE	4	2	0	2	3
3.	50 CS E53	Text Mining	PE	4	2	0	2	3
4.	50 CS E54	Cyber Security	PE	4	2	0	2	3
5.	50 CS E55	Social Network Analysis	PE	3	3	0	0	3

SEMESTER VII & SEMESTER VIII, AUDIT COURSES (AC)

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	50 AC 001	Research Skill Development -I	AC	1	1	0	0	0
2.	50 AC 002	Research Skill Development -II	AC	1	1	0	0	0

MANDATORY COURSES (MC)

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	50 MY 002	Environmental Science	MC	2	2	0	0	0
2.	50 MY 004	Universal Human Values	MC	3	2	1	0	3
3.	50 MY 006	Essence of Indian Traditional Knowledge	MC	2	2	0	0	0
4.	50 MY 014	Start-ups and Entrepreneurship	MC	2	2	0	0	0

OPEN ELECTIVES I / II / III / IV(OE)

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	51 CS L01	Object Oriented Programming	OE	4	2	0	2	3
2.	51 CS L02	Angular JS	OE	4	2	0	2	3
3.	51 CS L03/ 51 CS E12	C# and .NET Core	OE	4	2	0	2	3
4.	51 CS L04	Network Setup and Administration	OE	4	2	0	2	3
5.	51 CS L05 / 50 CS E16	Data Mining	OE	4	2	0	2	3
6.	51 CS E13 / 51 CS L06	R Programming	OE	4	2	0	2	3
7.	51 CS L07/ 51 CS E31	Artificial Intelligence	OE	4	2	0	2	3
8.	51 CS L08	Python Programming for Data Analytics	OE	4	2	0	2	3
9.	50 CS L09	Java Programming	OE	4	2	0	2	3
10.	50 CS L10	Augmented Intelligence led Managed Services (AIMS) – I	OE	5	1	0	4	3
11.	50 CS L11	Augmented Intelligence led Managed Services (AIMS) – II	OE	5	1	0	4	3
12.	50 CS L12	Linux and Shell Programming	OE	4	2	0	2	3
13.	50 CS L13	Salesforce	OE	4	2	0	2	3
14.	50 CS L14	Scripting Languages	OE	3	3	0	0	3
15.	50 CS L15	DevOps	OE	3	3	0	0	3
15.	50 TP L01	Jakarta Enterprise Edition	OE	4	2	0	2	3

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Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

EMPLOYABILITY ENHANCEMENT COURSES (EEC)

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	50 TP 0P1	Career Competency Development I	EEC	2	2	0	0	-
2.	50 TP 0P2	Career Competency Development II	EEC	2	2	0	0	-
3.	50 TP 0P3	Career Competency Development III	EEC	2	2	0	0	-
4.	50 TP 0P4	Career Competency Development IV	EEC	2	2	0	0	-
5	50 TP 0P5	Career Competency Development V	EEC	2	2	0	0	-
6.	50 CS 7P2	Project Work Phase-I	EEC	4	0	0	4	2
7.	50 CS 8P1	Project Work Phase-II	EEC	16	0	0	16	8

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BoS Chairman

SEMESTER IV & GENERAL ELECTIVE COURSES (GE)

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	50 GE 001	National Cadet Corps (Air Wing)	GE	4	2	0	2	3
2.	50 GE 002	National Cadet Corps (Army Wing)	GE	4	2	0	2	3

SUMMARY

S.No.	Category	Credits Per Semester								Total Credits	Percentage %
		I	II	III	IV	V	VI	VII	VIII		
1.	HS	2	2	-	-	-	-	3	-	07	4.2
2.	BS	9	9	4	4	-	-	-	-	26	15.7
3.	ES	9	9	5	-	-	-	-	-	23	13.9
4.	PC	-	-	13	16	18	14	12	-	73	44.0
5.	PE	-	-	-	-	3	6	3	3	15	9.0
6.	OE	-	-	-	3	3	3	3	-	12	7.2
7.	EEC	-	-	-	-	-	-	2	8	10	6.0
8.	MC	MC I	MC II	MC III	MC IV	-	-	-	-	-	-
9.	AC	-	-	-	-	-	-	AC I	AC II	-	-
Total		20	20	22	23	24	23	23	11	166	100

HONOURS DEGREE PROGRAMME - FULL STACK DEVELOPMENT
LIST OF COURSES

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	50 CS H01	Foundations of Cloud Computing	PE	3	3	0	0	3
2.	50 CS H02	DevOps	PE	3	3	0	0	3
3.	50 CS H03	Advanced Java	PE	3	3	0	0	3
4.	50 CS H04	Data Analytics	PE	3	3	0	0	3
5.	50 CS H05	Advanced .NET	PE	3	3	0	0	3
6.	50 CS H06	Cyber Security	PE	3	3	0	0	3
Total				18	18	0	0	18

MINOR DEGREE PROGRAMME – FULL STACK DEVELOPMENT
LIST OF COURSES

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	50 CS M01	Java Programming	PE	3	3	0	0	3
2.	50 CS M02	Front End Development	PE	3	3	0	0	3
3.	50 CS M03	Database Technology	PE	3	3	0	0	3
4.	50 CS M04	Node JS	PE	3	3	0	0	3
5.	50 CS M05	React JS	PE	3	3	0	0	3
6.	50 CS M06	Enterprise Integration	PE	3	3	0	0	3
Total				18	18	0	0	18

K.S.Rangasamy College of Technology – Autonomous R2018														
50 EN 001 – Communication Skills I														
Common to all Branches														
Semester	Hours/Week			Total Hours	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
I	1	1	0	30	2	40	60	100						
Objective(s)	<ul style="list-style-type: none"> To help learners improve their vocabulary and to enable them to use words appropriately in different academic and professional contexts. To help learners develop strategies that could be adopted while reading texts. To help learners acquire the ability to speak effectively in English in real life and career related situations. To equip students with effective speaking and listening skills in English. To facilitate learners to enhance their writing skills with coherence and appropriate format effectively 													
Course Outcomes	<p>At the end of the course the students will be able to</p> <p>CO1: Utilize digital literacy tools to develop listening skills & make use of contextual clues to infer meanings of unfamiliar words</p> <p>CO2: Able to select, compile & synthesize information using communication strategies for an effective oral presentation</p> <p>CO3: Skim & Scan the textual content & infer meanings of unfamiliar words to develop reading & vocabulary skills</p> <p>CO4: Generate ideas from sources to develop coherent content and support with relevant details in writing</p> <p>CO5: Recognize the basic phonetic patterns of language & execute it for competent loud reading</p>													
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>														
<p>Listening Listening to Short Audios – Watching Short Videos - answering MCQs and Vocabulary Check- Listening to Short Comprehension Passages – Guided Listening – Listening to songs and cognizing the lyrics [4]</p>														
<p>Speaking Brainstorming – Group Discussion (unstructured) – Self Introduction - Just a Minute (JaM) - Short Narratives – Cue Cards – Picture Cards – Conversational Practices (Preliminary) [4]</p>														
<p>Reading Silent Reading – Scanning and Skimming - Reading short and Medium Passages – Cognition of Theme and Inferential Meaning - Academic and Functional Vocabulary List (350 words) – Word Power Check - Loud Reading – Modulation and Pronunciation Check [4]</p>														
<p>Writing Functional Vocabulary and Word Power – Data Interpretation - Paragraph Writing – Letter Writing –Email Writing – Conversational Fill Ups [3]</p>														
Total Hours: 15 + 15(Tutorial) = 30 hours														
<p>Text Books</p>														
1.	M.Ashraf Rizvi, 'Effective Technical Communication', 2nd Edition, McGraw Hill Education (India) Private Limited, Chennai, 2018													
2.	Norman Lewis, 'Word Power Made Easy - The Complete Handbook for Building a Superior Vocabulary Book', Penguin Random House India, 2020													
<p>References Books and Sites:</p>														
1.	Paul Emmerson and Nick Hamilton , 'Five Minute Activities for Business English', Cambridge University Press, N.York, 2005													

2.	Arthur Brookes and Peter Grundy , 'Beginning to Write: Writing Activities for Elementary and Intermediate Learners', Cambridge University Press, N.York, 2003
3.	Michael McCarthy and Felicity O Dell , 'English Vocabulary in Use: Upper Intermediate', Cambridge University Press, N.York, 2012
4.	https://learningenglish.britishcouncil.org/en/listening

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1					2			2	3	3	2	3	2	2
2								2	3	3	2	3	2	2
3					2			2	3	3	2	3	2	2
4					2			2	3	3	2	3	2	2
5								2	2	3	2	2	1	1

K.S.Rangasamy College of Technology – Autonomous R2018																																
50 MA 001 - Calculus and Differential Equations																																
Common to All Branches																																
Semester	Hours / Week			Total hrs	Credit		Maximum Marks																									
	L	T	P		C	CA	ES	Total																								
I	3	1	0	60	4	40	60	100																								
Objective(s)	<ul style="list-style-type: none"> To familiarize the students with the basic concepts in Cayley - Hamilton theorem and Orthogonal transformation. To get exposed to the fundamentals in circle of curvature, evolute and envelope of the curves. To acquire skills to understand the concepts involved in Jacobians and maxima and minima. To solve various linear differential equations and simultaneous differential equations. To learn various techniques and methods in solving definite and indefinite integrals. 																															
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Apply Cayley - Hamilton theorem and to reduce quadratic form into canonical form.</p> <p>CO2: Compute the equation of the circle of curvature, evolute and envelope of the curves.</p> <p>CO3: Analyze Jacobian methods and constrained maxima and minima functions.</p> <p>CO4: Apply various methods in differential equations to solve linear and simultaneous differential equations.</p> <p>CO5: Evaluate definite and indefinite integrals using different techniques.</p>																															
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>																																
<p>Matrices Characteristic equation – Eigen values and Eigen vectors of a real matrix – Properties of Eigen values and Eigen vectors – Cayley-Hamilton theorem (without proof) – Orthogonal transformation of a symmetric matrix to diagonal form – Reduction of quadratic form to canonical form by orthogonal transformation - Nature of quadratic form. [8]</p>																																
<p>Differential Calculus Curvature – radius of curvature (Cartesian and polar co-ordinates) – Centre of curvature – Circle of curvature – Involute and evolute – envelope. [9]</p>																																
<p>Functions of Several Variables Partial differentiation – Homogeneous functions and Euler's theorem – Jacobians – Taylor's series for functions of two variables – Maxima and minima of functions of two variables – Constrained maxima and minima : Lagrange's Method of Undetermined Multipliers. [9]</p>																																

Differential Equations

Linear differential equations of second and higher order with constant co-efficient - R.H.S is $e^{\alpha x}$, $\sin \alpha x$, $\cos \alpha x$, x^n where $n > 0$, $e^{\alpha x} \sin \beta x$, $e^{\alpha x} \cos \beta x$, $e^{\alpha x} x^n$, $x^n \sin \alpha x$ and $x^n \cos \alpha x$ – Differential equations with variable co-efficients : Cauchy's and Legendre's form of linear equation – Method of variation of parameters– Simultaneous first-order linear equations with constant co-efficients. [9]

Integral Calculus

Definite and Indefinite integrals - Substitution rule - Techniques of Integration - Integration by parts, Trigonometric integrals, Trigonometric substitutions, Integration of rational functions by partial fraction, Integration of irrational functions - Improper integrals. [10]

Total Hours: 45 + 15(Tutorial) = 60 hours

Text book:

1	B. S. Grewal, "Higher Engineering Mathematics", 43rd Edition, Khanna Publishers, Delhi, 2014. Web site: https://pvpsitrealm.blogspot.com/2016/09/higher-engineering-mathematics-by-bs.html
2	T. Veerarajan., "Engineering Mathematics", for Semesters I and II , Tata McGraw Hill Publishing Co., New Delhi., 2010.

Reference(s):

1	Kreyszig Erwin, "Advanced Engineering Mathematics", 10 th Edition, John Wiley and Sons (Asia)Limited, New Delhi, 2016
2	Dr. P.N. Agrawal and Dr.D.N. Pandey," Integral Equations,calculus of variations and its applications", NPTEL online video courses.
3	Dr.S. K.Gupta and Dr. Sanjeev Kumar, "Matrix Analysis with Applications" and Prof Somnath Roy "Matrix Solvers" , NPTEL online video courses.
4	Dr. P.Kandasamy , Dr.K.Thilagavathy and Dr. K.Gunavathy , "Engineering Mathematics-II",S.Chand & Company Ltd, New Delhi.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	3	3							2	3	
2	3	3	2	2	2							2	3	2
3	3	3	3	2	2							2	3	2
4	3	3	3	3	2							2	3	2
5	3	3	3	2	3							2	3	2

K.S.Rangasamy College of Technology – Autonomous R2018									
50 CH 001 - Applied Chemistry									
Common to all Branches									
Semester	Hours / Week			Total hrs	Credit	Maximum Marks			
	L	T	P			C	CA	ES	Total
I	3	0	0	45	3	40	60	100	
Objective(s)	<ul style="list-style-type: none"> To endow with the periodic properties of elements and molecular orbitals variation of orbitals To assist the learners to apply the thermodynamic functions to electro chemical reactions and its application To help the learners to analyze the hardness of water and its removal techniques To endow with various spectroscopy techniques and its applications To facilitate the students with the basics of stereochemistry and types of chemical reactions with their mechanism 								

Course Outcomes	At the end of the course, the student will be able to
	CO1: Rationalize the periodic properties of elements and molecular orbitals variation of orbitals
	CO2: Apply the thermodynamic functions to electro chemical reactions and its application
	CO3: Analyse the cause and effects of hardness of water and its removal techniques
	CO4: Interpret the various spectroscopy techniques and its applications
	CO5: Infer the types of stereochemistry and chemical reactions with their mechanism

Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.

Periodic Properties

Effective nuclear charge - atomic and ionic sizes - ionization energies - electron affinity - electronegativity - polarizability - oxidation states - penetration of orbitals- variations of s, p, d and f orbital energies of atoms - electronic configurations, ionic, dipolar and Vander- waals interactions. Hard soft acids and bases (HSAB). Molecular orbitals of diatomic molecules - plots of the multicentre orbitals. Equations for atomic and molecular orbitals. Energy level diagrams of diatomics. Pi-molecular orbital of butadiene and benzene. [9]

Chemical Equilibria and Corrosion

Thermodynamic functions - energy - entropy - enthalpy- free energy - Gibbs-Helmholtz equation - Van 't Hoff isotherm. Cell potentials - Nernst equation - applications - EMF series - applications - Potentiometric and Conductometric titrations.

Corrosion- types of corrosion - chemical and electrochemical corrosion - mechanism - Factors influencing corrosion - Corrosion control methods (impressed current and sacrificial anode methods) - Corrosion inhibitors. [9]

Water Chemistry

Sources - Water quality parameters - impurities in water and their effects. Hardness - Estimation of hardness - effect of hard water in various industries-Softening of water- zeolite process- ion-exchange process - reverse osmosis - electrodialysis. Boiler troubles - methods of prevention. [9]

Analytical Techniques and Applications

Absorption laws - Ultra violet spectroscopy (UV) - Principle - Instrumentation (Block diagram) - applications. Infra red spectroscopy (IR)- Instrumentation (Block diagram) - selection rule - types of fundamental vibrations - applications. Nuclear magnetic resonance spectroscopy (NMR) - Principle - selection rule - Instrumentation (Block diagram) - chemical shift - factors influencing the chemical shift -applications. Atomic absorption spectroscopy (AAS) - Principle - Instrumentation (Block diagram) -applications. [9]

Concepts in Organic Chemistry

Structural isomerism- types - Stereoisomerism - geometrical (Maleic and Fumaric acids) - optical isomerism (Lactic and Tartaric acids) - symmetry - chirality- enantiomers - diastereomers - optical activity - absolute configurations. Introduction to reactions - substitution - addition - oxidation - reduction - cyclization and ring openings - mechanism. [9]

Total Hours : 45 hours

Text Book(s):

- | | |
|---|---|
| 1 | Jain. P.C. and Monica Jain, "Engineering Chemistry", Dhanpatrai Publishing Co. New Delhi, 17 th edition, 2021. |
| 2 | Dr. S.Vairam and Dr. Suba Ramesh, "Engineering Chemistry", Wiley India Private Limited , 2 nd edition, January 2013. |

Reference(s):

- | | |
|---|---|
| 1 | Puri B. R., Sharma L.R., and Pathania M.S., "Principles of Physical Chemistry", Vishal Publishing Company, Delhi, 47 th edition, 2020. |
| 2 | Dara. S.S, "A Text Book Of Engineering Chemistry", S Chand & Co. Ltd., 2014. |
| 3 | Bahl B.S. and Arun Bahl, "Advanced Organic Chemistry", S.Chand, New Delhi, 2014. |
| 4 | Sharma B K. Instrumental Methods of Chemical Analysis, Goel Publishing House Meerut, 23 th edition; 2014. |

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2			2	2									

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

2	3	2	2	2	2	2	2	1		1		1		2
3	3	3	2	3	2	3	2	1				1		2
4	2	2	3	3	3	2						1	2	2
5	2	1	3	3	2	2								

K.S.Rangasamy College of Technology – Autonomous R2018																												
50 ME 003 – Engineering Mechanics																												
Common to all branches																												
Semester	Hours / Week			Total hrs	Credit	Maximum Marks																						
	L	T	P			C	CA	ES	Total																			
I	3	1	0	60	4	40	60	60	100																			
Objective(s)	<ul style="list-style-type: none"> To learn a process for analysis of static objects, concepts of force, moment, and mechanical equilibrium in two and three dimensions. To learn the equilibrium of rigid bodies such as frames, trusses, beams. To identify the properties of surfaces and solids by using different theorem. To impart basic concept of dynamics of particles. To acquire the concept of friction and elements of rigid body dynamics. 																											
Course Outcomes	<p>At the end of the course, the student will be able to:</p> <p>CO1: Use scalar and vector analytical techniques for analyzing forces in statically determinate structures.</p> <p>CO2: Apply basic knowledge of scientific concepts to solve real-world problems.</p> <p>CO3: Compute the properties of surfaces and solids using various theorems.</p> <p>CO4: Analyze and solve problems on kinematics and kinetics.</p> <p>CO5: Draw a shear force and bending moment diagrams, analysis of rigid body dynamics and calculation of frictional forces on contact surfaces.</p>																											
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.																												
Basics and Statics of Particles Introduction -Units and Dimensions-Laws of Mechanics–Principle of transmissibility-Lame's theorem, Parallelogram and triangular Law of forces–Vectors–Vectorial representation of forces and moments.																												
Vector Operations Addition, subtraction, dot product, cross product-Coplanar Forces–Resolution and Composition of forces–Equilibrium of a particle–Forces in space–Equilibrium of a particle in space–Equivalent systems of forces-Single equivalent force. [12]																												
Equilibrium of Rigid Bodies Free body diagram–Types of supports and their reactions–requirements of stable equilibrium–Static determinacy, Moments and Couples–Moment of a force about a point and about an axis–Vectorial representation of moments and couples–Varignon's theorem–Equilibrium of Rigid bodies in two dimensions.																												
Trusses: Introduction, axial members, calculation of forces on truss members using method of joints-Method of sections. [12]																												

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BoS Chairman

Properties of Surfaces and Solids

Determination of Areas and Volumes-Centroid, Moment of Inertia of plane area (Rectangle, circle, triangle using Integration Method; T section, I section, Angle section, Hollow section using standard formula) - Parallel axis theorem and perpendicular axis theorem- Polar moment of inertia -Mass moment of inertia of thin rectangular section -Relation between area moment of inertia and mass moment of inertia. [12]

Dynamics of Particles

Displacement, Velocity, acceleration and their relationship—Relative motion -Projectile motion in horizontal plane—Newton's law—Work Energy Equation – Impulse and Momentum. [12]

Elements of Rigid Body Dynamics, friction and Beams

Translation and Rotation of Rigid Bodies: Velocity and acceleration—General Plane motion: Crank and Connecting rod mechanism.

Friction

Frictional force—Laws of Coulomb friction—Simple contact friction—Ladder friction-Rolling resistance—Ratio of tension in belt.

Transverse bending on beams

Types of beams: Supports and loads – Shear force and bending moment in beams – Cantilever, simply supported and overhanging beams. [12]

Total Hours: 45 + 15(Tutorial) = 60

Text Book(s):

1.	Rajasekaran, S., Sankarasubramanian, G., Fundamentals of Engineering Mechanics, Vikas Publishing House Pvt. Ltd., 3 rd Edition, 2017.
2.	Beer, F.P and Johnson Jr. E.R, "Vector Mechanics for Engineers", Statics and Dynamics, McGraw-Hill International, 11 th Edition, 2016.

Reference(s)

1.	Jayakumar, V. and Kumar, M, "Engineering Mechanics", PHI Learning Private Ltd, New Delhi, 2012
2.	Hibbeler, R.C., "Engineering Mechanics", Vol. 1 Statics, Vol. 2 Dynamics, Pearson Education Asia Pvt. Ltd.,
3.	Bansal R.K, "Engineering Mechanics" Laxmi Publications (P) Ltd, 2011.
4.	Irving H. Shames, Engineering Mechanics: Statics and Dynamics", Pearson Education Asia Pvt. Ltd, 4 th Edition, 2003.

CO' s	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	2	3							2	2	1	
2	3	2	2	3							2	2	1	
3	3	2	2	3							2	2	1	
4	3	2	2	3							2	2	1	
5	3	2	2	3							2	2	1	

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Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018														
50 CS 001 - Programming for Problem Solving														
Common to all Branches														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
I	3	0	0	45	3	40	60	100						
Objective(s)	<ul style="list-style-type: none"> To learn the evolution of computers and examines the most fundamental element of the C language To examine the execution of branching, looping statements, arrays and strings. To understand the concept of functions , pointers and the techniques of putting them to use To apply the knowledge of structures and unions to solve basic problems in C language To enhance the knowledge in file handling functions for storage and retrieval of data 													
Course Outcomes	<p>At the end of the course, the student will be able to:</p> <p>CO1: Infer the evolution, generation, representation of problem and recognize the concepts of data types and expressions</p> <p>CO2: Annotate the concept of console Input and output features and examine the execution of branching, looping statements, arrays and strings</p> <p>CO3: Recognize the concepts of functions, recursion, storage class specifies and pointers with its features</p> <p>CO4: Comprehend basic concepts of structures ,unions ,user defined data types and preprocessor</p> <p>CO5: Interpret the file concepts using proper standard library functions</p>													
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>														
<p>Introduction to Computer and Programming</p> <p>Introduction to Computers - Evolution of computers - Generations of computers and Programming Languages– Introduction to components of a computer system -Idea of Algorithm: steps to solve logical and numerical problems. Representation of Algorithm: Flowchart–Pseudocode with examples. From algorithms to programs– variables (with data types)– Type Qualifiers - Constants – Operators –expressions and precedence [9]</p>														
<p>Suggested Activities:</p> <p>Knowing the history of computers</p> <p>Developing Pseudocodes and flowcharts for real life activities</p> <p>Developing algorithms for basic mathematical expressions using arithmetic operations.</p>														
<p>Suggested Evaluation Methods:</p> <p>Group Discussion on Introduction to Computers and its generation</p> <p>Assignments on pseudocodes and flowcharts</p>														
<p>I/O ,Branching ,Loops and Arrays</p> <p>Console I/O– Unformatted and Formatted Console I/O – Conditional Branching and Loops -Writing and evaluation of conditionals and consequent branching -Iteration and loops - Arrays (1-D, 2-D), Character arrays and Strings [9]</p>														
<p>Suggested Activities:</p> <p>Simple programs using I/O statements, arithmetic operations</p> <p>Implementation of simple programs using Branching ,Loops and Arrays</p> <p>Performing String operations</p>														
<p>Suggested Evaluation Methods:</p> <p>Tutorial for the above activities</p> <p>Group discussion on role of Branching, loop and Arrays in Programming Language</p>														
<p>Functions and Pointers</p> <p>Functions: Scope of a Function – Library Functions and User defined functions - Function Prototypes –Function Categorization - Function Arguments - Arguments to main function - The return Statement - Recursion</p>														

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BoS Chairman

- Passing Arrays to Functions – Storage class Specifiers. Introduction to Pointer Variables - The Pointer Operators - Pointer Expressions - Pointers and Arrays - Generating a Pointer to an Array - Indexing Pointers– Dynamic memory allocation [9]

Suggested Activities:

Develop simple applications like Calculator, Various Conversion Process using functions
Develop a simple programs by applying pointer concepts

Suggested Evaluation Methods:

Tutorial for the above activities
Group discussion on Function and Pointers

Structures, Unions, Enumerations, Typedef and Preprocessors

Structures - Arrays of Structures- Arrays and Structures within Structures - Passing Structures to Functions - Structure Pointers - Unions – BitFields - Enumerations - typedef – The preprocessor and comments. [9]

Suggested Activities:

Develop simple programs using **Structures, Unions, Enumerations, Typedef and Preprocessors**

Suggested Evaluation Methods:

Tutorial for the above activities

File

File: Streams –Reading and Writing Characters - Reading and Writing Strings -, File System functions - Random Access Files [9]

Suggested Activities:

Develop simple applications to apply files operations

Suggested Evaluation Methods:

Tutorial for the above activities

Group discussion on Files Concepts

Text book:

1	Herbert Schildt, "The Complete Reference C", Fourth Edition, Tata McGraw Hill Edition, 2010.
2	Byron Gottfried, "Programming with C", Third Edition, McGraw Hill Education, 2014.

Reference(s):

1	E.Balagurusamy, "Programming in ANSI C", Seventh Edition, Tata McGraw Hill Edition, New Delhi, 2016.
2	Brian W. Kernighan and Dennis M. Ritchie, "C Programming Language", Prentice-Hall.
3	Reema Thareja, "Computer Fundamentals and Programming in C", Second Edition, Oxford Higher Education, 2016.
4	K N King, "C Programming: A Modern Approach", Second Edition, W.W.Norton, New York, 2008.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	3		3				3	3	2	2	2	
2	3	2	3		3				3	3	2	2	3	
3	3	2	3		3				3	3	2	2	3	
4	3	2	3		3				3	3	2	2	3	
5	3	2	3		3				3	3	2	2	3	

K.S.Rangasamy College of Technology – Autonomous R2018											
50 MY 006 – Essence of Indian Traditional Knowledge											
Common to all Branches											
Semester	Hours / Week			Total hrs	Credit	Maximum Marks					
	L	T	P			C	CA	ES	Total		
I	2	0	0	30	0	100	-	-	100		
Objective(s)	<ul style="list-style-type: none"> To imparting basic principles of thought process, reasoning and inferencing. To gain knowledge on sustainability is at the core of Indian Traditional knowledge Systems connecting society and nature. To inculcate holistic life style of yogic science and wisdom capsulesin To know sanskrit literature are also important in modern society with rapid technological advancements and societal disruptions. To gain the knowledge on Indian artistic and its tradition 										
Course Outcomes	<p>At the end of the course, the student will be able to</p> <p>CO1: Know many festivals have religious origins and entwine cultural and religious significance in traditional activities</p> <p>CO2: Know harvest festivals, celebrate seasonal change</p> <p>CO3: Ability to do case studies on philosophical tradition</p> <p>CO4: Perform Indian artitstic works</p> <p>CO5: Ability to conduct exhibition and advertisement about artistic</p>										
Note: The hours given against each topic are of indicative. The faculty has the freedom to decide the hours required for each topic based on importance and depth of coverage required. The marks allotted for questions in the examinations shall not depend on the number of hours indicated.											
Basic structure of Indian Knowledge System											[6]
Modern Science and Indian Knowledge System											[6]
Yoga and Holistic Healthcare											[6]
Case studies, Philosophical Tradition											[6]
Indian Linguistic Tradition (Phonology, morphology, syntax and semantics), Indian Artistic Tradition											[6]
											Total Hours 30
Text book(s):											
1.	V.Sivaramakrishnan(Ed.),"Cultural Heritage of India Course material", Bharatiya Vidya Bhavan, Mumbai, 5 th Edition,2014.										
2.	G N Jha (Eng. Trans.), Ed. RN Jha, "Yoga-darshanamwithVyasa Bhashya", dyanidhi Prakashan, Delhi, 2016.										
Reference(s):											
1.	RN Jha, "Science of Consciousness Psychotherapy and Yoga Practices", Vidyani Prakashan, Delhi, 2016										
2.	Sengupta, Nirmal, "Traditional Knowledge in Modern India Preservation, Promotion, Ethical Access and Benefit Sharing Mechanisms", Springer, 2014.										
3.	Kapil Kapoor, Textbook of "Knowledge Traditions and Practices of India", Ancient Scientific Publishing, 2015										
4.	Kapoor Kapil, "Indian Knowledge Systems: Vol. 2", Ancient Scientific Publishing, 2017										

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1						3						3		
2						3						3		
3					3							3		
4								3				3		
5									2			3		

K.S.Rangasamy College of Technology - Autonomous R2018																
50 CH 0P1 - Chemistry Laboratory																
Common to all Branches																
Semester	Hours/Week			Total hrs	Credit	Maximum Marks										
	L	T	P		C	CA	ES	Total								
I	0	0	4	60	2	60	40	100								
Objective(s)	<ul style="list-style-type: none"> • To test the knowledge of theoretical concepts. • To develop the experimental skills of the learners. • To facilitate data interpretation. • To enable the learners to get hands-on experience on the principles discussed in theory sessions. • To expose the learners to various industrial and environmental applications. 															
Course Outcomes	<p>At the end of the course the students will be able to</p> <p>CO1: Calculate the amount of hardness, alkalinity, chloride ion and dissolved oxygen in water sample</p> <p>CO2: Estimate the amount of barium chloride and mixture of acids by conductometry</p> <p>CO3: Infer the amount of acid by pH metry and ferrous ion by potentiometry</p> <p>CO4: Estimate the amount of ferrous ion by spectrophotometry</p> <p>CO5: Determine the percentage of corrosion by weight loss method</p>															
LIST OF EXPERIMENTS																
<ol style="list-style-type: none"> 1. Estimation of hardness of water by EDTA method. 2. Estimation of alkalinity of water sample. 3. Estimation of chloride content in water sample (Argentometric method). 4. Determination of dissolved oxygen in boiler feed water (Winkler's method). 5. Estimation of barium chloride by conductometric precipitation titration. 6. Estimation of mixture of acids by conductometric titration. 7. Estimation of ferrous ion by potentiometric titration. 8. Estimation of HCl, beverages and other biological samples by pH meter. 9. Estimation of iron content by spectrophotometry method. 10. Determination of corrosion rate and inhibitor efficiency by weight loss method. 																
Lab Manual																
1	Dr. S.Vairam and Dr. Suba Ramesh, "Engineering Chemistry", Wiley India Private Limited , Delhi, 2nd edition, January 2013.															
2	S.S. Dara, "A Text Book on Experiments and Calculations Engineering", S.Chand & Co., Ltd., 2nd edition, 2003															
Reference(s)																
1	Mendham. J, Denney. R.C, Barnes. J.D, and Thomas. N.J.K, "Vogel's Text Book of Quantitative Chemical Analysis", Pearson Education, 6 th edition, 2009.															
2	O P Verma , and A K Narula, "Applied Chemistry : Theory And Practice, New Age International (P) Ltd., Publishers, 2 nd edition, January 2020.															
3	Gary D. Christian, "Analytical Chemistry", John Wiley & Sons, 6th edition, 2007.															
4	Chatwal Anand, "Instrumental Methods of Chemical Analysis", Himalaya Publications, 5th Edition, 2019.															

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CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	3		1	2		3	1		2		
2	3	3	3	2					3	1				
3	3	3	3	2					3	1				
4	3	3	3	3			1		3	1				
5	2	2	2	2					3	1			1	1

K.S.Rangasamy College of Technology - Autonomous R2018																											
50 CS 0P1 - Programming for Problem Solving Laboratory																											
Common to all Branches																											
Semester		Hours/Week			Total hrs	Credit	Maximum Marks																				
		L	T	P			C	CA	ES	Total																	
I		0	0	4	60	2	60	40	40	100																	
Objective(s)		<ul style="list-style-type: none"> • To enable the students to apply the concepts of C to solve simple problems • To use selection and iterative statements in C programs • To apply the knowledge of library functions in C programming • To implement the concepts of arrays, functions, structures and pointers in C • To implement the file handling operations through C 																									
Course Outcomes		<p>At the end of the course the students will be able to</p> <p>CO1: Apply how to read, display basic information and use selection and iterative statements</p> <p>CO2: Demonstrate C program to manage collection of related data</p> <p>CO3: Design and Implement different ways of passing arguments to functions, Recursion and implement pointers concepts</p> <p>CO4: Develop a C program to manage collection of different data using structures, Union, user-defined datatypes and preprocessor directives</p> <p>CO5: Demonstrate C program to store and retrieve data using file concepts</p>																									
LIST OF EXPERIMENTS																											
<ol style="list-style-type: none"> 1 Implementation of Simple computational problems using various formulas. 2 Implementation of Problems involving Selection statements. 3 Implementation of Iterative problems e.g., sum of series. 4 Implementation of 1D Array manipulation. 5 Implementation of 2D Array manipulation. 6 Implementation of String operations. 7 Implementation of Simple functions and different ways of passing arguments to functions and Recursive Functions. 8 Implementation of Pointers 9 Implementation of structures and Union. 																											

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Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

10 Implementation of Bit Fields, Typedef and Enumeration.
11 Implementation of Preprocessor directives.
12 Implementation of File operations.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	3		3				3	3	2	2	2	
2	3	2	3		3				3	3	2	2	3	
3	3	2	3		3				3	3	2	2	3	
4	3	2	3		3				3	3	2	2	3	
5	3	2	3		3				3	3	2	2	3	

K.S.Rangasamy College of Technology – Autonomous R2018									
50 EN 002 – Communication Skills II									
Common to all Branches									
Semester	Hours/Week			Total Hours	Credit		Maximum Marks		
	L	T	P		C	CA	ES	Total	
II	1	1	0	30	2	40	60	100	
Objective(s)	<ul style="list-style-type: none"> To help learners improve their vocabulary and enable them to use words appropriately in different academic and professional contexts. To help learners develop strategies that could be adopted while reading texts. To help learners acquire the ability to speak and write effectively in English in real life and career related situations. Improve listening, observational skills, and problem solving capabilities Develop message generating and delivery skills 								
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Identify speaker's purpose & tone, comprehend relationship between ideas and respond to the listening content</p> <p>CO2: Use communicate strategies, vocabulary & appropriate grammatical structures for effective oral interactions</p> <p>CO3: Make inferences & predictions develop reading speed, build academic vocabulary by utilizing digital literacy tools on textual comprehension</p> <p>CO4: Use a variety of accurate sentence structures with functional vocabulary, apply the conventions of academic writing and use peer and teacher feedback for effective writing</p> <p>CO5: Demonstrate proficiency in communication skills in academic and professional Contexts</p>								
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>									

Advanced English Listening Module

Extended Listening to Podcasts – Listen and Watch Video Clips - answering Inferential Multiple Choice Questions and Vocabulary Check- Listening to Lengthy Discourses – Structured Listening – Listening to Songs and Cognizing the Lyrics- Listening to popular speeches, news briefs and stories [4]

Oral Communication

Debates – Group Discussion (Structured) and rotate roles – Elevator Speech – Prepared Talk – Extempore – Brief Technical presentations- Spin-a-Yarn – Short Film reviews – talk on silent videos – Dialogues and Role plays (Intermediate & Higher Level) – Interviews [4]

Critical Reading Process

Silent Reading – Scanning and Skimming - Reading comprehension with logical reasoning questions – Cognition of Theme and Inferential Meaning – advanced Academic and Functional Vocabulary List (1000 words) – word webs and semantic threads - Loud Reading – Modulation and Pronunciation Check – Mind maps – Note making – Deep Reading Skills [4]

Academic Writing Practices

Sentence Equivalence and Text completion tasks – Data Interpretation - Essay Writing – Letter Writing – Business Emails – Conversational Fill Ups-Rewordify (select a text and simplify/enhance the language)- Reports on events [3]

Total Hours: 15+15(Tutorial)=30 Hours

Text Books:

1.	M.Ashraf Rizvi, 'Effective Technical Communication', 2 nd Edition, McGraw Hill Education (India) Private Limited, Chennai, 2018
2.	Norman Lewis, 'Word Power Made Easy - The Complete Handbook for Building a Superior Vocabulary Book', Penguin Random House India, 2020

References:

1.	Paul Emmerson and Nick Hamilton , 'Five Minute Activities for Business English', Cambridge University Press, N.York, 2005
2.	Ruth Wainry b, 'Stories: Narrative Activities for The Language Classroom', Cambridge University Press, N.York, 2005
3.	Stuart Redman, 'English Vocabulary in Use: Upper Intermediate', Cambridge University Press, N.Y, 2006
4.	https://www.khanacademy.org/test-prep/sat/sat-reading-writing-practice

CO's	P01	P02	P03	P04	P05	P06	P07	P08	P09	P010	P011	P012	PSO1	PSO2
1					2			2	3	3	2	3	2	2
2								2	3	3	2	3	2	2
3					2			2	3	3	2	3	2	2
4					2			2	3	3	3	3	2	2
5					2			2	3	3	3	3	1	1

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Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018														
50 MA 002 - Laplace Transform and Complex Variables														
Common to All Branches														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
II	3	1	0	60	4	40	60	100						
Objective(s)	<ul style="list-style-type: none"> To provide exposure and ability in handling situations involving multiple integrals, Beta and Gamma functions. To familiarize the students with the basic concepts in Vector calculus. To get exposed to the fundamentals in analytic functions, conformal mappings and Bilinear transformation. To acquire skills to understand the concepts involved in Cauchy's integral formula, Cauchy's residue theorem and Contour integration. To understand the concepts in Laplace transform techniques and its properties. 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Evaluate double and triple integrals and analyze Beta and Gamma functions.</p> <p>CO2: Analyze the basic concepts of vector calculus to verify Green's, Stoke's and Gauss Divergence theorems.</p> <p>CO3: Construct the analytic functions and Bilinear transformation.</p> <p>CO4: Apply Cauchy's integral formula and Cauchy's residue theorem to evaluate the complex integrals.</p> <p>CO5: Apply Laplace transform techniques for solving differential equations.</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Multiple Integrals Double integration – Cartesian and polar coordinates – Change of order of integration – Area between two curves – Area as double integral – Triple integration in Cartesian coordinates. Beta and Gamma functions: Relationship between Beta and Gamma functions – Properties – Problems. [9]														
Vector Calculus Introduction - gradient of a scalar point function - directional derivative - angle of intersection of two surfaces – divergence and curl(excluding vector identities) - solenoidal and irrotational vectors - Green's theorem in the plane - Gauss divergence theorem -Stokes' theorem(without proof)- verification of the above theorems and evaluation of integrals using them. [9]														
Analytic Functions Analytic functions – Necessary conditions (Cauchy–Riemann equations)- Polar form of Cauchy–Riemann equations – Sufficient conditions (without proof) – Properties of analytic functions – Harmonic function –Harmonic conjugate – Construction of analytic functions– Conformal mapping: $w = z + a, az, 1/z$ -Bilinear transformation. [9]														
Complex Integration Cauchy's Integral theorem (without proof) – Cauchy's integral formula – Taylor's and Laurent's series (without proof) – Classification of singularities – Cauchy's residue theorem – Contour integration – Circular and semi-circular contours (excluding poles on real axis). [8]														
Laplace Transforms Conditions for existence – Transform of elementary functions – Basic properties – Shifting theorems- Derivatives and integrals of transforms — Transform of unit step function – Dirac's delta function- Initial and final value theorem– Transform of periodic functions. Inverse Laplace transform – Convolution theorem(excluding proof) – Solution of second order ordinary differential equation with constant co-efficients – simultaneous equations of firstorder with constant co-efficients. [10]														
Total Hours: 45 + 15(Tutorial) = 60 hours														

Text book:														
1	B. S. Grewal, "Higher Engineering Mathematics", 43 rd Edition, Khanna Publishers, Delhi, 2014. Website: https://pvpsitrealm.blogspot.com/2016/09/higher-engineering-mathematics-by-bs.html													
2	Kreyszig Erwin, "Advanced Engineering Mathematics", 10 th Edition, John Wiley and Sons (Asia) Limited, New Delhi, 2016.													
Reference(s):														
1.	N. P. Bali and Dr. Manish Goyal, "A text book of Engineering Mathematics", 8 th Edition, Laxmi Publications (P) LTD, 2011													
2.	T. Veerarajan, "Engineering Mathematics", for Semesters I and II, Tata McGraw Hill Publishing Co., New Delhi, 2010.													
3.	Dr. P. Kandasamy, Dr. K. Thilagavathy and Dr. K. Gunavathy, "Engineering Mathematics -II", S.Chand & Company Ltd, New Delhi.													
4.	SWAYAM online video courses. (www.swayamprabha.gov.in).													

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	2	3							2	3	2
2	3	3	2	2	3							2	3	2
3	3	3	3	2	2							2	3	2
4	3	3	2	2	3							2	3	2
5	3	3	2	3	3							2	3	2

K.S.Rangasamy College of Technology – Autonomous R2018														
50 PH 003 - Semiconductor Optoelectronics														
Common to CS,IT														
Semester	Hours / Week			Total hrs	Credit		Maximum Marks							Total
	L	T	P		C	CA	ES							
II	3	0	0	45	3	40	60							100
Objective(s)	<ul style="list-style-type: none"> To enhance students' knowledge of theoretical and modern technological aspects in semiconductor physics. To enable the students to correlate the theoretical principles with application oriented studies in optoelectronic materials To Explain the principles of laser, types of laser and demonstrate the applications of laser To state the principle of optical fiber and to understand the design and applications of optical fibers. To introduce advanced materials and nano technology for various engineering applications 													
Course Outcomes	<p>At the end of the course, students will be able to</p> <p>CO1: Analyze the basic ideas of semiconductors and devices CO2: Apply the principles of LCD, photodetectors and optoelectronic devices CO3: Outline the basic ideas about classification of laser and various applications of laser. CO4: Elaborate the propagation of light in fiber optic cables, communication link and applications CO5: Gain broad view on advanced materials, nano technology and their engineering applications</p>													

Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.

Semiconductor Physics

Introduction-Elemental and compound semiconductors-Intrinsic and extrinsic semiconductors-Properties-carrier concentration in intrinsic and extrinsic semiconductors (qualitative)-p-n junction diode: characteristics-p-n junction transistors: characteristics (CB and CE)-Bipolar characteristics (Biased and unbiased)-FET: characteristics and applications. [10]

Optoelectronic Materials and Devices

Photoconductive materials – Light Dependent Resistor – Working of LDR – Applications of LDR – Photovoltaic materials – Solar cell – Construction and working of a solar cell – Applications of solar cells – Liquid crystals – Liquid crystal Display (LCD) – Construction and advantages of LCD – Electro optic materials – Optoelectric effect-Electro-Optic Modulation.

[9]

Laser Technology

Einstein's theory of matter radiation interaction and A and B coefficients; amplification of light by population inversion-different types of lasers: gas lasers (CO_2), solid-state lasers (Nd: YAG), dye lasers, Semiconductor laser (Homojunction and Hetero junction)-Properties of laser beams-applications of lasers in science and engineering. [8]

Fiber Optics and Sensors

Principles – cone of acceptance, numerical aperture (derivation)- Modes of propagation –Fabrication of optical fibre: Crucible-crucible technique - Classification: based on materials, modes and refractive index profile– Splicing : types of splicing- Losses in optical fiber – Detectors – Fiber optical communication links (Block diagram) – Advantage of fiber optical cable over copper cables- Fiber optic sensors: liquid level sensors, Temperature and Displacement sensors. [9]

Advanced Materials and Nanotechnology

New Engineering Materials: Metallic glasses – preparation, properties and applications – Shape memory alloys (SMA) – characteristics, properties of NiTi alloy applications – advantages and disadvantages of SMA

Nano Materials: Nanomaterials: Properties- Top-down process: Ball Milling method – Bottom-up process: Vapour Phase Deposition method- Carbon Nano Tube (CNT): Properties, preparation by electric arc method, Applications. [9]

Total Hours: 45

Text book:

- 1 Rajendran V, "Engineering Physics", Tata McGraw Hill, New Delhi, 2011
- 2 Arumugam M, "Engineering Physics-II", 6th Anuradha Publications, Kumbakonam, 2010.

Reference(s):

- 1 Malvino, "Electronic principle", 6th edition, Tata McGraw Hill, New Delhi, 1999.
2. P.K.Palanisamy "Physics of Materials", Scitech Publications,Chennai-2012.
3. Mehtha V.K. , principles of electronics s.chand & co. Ltd New Delhi **edition :IVyear :1993**
4. Raghavan V, "Materials and Engineering", Prentice-Hall of India, New Delhi, 2007.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	3	3		3			2		3	2	2
2	3	3	2	3	3		3			2		3		2
3	3	3	3	3	2	2	3			2		3		2
4	3	3	3	2	3	2	2			2		3		2
5	3	3	3	2	3	2	2			2		3		2

K.S.Rangasamy College of Technology - Autonomous R2018														
50 EE 001 - Basic Electrical Engineering														
Common to all branches														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
II	3	0	0	45	3	40	60							
Course Objective(s)	<ul style="list-style-type: none"> To familiarize the basic DC and AC networks used in electrical circuits To explain the concepts of electrical machines and their characteristics To explore the sources of electric power generation and various types of power plant To identify the various components of low voltage electrical installation To describe various energy conservation methods useful in industry and commercial purpose 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Apply the basic laws of electric circuits to calculate the unknown quantities.</p> <p>CO2: Acquire knowledge about the constructional details and principle of operation of DC machines and AC machines</p> <p>CO3: Impart the knowledge of generation of electricity based on conventional and non-conventional energy sources</p> <p>CO4: Recognize the significance of various components of low voltage electrical installations.</p> <p>CO5: Create awareness of energy conservation and electrical safety</p>													
<p>Note: The hours given against each topic are of indicative. The faculty have the freedom to decide the hours required for each topic based on importance and depth of coverage required. The marks allotted for questions in the examinations shall not depend on the number of hours indicated.</p> <p>DC and AC Circuits - Electrical circuit elements (R, L and C), Voltage and current sources - Kirchhoff's current and voltage laws - Serial and parallel circuits - Analysis of simple circuits with DC excitation. Representation of sinusoidal waveforms, Peak and RMS values, Phasor representation, Real power, Reactive power, Apparent power, Power factor. Analysis of single phase AC circuits consisting of R, L, C, RL, RC, RLC combinations. [12]</p> <p>DC&AC Machines - Construction, Types and Operation-Faraday's laws of electromagnetic induction - Transformers: Construction, Working principle, Types, Losses in transformers, Regulation, Efficiency and applications-Simple Problems - Applications</p> <p>Generation of rotating magnetic fields - Three phase induction motor: Construction, working principle, Characteristics, Starting - Single phase induction motor: Construction, working principle and applications - Synchronous generators: Construction, Working principle and applications. [14]</p> <p>Electrical Power Generation Systems - Sources of electrical energy: Renewable and non-renewable - Principles and schematic diagram of Hydroelectric power plant, Thermal power plant, Nuclear power plant, Solar PV system and Wind energy conversion systems. [5]</p> <p>Electrical Installations and House Wiring - Components of LT Switchgear: Switch Fuse Unit (SFU), MCB, ELCB, MCCB - Types of Batteries, Important Characteristics for Batteries - UPS.</p> <p>Single phase and three phase systems: Three phase balanced circuits, Phase sequence, voltage and current relations in star and delta connections - Basic house wiring tools and components - Domestic wiring: Service mains, meter board, distribution board, energy meter. Different types of wiring: staircase, fluorescent lamp and ceiling fan. [8]</p> <p>Electrical Energy Conservation & Safety - Elementary calculations for energy consumption - BEE Standards - Electrical energy conservation - Methods. Electric shock, Precautions against shock, Objectives of earthing, Types of earthing - Basic electrical safety measures at home and industry. [6]</p>														
Total Hours : 45														
Text book(s):														
1	D. P. Kothari and I. J. Nagrath, "Basic Electrical Engineering", Tata McGraw Hill, 2017.													
2	D. C. Kulshreshtha, "Basic Electrical Engineering", McGraw Hill, 2017.													
Reference(s):														
1	L. S. Bobrow, "Fundamentals of Electrical Engineering", Oxford University Press, 2011.													
2	E. Hughes, "Electrical and Electronics Technology", Pearson, 2016.													

3	V. D. Toro, "Electrical Engineering Fundamentals", Prentice Hall India, 2015.
4	RajendraPrasad "Fundamentals of Electrical Engineering"PHI Learning, 2014

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3			2					2	3		3	2
2	3	3	1	1			2		2		2	1	3	2
3	3	3	2	2			2	2	1			1	3	3
4	3	3		2		2					2	2	3	2
5	3	3	2	1	2	2			2		2	2	3	2

Passed in BoS Meeting held on 02/12/2023
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 BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018														
50 ME 002– Engineering Graphics														
Common to EE, EC, EI, CS, IT, BT, NST,FT														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
II	2	0	4	90	4	40	60	100						
Objective(s)	<ul style="list-style-type: none"> To learn Computer Aided Drawing skills to enable graphical communication. To learn drawing formats and conversion of pictorial views into orthographic views. To emphasize skills to project simple solids and sectional views. To impart the knowledge on use of drafting software to draw the isometric projection. To acquire graphical skills to illustrate design project. 													
Course Outcomes	<p>At the end of the course, the student will be able to:</p> <p>CO1: Demonstrate the Impact of computer technologies on graphical communication CO2: Convert the pictorial views in to orthographic views using drafting software CO3: Draw the projection of simple solids and true shape of sections CO4: Construct the isometric projections of objects using drafting software CO5: Demonstrate a design project illustrating engineering graphical skills</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Introduction to Computer Aided Drafting (CAD) Software Theory of CAD software – Menu System, Toolbars (Standard, Object Properties, Draw, Modify and Dimension) – Drawing Area (Background, Crosshairs, Coordinate System) – Dialog boxes and windows – Shortcut menus (Button Bars) – The Command Line and Status Bar – Different methods of zoom as used in CAD – Select and erase objects. [5+12]														
Orthographic Projection Theory of projection – Terminology and Methods of projection – first angle and third angle projection – Conversion of pictorial views into orthographic views. [6+12]														
Projection of Solids and Sections of Solids Projections of simple solids: prism, pyramid, cylinder and cone (Axis parallel to one plane and perpendicular to other, axis inclined to one plane and parallel to other). Sections of simple solids: prism, pyramid, cylinder and cone in simple positions (cutting plane is inclined to one of the principal planes and perpendicular to the other) – True shape of sections. [6+12]														
Isometric Projection Principles of Isometric projection – Isometric scale, Isometric views, Conventions – Isometric views of lines, Planes, Simple and compound Solids – Conversion of Orthographic views in to Isometric view. [6+12]														
Application of Engineering Graphics Geometry and topology of engineered components: creation of engineering models and their presentation in standard 2D blueprint form and as 3D wire-frame and shaded solids – Geometric dimensioning and Tolerancing– Use of solid modeling software for creating associative models – Floor plans: windows, doors, and fixtures such as water closet (WC), bath sink, shower, etc. – Applying colour coding according to building drawing practice – Drawing sectional elevation showing foundation to ceiling – Introduction to Building Information Modelling (BIM). [7+12]														
Total Hours: 90														
Text Book(s): <ol style="list-style-type: none"> Bhatt N.D., “Engineering Drawing”, Charotar Publishing House Pvt. Ltd., 53rd Edition, Gujarat, 2014. Venugopal K., “Engineering Graphics”, New Age International (P) Limited, 2014. 														
Reference(s) <ol style="list-style-type: none"> Shah M.B., Rana B.C., and V.K.Jadon., “Engineering Drawing”, Pearson Education, 2011. 														

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

2.	Natarajan K.V., "A Text Book of Engineering Graphics", Dhanalakshmi Publishers, Chennai, 2014.												
3.	Agrawal B. & Agrawal C. M., "Engineering Graphics", TMH Publication, 2012.												
4.	Narayana, K.L. & P Kannaiyah, "Text book on Engineering Drawing", Scitech Publishers, 2008.												

CO' s	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	3	3	3	1	1	1		3	2	2	1	3
2	3	3	3	3	3	1		1		3	1	1	1	3
3	3	3	3	3	3	1		1		3	1	1	1	3
4	3	3	3	3	3	1		1		3	1	1	1	3
5	3	2	3	3	3	1	1	1		3	2	2	1	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman



K.S.Rangasamy College of Technology – Autonomous R2018

50 MY 004 - Universal Human Values

Semester	Hours / Week			Total Hrs	Credit	Maximum Marks		
	L	T	P		C	CA	ES	Total
II	2	1	0	45	3	40	60	100
Objective(s)	<ul style="list-style-type: none"> • To identify the essential complementarity between 'values' and 'skills' • To ensure core aspirations of all human beings. • To achieve holistic perspective towards life and profession • To acquire ethical human conduct, trustful and mutually fulfilling human behaviour • To enrich interaction with Nature. 							
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Become more aware of themselves, and their surroundings CO2: Responsible in life, and in handling problems with sustainable solutions CO3: Maintain human relationships and human nature CO4: Committed towards human values, human relationship and human society CO5: Improve critical ability and apply it day-to-day life</p>							

Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.

Introduction to value Education

[6]

Understanding value Education-Self exploration as the process for value education-Continuous Happiness and prosperity-the basic human aspirations-right understanding-relationship and physical facility –happiness and prosperity - current scenario – method to fulfill the basic human aspirations

Harmony in the Human Being

[6]

Understanding Human being as the Co-Existence of the self and the Body-Distinguishing between the needs of the self and the body-the body as an instrument of the self-understanding harmony in the self-harmony of the self with the body – programme to ensure self-regulation and health

Harmony in the Family and Society

[6]

Harmony in the Family –the basic unit of human interaction-values in human- to - human relationship –‘Trust’ the foundation value in relationship –‘Respect’- as the right evaluation-understanding harmony in the society – vision for the universal human order.

Harmony in the Nature/Existence

[6]

Understanding harmony in the Nature-Interconnectedness, self-regulation and mutual fulfillment among the four orders of nature – realizing existence as co-existence at all levels –the holistic perception of harmony in existence.

Implications of the Holistic Understanding

[6]

Natural Acceptance of human values- definitiveness of human conduct- a basis for humanistic education, humanistic constitution and universal human order- competence in professional ethics –holistic technologies, production systems and management models-typical case studies – strategies for transition towards value base life and profession

Total Hours: 30+15(Tutorial) =45 Hours

Text Book(s):

1. A Foundation Course in Human Values and Professional Ethics, R R Gaur, R Asthana, G P Bagaria, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-47-1
2. Teachers' Manual for A Foundation Course in Human Values and Professional Ethics, R R Gaur, R Asthana, G P Bagaria, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-53-2

Reference(s)

1. Jeevan Vidya: EkParichaya, A Nagaraj, Jeevan Vidya Prakashan, Amarkantak, 1999.
2. Human Values, A.N. Tripathi, New Age Intl. Publishers, New Delhi, 2004.



Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	2	2	3	3	3	2	3	3	1		
2	3	3	3	2		3	3	3	2	3	2	1		
3	3	3	2			3	3	3	3	3	2	1		
4	3	3	3			3	3	3	3	3	2	2		
5	3	3	1			3	3	3	3	3	2	2		

K.S.Rangasamy College of Technology - Autonomous R2018																		
50 PH 0P2- Applied physics Laboratory																		
Common to – ECE, EEE, EI, CSE, IT																		
Semester	Hours/week			Total hrs	Credit	Maximum marks												
	L	T	P			C	CA	ES	Total									
II	0	0	4	60	2	60	40	40	100									
Objectives	<ul style="list-style-type: none"> To gain practical knowledge by applying the experimental methods to correlate with the Physics theory. To demonstrate an ability to make physical measurements and understand the limits of precision in measurements To introduce different experiments to test basic understanding of physics concepts applied in optics and electronics. To enable the students to correlate the theoretical principles with application oriented studies. To analyze the behavior and characteristics of various materials for its optimum utilization 																	
Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1:Find the wavelength of laser and the particle size.(1)</p> <p>CO2:Gain the knowledge of interference to produce Newton rings and air wedge.(2-3)</p> <p>CO3:Apply the knowledge of diffraction property of light through grating and fiber optic cable (4,6)</p> <p>CO4:Obtain the concept of refractive index and dispersion of light by a prism(5)</p> <p>CO5:Realize the knowledge of semiconductor band gap and Hall coefficient, photovoltaic solar cells, Zener diode (7-10)</p>																	
LIST OF EXPERIMENTS																		
<ol style="list-style-type: none"> 1. Determination of wavelength of laser and particle size – diffraction. 2. Determination of radius of a plano convex lens – Newton's ring. 3. Determination of a thickness of thin wire – Air wedge method. 4. Determination of wavelength of mercury spectral lines – spectrometer grating. 5. Determination of dispersive power of a prism. 																		

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Passed in Academic Council Meeting held on 23/12/2023



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6. Determination of NA, acceptance angle of an optical fiber.
7. Determination of band gap of a semiconductor PN junction diode.
8. V-I characteristics of solar cell.
9. Characteristics of Zener diode.
10. Determination of Hall coefficient of a given semiconductor and its charge carrier density.

Lab Manual:

"Physics Lab Manual", Department of Physics , KSRCT

CO' s	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2	2					3	3		2		2
2	3	2	2	2					3	3				2
3	3	3	2	2					3	3		2		2
4	3	2	2	2					3	3				2
5	3	3	3	3					3	3				2

K. S. Rangasamy College of Technology – Autonomous R2018									
50 ME 0P1 – Engineering Practices Laboratory									
Common to all branches									
Semester	Hours / Week			Total hrs	Credit		Maximum Marks		
	L	T	P		C	CA	ES	Total	
II	0	0	4	60	2	60	40	100	
Objective(s)	<ul style="list-style-type: none"> To acquire skills in basic engineering practices. To identify the hand tools and instruments. To provide hands on experience in Fitting, Carpentry, Sheet metal, Welding and lathe shop. To provide practical training on house hold wiring and electronic circuits. To offer real time activity on plumbing connections in domestic applications. 								
Course Outcomes	<p>At the end of the course, the student will be able to:</p> <p>CO1: Perform facing, plain turning, drilling. CO2: Make a model of fitting and carpentry: Square, Dovetail and Cross lap joints. CO3: Fabricate the models of sheet metal and welding joints. CO4: Construct and demonstrate electrical and electronic wiring circuit. CO5: Construct the water pipe line in plumbing shop.</p>								
Machine Shop	Safety aspects in machine shop, Study of Lathe and Radial drilling machine, Turning, Facing and Drilling.								
Fitting and Carpentry	Safety aspects in Fitting and Carpentry, Study of tools and equipments, Preparation of models- Square, Dove tail joint, Cross Lap.								

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Passed in Academic Council Meeting held on 23/12/2023



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Sheet Metal and Welding

Safety aspects in Sheet metal and Welding, Study of tools and equipments, Sheet metal models - Scoope, Cone, Tray, Preparation weld joints -Lap, butt, T-joints. Study of Gas Welding and Equipments.

Electrical Wiring & Electronics

Safety aspects of Electrical wiring, Study of Electrical Materials and wiring components, Wiring circuit for a lamp using single and stair case switches. Wiring circuit for fluorescent lamps, Basic electronic circuit.

Plumbing

Study of plumbing tools, assembly of G.I. pipes/ PVC and pipe fittings, Cutting of threads in G.I.Pipes/PVC by thread cutting dies.

Smithy, Plastic Moulding and Glass Cutting

Safety aspects in smithy, plastic moulding and glass cutting, Study of tools and equipments.

Lab Manual :

1. "Engineering Practices Lab Manual", Department of Mechanical Engineering, KSRCT.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	2	1	3	2	2	3	1	2	2	1	3	1
2	3	2	2	1	3	2	2	3	1	2	2	1	3	1
3	3	2	2	1	3	2	2	3	1	2	2	1	3	1
4	3	2	2	1	3	2	2	3	1	2	2	1	3	1
5	3	2	2	1	3	2	2	3	1	2	2	1	3	1

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018														
50 MA 005 - Probability and Statistics														
Common to CS, IT														
Semester	Hours/Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
III	3	1	0	60	4	40	60	100						
Objective(s)	<ul style="list-style-type: none"> To acquire skills in the concepts of the probability To provide exposure and ability in handling situations involving distributions. To learn basic concepts in descriptive statistics and quantitative variables. To develop the knowledge with various methods in hypothesis testing. To get exposed to various statistical methods designed to make scientific judgments. 													
Course Outcomes	<p>At the end of the course the student will be able to</p> <p>CO1: Apply the concepts of one-dimensional random variables to calculate the probability. CO2: Apply discrete and continuous distributions concepts to calculate the probability. CO3: Compute measures of central tendency, measures of dispersion and calculate correlation and regression. CO4: Analyze the concepts in curve fitting methods and test the statistical hypothesis using Student's t test, F test and Chi-square test. CO5: Analyze the design of experiments using CRD, RBD and Latin square.</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Probability and Random Variables Axioms of probability – Conditional probability – Baye's theorem–Random variable – Expectation –Probability mass function – Probability density function – Properties – Moments – Moments generating function and their properties. [9]														
Standard Distributions Discrete Distributions: Binomial, Poisson and Geometric distributions – Continuous Distributions: Uniform, Exponential, Gamma and Normal distributions – Properties – Problems. [9]														
Statistics Measures of Central tendency – Mean, Median and Mode – Moments, Measure of dispersion – Skewness and Kurtosis – Range - Quartile deviation – Karl Pearson's Coefficient of skewness – Bowley's Coefficient of skewness – Correlation and Regression – Rank correlation. [9]														
Sampling and Testing Curve fitting by the method of least squares – Fitting of straight lines: $y = ax + b$, $y = ab^x$ – Second degree Parabola – Test of significance: small samples –Student's t-test, F-test, Chi-square test for goodness of fit and independence of attributes [9]														
Design of Analysis ANOVA – Completely Randomized Designs – One way classification – Randomized Block Design – Two way classification –Latin square design [9]														
Total Hours: 45 + 15(Tutorial) = 60 hours														
Text book (s) :														
1	S.P. Gupta, "Statistical Methods", Sultan Chand & sons Ed 45 th , New Delhi, 2017.													
2	T. Veerarajan , "Probability, Statistics and Random Processes", Tata McGraw-Hill Ed Third, New Delhi, 2008.													
Reference(s):														
1	S. Ross , "A first Course in Probability", Pearson Education Ed Fifth, New Delhi, 2002.													

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

2	R. A. Johnson , "Miller & Freund's Probability and Statistics for Engineers", Pearson Education Ed Sixth, New Delhi, 2000.
3	P. N. Arora and S Arora , "Statistics for Management", S.Chand & Company Ltd., New Delhi, 2003.
4	V. K. Kapoor and S C Gupta , "Fundamentals of Mathematical Statistics ",Sultan Chand & sons Ed Twelth, New Delhi, 2020

CO' s	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO 12	PSO1	PSO2
1	3	2	3	2	2							3	2	3
2	3	3	3	2	2							3	2	3
3	3	2	3	2	3	3						3	3	3
4	3	3	3	3	3	3						3	2	3
5	3	3	3	3	3	3						3	2	3

Passed in BoS Meeting held on 02/12/2023
 Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018														
50 CS 002 –Data Structures														
Common to CS,IT,AD,EE,EC														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES	Total						
III	3	0	0	45	3	40	60	100						
Objective(s)	<ul style="list-style-type: none"> • To choose the appropriate data structure for a specified application • To design and implement abstract data types such as linked list, stack, queue and trees • To demonstrate various sorting, searching and graph algorithms • To Learn and implement the hashing techniques • To design a Priority Queue ADT and its applications 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Express the concept of Linear data structures, applications and its implementations CO2: Appraise the knowledge of Trees with its operations CO3: Recognize the concept of Sorting ,Searching and its types CO4: Review various implementations and operations of Priority Queue and Hashing Techniques CO5: Apply Shortest Path and Minimum Spanning Tree algorithms and Biconnectivity</p>													
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>														
<p>Lists, Stacks And Queues Abstract Data Type (ADT) – The List ADT – The Stack ADT – The Queue ADT [12]</p>														
<p>Suggested Activities: Converting an algorithm from recursive to non-recursive using stack. Demonstrating stack for Towers of Hanoi application. Developing any application (student's choice) using all the linear data structures.</p>														
<p>Suggested Evaluation Methods: Tutorials on applications of linear data structures. Checking output of programs implemented.</p>														
<p>Trees Preliminaries – Binary Trees – The Search Tree ADT – Binary Search Trees – AVL Trees – Tree Traversals – B – Trees –B+Trees. [9]</p>														
<p>Suggested Activities: Implementing binary tree and tree traversals. Solving expressions using expression trees by determining infix, prefix and postfix expressions. Developing any application using trees.</p>														
<p>Suggested Evaluation Methods: Tutorials on trees Check output of programs implemented. Quiz on various topics of the unit.</p>														
<p>Sorting and Searching Preliminaries – Insertion Sort – Shellsort – Heapsort – Mergesort – Quicksort – External Sorting –Searching: Sequential search- Binary Search –Hashed list searches. [7]</p>														
<p>Suggested Activities: External learning - External sorting implementation. Implementation of all sorting techniques in C language. Demonstration of searching techniques under best and worst case inputs.</p>														
<p>Suggested Evaluation Methods: Tutorials on external sorting.</p>														

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



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Checking output of programs implemented

Hashing and Priority Queues (Heaps)

Hashing – Hash Function – Separate chaining – Open addressing – Rehashing – Extendible hashing – Priority Queues (Heaps) – Model – Simple Implementations – Binary Heap – Applications of Priority Queues – d –Heaps.

[7]

Suggested Activities:

Implementation of Hashing

Implementation of simple applications of Priority queue

Suggested Evaluation Methods:

Tutorials on hashing

Check output of programs implemented.

Quiz on various topics of the module.

Graphs

Definitions – Topological Sort – Shortest-Path Algorithms – Unweighted Shortest Paths – Dijkstra's Algorithm – Minimum Spanning Tree – Prim's Algorithm, Kruskal's Algorithm – Applications of Depth-First Search – Undirected Graphs – Biconnectivity.

[10]

Suggested Activities:

Implementation of various shortest path algorithms

Implementation of Minimum Spanning Tree

Suggested Evaluation Methods:

Tutorials on various topic of the module

Check output of programs implemented.

Quiz on various topics of the module.

Total Hours: 45 hours

Text book:

- | | |
|----|--|
| 1. | M. A. Weiss, "Data Structures and Algorithm Analysis in C", 2 nd edition, Pearson Education Asia.2008 |
| 2. | Y. Langsam, M. J. Augenstein and A. M. Tenenbaum, "Data Structures using C", Pearson Education Asia, 2009 |

Reference(s):

- | | |
|----|--|
| 1. | Rajesh K.Sukla," Data structure using C & C++", Wiley India,2012 |
| 2 | A. Tannenbaum, "Data Structure Using C", Pearson Education, 2003. |
| 3 | Goodrich & Tamassia, "Data Structures and Algorithms in C++", 2nd Edition, John Wiley & Sons, 2011 |
| 4 | Reema Thareja, "Data Structures Using C", Second Edition, Oxford Higher Education, 2014. |

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2	2				1	2			2	3	3
2	3	3	2	3				1	3			2	3	3
3	3	3	2	2	2	2		1	3	2		2	3	3
4	3	3	2	3	2			3	2	2		2	3	3
5	3	3	2	3	2	2	2	3	3	2		2	3	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023


BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018																
50 CS 003 –Object Oriented Programming																
Common to CS,IT, EE, NST																
Semester	Hours / Week			Total hrs	Credit	Maximum Marks										
	L	T	P		C	CA	ES	Total								
III / IV	3	0	0	45	3	40	60	100								
Objective(s)	<ul style="list-style-type: none"> To enable the students to learn how C++ supports object Oriented properties To create and use classes, objects, constructors and destructors for specific applications To learn how inheritance and virtual functions implement dynamic binding with polymorphism. To learn how to design and implement generic classes with C++ templates. To learn how to use exception handling in C++ programs. 															
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Recognize the principles of object-oriented problem solving and programming CO2: Implement the concept of classes and objects CO3: Analyze the concept of reusability and compile time polymorphism CO4: Recognize the concept of dynamic memory allocation and runtime polymorphism CO5: Identify the uses of generic programming and exception handling</p>															
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>																
<p>Introduction to C++ and Functions: Evolution of C++ - Concepts of OOP – Advantages of OOP, Basics of C++: Structure of a C++ Program– Streams in C++ and Stream Classes – Unformatted Console I/O Operations, C++ Declarations, Functions: Return by Reference –Default Arguments – Const arguments – Inline Functions – Function Overloading. [9]</p>																
<p>Suggested Activities: Knowing the concepts of OOPS, structure of OOPS. Developing simple programs in C++ basics, functions and its types</p>																
<p>Suggested Evaluation Methods: Checking output of programs implemented Group Discussion on OOPS features and difference between C and C++ Quiz for the above topics.</p>																
<p>Classes and Objects, Constructors and Destructors: Classes in C++ - Declaring Objects- Access Specifiers and their Scope – Defining Member Functions – Static Members – Array of Objects – Object as Function Arguments – Friend Function and Friend Classes, Constructors and Destructors: Characteristics – Parameterized Constructor – Overloading Constructor – Copy Constructor – Dynamic Initialization Constructor – Destructors. [9]</p>																
<p>Suggested Activities: Simple programs using classes and objects, static members Implementation of simple programs using constructor and destructor Implementation of simple programs using friend functions and classes, array of objects</p>																
<p>Suggested Evaluation Methods: Quiz for the above activities. Checking output of programs implemented Group Discussion for the above activities</p>																
<p>Inheritance, Compile Time Polymorphism and Type Conversion: Inheritance: Reusability – Types of Inheritance – Abstract Classes – Object as Class Member, Operator Overloading: Rules for Operator Overloading – The Keyword Operator – Unary and Binary Operators Overloading- Overloading using Friend Function – Type Conversion. [10]</p>																
<p>Suggested Activities:</p>																

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BoS Chairman

Implement inheritance and its types in C++ program

Implement compile time polymorphism and unary, binary operator overloading concept in C++ program.

Suggested Evaluation Methods:

Quiz for the above activities.

Checking output of programs implemented

Group discussion on overloading using friend Function and type conversion

Pointers, Memory Models, Binding and Polymorphism:

Pointers: Pointer to Class – Pointer to Object – void, wild and this Pointers – Pointer to Constant and Constant

Pointers, Memory Models: Dynamic Memory Allocation – Heap Consumption – Dynamic Objects, Polymorphism:

Binding in C++ - Pointer to Base and Derived class objects – Working with Virtual Functions – Pure Virtual Functions – Object Slicing – Virtual Destructor. [9]

Suggested Activities:

Develop simple programs using pointers and its types

Develop simple programs using virtual functions

Suggested Evaluation Methods:

Quiz for the above activities.

Checking output of programs implemented

Group discussion on pure virtual function and virtual destructor.

Generic Programming with Templates, Exception Handling:

Class Templates – Function Templates – Exception Handling: Principles of Exception Handling – try, throw and catch keywords – Re-throwing Exception – Specifying Exception. [8]

Suggested Activities:

Develop simple programs on class template and function template.

Develop simple programs using exceptional handling and its types.

Suggested Evaluation Methods:

Quiz for the above activities.

Checking output of programs implemented

Group discussion on Exceptional handling Concepts

Total Hours: 45 hours

Text book(s):

1. Ashok N. Kamthane, "Programming in C++", Pearson, Second Edition, 2016.

2. Herbert Schildt, "The Complete Reference C++", Fourth Edition, McGraw-Hill Education, 2013.

Reference(s):

1. Bjarne Stroustrup, "The C++ programming language", Addison Wesley, 2013.

2. Venugopal K.R., Rajkumar Buyya, "Mastering C++", Second Edition, McGraw-Hill Education, 2013.

3. Rajesh K. Shukla, "Object-Oriented Programming in C++", Wiley-India Edition, 2008

4. E Balagurusamy, "Object Oriented Programming with C++", Sixth Edition, McGraw-Hill Education, 2013.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	3		3				3	3	2	2	2	
2	3	2	3		3				3	3	2	2	3	
3	3	2	3		3				3	3	2	2	3	
4	3	2	3		3				3	3	2	2	3	
5	3	2	3		3				3	3	2	2	3	

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BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R 2018														
50 EC 002 - Digital Logic Circuits														
B.E. Common to CS, IT														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES	Total						
III	3	1	2	60	5	50	50	100						
Objective(s)	<ul style="list-style-type: none"> To introduce number systems and codes, basic postulates of Boolean algebra and show the correlation between Boolean expressions. To design and analyse combinational circuits To study the concept of sequential circuits. To analyse the concept of asynchronous sequential circuits. To introduce the concept of memories and programmable logic devices. 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Explain the fundamentals of numbering system and apply Boolean algebra to design digital systems CO2: Analyze digital logic family and design combinational circuits CO3: Design and analyze synchronous sequential logic circuits CO4: Analyze the asynchronous sequential circuits. CO5: Explain the various semiconductor memories and implement combinational logic using PLDs</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Digital Fundamentals Review of Number Systems –Conversion methods – complements –Binary codes: Weighted and non Weighted codes - Boolean postulates and laws – De-Morgan’s Theorem - Boolean function - Logic Gates- Implementations of Logic Functions using logic gates, Minimization of Boolean expressions – Sum of Products (SOP) – Product of Sums (POS)- Canonical forms – Karnaugh map Minimization – Don’t care conditions. [9]														
Logic Family And Combinational Circuits TTL and CMOS Logic families and their characteristics. COMBINATIONAL CIRCUITS: Design procedure – Adders - Subtractors – Serial, Parallel adder- BCD adder - Magnitude Comparator – Multiplexer / Demultiplexer - encoder / decoder – code converters: binary to gray, gray to binary, BCD to excess 3 code [9]														
Sequential Circuits Flip flops SR, JK, T, D and Master slave – Characteristic table and equation – Application table – Edge triggering – Level Triggering –Ripple counters – Synchronous counters –Modulo – n counter–Design of Synchronous FSM– Analysis of clocked sequential circuits: state equation - State table – State diagram – State reduction & assignment - Register : shift registers - Universal shift register– Shift counters [9]														
Asynchronous Sequential Circuits Analysis procedure – Transition table - Flow table – Race conditions -Design of fundamental mode circuits – Primitive flow table – Reduction of state and flow table – Race free state assignment - Hazards: Static – Dynamic – Essential – Hazards elimination. [9]														
Memory Devices Classification of memories: ROM - PROM – EPROM – EEPROM – EAPROM, RAM. Static RAM Cell- Dynamic RAM cell Bipolar RAM cell – MOSFET RAM cell —Programmable Logic Devices: Programmable Logic Array (PLA) - Programmable Array Logic (PAL) – Field Programmable Gate Arrays (FPGA) - Implementation of combinational logic circuits using ROM, PLA, and PAL. [9]														
Total Hours: 45+15(Tutorial) = 60 hours														
Practice: <ol style="list-style-type: none"> 1. Design and implement combinational circuits using logic gates 2. Design and implement synchronous sequential circuits 3. Construct and simulate combinational circuit using multisim 4. Construct and simulate synchronous & asynchronous sequential circuit using multisim 														
Tutorials: <ol style="list-style-type: none"> 1. Number system, logic gates, K-map reduction 2. Design of combinational circuits 3. Design of sequential and asynchronous sequential circuits 4. Hazards, PLDs Implementation of combinational logic circuit using ROM, PLA, PAL 														
Text book(s):														

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

1	M. Morris Mano, Michael D. Ciletti, 'Digital Design', 5 th Edition, Pearson Education, New Delhi, 2016.
2	Anand Kumar, 'Fundamentals of Digital Circuits', 3 rd Edition, Prentice Hall, 2016.
Reference(s) :	
1	Donald P. Leach and Albert Paul Malvino, Goutam Saha, 'Digital Principles and Applications', 7 th Edition, Tata McGraw-Hill, New Delhi, 2016.
2	S. Salivahanan and S. Arivazhagan, 'Digital Circuits and Design' 3 rd Edition, Vikas Publishing House Pvt. Ltd, New Delhi, 16
3	John F. Wakerly, 'Digital Design: principles and practices', 4 th Edition, Pearson Education, 2016.
4	Charles H. Roth, 'Fundamentals of Logic Design', 5 th Edition, Brooks/cole, 2016.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	2	2									
2	3	3	3	2	3									
3	3	3	3	3	3									
4	3	3	3	3	3									
5	2	2	3	2	3									

Passed in BoS Meeting held on 02/12/2023
 Passed in Academic Council Meeting held on 23/12/2023


 BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018																	
50 CS 301 – Software Engineering																	
Semester	Hours / Week			Total Hrs 45	Credit C 3	Maximum Marks											
	L	T	P			CA	ES	Total									
III	3	0	0			40	60	100									
Objective(s)	<ul style="list-style-type: none"> To understand the phases in a software project To understand fundamental concepts of requirements engineering and Analysis Modeling. To understand the various software design methodologies To learn various testing and maintenance measures To learn various project cost models and risk management 																
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Identify the key activities in managing a software project, Compare different process models.</p> <p>CO2: Concepts of requirements engineering and Analysis Modeling. CO3: Apply systematic procedure for software design and deployment. CO4: Compare and contrast the various testing and maintenance.</p> <p>CO5: Manage project schedule, estimate project cost and effort required.</p>																
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>																	
<p>Software Process and Agile Development Introduction to Software Engineering, Software Process, Perspective and Specialized Process Models–Introduction to Agility-Agile process-Extreme programming-XP Process. [8]</p>																	
<p>Requirements Analysis and Specification Software Requirements: Functional and Non-Functional, User requirements, System requirements, Software Requirements Document –Requirement Engineering Process: Feasibility Studies, Requirements elicitation and analysis, requirements validation, requirements management-Classical analysis: Structured system Analysis, Petri Nets-Data Dictionary. [10]</p>																	
<p>Software Design Design process–Design Concepts-Design Model–Design Heuristic–Architectural Design-Architectural styles, Architectural Design, Architectural Mapping using Data Flow-User Interface Design: Interface analysis, Interface Design –Component level Design: Designing Class based components, traditional Components.[8] Testing and Maintenance Software testing fundamentals-Internal and external views of Testing-white box testing-basis path testing- control structure testing-black box testing-Regression Testing–Unit Testing –Integration Testing–Validation Testing–System Testing And Debugging–Software Implementation Techniques: Coding practices- Refactoring- Maintenance and Reengineering-BPR model-Reengineering process model-Reverse and Forward Engineering. [10]</p>																	
<p>Project Management Software Project Management: Estimation–LOC, FP Based Estimation, Make/Buy Decision COCOMO I & II Model–Project Scheduling–Scheduling, Earned Value Analysis Planning–Project Plan, Planning Process, RFP Risk Management–Identification, Projection-Risk Management-Risk Identification -RMMM Plan-CASE Tools. [9]</p>																	
Total Hours: 45 hours																	
<p>Text book(s):</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 5%;">1</td> <td>Roger S. Pressman, Software Engineering – A Practitioner’s Approach, Seventh Edition, Mc Graw-Hill International Edition, 2010.</td> </tr> <tr> <td>2</td> <td>Ian Sommerville, Software Engineering, 9th Edition, Pearson Education Asia, 2011.</td> </tr> </table>								1	Roger S. Pressman, Software Engineering – A Practitioner’s Approach, Seventh Edition, Mc Graw-Hill International Edition, 2010.	2	Ian Sommerville, Software Engineering, 9th Edition, Pearson Education Asia, 2011.						
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1.	Pankaj Jalote, Software Engineering, A Precise Approach, Wiley India, 2010.																
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5.	http://nptel.ac.in/ .																

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2									2	3	
2	3	3	3		3			2	2	2	2	2	3	2
3	3	3	3		3			2			3	2	3	
4	3	3	3	2	3		2	2		2	3	2	3	
5	3	3	3	3	3		2	2		2	3	2	3	2

K. S. Rangasamy College of Technology – AutonomousR2018																												
50 MY 002 - Environmental Science																												
Common to all Branches																												
Semester	Hours / Week			Total hrs	Credit		Maximum Marks																					
	L	T	P		C	CA	ES	Total																				
III	2	0	0	30	-	100	-	100																				
Course Objectives	<ul style="list-style-type: none"> To help the learners to analyze the importance of environment, ecosystem and biodiversity. To familiarize the learners with the impacts of pollution and control. To enlighten the learners about waste and disaster management. To endow with an overview of food resources and human health. To enlighten awareness and recognize the social responsibility in environmental issues. 																											
Course Outcomes	<p>At the end of the course, the student will be able to</p> <p>CO1. Recognize the concepts and importance of environment, ecosystem and biodiversity. CO2. Analyze the source, effects, and control measures of pollution. CO3. Enlighten of solid waste and disaster management. CO4. Alertness about food resources, population and health issues. CO5. Analyze the social issues and civic responsibilities</p>																											
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.																												
Environmental Studies, Ecosystem and Biodiversity Environmental studies - Scope and multidisciplinary nature - Need for public awareness - Ecosystem - Structure and function. Biodiversity - Values of biodiversity - Endangered and endemic species - Hot spots - India a mega biodiversity nation - Threats - Conservation - In-situ and ex-situ - Case studies. [6]																												
Environmental Pollution Pollution - Air, water, soil, noise and nuclear - sources, effects and control measures - Impacts of mining. - Environment protection act - Case studies. [6]																												
Waste and Disaster Management Waste –Solid waste - e-waste - sources, effects and control measures. Disaster management - Earth quakes - Landslides - Floods - Cyclones - Tsunami - Disaster preparedness - Case studies. [5]																												
Food Resources, Human Population and Health World food problems - over grazing and desertification - effects of modern agriculture. Population - Population explosion and its impacts - HIV/AIDS - Cancer- Role of IT in environment and human health - Case studies. [6]																												
Social Issues and the Environment Unsustainable to sustainable development - Use of alternate energy sources - Rain water harvesting - Water shed management - Deforestation – Greenhouse effect - Global warming - Climate change - Acid rain - Ozone layer depletion - Waste land reclamation. Consumerism and waste products - Role of an individual in conservation of natural resources - Case studies. [7]																												
Total Hours : 30 hours																												

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Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

Text Book(s):

1. Anubha Kaushik and C P Kaushik, "Perspectives in Environmental Studies ", New Age International Publishers, New Delhi, 6th edition , January 2018.
2. Tyler Miller. G, "Environmental Science", Cengage Publications, Delhi, 16th edition, 2018.

Reference(s):

1. Gilbert M.Masters and Wendell P. Ela, "Environmental Engineering And Science", PHI Learning Private Limited, New Delhi, 3rd Edition, 2013.
2. Rajagopalan. R, "Environmental Studies" Oxford University Press, New Delhi, 2nd edition, 2012.
3. Deeksha Dave and Katewa. S.S, "Environmental Studies", Cengage Publications, Delhi, , 2nd edition , 2013.
4. Cunningham, W.P. and Saigo, B.W. Environment Science, McGraw-Hill, USA. 9th edition, 2007.

CO's	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO1 0	PO1 1	PO1 2	PSO 1	PSO 2
1	2	1	2	1	1	2	3	3	3			2	1	
2	3	3	3	3	2	3	3	3	3	3	2	2	2	
3	3	3	3	3	2	3	3	3	3	3	2	2	2	
4	2	2	2	3	3	3	3	3	2	2	3	2	2	
5	3	3	3	3	3	3	3	3	3	3	3	2	2	

K. S. Rangasamy College of Technology – Autonomous R2018											
50 CS 0P2 - Data Structures Laboratory											
Common to CS,IT,AD,EE,EC											
Semester	Hours / Week			Total hrs	Credit		Maximum Marks				
	L	T	P		C	CA	ES	Total			
III	0	0	4	60	2	60	40	100			
Objective(s)	<ul style="list-style-type: none"> To design and implement simple linear and non linear data structures To strengthen the ability to identify and apply the suitable data structure for the given real world problem To program for storing data as tree structure and implementation of various traversal techniques To implement sorting and searching techniques To gain knowledge of graph applications 										
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Demonstrate the implementation of Linear Data structures and its applications CO2: Investigate Balanced Parenthesis and Postfix expressions with the help of Stack ADT CO3: Implement Non-Linear Data Structure CO4: Implement sorting and searching techniques CO5: Implement Shortest Path and Minimum Spanning Tree algorithm</p>										

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

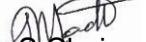


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- | |
|--|
| 1. Implementation of List Abstract Data Type (ADT) |
| 2. Implementation of Stack ADT |
| 3. Implementation of Queue ADT |
| 4. Implementation of stack applications: |
| (a) Program for 'Balanced Parenthesis' |
| (b) Program for 'Evaluating Postfix Expressions' |
| 5. Search Tree ADT |
| 6. Implementation of Internal Sorting |
| 7. Develop a program for external sorting |
| 8. Develop a program for various Searching Techniques. |
| 9. Implementation of Shortest Path algorithm |
| 10. Implementation of Minimum Spanning tree algorithm. |

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2						2			2	3	3
2	3	3	2	3					3			2	3	3
3	3	3	2	2	2	2			3	2		2	3	3
4	3	3	2	3	2				3	2	2		2	3
5	3	3	2		2	2	2	3	3	2		2	3	3

Passed in BoS Meeting held on 02/12/2023
 Passed in Academic Council Meeting held on 23/12/2023


 BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018										
50 CS 0P3 - Object Oriented Programming Laboratory										
Common to CS,IT, NST										
Semester	Hours / Week			Total hrs	Credit		Maximum Marks			
	L	T	P		C	CA	ES	Total		
III	0	0	4	60	2	60	40	100		
Objective(s)	<ul style="list-style-type: none"> To design various UML diagrams and develop object oriented programs using C++ with associated libraries. To learn how to implement class, objects, constructors and destructors in C++. To learn how to overload functions and operators in C++. To learn how inheritance promote code reuse in C++. To apply exception handling and use built in classes from STL. 									
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Demonstrate the input/output operations and user defined functions CO2: Implement the concept of class and objects CO3: Demonstrate the concept of reusability and compile time polymorphism CO4: Implement the concept of dynamic objects and runtime polymorphism CO5: Demonstrate the concept of templates and exception handling</p>									
The laboratory should be preceded by a tutorial to design UML diagrams. <ol style="list-style-type: none"> Construct a C++ program to manage the input and output operations using stream classes Construct a C++ program to manage large amount of statements using functions Design a C++ program to implement the concept of class and objects Develop a C++ program to initialize the class members using constructors and destroy the objects by using destructor Design a C++ program for reusability using inheritance Write a C++ program to perform compile time polymorphism Develop a C++ program to implement the concept of dynamic objects Develop a C++ program to implement runtime polymorphism Develop a C++ program to allow functions and classes to operate with generic types using templates. Construct a class in C++ to handle predefined and user defined exceptions 										

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	3		3				3	3	2	2	2	
2	3	2	3		3				3	3	2	2	3	
3	3	2	3		3				3	3	2	2	3	
4	3	2	3		3				3	3	2	2	3	
5	3	2	3		3				3	3	2	2	3	

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018													
50 TP 0P1 - Career Competency Development I													
Common to all Branches													
Semester	Hours/Week			Credit	Maximum Marks								
	L	T	P	C	CA	ES	Total						
III	0	0	2	0	100	00	100						
Objective(s)	<ul style="list-style-type: none"> To help learners to enrich their grammatical correctness and vocabulary efficacy in the academic and professional contexts. To help the learners to frame syntactical structures of sentences and comprehend the meaning of reading passages effectively To help learners to adeptly sequence the information, draft letters and correct usage of foreign words with correct spelling and punctuation. To help the learners to introduce themselves and involve in situation conversations professionally To help learners to make various modes of presentations and express their opinion in a conducive way. 												
Course Outcomes	<p>At the end of the course, the student will be able to</p> <p>CO1: Reinforce the essential grammatical correctness and vocabulary efficacy in the academic and professional contexts</p> <p>CO2: Generate syntactical structures and infer the semantics in the reading passages effectively</p> <p>CO3: Reorganize and compose the sequential information, letter drafts, and interpret the appropriate usage of foreign words with correct spelling and punctuation</p> <p>CO4: Demonstrate their introduction and relate to situational conversations adeptly</p> <p>CO5: Exhibit various modes of presentations and organize their opinions in an expressive way</p>												
Unit – 1	Written Communication – Part 1						Hrs						
Usage of noun, pronoun, adjective (Comparative Forms), Verb, Adjectives, Adverb, Tenses, Articles and Preposition - Change of Voice - Change of Speech - Synonyms & Antonyms - One Word Substitution - Using the Same Word as Different Parts of Speech - Odd Man Out							8						
Materials: Instructor Manual, Word Power Made Easy Book													
Unit – 2	Written Communication – Part 2												
Analogies - Sentence Formation - Sentence Completion - Sentence Correction - Idioms & Phrases - Jumbled Sentences, Letter Drafting (Formal Letters) - Reading Comprehension(Level 1) - Contextual Usage -							6						
Materials: Instructor Manual, Word Power Made Easy Book													
Unit – 3	Written Communication – Part 3												
Jumbled Sentences, Letter Drafting (Formal Letters) - Foreign Language Words used in English - - Spelling & Punctuation (Editing)							4						
Materials: Instructor Manual, News Papers													
Unit – 4	Oral Communication – Part 1												
Self Introduction - Situational Dialogues / Role Play (Telephonic Skills) - Oral Presentations- Prepared -'Just A Minute' Sessions (JAM)							6						
Materials: Instructor Manual, News Papers													
Unit – 5	Oral Communication – Part 2												
Describing Objects / Situations / People, Information Transfer - Picture Talk - News Paper and Book Review							6						
Materials: Instructor Manual, News Papers													

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Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

		Total	30			
Evaluation Criteria						
S.No.	Particular	Test Portion	Marks			
1	Evaluation 1 Written Test	50 Questions – 30Questions from Unit 1 & 2, 20 Questions from Unit 5, (External Evaluation)	50			
2	Evaluation 2 Oral Communication 1	Self Introduction, Role Play & Picture Talk from Unit-3 (External Evaluation by English and MBA Dept)	30			
3	Evaluation 3 Oral Communication 2	Book Review & Prepared Speech from Unit-4 (External Evaluation by English and MBA Dept)	20			
Total			100			
Reference Books						
1.	Aggarwal, R.S. "A Modern Approach to Verbal and Non-verbal Reasoning", Revised Edition 2008, Reprint 2009, S.Chand& Co Ltd., New Delhi.					
2.	Word Power Made Easy by Norman Lewis W.R. GOYAL Publications					
Note :						
<ul style="list-style-type: none"> Instructor can cover the syllabus by Class room activities and Assignments(5 Assignments/week) Instructor Manual has Class work questions, Assignment questions and Rough work pages Each Assignment has 20 questions from Unit 1, 2 and Unit 5 and 5 questions from Unit 3 and 4 Evaluation has to be conducted as like Lab Examination. 						

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1						2			3	3			3	2
2						2			3	3			3	2
3						2		2	3	3			3	3
4						2			3	3			3	2
5						2		2	3	3			3	2

K. S. Rangasamy College of Technology – Autonomous R2018									
51 MA 011 - Discrete Mathematics									
Common to CSE, IT									
Semester	Hours/Week			Total hrs	Credit	Maximum Marks			
	L	T	P			C	CA	ES	Total
IV	3	1	0	60	4	40	60	100	
Objective(s)	<ul style="list-style-type: none"> To extend students logical and mathematical maturity and ability to deal with abstraction. To know the challenge of the set theory to computer science and engineering problems. To aware the applications of algebraic structures. To familiarize computational thinking, critical thinking of combinatorics. To understand the concepts of graph theory. 								
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Analyze the notion of mathematical, algorithmic thinking and be able to apply them in problems</p> <p>CO2: Represent characteristics of sets, relation, functions.</p> <p>CO3: Acquire the knowledge of algebraic techniques to analyze basic discrete structures and algorithms</p> <p>CO4: Compute the numbers of possible outcomes of elementary permutations and combinations</p> <p>CO5: Evaluate the knowledge of graphs and related discrete structures of network techniques</p>								

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.

MATHEMATICAL LOGIC

Propositional logic – Propositional equivalences – Predicates and quantifiers – Rules of inference. [9]

SET THEORY

Sets – Set Operations – Relations and Their Properties– Representing Relations– Equivalence relations – Functions. [9]

ALGEBRAIC STRUCTURES

Algebraic systems – Semi groups and monoids - Groups – Subgroups – Homomorphism's –Normal subgroup and cosets – Lagrange's theorem – Definitions and examples of Rings and Fields[9]

COMBINATORICS

Permutations and Combinations - Pigeonhole Principle-Mathematical induction – Recurrence relations– Generating functions. [9]

GRAPH THEORY

Graphs and graph models – Graph terminology and special types of graphs – Matrix representation of graphs and graph isomorphism – Connectivity – Euler and Hamilton paths. [9]

Hands on:

1. Introduction to MATLAB.
2. Generate the truth table for mathematical logic.
3. Various functions for set operations like union, intersection etc.
4. Generate Cayley's representation table for algebraic structures.
5. Compute permutations and combinations functions.
6. Solve the problem about isomorphism of two graphs.

Total Hours: 45 + 15(Tutorial) = 60hours

Text book (s) :

1 T. Veerarajan, "Discrete Mathematics with Graph Theory and combinatorics" Fifth Reprint, Tata McGrawHill Publishing Company Limited.2008.

2 J. P. Tremblay and R Manohar, "Discrete Mathematical Structures with Applications to Computer Science", McGraw-Hill Education Private Limited, New Delhi, 49th reprint 2016

Reference(s):

1 K. H. Rosen, "Discrete Mathematics and its Applications", 7th Edition, Tata McGraw Hill Pub. Co. Ltd., New Delhi, Special Indian Edition, 2011.

2 Bernard Kolman, Robert C. Busby, Sharan Cutler Ross, "Discrete Mathematical Structures", Fourth Indian reprint, Pearson Education Pvt Ltd., New Delhi, 2003.

3 R. P. Grimaldi, "Discrete and Combinatorial Mathematics: An Applied Introduction", 4th Edition, Pearson Education Asia, Delhi, 2007

4 S. Lipschutz and Mark Lipson, "Discrete Mathematics", Schaum's Outlines, Tata McGraw Hill Pub. Co. Ltd., New Delhi, 3rd Edition, 2010.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2	2	2							3	2	3
2	3	3	2	2	2							2	2	2
3	3	3	2	3	2							2	2	3
4	3	3	2	3	2							2	2	2
5	3	3	2	3	3							3	2	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018														
51 IT 001 - Design and Analysis of Algorithms														
Common to CS, IT, AD														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES	Total						
IV	2	0	2	45	3	50	50	100						
Objective(s)	<ul style="list-style-type: none"> To design algorithms in both the science and practice of computing. To choose the appropriate data structure and algorithm design method for a specified application To understand how the choice of data structures and algorithm design methods impacts the performance of programs. To solve problems using algorithm design methods such as the greedy method, divide and conquer, dynamic programming, backtracking and branch and bound. To solve NP-hard and NP-complete problems. 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Classify the problem types and compare orders of growth to represent asymptotic notations.</p> <p>CO2: Apply and inspect recursive and non-recursive algorithms by mathematical notations using sample algorithms.</p> <p>CO3: Apply 'Brute Force' and 'Divide and conquer' design techniques for sorting and searching problems.</p> <p>CO4: Construct analogous algorithms for graph related problems.</p> <p>CO5: Apply 'Backtracking' and 'Branch and bound' techniques to solve NP-hard problems.</p>													
<p>Note: The hours given against each topic are of indicative. The faculty has the freedom to decide the hours required for each topic based on importance and depth of coverage required. The marks allotted for questions in the examinations shall not depend on the number of hours indicated.</p>														
<p>Basic Concepts of Algorithms</p> <p>Introduction - Fundamentals of Algorithmic Problem Solving - Important Problem types -Fundamentals of the analysis of algorithm efficiency - Analysis Framework - Asymptotic Notations and Basic Efficiency Classes - Recurrence relations: Methods for solving recurrence relations.</p> <p>Lab Exercise: Implement a Merge Sort algorithm to sort a given set of elements and determine the time required to sort the elements. Repeat the experiment for different values of n, the number of elements in the list to be sorted. The elements can be read from a file or can be generated using the random number generator.</p>														
<p>Mathematical Analysis of Algorithms</p> <p>Mathematical Analysis of Non-recursive Algorithms and Examples - Mathematical Analysis of Recursive Algorithms - Example: Fibonacci numbers - Empirical Analysis of Algorithms.</p> <p>Lab Exercise: Implementation of Binary search algorithm using Divide & Conquer method.</p>														
<p>Brute Force and Divide & Conquer Techniques</p> <p>Selection Sort and Bubble Sort - Brute-force string matching - Merge sort - Multiplication of Two n-Bit Numbers - Quick Sort - Binary Search - Binary tree Traversal and Related Properties.</p> <p>Lab Exercise: Implementation of Merge Sort algorithm using Divide & Conquer method.</p>														
<p>Algorithm Design Paradigm</p> <p>Decrease and Conquer Technique: Insertion Sort - Depth first Search and Breadth First Search – Transform and Conquer Technique: Presorting - Dynamic Programming: Computing a Binomial Coefficient - Warshall's and Floyd's Algorithm - The Knapsack Problem and Memory Functions - Optimal Binary Search trees – Greedy Technique: Huffman trees.</p> <p>Lab Exercise: Implement 0/1 Knapsack problem using Dynamic Programming.</p>														
<p>NP Hard and NP-Complete Problems</p> <p>P and NP problems - NP complete problems - Backtracking: N-Queen's Problem - Hamiltonian Circuit Problem Branch and Bound Techniques: Traveling salesman problem.</p> <p>Lab Exercise: Implement N Queen's problem using Back Tracking.</p>														
Total Hours 45														
Text book(s):														

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

1.	AnanyLevitin, "Introduction to the Design and Analysis of Algorithm", 3 rd Edition, Tenth Impression, Pearson Education Asia, 2017.
2.	T.H. Cormen, C.E. Leiserson, R.L. Rivest and C. Stein, "Introduction to Algorithms", 3 rd Edition, PHI Pvt. Ltd., 2012.
Reference(s):	
1.	Sara Baase and Allen Van Gelder, "Computer Algorithms - Introduction to Design and Analysis", Pearson Education Asia, 2010.
2.	A.V.Aho, J.E. Hopcroft and J.D.Ullman, "The Design and Analysis of Computer Algorithms", Pearson Education Asia, 2003.
3.	Ellis Horowitz, SartajSahni and SanguthevarRajasekaran, "Computer Algorithms/ C++", 2 nd Edition, Universities Press, 2007.
4.	Anany Levitin, "Introduction to the Design & Analysis of Algorithms", 2 nd Edition, Pearson Education, 2011.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3		3								2	3	2
2	3	3		3								2	3	2
3	3	3	3	2	3							2	3	2
4	3	3	3	2								2	3	2
5	3	3	3	2	3							2	3	2

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018															
50 CS 401 – Java Programming															
CS															
Semester	Hours / Week			Total Hrs	Credit	Maximum Marks									
	L	T	P	45	C	CA	ES	Total							
IV	3	0	0		3	40	60	100							
Objective(s)	<ul style="list-style-type: none"> To cram the fundamental element of the Java language To understand the concept of Collections, Streams, Packages and Exception handling, To apply the knowledge of threads and to access remote data To learn about regular expression and streams To enhance the knowledge in server side programming and JavaFX 														
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Express the concept of classes, objects and communicate classes over objects using methods</p> <p>CO2: Prompt the collection classes and observe predefined and user defined Exception handling</p> <p>CO3: Express the concept of thread execution with thread priority and to perform remote data access</p> <p>CO4: Practice the Regex and observe the streams concepts</p> <p>CO5: Design the concept server side programming also enrich the web concepts using JavaFX</p>														
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.															
JAVA FUNDAMENTALS															
Fundamentals of OOPs – Java Features – Constants – Variables – Data types - Operators – Arrays – Strings – control statements – Class – object – methods [8]															
COLLECTIONS and EXCEPTION HANDLING															
Collections: Set, List, Vector and Map. Interfaces – Packages – Exception Handling. [11]															
MULTI THREADING AND JAVA NETWORKING															
Multi threading - Java Thread model – Main thread – creating thread – creating multiple thread – Thread priority – methods – synchronization – IPC, RMI – Basics – RMI Layer – Stub, Skeleton - RMI Implementation. [8]															
REGEX and STREAMS															
Regular Expression: Matcher Class, Pattern class and Pattern Syntax Exception class, Regex Character Classes and Quantifiers, Metacharacters. Streams: Generating streams, forEach, map, filter, limit, sorted, parallel processing and collectors. [9]															
SERVLET and JavaFX															
Server Side Programming; Servlet Architecture – Servlet Life cycle - Servlet Get and Post Method – Executing servlet. JavaFX: Architecture, 2D &3D Shapes, Animations, Colors, Text, UI Controls [9]															
Total Hours : 45															
Text book(s):															
1. Herbert Schildt, "the Java 2: Complete Reference", Fifth edition, TMH, 2002.															
2. M. Heckler, "JavaFX 8: Introduction by Example", Second Edition, Apress.															
Reference(s) :															
1.	https://www.tutorialspoint.com ,														
2.	https://www.javatpoint.com ,														
3.	https://beginnersbook.com														
4.	https://www.journaldev.com ,														

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3		3				3	3	2	3	2	
2	3	3	3		3	2		2	3	3	2	3	3	2
3	2	3	3		3			2	3	3	2	3	3	2
4	3	3	3	2	3	2			3	3	2	3	3	2
5	2	3	3	2	3	2			3	3	2	3	3	

K. S. Rangasamy College of Technology – Autonomous R2018																												
50 CS 402 - Operating Systems																												
CS																												
Semester	Hours / Week			Total hrs	Credit		Maximum Marks																					
	L	T	P		C	CA	ES	Total																				
IV	3	0	0	45	3	40	60	100																				
Objective(s)	<ul style="list-style-type: none"> This course provides the comprehensive knowledge on components of operating system with its working principles This course provides an ample way to identify and solve the issues related to operating system components To implement page replacement and disk scheduling algorithm To recognize various implementation of file systems To understand the storage management techniques 																											
Course Outcomes	<p>At the end of the course student will able to</p> <p>CO1: Recognize the basics of system software, operating systems and its structures CO2: Analyze the process scheduling and synchronization problem CO3: Examine the deadlocks and memory management CO4: Comprehend the file concepts and directory structure CO5: Recognize the concepts of allocation methods and disk scheduling.</p>																											
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.																												
Introduction to Operating Systems Introduction to system software: Assemblers-Loaders-Linkers-Compilers, Definition of Operating systems-Computer-system organization- Computer-system Architecture- Operating system structure- Operating system operations. System Structures: Operating system services-User and Operating-system Interface-System calls-Types of system calls-System programs [9]																												
Process Management Process of OS: Process concept-Process scheduling-Operations on processes- Interprocess communication-Examples of IPC systems, Multithreaded programming: Overview-Multicore programming-Multithreading models-Threading issues, Process scheduling-Basic concepts-Scheduling criteria-Scheduling Algorithms, Synchronization: The critical section problem-Peterson's solution-Synchronization hardware- Mutex locks-Semaphores-Classic problems of synchronization-Monitors [10]																												
Deadlocks and Memory Management Deadlocks: System model-Deadlock characterization-Methods for handling deadlocks-Deadlock prevention-Deadlock avoidance-Deadlock detection-Recovery from deadlock, Memory Management strategies:-Swapping-Contiguous memory allocation-Segmentation-Paging-Structure of the Page table, Virtual Memory Management: Background-Demand paging-Copy-on-write-Page replacement-Allocation of frames-Thrashing [10]																												
Storage Management File systems:File concept-Access methods-Directory and Disk structure-File-system mounting-File sharing-Protection [8] File Management																												

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

Implementing file systems: File-system structure- File-system implementation-Directory implementation-Allocation methods-Free-space management.

Mass storage structure: Overview of mass-storage structure-Disk structure- Disk attachment-Disk scheduling-Disk management-Swap-space management [8]

Total Hours : 45

Text book(s):

1 Abraham Silberschatz,Peter B Galvin,Gerg Gagne,"Operating System Concepts", Wiley India Pvt.Ltd.,2015,Ninth edition

2. William Stallings, "Operating System: Internals and Design Principles", Prentice Hall of India, 6th Edition, 2009.

Reference(s):

1. Leland L.Beck, "System Software-A Introduction to System Programming", 3rd Edition, Pearson Education, Sixth Impression 2009.

2. Harvey M. Deitel, Paul J.Deitel and David R. Choffnes, "Operating Sytems", Prentice Hall of India, 3rd Edition, 2003.

3. W Richard Stevens, Stephen A Rago, "Advanced Programming in the UNIX Environment"; 3/E, Addison Wesley Professional, 2013.

4. A Tanenbaum,A Woodhull: "Operating Systems - Design and Implementation", 3/E, PHI EEE, 2006.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	2									3	3	
2	3	3	3	3			2			2		2	3	2
3	3	3	3	3			2			2		2	3	
4	3	2	3									2	3	
5	3	3	3	3			2					2	3	2

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018

50 CS 403 - Computer Architecture

CS

Semester	Hours / Week			Total hrs	Credit	Maximum Marks		
	L	T	P		C	CA	ES	Total
IV	3	0	0	45	3	40	60	100
Objective(s)	<ul style="list-style-type: none"> • To gain the knowledge about basic structure ,Instructions and functional units of a digital computer • Discuss in detail the operation of the arithmetic unit including the algorithms and implementation of data manipulation. • To study in detail the different types of control and the concept of pipelining and study the hierarchical memory system, cache memory • Study the different ways of communicating with I/O devices and standard I/O interfaces • To understand the instruction and thread level parallelism concepts and multicore processors. 							
Course Outcomes	<p>At the end of the course student will able to</p> <p>CO1: Describe the basic structure of computer, Instruction sequencing and Addressing modes.</p> <p>CO2: Express the basic design of Addition and subtraction for fixed point numbers, multiplication and division of fixed numbers and basics of floating point numbers</p> <p>CO3: Discuss the concept of Instruction execution, generation of control signals, pipelining and hazards.</p> <p>CO4: Summarize the concept of Cache memory and its performance, interrupts, buses, Direct Memory Access and Standard I/O Interfaces.</p> <p>CO5: Gain Knowledge about Parallelism concepts, compiler techniques, multiprocessor architecture and case studies on Intel's processors.</p>							

Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.

Basic Structure of Computers

Functional units - Basic operational concepts - Bus structures - Software performance – Memory locations and addresses – Memory operations – Instruction and instruction sequencing – Addressing modes – Assembly language – Basic I/O operations – Stacks and queues. [9]

Arithmetic Unit

Addition and subtraction of signed numbers – Design of fast adders – Multiplication of positive numbers - Signed operand multiplication and fast multiplication – Integer division – Floating point numbers and operations. [9]

Basic Processing Unit

Fundamental concepts – Execution of a complete instruction – Multiple bus organization – Hardwired control – Micro programmed control - Pipelining – Basic concepts – Data hazards – Instruction hazards – Influence on Instruction sets – Data path and control consideration – Superscalar operation. [9]

Memory and I/O Systems

Speed,Size,Cost– Cache memories – Performance considerations – Accessing I/O Devices – Interrupts – Direct Memory Access – Buses– Interface Circuits– PCI,USB. [8]

Parallelism and Multiprocessors

Instruction Level Parallelism: ILP concepts – Pipelining overview - Compiler Techniques for Exposing ILP – Dynamic Branch Prediction – Dynamic Scheduling -Hardware Based Speculation – Static scheduling - Thread

Level Parallelism: Symmetric and Distributed Shared Memory Architectures –Case studies: Intel core i7, Atom Processors [10]

Total Hours : 45

Text book(s):

1	Carl Hamacher, ZvonkoVranesic and SafwatZaky, 6th Edition "Computer Organization", McGraw-Hill, 2012.
2.	David A.Patterson and John L.Hennessy, "Computer Organization and Design: The hardware / software interface", 5th Edition, Morgan Kaufmann, 2014.

Reference(s):

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023


BoS Chairman

1.	William Stallings, "Computer Organization and Architecture – Designing for Performance", 9th Edition, Pearson Education, 2012.
2.	John P.Hayes, "Computer Architecture and Organization", 3rd Edition, McGraw Hill, 2012.
3.	http://www.ni.com/white-paper/11266/en/#toc1
4.	https://techreport.com/review/15818/intel-core-i7-processors https://www.intel.in/content/www/in/en/products/processors/atom.html

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	2							2		2		2
2	3	3	2		2					2		2		2
3	3	3	2		2		2			2		2		2
4	2	2	2							2		2		2
5	3	2	2				2			2		2		2

K.S.Rangasamy College of Technology – Autonomous R2018																												
50 MY 014 – Start-ups and Entrepreneurship																												
Common to all Branches																												
Semester	Hours / Week			Total hrs	Credit	Maximum Marks			C	CA	ES	Total																
	L	T	P																									
IV	2	0	0	30	-	100	-	100																				
Objective(s)	<ul style="list-style-type: none"> To provides practical proven tools for transforming an idea into a product or service that creates value for others. To build a winning strategy, how to shape a unique value proposition, prepare a business plan To impart practical knowledge on business opportunities To inculcate the habit of becoming entrepreneur To know the financing, growth and new venture & its problems 																											
Course Outcomes	<p>At the end of the course, the student will be able to</p> <p>CO1: Transform ideas into real products, services and processes, by validating the idea, testing it, and turning it into a growing, profitable and sustainable business.</p> <p>CO2: Identify the major steps and requirements in order to estimate the potential of an innovative idea as the basis of an innovative project.</p> <p>CO3: Reach creative solutions via an iteration of a virtually endless stream of world-changing ideas and strategies, integrating feedback, and learning from failures along the way.</p> <p>CO4: Apply the 10 entrepreneurial tools in creating a business plan for a new innovative venture.</p> <p>CO5: Apply methods and strategies learned from interviews with startup entrepreneurs and innovators.</p>																											
Note: The hours given against each topic are of indicative. The faculty has the freedom to decide the hours required for each topic based on importance and depth of coverage required. The marks allotted for questions in the examinations shall not depend on the number of hours indicated.																												
Introduction to Entrepreneurship & Entrepreneur Meaning and concept of Entrepreneurship, the history of Entrepreneurship development, Myths of Entrepreneurship, role of Entrepreneurship in Economic Development, Agencies in Entrepreneurship Management and Future of Entrepreneurship. [6]																												
The Entrepreneur: Meaning, the skills required to be an entrepreneur, the entrepreneurial decision process, Role models, Mentors and Support system.																												
Business Opportunity Identification and Preparing a Business Plan Business ideas, methods of generating ideas, and opportunity recognition, Idea Generation Process, Feasibility study, preparing a Business Plan: Meaning and significance of a business plan, components of a business plan. [6]																												

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Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

Innovations

Innovation and Creativity - Introduction, Innovation in Current Environment, Types of Innovation, School of Innovation, Analysing the Current Business Scenario, Challenges of Innovation, Steps of Innovation Management, Experimentation in Innovation Management, Participation for Innovation, Co-creation for Innovation, Proto typing to Incubation. Blue Ocean Strategy-I, Blue Ocean Strategy-II. Marketing of Innovation, Technology Innovation Process [6]

Financing & Launching the New Venture

Importance of new venture financing, types of ownership, venture capital, types of debt securities, determining ideal debt-equity mix, and financial institutions and banks. [6]

Launching the New Venture: Choosing the legal form of new venture, protection of intellectual property, and formation of the new venture

Managing Growth & Rewards in New Venture

Characteristics of high growth new ventures, strategies for growth, and building the new ventures.

Managing Rewards: Exit strategies for Entrepreneurs, Mergers and Acquisition, Succession and exit strategy, managing failures – bankruptcy [6]

		Total Hours	30
Text book(s):			
1.	Stephen Key, "One Simple Idea for Startups and Entrepreneurs: Live Your Dreams and Create Your Own Profitable Company" 1 st Edition, Tata McGrawhill Company, New Delhi, 2013.		
2.	C. Charles Bamford and Garry Bruton, "ENTREPRENEURSHIP: The Art, Science, and Process for Success", 2 nd Edition, Tata McGrawhill Company, New Delhi, 2016.		
Reference(s) :			
1	Philip Auerswald, "The Coming Prosperity: How Entrepreneurs Are Transforming the Global Economy", Oxford University Press, 2012.		
2	Janet Kiholm Smith; Richard L. Smith; Richard T. Bliss, "Entrepreneurial Finance: Strategy, Valuation, and Deal Structure, Stanford Economics and Finance", 2011		
3	Edward D. Hess, "Growing an Entrepreneurial Business: Concepts and Cases", Stanford Business Books, 2011		
4	Howard Love, "The Start-Up J Curve: The Six Steps to Entrepreneurial Success", Book Group Press, 2011		

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	3	1	3	1	2	1		2	2		
2	2	3	3	2	2		2	2	2		2	2		
3	3	2	3	1	2				1	3	1	3		
4	3	3	3	3	3	2	2	1		1	3	3		
5	3	2	3	3	3			2			3	2		

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018														
50 GE 001 – National Cadet Corps (Air Wing)														
Common to all Branches														
Semester	Hours / Week			Total Hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
IV	2	0	2	45	3	40	60							
Objective(s)	<ul style="list-style-type: none"> • Develop character , camaraderie, • Inculcate discipline, secular outlook • Enrich the spirit of adventure, sportsman spirit • Ideals of selfless service amongst cadets by working in teams • Improve qualities such as self-discipline, self-confidence, self-reliance and dignity of labour in the cadets. 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Display sense of patriotism, secular values and shall be transformed into motivated youth who will carry out nation building through national unity and social cohesion.</p> <p>CO2: Demonstrate the sense of discipline with smartness and have basic knowledge of weapons and their use and handling</p> <p>CO3: Illustrate various forces and moments acting on aircraft</p> <p>CO4: Outline the concepts of aircraft engine and rocket propulsion</p> <p>CO5: Design, build and fly chuck gliders/model airplanes and display static models</p>													
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>														
<p>NCC Organization & National Integration [9]</p> <p>NCC Organization – History of NCC- NCC Organization- NCC Training- NCC Uniform – Promotion of NCC cadets – Aim and advantages of NCC Training- NCC badges of Rank- Honors' and Awards – Incentives for NCC cadets by central and state govt. History and Organization of IAF-Indo-Pak War-1971-Operation Safed Sagar. National Integration- Unity in diversity- contribution of youth in nation building- national integration council- Images and Slogans on National Integration.</p>														
<p>Drill&Weapon Training [9]</p> <p>Drill- Words of commands- position and commands- sizing and forming- saluting- marching- turning on the march and wheeling- saluting on the march- side pace, pace forward and to the rear- marking time- Drill with arms- ceremonial drill- guard mounting.(WITH DEMONSTRATION). Main Parts of a Rifle- Characteristics of .22 rifle- loading and unloading – position and holding- safety precautions – range procedure- MPI and Elevation- Group and Snap shooting- Long/Short range firing (WITH PRACTICE SESSION)</p>														
<p>Principles of Flight [9]</p> <p>Laws of motion-Forces acting on aircraft–Bernoulli's theorem-Stalling-Primary control surfaces – secondary control surfaces-Aircraft recognition.</p>														
<p>Aero Engines [9]</p> <p>Introduction of Aero engine-Types of engine-piston engine-jet engines-Turboprop engines-Basic Flight Instruments-Modern trends.</p>														
<p>Aero Modeling [9]</p> <p>History of aero modeling-Materials used in Aero-modeling-Types of Aero-models – Static Models-Gliders-Control line models-Radio Control Models-Building and Flying of Aero-models.</p>														
Total Hours: 45														
Text Book(s):														
1.	"National Cadet Corps- A Concise handbook of NCC Cadets" by Ramesh Publishing House, New Delhi,2014.													
2.	"NCC OTA Precise" by DGNCC, New Delhi,2014													
Reference(s)														
1.	"Cadets Handbook – Common Subjects SD/SW" by DG NCC, New Delhi,2019													
2.	"Cadets Handbook – Specialised Subjects SD/SW" by DG NCC, New Delhi,2017													

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Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1						3	3	3	3	3		3		
2						3					3	2		
3	3	2	1	1										
4	3	2	1	1										
5	3	2	1	1										

K.S.Rangasamy College of Technology – Autonomous R2018																												
50 GE 002 – National Cadet Corps (Army Wing)																												
Common to all Branches																												
Semester	Hours / Week					Total Hrs	Credit		Maximum Marks																			
	L	T	P				C	CA	ES	Total																		
IV	2	0	2			45	3	40	60	100																		
Objective(s)	<ul style="list-style-type: none"> • Develop character , camaraderie, • Inculcate discipline, secular outlook • Enrich the spirit of adventure, sportsman spirit • Ideals of selfless service amongst cadets by working in teams • Improve qualities such as self-discipline, self-confidence, self-reliance and dignity of labour in the cadets. 																											
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Display sense of patriotism, secular values and shall be transformed into motivated youth who will carry out nation building through national unity and social cohesion.</p> <p>CO2: Demonstrate Health Exercises, the sense of discipline, improve bearing, smartness, turnout, develop the quality of immediate and implicit obedience of orders.</p> <p>CO3: Basic knowledge of weapons and their use and handling.</p> <p>CO4: Aware about social evils and shall inculcate sense of whistle blowing against such evils and ways to eradicate such evils</p> <p>CO5: Acquaint, expose & provide knowledge about Army/Navy/ Air force and to acquire information about expansion of Armed Forces, service subjects and important battles</p>																											
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.																												
NCC Organization & National Integration [9] <p>NCC Organization – History of NCC- NCC Organization- NCC Training- NCC Uniform – Promotion of NCC cadets – Aim and advantages of NCC Training- NCC badges of Rank- Honors' and Awards – Incentives for NCC cadets by central and state govt.</p> <p>National Integration - Unity in diversity- contribution of youth in nation building- national integration council- Images and Slogans on National Integration.</p>																												
Basic Physical Training & Drill [9] <p>Basic physical Training – various exercises for fitness (with Demonstration)-Food – Hygiene and Cleanliness.</p> <p>Drill- Words of commands- position and commands- sizing and forming- saluting- marching- turning on the march and wheeling- saluting on the march- side pace, pace forward and to the rear- marking time- Drill with arms- ceremonial drill- guard mounting.(WITH DEMONSTRATION)</p>																												
Weapon Training [9] <p>Main Parts of a Rifle- Characteristics of .303 rifle- Characteristics of .22 rifle- loading and unloading – position and holding- safety precautions – range procedure- MPI and Elevation- Group and Snap shooting- Long/Short</p>																												

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BoS Chairman

range firing(WITH PRACTICE SESSION) - Characteristics of 5.56mm rifle- Characteristics of 7.62mm SLR-LMG- carbine machine gun – pistol.

Social Awareness and Community Development

[9]

Aims of Social service-Various Means and ways of social services- family planning – HIV and AIDS- Cancer its causes and preventive measures- NGO and their activities- Drug trafficking- Rural development programmes - MGNREGA-SGSY-JGSY-NSAP-PMGSY-Terrorism and counter terrorism- Corruption – female foeticide -dowry –child abuse-RTI Act- RTE Act- Protection of children from sexual offences act- civic sense and responsibility

Specialized Subject (ARMY)

[9]

Basic structure of Armed Forces- Military History – War heroes- battles of Indo-Pak war- Param Vir Chakra- Career in the Defence forces- Service tests and interviews.

Total Hours: 45

Text Book(s):

1. National Cadet Corps- A Concise handbook of NCC Cadets by Ramesh Publishing House, New Delhi, 2014
2. Cadets Handbook- Specialized Subjects SD/SW published by DG NCC, New Delhi, 2014

Reference(s)

1. "Cadets Handbook – Common Subjects SD/SW" by DG NCC, New Delhi, 2019
2. "Cadets Handbook – Specialised Subjects SD/SW" by DG NCC, New Delhi, 2017

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1						1		3						
2								2						
3						1		3						
4								2						
5								3						

K. S. Rangasamy College of Technology – Autonomous R2018									
50 CS 4P1 - Java Programming Laboratory									
CS									
Semester	Hours / Week			Total hrs	Credit	Maximum Marks			
	L	T	P			C	CA	ES	Total
IV	0	0	4	60	2	60	40	100	
Objective(s)	<ul style="list-style-type: none"> To enable the students to apply and solve the logical program To apply the knowledge of library functions in java programming To apply multithreading concepts in Java To design server side programming To design various level of graphics using JavaFX 								
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Demonstrate different operations using string and string buffer</p> <p>CO2: Implement the various classes and interfaces of Collections, packages and exception handling</p> <p>CO3: Demonstrate Inter Process Communication using threads and remote access using RMI</p> <p>CO4: Practice to solve the various scenario using regex and streams</p> <p>CO5: Perform server side programming using servlet and to perform javaFX</p>								

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1. Implementation of different operations using string and string buffer
2. Demonstrate various classes and interfaces of Collections
3. Implementation of different applications using packages and to check abnormal conditions using exception handling.
4. Implementation of multi-tasking concepts using threads
5. Implementation of accessing remote data using RMI.
6. Implementation of innumerable tasks using regex and streams
7. Implementation of server programming using servlets.
8. Demonstrate the graphics applications using JavaFX

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3		3				3	3	2	3	2	
2	3	3	3		3	2		2	3	3	2	3	3	
3	2	3	3		3			2	3	3	2	3	3	
4	3	3	3	2	3	2			3	3	2	3	3	2
5	2	3	3	2	3				3	3	2	3	3	2

Passed in BoS Meeting held on 02/12/2023
 Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018										
50 CS 4P2 - Operating Systems Laboratory										
CS										
Semester	Hours / Week			Total hrs	Credit	Maximum Marks				
	L	T	P			C	CA	ES	Total	
IV	0	0	4	60	2	40	60	60	100	
Objective(s)	<ul style="list-style-type: none"> To identify and solve the issues related to Operating System Components. To learn different programming language in Linux editor environment To implement different operating system algorithm To implement the performance of different algorithms like CPU scheduling To implement the performance of different algorithms like page replacement, deadlock avoidance and detection 									
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Learn the basics of Operating system installation and shell scripts and analyze the System calls for Process and inter process communications</p> <p>CO2: Examine the Steps in process operation and examine the criteria involved in CPU scheduling algorithms.</p> <p>CO3: Analyzing the different deadlock avoidance mechanism and implement Classic problem of Synchronization using semaphores</p> <p>CO4: Classifying the Storage Management and outline the page replacement algorithms</p> <p>CO5: comprehend the File concept and its allocations and understand the factors in disk scheduling algorithms</p>									
	<ol style="list-style-type: none"> 1. Installation of Operating system and implementation of Basic Shell Programming Concepts like Loops, Functions, Patterns, Substitutions. 2. Familiarization with System calls for Process and inter process communications. 3. Implement the operation on process. 4. Implement and analyze the scheduling criteria's of CPU Scheduling Algorithms. 5. Implement Deadlock avoidance mechanism from deadlock in a real time environment using C. 6. Implement Classic problem of Synchronization using semaphores. 7. Implement Contiguous Memory Allocation. 8. Implement Page replacement algorithm. 9. Implement various file allocation Methods. 10. Implement Disk Scheduling to find the seek time of accessing the required information using different Scheduling algorithm. 									

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	2						2				3	3
2	3	3	3	3			2		2	2			2	3
3	3	3	3	3			2		2	2			2	3
4	3	2	3										2	3
5	3	3	3	3			2						2	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R 2018							
50 TP 0P2 Career Competency Development II							
Common to all Branches							
Semester	Hours/Week			Credit	Maximum Marks		
	L	T	P	C	CA	ES	Total
IV	0	0	2	0	100	00	100
Course Objectives	<ul style="list-style-type: none"> To help the learners to paraphrase the reading passages, to draft continuous writing and review texts in the academic and professional contexts To help the learners to acquire the phonetic skills of the language and express themselves precisely for effective professional presentations To help the learners to enrich their verbal reasoning and ability to match the employability requirements of the corporates To help the learners to comprehend the preliminary level of aptitude skills required to attend placement and competitive online exams To help the learners to comprehend the Pre - Intermediate level of aptitude skills required to attend placement and competitive online exams 						
Course Outcomes	<p>At the end of the course, the student will be able to</p> <p>CO1: Interpret and infer the meaning in the reading passages, organize continuous writing and review texts both academically and professionally.</p> <p>CO2: Adapt to and demonstrate the phonetic skills accurately for effective presentations professionally.</p> <p>CO3: Interpret the various concepts of verbal reasoning and relate for the concepts to the requirements of the competitive exams and employability</p> <p>CO4: Infer the concepts of preliminary level of aptitude skills pertaining to competitive exams and company recruitments.</p> <p>CO5: Infer the concepts of pre-intermediate level of aptitude skills pertaining to competitive exams and company recruitments.</p>						
Unit – 1	Written Communication – Part 3						Hrs
	Reading Comprehension Level 2 (Paraphrasing Poems) - Letter Drafting - Email Writing - Paragraph Writing - Newspaper and Book Review Writing - Skimming and Scanning - Interpretation of Pictorial Representations.						6
	Practices: Sentence Completion - Sentence Correction - Jumbled Sentences - Synonyms & Antonyms - Using the Same Word as Different Parts of Speech - Editing Materials: Instructor Manual, Word power Made Easy Book, News Papers						
Unit – 2	Oral Communication – Part 3						4
	Self-Introduction - Miming (Body Language) - Introduction to the Sounds of English - Vowels, Diphthongs & Consonants, Introduction to Stress and Intonation - Extempore - News Paper and Book Review - Technical Paper Presentation. Material: Instructor Manual, News Papers						
Unit – 3	Verbal Reasoning – Part 1						8
	Analogies - Alphabet Test - Theme Detection - Family Tree - Blood Relations (Identifying relationships among group of people) - Coding & Decoding - Situation Reaction Test - Statement & Conclusions Material: Instructor Manual, Verbal Reasoning by R.S.Agarwal						
Unit – 4	Quantitative Aptitude – Part 1						6
	Problem on Ages - Percentages - Profit and Loss - Simple & Compound Interest - Averages - Ratio, Proportion Material: Instructor Manual, Aptitude Book						
Unit – 5	Quantitative Aptitude – Part 2						6
	Speed, Time & Work and Distance - Pipes and Cisterns - Mixtures and Allegations - Races - Problem on Trains - Boats and Streams Practices : Puzzles, Sudoku, Series Completion, Problem on Numbers Material: Instructor Manual, Aptitude Book						
							Total
							30

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

Evaluation Criteria														
S.No.	Particular							Test Portion						Marks
1	Evaluation 1 - Written Test							15 Questions Each from Unit 1, 3, 4 & 5(External Evaluation)						50
2	Evaluation 2 - Oral Communication							Extempore & Miming – Unit 2 (External Evaluation by English, MBA Dept.)						30
3	Evaluation 3 - Technical Paper Presentation							Internal Evaluation by the Dept.						20
Total														100

Reference Books

- 1. Aggarwal, R.S. "A Modern Approach to Verbal and Non-verbal Reasoning", Revised Edition 2008, Reprint 2009, S.Chand & Co Ltd., New Delhi.
- 2. Abhijit Guha, "Quantitative Aptitude", TMH, 3rd edition
- 3. Objective Instant Arithmetic by M.B. Lal&GoswamiUpkar Publications.
- 4. Word Power Made Easy by Norman Lewis W.R. GOYAL Publications

Note :

- Instructor can cover the syllabus by Class room activities and Assignments (5 Assignments/week)
- Instructor Manual has Class work questions, Assignment questions and Rough work pages
- Each Assignment has 20 questions from Unit 1, 3, 4 and Unit 5 and 5 questions from Unit 2.
- Evaluation has to be conducted as like Lab Examination.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1									3	3		3	3	2
2									2	3		3	2	
3									3	3		3	2	2
4	3	2	2	2			1		3	3		3		2
5	3	2	2	2			1		3	3		3	3	

K.S.Rangasamy College of Technology – Autonomous R2018														
50 CS 501 - Computer Networks														
CS														
Semester	Hours / Week			Total hrs	Credit		Maximum Marks							
	L	T	P		C	CA	ES	Total						
V	3	0	0	45	3	40	60	100						
Objective(s)	<ul style="list-style-type: none"> • To understand the computer networking basics and concepts of data communications, functions of different layers, IEEE • To Know the standards employed in computer networking • To make the students to get familiarized with different protocols and network components. • To develop an understanding of different components of computer networks, various protocols, modern technologies and their applications. • To understand the application layer and its applications 													
Course Outcomes	<p>At the end of the course student will able to</p> <p>CO1:Know the concept of components, categories and ISO/OSI model of networks CO2: Describe the Concept of various error detection techniques and Flow, Error control. CO3: Compare the concept of Circuit switching and Packet switching. CO4: Gain the knowledge of Congestion control and QoS Techniques. CO5: Identify the Purpose of Domain Name Space, Email and FTP.</p>													

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



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Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.

Data Communications

Networks – Components and Categories –Line Configuration – Topologies –Protocols and Standards – ISO / OSI model – Transmission Media – Coaxial Cable – Fiber Optics –Interfaces(RS232 Standard) and Modems [9]

Data Link Layer

Error – detection and correction – Parity – LRC – CRC – Hamming code – Flow Control and Error control –Stop and wait – go back-N ARQ – selective repeat ARQ- sliding window – HDLC. - LAN - Ethernet IEEE 802.3 – Connecting devices-Repeaters-Hubs-Bridges [9]

Network Layer

Internetworks – Circuit Switching – Packet Switching– IP addressing methods – Sub netting –Super netting– Routers- Routing Algorithms – Distance Vector Routing – Link State Routing- ICMP / Frame format, Query Messages. [9]

Transport Layer

Duties of transport layer – Multiplexing – Demultiplexing – Sockets – User Datagram Protocol (UDP) – Transmission Control Protocol (TCP) – Congestion Control – Quality of services (QOS)-Techniques [9]

Application Layer

Domain Name Space (DNS) – Email (SMTP)-File Transfer protocol (FTP) – HTTP – HTTPS-World Wide Web.

Case Study: Structural Health Monitoring, Traffic Control, Health Care, Pipeline Monitoring, Precision Agriculture. [9]

Total Hours : 45

Text book(s):

- | | |
|---|---|
| 1 | Behrouz A. Forouzan, "Data communication and Networking Update ", Tata McGraw-Hill, Third Edition , 2006. |
| 2 | Sudakshina Kundu, "Fundamentals of Computer Networks", PHI, Second Edition. |

Reference(s):

- | | |
|---|---|
| 1 | James F. Kurose and Keith W. Ross, "Computer Networking: A Top-Down Approach Featuring the Internet", Pearson Education, 2003 |
| 2 | Larry L.Peterson and Peter S. Davie, "Computer Networks", Harcourt Asia Pvt. Ltd., Second Edition. |
| 3 | Andrew S. Tanenbaum, "Computer Networks", PHI, Fourth Edition, 2003. |
| 4 | William Stallings, "Data and Computer Communication", Sixth Edition, Pearson Education, 2000 |

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	2									2		
2	3	3	3	2								2	3	2
3	3	3	3	2	3			3	3	3		2	3	2
4	3	3	3		2		2					2		2
5	3	2	3		2			2	2	2		2	2	

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018														
50 CS 502 - Database Management Systems														
Semester	Hours / Week			Total hrs	Credit	CS								
	L	T	P			C	CA							
	3	0	0	45	3	40	ES							
V	100	60					Total							
Objective(s)	<ul style="list-style-type: none"> To familiarize the students with various data models and query language. Gain knowledge on data storage and indexing concepts. To expose the fundamentals of transaction processing and recovery concepts. To make the students aware of the various current trends in database system. To know the current trends of various databases 													
Course Outcomes	<p>At the end of the course student will able to</p> <p>CO1: Express the knowledge of data base systems and analyze the various data models</p> <p>CO2: Employ the concept of Data Definition Language and Data Manipulation Language and apply the various Normal Forms in database design</p> <p>CO3: Express the knowledge of secondary storage device andthe concepts of hashing, B Tree,B+ Tree in indexing to retrieve the data</p> <p>CO4: Apply the various concurrency control techniques in database transactions and recovery techniques</p> <p>CO5: Classify the recent databases such and Express the knowledge of data warehousing and data mining</p>													
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>														
<p>Introduction and Conceptual Modeling</p> <p>Introduction Database systems – DBMS Applications – Purpose of DBMS – Views of Data - Database System Architecture –Data Storage and Querying – DB Users and Administrators - Data Models – ER model – Relational Model – Relational Algebra and Calculus. [9]</p>														
<p>Relational Model</p> <p>Introduction to SQL – Intermediate SQL – Advanced SQL– Triggers – Functions and Procedures –Embedded SQL - Normalization for Relational Databases (up to 5NF). [9]</p>														
<p>Data Storage and Indexing Concepts</p> <p>Record storage and Primary file organization –RAID – Operations on Files- Heap File- Sorted Files- Hashing Techniques – Index Structure for files –Different types of Indexes- B-Tree - B+Tree. [9]</p>														
<p>Transaction Management Transaction – Transaction Concepts- Transaction Model- Desirable properties of Transaction- Schedule and Recoverability- Serializability – Concurrency Control – Types of Locks- Two Phase locking- Time stamp based concurrency control – Recovery Techniques – Concepts- Immediate Update- Deferred Update. [9]</p>														
<p>Current Trends Object Oriented Databases –Distributed databases- Homogenous and Heterogeneous- Distributed data Storage –Distributed Transaction – Commit Protocols - Data Mining– Data Mining Applications – Data Warehousing. [9]</p>														
Total Hours : 45														
<p>Text book(s):</p>														
1	Abraham Silberschatz, Henry F. Korth and S. Sudarshan - "Database System Concepts", sixth Edition, McGraw-Hill, 2011.													
2	RamezElmasri and Shamkant B. Navathe, "Fundamental Database Systems", Fifth Edition, Pearson Education, 2009.													
<p>Reference(s):</p>														
1.	Raghu Ramakrishnan, "Database Management System", Tata McGraw-Hill Publishing Company, 2003.													
2.	Hector Garcia-Molina, Jeffrey D.Ullman and Jennifer Widom- "Database System Implementation"- Pearson Education- 2003.													
3.	Peter Rob and Corlos Coronel- "Database System, Design, Implementation and Management", Thompson Learning Course Technology- Fifth edition, 2003.													
4.	Rajiv Chopra, " Database Management System a Practical Approach ", S.Chand & co													

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Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2		2	2	2		3			2		2
2	3	3	2		2	2	2		3			2	3	3
3	3	3	2		2								2	3
4	3	3	2		2	2	2		3					3
5	3	3	2		2	2	2							3

K.S.Rangasamy College of Technology – Autonomous R2018																		
50 CS 503 - Formal Language and Automata Theory																		
CS																		
Semester	Hours / Week			Total Hrs	Credit		Maximum Marks											
	L	T	P		C	CA	ES	Total										
V	3	1	0	60	4	40	60	100										
Objective(s)	<ul style="list-style-type: none"> To understand the types of finite automata and the relationship between finite automata. To understand regular expressions, push down automata and context free grammar To understand the properties of context free language To learn the programming techniques of Turing machine and undecidable problems. To learn the concepts of Undecidability and interactable Problems. 																	
Course Outcomes	<p>At the end of the course student will able to</p> <p>CO1: Comprehend the formal proofs, Inductive proofs and Finite Automata CO2: Understand regular expressions and the properties of regular languages CO3: Construction of context-free grammar and Push-down automata CO4: Interpret the uses of Turing machine and properties of Context-Free Languages CO5: Recognize the undecidability, and Interactable problems</p>																	
<p>Note: The hours given against each topic are of indicative. The faculty have the freedom to decide the hours required for each topic based on importance and depth of coverage required. The marks allotted for questions in the examinations shall not depend on the number of hours indicated.</p>																		
<p>Introduction to Automata Introduction to formal proof – Additional forms of proof – Inductive proofs –Finite Automata (FA): Deterministic Finite Automata (DFA)– Non-deterministic Finite Automata (NFA) – Finite Automata with Epsilon transitions. [6]</p>																		
<p>Regular Expressions and Languages Regular Expression – Finite Automata and Regular Expressions – Properties of regular languages: Proving languages not to be regular – Closure properties of regular languages – Equivalence and minimization of Automata. [7]</p>																		
<p>Context-Free Grammar and Languages Context-Free Grammar (CFG) – Parse Trees – Ambiguity in grammars and languages [5]</p>																		
<p>Pushdown Automata Definition of the Pushdown automata – Languages of a Pushdown Automata – Equivalence of Pushdown automata and Context Free Grammars - Deterministic Pushdown Automata. [7]</p>																		
<p>Properties of Context-Free Languages Normal forms for Context Free Grammars – Pumping Lemma for Context Free Languages - Closure Properties of Context Free Languages [5]</p>																		
<p>Turing Machines The Turing Machines – Programming Techniques for Turing Machine. [6]</p>																		
<p>Undecidability A language that is not Recursively Enumerable (RE) – An undecidable problem that is RE – Undecidable problems</p>																		

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Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

about Turing Machine – Post's Correspondence Problem

[5]

Interactive Problems

The classes Polynomial Time (P) and Nondeterministic Polynomial Time(NP). [4]

Total Hours: 45+15(Tutorial)=60 Hours

Text book(s):

1 J.E.Hopcroft, R.Motwani and J.D Ullman, "Introduction to Automata Theory, Languages and Computations", Third Edition, Pearson Education, 2008.

2 Anil Maheshwari Michiel Smid , " Introduction to Theory of Computation " School of Computer Science Carleton University ,2019

Reference(s):

1 Sipser Michael, "Introduction to the Theory of Computation", Third Edition, Thomson Press (India) Ltd.

2 J.Martin, "Introduction to Languages and the Theory of Computation", Third Edition, McGraw Hill Education, 2007.

3 H.R.Lewis and C.H.Papadimitriou, "Elements of The theory of Computation", Second Edition, Pears Education/PHI, 2003

4 Karibasappa K.G. Basavaraj S.Anami , "Formal Languages and Automata Theory",first edition,wiley publisher,2011

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	2					1			2		3	
2	3	3	2	2									3	
3	3	3	2					2			2	2	3	
4	3	3	2					2		1	2		3	
5	3	3	2					-		2		2	3	

K.S. Rangasamy College of Technology – Autonomous R2018									
50 CS 504 - Web Technology									
CS									
Semester	Hours / Week			Total hrs	Credit	Maximum Marks			
	L	T	P			C	CA	ES	Total
V	1	0	6	60	4	50	50	50	100
Objective(s)	<ul style="list-style-type: none"> Enable the students to learn basic web concepts To learn the concepts of scripting languages and server side programming To apply the features of XML and JDBC Connectivity To Write scripts in PERL and JSP To make aware of the students about development in web technologies 								
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Express the features of HTML and Employ various style sheet concepts in HTML CO2: Describe the basics concepts of JavaScript and express various types events CO3: Analyzing the concepts of XML and JDBC CO4: Describe the purpose of PERL language and Gain the knowledge of JSP in server side programming CO5: Express the various types of applications</p>								
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.									

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Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

INTRODUCTION

Internet Basic - Introduction to HTML - List - Creating Table - Linking document - Frames - Graphics to HTML Doc - Style sheet - Style sheet basic - Add style to document - Creating Style sheet rules - Style sheet properties - Font - Text - List - Color and background color - Box - Display properties. [9]

JAVASCRIPT

introduction to Javascript - Advantage of Javascript - Javascript Syntax - Datatype - Variable - Array - Operator and Expression - Looping Constructor - Function - Dialog box – Events [9]

XML and JDBC

Features of XML, The XML Declaration, Element Tags- Nesting and structure, XML text and text formatting element, Table element, Mark-up Element and Attributes, Document Type Definition (DTD), XML Schema-Introduction-JDBC Architecture-Types of Drivers-Statement-Result Set-Prepared Statement-Connection Modes-SavePoint-Batch Updations-Callable Statement [10]

PERL AND JSP

Programming CGI Scripts – PERL-Introduction-JSP LifeCycle-JSP Implicit Objects & Scopes- JSP Directives: page, include, taglib-Jsp Scripting Elements: declaratives, scriptlets, expressions-JSP Actions: Standard Action, Custom Actions-Databases Connectivity in JSP [10]

APPLICATIONS

e-Business Models – Building an e-Business – e-Marketing – Database connectivity – Online Payments – Security - XML and e-Commerce – m-Business. [9]

Practice:

1. Design a personal web page using CSS
2. Write a Java Script program which makes use of Java Script's inbuilt objects
3. Design web page for employee details using XML with database connectivity
4. A web page using PERL
5. Write a JSP program to implement Students mark Statements with database connectivity

Total Hours: 60 hours

Text book(s):

1. H.M.Deitel, P.J.Deitel, A.B.Goldberg, "INTERNET and WORLD WIDE WEB – How to program", Pearson education, Third Edition, 2004..
2. Haggit Attiya and Jennifer Welch, —Distributed Computing – Fundamentals, Simulations and Advanced Topicsll, Second Edition, Wiley, 2012.

Reference(s) :

1. D.Norton and H. Schildt, "Java 2: The complete Reference", TMH, 2000.
2. Eric Ladd and Jim O'Donnell, et al, "USING HTML 4, XML, and JAVA1.2", PHI publications, 2003.
3. Jeffy Dwight, Michael Erwin and Robert Nikes "USING CGI", PHI Publications, 1997.
4. N. P. Gopalan," Web Technology: A Developer's Perspective", 2nd edition PHI Learning 2014

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	3		3				3	3	2	3	3	
2	3	2	3		3				3	3	2	3	3	
3	3	2	3		3				3	3	2	3	3	
4	3	2	3		3				3	3	2	3	3	
5	3	2	3		3				3	3	2	3	3	

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018												
50 CS 5P1 - Networking Laboratory												
CS												
Semester	Hours / Week			Total hrs		Credit		Maximum Marks				
	L	T	P	60	2	C	CA	ES	Total			
V	0	0	4			2	60	40	100			
Objective(s)	<ul style="list-style-type: none"> • To learn and use network commands. • To learn socket programming. • To implement and analyze various network protocols • To learn and use simulation tools. • To use simulation tools to analyze the performance of various network protocols 											
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Implement various protocols using TCP and UDP.</p> <p>CO2: Compare the performance of different transport layer protocols.</p> <p>CO3: Use simulation tools to analyze the performance of various network protocols.</p> <p>CO4: Analyze various routing algorithms.</p> <p>CO5: Implement error correction codes.</p>											
<ol style="list-style-type: none"> 1. Learn to use commands like tcp dump ,netstat, ifconfig, nslookup and trace route Capture ping and trace route PDU using a network protocol analyze and examine. 2. Write a HTTP web client program to download a webpage using TCP sockets. 3. Applications using TCP sockets like: <ol style="list-style-type: none"> i) Echo client and echo server ii) Chat iii) File Transfer 4. Simulation of DNS using UDP sockets. 5. Write a code simulating ARP /RARP protocols. 6. Study of Network simulator(NS)and Simulation of Congestion Control Algorithms using NS2 7. Study of TCP/UDP performance using Simulation tool. 8. Simulation of Distance Vector/Link State Routing algorithm. 9. Performance evaluation of Routing protocols using Simulation tool. 10. Simulation of error correction code (like CRC). 												

CO' s	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	2	2				2	2			2	2
2	3	3	3	2	2				2	2			3	2
3	3	3	3	3	3				2	2			2	3
4	3	3	3	3	2				2	2			3	3
5	3	3	3	2	2				2	2			3	2

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Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S. Rangasamy College of Technology – Autonomous												
50 CS 5P2 - Database Management Systems Laboratory												
CS												
Semester	Hours / Week			Total hrs		Credit	Maximum marks					
	L	T	P	60		C	CA	ES	Total			
V	0	0	4			2	60	40	100			
Objectives	<ul style="list-style-type: none"> To present SQL and procedural interfaces to SQL comprehensively To perform various commands in RDBMS To Perform PL/SQL programming using concept of Cursor Management, Error Handling, Package and Triggers To design the applications like payroll To apply procedures and functions in PL/SQL 											
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Implement the Data Definition Language, Data Manipulation Language and Data Control Language commands in RDBMS</p> <p>CO2: Employ the Sub queries to retrieve data from multiple tables</p> <p>CO3: Implement the High-level language extension with Cursors and Triggers</p> <p>CO4: Implement the Procedures and Functions in PL/SQL</p> <p>CO5: Demonstrate the views, joins and Embedded SQL in RDBMS</p>											
List of Experiments <ol style="list-style-type: none"> 1. Data Definition Language (DDL) commands in RDBMS. 2. Data Manipulation Language (DML), Data Control Language (DCL) and Transaction Control Language (TCL) commands in RDBMS. 3. Implementation of Sub queries. 4. Creation of views and joins. 5. High-level language extension with Cursors. 6. High level language extension with Triggers 7. Procedures and Functions. 8. Embedded SQL. 9. Design and implementation of Payroll Processing System. 10. Design and implementation of Banking System. 11. Design and implementation of Railway Reservation System. 												

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3		3	2	2		3	3		3	2	2
2	3	3	3		3	2	2		3	3		3	2	2
3	3	3	3		3	2	2		3	3		3	2	2
4	3	3	3		3	2	2		3	3		3	2	2
5	3	3	3		3	2	2		3	3		3	2	2

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S.Rangasamy College of Technology - Autonomous R 2018						
50 TP 0P3 - Career Competency Development III						
Common to all Branches						
Semester	Hours/Week			Credit	Maximum Marks	
	L	T	P	C	CA	ES
V	0	0	2	0	100	00
Course Objectives	<ul style="list-style-type: none"> To help the learners to enrich the written and oral communication skills in the academic and professional contexts To help the learners to enrich their verbal and logical reasoning ability to meet out the employability requirements of the companies To help the learners to comprehend the Intermediate level of aptitude skills required to attend placement and competitive online exams To help the learners to enhance their knowledge in the quantitative aptitude skills in algebraic and linear equations. To help the learners to augment the core technical and coding skills of their respective domains to compete in coding contests 					
Course Outcomes	<p>At the end of the course, the student will be able to</p> <p>CO1: Examine the written and oral communication skills in the academic and professional contexts</p> <p>CO2: Interpret the concepts of verbal reasoning and relate for the concepts to the requirements of the competitive exams and employability</p> <p>CO3: Infer the concepts of intermediate level of aptitude skills pertaining to competitive exams and company recruitments.</p> <p>CO4: Assess their comprehension in the quantitative aptitude skills in algebraic and linear equations.</p> <p>CO5: Review the core technical and coding skills of their respective domains to compete in coding contests</p>					
Unit – 1	Written and Oral Communication – Part 1					Hrs
	Reading Comprehension Level 3 - Self Introduction - News Paper Review - Self Marketing - Debate- Structured and Unstructured GDs Psychometric Assessment – Types & Strategies to answer the questions Practices: Sentence Completion - Sentence Correction - Jumbled Sentences - Synonyms & Antonyms - Using the Same Word as Different Parts of Speech - Interpretation of Pictorial Representations - Editing - GD - Debate. Materials: Instructor Manual, Word power Made Easy Book, News Papers					6
Unit – 2	Verbal & Logical Reasoning – Part 1					8
	Syllogism - Assertion and Reasons - Statements and Assumptions - Identifying Valid Inferences - identifying Strong Arguments and Weak Arguments - Statements and Conclusions - Cause and Effect - Deriving Conclusions from Passages - Seating Arrangements. Practices: Analogies - Blood Relations - Statement & Conclusions. Materials: Instructor Manual, Verbal Reasoning by R.S.Agarwal					
Unit – 3	Quantitative Aptitude – Part 3					6
	Probability - Calendar- Clocks - Logarithms - Permutations and Combinations Materials: Instructor Manual, Aptitude Book					
Unit – 4	Quantitative Aptitude – Part 4					6
	Algebra - Linear Equations - Quadratic Equations – Polynomials. Practices: Problem on Numbers - Ages - Train - Time and Work - Sudoku – Puzzles. Materials: Instructor Manual, Aptitude Book					
Unit – 5	Technical & Programming Skills – Part 1					4
	Core Subject – 1,2 3 Practices: Questions from Gate Material. Materials: Text Book, Gate Material					
Evaluation Criteria						Total 30



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Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

S.No	Particular	Test Portion	Mark s
1	Evaluation 1 Written Test	15 Questions each from Unit 1, 2, 3, 4 & 5 (External Evaluation)	50
2	Evaluation 2 - Oral Communication	GD and Debate (External Evaluation by English, MBA Dept & External Trainers)	30
3	Evaluation 3 – Technical Paper Presentation	Internal Evaluation by the Dept.	20
Total			100
Reference Books			
1. Aggarwal, R.S. "A Modern Approach to Verbal and Non-verbal Reasoning", Revised Edition 2008, Reprint 2009, S.Chand & Co Ltd., New Delhi. 2. Abhijit Guha, "Quantitative Aptitude", TMH, 3 rd edition 3. Objective Instant Arithmetic by M.B. Lal & Goswami Upkar Publications. 4. Word Power Made Easy by Norman Lewis W.R. GOYAL Publications			
Note :			
<ul style="list-style-type: none"> Instructor can cover the syllabus by Class room activities and Assignments (5 Assignments/week) Instructor Manual has Class work questions, Assignment questions and Rough work pages Each Assignment has 20 Questions from Unit 1,2,3,4 and 5 and 5 Questions from Unit 1 Evaluation has to be conducted as like Lab Examination. 			

CO' s	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1									3	3	2	3	1	2
2									3	3	3	3	2	2
3	3	2	2	2			1		3	3		3		2
4	3	2	2	2			1		3	3		3	3	
5	3	2	2	2	3	2		2	3	2		3	3	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

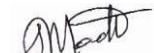


BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018														
51 CS 601 –Python Programming														
CS														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
VI	3	0	0	45	3	40	60	100						
Objective(s)	<ul style="list-style-type: none"> To know basic programming in Python To understand modular design along with exception handling To apply object-oriented programming concepts and working with python packages To develop the ability to write database programming and network programming in python To develop the skill of designing Graphical user Interfaces in Python 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Apprehend the basics of Python programming CO2: Expel modules and functions with various types of message passing and handling exceptions CO3: Acquire and implement OOP concepts and working with python packages CO4: Understand DB connectivity and network programming using Python CO5: Understand GUI toolkits like Tkinter and configure various widgets in layout</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
INTRODUCTION TO PYTHON Introduction to Python –Strings –List–Tuples –Dictionaries–Basic Operators–Decision Making statements –Looping statements -File Input and Output [09]														
MODULAR DESIGN AND EXCEPTION HANDLING Modules in Python –Creation of modules -Namespaces –Importing modules –Loading and Execution ; Program Routine –Functions –Parameter Passing -Types –Recursion ; Exceptions –Types –Handling Exceptions-User Defined Exceptions [09]														
OBJECT ORIENTED PROGRAMMING Object Oriented Programming–Class and Objects–Data Abstraction-Encapsulation–Inheritance–Polymorphism –Implementation - Packages: NumPy – Pandas - Data Wrangling [09]														
DATABASE CONNECTIVITY AND NETWORK PROGRAMMING Introduction to database –Relational Databases : Writing SQL statements; Defining tables; Setting up a Database – Python database APIs –Network Protocols –Socket Programming –Client Server Program –Chat Application. [09]														
GUI PROGRAMMING AND GRAPHICS GUI Programming toolkits –Introduction to Tkinter –Creating GUI widgets –Resizing –Configuring widget options – Creating Layouts –Radio buttons –Check boxes –Dialog boxes –Drawing using Turtle. [09]														
Total Hours : 45														
Text book(s):														
1	James Payne, —Beginning Python –using Python 2.6 and Python 3.1, Wiley India Pvt Ltd, 2010													
2	Charles Dierbach, —Introduction to Computer Science using Python, Wiley India Pvt Ltd, 2015													
Reference(s):														
1	Timothy A. Budd 'Exploring Python' – TATA McGRAW-HILL Edition – 2011													
2	Mark Summerfield , "Programming in Python 3", 2nd ed (PIP3) , Addison Wesley ISBN: 0-321-68056-1													
3	Martin C. Brown, "Python: The Complete Reference (English)", McGraw-Hill/Osborne Media, 2001.													
4	Mark Pilgrim, "Dive Into Python", Apress, 2004													
5	Hetland., "Beginning Python" , Apress, 2008													
6	NPTEL course, The Joy of Computing using Python, https://onlinecourses.nptel.ac.in/noc18_cs35/preview													

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	3		3				3	3		3	2	
2	3	3	3		3				3	3		3	2	3
3	3	3	3		3	2			3	3		3	3	2
4	3	3	3		3	2	2		3	3		3	3	3
5	3	3	3		3				3	3		3	3	

K.S. Rangasamy College of Technology – Autonomous R2018														
50 CS 602 - Principles of Compiler Design														
CS														
Semester	Hours / Week				Total hrs	Credit		Maximum Marks						
	L	T	P			C	CA	ES					Total	
VI	3	1	0		60	4	40	60					100	
Objective(s)	<ul style="list-style-type: none"> Understand the fundamentals of lexical analysis phase of compiler Discuss syntactic analysis functionalities of compiler Identify the processes involved in intermediate code generation Explain issues code generation phase of compiler Describe optimization techniques 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Understand the basics of compilers and describe phases of compilers CO2: Interpret the major role played by syntax analysis CO3: Explain the processes involved in intermediate code generation CO4: Summarize the major processes involved in code generation. CO5: Illustrate the features of code optimization.</p>													

Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.

LEXICAL ANALYSIS

Introduction to Compilers-Structure of compiler -The phases of compiler – Cousins of compiler -The grouping of phases-Compiler construction tools. The role of the lexical analyzer- Input Buffering –Specification of Tokens – Recognition of Tokens [9]

SYNTAX ANALYSIS

The role of the parser-Context-free grammars-Writing a grammar-Top down parsing- Recursive Descent Parser - Predictive Parser-LL(1) Parser-Bottom-up Parsing- Shift Reduce Parser-LR parsers-SLR parser – Canonical LR parser –LALR Parser. [9]

INTERMEDIATE CODE GENERATION

Intermediate languages –Three-Address Code –Types and Declarations –Translation of Expressions –Rules for Type Checking and Type Conversions –Control Flow –Backpatching –Switch Statements –Procedures.[9]

CODE GENERATION

Issues in the Design of a Code Generator –Target Language –Addresses in the Target Code –Basic Blocks and Flow Graphs –Optimization of Basic Blocks –A Simple Code Generator. [9]

CODE OPTIMIZATION

Code Optimization –Principal Sources of Optimization-Peephole Optimization-Introduction to Data Flow Analysis –Run Time Environments –Storage Organization –Stack Allocation of Space –Access to Non-Local Data on the Stack. [9]

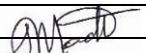
Total Hours: 45 + 15(Tutorial)=60 hours

Text book(s):

- Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman, "Compilers Principles, Techniques and Tools", Second Edition, Pearson Education, 2011.
- Santanu Chattopadhyay " Compiler Design " sixth edition , PHI learning,2011

Reference(s) :

- David Galles, "Modern Compiler Design", Pearson Education Asia, 2007



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2.	Allen I. Holub, "Compiler Design in C", Prentice Hall of India, 2003.												
3.	C. N. Fisher and R. J. LeBlanc "Crafting a Compiler with C", Benjamin Cummings, 2003.												
4.	J.P. Bennet, "Introduction to Compiler Techniques", Second Edition, Tata McGraw-Hill, 2003.												
5.	Nptel course, Compiler Design, https://onlinecourses.nptel.ac.in/noc19_cs01/preview												

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3	3		2					2			2	3
2	2	3	3		2		2			2		2	2	3
3	2	3	3		2					2		2	2	3
4	2	3	3		2		2			2		2	2	3
5	2	3	3		2		2			2		2	2	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018														
52 CS 603 – Software Testing														
CS														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
VI	3	0	0	45	3	40	60	100						
Objective(s)	<ul style="list-style-type: none"> To explain the basics of software testing. To highlight the strategies for software testing. To stress the need and conduct of testing levels. To identify the issues in testing management. To bring out the ways and means of controlling and monitoring testing activity To study about Automation testing and tools 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Interpret the basic concepts of Software testing, defects, verification and validation CO2: Analyze the functional requirements of the system and the use of conducting the review CO3: Infer the need of testing techniques for White box, Basis path, Black box and Control structure testing. CO4: Classify different strategic approaches and types in software testing. CO5: Learn about Automation Testing tools and implement the guidelines to generate test cases design.</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Introduction to Testing Software Testing – Definition of Software Testing – Objective and Limits of Testing – Principles of Software Testing - Software Testing Life Cycle- Testing Strategy – Roles and Responsibilities of a Software Tester in Organizations –Origins of Defects – Cost of Defects – Independent Verification and Validation. [8]														
Software testing Requirements Software Testing Requirements - Analyzing the requirements - Classifying the Functional and Non Functional Requirements with their types . Software Testing Review Process - Objective of Software Testing Review - Types of Reviews - Peer Review, Walkthrough, Inspection - Checklists of Review Process - Review Log. [9]														
Testing Techniques White Box Testing Techniques – Static and Dynamic Testing – Statement Coverage – Decision Coverage – Basic Path Testing – Control Flow Graph Coverage – Branch Coverage – Conditional Coverage – McCabe's Cyclomatic Complexity – Mutation Testing. Black Box Test Techniques – Boundary Value Analysis – Equivalent Class Partition – Error Guessing – Decision Table – State Transition Table – Pair Wise Testing – Use Case Testing. [9]														
Testing Types Unit Testing – Smoke Testing – Functional Testing and its Types – Integration, System Testing, User Acceptance Testing (Alpha and Beta)- Non Functional Testing and its Types – Performance Testing (Load, Volume and Stress)-Recovery Testing, Browser Compatibility Testing – Security Testing – Scalability Testing – Usability Testing – Ad Hoc Testing – Internationalization Testing – Configuration Testing - Data warehouse Testing and														

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Business Intelligence Testing –Mobile Testing.

[8]

Automation Tools and Test Cases

Software Test Automation – Scope of Automation - Design and Architecture for Automation – Automation Testing using Selenium Tool –JUnit Test Framework - Definition of Test Case – Standard, Guidelines and Naming Conventions for Test Case Design – Characteristics of Good Test Cases and its templates – Creation of Test Case Requirement Coverage – Traceability Matrix – Test Case Review Process – Test Execution – Test Log – Reporting of Test Execution – Risk Based Testing Approach.

[11]

Total Hours: 45

Text book(s):

1. S.Subashni, N.Sathees Kumar, Dr.B.G.Geetha, Dr.G.Singaravel, "Software Testing", Umayam Publications , 1st edition ,2013.
2. Mauro pezze,Michal young, "Software Testing and Analysis: Process, Principles, and Techniques", Wiley,2008 edition.

Reference(s) :

1. Marnie L.Hutchson, "Software Testing Fundamentals Methods and Metrics",Wiley,2003 edition.
2. Edward Kit, "Software Testing in the Real World – Improving the Process", Pearson Education, New Delhi, 1995.
3. S Limaye, Software Testing Principles, Techniques and Tools, McGraw Hill, 2009.
4. Renu Rajani and Pradeep Oak, "Software Testing – Effective Methods, Tools and Techniques", Tata McGraw-Hill, New Delhi, 2003.
5. <https://www.softwaretestinghelp.com/cucumber-bdd-tool-selenium-tutorial-30/>
6. Rex black, Dorothy graham and Erik van Veenendaal "Foundation of Software Testing ISTQB certification", Third edition, Cengage Learning.

Online Courses

1. <http://www.tcs.com/SiteCollectionDocuments/WhitePapers/AFrameworkforAutomatingTestingofNetworkingEquipment.pdf>
2. https://onlinecourses.nptel.ac.in/noc17_cs32/preview
3. <https://www.coursera.org/learn/ruanjian-ceshi>
4. <https://www.coursera.org/learn/software-processes>

CO' s	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3					3		2			3	
2	3	3	3				2						3	
3	3	2	2		3							3	3	
4	3	3		3	3			2					3	
5	3	2	3		3							3	3	

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018																								
51 CS 6P1–Python Programming Laboratory																								
CS																								
Semester	Hours / Week			Total hrs	Credit		Maximum Marks																	
	L	T	P		C	CA	ES	Total																
VI	0	0	4	60	2	60	40	100																
Objective(s)	<ul style="list-style-type: none"> • To gain the fundamental skills in Python programming Language • To understand the concepts of modular design • To implement the object oriented programming and working with python packages • To enhance the knowledge in database connectivity • To develop the programs in GUI 																							
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Know the basic concepts of Python CO2: Understand the modular design and exception handling CO3: Ability to develop programs on object oriented concepts and working with python packages CO4: Implement the data base connectivity CO5: Integrate the concept of GUI programming and Graphics</p>																							
LIST OF EXPERIMENTS																								
<ol style="list-style-type: none"> 1. Implement the basic concepts of Python 2. Implement List, string and Tuples 3. Implement the concept of Decision making and looping statements. 4. Implement File operations 5. Build models using object oriented concepts 6. Working with data using pandas 7. Perform various numpy operations and special functions 8. Build models using database connectivity 9. Build model using GUI 10. Drawing using Turtle 11. Mini project to predict the time taken to solve a problem given the current status of the user. 																								

CO' s	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	3		3				3	3		3	2	
2	3	3	3		3				3	3	2	3	2	3
3	3	3	3		3	2			3	3	2	3	3	2
4	3	3	3		3	2	2		3	3	2	3	3	3
5	3	3	3		3				3	3	2	3	3	

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018																		
52 CS 6P2– Open Source Systems Laboratory																		
CS																		
Semester	Hours / Week			Total hrs	Credit	Maximum Marks												
	L	T	P		C	CA	ES											
VI	0	0	4	60	2	60	40	100										
Objective(s)	<ul style="list-style-type: none"> To study the basic concepts of MYSQL. To discover the PHP operators and functions. To apply the knowledge of string handling functions in PHP. To expand knowledge of MYSQL database connectivity and file handling functions in PHP. 																	
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Interpret the concepts of MYSQL and its record selection technologies.</p> <p>CO2: Demonstrate the basic concepts and developing a simple application using PHP operators and Functions.</p> <p>CO3: Exhibit the string handling functions in PHP.</p> <p>CO4: Demonstrate the MYSQL database connectivity.</p> <p>CO5: Demonstrate the file handling functions in PHP.</p>																	
<ol style="list-style-type: none"> 1. Connecting the MYSQL database and perform the following <ol style="list-style-type: none"> a.Creating and Deleting Database. b.Creating a Table. c.Examining the Results. d.Inserting / Retrieving Data into / from Tables. 2. a. Selecting Specific Rows and Columns. b. Deleting and Updating Rows. c. Loading a Database from a File. 3. PHP script implements string handling functions. 4. PHP Script that implements the database connectivity. 5. PHP scripts that implement the following file handling operations <ol style="list-style-type: none"> i. Reading data from the file ii. Writing data to the file iii. Printing all the records. 6. Write a PHP script to add the Rollno, name, six subjects' marks into Mark table in MySQL and display the average and result 7. Design a form with proper controls to read Employee Name, Basic Pay, Loan Amount, PF and Insurance of an Employee. Write a PHP code to prepare pay slip for employees of an organization by applying the following criteria: <table> <tbody> <tr> <td>Basic Pay</td> <td>DA</td> <td>HRA</td> </tr> <tr> <td>Upto 20,000</td> <td>38% of Basic pay</td> <td>500</td> </tr> <tr> <td>20001 to 30000</td> <td>30% of Basic pay</td> <td>250</td> </tr> <tr> <td>>30,000</td> <td>25% of Basic pay</td> <td>150</td> </tr> </tbody> </table> <p>Gross pay = Basic pay + DA + HRA , Net pay = Gross pay – Deductions, Deductions are Loan, PF & Insurance.</p> <p>Display the Pay slip as PDF Report.</p>							Basic Pay	DA	HRA	Upto 20,000	38% of Basic pay	500	20001 to 30000	30% of Basic pay	250	>30,000	25% of Basic pay	150
Basic Pay	DA	HRA																
Upto 20,000	38% of Basic pay	500																
20001 to 30000	30% of Basic pay	250																
>30,000	25% of Basic pay	150																

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	3	2	3				3	2			3	
2	3	2	3	2	3	2	2		3	2			3	
3	3	2	3		3	2			3	2		3	3	
4	3	2	3		3				3	3	2		3	3
5	3	2	3	2	3	2	2	3	3	2		3	3	3

Passed in BoS Meeting held on 02/12/2023
 Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S.Rangasamy College of Technology – Autonomous Regulation							R 2018						
50 TP 0P4 Career Competency Development IV													
Common to all Branches													
Semester	Hours/Week			Credit	Maximum Marks								
	L	T	P	C	CA	ES	Total						
VI	0	0	2	0	100	00	100						
Course Objectives	<ul style="list-style-type: none"> To help the learners to enrich the advanced written and oral communication skills in the academic and professional contexts To help the learners to augment their advanced verbal and logical reasoning ability to meet out the employability requirements of the companies To help the learners to comprehend the advanced level of aptitude skills in the concepts of Geometry To help the learners to enhance the data interpretation and analytical skills in varied methods. To help the learners to enrich the technical and programming skills to be focused on better employability, codeathons and hackathons 												
Course Outcomes	<p>At the end of the course, the student will be able to</p> <p>CO1: Examine and correlate the written and oral communication skills in the academic and professional contexts</p> <p>CO2: Predict and discriminate advanced verbal and logical reasoning ability to meet out the employability requirements of the companies</p> <p>CO3: Infer the concepts of advanced level of aptitude skills on Geometry pertaining to competitive exams and company recruitments.</p> <p>CO4: Illustrate the data interpretation and analytical skills in varied methods.</p> <p>CO5: Formulate the technical and programming skills to be focused on better employability, codeathons and hackathons</p>												
Unit – 1	Written and Oral Communication – Part 2						Hrs						
Self-Introduction – GD – Personal Interview Skills Practices on Reading Comprehension Level 2 – Paragraph Writing – Newspaper and Book Review Writing – Skimming and Scanning – Interpretation of Pictorial Representations – Sentence Completion- Sentence Correction – Jumbled Sentences – Synonyms & Antonyms – Using the Same Word as Different Parts of Speech – Editing. Materials: Instructor Manual, Word power Made Easy Book, News Papers							4						
Unit – 2	Verbal & Logical Reasoning – Part 2						8						
Analogies – Blood Relations – Seating Arrangements – Syllogism – Statements and Conclusions, Cause and Effect – Deriving Conclusions from Passages – Series Completion (Numbers, Alphabets & Figures) – Analytical Reasoning – Classification – Critical Reasoning Practices: Analogies – Blood Relations – Statement & Conclusions. Materials: Instructor Manual, Verbal Reasoning by R.S.Agarwal													
Unit – 3	Quantitative Aptitude – Part – 5						6						
Geometry – Straight Line – Triangles – Quadrilaterals – Circles – Co-ordinate Geometry – Cube – Cone – Sphere. Materials: Instructor Manual, Aptitude book													
Unit – 4	Data Interpretation and Analysis						6						
Data Interpretation based on Text – Data Interpretation based on Graphs and Tables. Graphs can be ColumnGraphs, Bar Graphs, Line Charts, Pie Chart, Graphs representing Area, Venn Diagram & Flow Charts. Materials: Instructor Manual, Aptitude Book													
Unit – 5	Technical & Programming Skills – Part 2						6						
Core Subject – 4, 5, 6 Practices: Questions from Gate Material. Materials: Text Book, Gate Material													
							Total						
Evaluation Criteria													
S.No	Particular	Test Portion					Mark						

.															S
1	Evaluation 1 Written Test	15 Questions each from Unit 1, 2, 3, 4 & 5 (External Evaluation)													50
2	Evaluation 2 – Oral Communication	GD and HR Interview (External Evaluation by English, MBA Dept.)													30
3	Evaluation 3 – Technical Interview	Internal Evaluation by the Dept. – 3 Core Subjects													20
													Total		100

Reference Books

- Aggarwal, R.S. "A Modern Approach to Verbal and Non-verbal Reasoning", Revised Edition 2008, Reprint 2009, S.Chand & Co Ltd., New Delhi.
- Abhijit Guha, "Quantitative Aptitude", TMH, 3rd edition
- Objective Instant Arithmetic by M.B. Lal & Goswami Upkar Publications.
- Word Power Made Easy by Norman Lewis W.R. GOYAL Publications

Note:

- Instructor can cover the syllabus by Class room activities and Assignments (5 Assignments/week)
- Instructor Manual has Class work questions, Assignment questions and Rough Work pages
- Each Assignment has 20 questions from Unit 1,2,3,4,5 and 5 questions from Unit 1(OralCommunication) & Unit 5(Programs)
- Evaluation has to be conducted as like Lab Examination.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1									3	3	2	3	1	2
2									3	3	3	3	2	2
3	3	2	2	2			1		3	3		3		2
4	3	3	2	3	2	1			3	2	3	3	3	3
5	3	2	2	2	3	2		2	3	2		3	3	3

K. S. Rangasamy College of Technology – Autonomous R2018											
50 HS 001 - Engineering Economics and Financial Accounting											
Common to all Branches											
Semester	Hours / Week			Total Hrs	Credit		Maximum Marks				
	L	T	P		C	CA	ES	Total			
VII	3	0	0	45	3	40	60	100			
Course Objective(s)	<ul style="list-style-type: none"> To make the Engineering student to know about the basic of economics & how to organize a business To know the financial aspects related to business. To know about functions of banks. To understand the different methods of appraisal of projects and To know about the pricing & capital techniques. 										
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Identify suitable demand forecasting techniques and prevailing market structure CO2: Describe the forms of business and differentiate between proprietorship and partnership CO3: Explain the kinds of banks and illustrate the Balance sheet with suitable example CO4: Interpret fixed cost and variable cost and technical feasibility and economic feasibility CO5: Apply break even analysis and summarize the managerial uses of break even analysis</p>										

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Passed in Academic Council Meeting held on 23/12/2023



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Basic Economics

Definition of economics – nature and scope of economics – basic concepts of economics – factors of production – demand analysis – definition of demand – Law of demand – Exception to law of demand – Factors affecting demand – elasticity of demand – demand forecasting – definition of supply – factors affecting supply – elasticity of supply – market structure – perfect competition – imperfect competition - monopoly – duopoly – oligopoly and bilateral monopoly . [9]

Organization and Business Financing

Forms of business – proprietorship – partnership - joint stock company - cooperative organization – state Enterprise - mixed economy - Money and banking – kinds of banking - commercial banks - central banking functions - control of credit - monetary policy - credit instrument – Types of financing - Short term borrowing - Long term borrowing - Internal generation of funds - External commercial borrowings - Assistance from government budgeting support and international finance corporations- analysis of financial statement- Balance sheet-profit and loss account- Funds flow statement- Examples in all members [9]

Financial Accounting and Capital Budgeting

The balance Sheet and related concepts – The profit and loss statement and related concepts – Financial ratio analysis – Cash flow analysis – fund flow analysis – Capital budgeting– Average rate of return – Payback period – Net present value and internal rate of return. [9]

Cost Analysis

Types of costing – traditional costing approach - activity based costing - Fixed Cost – variable cost – marginal cost – cost output relationship in the short run and in long run – pricing practice – full cost pricing – marginal cost pricing – going rate pricing – bid pricing – pricing for a rate of return – appraising project profitability - cost benefit analysis – feasibility reports – appraisal process – technical feasibility - economic feasibility – financial feasibility. [9]

Break Even Analysis

Basic assumptions –break even chart – managerial uses of break even analysis - applications of break even analysis in engineering projects. [9]

Total Hours : 45

Textbook(s):

- | | |
|----|---|
| 1. | Khan, M Y, Jain, 'Basic Financial Management ', 3 rd Edition, McGraw Hill Education, 2017. |
| 2. | Maheshwari K. L., Varshney R.L., 'Managerial economics',2 nd Edition, S Chand and Co., New Delhi, ,2014. |

Reference(s):

- | | |
|----|--|
| 1. | Samuelson P.A, 'Economics - An Introductory', New Age Publications, New Delhi, 2009. |
| 2. | Barthwal R.R., 'Industrial Economics - An Introductory', New Age Publications, New Delhi, 2010. |
| 3. | S.K.Battacharyya , John Deardon and Y.K.Koppikar, Accounting for Management Text and Cases '. |
| 4. | V.L.Mote, Samuel and G.S.Gupta, 'Managerial Economics - Concepts and Cases', Tata McGraw Hill, 2011. |

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	2	1	2	3	2	3	1	2	1	3	3
2	3	2	3	1	1	2	1	1	3	2	3	2	2	2
3	2	1	2	1	2	3	3	1	1	3	2	1	2	3
4	3	2	3	3	2	2	1	2	2	1	3	2	3	2
5	2	1	3	1	1	3	2	1	2	2	3	1	2	2

K.S.Rangasamy College of Technology – Autonomous R2018														
51 CS 701 – Data Science														
CS														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
VII	3	0	2	75	4	50	50	100						
Objective(s)	<ul style="list-style-type: none"> The objective of this course is to impart necessary knowledge of the mathematical foundations needed for data science and develop programming skills required to build data science applications 													
Pre-requisites	Fundamentals in linear algebra / statistics / probability													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Understand the basics of Data Sciences CO2: To know the mathematical foundations needed for data Science and perform Exploratory Data Analysis. CO3: Implement models such as k-nearest Neighbors, Naive Bayes, linear and logistic Regression, decision trees, neural networks and clustering. CO4: Create effective visualization of given data CO5: Build data science applications.</p>													
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>														
<p>Introduction to core concepts and technologies: Introduction, Terminology, Data-Properties of Data, Types of data, Why Data Science? Computer Science, Data Science, and Real Science, data science process, Data Acquisition and Data Science Life Cycle, Ethics in Data Science, data science toolkit, Example applications. Data wrangling: Sources of data, Data collection and API, Working with data: Reading Files, Cleaning Data. [8]</p>														
<p>Statistical Inference, Exploratory Data Analysis: Statistical thinking in Data Science, Statistical Inference, Statistical Analysis-Mean, Median, Mode, Standard Deviation, Range, Percentile, Modeling, Exploratory Data Analysis: Philosophy of Exploratory Data Analysis, Data visualization, Missing value analysis, The correction matrix, Outlier detection analysis [9]</p>														
<p>Basic Machine Learning Algorithms: Brief introduction, Linear / Polynomial Regression, Logistic Regression, Classification, Regularization, Support vector machines, Naive Bayes, Cross Validation, Label Encoding, Random Forests, Decision Trees, Clustering, Dimensionality reduction, Manifold learning, Introduction to Neural Networks, Confusion Matrix - Evaluation Metrics – Recall, Precision, F-measure, Accuracy. [10]</p>														
<p>Data visualization: Introduction, Types of data visualization, Data Visualization - Basic principles, ideas and tools for basic data visualization tools (plots, graphs and summary statistics)- various visualization techniques used in Data Science. Data visualization Tool: Working with Tableau, Creating charts, Mapping data in Tableau. create your own visualization of a complex dataset [10]</p>														
<p>Applications of Data Science, Case Studies of Data Science Application, Recommender Systems on Real-World Data Sets, Weather forecasting, Stock market prediction, Object recognition. [8]</p>														
<p>Laboratory: [30]</p> <ol style="list-style-type: none"> 1. Perform Data exploration and preprocessing 2. Implement Linear and Logistic regression 														

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Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

3. Implement Naive Bayes classifier for dataset stored as CSV file.
4. Implement regularized logistic regression
5. Build models using different Ensembling techniques
6. Build models using Decision trees
7. Build model using SVM with different kernels
8. Implement K-NN algorithm to classify a dataset.
9. Build model to perform Clustering using K-means after applying PCA and determining the value of K using Elbow method.
10. Simulate Singular Value Decomposition

Mini project to predict the time taken to solve a problem given the current status of the user.

Total Hours : 45+30=75 hours

Text book(s):

1	Cathy O'Neil, Rachel Schutt, Doing Data Science, Straight Talk from The Frontline. O'Reilly, 2013
2	Joel Grus, "Data Science from Scratch: First Principles with Python", O'Reilly Media

Reference(s):

1	Jure Leskovek, Anand Rajaraman, Jeffrey Ullman, Mining of Massive Datasets. v2.1, Cambridge University Press, 2014.
2	Aurélien Géron, "Hands-On Machine Learning with Scikit-Learn and Tensor Flow: Concepts, Tools, and Techniques to Build Intelligent Systems", 1st Edition, O'Reilly Media
3	Jeeva Jose, "Machine Learning", Khanna Publishing House, Delhi.
4	Jiawei Han and Jian Pei, "Data Mining Concepts and Techniques", Third Edition, Morgan Kaufmann Publishers
5	Jain V.K., "Data Sciences", Khanna Publishing House, Delhi.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3			2							1	2	3
2	3	3	3	2	3				2		2	2	2	3
3	3	3	3	3	3	3			2		2	2	2	3
4	3	3	3	2	3				2			2	2	3
5	2	3	3	3	3	3	3		2		2	2	2	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018														
50 CS 702 - Mobile computing														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
VII	3	0	0	45	3	40	60	100						
Objective(s)	<ul style="list-style-type: none"> To learn the basics of Wireless voice and data communications technologies. To build working knowledge on various telephone and satellite networks. To study the working principles of wireless LAN and its standards. To build knowledge on various Mobile Computing Algorithms. To build skills in working with Wireless Application Protocols to develop mobile content applications. 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Acquire the knowledge in fundamentals of wireless communication CO2: Recognize the concept of digital cellular network and unidirectional broadcast systems CO3: Observe various WLAN products , its system and protocol architecture CO4: Identify the requirements of Mobile IP for Ipv4 and Ipv6 and various types of routing protocols CO5: Acquire the knowledge of TCP for mobility and WAP</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Wireless Communication Fundamentals Introduction – Wireless transmission – Frequencies for radio transmission – Signals – Antennas – Signal Propagation – Multiplexing – Modulations – Spread spectrum – MAC – SDMA – FDMA – TDMA – CDMA – Cellular Wireless Networks [10]														
Telecommunication Networks Telecommunication systems – GSM – GPRS – Satellite Systems - Broadcast Systems – DAB - DVB. [9]														
Wireless Lan Wireless LAN – IEEE 802.11 - Architecture – services – MAC – Physical layer – IEEE 802.11a - 802.11b standards – Hiperlan – Blue Tooth. [9]														
Mobile Network Layer Mobile IP – Dynamic Host Configuration Protocol - Routing – DSDV – DSR –Least Interference Routing-Hierarchical-Geographic Position Assisted Ad Hoc Routing . [9]														
Transport and Application Layers Traditional TCP – Classical TCP improvements – WAP [8]														
Total Hours: 45 hours														
Text book: <ol style="list-style-type: none"> 1. Jochen Schiller, "Mobile Communications", PHI/Pearson Education, Second Edition, 2008. 2. William Stallings, "Wireless Communications and Networks", PHI/Pearson Education, 2002. 														
Reference(s): <ol style="list-style-type: none"> 1. Kaveh Pahlavan, Prasanth Krishnamoorthy, "Principles of Wireless Networks", PHI/Pearson Education, 2003. 2 Uwe Hansmann, Lothar Merk, Martin S. Nicklons and Thomas Stober, "Principles of Mobile Computing", Springer, New York, 2003. 3 Hazysztof Wesolowski, "Mobile Communication Systems", John Wiley and Sons Ltd, 2002. 														

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

4	Raj kamal," Mobile computing" OXFORD university press, 3 rd edition, 2018													
CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2	2				3		2			2	
2	3	2	3	2						2		2	2	
3	3	2	3	2	2					2			2	
4	3	3	3	2						2			2	2
5	3	3	2	2	2					2		2	2	

Passed in BoS Meeting held on 02/12/2023
 Passed in Academic Council Meeting held on 23/12/2023


 BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018														
50 CS 703 Cloud Computing														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
VII	3	0	0	45	3	40	60	100						
Objective(s)	<ol style="list-style-type: none"> 1. To provide students with the fundamentals and essentials of Cloud Computing 2. To provide students a sound foundation of the Cloud Computing so that they can start using and adopting Cloud Computing services and tools in their real-life scenarios 3. To enable students exploring some important cloud computing driven commercial systems and applications 4. An understanding of when and where to use it using the appropriate industry models 5. To expose the students to frontier areas of Cloud Computing and information systems, while providing sufficient foundations to enable further study and research 													
Course outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1:Know the Characteristics of Cloud computing CO2:To illustrate the Cloud service models and Cloud Deployment Models CO3:Develop an application using Paas Application frameworks CO4:Reveal the major security and privacy problems in the Cloud with security mechanism CO5:To use Open Source & Commercial Clouds</p>													
Introduction														
Introduction to Cloud Computing, History of Cloud Computing, Cloud service providers, Benefits of Cloud Computing, Cloud computing - Cluster computing, Grid computing, Assessing the role of Open Standards, Measuring the cloud's value, Cloud Architecture - Exploring the cloud computing stack														
Cloud Computing Architecture & Infrastructure as a Service														
Cloud computing stack, Service Models (XaaS) - Infrastructure as a Service (IaaS), Platform as a Service (PaaS), Software as a Service (SaaS), Deployment Models - Public, Private, Hybrid and Community Cloud, Infrastructure as a Service (IaaS), Resource Virtualization - Server, Storage, Network														
Platform as a Service & Software as a Service														
Introduction to PaaS, Cloud Platform and Management - Computation, Storage, Software as a Service (PaaS) - Introduction, Web Services, Web 2.0, Web OS, Service Management in Cloud Computing - Service Level Agreements (SLAs), Billing & Accounting, Comparing Scaling Hardware: Traditional vs. Cloud, Managing Data in Cloud														
Cloud Security														
Infrastructure Security, Data security and Storage - Data privacy and security Issues, Jurisdictional issues, Identity & Access Management, Access Control, Trust, Reputation, Risk, Authentication in cloud computing, Client access in cloud, Cloud contracting Model, Commercial and business considerations														
Cloud Storage and Case Studies														
Cloud Storage - Cloud Array, Shared Cloud Storage, Cloud Storage Gateway-Sync, Case Studies - Creating private IaaS in Eucalyptus, Creating virtual server in Microsoft Azure, Creating virtual sever in Amazon EC2, Hosting application in Google Google Cloud.														
Text book														
1	Barrie Sosinsky, "Cloud Computing Bible", Wiley, 2011.													
2	Thomas Erl, Zaigham Mahmood, Ricardo Puttini, "Cloud Computing: Concepts, Technology & Architecture", Pearson, 2014													
Reference(s):														
1	Rajkumar Buyya, James Broberg, Andrzej M. Goscinski, "Cloud Computing: Principles and Paradigms", Wiley, 2011													

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

2	Nikos Antonopoulos, Lee Gillam, "Cloud Computing: Principles, Systems and Applications", Springer, 2012
3	Ronald L. Krutz, Russell Dean Vines, "Cloud Security: A Comprehensive Guide to Secure Cloud Computing", Wiley, 2010
4	Haley Beard, "Cloud Computing Best Practices for Managing and Measuring Processes for On-demand Computing, Applications and Data Centers in the Cloudwith SLAs", Emereo Pty Limited, 2008.

CO' s	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2	2						2				
2	3	2	3	2						2		2		
3	3	2	3	2	2				3	2			3	
4	3	3	3	2						2			3	
5	3	3	2	2	2				3	2		2	3	

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018														
50 AC 001 Research Skill Development - I														
Semester	Hours / Week			Total Hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
VII	1	0	0	10	0	100	- 100							
Objective(s)	<ul style="list-style-type: none"> • To learn about the effective usage of power point presentation • To prepare presentation with various effects • To visualize the data in the presentation • To acquire knowledge about data sources • To investigate the research articles based on various applications 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Develop presentation with visual effects CO2: Prepare a presentation with supporting data CO3: Attain the importance of research and data collection CO4: Analyze the various sources of research articles CO5: Interpret the tools and methods in preparing manuscript</p>													
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>														
<p>Preparing a Presentation (3) Presenting data using Power Point- Power Point preparation and presentation, Design principles for creating effective Power Point slides with visuals displaying data. - Profile, - Problem, and a set of basic Excel charts, use to create a presentation.</p>														
<p>Creating effective slides using PowerPoint (2) Create effective slides using PowerPoint. Tools within Power Point, structure story line, create story boards, identify primary elements of slide design, display data and finalize slide presentation.</p>														
<p>Research Designs and Data Sources (3) Overview of the topics: process of data collection and analysis. Starting with a research question - Review of existing data sources- Survey data collection techniques- Importance of data collection- Basic features affect data analysis when dealing with sample data. Issues of data access and resources for access.</p>														
<p>Measurements and Analysis Plan (2) Importance of well-specified research question and analysis plan: various data collection strategies - Variety of available modes for data collection – review of literature - Tools at hand for simple analysis and interpretation.</p>														
Total Hours: 10														
Text Book(s):														
1.	Judy Jones Tisdale. Effective Business Presentations. Gulf Coast Books LLC. ISBN-13: 978-0130977359, 2004.													
2.	Frauke Kreuter. Framework for Data Collection and Analysis,2018. https://www.coursera.org/learn/data-collection-framework													
Reference(s)														
1.	Kothari, C.R. and Gaurav Garg, "Research Methodology: Methods and Techniques", New Age International Publishers, 2013													
2.	Srivastava, T.N. and Rego, S., "Business Research Methodology", Tata McGrawHill Education Pvt. Ltd., Delhi, 2019.													

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3		3	2				2	3	3			3
2	3	3	1	2	2		2		2	3	2	1		3
3	3	3	2	2			2		1	3		1	3	3
4	3	3	3	2		2	1	2		3	2	2	3	2
5	3	3	2	2		2	1		2	3	2	2	3	2

K.S.Rangasamy College of Technology - Autonomous														
50 CS 7P1 Cloud Computing Laboratory														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES						Total	
VII	0	0	4	60	2	60	40						100	
Objective(s)	<ul style="list-style-type: none"> • Be exposed to tool kits for grid and cloud environment. • Be familiar with developing web services/Applications in grid framework • Learn to run virtual machines of different configuration • Capability to develop cloud architecture and model • Learn to configure and use Hadoop 													
Course Outcomes	<p>CO1: Ability to use the relevant tools necessary for cloud computing. CO2: Demonstrate the use of cloud computing in various applications. CO3: Apply different cloud programming model as per need. CO4: Ability to develop cloud architecture and model. CO5: Analyze and implement the best practice model to deploy cloud architecture and configure Hadoop file system and framework in multi node cluster</p>													
	<ol style="list-style-type: none"> 1. Find procedure to run the virtual machine of different configuration. Check how many virtual machines can be utilized at particular time in host machine. (Virtual Box or VM Ware or Hyper-V) 2. Install a C compiler in the virtual machine and execute a sample program. 3. Develop a web application to provide Storage as a Service that offers a simple interface which allows users to manage file systems quickly and easily. 4. Configure IaaS architecture for installing guest operating system using Eucalyptus. 5. Configure IaaS architecture in Eucalyptus for installing multiple operating systems in same host machine by sharing different core in the same processor. <p>To set up the single and multi node Hadoop cluster in guest operating systems. Demonstrate the use of Map and Reduce tasks using word count program.</p>													

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2		3					2				3
2	3	2	3		3	2				2		2	3	
3	3	2	3		3	2		2	3	2			3	
4	3	3	3		3	2		2		2	3			3
5	3	3	2		3		2	2	3	2	3	2	3	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018										
50 CS 7P2 Project Work Phase-I										
Common to all Branches										
Semester	Hours / Week			Total hrs	Credit		Maximum Marks			
	L	T	P		C	CA	ES	Total		
VII	0	0	4	60	2	100	00	100		
Objective(s)	Imparting the practical knowledge to the students and also to make them to carry out the technical procedures in their project work. To provide an exposure to the students to refer, read and review the research articles, journals and conference proceedings relevant to their project work and placing this as their beginning stage for their final presentation.									
Course outcomes	CO1: Identify a problem in the domain of interest CO2: Perform literature survey and identify the existing issues CO3: Identify the possible solutions CO4: Identify tools and techniques to implement the project CO5: Prepare technical report									
	1. Three reviews have to be conducted by the committee of minimum of three members one of which should be the guide 2. Problem should be selected 3. Students have to collect about 20 papers related to their work 4. Reports has to be prepared by the students as per the format in Annexure – 1 5. Preliminary implementation can be done if possible 6. Internal evaluation has to be done for 100 Marks'									

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	3	3	3	3	3	3	3	3	3	3	3
2	3	3	3	3	3	3	3	3	3	3	3	3	3	3
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3
4	3	3	3	3	3	3	3	3	3	3	3	3	3	3
5	3	3	3	3	3	3	3	3	3	3	3	3	3	3

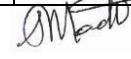
Passed in BoS Meeting held on 02/12/2023
 Passed in Academic Council Meeting held on 23/12/2023


 BoS Chairman

K.S.Rangasamy College of Technology - Autonomous R 2018													
50 TP 0P5 - Career Competency Development V													
Common to All Branches													
Semester	Hours/Week			Credit	Maximum Marks								
	L	T	P	C	CA	ES	Total						
VII	0	0	2	0	100	00	100						
Objective(s)	<ul style="list-style-type: none"> To help the learners to practice the written and oral communication skills in the academic and professional contexts To help the learners to practice the verbal and logical reasoning ability to meet out the requirements of both competitive exams and companies To help the learners to practice effectively the aptitude modules for company based recruitments and competitive exams To help the learners to practice effectively the data interpretation and analysis modules for company based recruitments and competitive exams To help the learners to hone the technical and programming skills for better employability 												
Course Outcomes	<p>At the end of the course, the student will be able to</p> <p>CO1: Reinforce the written and oral communication skills in the academic and professional contexts</p> <p>CO2: Discriminate and assess the verbal and logical reasoning ability to meet out the employability requirements of the companies</p> <p>CO3: Relate the aptitude modules for company based recruitments and competitive exams effectively</p> <p>CO4: Compare and illustrate the data interpretation and analysis modules effectively for company based recruitments and competitive exams</p> <p>CO5: Formulate and integrate the technical and programming skills to be focused on better employability and code contests.</p>												
Unit – 1	Written and Oral Communication						Hrs						
Self Introduction – GD – HR Interview Skills – Corporate Profile Review							6						
Practices on Company Based Questions and Competitive Exams													
Materials: Instructor Manual							6						
Unit – 2	Verbal & Logical Reasoning												
Practices on Company Based Questions and Competitive Exams							6						
Materials: Instructor Manual													
Unit – 3	Quantitative Aptitude						6						
Practices on Company Based Questions and Competitive Exams													
Materials: Instructor Manual							6						
Unit – 4	Data Interpretation and Analysis												
Practices on Company Based Questions and Competitive Exams							6						
Materials: Instructor Manual													
Unit – 5	Programming & Technical Skills – Part 3						6						
Data Structure - Arrays – Linked List – Stack – Queues – Tree – Graph													
Practices on Algorithms and Objective Type Questions							6						
Materials: Instructor Manual													
							Total						
							30						
Evaluation Criteria													
S.No.	Particular		Test Portion				Marks						
1	Evaluation 1 Written Test		15 Questions each from Unit 1, 2,3, 4 & 5 (External Evaluation)				60						
2	Evaluation 2 - Oral Communication		GD and HR Interview (External Evaluation by English, MBA Dept.)				20						
3	Evaluation 3 – Technical Interview		Internal Evaluation by the Dept. – 3 Core Subjects				20						

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023


BoS Chairman

	Total	100
Reference Books		
1. Aggarwal, R.S. "A Modern Approach to Verbal and Non-verbal Reasoning", Revised Edition 2008, Reprint 2009, S.Chand & Co Ltd., New Delhi. 2. Abhijit Guha, "Quantitative Aptitude", TMH, 3 rd edition 3. Objective Instant Arithmetic by M.B. Lal & GoswamiUpkar Publications. 4. Word Power Made Easy by Norman Lewis W.R. GOYAL PUBLICATIONS		
Note:		
<ul style="list-style-type: none"> • Instructor can cover the syllabus by Class room activities and Assignments(5 Assignments/week) • Instructor Manual has Class work questions, Assignment questions and Rough work pages • Each Assignment has 20 questions for Unit 1,2,3,4 & 5 and Unit 5 and 5 questions from Unit 5(Algorithms) & Unit 1(Oral Communication) • Evaluation has to be conducted as like Lab Examination. 		

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1									3	3	2	3	1	2
2									3	3	3	3	2	2
3	3	2	2	2			1		3	3		3		2
4	3	3	2	3	2	1			3	2	3	3	3	3
5	3	2	2	2	3	2		2	3	2		3	3	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023


 BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018																
50 AC 002 Research Skill Development - II																
Semester	Hours / Week			Total hrs	Credit	Maximum Marks										
	L	T	P		C	CA	ES	Total								
VIII	1	0	0	15	0	100	0	100								
Objective(s)	<ul style="list-style-type: none"> To identify the ethics in preparing research paper To organize manuscript for submission To attain knowledge for filing Patent To apply for copy right To develop and deploy Mobile App. in play store 															
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Prepare a manuscript for journal publication.</p> <p>CO2: Apply the manuscript for publication</p> <p>CO3: Interpret the process of obtaining copyright and patent</p> <p>CO4: Analyze the various provisions to share the application</p> <p>CO5: Create and publish the mobile application in the digital store</p>															
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>																
<p>Preparation of Manuscript (3)</p> <p>Data necessary before writing a paper: the context in which the scientist is publishing. Learning and identification of research community - advantages of scientific journal publication and manuscript preparation - ethical values in publishing.</p>																
<p>Writing the paper (2)</p> <p>Writing research paper - structure of the paper - usage of bibliographical tools - abstract preparation and to do a peer review for the abstract of the others, as in real academic life. Plagiarism of the prepared manuscript.</p>																
<p>Copyright (2)</p> <p>Copyright law in India-Meaning of copyright-Classes of works for copyright protection -Ownership of Copyright-Assignment of copyright-Intellectual Property Rights (IPR) of Computer Software-Copyright Infringements-Procedure for registration</p>																
<p>Patents (3)</p> <p>Patent System In India -Types of Patent Applications-patentable invention - Not patentable-Appropriate office for filing -Documents required Publication and Examination of Patent Applications -Grant of Patent-Infringement of Patents -E-filing of Patent applications</p>																
<p>Deploying Mobile App. in play store (5)</p> <p>Introduction to Application Stores – Play Store, App Store, Microsoft Store, Creating App – Android, iOS, UWP, Defining Manifest, Certifying App, Create Store Listing, Sharing Screenshots, Sharing App Credentials for Testing.</p>																
Total Hours: 15																
<p>Text Book(s):</p> <ol style="list-style-type: none"> Mathis Plapp. How to Write and Publish a Scientific Paper (Project-Centered Course). https://www.coursera.org/learn/how-to-write-a-scientific-paper#instructors Rajkumar S. Adukia ,Handbook On Intellectual Property Rights In India,2007 Dr. M. Kantha Babu ,”Text book on Intellectual Property Rights”,2019. 																
<p>Reference(s):</p> <ol style="list-style-type: none"> Kothari, C.R. and Gaurav Garg, “Research Methodology: Methods and Techniques”, New Age International Publishers, 2013 Srivastava, T.N. and Rego, S., "Business Research Methodology", Tata McGrawHill Education Pvt. Ltd., Delhi, 2019. https://support.google.com/googleplay/android-developer/answer/9859152 https://developer.apple.com/ios/submit/ https://docs.microsoft.com/en-us/windows/uwp/publish/app-submissions 																

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



 BoS Chairman

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	3				3	-	2	3	1		3
2	3	3	3	3			1	2	2	2	2	1		3
3	3	3	2	2	2		2	2	1	2	1	1	3	3
4	3	3	3		3	2	2		2		2	2	3	2
5	3	3	3		3	2	2		2		2	2	3	2

K.S.Rangasamy College of Technology – Autonomous R2018														
50 CS 8P1 Project Work Phase-II														
Common to all Branches														
Semester	Hours / Week				Total hrs	Credit		Maximum Marks						
	L	T	P			C	CA	ES	Total					
VIII	0	0	16		240	08	40	60	100					
Objective(s)	Enabling and strengthening the students to carry out the project on their own and to implement their innovative ideas to forefront the risk issues and to retrieve the hazards by adopting suitable assessment methodologies and stating it to global.													
Course outcomes	CO1: Design modules of the project CO2: Integrate the modules and arrive the final output CO3: Investigate the results with available solutions CO4: Demonstrate the outcome of the project and verify. CO5: Prepare technical report													
<ol style="list-style-type: none"> Three reviews have to be conducted by the committee of minimum of three members one of which should be the guide Each review has to be evaluated for 100 Marks Attendance is compulsory for all reviews. If a student fails to attend review for some valid reason, one or more chance may be given They should publish the paper preferably in the journals / conference Final review will be done by the committee that consists of minimum of three members one of which should be the guide (If possible include one external expert examiner with in the college) The Report should be submitted by the students around at the end of April. 														

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	3	3	3	3	3	3	3	3	3	3	3
2	3	3	3	3	3	3	3	3	3	3	3	3	3	3
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3
4	3	3	3	3	3	3	3	3	3	3	3	3	3	3
5	3	3	3	3	3	3	3	3	3	3	3	3	3	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018														
51 CS L01 –Object Oriented Programming														
Open Elective														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
	2	0	2	45	3	50	50	100						
Objective(s)	<ul style="list-style-type: none"> To enable the students to learn how C++ supports object Oriented properties To create and use classes, objects, constructors and destructors for specific applications To learn how inheritance and virtual functions implement dynamic binding with polymorphism. To learn how to design and implement generic classes with C++ templates. To learn how to use exception handling in C++ programs. 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Recognize the principles of object-oriented problem solving and programming CO2: Implement the concept of classes and objects CO3: Analyze the concept of reusability and compile time polymorphism CO4: Recognize the concept of dynamic memory allocation and runtime polymorphism CO5: Identify the uses of generic programming and exception handling</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Introduction to C++ and Functions: Evolution of C++ - Concepts of OOP - Advantages of OOP, Basics of C++: Structure of a C++ Program - Streams in C++ and Stream Classes - Unformatted Console I/O Operations, C++ Declarations, Functions: Return by Reference -Default Arguments - Const arguments - Inline Functions - Function Overloading. [9]														
Classes and Objects, Constructors and Destructors: Classes in C++ - Declaring Objects- Access Specifiers and their Scope - Defining Member Functions - Static Members - Array of Objects - Object as Function Arguments - Friend Function and Friend Classes, Constructors and Destructors: Characteristics - Parameterized Constructor - Overloading Constructor - Copy Constructor - Dynamic Initialization Constructor – Destructors. [9]														
Inheritance, Compile Time Polymorphism and Type Conversion: Inheritance: Reusability - Types of Inheritance - Abstract Classes - Object as Class Member, Operator Overloading: Rules for Operator Overloading – The Keyword Operator –Unary and Binary Operators Overloading- Overloading using Friend Function - Type Conversion. [10]														
Pointers, Memory Models, Binding and Polymorphism: Pointers: Pointer to Class - Pointer to Object – void, wild and this Pointers – Pointer to Constant and Constant Pointers, Memory Models: Dynamic Memory Allocation - Heap Consumption - Dynamic Objects, Polymorphism: Binding in C++ - Pointer to Base and Derived class objects - Working with Virtual Functions - Pure Virtual Functions - Object Slicing - Virtual Destructor. [9]														
Generic Programming with Templates, Exception Handling: Class Templates - Function Templates - Exception Handling: Principles of Exception Handling - try, throw and catch keywords - Re-throwing Exception - Specifying Exception. [8]														
Hands on: 1. Construct a C++ program to manage the input and output operations using stream classes 2. Construct a C++ program to manage large amount of statements using functions 3. Design a C++ program to implement the concept of class and objects 4. Develop a C++ program to initialize the class members using constructors and destroy the objects by using destructor 5. Design a C++ program for reusability using inheritance 6. Develop a C++ program to handle function overriding by using virtual function. 7. Develop a C++ program to allow functions and classes to operate with generic types using templates														
Total Hours : 45														

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

Text book(s):													
1.	Ashok N. Kamthane, "Programming in C++", Pearson, Second Edition, 2016.												
2.	Herbert Schildt, "The Complete Reference C++", Fourth Edition, McGraw-Hill Education, 2013.												
Reference(s):													
1.	Bjarne Stroustrup, "The C++ programming language", Addison Wesley, 2013.												
2.	Venugopal K.R., Rajkumar Buyya, "Mastering C++", Second Edition, McGraw-Hill Education, 2013.												
3.	Rajesh K. Shukla, "Object-Oriented Programming in C++", Wiley-India Edition, 2008												
4.	E Balagurusamy, "Object Oriented Programming with C++", Sixth Edition, McGraw-Hill Education, 2013.												

CO' s	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3		2				2		2		3	
2	3	3	3		2				2		2		3	
3	2	2	3		2				2		2		3	
4	2	2	3		2								3	
5	3	2	3		2				2		2		3	

K.S. Rangasamy College of Technology – Autonomous R2018																					
51 CS L02 Angular JS																					
Open elective																					
Semester	Hours / Week			Total hrs		Credit	Maximum Marks														
	L	T	P			C	CA	ES	Total												
	2	0	2	45		3	50	50	100												
Objective(s)	<ul style="list-style-type: none"> To understand the design of single-page applications and how Angular JS facilitates their development To properly separate the model, view, and controller layers of your application and implement them using Angular JS To master Angular JS expressions, filters, and scopes To build Angular forms To elegantly implement Ajax in your Angular JS applications 																				
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Recall the concepts of HTML and JavaScript and express the features of AngularJS CO2: Rephrase the purpose of binding and template and the various effects of elements and events CO3: Gain the knowledge of scopes and controllers and various features of directives CO4: Identify the several services and its works and Design the applications using AJAX CO5: Comprehend the concepts of animation services and the various actions of provision and injection services</p>																				
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.																					

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



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Introduction

Introduction to AngularJS: HTML and Bootstrap CSS Primer - JavaScript Primer - Single Page Application – MVC Architecture – first Application of AngularJS. [9]

Working with AngularJS

Binding – Template Directives – Elements – Events

[9]

Working with Forms

Forms – Controllers – Scopes – Filters - Custom & Complex Directives

[9]

Working with Services

Modules – Services – Global objects – Errors and Expressions – AJAX and Promises

[9]

Advanced Services

REST – Views – Animation – Touch – Provision – Injection

[9]

Hands on:

1. Create an Angular Application. Build a component inside the application in order to implement a simple log in form.
2. Create an Angular Application. Build a component to implement two-way binding which is combination of both property binding and event binding.
3. Create an Angular Application. Build a component to define the switch structural directive.
4. Write a program to show the Responses while the Form is in the Submitted State and provide an Edit Button.
5. Create an Angular Application. Build a component to inject service into it. The component will also display the data provided by the service. The service will provide an array of Employee Details.

Total Hours : 45

Text book:

- | | |
|---|--|
| 1 | Adam Freeman, "Pro AngularJS", Apress Publications. |
| 2 | Ken Williamson," Learning AngularJS: A Guide to AngularJS Development", O' Reilly,2015 |

Reference(s) :

- | | |
|---|---|
| 1 | Brad Green, ShyamSeshadri, "AngularJS", O'REILLY publications. |
| 2 | AgusKurniawan, "AngularJS Programming", Kindle Edition. |
| 3 | ValeriKarpov, Diego Netto, "Professional AngularJS", Kindle Edition. |
| 4 | Doguhan Uluca," Angular 6 for Enterprise-Ready Web Applications: Deliver production-ready and cloud-scale Angular web apps",kindle Edition,2018 |

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3	2	2	3			2	3	2			3	2
2		3	2	2	3			2	3	2			3	2
3		3	2	2	3			2	3	2			3	2
4		2	2	2	3			2	3	2			3	2
5	2	2	2	2	3			2	3	2			3	2

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018														
51 CS L03 / 51 CS E12 C# and .NET Core														
Open Elective														
Semester	Hours / Week			Total hrs.	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
	2	0	2	45	3	50	50	100						
Objective(s)	<ul style="list-style-type: none"> To gain the fundamental skills in C# programming Language To gain knowledge in object-oriented concepts in C# To understand the concepts of the .NET Core and its platform To implement data manipulation using Razor pages To enhance the knowledge in Model-View-Controller architecture 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Know the basic concepts of C# CO2: Understand the Object-Oriented concepts in C# CO3: Ability to develop web pages using ASP.NET Core platform CO4: Implement the data manipulation concept using Razor Pages CO5: Integrate the concept of MVC in ASP.NET Core platform</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Introduction to C#: Introducing C# – Understanding .NET – Overview of C# – Literals – Variables – Data Types – Operators – Expressions – Branching – Looping – Methods – Arrays – Strings – Structures – Enumerations. [8]														
Object-Oriented Programming in C#: Classes – Objects – Inheritance – Methods – Polymorphism – Interfaces – Operator Overloading – Delegates – Events – Errors – Exceptions – Collections – Managing Filesystem. [8]														
ASP.NET Core Web Application using Razor Pages: Introduction to ASP.NET Core Web Application – Environment Setup – Project Layout – Static and Default Files - Enabling and Defining Razor Pages – Shared Layouts – Using code-behind files. [10]														
Data Manipulation using Razor Pages: Introduction to ADO.NET – Connection Class with Authentication – Command Class – DataReader Class – DataAdapter Class – DataSet – OnGet –OnPost – OnPostDelete – OnPostEdit – OnPostView – REST API – Model and Controller for REST API. [10]														
Model-View-Controller (MVC) in ASP.NET Core: Introduction to MVC – Setting up an ASP.NET Core MVC Website – MVC Routing – Controllers and Actions – Model – Views – Parameters Passing – View Helpers – Model Validation. [9]														
Hands on: <ol style="list-style-type: none"> Develop simple application using C#. Implement inheritance and Operator overloading using C#. Design an ASP.NET Webpage to work with Dropdown list and ListBox controls. Create a ADO.NET application in C# to verify if the connection is established with OLEDB and MS-ACCESS. Develop a Registration Form with all Validation Controls. Create a Web Service for all Arithmetic operations 														
Total Hours: 45 hours														
Text book(s):														
1.	Mark J. Price, "C# 8.0 and .NET Core 3.0 – Modern Cross-Platform Development", 4 th Edition, Packt Publishing Limited, 2019.													
2.	Dino Esposito, "Programming ASP.NET Core", 1 st Edition, Pearson Education Inc., 2018													
Reference(s):														
1.	https://docs.microsoft.com/en-us/aspnet/core/													

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

2.	Christian Nagel, "Professional C# 7 and .NET Core 2.0", 1 st Edition, Wiley Publication, 2018
3	Andrew Troelsen Phil Japikse," Pro C# 8 with .NET Core 3: Foundational Principles and Practices in Programming", Apress, 2020
4	Jon Skeet," C# in Depth",Fourth Edition, 2019

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	3		3				3	3	2	2	3	
2	3	3	3		3				3	3	2	2	3	
3	2	3	3		3				3	3	2	2	3	
4	2	3	3		3				3	3	2	2	3	
5	3	3	3		3				3	3	2	2	3	

K.S.Rangasamy College of Technology – AutonomousR2018												
51 CS L04 Network Setup and Administration												
Open Elective												
Semester	Hours / Week			Total hrs	Credit		Maximum Marks					
	L	T	P		C	CA	ES	Total				
	2	0	2	45	3	50	50	100				
Objective(s)	<ul style="list-style-type: none"> • To understand the functions of various networking devices • To study the switching, addressing and routing technologies • To understand the function and types of firewall • To learn to set up VPN and build own firewall 											
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Recognize the purpose and functions of various network devices CO2: Configure and verify initial switch configuration and switch IOS CO3: Understand the IP addressing and create a subnet CO4: Acquire the knowledge of basic routing concepts and verify operation status of a router CO5: Working with proxies and application - level firewalls and setting up a virtual private network</p>											
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.												

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

Introduction

Introduction to packet tracer: key features, benefits. Recognize the purpose and functions of various network devices such as routers, switches, bridges and hubs. Identify common applications and their impact on the network. Identify the appropriate media, cables, ports, and connectors to connect network devices to other network devices and hosts in a LAN. [9]

LAN Switching Technologies

Packet tracer: create the topology, configure and verify initial switch configuration including remote access management. Configure switch IOS basics – hostnames, console, privilege password and telnet password. [9]

IP Addressing

IPv4 address - necessity of using private and public IP addresses for IPv4 addressing, IPv4 addressing scheme using VLSM and summarization to satisfy addressing requirements in a LAN environment. Subnet mask and DNS lookup. [9]

IP Routing Technologies

Basic routing concepts - boot process of IOS routers - configure and verify utilizing the CLI to set basic router configuration - configure and verify operation status of a device interface, both serial and Ethernet - verify router configuration and network connectivity. [9]

Firewall and Network Security

Firewall configuration strategies-packet filtering-firewall configuration and administration - working with proxies and application - level firewalls-authenticating users- setting up a virtual private network- building your own firewall [9]

Hands on:

1. Linux commands
2. Shell Scripts
3. Linux Server Installation
4. Windows Server Installation

Total Hours : 45

Text book(s):

1	CCNA Routing and Switching Study Guide Paperback – 15 Oct 2013 by Todd Lammle
2	Networking All-in-One For Dummies® Paperback – Import, 22 Oct 2010 by Doug Lowe

Reference(s):

1	Cisco ASA ConfigurationRichard A. Deal(McGraw Hill, 2009)ISBN: 978-0-07-162269-1
2.	Guide to Firewalls and Network Security by Greg Holden (Course Technology, 2004)

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2		2					1		3	2	
2	3	3	3	2	2					2		1	2	
3	3	3	2	3	2					3		3	2	
4	3	2	2	3	2					3		3	2	2
5	3	2	2	2	2					3		3	2	2

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Passed in Academic Council Meeting held on 23/12/2023


 BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018														
50 CS E16 / 51 CS L05 Data Mining														
Open Elective														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES	Total						
	2	0	2	45	3	50	50	100						
Objective(s)	<ul style="list-style-type: none"> To introduce basic concepts, tasks, methods, and techniques in data mining. To emphasize is on various data mining problems and their solutions. To understand the data mining process and issues, learn various data mining techniques To apply the techniques in solving data mining problems using data mining tools and systems To apply the clustering analysis and statistical approach 													
Course Outcomes	<p>At the end of the course student will able to</p> <p>CO1: Explain the basic concept and issues of Data Mining CO2: Explore the multidimensional model and cube operations CO3: Interpret the steps of data preprocessing and multidimensional association rules CO4: Implement different classification techniques and association rule mining and its applications CO5: Apply different clustering techniques and outlier analysis in real time applications</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Introduction to Data Mining Motivation and importance - What is Data Mining - Relational Databases - Data Warehouses - Transactional Databases - Advanced Database Systems - Data Mining Functionalities - Interestingness of a pattern Classification of Data Mining Systems - Major issues in Data Mining. [7]														
Data Warehouse and OLAP Technology for Data Mining What is a Data Warehouse - Multi-Dimensional Data Model - Data Warehouse Architecture – Data Warehouse Implementation - Development of Data Cube Technology - Data Warehousing to Data Mining. [9]														
Data Preprocessing Why Pre-process the Data? - Data Cleaning - Data Integration and Transformation Data Reduction - Discretization and Concept Hierarchy Generation - Data Mining Primitives: Mining Association rule in large Databases - Association Rule Mining - Mining Single-dimensional Boolean Association rules from Transactional Databases - Mining Multi-dimensional Association rules from relational databases & Data Warehouses. [10]														
Classification and Prediction Concepts and Issues regarding Classification and Prediction - Classification by Decision Tree Induction – Bayesian Classification - Classification by SVM - Classification by Random Forest - Classification by K nearest neighbor - Classification Based on Concepts from Association Rule Mining. [10]														
Cluster Analysis What is Cluster Analysis? - Types of Data in Cluster Analysis - A Categorization of Major clustering methods - partitioning methods - Hierarchical methods - Density-Based Methods: DBSCAN - Grid-based Method: STING - Model-based Clustering Method: Statistical approach - Outlier analysis [9]														
Hands On: <ol style="list-style-type: none"> Implementation of exploratory data analysis Implementation of preprocessing phase Implementation of feature selection techniques Implementation of Association rule mining Implementation of classification algorithm Implementation of clustering mechanism 														
Total Hours : 45														
Text book(s):														
1. Jiawei Han and Micheline Kamber, "Data Mining Concepts and Techniques", 3 rd Edition, Morgan Kaufman Publications, 2011.														

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

2.	Pang-Ning Tan et., "Introduction to Data Mining", first edition,2006.
Reference(s):	
1.	Adriaan, "Introduction to Data Mining", Addison Wesley Publication
2.	A.K.Pujari, "Data Mining Techniques", University Press
3.	Mohammed J. Zaki and Wagner Meira, Jr., " Data Mining and Machine Learning: Fundamental Concepts and Algorithms", Cambridge University Press, March 2020
4.	Gordon S. Linoff, Michael J. A. Berry," Data Mining Techniques: For Marketing, Sales, and Customer Relationship Management",wiley publisher,third edition,2008

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3										2	2	2
2	2	3	3		2	2			2			2	2	2
3	2	3	3		2				2			2	2	2
4	3	3	3		2	2			3			2	2	2
5	3	3	3		2	2			3			2	2	2

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018														
51 CS E13\51 CS L06 R Programming														
Open Elective														
Semester	Hours / Week			Total	Credit	Maximum Marks								
	L	T	P	Hrs	C	CA	ES	Total						
	2	0	2	45	3	50	50	100						
Objective(s)	<ul style="list-style-type: none"> • To introduce basic concepts in R programming • To emphasis is on various data structures in R • To understand the R programming fundamentals • To work with data in R programming • To work with strings and Dates 													
Course Outcomes	<p>At the end of the course student will able to</p> <p>CO1: Elucidate the history and overview of R Programming CO2: Explore data structures in R Programming CO3: Implement the R program using loops and functions CO4: Manipulate the information using file CO5: Implement string operations and dates in R</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
History and Overview of R What is R? - What is S? - The S Philosophy - Back to R - Basic Features of R - Free Software - Design of the R System - Limitations of R - R Resources . [9]														
R – Basics and Data structures in R Math, Variables, and Strings - Vectors and Factors - Vector operations - Arrays & Matrices – Lists – Dataframes – Missing Values – Names [9]														
R Programming Fundamentals Conditions and loops - Functions in R - Objects and Classes – Debugging [9]														
Working with Data in R Reading CSV and Excel Files - Reading text files -Writing and saving data objects to file in R [9]														
Strings and Dates in R String operations in R - Regular Expressions - Dates in R -Times in R- Operations on Dates and Times [9]														
Hands On: 1. Working with Vectors, Matrices, List and DataFrames 2. Implementation of Control flow, Loops and Functions, 3. Reading, Writing and manipulating Data 4. Implementation of String operations and extracting data using Regular Expression 5. Operations on Dates and Times in R 6. Descriptive statistics and handling missing values in R 7. Visualization in R 8. Mini Project														
Total Hours : 45														
Text book(s):														
1.	Roger D.Peng, “R programming for Data Science”, 1 st Edition, 2015 Lean Publications.													
2.	Hadley Wickham, Garrett Grolemund “R for data science : Import, Tidy, Transform, Visualize, And Model Data”, Orielly Publications, 2017													
Reference(s) :														

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Passed in Academic Council Meeting held on 23/12/2023

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1.	https://cognitiveclass.ai/courses/r-101/													
2.	https://www.tutorialspoint.com/r/index.htm													
3.	Nina Zumel, John Mount , "Practical Data Science With R", Manning Publisher, 2014.													
4.	https://www.datamentor.io/r-programming/													

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1		2												3
2	2	3	3		2							2	2	3
3	2	3	3		2							2	2	3
4	2	3	3		2							2	2	3
5	2	3	3		2							2	2	3

Passed in BoS Meeting held on 02/12/2023
 Passed in Academic Council Meeting held on 23/12/2023


 BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018														
51 CS E31\51 CS L07Artificial Intelligence														
Open Elective														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P	45	C	CA	ES	Total						
2	0	2		45	3	50	50	100						
Objective(s)	<ul style="list-style-type: none"> Understand the fundamentals of problem solving. Interpret the knowledge and reasoning in propositional logic and first order logic. Gain knowledge on Planning and acting in the real world. Learn to represent uncertain knowledge in solving AI problems Understand the different forms of learning. 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Understand the concepts of intelligent agents and problem solving aspects. CO2: Interpret the knowledge of propositional logic and FOL. CO3: Understand the issues of planning problems. CO4: Describe the Uncertainty and probabilistic reasoning. CO5: Summarize the types of learning methods and AI applications.</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Problem Solving Introduction - What is Artificial Intelligence? – Structure of Intelligent Agents –Problem formulation – Uninformed search strategies – Informed search strategies – Constraint satisfaction problems [9]														
Knowledge and Reasoning Logical agents – Propositional logic – First-order logic – Inference in first order logic – Unification - Forward Chaining – Backward Chaining – Resolution [9]														
Planning Planning Problem - Planning with state-space search – Partial-order planning – Planning graphs - Planning and acting in the real world - Conditional planning - Multi agent planning. [9]														
Uncertain Knowledge and Reasoning Uncertainty – Notations and Axioms of Probability - Probabilistic Reasoning – Bayesian networks (Semantics, Exact Inference, Approximate Inference) – Inference in Temporal models – Hidden Markov models [9]														
Learning and Applications Learning from observation -Inductive learning –Decision trees – Ensemble Learning - Explanation based learning – Statistical Learning methods. Applications of Artificial intelligence. [9]														
Hands On: <ol style="list-style-type: none"> Develop PEAS descriptions for given AI tasks Implement Hill climbing algorithm Write a program to generate the output for A* algorithm Write a program to show the Tic Tac Toe game for O and X Implementation of Bayesian Belief networks Approximate inferences in Bayesian network Implementation of decision problems for various real-world applications To learn various Bayesian parameters Implementation of Hidden Markov Models Implement propositional logic inferences for AI tasks 														

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

														Total Hours : 45
Text book(s):														
1	S. Russel and P. Norvig, "Artificial Intelligence – A Modern Approach", Third Edition, Pearson Education, 2009.													
2.	Melanie Mitchell," Artificial Intelligence: A Guide for Thinking Humans", Farrar, Straus and Giroux Publisher,2019													
Reference(s):														
1	Dan W. Patterson, "Introduction to AI and ES", Third Edition, Pearson Education, 2007.													
2	Nils J. Nilsson, "The Quest for Artificial Intelligence", Cambridge University Press, 2009.													
3	Nptel course, Artificial Intelligence, https://nptel.ac.in/courses/106106126/													
4	Stuart Russell," Human Compatible – Artificial Intelligence and the Problem of Control",Viking publisher,2019													

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2	2	2								2	
2	3	3	2	2	2								2	3
3	3	2	2	2	2	2							2	3
4	3	2	2	2	2	2							3	3
5	3	3	2	2	2								3	2

K.S. Rangasamy College of Technology – Autonomous R2018 51 CS L08 Python Programming for Data Analytics Open Elective							
Semester	Hours / Week			Total hrs	Credit	Maximum Marks	
	L	T	P	45	3	CA	ES
	2	0	2			50	50
	<ul style="list-style-type: none"> • To know the basic python concepts • To understand the data wrangling and string manipulation • To understand data aggregation, group operation and time series • To learn web scrapping and CSS selectors • To visualize the data using packages in python 						
Objective(s)	At the end of the course, the students will be able to CO1: Understanding the basic concepts of Python and data structures CO2: Understand the concept of data wrangling and various ways of combining and merging datasets CO3: Implement data aggregation and group operations and time series basics CO4: Gain the knowledge for Preparing and pre-processing of data, data aggregation and grouping concepts CO5: Leveraging web scraping and visualizing the results of analytics effectively						
Course Outcomes	At the end of the course, the students will be able to CO1: Understanding the basic concepts of Python and data structures CO2: Understand the concept of data wrangling and various ways of combining and merging datasets CO3: Implement data aggregation and group operations and time series basics CO4: Gain the knowledge for Preparing and pre-processing of data, data aggregation and grouping concepts CO5: Leveraging web scraping and visualizing the results of analytics effectively						
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.							

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



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Python Concepts

Interpreter – Program Execution – Statements – Expressions – Flow Controls – Functions - Numeric Types – Sequences - Strings, Tuples, Lists and - Class Definition – Constructors – Inheritance – Overloading – Text & Binary Files - Reading and Writing. [9]

Data Wrangling

Combining and Merging DataSets – Reshaping and Pivoting – Data Transformation – String Manipulation, Regular Expressions. [9]

Data Aggregation, Group Operations ,Timeseries

GoupBy Mechanics – Data Aggregation – Groupwise Operations and Transformations – Pivot Tables and Cross Tabulations – Date and Time Date Type tools – Time Series Basics – Data Ranges, Frequencies and Shifting. [9]

Web Scraping

Data Acquisition by Scraping web applications –Submitting a form - Fetching web pages – Downloading web pages through form submission – CSS Selectors. [9]

Visualization In Python

Matplotlib package – Plotting Graphs – Controlling Graph – Adding Text – More Graph Types – Getting and setting values – Patches. [9]

Hands On:

1. Basic Python Programs
2. Program using String Operations
3. Program on python Data structures
4. Working with data in python using pandas
5. Design a personal web page using CSS
6. Visualization in python using matplotlib

Total Hours : 45**Text book(s):**

- | | |
|---|---|
| 1 | Mark Lutz, "Programming Python", O'Reilly Media, 4th edition, 2010. |
| 2 | Mark Lutz, "Learning Python", O'Reilly Media, 5th Edition, 2013 |

Reference(s) :

- | | |
|----|---|
| 1. | Tim Hall and J-P Stacey, "Python 3 for Absolute Beginners", Apress, 1st edition, 2009. |
| 2. | Magnus Lie Hetland, "Beginning Python: From Novice to Professional", Apress, Second Edition, 2005. |
| 3. | Shai Vaingast, "Beginning Python Visualization Crafting Visual Transformation Scripts", Apress, 2nd edition, 2014 |
| 4. | Wes Mc Kinney, "Python for Data Analysis", O'Reilly Media, 2012 |
| 5. | White, "Hadoop: The Definitive Guide", Third Edition - O'Reilly , 2012. |
| 6. | Brandon Rhodes and John Goerzen, "Foundations of Python Network Programming: The Comprehensive Guide to Building Network Applications with Python",Apress, Second Edition, 2010. |
| 7. | http://blog.matthewrathbone.com/2013/11/17/python-map-reduce-on-hadoop---a-beginners-tutorial.html |
| 8. | http://www.michael-noll.com/tutorials/writing-an-hadoop-mapreduce-program-in-python/ |
| 9. | http://allthingsshadoop.com/category/python/ |

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3										2		3
2	2	3	3		3							3		3
3	3	3	2		3				2	2	2	3		3
4	3	3	2		3			2	2	2	2	3		3
5	3	3	3		3			2	2	2	2	3		3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018														
50 CS L09 – Java Programming														
Open Elective														
Semester	Hours / Week			Total Hrs	Credit	Maximum Marks								
	L	T	P	60	3	CA	ES	Total						
2	0	2				50	50	100						
Objective(s)	<ul style="list-style-type: none"> • To cram the fundamental element of the Java language. • To communicate classes over objects using methods • To implement Packages, Interfaces and Exception handling. • To understand the concept of Collections. • To apply the knowledge of threads and to access remote data. 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Understand the need of Platform independency by acquiring knowledge in architecture, Language basics and implementing Character and String Class</p> <p>CO2: Express the concept of classes, objects and communicate classes over objects using methods</p> <p>CO3: Implement Packages, Interfaces and handle various Checked and Unchecked Exceptions</p> <p>CO4: Prompt the collection classes to implement various data structures</p> <p>CO5: Express the concept of thread execution with thread priority and to perform remote data access</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
JAVA FUNDAMENTALS														
Fundamentals of OOPs – Java Features – Java Architecture-Language Basics: set PATH, set CLASSPATH, Executing your first Java Program-Constants – Variables – Data types - Operators – Arrays –control statements – Character Class-Strings : String class, String Buffer class, String Builder Class and String handling methods														
[9]														
CLASS and OBJECTS														
Class – Object– Methods-Method overloading-Constructor-Constructor Overloading-Wrapper Class - Inheritance-Method Overriding-super-final-Garbage Collection														
[8]														
PACKAGES, INTERFACES AND EXCEPTION HANDLING														
Packages-Access specifiers -Built-in Packages, User defined Packages-Interfaces-Abstract Class-Exception Handling-try-catch-throw-throws-finally-finalize-Managing Predefined Exceptions- Creating and handling User defined Exceptions														
[11]														
COLLECTIONS														
Collections: Iterator, Enumerator, List, Set, Queue Vector and Map.														
[8]														
MULTI THREADING AND JAVA NETWORKING														
Multi threading - Java Thread model – Main thread – creating thread – creating multiple thread – Thread priority – methods – synchronization – IPC, RMI – Basics – RMI Layer – Stub, Skeleton - RMI Implementation.														
[9]														
Hands On:														
<ol style="list-style-type: none"> 1. Implementation of Simple Java Programs 2. Implementation of Array based Logical Programs 3. Implementation of Character, String class 4. Demonstration of communication of classes over objects using getter, setter, constructor, methods 5. Implementation of various inheritance 6. Implementation of various data structures using Collections 														

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Passed in Academic Council Meeting held on 23/12/2023



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7. Implementation of different applications using packages, interfaces and to check abnormal conditions using exception handling.	
8. Implementation of multi-tasking concepts using threads	
9. Implementation of accessing remote data using RMI.	
10. Mini – Project	
	Total Hours : 45+15=60 hours

Text book(s):

1. Herbert Schildt, "the Java 2: Complete Reference", Fifth edition, TMH,2002.
2. M. Heckler, "JavaFX 8: Introduction by Example", Second Edition,Apress.

Reference(s) :

1.	https://www.tutorialspoint.com,
2.	https://www.javatpoint.com,
3.	https://beginnersbook.com
4.	https://www.journaldev.com,

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3											3	
2	2	3	3		2	2			2				2	3
3	2	3	3		2				2				3	3
4	3	3	3		2	2			3				3	
5	3	3	3		2	2			3				3	

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018														
50 CS L10 - Augmented Intelligence led Managed Services (AIMS) – I														
Open Elective														
Semester	Hours / Week			Total Hrs.	Credit	Maximum Marks								
	L	T	P		C	CA	ES	Total						
	1	0	4	45	3	50	50	100						
Objective(s)	<ul style="list-style-type: none"> Explore the design, implementation, and management of digital networks Understand designing, creating, delivering, supporting and managing the lifecycle of IT services Understand the Microsoft 365 setup, administration 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Recognize the development of an integrated technical architecture CO2: Construct the operation policies and procedures based on the organization structure CO3: Implement the policies in Microsoft 365 CO4: Analyzing the procedures to achieve a safe working environment in line with health and safety regulations CO5: Understand the Key Concepts of Service Management of IT-enabled services</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
IT Operations: Evolution of Technologies – IT Operations Introduction – Policies – Roles – Support – Procedures for Managing Problems and Incidents [9]														
Secure Working Environment & Etiquette: Introduction – Safety Enforcement – National Standards – Safety Compliance – Health and Safety Awareness – Components of Etiquette – Professionalism & Ethics – Etiquette Standards – Email Communication – Business Meetings, Grooming & Personal Attire – Dining Etiquette [9]														
ITIL: Introduction – Understanding ITIL Guiding Principles in an Organization – Optimize and Automate – Four Dimensions of Service Management – Key Activities of the Service Value Chain [9]														
IT Infrastructure & Information Security: IT Infrastructure – Hardware, Software, Network – IT Infrastructure Types – Designing, Maintenance – Risks faced by Computer Systems and Networks – Analyzing Security Problems – Standard Security Mechanism [9]														
AMS & Tools: Introduction – Support Models – Activities Type – Audits – Microsoft 365 – Domain Management – Licensing – Managing Teams – Meeting Policies – Messaging Policies [9]														
Total Hours: 45 hours														
Textbook														
1. Eric N. Smith, "Workplace Security Essentials. A Guide for Helping Organizations Create Safe Work Environments", Butterworth Heinemann, 2014														
2. AXELOS, "ITIL® Foundation ITIL 4 Edition", TSO, 2019														
3. John R. Vacca, "Cyber Security and IT Infrastructure Protection", Syngress, 2013														
4. https://docs.microsoft.com/en-us/learn/m365/														

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1		1	2		3		1	3	3		3		3	3
2			1				3	3	3	3	2	2	1	3
3		1	2		3			1	3		1		3	3
4		2	2		1			3					2	3
5	1	1	2		3			1	2		1	1	1	3

K.S.Rangasamy College of Technology – Autonomous R2018 50 CS L11 - Augmented Intelligence led Managed Services (AIMS) – II																																		
Open Elective																																		
Semester	Hours / Week			Total Hrs.	Credit	Maximum Marks				C	CA	ES	Total																					
	L	T	P			45	3	50	50					100																				
Objective(s)	<ul style="list-style-type: none"> • To analyze data using statistical and machine learning methods • To identify the key tools and workflows used in intelligent automation • Understand the fundamentals of cryptography and its application IT security 																																	
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Recognize the essentials of Cloud Computing CO2: Understanding the Big Data Platform and its Use cases CO3: Understand the use of big data analytics, ML and other AI technologies to automate the identification and resolution of common IT issues CO4: Understanding the functionalities of data manipulation and scrapping CO5: Understanding network security threats, security services, and countermeasures</p>																																	
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.																																		
Cloud Computing: Introduction – Characteristics of Cloud computing – Architecture – Types – Service Models – SaaS, IaaS, PaaS – Regions – Cloud Security [8]																																		
Big Data & Data Science: Introduction – Data science and Challenges – HDFS & Hadoop – Structured and Unstructured data – Processing Big Data – Supervised & Unsupervised Learning – Text Analysis – Data visualization [10]																																		
AI/ML & AIOps: Introduction – Structure of Intelligent Agents – Knowledge and Reasoning – Machine Learning – Deep Learning – Applications of AI – AIOps Technologies – AIOps Benefits – Implementation [10]																																		
RPA: Introduction – Variables – Control flow – Data Tables and Excel Automation – UI Automation – Selectors – Email Automation [8]																																		
SRE & ServiceNow: Introduction – Adopting a DevOps & SRE Model – SRE vs DevOps – Architecture & Lifecycle – Practices – Error Budgets – Toil Management – DevOps Tools – Introduction to ServiceNow – Reporting & Managing Issue – Benefits [9]																																		
Total Hours: 45 hours																																		

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

Textbook														
1. Daniel Kirsch, Judith Hurwitz, "Cloud Computing for Dummies", John Wiley & Sons, 2020														
2. EMC Education Services, "Data Science and Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data", Wiley, 2015														
3. Ui Path, "RPA Design and Development", UiPath Academic Alliance Resource														
4. Shamayel Mohammed Farooqui, Vishnu Vardhan Chikoti, "Hands-on Site Reliability Engineering", PBP, 2021														
5. Tim Woodruff, "Learning ServiceNow", 2 nd Edition, 2018														

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	
1		2	3	2	3		2						3	1	1
2	3	3	3	2	3								3	1	3
3	1	3	3	2	3								3	2	3
4	1	3	3	2	3		2						3	2	3
5		2	1	1	3		2		3		3	3	1	1	

KS.Rangasamy College of Technology – Autonomous R2018																													
50 CS L12 – Linux and Shell Programming																													
Open Elective																													
Semester	Hours / Week			Total hrs	Credit		Maximum Marks																						
	L	T	P		C	CA	ES	Total	2	0	2	45	3	50	50	100													
Objective(s)	<ul style="list-style-type: none"> To know the basics of Linux OS, Linux environment and file system To understand and make effective use of the UNIX commands To learn and understand the use of process fundamentals in Linux To enhance the skills needed for the shell scripting and shell programming To develop the writing skills for system programming 																												
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Apprehend the basics of Linux environment and file system CO2: Demonstrate and execute the files and directories commands to store in directories CO3: Interpret the uses of commands for the processes in Linux CO4: Analyze and implement the programs using shell programming CO5: Design and execute the filter commands using regular expressions to match a string of text</p>																												
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.																													
Introduction Linux Introduction and File System - Basic Features, Advantages, Installing Requirement, Basic Architecture of Unix/Linux System, Kernel, Shell, Linux File System - Boot Block, Super Block, Inode Table, Data Blocks, How Linux Access Files, Storage Files, Linux Standard Directories. [09]																													
Files and Directories Commands Files and Directories Commands - cd, ls, cp, md, rm, mkdir, rmdir, pwd, file, more and less, Creating and Viewing Files Command - cat, File Comparisons Commands - cmp and comm, View files, Disk Related Commands, Checking Disk Free Spaces, System Startup and Shut - Down Process, init and Run Levels. [09]																													

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BoS Chairman

Essential Linux Commands

Understanding Shells, Processes in Linux - Process Fundamentals, Connecting Processes Commands - pipes and tee, Input/Output Redirecting, Manual Help, Background Processing, Managing Multiple Processes, Changing Process Priority with nice Command, Scheduling of Processes Commands - at, cron, batch, kill, ps, who and sleep, Printing Commands - find, sort, touch and file, File Related Commands - ws, sat, cut and dd, Mathematical Commands - bc, expr, factor and units, Creating and Editing Files Commands - vi and vim. [09]

Shell Programming

Shell Programming - Basic of Shell Programming, Various Types of Shell Available in Linux, Comparisons Between Various Shells, Shell Programming in Bash - read Command, Conditional and Looping Statements, Case Statements, Parameter Passing and Arguments, Shell Variables, System Shell Variables, Shell Keywords, Creating Shell Programs. [09]

Filtering Commands

Filtering Commands - pr, head, tail, cut, paste, sort, uniq and tr, Filter using Regular Expressions - grep, egrep, and sed; AWK Programming – Report Printing with AWK. [09]

Hands On:

1. Execution of files and directory commands to list all files or directories in the current directory.
2. Execution of scheduling of processes commands to schedule one-time jobs for a specific time and date
3. Implementation of Shell script to perform operations on files and strings.
4. Implementation of Shell programming concepts such as conditional and looping statements, and functions.
5. Implement and execute the C program in Linux.
6. Implementation of inter process communication between two unrelated processes.
7. Execution of filtering commands for filtering text for effective file operations.
8. Execution of filters and regular expressions commands grep, awk and sed that use all of its features.

Total Hours: 45

Text book(s):

1	Behrouz A. Forouzan and Richard F. Gilberg, " Unix and Shell Programming", Cengage Learning, 2009.
2	Richard Blum, " Linux Command Line and Shell Scripting Bible", Second Edition, Wiley India Pvt. Ltd., 2011.

Reference(s):

1	Richard Petersen, "Linux: The Complete Reference", Sixth Edition, McGraw-Hill Companies, 2008
2	Neil Matthew and Richard Stones, "Beginning Linux Programming", Wiley Publishing, 2008.
3	Eric Foster-Johnson, John C. Welch and Micah Anderson, "Beginning Shell Scripting", Wiley Publishing, 2008.
4.	Christopher Vickery, "UNIX Shell Programmer's Interactive Workbook", Pearson Education 2001.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3		3						2			2	3	
2	3		3						2			2	3	
3	3		3						2			2	3	
4	3		3						2			2	3	3
5	3		3						2			2	3	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

KS.Rangasamy College of Technology – Autonomous R2018														
50 CS L13 – Salesforce														
Open Elective														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
	2	0	2	45	3	50	50	100						
Objective(s)	<ul style="list-style-type: none"> • To Understand Salesforce Architecture and Features • To know the customization process in Salesforce • To Understand the security model • To Understand the Sales Cloud and Cloud modules • To Understand the business process automation options • To Understand the reports and dashboard 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Apply data modeling techniques to design and configure custom objects, fields, and relationships in Salesforce.</p> <p>CO2: Apply advanced data management and customization techniques in Salesforce to enhance data organization and user experience.</p> <p>CO3: Evaluate and recommend appropriate Salesforce user setup and security settings to control access and permissions.</p> <p>CO4: Develop advanced automation solutions using Process Builder and Visual Workflow to meet complex business requirements.</p> <p>CO5: Evaluate and recommend appropriate reporting and analytics strategies based on business requirements.</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Salesforce Fundamentals Introduction to CRM- CRM Use Cases - Why Salesforce? - Overview of Salesforce platform and its Architecture - Advantage of Salesforce, Salesforce editions and licenses - Salesforce user interface and navigation - Salesforce Mobile App and Salesforce Lightning Experience - Signing up Developer Edition - Standard Objects - Creating Custom Objects - Fields and data types - Apps Creation. [08]														
Salesforce Data Management and Customization Essentials Relationships and junction objects, Roll up Summary- Creating Formula Fields, Schema Builder. Data Validation - Validation rules. Working with Record Types and Page Layouts - Compact Layout- Lightning Record Pages – Home Page Customization - Path Settings. - List Views - Data import and data management tools. [10]														
Security and Data Access Organization Security Controls - Passwords, IP restrictions, Network Settings. User Setup and Security - User Creation- Security Model: Meta Data - Profile settings and permissions - Permission set- Salesforce Sharing model -Organization Wide Defaults (OWD) - Role Hierarchy- Sharing Rules- Manual Sharing - Sharing rules and public groups. [10]														
Business Process Automation Introduction to WorkFlow and Process Builder - Work flow rules – Work flow action - Flows: Types of Flow Screen Flow- Record Trigrrered Flow- Scheduled Trigger Flow- Auto Launched Flow. uses cases of Process Automation. Email Alerts and Field Updates - Approval Processes. [10]														
Reports, Dashboards, and Analytics Creating or customizing a report - Summarizing data, report formats and filtering data, scheduling, Report Charts and Dashboard Components. Creating and modifying dashboards-custom report types - Summary Report- Tabular Report- matrix Report- Dash Boards: Standard DashBoards & Dynamic DashBoards. [07]														
Hands On:														

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BoS Chairman

- | | | | | | | | | | | | | | | |
|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
| 1. Create Objects, Fields and App | | | | | | | | | | | | | | |
| 2. Explore Data Types | | | | | | | | | | | | | | |
| 3. Create Field Relationships | | | | | | | | | | | | | | |
| 4. Create Record Types(create), Page Layout (adding section, field property settings), Page Layout Assignment (assign page layout based on Record types) | | | | | | | | | | | | | | |
| 5. Create Lightning Record Page, List View, Path Settings | | | | | | | | | | | | | | |
| 6. Validation Rule | | | | | | | | | | | | | | |
| 7. Automation I | | | | | | | | | | | | | | |
| a. Screen Flow | | | | | | | | | | | | | | |
| b. Auto Launched Flow | | | | | | | | | | | | | | |
| 8. Automation II | | | | | | | | | | | | | | |
| a. Record Trigger Flow | | | | | | | | | | | | | | |
| b. Scheduled Flow | | | | | | | | | | | | | | |
| c. Approval Process | | | | | | | | | | | | | | |
| 9. Security | | | | | | | | | | | | | | |
| a. Profiles and Permission Set | | | | | | | | | | | | | | |
| b. Org Wide Default | | | | | | | | | | | | | | |
| c. Roles | | | | | | | | | | | | | | |
| d. Sharing Rules | | | | | | | | | | | | | | |
| e. Manual Sharing | | | | | | | | | | | | | | |
| 10. Reports and Dashboards | | | | | | | | | | | | | | |
| a. Custom Report Types | | | | | | | | | | | | | | |
| b. Dynamic Dashboards | | | | | | | | | | | | | | |
| c. Report and Dashboards Sharing | | | | | | | | | | | | | | |

Total Hours: 45

Text book(s):

1.	Sharif Shaalan, Timothy Royer, "Salesforce for Beginners, A step-by-step guide to optimize sales and marketing and automate business processes with the Salesforce platform", 2nd Edition, Packt Publishing Limited, 2022
2.	Sharif Shaalan, "Salesforce for Beginners: A step-by-step guide to creating, managing, and automating sales and marketing processes", Paperback – Illustrated, Packt Publishing Limited, 2020

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3		3						2			2	3	
2	3		3						2			2	3	
3	3		3						2			2	3	
4	3		3						2			2	3	3
5	3		3						2			2	3	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018

50 CS L14 / 51 CS E23 - Scripting Languages

Open Elective

Semester	Hours / Week			Total hrs	Credit	Maximum Marks		
	L	T	P		C	CA	ES	Total
	3	0	0	45	3	40	60	100

Objective(s)	<ul style="list-style-type: none"> • To learn various scripting languages • To understand the basic of JQuery • To learn Ruby and working with web • To learn the basics of TCL • To learn the advanced concepts of TCL

Course Outcomes	At the end of the course, the students will be able to CO1: Understand the concept Scripting and JavaScript CO2: Explore the concept of JQuery CO3: Understanding use of Ruby CO4: Analyze the structure of TCL CO5: Explore the commands and issues in TCL

Note: The hours given against each topic are of indicative. The faculty have the freedom to decide the hours required for each topic based on importance and depth of coverage required. The marks allotted for questions in the examinations shall not depend on the number of hours indicated.

Introduction to Scripting and JavaScript

Scripts and Programs, Origin of Scripting, Scripting Today, Characteristics of Scripting languages, Web Scripting, and the universe of Scripting Languages, what is JavaScript – Object models – Design philosophy – Versions of JavaScript – The JavaScript core language – System objects – Advanced facilities – JavaScript and Java – JavaScript operators and precedence. [9]

JQuery Introduction to jQuery -Using jQuery Core -jQuery Events – jQuery Effects - AJAX and JQuery - HTML5 Forms and JQuery UI. [10]

Ruby Introduction: Ruby, Rails, the structure and Execution of Ruby Programs, Package Management with RUBYGEMS, Ruby and web: Writing CGI scripts, cookies, Choice of Webservers, SOAP and web services, RubyTk – Simple Tk Application, widgets, Binding events, Canvas, scrolling. [8]

Introduction to TCL TCL structure, syntax, variables and data in TCL, control flow, data structures, input/output, procedures, strings, patterns, files. [8]

Advanced TCL Eval, source, exec and up level commands, Name spaces, trapping errors, event driven programs, making applications internet aware, Nuts and Bolts internet programming, Security issues, C interface, Java interface. [10]

Text book(s):

1. David Barron: "The World of Scripting Languages", 1st Edition, Wiley publications.
2. David Flanagan, Yukihiro Matsumoto: "The Ruby Programming Language", O'Reilly Media,.

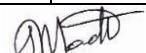
Reference(s) :

1. John Ousterhout, Ken Jones: "Tcl and the Tk Toolkit", 2nd Edition, Pearson education.
2. Dabve Thomas, "Programming Ruby: The Pragmatic Programmers' Guide" Second edition
3. <https://api.jquery.com/>
4. Alex Libby, "Mastering jQuery", Packet Publications first edition,2015

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1					3					2	2	3	2	
2	2	2	2	2	3					2	2	3	2	2
3	2	2	2	2	3					2	2	3	2	2
4	2	2	2	2	3					2	2	3	2	2
5					3					2	2	3	2	

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018														
50 CS L15 - DevOps														
Open Elective														
Semester	Hours/Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
	3	0	0	45	3	40	60	100						
Objective(s)	<ul style="list-style-type: none"> Understand the concept of DevOps Understand the Continuous Integration in Automated Testing and Reporting Explore Configuration Management, Continuous Delivery and Deployment Know the concept of Containerization and Orchestration Analyse the Security and Compliance 													
Course Outcomes	<p>At the end of the course, the student will be able to</p> <p>CO1: Recognize the concept of DevOps CO2: Apply Continuous Integration in Automated Testing and Reporting CO3: Analyze Configuration Management, Continuous Delivery and Deployment CO4: Understand the Containerization and Orchestration CO5: Evaluate the Security and Compliance</p>													
Note: The hours given against each topic are of indicative. The faculty has the freedom to decide the hours required for each topic based on importance and depth of coverage required. The marks allotted for questions in the examinations shall not depend on the number of hours indicated.														
Introduction to DevOps: What is DevOps? - Benefits of DevOps - DevOps Principles - DevOps Culture and Collaboration														
Version Control and Collaboration Tools: - Introduction to Version Control (Git) - Git Basics: Clone, Commit, Push, Pull - Branching and Merging - Collaborative Development with Git - Introduction to Git Hub/ Git Lab/ Bi bucket [9]														
Continuous Integration (CI) CI/CD Pipeline Overview - Building and Testing Code Automatically - Introduction to Jenkins or other CI tools - Configuring Jenkins Jobs - Integration with Version Control - Automated Testing and Reporting. [8]														
Configuration Management Infrastructure as Code (IaC) concepts - Introduction to Configuration Management Tools (e.g., Ansible) - Creating Playbooks/Roles for Automated Deployment - Managing Configuration Drift														
Continuous Delivery and Deployment Understanding Continuous Delivery vs. Continuous Deployment - Blue-Green Deployments - Canary Deployments - Release Orchestration [10]														
Containerization and Orchestration Introduction to Containers (Docker) - Creating Docker Images - Container Registries (Docker Hub, AWS ECR) - Introduction to Kubernetes - Deploying Containers with Kubernetes														
Monitoring and Logging Importance of Monitoring and Observability - Monitoring Tools (Prometheus, Grafana) - Application Logging and Log Management [10]														
Security and Compliance Security Principles in DevOps - Incorporating Security in CI/CD - Compliance and Auditing in Dev Ops														
Cloud Services and Dev Ops Cloud Computing Overview - Infrastructure Automation in the Cloud - Serverless Architectures														
DevOps Best Practices and Case Studies Industry Best Practices - Case Studies of Successful DevOps Implementations [8]														
Hands On: - Applying DevOps Concepts to a Sample Project - Setting Up a CI/CD Pipeline - Deploying and Monitoring the Application														

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Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

Total Hours: 45 hours

Text books :

1.	Gene Kim, Patrick Debois, John Willis, "The DevOps Handbook: How to Create World-Class Agility, Reliability, and Security in Technology Organizations", IT Revolution Press; Illustrated edition, October 6, 2016.
2.	Mikael Krief, "Learning DevOps: A comprehensive guide to accelerating DevOps culture adoption with Terraform, Azure DevOps, Kubernetes, and Jenkins", Packt Publishing; 2nd ed. Edition, March 31, 2022.

Reference Books:

1.	Emily Freeman, "DevOps For Dummies", For Dummies; 1st edition, August 20, 2019.
2.	Gaurav Agarwal, "Modern DevOps Practices: Implement and secure DevOps in the public cloud with cutting-edge tools, tips, tricks, and techniques", Packt Publishing, September 13, 2021
3.	Martyn Coupland, "DevOps Adoption Strategies: Principles, Processes, Tools, and Trends: Embracing DevOps through effective culture, people, and processes", Packt Publishing, July 9, 2021
4.	Christopher Cowell, Nicholas Lotz, Chris Timberlake, "Automating DevOps with GitLab CI/CD Pipelines: Build efficient CI/CD pipelines to verify, secure, and deploy your code using real-life examples", Packt Publishing, February 24, 2023.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2		2				2	2		2		3
2	3	3	3		3	3		2	2	2		2	2	3
3	3	3	3	3	3	2		2	2	2		2	2	3
4	3	3	2	2	3	3		2	2	2		2	2	3
5	3	3	3		3				2	2		3	2	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018																
50 TP L01 - Jakarta Enterprise Edition																
Open Elective																
Semester	Hours / Week			Total Hrs.	Credit	Maximum Marks										
	L	T	P		C	CA	ES	Total								
	2	0	2	45	3	50	50	100								
Objectives	<ul style="list-style-type: none"> To become familiar with the advanced features of Java Language To discover how to write Java applications this can communicate with Relational Databases To understand the possible actions can be performed using JSP To develop Web Applications using Servlets / JSP To understand the process of deploying JSP pages in popular servers like Tomcat 															
Course Outcomes	CO1: Interpret the java fundamentals and essentials of inheritance CO2: Execute the various commands in RDBMS for data management CO3: Apply the elements available in JSP for web page design CO4: Explore the various JSP actions in web application development CO5: Demonstrate the process of developing and consuming API in JSP															
Java Fundamentals																
Java Architecture, Language basics, OOPS, Garbage collection, String, String buffer, Collection Framework, Packages, Exception Handling, Abstract, Interfaces. [9]																
RDBMS and JDBC																
RDBMS/SQL/PL/SQL: Introduction to RDBMS, DML, DDL, Select statement, Restricting and Sorting data, Single row functions, Group functions, Joins, JDBC: Introduction, Establishing Connection, Execute query process results, Meta Data and Prepared Statement, Callable Statement and Transactions. [9]																
JSP Elements																
Scripting Elements: Scriptlets, Expression, Declarations, Data Types, Variables, Operators, JSP Directive Elements: Page, Include and Taglib. [9]																
JSP Actions and Expression Language																
JSP Actions: Standard Actions, forward, include, param, useBean, setProperty, getProperty, element, attribute, body, EL Expression, JSP Standard Tag Library, Core Library. [9]																
AJAX																
HTML: Introduction, Forms, JavaScript: Introduction to JavaScript, JavaScript objects, JavaScript validations, JSON, JSP GET and POST, JSP API, AJAX: Introduction, AJAX application, AJAX database application. [9]																
Textbooks :																
1.	Luciano Manelli, Giulio Zambon, "Beginning Jakarta EE Web Development_ Using JSP, JSF, MySQL, and Apache Tomcat for Building Java Web Applications", Apress, 2020.															
2.	Herbert Schildt, "Java The Complete Reference", Twelfth Edition, McGraw Hill Education, 2021.															
3.	Peter Späth, "Beginning Jakarta EE - Enterprise Edition for Java From Novice to Professional", Apress, 2019.															
References:																
1.	https://www.javatpoint.com/jsp-tutorial															
2.	https://www.geeksforgeeks.org/introduction-to-jsp/															

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	3	2				2		3	2	3	
2	3	3	3	3	2				2		3	2	3	
3	3	3	3	3	3	2			2		3	2	3	
4	3	3	3	3	3	2			2		3	2	3	3
5	3	3	3	3	3	2			3		3	2	3	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



 BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018														
51 CS E11– Node.js and React.js														
Elective – I														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
V	2	0	2	45	3	50	50	100						
Objective(s)	<ul style="list-style-type: none"> To learn the runtime web development for easily building fast and scalable network applications. To enhance the knowledge in event-driven and real-time applications that run across distributed devices. To learn the streams and file systems in Node Js To acquire the knowledge on web development and database connectivity To Acquire the knowledge of MVC template on user interfaces using React JS 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Examine the fundamental structure of Node.js platform CO2: Affirm the concepts of NPM CO3: Interpret the concepts of streams and file systems CO4: Gain the knowledge of web content using node.js CO5: Annotate the various features of React js</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Introduction to Node.js The environment of Node.js - Benefits and Features - Install Node.js on Windows - Console and Web programs - Node.js REPL Commands [8]														
NPM Node.js Package Manager - Installing modules using NPM - Node.js Command Line Options - Node.js Errors - Node.js DNS - Node.js Net [9]														
Streams and File Systems Node.js Creating Buffers - Node.js Streams - Node.js Piping Streams - Node.js Chaining Streams - Node.js File Systems [11]														
Web Development Node.js Web Module - Node.js html form handling - Node.js Database Connectivity [9]														
Introduction to React.js The environment of React.js - Benefits and Features – components – state – lifecycle – events – forms – CSS [8]														
Hands on: <ol style="list-style-type: none"> Read the text file and print the content using file system module Design the employee web page using html. Using node js program call the HTML file which display the output in browser. Sample buffer program for different operations <ul style="list-style-type: none"> Creating buffer Concatenating the buffer Copying buffer Buffer length Compare Slice Converting buffer to JSON file Read the data from one text file and write the content to another text file using readerStream, writerStream. Sample Node JS program using pipe and chaining using streams Node JS program for various file operation using File System <ul style="list-style-type: none"> Reading the file Writing the file Truncating the file Deleting the file Design the sample student registration form using html and call these html file using node.js, which will 														

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

- display output in browser.
8. Sample program using functional and class component in react.js
 9. React Js program to style the html component using CSS Style sheet, Inline styling and CSS module.
 10. Mini Project
 - Node JS database connectivity
 - React JS controlled Or Uncontrolled form design

Total Hours: 45 hours

Text book(s):

- | | |
|----|---|
| 1. | Practical Node. Js Building Real-World Scalable Web Apps, AzatMardan, APRESS Publication, 2018. |
| 2. | https://www.w3schools.com/nodejs, |

Reference(s) :

- | | |
|----|--|
| 1. | Node.js in Action, Alex Young, Bradley Meck, Mike Cantelon, Manning Publications, 2017 |
| 2. | Learning React, Alex banks & Eve Porcello, O'Reilly Publications, 2017. |
| 3. | https://www.w3schools.com/REACT/default.asp |
| 4 | https://www.tutorialspoint.com/nodejs/nodejs_introduction.htm, |

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3	2		3			2	3	2		3	2	
2	2	3	2		3			2	3	2		3	2	
3	2	3	2	2	3			2	3	2		3	2	
4	2	3	2	2	3			2	3	2		3	2	
5	2	3	2		3			2	3	2		3	2	

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018														
51 CS L03 / 51 CS E12 C# and .NET Core														
Elective – I														
Semester	Hours / Week			Total hrs.	Credit	Maximum Marks								
	L	T	P	Total hrs.	C	CA	ES	Total						
	2	0	2	45	3	50	50	100						
Objective(s)	<ul style="list-style-type: none"> To gain the fundamental skills in C# programming Language To gain knowledge in object-oriented concepts in C# To understand the concepts of the .NET Core and its platform To implement data manipulation using Razor pages To enhance the knowledge in Model-View-Controller architecture 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Know the basic concepts of C# CO2: Understand the Object-Oriented concepts in C# CO3: Ability to develop web pages using ASP.NET Core platform CO4: Implement the data manipulation concept using Razor Pages CO5: Integrate the concept of MVC in ASP.NET Core platform</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Introduction to C#: Introducing C# – Understanding .NET – Overview of C# – Literals – Variables – Data Types – Operators – Expressions – Branching – Looping – Methods – Arrays – Strings – Structures – Enumerations. [8]														
Object-Oriented Programming in C#: Classes – Objects – Inheritance – Methods – Polymorphism – Interfaces – Operator Overloading – Delegates – Events – Errors – Exceptions – Collections – Managing File system. [8]														
ASP.NET Core Web Application using Razor Pages: Introduction to ASP.NET Core Web Application – Environment Setup – Project Layout – Static and Default Files - Enabling and Defining Razor Pages – Shared Layouts – Using code-behind files. [10]														
Data Manipulation using Razor Pages: Introduction to ADO.NET – Connection Class with Authentication – Command Class – DataReader Class – DataAdapter Class – DataSet – OnGet –OnPost – OnPostDelete – OnPostEdit – OnPostView – REST API – Model and Controller for REST API. [10]														
Model-View-Controller (MVC) in ASP.NET Core: Introduction to MVC – Setting up an ASP.NET Core MVC Website – MVC Routing – Controllers and Actions – Model – Views – Parameters Passing – View Helpers – Model Validation. [9]														
Hands on: <ol style="list-style-type: none"> Develop simple application using C#. Implement inheritance and Operator overloading using C#. Design an ASP.NET Webpage to work with Dropdown list and ListBox controls. Create a ADO.NET application in C# to verify if the connection is established with OLEDB and MS-ACCESS. Develop a Registration Form with all Validation Controls. Create a Web Service for all Arithmetic operations 														

Total Hours: 45 hours

Text book(s):

- Mark J. Price, "C# 8.0 and .NET Core 3.0 – Modern Cross-Platform Development", 4th Edition, Packt Publishing Limited, 2019.
- Dino Esposito, "Programming ASP.NET Core", 1st Edition, Pearson Education Inc., 2018

Reference(s):

- <https://docs.microsoft.com/en-us/aspnet/core/>

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman



2.	Christian Nagel, "Professional C# 7 and .NET Core 2.0", 1 st Edition, Wiley Publication, 2018
3	Andrew Troelsen Phil Japikse," Pro C# 8 with .NET Core 3: Foundational Principles and Practices in Programming", Apress, 2020
4	Jon Skeet, " C# in Depth",Fourth Edition, 2019

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2	2	2				1			3	2	
2	3	3			2					2			1	3
3	3	3		3	2					3			3	3
4	3	2	2		2					3			3	3
5	3	3		3	2					3			3	3

K.S. Rangasamy College of Technology – Autonomous R2018								
51 CS E13 \ 51 CS L06 R Programming								
Elective – I								
Semester	Hours / Week			Total hrs	Credit	Maximum Marks		
	L	T	P		C	CA	ES	Total
V	2	0	2	45	3	50	50	100
Objective(s)	<ul style="list-style-type: none"> • To introduce basic concepts in R programming • To emphasis is on various data structures in R • To understand the R programming fundamentals • To work with data in R programming • To work with strings and dates in R Programming 							
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Elucidate the history and overview of R Programming CO2: Explore data structures in R Programming CO3: Implement the R program using loops and functions CO4: Manipulate the information using file CO5: Implement string operations and dates in R</p>							
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.								

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Passed in Academic Council Meeting held on 23/12/2023


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History and Overview of R	What is R? - What is S? - The S Philosophy - Back to R - Basic Features of R - Free Software - Design of the R System - Limitations of R - R Resources .	[9]
R – Basics and Data structures in R	Math, Variables, and Strings - Vectors and Factors - Vector operations - Arrays & Matrices – Lists – DataFrames – Missing Values – Names	[9]
R Programming Fundamentals	Conditions and loops - Functions in R - Objects and Classes – Debugging	[9]
Working with Data in R	Reading CSV and Excel Files - Reading text files -Writing and saving data objects to file in R	[9]
Strings and Dates in R	String operations in R - Regular Expressions - Dates in R -Times in R- Operations on Dates and Times	[9]
Hans On:		
1.	Working with Vectors, Matrices, List and DataFrames	
2.	Implementation of Control flow, Loops and Functions,	
3.	Reading, Writing and manipulating Data	
4.	Implementation of String operations and extracting data using Regular Expression	
5.	Operations on Dates and Times in R	
6.	Descriptive statistics and handling missing values in R	
7.	Visualization in R	
8.	Mini Project	
		Total Hours: 45 hours
Text book(s):		
1.	Roger D.Peng, "R programming for Data Science", 1 st Edition, 2015 Lean Publications.	
2.	Hadley Wickham, Garrett Grolemund "R for data science : Import, Tidy, Transform, Visualize, And Model Data", Orielly Publications, 2017	
Reference(s):		
5.	https://cognitiveclass.ai/courses/r-101/	
6.	https://www.tutorialspoint.com/r/index.htm	
7.	Nina Zumel, John Mount , "Practical Data Science With R", Manning Publisher, 2014.	
8.	https://www.datamentor.io/r-programming/	

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1		2												3
2	2	3	3		2							2	2	3
3	2	3	3		2							2	2	3
4	2	3	3		2							2	2	3
5	2	3	3		2							2	2	3

Passed in BoS Meeting held on 02/12/2023
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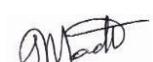
51 CS E14 – PHP programming

Elective – I

Semester	Hours / Week			Total hrs	Credit	Maximum Marks										
	L	T	P		C	CA	ES	Total								
V	2	0	2	45	3	50	50	100								
Objective(s)	<ul style="list-style-type: none"> • To get an overview of what's possible with PHP programs • To learn language fundamentals, including data types, variables, operators, and flow control statements • To recognize functions and strings. • To work single and multidimensional arrays • To interact with relational databases like MySQL or NoSQL databases such as MongoDB 															
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Comprehend the PHP, installation of PHP and language basics. CO2: Recognize the concept of functions and its types CO3: Grasp the concept of strings and regular expressions CO4: Recognize the concept of arrays and its types CO5: Comprehend the accessing of a database and various relational databases</p>															
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>																
<p>Introduction to PHP and Language Basics</p> <p>What Does PHP Do?-A Brief History of PHP-Installing PHP-A Walk Through PHP</p> <p>Language Basics: Lexical Structure-Data Types-Variables-Expressions and Operators-Flow-Control Statements-Including Code-Embedding PHP in Web Pages [11]</p> <p>Functions</p> <p>Calling a Function-Defining a Function-Variable Scope-Function Parameters-Return Values-Variable Functions-Anonymous Functions [7]</p> <p>Strings</p> <p>Quoting String Constants-Printing Strings-Accessing Individual Characters-Cleaning Strings-Encoding and Escaping-Comparing Strings-Manipulating and Searching Strings-Regular Expressions [8]</p> <p>Arrays</p> <p>Indexed Versus Associative Arrays-Identifying Elements of an Array-Storing Data in Arrays-Multidimensional Arrays-Extracting Multiple Values-Converting Between Arrays and Variables-Traversing Arrays-Sorting-Acting on Entire Arrays-Using Arrays-Iterator Interface [11]</p> <p>Databases</p> <p>Using PHP to Access a Database-Relational Databases and SQL-MySQLi Object Interface-SQLite-Direct File-Level Manipulation-MongoDB [8]</p> <p>Hands on:</p> <ol style="list-style-type: none"> 1. Basic programs using PHP. 2. Built-in Functions in PHP. 3. User Defined Functions in PHP. 4. String handling in PHP. 5. Implementation of arrays in PHP. 6. Implementation of database connectivity in PHP. 																
<p>Total Hours: 45 hours</p> <p>Text book(s):</p> <p>1. <u>Rasmus Lerdorf, Kevin Tatroe, Peter MacIntyre, "Programming PHP"</u>, 3rd edition, O'Reilly, 2013</p>																

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Passed in Academic Council Meeting held on 23/12/2023



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2.	<u>Kevin Tatroe, Peter MacIntyre,"Programming PHP:Creating Dynamic Web Pages",4th edition,O'Reilly,2020</u>
Reference(s) :	
1.	Luke Welling,Laura Thomson,"PHP and MYSQL development",2 nd edition,Sams publishing,2003
2.	Luke Welling,Laura Thomson,"PHP and MYSQL development",4th edition,Pearson education,2010
3.	Brett McLaughlin,"PHP & MySQL: The Missing Manual",3 rd edition,O'Reilly,2012
4.	Steven Holzner,"PHP: The Complete Reference",McGrawHill Education,2017

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	3	2	3				3	2			3	
2	3	2	3	2	3	2	2		3	2			3	
3	3	2	3		3	2			3	2		3	3	
4	3	2	3		3				3	3	2		3	3
5	3	2	3	2	3	2	1	3	3	2			3	3

K.S. Rangasamy College of Technology – Autonomous R2018									
50 CS E15-Parallel and Distributed Computing									
Elective – I									
Semester	Hours / Week			Total hrs	Credit		Maximum Marks		
	L	T	P		C	CA	ES	Total	
V	3	0	0	45	3	40	60	100	
Objective(s)	<ul style="list-style-type: none"> • To understand the need and fundamentals of parallel computing paradigms • To learn the nuances of parallel algorithm design • To understand the programming principles in parallel computing architectures • To learn few problems that are solved using parallel algorithms • To learn fault tolerant techniques and various algorithms 								
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Understanding the requirements of Parallel Computing CO2: Apply the knowledge of different types of methodologies like mapping techniques CO3: Recognize the concept of message passing and shared address space CO4: Review the concepts of distributed computing paradigm with applications CO5: Apply the knowledge of fault tolerant techniques</p>								
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.									

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Passed in Academic Council Meeting held on 23/12/2023



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INTRODUCTION TO PARALLEL COMPUTING

Scope of Parallel Computing – Parallel Programming Platforms – Implicit Parallelism – Limitations of Memory System Performance – Control Structure of Parallel Platforms – Communication Model of Parallel Platforms – Physical Organization of Parallel Platforms – Communication Costs in Parallel Machines – Impact of Process - Processor Mapping and Mapping Techniques. [9]

PARALLEL ALGORITHM DESIGN

Preliminaries – Decomposition Techniques – Characteristics of Tasks and Interactions – Mapping Techniques for Load Balancing – Methods for Containing Interaction Overheads – Parallel Algorithm Models – Basic Communication Operations – One-to-All Broadcast and All-to-One Reduction – All-to-All Broadcast and Reduction – All-Reduce and Prefix Sum Operations – Scatter and Gather – All-to-All Personalized Communication- Circular Shift – Improving the Speed of some Communication Operations. [9]

PROGRAMMING USING MESSAGE PASSING AND SHARED ADDRESS SPACE

Principles of Message Passing Programming – Building Blocks – Send and Receive Operations – MPI – Message Passing Interface – Topologies and Embedding – Overlapping Communication with Computation – Collective Communication and Computation Operations – Groups and Communicators – POSIX thread API – OpenMP: a Standard for Directive based Parallel Programming – Applications of Parallel Programming - Matrix-Matrix Multiplication – Solving Systems of Equations – Sorting Networks - Bubble Sort Variations – Parallel Depth First Search [9]

DISTRIBUTED COMPUTING PARADIGM

Paradigms for Distributed applications – Basic algorithms in Message passing Systems – Leader Election in Rings – Mutual Exclusion in Shared Memory. [9]

FAULT TOLERANT DESIGN

Synchronous Systems with Crash Failures – Byzantine Failures – Impossibility in Asynchronous Systems - Formal Model for Simulation – Broadcast and Multicast – Specification of a Broadcast Service – Implementing a Broadcast Service – Multicast in Groups – Distributed Shared Memory – Linearizable – Sequentially Consistent Shared Memory – Algorithms [9]

Total Hours: 45 hours

Text book(s):

1. Ananth Grama, Anshul Gupta, George Karypis and Vipin Kumar, "Introduction to Parallel Computing", Second Edition, Pearson Education, 2009.
2. Haggit Attiya and Jennifer Welch, "Distributed Computing – Fundamentals, Simulations and Advanced Topics", Second Edition, Wiley, 2012.

Reference(s) :

1. Michael Quinn, "Parallel Computing - Theory and Practice", Second Edition, Tata McGraw Hill, 2002.
2. Norman Matloff, "Parallel Computing for Data Science – With Examples in R, C++ and CUDA", Chapman and Hall/CRC, 2015.
3. Wan Fokkink, "Distributed Algorithms: An Intuitive Approach", MIT Press, 2013.
4. M.L. Liu, "Distributed Computing – Principles and Applications", First Edition, Pearson Education, 2011.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	3		1							2		3
2	2	1	3	3	2							1		3
3	2	3	1	3	3							1		3
4	3	3	2								1	2		3
5	2	3	3	2	1							1		3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018														
50 CS E16 / 51 CS L05 Data Mining														
Elective - I														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P	45	3	CA	ES Total							
2	0	2		45	3	50	50 100							
Objective(s)	<ul style="list-style-type: none"> To introduce basic concepts, tasks, methods, and techniques in data mining. To emphasize is on various data mining problems and their solutions. To understand the data mining process and issues, learn various data mining techniques To apply the techniques in solving data mining problems using data mining tools and systems To apply the clustering analysis and statistical approach 													
Course Outcomes	<p>At the end of the course student will able to</p> <p>CO1: Explain the basic concept and issues of Data Mining CO2: Explore the multidimensional model and cube operations CO3: Interpret the steps of data preprocessing and multidimensional association rules CO4: Implement different classification techniques and association rule mining and its applications CO5: Apply different clustering techniques and outlier analysis in real time applications</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Introduction to Data Mining Motivation and importance - What is Data Mining - Relational Databases - Data Warehouses - Transactional Databases - Advanced Database Systems - Data Mining Functionalities - Interestingness of a pattern Classification of Data Mining Systems - Major issues in Data Mining. [7]														
Data Warehouse and OLAP Technology for Data Mining What is a Data Warehouse - Multi-Dimensional Data Model - Data Warehouse Architecture – Data Warehouse Implementation - Development of Data Cube Technology - Data Warehousing to Data Mining. [9]														
Data Preprocessing Why Pre-process the Data? - Data Cleaning - Data Integration and Transformation Data Reduction - Discretization and Concept Hierarchy Generation - Data Mining Primitives: Mining Association rule in large Databases - Association Rule Mining - Mining Single-dimensional Boolean Association rules from Transactional Databases - Mining Multi-dimensional Association rules from relational databases & Data Warehouses. [10]														
Classification and Prediction Concepts and Issues regarding Classification and Prediction - Classification by Decision Tree Induction – Bayesian Classification - Classification by SVM - Classification by Random Forest - Classification by K nearest neighbor - Classification Based on Concepts from Association Rule Mining. [10]														
Cluster Analysis What is Cluster Analysis? - Types of Data in Cluster Analysis - A Categorization of Major clustering methods - partitioning methods - Hierarchical methods - Density-Based Methods: DBSCAN - Grid-based Method: STING - Model-based Clustering Method: Statistical approach - Outlier analysis [9]														
Hands On: <ol style="list-style-type: none"> Implementation of exploratory data analysis Implementation of preprocessing phase Implementation of feature selection techniques Implementation of Association rule mining Implementation of classification algorithm Implementation of clustering mechanism 														
Total Hours : 45														
Text book(s):														
1.	Jiawei Han and Micheline Kamber, "Data Mining Concepts and Techniques", 3 rd Edition, Morgan Kaufman Publications, 2011.													
2.	Pang-Ning Tan et., "Introduction to Data Mining", first edition, 2006.													
Reference(s):														
1.	Adriaan, "Introduction to Data Mining", Addison Wesley Publication													
2.	A.K.Pujari, "Data Mining Techniques", University Press													

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Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

3.	Mohammed J. Zaki and Wagner Meira, Jr," Data Mining and Machine Learning: Fundamental Concepts and Algorithms", Cambridge University Press, March 2020
4.	Gordon S. Linoff, Michael J. A. Berry," Data Mining Techniques: For Marketing, Sales, and Customer Relationship Management",wiley publisher,third edition,2008

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3										2	2	2
2	2	3	3		2	2			2			2	2	2
3	2	3	3		2				2			2	2	2
4	3	3	3		2	2			3			2	2	2
5	3	3	3		2	2			3			2	2	2

K. S. Rangasamy College of Technology – Autonomous R2018								
51 CS E21 -Cryptography and Network Security								
Elective – II								
Semester	Hours / Week			Total hrs	Credit	Maximum Marks		
	L	T	P		C	CA	ES	Total
VI	2	0	2	45	3	50	50	100
Objective(s)	<ul style="list-style-type: none"> • To know about various encryption techniques. • To understand the concept of Public key cryptography and number theory. • To study about message authentication and hash functions • To impart knowledge on Network security and web security • To impart knowledge on System level security and practical implementation 							
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Understand the concept of classical and modern encryption techniques</p> <p>CO2: Explore the concept of public key cryptography by understanding various concept of number theory</p> <p>CO3: Recognize the various authentication and hash functions</p> <p>CO4: Analyze the E-mail, Web and IP Security principles</p> <p>CO5: Managing the intrusion detection, attacks of viruses by applying the principles of firewalls and performing the practical implementation of cryptography and network security</p>							
<p>Note: The hours given against each topic are of indicative. The faculty have the freedom to decide the hours required for each topic based on importance and depth of coverage required. The marks allotted for questions in the examinations shall not depend on the number of hours indicated.</p>								

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Introduction

OSI Security Architecture-Classical Encryption Techniques-Cipher Principles-Data Encryption Standard-Cipher Design Principles and Modes of Operation -Double DES-Triple DES-AES - Blowfish-RC5 algorithm [9]

Number Theory and Public key cryptography

Finite Fields and Number Theory- Groups, Rings, Fields-Modular arithmetic-Euclid's algorithm-Finite fields-Polynomial Arithmetic –Prime numbers-Fermat's and Euler's theorem-Testing for primality -The Chinese remainder theorem- Discrete logarithms-Key management - Diffie-hellman key exchange- Elliptic Curve Arithmetic and Cryptography- Key distribution- Public Key Cryptography and RSA. [10]

Authentication and hash function

Authentication requirement – Authentication function – MAC – Hash function – Security of hash function and MAC –MD5 – SHA – HMAC – CMAC – Digital signature and authentication protocols – DSS – El Gamal – Schnorr. [9]

Network Security

Kerberos – X.509 Authentication services- E-mail Security -Pretty Good Privacy-S/MIME-IPSecurity -Web Security [9]

System level security

Intrusion Detection System – Virus and related threats – Countermeasures – Firewalls and types- design principles – Practical implementation of cryptography and security. [8]

Hands on:

1. Implement a program that contains a string (char pointer) with a value '\HelloWorld'. The program should XOR each character in this string with 0 and display the result.
2. Implementation of encryption and decryption using the following algorithms:
 - i) Ceaser Cipher
 - ii) Substitution Cipher
 - iii) Hill Cipher
3. Implementation of DES algorithm logic.
4. Implementation of RSA Algorithm.
5. Implementation of Diffie-Hellman Key Exchange mechanism.
6. Calculate the message digest of a text using the MD5 algorithm.
7. Calculate the message digest of a text using the SHA-1 algorithm.

Text book(s):

1. William Stallings, "Cryptography And Network Security –Principles and Practices", Prentice Hall of India, Fifth Edition, 2012
2. Bruce Schneier," Applied Cryptography"

Reference(s) :

1. William Stallings, "Cryptography And Network Security –Principles and Practices", Pearson, Seventh Edition, 2016
2. Behrouz A.Forouzan, "Cryptography And Network Security", McGraw-Hill Education, First Edition, 2007
3. Niels Ferguson, "Cryptography Engineering: Design Principles and Practical Applications", Wiley, First Edition, 2010
4. Jean-Philippe Aumasson," SERIOUS CRYPTOGRAPHY A Practical Introduction to Modern Encryption", William Pollock publisher,1st Edition,2018

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2						2	2		3		2
2	3	3	2	2	3	3	2		2	2		3	2	
3	3	3	2		3	3	2		2	2		3	2	
4	3	3	2		3	3	2	2	2	2		3	2	2
5	3	3	2	2	3	3	2	2	2	2		3	2	2

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018														
51 CS E22 - Mobile Application Development														
Elective – II														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
VI	2	0	2	45	3	50	50	100						
Objective(s)	<ul style="list-style-type: none"> To impart knowledge in Android Application Development Understand the app idea and design user interface/wireframes of mobile app and set up the mobile app development environment Develop and debug mobile app components –User interface, services, notifications, broadcast receivers, data components Using emulator to deploy and run mobile apps Testing mobile app -unit testing, black box test 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Understand the Mobility landscape and platforms</p> <p>CO2: Demonstrate the interactive and feature-rich Android applications to address real-world challenges.</p> <p>CO3: Develop Android apps using native data handling, background tasks, and location awareness.</p> <p>CO4: Utilize graphics, animation, and multimedia to enhance the visual appeal and overall engagement of Android apps.</p> <p>CO5: Apply testing, signing, packaging, and distribution processes to successfully release and update Android apps.</p>													
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>														
GETTING STARTED WITH MOBILITY [06] Mobility landscape, Mobile platforms, Mobile apps development, Overview of Android platform, setting up the mobile app development environment along with an emulator, a case study on Mobile app development														
BUILDING BLOCKS OF MOBILE APPS [14] App user interface designing –mobile UI resources (Layout, UI elements, Draw-able, Menu), Activity-states and life cycle, interaction amongst activities. App functionality beyond user interface -Threads, Async task, Services –states and lifecycle, Notifications, Broadcast receivers, Telephony and SMS APIs Native data handling –on-device file I/O, shared preferences, mobile databases such as SQLite, and enterprise data access (via Internet/Intranet)														
SPRUCING UP MOBILE APPS [10] Graphics and animation –custom views, canvas, animation APIs, multimedia –audio/video playback and record, location awareness, and native hardware access (sensors such as accelerometer and gyroscope)														
TESTING MOBILE APPS [09] Debugging mobile apps, White box testing, Black box testing, and test automation of mobile apps, JUnit for Android, Robotium, MonkeyTalk														
TAKING APPS TO MARKET [06] Versioning, signing and packaging mobile apps, distributing apps on mobile market place														
Hands on: <ol style="list-style-type: none"> Create a simple Android app with a simple user interface. Create a mobile app with various GUI components like buttons, text fields, and labels Design an application that uses Layout Managers and event listeners. Create a mobile app that allows users to draw basic shapes (lines, circles, rectangles) on the screen using touch or mouse input. Implement an application that uses Multi-threading. Implement an application that creates an alert upon receiving a message Develop an application that makes use of databases. Integrate audio/video playback using Android's animation APIs. Write automated test cases for a mobile app using Robotium. 														

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Passed in Academic Council Meeting held on 23/12/2023



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10. Write a mobile application that makes use of RSS feed
11. Develop a mobile application to send an email.
* Develop a Mobile application for simple needs and publish the app on a mobile marketplace (Mini Project)
Total Hours: 45 hours
Text book(s):
1. Anubhav Pradhan, Anil V. Deshpande, "Composing Mobile Apps: Learn/Explore/Apply/ Using Android", Wiley India Private Limited, 1 st Edition, 2014.
2 Dr. Madhu Goel, Chetna Sharma, ER. SHOBHIT, " Mobile Application Development", ISHAN PUBLICATIONS, 2020
Reference(s) :
1. Frank Ableson W, Sen R , Chrisking, "Android in Action", Dream tech Press, New Delhi, 3 rd Edition, 2012.
2. Rodger, " Beginning Mobile Application Development In The Cloud", Wiley Publication, 2011
3. Carmen Delessio, " Android Application Development In 24 Hours", 4th Edition, Pearson Education

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	2	3	3	3			2				2	3
2	2	2	2	3	3	2			2				2	3
3	3	3	3	3	3	3	3		2	3	3	2	3	
4	3	2	3	3	3				2	3	3	2	3	
5	3	3	3	3	3	3	3		3	2	3	3	2	3

Passed in BoS Meeting held on 02/12/2023
 Passed in Academic Council Meeting held on 23/12/2023


 BoS Chairman

K. S. Rangasamy College of Technology – Autonomous R2018																									
51 CS E23 / 50 CS L14 - Scripting Languages																									
Elective – II																									
Semester	Hours / Week			Total hrs	Credit	Maximum Marks																			
	L	T	P		C	CA	ES	Total																	
VI	3	0	0	45	3	40	60	100																	
Objective(s)	<ul style="list-style-type: none"> To learn various scripting languages To understand the basic of JQuery To learn Ruby and working with web To learn the basics of TCL To learn the advanced concepts of TCL 																								
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Understand the concept Scripting and JavaScript CO2: Explore the concept of JQuery CO3: Understanding use of Ruby CO4: Analyze the structure of TCL CO5: Explore the commands and issues in TCL</p>																								
<p>Note: The hours given against each topic are of indicative. The faculty have the freedom to decide the hours required for each topic based on importance and depth of coverage required. The marks allotted for questions in the examinations shall not depend on the number of hours indicated.</p>																									
<p>Introduction to Scripting and JavaScript</p> <p>Scripts and Programs, Origin of Scripting, Scripting Today, Characteristics of Scripting languages, Web Scripting, and the universe of Scripting Languages, what is JavaScript – Object models – Design philosophy – Versions of JavaScript – The JavaScript core language – System objects – Advanced facilities – JavaScript and Java – JavaScript operators and precedence. [9]</p>																									
<p>JQuery Introduction to jQuery -Using jQuery Core -jQuery Events – jQuery Effects - AJAX and JQuery - HTML5 Forms and JQuery UI [10]</p>																									
<p>Ruby Introduction: Ruby, Rails, the structure and Execution of Ruby Programs, Package Management with RUBYGEMS, Ruby and web: Writing CGI scripts, cookies, Choice of Webservers, SOAP and web services, RubyTk – Simple Tk Application, widgets, Binding events, Canvas, scrolling. [8]</p>																									
<p>Introduction to TCL TCL structure, syntax, variables and data in TCL, control flow, data structures, input/output, procedures, strings, patterns, files. [8]</p>																									
<p>Advanced TCL Eval, source, exec and up level commands, Name spaces, trapping errors, event driven programs, making applications internet aware, Nuts and Bolts internet programming, Security issues, C interface, Java interface. [10]</p>																									
<p>Text book(s):</p> <ol style="list-style-type: none"> David Barron: "The World of Scripting Languages", 1st Edition, Wiley publications. David Flanagan, Yukihiro Matsumoto: "The Ruby Programming Language", O'Reilly Media,. 																									
<p>Reference(s) :</p> <ol style="list-style-type: none"> John Ousterhout, Ken Jones: "Tcl and the Tk Toolkit", 2nd Edition, Pearson education. Dabve Thomas, "Programming Ruby: The Pragmatic Programmers' Guide" Secondedition https://api.jquery.com/ Alex Libby, "Mastering jQuery", Packet Publications first edition,2015 																									
CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2											
1					3					2	2	3	2												
2	2	2	2	2	3					2	2	3	2												
3	2	2	2	2	3					2	2	3	2												

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023


BoS Chairman

4	2	2	2	2	3					2	2	3	2	2
5					3					2	2	3	2	

K.S. Rangasamy College of Technology – Autonomous R2018																												
51 CS E24 - User Interface Technologies																												
Elective – II																												
Semester	Hours / Week			Total hrs	Credit		Maximum Marks																					
	L	T	P		C	CA	ES	Total																				
VI	2	0	2	45	3	50	50	100																				
Objective(s)	<ul style="list-style-type: none"> • To understand User Interface design and web languages • To understand the web applications and client server communication • To program for web client and web server objects • To understand web development environment and methodology • To learn the reactive frameworks 																											
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Understand the User Interface Design essentials and scripting language CO2: Develop Web Applications and Implement Client/Server Web programming CO3: Recognize the Web servers and frameworks CO4: Understand MongoDB and Node JS applications CO5: Apply Reactive Frameworks</p>																											
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.																												
Introduction to UI Design and Client side scripting Introduction-The process of UI design-Elements-Good Vs Bad UI –Web Design issues-HTML –XHTML-CSS-Javascript Basics –Arrays-Functions –Javascript objects –HTML DOM -DOM methods –Events-Regular Expressions –Form Validation-JSON-Jquery [14]																												
Web applications and Client-Server Communications Web applications-Web Application Frameworks-MVC framework-Angular JS –Single Page Applications-Responsive Web Design-HTTP-Request/Response Model-HTTP Methods-RESTful APIs-AJAX-AJAX with JSON [9]																												
Webservers Node.js- NPM-Callbacks –Events-Express framework-Cookies-Sessions-Scaling [7]																												
Storage MongoDB-Manipulating and Accessing MongoDB Documents from Node js [7]																												
Reactive Frameworks Meteor JS framework –Templates –Events –Sessions –Publish & Subscribe –Accounts [08] Hands on: 1. Module I: The UI life cycle 2. Module II: Requirement gathering 3. Module III: Analysis 4. Module IV: Design 5. Module V: Build and test the low fidelity prototype 6. Module VI: Implementation 7. Module VII: Testing																												
Total Hours: 45 hours																												
Text book(s): <ol style="list-style-type: none"> 1. Brad Dayley, Node.js, MongoDB, and Angular JS Web Development, Addison Wesley, 2014 2. Jenifer Tidwell, Charles Brewer, Aynne Valencia “Designing Interfaces”, 3rd edition, O’rielly Publication ,2020 																												
Reference(s) :																												

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023


BoS Chairman

1.	Jon Duckett,HTML & CSS Design and Build Websites, Wiley, 2011
2.	Jon Duckett,JavaScript and Jquery: Interactive Front-End Web Development,Wiley,2014
3.	Holdener, Ajax: The Definitive Guide,Oreilly,2010
4.	http://cfg.cit.cornell.edu/cfg/design/contents.html

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1			3	2	3							2	3	
2			3	2	3							2	3	
3			3	2	3							2	3	
4			3	2	3							2	3	2
5			3	2	3							2	3	2

K.S.Rangasamy College of Technology –Autonomous – R2018													
50 CS E25 – High Speed Networks													
Elective – II													
Semester	Hours / Week				Total hrs	Credit		Maximum Marks					
	L	T	P			C	CA	ES	Total				
VI	3	0	0		45	3	40	60	100				
Objective(s)	<ul style="list-style-type: none"> To highlight the features of different technologies involved in High Speed Networking and their performance. To acquire the knowledge of congestion and traffic management To study about performance of TCP and ATM congestion control To learn integrated and differentiated services in high speed networks To understand the working principles of various protocols 												
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Gain the Knowledge about introduction about ATM and Frame relay CO2: Understanding and an up-to-date survey of developments in High Speed Networks CO3: Analyze the techniques involved to support real-time traffic and congestion control CO4: Exploring integrated and differentiated services CO5: Exploring different levels of quality of service (Q.S) to different applications</p>												

High Speed Networks

Frame Relay Networks – Asynchronous transfer mode – ATM Protocol Architecture, ATM logical Connection, ATM Cell – ATM Service Categories – AAL. High Speed LANs: Fast Ethernet– Wireless LANs: applications, requirements – Architecture of 802.11. [9]

Congestion and Traffic Management

Queuing Analysis- Queuing Models – Single Server Queues – Effects of Congestion – Congestion Control – Traffic Management – Congestion Control in Packet Switching Networks. [8]

TCP and ATM congestion control

TCP Flow control – TCP Congestion Control – Retransmission – Timer Management – Exponential RTO back off – KARN's Algorithm – Window management – Performance of TCP over ATM Traffic and Congestion control in ATM – Requirements – Attributes – Traffic Management Frame work, Traffic Control – ABR traffic Management – ABR rate control, RM cell formats, ABR Capacity allocations. [11]

Integrated and Differentiated Services

Integrated Services -Architecture – Approach, Components, Services- Queuing Discipline, FQ, PS, BRFQ, GPS, WFQ – Random Early Detection. [8]

Protocols for QoS Support

RSVP – Goals & Characteristics, Data Flow, RSVP operations, Protocol Mechanisms – Multiprotocol Label Switching – Operations, Label Stacking, Protocol details – RTP – Protocol Architecture, Data Transfer Protocol. [9]

Text book(s):

1	William Stallings, "High Speed Networks and Internet", Pearson Education, Second Edition, 2002.
2	Warland, Pravin Varaiya, "High performance communication networks", Second Edition, Jean Harcourt Asia Pvt. Ltd., 2001.

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

Reference(s):

1	Fred Halsall,"Multimedia Communications: Applications, Networks, Protocols, and Standards", Pearson, Fourth edition,2009
2	Irvan Pepelnjk, Jim Guichard, Jeff Apcar, "MPLS and VPN architecture", Cisco Press, Volume 1 and 2, 2003
3	Abhijit S. Pandya, Ercan Sea, "ATM Technology for Broad Band Telecommunication Networks", CRC Press, New York, 2004.
4	Mahbub Hassan, "High Performance TCP/IP Networking: Concepts, Issues, and Solutions"PHI,2005

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3	3									2		
2	2	3	3									2		
3	2	3	3	2	3							2	2	2
4	2	3	2	2	3							2	2	2
5	2	3	2	2	3							2	2	2

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



 BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018														
51 CS E31/51 CS L07 Artificial Intelligence														
Elective – III														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
VI	2	0	2	45	3	50	50	100						
Objective(s)	<ul style="list-style-type: none"> Understand the fundamentals of problem solving. Interpret the knowledge and reasoning in propositional logic and first order logic. Gain knowledge on Planning and acting in the real world. Learn to represent uncertain knowledge in solving AI problems Understand the different forms of learning. 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Understand the concepts of intelligent agents and problem solving aspects. CO2: Interpret the knowledge of propositional logic and FOL. CO3: Understand the issues of planning problems. CO4: Describe the Uncertainty and probabilistic reasoning. CO5: Summarize the types of learning methods and AI applications.</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Problem Solving Introduction - What is Artificial Intelligence? – Structure of Intelligent Agents –Problem formulation – Uninformed search strategies – Informed search strategies – Constraint satisfaction problems [9]														
Knowledge and Reasoning Logical agents – Propositional logic – First-order logic – Inference in first order logic – Unification - Forward Chaining – Backward Chaining – Resolution [9]														
Planning Planning Problem - Planning with state-space search – Partial-order planning – Planning graphs - Planning and acting in the real world - Conditional planning - Multi agent planning. [9]														
Uncertain Knowledge and Reasoning Uncertainty – Notations and Axioms of Probability - Probabilistic Reasoning – Bayesian networks (Semantics, Exact Inference, Approximate Inference) – Inference in Temporal models – Hidden Markov models [9]														
Learning and Applications Learning from observation -Inductive learning –Decision trees – Ensemble Learning - Explanation based learning – Statistical Learning methods. Applications of Artificial intelligence. [9]														
Hands On: <ol style="list-style-type: none"> Develop PEAS descriptions for given AI tasks Implement Hill climbing algorithm Write a program to generate the output for A* algorithm Write a program to show the Tic Tac Toe game for O and X Implementation of Bayesian Belief networks Approximate inferences in Bayesian network Implementation of decision problems for various real-world applications To learn various Bayesian parameters Implementation of Hidden Markov Models Implement propositional logic inferences for AI tasks 														

Total Hours: 45 hours

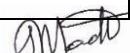
Text book(s):

1.	S. Russel and P. Norvig, "Artificial Intelligence – A Modern Approach", Third Edition, Pearson Education, 2009.
2	Melanie Mitchell, "Artificial Intelligence: A Guide for Thinking Humans", Farrar, Straus and Giroux Publisher,2019

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman



Reference(s) :

- | | |
|----|--|
| 1. | Dan W. Patterson, "Introduction to AI and ES", Third Edition, Pearson Education, 2007. |
| 2. | Nils J. Nilsson, "The Quest for Artificial Intelligence", Cambridge University Press, 2009. |
| 3. | Nptel course, Artificial Intelligence, https://nptel.ac.in/courses/106106126/ |
| 4. | Stuart Russell, "Human Compatible – Artificial Intelligence and the Problem of Control", Viking publisher, 2019 |

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2	2	2							2		
2	3	3	2	2	2							2		2
3	3	2	2	2	2	2						2		
4	3	2	2	2	2	2						3		
5	3	3	2	2	2							3		2

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



 BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018																
51 CS E32- Semantic Web																
Elective – III																
Semester	Hours / Week			Total hrs	Credit		Maximum Marks									
	L	T	P		C	CA	ES	Total								
VI	2	0	2	45	3	50	50	100								
Objective(s)	<ul style="list-style-type: none"> Introducing basic concepts, tasks, methods, and techniques in semantic web To understand the concept of RDF and its schemas To learn the ontology and semantic web architecture To construct logic and inference and rule markup in XML Understanding of the semantic web process and issues. 															
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Gain knowledge in Semantic Web and its Technologies CO2: Construct the RDF data model and defining the vocabularies used in RDF data model CO3: Identify the requirements of Ontology and know the sublanguages CO4: Write the Monotonic and Non monotonic Rules CO5: Realize the applications of semantic web technologies</p>															
Introduction																
History – Semantic Web Layers –Semantic Web technologies – Semantics in Semantic Web – XML: Structuring – Namespaces – Addressing – Querying – Processing [9]																
RDF																
RDF and Semantic Web – Basic Ideas - RDF Specification – RDF Syntax: XML and Non- XML - RDF elements – RDF relationship: Reification, Container, and collaboration – RDF Schema –Editing, Parsing, and Browsing RDF/XML-RQL-RDQL [9]																
Ontology																
Why Ontology – Ontology movement – OWL – OWL Specification - OWL Elements –OWL constructs: Simple and Complex – Ontology Engineering : Introduction –Constructing ontologies – Reusing ontologies – On-To-Knowledge Semantic Web architecture [9]																
Logic and Inference																
Logic – Description Logics - Rules – Monotonic Rules: Syntax, Semantics and examples – Non- monotonic Rules – Motivation, Syntax, and Examples – Rule Markup in XML: Monotonic Rules, and Non-Monotonic Rules [9]																
Applications of Semantic Web Technologies																
RDF Uses: Commercial and Non-Commercial use – Sample Ontology – e-Learning –Web Services – Web mining – Horizontal information – Data Integration – Future of Semantic Web [9]																
Hands on:																
<ol style="list-style-type: none"> 1. Working with XML 2. Design of Ontology using RDF 3. Design RDF document with different Serialization format (e.g. tute,N-triple) 4. Design Of Ontology using OWL 5. Design of Ontology using RDFS 																
Text book(s):																
1	Grigorous Antoniou and Van Harmelen - “A Semantic Web Primer”-The MIT Press –2004															
2	Spinning the Semantic Web: Bringing the world wide web to its full potential – The MIT Press – 2004															
Reference(s):																
1	Shelley Powers – “Practical RDF” – O’reilly publishers – First Indian Reprint :2003															
2	Markus Kroetzsch, Pascal Hitzler, and Sebastian Rudolph,” Foundations of Semantic Web Technologies”, CRC press,2009															
3	Grigoris Antoniou,Frank van Harmelen,” A Semantic Web Primer”MIT, 2 nd Edition, Press,2020															
4	https://www.w3.org/standards/semanticweb/															

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
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Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

1	2	2	3	2		2			2	2	2	3		3
2	2	3	3	2	3	2			2	3	3	3	2	3
3	2	3	3	2		2	2		2	2	2	3		3
4	2	3	3	2		2	2		2	2	2	3		3
5	2	2	2	2	3	2	2		2	3	3	3	2	3

K.S.Rangasamy College of Technology – Autonomous R2018																												
51 CS E33- Big Data Security																												
Elective – III																												
Semester	Hours / Week			Total hrs	Credit		Maximum Marks							Total														
	L	T	P		C	CA	ES																					
VI	2	0	2	45	3	50	50							100														
Objective(s)	<ul style="list-style-type: none"> To know the fundamentals of big data security and organizational security. To analyses the security, Compliance, Auditing and Protection. To know the steps to construct big data and classification of big data To study the Hadoop security design and configuration To study about data security and event logging 																											
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Know the fundamental of Big data privacy, ethics and security CO2: Analyses the security, Compliance, Auditing and Protection. CO3: Construct security design using Hadoop CO4: Configuring Hadoop ecosystem security CO5: Analyze data security and event logging.</p>																											
Big Data Privacy, Ethics and Security																												
Privacy – Re-identification of Anonymous People – Why Big Data Privacy is self-regulating? – Ethics – Ownership – Ethical Guidelines – Big Data Security – Organizational Security. [9]																												
Security, Compliance, Auditing, and Protection																												
Steps to secure big data – Classifying Data – Protecting – Big Data Compliance – Intellectual Property Challenge – Research Questions in Cloud Security – Open Problems. [9]																												
Hadoop Security Design																												
Kerberos – Default Hadoop Model without security - Hadoop Kerberos Security Implementation & Configuration. [9]																												
Hadoop Ecosystem Security																												
Configuring Kerberos for Hadoop ecosystem components – Pig, Hive, Oozie, Flume, HBase, Sqoop. [9]																												
Data Security & Event Logging																												
Integrating Hadoop with Enterprise Security Systems - Securing Sensitive Data in Hadoop – SIEM system – Setting up audit logging in hadoop cluster [9]																												
Hands on:																												
1. Install, configure and run Hadoop and HDFS. 2. Visualize data using basic plotting techniques in Python. 3. Implement NoSQL Database Operations: CRUD operations, Arrays using MongoDB. 4. Implement Functions: Count – Sort – Limit – Skip – Aggregate using MongoDB. 5. Implement word count / frequency programs using MapReduce. 6. Implement a MapReduce program that processes a dataset. 7. Implement clustering techniques using SPARK. 8. Implement an application that stores big data in MongoDB / Pig using Hadoop / R																												
Text book(s):																												
1	Shibakali Gupta , Indradip Banerjee and Siddhartha Bhattacharyya, “Big Data Security”, De Gruyter,2019																											
2	Onur Savas, “Big Data Analytics In Cyber security”, Auerbach Publications (T&F), 1 st Edition, 2018.																											

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023


BoS Chairman

Reference(s):

1	Mamoun Alazab, Maanak Gupta, "Trust, Security and Privacy for Big Data", CRC Press, 1 st Edition, 2022.
2	Fei Hu, "Big Data Storage, Sharing, and Security", Auerbach Publications, 1 st Edition, 2020.
3	Daniel T. Larose, "Data Mining and Predictive Analytics", Wiley, 2 nd Edition, 2015.
4	Raj Kamal and Preeti Saxena, "Big Data Analytics, Introduction to Hadoop, Spark, and Machine-Learning", McGraw Hill Education; First Edition, 2019.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3	3		3	2						2		
2	2	3	3	3	3	2		3				2		3
3	2	3	3		3	2			2		2	2	3	
4	2	3	3		3	2			2		2	2	3	
5	2	3	3	3	3	2		3				2	3	3

K.S.Rangasamy College of Technology – Autonomous R2018													
50 CS E34 - XML and Web Services													
Elective – III													
Semester	Hours / Week			Total hrs	Credit		Maximum Marks						
	L	T	P		C	CA	ES	Total					
VI	3	0	0	45	3	40	60	100					
Objective(s)	<ul style="list-style-type: none"> To provide an in-depth knowledge of XML and Web Services. To understand the fundamental concepts of Web services. To understand the fundamental concepts of XML Technology. To design Web service Architecture. To Study Building Blocks of Web services and content management using XML 												
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Know the fundamental elements in XML and XML Technologies and schemes CO2: Design and analysis the Architecture of Web Services. CO3: Construct building blocks of Web services CO4: Design XML web service in E-Business and implement xml in E-Business CO5: Analyze Content Management in XML.</p>												

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

Xml Technology Family

XML – benefits – Advantages of XML over HTML – EDL –Databases – XML based standards – DTD –XML Schemas – X- Files – XML processing – DOM –SAX- presentation technologies – XSL – XFORMS – XHTML – voice XML – Transformation – XSLT – XLINK – XPATH –XQ [9]

Architecting Web Services

Business motivations for web services – B2B – B2C- Technical motivations – limitations of CORBA and DCOM – Service – oriented Architecture (SOA) – Architecting web services – Implementation view – web services technology stack – logical view – composition of web services – deployment view – from application server to peer to peer – process view – life in the runtime [9]

Web Services Building Block

Transport protocols for web services – messaging with web services – protocols – SOAP – describing web services – WSDL – Anatomy of WSDL – manipulating WSDL – web service policy – Discovering web services – UDDI – Anatomy of UDDI- Web service inspection – Ad- Hoc Discovery – Securing web services. [9]

Implementing Xml In E-Business

B2B – B2C Applications – Different types of B2B interaction – Components of e-business XML systems – ebXML – Rosetta Net Applied XML in vertical industry – Web services for mobile devices. [9]

Xml and Content Management

Semantic Web – Role of Meta data in web content – Resource Description Framework – RDF schema – Architecture of semantic web – content management workflow – XLANG –WSFL. [9]

Text book(s):

1	Ron schmelzer et al, "XML and Web Services", Pearson Education, 2002.
2	SandeepChatterjee and James Webber, "Developing Enterprise Web Services: An Architect's Guide", Prentice Hall, 2004.

Reference(s):

1	Frank P. Coyle, "XML, Web Services and the Data Revolution", Pearson Education, 2002.
2	Keith Ballinger, ".NET Web Services Architecture and Implementation", Pearson Education, 2003.
3	Henry Bequet and MeerajKunnumpurath, "Beginning Java Web Services", Apress, 2004.
4	Russ Basiura and Mike Batongbacal, "Professional ASP.NET Web Services", Apress,

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1		2	2									3	2	
2	3	2	2	2	3			3	3	3		3	2	
3	3	2	2	2	3			3	3	3		3	2	
4	3	2	2	2	3			3	3	3		3	2	
5		2	2	2	3			3	3	3		3	2	

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018																
50 CS E35 - Information Storage and Management																
Elective – III																
Semester	Hours / Week			Total hrs	Credit	Maximum Marks										
	L	T	P		C	CA	ES	Total								
VI	3	0	0	45	3	40	60	100								
Objective(s)	<ul style="list-style-type: none"> To study the concepts of storage architecture and architecture To learn about various storage networking technologies To understand NAS and object based and unified storage To study backup and archives and business impact analysis To provide comprehensive learning of storage technology, allow to make more informed decisions in an increasingly complex IT environment. 															
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Understand the origin of storage systems and observe the virtualization CO2: Classify the connectivity between the storage devices and servers CO3: Apprehend the network attached storage in sharing environment CO4: Revise the data backup the data archive in the event of data loss CO5: Analyze the concept of local replication technologies</p>															
Introduction To Information Storage Information Storage – evolution of storage architecture – data center infrastructure – virtualization and cloud computing. Data Center Environment: host – connectivity – disk dive performance – DAS benefits and limitations – flash drives. Intelligent Storage Systems: components – storage provisioning – types of Intelligent storage system[9] Storage Networking Technologies Fibre Channel Storage Area Networks: components – FC connectivity – switched fabric ports – FC architecture – fabric services – switched fabric login types – zoning – FC SAN topologies – virtualization in SAN. IP SAN and FCoE: iSCSI – FCIP – FCoE [9] Network Attached Storage NAS: Benefits – file sharing and network file sharing – components – I/O operations – implementations – file sharing protocols – factors affecting NAS performance – file level virtualization. Object-Based and Unified Storage: Object-Based storage devices – content-addressed storage – CAS use case – Unified storage. [9] Backup and Archive Introduction to Business Continuity: Information Availability – BC: terminologies – planning life cycle – failure analysis – business impact analysis – technology solutions. Backup: Purpose – considerations – granularity – methods – architecture – operations – topologies – backup in NAS environments – targets – data duplication for backup – Data Archive. [9] Replication Local replication: terminology – uses – replica consistency – technologies – restore and restart considerations – virtualization environment. Remote replication: modes – technologies – migration in virtualization environment. [9]																
Text book(s): <table border="1"> <tr> <td>1</td><td>Somasundaram Gnanasundaram, AlokShivastava, Information Storage and Management, (storing, managing and protecting digital information in classic, virtualization and cloud environments), EMC2Corporation, Second Edition Wiley India, 2010.</td></tr> </table>									1	Somasundaram Gnanasundaram, AlokShivastava, Information Storage and Management, (storing, managing and protecting digital information in classic, virtualization and cloud environments), EMC2Corporation, Second Edition Wiley India, 2010.						
1	Somasundaram Gnanasundaram, AlokShivastava, Information Storage and Management, (storing, managing and protecting digital information in classic, virtualization and cloud environments), EMC2Corporation, Second Edition Wiley India, 2010.															
Reference(s): <table border="1"> <tr> <td>1</td><td>Robert Spalding, storage Networks: The Complete Reference, Tata McGraw Hill, Osborne, 2003.</td></tr> <tr> <td>2</td><td>Marc Farley, Building Storage Networks, Tata McGraw Hill, Osborne, 2001.</td></tr> <tr> <td>3.</td><td>EMC², "Information Storage and Management: Storing, Managing, and Protecting Digital Information" EMC Education Services,2009</td></tr> <tr> <td>4.</td><td>Ulf Troppens, Ulf Troppen, Rainer Erkens" Storage Networks Explained: Basics and Application of Fibre Channel SAN",2nd edition,wiley publisher,2008</td></tr> </table>									1	Robert Spalding, storage Networks: The Complete Reference, Tata McGraw Hill, Osborne, 2003.	2	Marc Farley, Building Storage Networks, Tata McGraw Hill, Osborne, 2001.	3.	EMC ² , "Information Storage and Management: Storing, Managing, and Protecting Digital Information" EMC Education Services,2009	4.	Ulf Troppens, Ulf Troppen, Rainer Erkens" Storage Networks Explained: Basics and Application of Fibre Channel SAN",2 nd edition,wiley publisher,2008
1	Robert Spalding, storage Networks: The Complete Reference, Tata McGraw Hill, Osborne, 2003.															
2	Marc Farley, Building Storage Networks, Tata McGraw Hill, Osborne, 2001.															
3.	EMC ² , "Information Storage and Management: Storing, Managing, and Protecting Digital Information" EMC Education Services,2009															
4.	Ulf Troppens, Ulf Troppen, Rainer Erkens" Storage Networks Explained: Basics and Application of Fibre Channel SAN",2 nd edition,wiley publisher,2008															

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Passed in Academic Council Meeting held on 23/12/2023



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CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3									2	3	
2	3	2	2									2	3	2
3	3	2	3			2						2	3	2
4	3	2	2			2						2	3	2
5	3	2	2									2	3	

K.S.Rangasamy College of Technology – Autonomous R2018														
50 CS E36 - Professional Readiness for Innovation, Employability And Entrepreneurship														
Common to all Branches														
Semester	Hours / Week			Total hrs	Credit		Maximum Marks							
	L	T	P		C	CA	ES	Total						
VI	0	0	6	45	3	40	60	100						
Objective(s)	<ul style="list-style-type: none"> To empower students with overall Professional and Technical skills required to solve a real world problem. To mentor the students to approach a solution through various stages of Ideathon, Research , Design Thinking , workflows , architecture and building a prototype in keeping with the end user and client needs. To provide experiential learning to enhance the Entrepreneurship and employability skills of the students. 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Upskill In emerging technologies and apply to real industry-level use cases CO2: Understand agile development process CO3: Develop career readiness competencies, Team Skills/leadership qualities CO4: Develop Time management, Project management skills and Communication Skills CO5: Use Critical Thinking for Innovative Problem Solving CO6: Develop entrepreneurship skills to independently work on products</p>													

The course will involve 40-50 hours of technical training, and 40-50 hours of project development. The activities involved in the project along with duration are given in table 1.

Table 1: Activities

Activity Name	Activity Description	Time(Weeks)
Choosing a Project	Selecting projects from the list of projects categorized various technologies & business domains	2
Team Formation	Students shall form a team of 4 members before enrolling to a project. Team members shall distribute the project activities among themselves.	1
Hands on training	Students will be provided with hands-on training on selected technology in which they are going to develop the project.	2
Project Development	Project shall be developed in agile mode. The status of the project shall be updated to the mentors via appropriate platform.	6
Code submission,	Project deliverable must include the working code,	3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

project Doc and Demo	project document and demonstration video. All the project deliverables are to be uploaded to cloud based repository such as GitHub.	
Mentor review and Approval	Mentor will be reviewing the project deliverable as per the milestone schedule and the feedback will be provided to the team.	1
Evaluation and Scoring	Evaluators will be assigned to the team to evaluate the project deliverable, and the scoring will be provided based on the evaluation metrics	1
Total		16 weeks

Essentially, it involves 15 weeks of learning and doing, and one week for evaluation. The evaluation will be carried out to assess technical and soft skills as given in table 2.

Table 2: Evaluation Schema

	Skills		Weightage
I	Technical Skills		
	1	Technical Training & Assignments	20%
	2	Project Planning	5%
	3	Requirements Analysis	5%
	4	Project Design	5%
	5	Innovation	5%
	6	Technology Stack (Utilization of various APIs, tools, techniques)	5%
	7	Coding	15%
	8	Acceptance Testing	5%
	9	Performance	5%
II	Soft Skills		
	1	Team work	5%
	2	Time management	10%
	3	Attendance & Punctuality	5%
	4	Project Documentation	5%
	5	Project Demonstration	5%
Total Scores			100%

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	2	3	2	2	2	3	3	3	3	3	2
2	3	3	3	2	3	2	2	2	3	3	3	3	3	2
3	3	3	3	2	3	2	2	2	3	3	3	3	3	2
4	3	3	3	2	3	2	2	2	3	3	3	3	3	2
5	3	3	3	2	3	2	2	2	3	3	3	3	3	2

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



 BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018														
50 CS E41–MOBILE AD HOC NETWORKS														
Elective – IV														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
VII	2	0	2	45	3	50	50	100						
Objective(s)	<ul style="list-style-type: none"> To compare the differences between cellular and ad hoc networks and analyse the challenges at various layers and applications To summarize the protocols used at the MAC layer and scheduling mechanisms To examine the network security solution and routing mechanism To evaluate the energy management schemes and Quality of service solution in ad hoc networks To understand the architecture and protocols used in Wireless Sensor Networks. 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1.Understand the principles of mobile ad-hoc networks and their impact on protocol design.</p> <p>CO2. Recognize the classifications and features of different Ad Hoc Routing Protocols.</p> <p>CO3. Analyze the concept of different transport layer and security protocols in Mobile Ad-Hoc Networks.</p> <p>CO4. Acquire the knowledge of different QoS protocols in Mobile Ad-Hoc Networks.</p> <p>CO5. Gain the knowledge of Issues in the wireless Sensor Networks and their solutions.</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Introduction Introduction-Issues—Ad hoc wireless Internet-MAC protocols for Ad hoc wireless networks-Classification of MAC protocols-Contention-Based protocols: MACAW-MACA -Contention-Based protocols with Reservation Mechanisms-D-PRMA-CATA-HRMA-SRMA/PA-Contention-Based protocols with Scheduling Mechanisms: DPS-DWOP. [9]														
Ad Hoc Routing Protocols Introduction-Classifications of Routing Protocols-Table-Driven Routing Protocols—On-Demand Routing Protocols-DSR-AODV-TORA-LAR-ABR-Hybrid Routing Protocols-Implementation of routing protocols using NS2 Simulator. [9]														
Transport Layer And Security Protocols For Ad Hoc Wireless Networks Classification of Transport Layer Solutions-TCP Over Ad Hoc Wireless Networks: Feedback-Based TCP-TCP with Explicit Link Failure Notification-Split TCP-Security in Ad Hoc Wireless Networks-Network Security Requirements-Network Security Attacks-Key Management-Secure Routing in AdHoc Wireless Networks. [9]														
Quality Of Service In Ad Hoc Wireless Networks Introduction-Issues-Classifications of QoS Solutions-MAC Layer Solutions: Cluster TDMA-IEEE 801.11e-Network Layer Solutions-QoS Routing Protocols-Ticket-Based QoS Routing Protocol-PLBQR-TDR-QoS-Frameworks for Ad Hoc Wireless Networks: QoS Model-QoS Resource reservation signalling-SWAN. [9]														
Wireless Sensor Networks Introduction—Sensor Network Architecture—Data Dissemination—Data Gathering—MAC Protocols for Sensor Networks—Location Discovery—Quality of a Sensor Network. [9]														
Hands on: <ol style="list-style-type: none"> 1. Create a sample wireless topology using Simulation Tool. 2. Create a mobile Ad-hoc networks using Simulation Tool. 3. Implement an Ad-hoc On-demand Distance Vector protocol using Simulation Tool. 4. Implement a Transmission Control Protocol using Simulation Tool. 5. Implement an User Datagram Protocol using Simulation Tool. 6. Implement a Low Energy Adaptive Hierarchy protocol using Simulation Tool 														
Total Hours: 45 hours														
Text book: <ol style="list-style-type: none"> 1. C. Siva Ram Murthy and B.S. Manoj "AdHoc Wireless Networks: Architectures and Protocols", Pearson Education 2004,Reprint 2012. 2. Azzedine Boukerche , “Algorithms and Protocols for Wireless and Mobile Ad Hoc Networks” ,Wiley ,2008. 														

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Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

Reference(s) :

1.	Klaus Wehrle, MesutGunes, James Gross , “Modeling and Tools for Network Simulation”, Springer Berlin Heidelberg, 2010.
2	Subir Kumar Sarkar, T.G. Basavaraju, C. Puttamadappa , “Ad Hoc Mobile Wireless Networks Principles, Protocols and Applications” Taylor & Francis, 2007.
3	S.Rajasekaran, G.A.VijayalakshmiPai, ” Neural Networks, Fuzzy Logic, and Genetic algorithms”, Prentice Hall PTR, 2005.
4	C.K. Toh, “Ad Hoc Mobile Wireless Networks: Protocols and Sytems”, Prentice Hall PTR, 2010.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2	2				3		2			2	
2	3	2	3	2						2		2	2	
3	3	2	3	2	2					2			2	
4	3	3	3	2						2			2	
5	3	3	2	2	2					2		2	2	

K.S. Rangasamy College of Technology – Autonomous R2018												
50 CS E42 – AGILE METHODOLOGY												
Elective – IV												
Semester	Hours / Week				Total hrs	Credit		Maximum Marks				
	L	T	P			C	CA	ES	Total			
VII	2	0	2		45	3	50	50	100			
Objective(s)	<ul style="list-style-type: none"> To adapt existing testing experience and knowledge to Agile values and principles. To choose the appropriate agile approaches for a specified application. To realize the importance of interacting with business stakeholders in determining the requirements for a software system. To develop the techniques and tools for improving team collaboration and software quality. To examine their applications in the real world and addresses their impacts on developing software 											
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1 : Review the knowledge on Techniques and Tools used for Agile Methodology.</p> <p>CO2 : Apply the various Agile Flavors based on the nature of the Project.</p> <p>CO3 : Apply knowledge & recognize the impact of Social Aspects on Software Development Success and Migration to Agile</p> <p>CO4: Recognize the importance of interacting with Business Stakeholders in determining the requirements for a Software System.</p> <p>CO5 : Recognize Software Process improvement as an ongoing Task for Development Teams and how Agile approaches can be scaled up to the Enterprise level.</p>											
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>												

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AGILE METHODOLOGY

Theories for Agile Management – Agile Software Development – Traditional Model vs. Agile Model – Classification of Agile Methods – Agile Manifesto and Principles – Agile Project Management – Agile Team Interactions – Ethics in Agile Teams – Agility in Design, Testing – Agile Documentations – Agile Drivers, Capabilities and Values. [9]

AGILE PROCESSES

Lean Production – SCRUM, Crystal, Feature Driven Development- Adaptive Software Development – Extreme Programming: Method Overview – Lifecycle – Work Products, Roles and Practices. [9]

AGILITY AND KNOWLEDGE MANAGEMENT

Agile Information Systems – Agile Decision Making – Earl's Schools of KM – Institutional Knowledge Evolution Cycle – Development, Acquisition, Refinement, Distribution, Deployment , Leveraging – KM in Software Engineering – Managing Software Knowledge – Challenges of Migrating to Agile Methodologies – Agile Knowledge Sharing – Role of Story-Cards – Story-Card Maturity Model (SMM), Role and Skill of Tester in Agile Team. [9]

AGILITY AND REQUIREMENTS

Impact of Agile Processes in RE–Current Agile Practices – Variance – Overview of RE Using Agile – Managing Unstable Requirements – Requirements Elicitation – Agile Requirements Abstraction Model – Requirements Management in Agile Environment, Agile Requirements Prioritization – Agile Requirements Modeling and Generation – Concurrency in Agile Requirements Generation.

[9]

AGILITY AND QUALITY ASSURANCE

Agile Product Development – Agile Metrics – Feature Driven Development (FDD) – Financial and Production Metrics in FDD – Agile Approach to Quality Assurance – Test Driven Development – Agile Approach in Global Software Development. [9]

Hands on:

1. Understand the background and driving forces for taking an Agile Approach to Software Development
2. Understand the business value of adopting agile approach
3. Understand agile development practices
4. Drive Development with Unit Test using Test Driven Development
5. Apply Design principle and Refactoring to achieve agility
6. Study automated build tool.
7. Study version control tool.
8. Study Continuous Integration tool.
9. Perform Testing activities within an agile project.

Total Hours: 45 hours**Text book:**

1. David J. Anderson and Eli Schragenheim, "Agile Management for Software Engineering: Applying the Theory of Constraints for Business Results", Prentice Hall, 2003.
2. Hazza and Dubinsky, "Agile Software Engineering, Series: Undergraduate Topics in Computer Science", Springer, 2009.

Reference(s):

1. Craig Larman, "Agile and Iterative Development: A Manager's Guide", Addison-Wesley, 2004.
2. Kevin C. Desouza, "Agile Information Systems: Conceptualization, Construction, and Management", Butterworth-Heinemann, 2007

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2									2	3	
2	3	3	3		3				3	2	2	2	3	2
3	3	3	3		3				3	2	2	2	3	
4	3	3	3		3		2					2	3	
5	3	3	3		3		2		3	2	2	2	3	<i>AM 210</i>

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018

50 CS E43 - Software Forensics

Elective – IV

Semester	Hours / Week			Total hrs	Credit	Maximum Marks		
	L	T	P			CA	ES	Total
VII	2	0	2	45	3	50	50	100
Objective(s)	<ul style="list-style-type: none"> To learn basic concept of software forensics To study Player-Hackers, Crackers, Phreaks, and other Doodz, Avanced tools, Law and Ethics-Software forensics in court, Computer Virus and Malware Concepts and Background, Programming Cultures and Indicators, Stylistic Analysis and Linguistic Forensics, Nalyuthorship AIS. 							
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1 : Realize basics of Software Forensics technologies and practices CO2 : Comprehend the knowledge on players and various basic software forensics tools CO3 : Comprehend the law and ethics of forensics CO4: Identify various computer viruses and malware and Attain knowledge on programming cultures CO5 : Perform stylistic analysis and linguistic forensics</p>							

Introduction To Software Forensics, Software Code and Analysis Tools

Motivations and Rationales - General Characteristics - Black hat Products - Other Products - Summary - The Programming Process Digital Forensic Definitions - Software Forensics - Objectives and Objects of Software Forensics - Identity - Other Object of Study - Software Forensic Tools -The Process - The Products - Finally, Already, the Tools - Software Forensic Technologies and Practices - Content Analysis - Legal Considerations - Presentation in Court [9]

The Player-Hackers, Crackers, Phreaks, and Other Doodz

Terminology -Types of Black hats -The Products -The Resulting Objects -The Analytical Tools -Forensic Tools [9]

Advanced Tools, Law and Ethics-Software Forensics In Court

Decompilation -Desquirr -Dcc Boomerang -Plagiarism -JPlag -YAP -Other Approaches -summary -Legal Systems - Differences Within Common Law -Jurisdiction -Evidence -Types of Evidence - Rules of Evidence -Providing Expert Testimony -Ethics -Disclosure - Blackhat motivations as a Defense [9]

Computer Virus and Malware Concepts and Background, Programming Cultures and Indicators

History of Computer viruses and Worms -Malware Definition and Structure -Virus Structure -Trojan structure -Logic Bomb Structure -Remote Access Trojan (RAT) Structure -Distributed Denial of Service (DDoS) Structure Detection and Antidetection Techniques -Detection Technologies -teath and Antidetection Measures -Summary -User Interface -Cultural Features and "Help" -Functions -Programming Style -Program structure -Programmer Skill and Objectives -Developmental Strictures -Technological Change -Summary. [9]

Stylistic Analysis and Linguistic Forensics, Nalyuthorship Ais

Biblical Criticism -Shakespeare and Other Literature -Individual Identification and Authentication -Content Analysis Noncontent Analysis -The Content/Noncontent Debate -Noncontent Metrics as Evidence of Authorship -Additional Indicators - Summary -Problems - Plagiarism Detection Versus Authorship Analysis -How Can It Work? - Source Code Indicators - More General Indicators - Is It Reliable? [9]

Hands On:

1. Implement the command line statement to recover lost files on SD/USB/HB in windows.
2. Implement and show the result of Safe Back tool for the suspect drive to create backup.
3. Implement and show the result of JPLAG plagiarism to find pairs of similar programs among a given set of programs.
4. Design the steps to capture TCP packets in Wireshark tool.
5. Design the content analysis for the given paragraph using grammar checker.

Text book:

- 1 | Robert M.Slade ,”Software forensics” , Tata McGraw – Hill Publishing Company Limited, New Delhi,2005.

Reference(s) :

1. Bill Nelson, Amelia Phillips, Christopher Steuart, “Guide to computer forensics and investigations”, Cengage Learning, 2010

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2		3	2	3									3
2			3			2		3				2	3	
3	2				2	2		3				2		3
4	2	3	3	3	3			2	3					
5	2	3			3	2						3		AM 23

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018								
50 CS E44 - Multimedia Computing								
Elective – IV								
Semester	Hours / Week			Total hrs	Credit	Maximum Marks		
	L	T	P		C	CA	ES	Total
VII	3	0	0	45	3	40	60	100
Objective(s)	Learning Concepts of Multimedia Tools, Multimedia Operating Systems, Multimedia Communication Systems, Data Compression and Multimedia Applications							
Course Outcomes	CO1:Examine different elements of multimedia system, storage media for multimedia systems and animation CO2:Comprehend multimedia editing tools for audio, video, image and analyse linking multimedia objects CO3:Outline Real-time, process, resource management and examine different Database management system for multimedia CO4:Predict multimedia communication subsystems and generate multimedia synchronization reference model CO5: Compare different data compression techniques and gain knowledge about Multimedia application							

Introduction to Multimedia

Elements of multimedia system – Need and aspects of multimedia - Information units. Sound - Audio file formats – MIDI – Images - Computer Image Processing - Principles of animation - Animation techniques - Creating animated scenes – Video - Basic concepts - Video Capture - Recording format - Storage for multimedia - CD Technologies - Multimedia Workstations [9]

Multimedia Tools

Basic tools - Image-editing tool - Painting and drawing tools –Sound editing programs - Video formats - Linking multimedia objects – OLE -presentation tools - authoring tools. [9]

Multimedia Operating Systems

Introduction - Real Time - Resource Management - Process Management - File Systems - Database Systems - Multimedia Database Management System - Characteristics of an MDBMS - Data Analysis - Data Structure - Operations on Data - Integration in a Database Model. [9]

Multimedia Communication Systems

Application Subsystem - Transport Subsystem – Synchronization - Introduction - Notion of Synchronization - Presentation Requirements - A Reference Model for Multimedia Synchronization - Synchronization in distributed environment. [9]

Data Compression and Multimedia Applications

Source entropy and hybrid coding – JPEG – MPEG - H.261 - DVI. Video conferencing - Tele conferencing – Tele services – messaging services – retrieval services – Tele action services. [9]

Text book:

- | | |
|---|---|
| 1 | Ralf Steinmetz, Klara Nahrstedt, "Multimedia: Computing, Communications and Applications", Pearson Education Asia, New Delhi, 2002. |
| 2 | Tay Vaughan, "Multimedia: Making it work", sixth edition, Tata McGraw Hill, New Delhi, 2002. |

Reference(s) :

- | | |
|----|--|
| 1. | Fred Halsall, "Multimedia Communication, Application Networks, Protocols and Standard", fourth edition, Addison Wesley, New Delhi, 2001. |
| 1. | John F.Koegal Buford, "Multimedia Systems", Pearson Educational Asia, New Delhi, 2001. |
| 2. | Ron, Goldberg, "Multimedia Producer's Bible", fifth edition, Comdex Computer Publishing, New Delhi, 1996. |
| 3. | Tay Vaughan, "Multimedia: Making it work", sixth edition, Tata McGraw Hill, New Delhi, 2002. |

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Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	2		3				1	3	1	2	2	2
2	2	2	2		3				2	3	2	2	2	2
3	3	2	2		2				2	3	2	2	2	
4	3	2	2		1				1	3	1	2		
5	3	2	2		1				1	3	1	2		

K.S. Rangasamy College of Technology – Autonomous R2018													
50 CS E45 – Soft Computing													
Elective – IV													
Semester	Hours / Week				Total hrs	Credit		Maximum Marks					
	L	T	P			C	CA	ES					Total
VII	3	0	0		45	3	40	60					100
Objective(s)	<ul style="list-style-type: none"> Provide knowledge on knowledge based systems Learn the fundamentals of fuzzy logic Acquire knowledge on artificial neural networks Know how cooperative neuro-fuzzy systems work Gain knowledge on the preliminaries of evolutionary computing 												
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Illustrate the key aspects of the knowledge based system and how knowledge is represented and processed CO2: Know the basic concept of fuzzy systems CO3: Illustrate the concept of learning and acquisition of knowledge CO4: Identify the key concepts of Neuro Fuzzy systems CO5: Illustrate the concept of genetic algorithm</p>												
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.													

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Passed in Academic Council Meeting held on 23/12/2023



BoS Chairman

Introduction to Intelligent Systems and Soft Computing

Intelligent Systems – Types of Intelligent Systems - Knowledge Based Systems - Knowledge Representation and Processing – Soft Computing [9]

Fundamentals of Fuzzy Logic Systems

Background - Fuzzy Sets - Fuzzy Logic Operations - Implication - Some Definitions - Fuzziness and Fuzzy Resolution - Fuzzy Relations - Composition and Inference – Projection - Consideration of Fuzzy Decision Making. [9]

Fundamentals of Artificial Neural Networks

Learning and Acquisition of Knowledge - Features of Artificial Neural Networks - Fundamentals of Connectionist Modeling-Major Classes of Neural Networks - Multilayer Perceptron-Radial Basis Function Networks-Kohonen's Self-Organizing Network-The Hopfield Network-Industrial and Commercial Applications of ANN – Introduction to deep learning. [9]

Neuro-Fuzzy Systems

Background - Architectures of Neuro Fuzzy Systems - Cooperative Neuro Fuzzy Systems – Neural Network Driven.Fuzzy Reasoning - Hybrid Neuro Fuzzy Systems - Construction of Neuro Fuzzy Systems – Structure Identification Phase - Parameter Learning Phase. [9]

Evolutionary Computing

Overview of Evolutionary Computing - Genetic Algorithms and Optimization - The Schema Theorem – The Fundamental Theorem of Genetic Algorithms - Genetic Algorithm Operators - Integration of Genetic Algorithms with Neural Networks - Integration of Genetic Algorithms with Fuzzy Logic – Known Issues in GAs - Population-Based Incremental Learning - Evolutionary Strategies – ES Applications – Case study on the application of genetic algorithm. [9]

Total Hours: 45 hours

Text book(s):

1. Fakhereddine O Karray and Clarence De Silva, "Soft Computing and Intelligent Systems Design:Theory, Tools and Applications", Pearson, 2009.

Reference(s):

1. Madan M Gupta and Naresh K Sinha, "Soft Computing and Intelligent Systems: Theory and Applications", Academic Press, 1999
2. S Rajasekaran and G A Vijayalakshmi Pai, "Neural Networks, Fuzzy Logic and Genetic Algorithms Synthesis and Applications", Prentice Hall India, 2003.
3. S N Sivanandam, S Sumathi and S N Deepa, "Neural Networks using MATLAB", Tata McGraw-Hill, 2005.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3	2	3										2
2	3	3	2	3	1									2
3	3	3	2	1	1				1					3
4	3	3	2	2	1									3
5	3	3	2	1	1				2	2	1	2		2

Passed in BoS Meeting held on 02/12/2023

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BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018														
50 CS E51 - Machine Learning														
Elective – V														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
VIII	2	0	2	45	3	50	50	100						
Objective(s)	1. To understand the basic concepts of machine learning 2. To have a thorough understanding of the Tree learning learning and Neural Networks 3. To learn the theoretical aspects of Bayesian Learning 4. To understand the principles of instance based learning and Cluster Analysis 5. To have a thorough understanding of the Learning sets of rules													
Course Outcomes	At the end of the course, the students will be able to CO1: identify the perspectives of machine learning CO2: apply decision tree and Artificial neural networks for real world problems CO3: design a Bayesian classifier for solving a problem CO4: illustrate the principles of instance based learning and Cluster Analysis CO5: describe the algorithms for rule and reinforcement learning													
Introduction: Learning Problems - Designing a Learning System - Perspectives and Issues in Machine Learning – Concept Learning – task – search – finding maximally specific Hypotheses – version spaces and candidate elimination algorithm-inductive bias[9]														
Decision Tree Learning and Artificial Neural Networks: Decision Tree Representation – Problems – basic decision tree learning algorithms – hypotheses search – Issues – Artificial Neural Networks: Introduction – Representations – Problems – Perceptrons – Multilayer networks and Back Propagation Algorithm – example. [9]														
Bayesian Learning: Bayes Theorem – Concept Learning – Maximum Likelihood and Least-Squared Error Hypothesis - Maximum Likelihood Hypotheses for Predicting Probabilities - Bayes Optimal Classifier - Gibbs Algorithm - Naïve Bayes Classifier – Example. [9]														
Instance Based Learning and Cluster Analysis: Introduction – k-Nearest Neighbour Learning – Locally Weighted Regression - Radial Basis Functions - Case-Based Reasoning. Cluster Analysis- Introduction - Types - A Categorization of Major clustering methods -partitioning methods - Hierarchical methods - Density-Based Methods. [9]														
Learning Sets of Rules: Learning sets of rules: Introduction – sequential covering algorithms – Learning Rule Sets-First order rules – FOIL – Induction as Inverted deduction – inverting resolution – Rough Set Theory: Concepts-of rough sets-Feature selection and rule induction-Theory and its applications - Reinforcement learning – Introduction – Learning task – Q learning-Nondeterministic Rewards and Action, Temporal Difference Learning-Generalizing from Examples. [9]														
Hands on: <ol style="list-style-type: none"> 1. Write a python program to import and export data using Pandas library functions. 2. Demonstrate various data pre-processing techniques for a given dataset. 3. Implement Simple and Multiple Linear Regression Models. 4. Develop Decision Tree Classification model for a given dataset and use it to classify a new sample. 5. Implement Naïve Bayes Classification in Python. 6. Build KNN Classification model for a given dataset. 7. Build Artificial Neural Network model with back propagation on a given dataset. 8. Write a python program to implement K-Means clustering Algorithm. 														
Total Hours: 45 hours														
Text Book(s): <ol style="list-style-type: none"> 1. Tom M. Mitchell, —Machine Learning, Indian Edition, McGraw-Hill Education (India), 2013. 2. D. Barber, "Bayesian Reasoning and Machine Learning", Cambridge University Press,2012 														

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Passed in Academic Council Meeting held on 23/12/2023



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Reference(s) :

1.	Simon Rogeres and Mark Girolami, —A First Course in Machine Learning , CRC Press, 2015
2.	EthemAlpaydin, —Introduction to Machine Learning , 3rd Edition, Prentice Hall India, 2015.
3.	Jiawei Han and MichelineKamber, “Data Mining Concepts and Techniques”, 3 rd Edition, 2011 Morgan Kaufman Publications.
4.	K. P. Murphy, “Machine Learning: A probabilistic perspective”, MIT Press, 2012.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3										3		3
2	3	3	3	2	2	2	2		3	3	2	3	2	3
3	3	3	3	2	2				3	3	2	3	2	3
4	3	3	3	2	2	2	2		3	3	2	3	2	3
5	3	3										3		3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023


BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018														
50 CS E52 – Foundations of Block Chain Technology														
Elective – V														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
VIII	2	0	2	45	3	50	50	100						
Objective(s)	<ul style="list-style-type: none"> Understand the basic concepts of Distributed systems and Cryptography Understand emerging abstract models for Block chain Technology. Identify the challenges and technical gaps existing between theory and practice in cryptocurrency domain Design, build, and deploy smart contracts and distributed applications. Develop Block chain based applications and games 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Explore the basic concepts of Distributed database, Cryptography algorithms and functions.</p> <p>CO2: Interpret the design principles of Blockchain and Mining concepts.</p> <p>CO3: Investigate the techniques of distributed consensus.</p> <p>CO4: Recognize the concepts of cryptocurrency and learn Ethereum development</p> <p>CO5: Design and develop projects, smart contracts using Block-chain technology</p>													
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>														
<p>Basics Distributed Database, Two General Problem, Byzantine General problem and Fault Tolerance, Hadoop Distributed File System, Distributed Hash Table, ASIC resistance, Turing Complete. Cryptography: Hash function, Digital Signature - ECDSA, Memory Hard Algorithm, Zero Knowledge Proof. [9]</p>														
<p>Blockchain Introduction, Advantage over conventional distributed database, Blockchain Network, Mining Mechanism, Distributed Consensus, Merkle Patricia Tree, Gas Limit, Transactions and Fee, Anonymity, Reward, Chain Policy, Life of Blockchain application, Soft & Hard Fork, Private and Public blockchain. Blockchain Technology for IoT Applications. [9]</p>														
<p>Distributed Consensus Nakamoto consensus, Proof of Work, Proof of Stake, Proof of Burn, Difficulty Level, Sybil Attack, Energy utilization and alternate. [8]</p>														
<p>Cryptocurrency History, Distributed Ledger, Bitcoin protocols - Mining strategy and rewards, Ethereum - Construction, DAO, Smart Contract, Truffle -Design and issue Crypto currency, Mining, DApps, GHOST, Vulnerability, Attacks, Sidechain, Namecoin. [9]</p>														
<p>Cryptocurrency Regulation and Applications Stakeholders, Roots of Bit coin, Legal Aspects-Crypto currency Exchange, Black Market and Global Economy. Applications: Internet of Things, E-Governance, Land Registration, Medical Record Management System, Domain Name Service and future of Blockchain-Naive Blockchain construction - Hashcash implementation, Smart Contract Construction, AWS Blockchain Templates. [10]</p>														
<p>Hands on:</p> <ol style="list-style-type: none"> Creating Merkle tree Creation of Block Blockchain implementation Creating ERC20 token Blockchain implementation using Merkle Trees Mining in Blockchain Peer-to-Peer implementation using Blockchain Creating Crypto-currency Wallet 														

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Total Hours: 45 hours														
Text Book:														
1.	Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller and Steven Goldfeder, "Bitcoin and Cryptocurrency Technologies: A Comprehensive Introduction", Princeton University Press (July 19, 2016).													
2.	Andreas M. Antonopoulos, "Mastering Ethereum : Programming the open Blockchain",Oreilly													
Reference(s):														
1.	Andreas M. Antonopoulos, "Mastering Bitcoin: Unlocking Digital Cryptocurrencies",Oreilly.													
2.	DR. Gavin Wood, "ETHEREUM: A Secure Decentralized Transaction Ledger", Yellow paper,2014.													
3.	Kedarlyer & Chris Dannen "Building games with Ethereum smart contracts: intermediate projects for Solidity developers",Apress,2018.													
4.	Andreas M. Antonopoulos, "MasteringEthereum: Building Smart Contracts and DApps", Oreilly.													

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2	2				3		2				
2	3	2	3	2						2		2		
3	3	2	3	2	2					2				
4	3	3	3	2						2				
5	3	3	2	2	2					2		2		

Passed in BoS Meeting held on 02/12/2023

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BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018																
50 CS E53 –Text Mining																
Elective – V																
Semester	Hours / Week			Total hrs	Credit	Maximum Marks										
	L	T	P		C	CA	ES	Total								
VIII	2	0	2	45	3	50	50	100								
Objective(s)	1. To understand the basic issues and types of text mining 2. To appreciate the different aspects of text extraction and clustering 3. To understand classification techniques of text 4. To know in detail about text streams 5. To appreciate the current trends in text mining															
Course Outcomes	At the end of the course, the students will be able to CO1: Identify the different features that can be mined from text and web documents and appraise the knowledge of trees with its operations CO2: Apply the concept of Text Extraction and Clustering CO3: Review various Classification Techniques CO4: Appraise the knowledge in text streams CO5: Practice visualization methodologies using tools															
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.																
INTRODUCTION Overview of text mining-Definition-General Architecture–Pre-processing–Types of Problems- Collecting documents-document standardization-tokenization-lemmatization-vector generation for prediction-sentence boundary determination -evaluation performance [08]																
TEXT EXTRACTION AND CLUSTERING Text Extraction: Introduction, Rapid automatic keyword extraction: candidate keywords, keyword scores, adjoining keywords, extracted keywords, Benchmark evaluation: precision and recall, efficiency, stoplist generation, Evaluation on new articles. Clustering: Multilingual document clustering: Multilingual LSA, Tucker1 method, PARAFAC2 method. [10]																
CLASSIFICATION Content-based spam email classification using machine-learning algorithms, Utilizing nonnegative matrix factorization for email classification problems, Constrained clustering with k-means type algorithms. [08]																
TEXT STREAMS Introduction, Text streams, Feature extraction and data reduction, Event detection, Trend detection, Event and trend descriptions, Embedding semantics in LDA topic models: Introduction, vector space modeling, latent semantic analysis, probabilistic latent semantic analysis, Latent Dirichlet allocation, embedding external semantics from Wikipedia, data-driven semantic embedding. [10]																
RECENT TRENDS Visualization Approaches -Architectural Considerations -Visualization Techniques in Link Analysis -Example-Mining Text Streams -Text Mining in Multimedia -Text Analytics in Social Media -Opinion Mining and Sentiment Analysis -Document Sentiment Classification -Opinion Lexicon Expansion -Aspect-Based Sentiment Analysis -Opinion Spam Detection –Text Mining Applications and Case studies(Vector Representations of Words - Word Embeddings for the digital humanities)-Implementing Recommender System in Python [09] Hands on: 1. Implement methods for Text Preprocessing. 2. Implement methods for word relationship analysis 3. Implement methods for topic analysis. 4. Implement methods for text classification.																

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5. Implement methods for text clustering.	6. Implement methods for sentiment analysis.	Total Hours: 45 hours
Text book:		
1.	Michael W. Berry & Jacob Kogan , "Text Mining Applications and Theory", Wiley publications.	
2.	Ashok N. Srivastava,Mehran Sahami, "Text Mining: Classification, Clustering, and Applications",CRC Press	
3.	Sholom Weiss, Nitin Indurkha, Tong Zhang, Fred Damerau "The Text Mining Handbook: Advanced Approaches in Analyzing Unstructured Data", Springer, paperback 2010	
Reference(s) :		
1.	Aggarwal, Charu C., and ChengXiang Zhai, eds. Mining text data. Springer Science & Business Media, 2012.	
2	Behrouz Zolfaghari, Khodak hast Bibak , Takeshi Koshiba , Hamid R. Nemati, Pinaki Mitra , "Statistical Trend Analysis of Physically Unclonable Functions: An Approach via Text Mining, CRC Press"; 1st edition (March 26, 2021)	
3	Charu C. Aggarwal,ChengXiang Zhai,Mining Text Data, Springer; 2012	
4	Miner, Gary, et al. Practical text mining and statistical analysis for non-structured text data applications. Academic Press, 2012.	

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3	2	2	2							2		3
2	2	3	3	3	3							2	2	3
3	2	3	3	2	3							2	2	3
4	2	3	2	2	3						2	2	2	3
5	2	3	3	2	3	2		2	2	2	2	3	2	3

K.S.Rangasamy College of Technology – Autonomous R2018								
50 CS E54 - Cyber Security								
Elective – V								
Semester	Hours/Week			Total hrs	Credit	Maximum Marks		
	L	T	P		C	CA	ES	Total
VIII	2	0	2	45	3	50	50	100
Objective(s)	<ul style="list-style-type: none"> To understand the basic concepts and challenges in cyber security To impart the knowledge on modern tools to resolve the security issues To provide an ability to use basic security tools to enhance system security and can develop basic security enhancements in stand-alone applications. 							

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Course Outcomes	At the end of the course, the student will be able to CO1: Recognize the concept of cybercrime in mobile devices CO2: Enumerate the cyber security challenges in the modern devices. CO3: Analyze the working principle of cyber security tools and methods CO4: Understand the state of the art of Mobile platform security models CO5: Evaluate the various testing strategies in Mobile Security
Note: The hours given against each topic are of indicative. The faculty has the freedom to decide the hours required for each topic based on importance and depth of coverage required. The marks allotted for questions in the examinations shall not depend on the number of hours indicated.	
INTRODUCTION TO CYBERCRIME	Cybercrime- definition and origins of the word- Cybercrime and information security - Classifications [9] of cybercrime- Cybercrime and the Indian ITA 2000 - A Global Perspective on cybercrimes- Cloud Computing-Proliferation of Mobile and Wireless Devices- Trends in Mobility, Credit Card Frauds in Mobile and Wireless Computing Era.
CYBER SECURITY CHALLENGES IN MODERN DEVICES	Security Challenges Posed by Mobile Devices- Registry Settings for Mobile Devices - Authentication Service Security- Attacks on Mobile/Cell Phones - Mobile Devices: Security Implications for Organizations- Organizational Measures for Handling Mobile-Devices-Related Security Issues - [9] Organizational Security Policies and Measures in Mobile Computing Era, Laptops.
TOOLS AND METHODS	Tools and Methods Used in Cybercrime, Proxy Servers and Anonymizers- Phishing -Password Cracking - Key loggers and Spywares, - Virus and Worms - Steganography – DoS and DDoS Attacks -SQL Injection, Buffer Over Flow - Attacks on Wireless Networks - Phishing, Identity Theft (ID Theft) - The Legal Perspectives - Cyberlaw: The Indian Context - The Indian IT Act. Introduction to Security Audit. [9]
Mobile platform security models	Android – iOSMobile platform security models – Detecting Android malware in Android markets [9]
Mobile Security Testing	Mobile platform internals – Security testing in the mobile app development lifecycle – Basic static and dynamic security testing – Mobile app reverse engineering and tampering– Assessing software protections [9] Hands on: <ol style="list-style-type: none"> 1. Study of steps to protect your personal computer system by creating User Accounts with Passwords and types of User Accounts for safety and security. 2. Study the steps to protect a Microsoft Word Document of different version with different operating system. 3. Study the steps to remove Passwords from Microsoft Word 4. Study various methods of protecting and securing databases. 5. Study “How to make strong passwords” and “passwords cracking techniques”. 6. Study the steps to hack a strong password.
Total Hours	45
Text books :	
1.	Nina Godbole, SunitBelapure, Cyber Security, Wiley India, New Delhi 2012.
2.	Harish Chander, cyber laws & IT protection, PHI learning pvt.ltd, 2012.
Reference Books:	
1.	Dhiren R Patel, Information security theory &practice,PHI learning pvt ltd,2010
2.	MS.M.K.Geetha&Ms.SwapneRaman Cyber Crimes and Fraud Management, MACMILLAN,2012.
3.	Mayank Bhusan, Rajkumar Singh Rathore, AatifJamshed,Fundamental of Cyber Security: Principles, Theory and Practices”,BPB Publishers, Delhi,2017.

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4.	William Stallings, Network Security Essentials: Applications and Standards, Prentice Hall, 4th edition, 2010.
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CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3			2	2		2				2		
2	2	3			2	2		2				2		
3	2	3			2	2		2				2		
4		2			2	2						2		
5		2			2	2						2		

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K. S. Rangasamy College of Technology – Autonomous R2018								
50 CS E55 – Social Network Analysis								
Elective – V								
Semester	Hours / Week			Total hrs	Credit	Maximum Marks		
	L	T	P		C	CA	ES	
VIII	3	0	0	45	3	40	60	100
Objective(s)	<ul style="list-style-type: none"> • To understand the concept of social network data and graphs to represent social relations. • To gain the knowledge of social influence and its structure representation. • To understand the information networks in social web and related applications. • To describe the trust network analysis. • To use software to simulate the dynamics of networks. 							
Course outcomes	<p>At the end of the course, the students will be able to:</p> <p>CO1:Explore Social network data and social relations.</p> <p>CO2:Model social network data and understand its logical relationships.</p> <p>CO3:Analyze complex network structure of web for information retrieval.</p> <p>CO4:Mine the behavior of the users in the social networks.</p> <p>CO5:Simulate the dynamics of networks based on social network models.</p>							
INTRODUCTION	[8]							
Social network data-Formal methods- Paths and Connectivity-Graphs to represent social relations-Working with network data- Network Datasets-Strong and weak ties - Closure, Structural.								
SOCIAL INFLUENCE	[9]							
Homophily- Mechanisms Underlying Homophily, Selection and Social Influence, Affiliation, Tracking Link Formation in On-Line Data, Spatial Model of Segregation - Positive and Negative Relationships - Structural Balance - Applications of Structural Balance, Weaker Form of Structural Balance..								
INFORMATION NETWORKS AND THE WORLDWIDE WEB	[10]							
The Structure of the Web- World Wide Web- Information Networks, Hypertext, and Associative Memory- Web as a Directed Graph, Bow-Tie Structure of the Web- Link Analysis and Web Search Searching the Web: Ranking, Link Analysis using Hubs and Authorities- Page Rank- Link Analysis in Modern Web Search, Applications, Spectral Analysis, Random Walks, and Web Search..								
SOCIAL NETWORK MINING	[9]							
Clustering of Social Network graphs: Betweenness, Girvan Newman Algorithm-Discovery of communities- Cliques and Bipartite Graphs-Graph Partitioning Methods-Matrices-Eigen values Sim-rank.								
NETWORK DYNAMICS	[9]							
Cascading Behaviour in Networks: Diffusion in Networks, Modelling Diffusion - Cascades and Cluster, Thresholds, Extensions of the Basic Cascade Model- Six Degrees of Separation-Structure and Randomness, Decentralized Search Empirical Analysis and Generalized Models- Analysis of Decentralized Search.								
Text book								
1	Easley and Kleinberg, Networks, Crowds, and Markets: Reasoning about a highly connected world, Cambridge Univ. Press, 2010							
2	Robert A. Hanneman and Mark Riddle, Introduction to social network methods, University of California, 2005.							
3	Jure Leskovec, Anand Rajaraman, Milliway Labs, Jeffrey D. Ullman, Mining of Massive Datasets, Cambridge University Press, Second Edition, 2014.							
Reference(s):								
1	Wasserman, S., & Faust, K, Social Network Analysis: Methods and Applications, Cambridge University Press; First Edition, 1994.							
2	Borgatti, S. P., Everett, M. G., & Johnson, J. C., Analyzing social networks, SAGE Publications Ltd; First Edition, 2013.							
3	John Scott, Social Network Analysis: A Handbook, SAGE Publications Ltd; Second Edition, 2000.							

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CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2		2				2	2		2		3
2	3	3	3		3	3		2	2	2		2	2	3
3	3	3	3	3	3	2		2	2	2		2	2	3
4	3	3	2	2	3	3		2	2	2		2	2	3
5	3	3	3		3				2	2		3	2	3

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K.S.Rangasamy College of Technology (Autonomous)



**Curriculum & Syllabi
for**

**B. E Computer Science Engineering
Honours Degree - Full Stack Development
(For the batch admitted in 2021-2022)**

R 2018

**Accredited by NAAC with 'A++' grade,
Approved by AICTE, Affiliated to Anna University, Chennai.
KSR Kalvi Nagar, Tiruchengode – 637 215.
Namakkal District, Tamil Nadu, India.**

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K. S. RANGASAMY COLLEGE OF TECHNOLOGY, TIRUCHENGODE – 637 215

(Autonomous)

**DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING
HONOURS DEGREE PROGRAMME - FULL STACK DEVELOPMENT
LIST OF COURSES**

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	50 CS H01	Foundations of Cloud Computing	PE	3	3	0	0	3
2.	50 CS H02	DevOps	PE	3	3	0	0	3
3.	50 CS H03	Advanced Java	PE	3	3	0	0	3
4.	50 CS H04	Data Analytics	PE	3	3	0	0	3
5.	50 CS H05	Advanced .NET	PE	3	3	0	0	3
6.	50 CS H06	Cyber Security	PE	3	3	0	0	3
Total				18	18	0	0	18

K. S. Rangasamy College of Technology – Autonomous R2018								
50 CS H01 - Foundations of Cloud Computing								
Semester	Hours / Week			Total hrs	Credit	Maximum Marks		
	L	T	P		C	CA	ES	Total
V	3	0	0	45	3	40	60	100
Objective(s)	<ul style="list-style-type: none"> Equip participants with a comprehensive understanding of cloud computing principles, AWS services, and security fundamentals to confidently initiate their cloud journey. Enable participants to grasp fundamental concepts of cloud-based compute resources, specifically focusing on Amazon Elastic Compute Cloud (Amazon EC2) and related services, including containerization and orchestration, fostering a solid foundation for practical application. Provide a concise understanding of OSI model layers, foundational AWS networking and security services, and proactive vulnerability prevention within the AWS cloud environment. Immerse learners in the realm of AWS storage solutions, covering the diverse offerings of block storage, object storage, and database services, while facilitating practical skills in hosting websites through Amazon S3. Equip participants with a comprehensive understanding of AWS monitoring and cost management tools, specifically focusing on CloudTrail, CloudWatch, and effective cloud cost optimization strategies. 							
Course outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: possess a clear grasp of cloud computing concepts, the advantages of cloud adoption, the significance of AWS, and the foundational knowledge to utilize key AWS services effectively, while also demonstrating an understanding of cloud security essentials and initial steps to set up an AWS account and explore its service offerings.</p> <p>CO2: Understand the benefits of Amazon EC2 and its various instance types, distinguishing among billing options, comprehending dynamic scaling through features like Amazon EC2 Auto Scaling and Elastic Load Balancing, grasping containerization history and technologies, explaining AWS container offerings like Fargate and Amazon EKS, and practically creating an EC2 instance using a t2.micro instance type.</p> <p>CO3: Gain the knowledge of OSI model's structure, AWS networking services including subnetting, Virtual Private Cloud (VPC), security essentials like Security Groups and Network Access Control Lists (NACLs), AWS's comprehensive security measures and global infrastructure, strategies to prevent and detect vulnerabilities, and practical skills to create a VPC with multiple subnets across different availability zones.</p> <p>CO4: Understand the Amazon Elastic Block Store (EBS) and its volume types, performance distinctions, and EC2 instance store applications. They will also be adept in comprehending Amazon S3's object storage services, storage classes, tiering options, data protection, AWS database options including RDBMS and</p>							

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	<p>NoSQL (DynamoDB), and will have the practical ability to create an S3 bucket and host a static website</p> <p>CO5: Understand CloudTrail operations, application scenarios, cost structures, and benefits. They will also gain an understanding of Amazon CloudWatch, CloudWatch Logs, and Log Insights, along with the ability to query logs from CloudWatch Logs. Additionally, participants will become proficient in cloud financial management, cost optimization considerations, and practical skills such as sending CloudTrail logs to CloudWatch, running Log Insights queries, and validating their results</p> <p>Overview of Cloud Computing: Exploring the Concept of Cloud Computing, Understanding the Benefits of Cloud Adoption - Selecting AWS: Reasons and Advantages - Initiating Your Journey: Getting Started with Cloud and AWS - Introduction to AWS: Getting Started in the AWS Cloud, Understanding the AWS Global Infrastructure - Core Services Part I: Explore AWS Cloud Computing Fundamentals, Delve into AWS Cloud Storage Essentials, Gain Insight into AWS Cloud Database Services - Core Services Part II: Understand Networking in Core AWS Services, Explore Security Aspects in Core AWS Services, Grasp Pricing Essentials of Core AWS Services - Security Basics: Identity and Access Management.</p> <p>Case Study: A Kick Start - Cloud Journey: Open AWS Cloud Account - Review the Services Offerings from Compute, Storage, Database, Networking, Security [9]</p> <p>Compute in the Cloud: Benefits of Amazon Elastic Compute Cloud (Amazon EC2) at a basic level, Identify the different Amazon EC2 instance types, Differentiate between the various billing options for Amazon EC2, Benefits of Amazon EC2 Auto Scaling - Dynamic Scaling and Hosting in the Cloud: Summarize the benefits of Elastic Load Balancing, Give an example of the uses for Elastic Load Balancing, Summarize additional AWS compute options - Learn Container Concepts: History of Containerization, Container Technologies, Microservices and Management - Learn AWS Container Offerings: Explain the functioning of Fargate, What is Container Orchestration Environment, Learn the fundamentals of AWS EKS.</p> <p>Case Study: Create EC2 Instance - t2. Micro [9]</p> <p>Introduction to OSI Layer: OSI Model Overview, Physical and Data Link Layers, Network and Transport Layers Session, Presentation, and Application Layers - AWS Networking Services Fundamentals: Learn the concept of Subnetting, Amazon Virtual Private Cloud, Security Group, NACL - AWS Security Services Fundamentals: Cloud Security Measures, The Worldwide Infrastructure of AWS, Ensuring Data Center Security, Adhering to Compliance and Governance, Countering DDoS Attacks - Prevention and Detection Vulnerabilities in AWS Cloud: Introduction to AWS Entry Points, Identity and Access Management in AWS, Exploring Detective Controls, Securing Infrastructure in Cloud, Ensuring Data Protection in AWS, Incident Response Strategies in Cloud Environment</p> <p>Case Study: Create a VPC and 2 Subnets in Different Availability Zone [9]</p> <p>AWS Block Storage: Amazon EBS Block Storage Service, Amazon EBS Volume Types, Performance Differentiation of Amazon EBS Volume Types, Uses for Amazon EC2 Instance Stores, Retention Options for EBS Volumes - AWS Object Storage Basic: Amazon S3 Object Storage Services, Amazon S3 Storage Classes Distinguishing Amazon S3 Glacier Storage Classes, Storage Class Data Tiering Options, Data Protection for Amazon S3 - AWS Database offerings – RDBMS: Discerning Among AWS Database Options, Exploring Amazon Relational Database Service (RDS) Value, Unveiling Amazon Aurora Architecture, Achieving High Performance with Amazon Aurora - AWS Database offerings - NoSQL – DynamoDB: What is NoSQL and why we need it, Amazon DynamoDB Fundamentals, Terminology and Technology Concepts</p> <p>Case Study: Host Website in S3 Bucket: Create a S3 Bucket and Host a Static Website [9]</p> <p>Learn the CloudTrail: CloudTrail Operation Understanding, Surveying CloudTrail Application Scenarios, CloudTrail Cost Structure Explanation, Recognizing CloudTrail Advantages - Understand the Cloudwatch, Cloudwatch Logs and Log Insights: Introduction to Amazon CloudWatch, Log files from Amazon Elastic Compute Cloud (Amazon EC2) instances, AWS CloudTrail, Query the logs from Cloudwatch Logs - Cloud Cost Management: Understand Cloud Financial Management, Six capabilities to have to be successful in your Cloud Financial Management journey - Cost Optimization: Cloud Usage with Cost Consideration, Enhance Cloud Utilization, Purchase Choices Based on Commitment.</p> <p>Case Study: Explore CloudTrail and CloudWatch: Send the Logs from CloudTrail to Cloudwatch, Run LogInsights query and Validate it [9]</p>
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BoS Chairman

Total Hours: 45 hours

Text book

1	https://www.amazon.in/-/hi/Neal-Davis/dp/1073015513
2	https://www.amazon.in/Certified-Cloud-Practitioner-CLF-C01-Pearson/dp/9353945364

Reference(s):

1	https://explore.skillbuilder.aws/learn/course/internal/view/elearning/15120/cloud-for-ceos https://explore.skillbuilder.aws/learn/course/internal/view/elearning/15009/getting-started-with-aws-cloud-essentials https://explore.skillbuilder.aws/learn/course/internal/view/elearning/454/aws-identity-and-access-management-basics https://explore.skillbuilder.aws/learn/learning_plan/view/82/cloud-essentials-learning-plan-earn-a-learning-badge https://explore.skillbuilder.aws/learn/course/internal/view/elearning/2486/introduction-to-container-concepts https://explore.skillbuilder.aws/learn/course/internal/view/elearning/13380/getting-started-with-aws-fargate https://explore.skillbuilder.aws/learn/course/internal/view/elearning/12439/aws-networking-basics https://explore.skillbuilder.aws/learn/course/internal/view/elearning/4791/differences-between-security-groups-and-nacls https://explore.skillbuilder.aws/learn/course/internal/view/elearning/13105/security-fundamentals-301 https://explore.skillbuilder.aws/learn/course/internal/view/elearning/16650/aws-block-storage-services-getting-started https://explore.skillbuilder.aws/learn/course/internal/view/elearning/16651/aws-object-storage-services-getting-started https://explore.skillbuilder.aws/learn/course/internal/view/elearning/1383/aws-database-services-navigate-technical https://explore.skillbuilder.aws/learn/course/internal/view/elearning/324/amazon-dynamodb-service-primer https://explore.skillbuilder.aws/learn/course/internal/view/elearning/193/getting-started-with-aws-cloudtrail https://explore.skillbuilder.aws/learn/course/internal/view/elearning/203/introduction-to-amazon-cloudwatch https://explore.skillbuilder.aws/learn/course/internal/view/elearning/191/introduction-to-amazon-cloudwatch-logs https://explore.skillbuilder.aws/learn/course/internal/view/elearning/265/introduction-to-amazon-cloudwatch-logs-insights https://explore.skillbuilder.aws/learn/course/internal/view/elearning/1955/aws-foundations-cost-management https://explore.skillbuilder.aws/learn/course/internal/view/elearning/10803/aws-cloud-for-finance-professionals
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CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2	2						2				
2	3	2	3	2						2		2		
3	3	2	3	2	2				3	2			3	
4	3	3	3	2						2			3	
5	3	3	2	2	2				3	2		2	3	

K.S.Rangasamy College of Technology – Autonomous R2018											
50 CS H02 - DevOps											
Semester	Hours/Week			Total hrs		Credit		Maximum Marks			
	L	T	P			C	CA	ES	Total		
V	3	0	0	45		3	40	60	100		
Objective(s)	<ul style="list-style-type: none"> Understand the concept of DevOps Understand the Continuous Integration in Automated Testing and Reporting Explore Configuration Management, Continuous Delivery and Deployment Know the concept of Containerization and Orchestration Analyse the Security and Compliance 										
Course Outcomes	At the end of the course, the student will be able to CO1: Recognize the concept of DevOps CO2: Apply Continuous Integration in Automated Testing and Reporting CO3: Analyze Configuration Management, Continuous Delivery and Deployment CO4: Understand the Containerization and Orchestration CO5: Evaluate the Security and Compliance										

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Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

Note: The hours given against each topic are of indicative. The faculty has the freedom to decide the hours required for each topic based on importance and depth of coverage required. The marks allotted for questions in the examinations shall not depend on the number of hours indicated.

Introduction to DevOps:

What is DevOps? - Benefits of DevOps - DevOps Principles - DevOps Culture and Collaboration

Version Control and Collaboration Tools:

- Introduction to Version Control (Git) - Git Basics: Clone, Commit, Push, Pull - Branching and Merging - Collaborative Development with Git - Introduction to Git Hub/ Git Lab/ Bi bucket [9]

Continuous Integration (CI)

CI/CD Pipeline Overview - Building and Testing Code Automatically - Introduction to Jenkins or other CI tools - Configuring Jenkins Jobs - Integration with Version Control - Automated Testing and Reporting. [8]

Configuration Management

Infrastructure as Code (IaC) concepts - Introduction to Configuration Management Tools (e.g., Ansible) - Creating Playbooks/Roles for Automated Deployment - Managing Configuration Drift

Continuous Delivery and Deployment

Understanding Continuous Delivery vs. Continuous Deployment - Blue-Green Deployments - Canary Deployments - Release Orchestration [10]

Containerization and Orchestration

Introduction to Containers (Docker) - Creating Docker Images - Container Registries (Docker Hub, AWS ECR) - Introduction to Kubernetes - Deploying Containers with Kubernetes

Monitoring and Logging

Importance of Monitoring and Observability - Monitoring Tools (Prometheus, Grafana) - Application Logging and Log Management [10]

Security and Compliance

Security Principles in DevOps - Incorporating Security in CI/CD - Compliance and Auditing in Dev Ops

Cloud Services and Dev Ops

Cloud Computing Overview - Infrastructure Automation in the Cloud - Serverless Architectures

DevOps Best Practices and Case Studies

Industry Best Practices - Case Studies of Successful DevOps Implementations

[8]

Hands On:

- Applying DevOps Concepts to a Sample Project
- Setting Up a CI/CD Pipeline
- Deploying and Monitoring the Application

Total Hours: 45 hours

Text books :

1. Gene Kim, Patrick Debois, John Willis, "The DevOps Handbook: How to Create World-Class Agility, Reliability, and Security in Technology Organizations", IT Revolution Press; Illustrated edition, October 6, 2016.
2. Mikael Krief, "Learning DevOps: A comprehensive guide to accelerating DevOps culture adoption with Terraform, Azure DevOps, Kubernetes, and Jenkins", Packt Publishing; 2nd ed. Edition, March 31, 2022.

Reference Books:

1. Emily Freeman, "DevOps For Dummies", For Dummies; 1st edition, August 20, 2019.
2. Gaurav Agarwal, "Modern DevOps Practices: Implement and secure DevOps in the public cloud with cutting-edge tools, tips, tricks, and techniques", Packt Publishing, September 13, 2021
3. Martyn Coupland, "DevOps Adoption Strategies: Principles, Processes, Tools, and Trends: Embracing DevOps through effective culture, people, and processes", Packt Publishing, July 9, 2021
4. Christopher Cowell, Nicholas Lotz, Chris Timberlake, "Automating DevOps with GitLab CI/CD Pipelines: Build efficient CI/CD pipelines to verify, secure, and deploy your code using real-life examples", Packt Publishing, February 24, 2023.

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2		2				2	2		2		3
2	3	3	3		3	3		2	2	2		2	2	3



Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

3	3	3	3	3	3	2		2	2	2		2	2	3
4	3	3	2	2	3	3		2	2	2		2	2	3
5	3	3	3		3				2	2		3	2	3

Passed in BoS Meeting held on 02/12/2023
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BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018														
50 CS H03 - Advanced Java														
Semester	Hours / Week			Total hrs.	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
VI	3	0	0	45	3	40	60	100						
Objective(s)	<ul style="list-style-type: none"> • To enable the students to learn Java Collections Framework • To understand the Collections Utility and Concurrent Collections in Java • To create and use Spring Framework and Enterprise JavaBeans (EJB) • To understand Java 8 Features • To understand Web Services and Design Patterns 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Recognize the principles of Java Collections Framework CO2: Implement Collections Utility and Concurrent Collections in Java. CO3: Create and use Spring Framework and Enterprise JavaBeans (EJB) CO4: Analyzing the Java 8 Features CO5: Implement the concept of Web Services and Design Patterns</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Java Collections Framework Introduction to Collections, Overview of the Java Collections Framework (JCF), Importance of collections in Java programming, Core Interfaces- List, Set, and Map interfaces, hierarchy of collection interfaces, Lists and their Implementations - ArrayList and LinkedList, Sets and their Implementations - HashSet, LinkedHashSet, and TreeSet, Maps and their Implementations- HashMap, LinkedHashMap, and TreeMap, Key-value pairs, ordering, and special features. [9]														
Collections Utility and Concurrent Collections Common utility methods- Sorting, searching, and synchronization, Custom Objects in Collections- Implementing Comparable and Comparator interfaces, customizing sorting for user-defined classes, Concurrent Collections - ConcurrentHashMap and CopyOnWriteArrayList, Collections Best Practices - Guidelines for choosing the right collection, Performance considerations and best coding practices. [9]														
Spring Framework and Enterprise JavaBeans (EJB) Overview of the Spring framework - Dependency injection and Inversion of Control (IoC), Spring MVC - Building web applications, Controllers, views, and forms, Spring Data and Hibernate Integration, Integrating Spring with Hibernate, Spring Data. Introduction to EJB - Session beans, entity beans, and message-driven beans, EJB 3.x Features - Annotations and simplifications. [9]														
Java 8 Features Lambda expressions, Method references, Functional interfaces, Stream API, Default methods, Base64 Encode Decode, Static methods in interface, Optional class, Collectors class, ForEach() method, Nashorn JavaScript Engine, Parallel Array Sorting, Type and Repeating Annotations, IO Enhancements, Concurrency Enhancements, JDBC Enhancements. [9]														
Web Services and Design Patterns Web Services - SOAP and RESTful web services, JAX-RS and JAX-WS for Java web services. Design Patterns in Java - Overview of Design Patterns – Categories, Creational Design Patterns - Singleton, Factory, Builder, Prototype. Structural Design Patterns – Adapter, Bridge, Composite, Decorator. Behavioral Design Patterns – Observer, Strategy, Command. Additional Design Patterns and Best Practices - Chain of Responsibility Pattern, Visitor and Template Method patterns. [9]														
Total Hours: 45 hours														
Text book(s): <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 10%;">1.</td> <td>Uttam Kumar Roy, "Advanced Java Programming", UK Edition, OUP India, 2015</td> </tr> <tr> <td>2.</td> <td>R. Nageswara Rao, DT Editorial Services, "Core Java: An Integrated Approach", Dreamtech Press, 1st Edition, 2016.</td> </tr> </table>								1.	Uttam Kumar Roy, "Advanced Java Programming", UK Edition, OUP India, 2015	2.	R. Nageswara Rao, DT Editorial Services, "Core Java: An Integrated Approach", Dreamtech Press, 1 st Edition, 2016.			
1.	Uttam Kumar Roy, "Advanced Java Programming", UK Edition, OUP India, 2015													
2.	R. Nageswara Rao, DT Editorial Services, "Core Java: An Integrated Approach", Dreamtech Press, 1 st Edition, 2016.													

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Passed in Academic Council Meeting held on 23/12/2023

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Reference(s) :														
1.	Anuradha A. Puntambekar, "Advanced Java", Technical Publications, 2020													

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3		3				3	3	2	3	2	
2	3	3	3		3	2		2	3	3	2	3	3	2
3	2	3	3		3			2	3	3	2	3	3	2
4	3	3	3	2	3	2			3	3	2	3	3	2
5	2	3	3	2	3	2			3	3	2	3	3	

K.S. Rangasamy College of Technology – Autonomous R2018																				
50 CS H04 - Data Analytics																				
Semester	Hours / Week			Total hrs	Credit	Maximum Marks														
	L	T	P			C	CA	ES	Total											
VI	3	0	0	45	3		40	60	100											
Objective(s)	<ul style="list-style-type: none"> To know the basic data analytics concepts To understand the Data Collection and Preprocessing To understand Exploratory Data Analytics (EDA) To learn Statistical Data Analytics To know about Distributed File Systems 																			
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Understanding the basic concepts of data analytics CO2: Understand the concept of data collection and preprocessing CO3: Know about Exploratory Data Analytics (EDA) CO4: Gain the knowledge of statistical data analytics CO5: Understand about distributed file systems</p>																			
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.																				

Introduction

Overview of Data Analytics - Business Intelligence- Pattern Recognition- Data Processing Chain- BI for Better Decisions- Decision Types- BI Tools - BI Applications - Introduction to Big Data - Data analysis life cycle - Overview of popular programming tools (Python, R, SQL) for data analysis - Introduction to data visualization tools (Tableau, Power BI) and their significance - Understand the statistical concepts: descriptive and inferential statistics - summary statistics: mean, median, mode, range, standard deviation, quartiles and correlation. [9]

Data Collection and Preprocessing

Introduction to Data Sources - Data Cleaning - Data Transformation - Normalization/Scaling- Log Transformation - Handling Categorical Data- One-Hot Encoding- Label Encoding- Dealing with Imbalanced Data - Handling Date and Time Data- Feature Engineering- Removing Redundant Features - Data Integration- Handling Duplicate Data- Data Splitting - Data Standardization. [9]

Exploratory Data Analytics (EDA)

Introduction, Data Visualization Techniques -Univariate, Bivariate, and Multivariate Plots - Selection of Appropriate Charts (Histograms, Box Plots, Scatter Plots) - Data Distribution Analysis: Normality Testing

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BoS Chairman

Skewness and Kurtosis, Correlation and Covariance - Handling Outliers in EDA - Data Patterns and Trends: Time Series Analysis, Seasonality and Trends - Exploring Relationships: Heatmaps for Correlation, Pair Plots - Hypothesis Testing: Formulating Hypotheses and Selecting the Right Test (T-Tests, ANOVA) - Interactive EDA Tools: Use Tools like Tableau Power BI and create interactive Dashboards. [9]

Statistical Data Analytics

Linear Regression - Logistic Regression - Multinomial Logistic Regression - Poisson Regression - Generalized Linear Models (GLM) - Time Series Models. [9]

Distributed File Systems

Hadoop Distributed File System (HDFS) and Google File System (GFS). - NoSQL Databases: Explore distributed databases like Apache Cassandra, MongoDB, or Amazon DynamoDB. Distributed Processing - MapReduce programming model for distributed processing. Apache Spark framework for in-memory data processing [9]

Total Hours : 45

Text book(s):

- | | |
|---|---|
| 1 | Anil Maheshwari, "Data Analytics – Made Accessible", Kindle Edition, 1st edition, 2014. |
| 2 | Michael Berthhold, David J.Hand, "Intelligent Data Analysis", Springer, 2nd Edition, 2015 |

Reference(s) :

- | | |
|----|---|
| 1. | Shai Vaingast, "Beginning Python Visualization Crafting Visual Transformation Scripts", Apress, 2nd edition, 2014 |
| 2. | Wes Mc Kinney, "Python for Data Analysis", O'Reilly Media, 2012 |
| 3. | White, "Hadoop: The Definitive Guide", Third Edition - O'Reilly , 2012. |
| 4. | http://blog.matthewrathbone.com/2013/11/17/python-map-reduce-on-hadoop---a-beginners-tutorial.html |
| 5. | http://www.michael-noll.com/tutorials/writing-an-hadoop-mapreduce-program-in-python/ |
| 6. | http://allthingshadoop.com/category/python/ |

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3										2		3
2	2	3	3		3							3		3
3	3	3	2		3				2	2	2	3		3
4	3	3	2		3			2	2	2	2	3		3
5	3	3	3		3			2	2	2	2	3		3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

K.S.Rangasamy College of Technology (Autonomous)



**Curriculum & Syllabi
for**

**B. E Computer Science Engineering
Minor Degree - Full Stack Development
(For the batch admitted in 2021-2022)**

R 2018

**Accredited by NAAC with 'A++' grade,
Approved by AICTE, Affiliated to Anna University, Chennai.
KSR Kalvi Nagar, Tiruchengode – 637 215.
Namakkal District, Tamil Nadu, India.**

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BoS Chairman

K. S. RANGASAMY COLLEGE OF TECHNOLOGY, TIRUCHENGODE – 637 215

(Autonomous)

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

MINOR DEGREE PROGRAMME - FULL STACK DEVELOPMENT

LIST OF COURSES

S.No.	Course Code	Course Title	Category	Contact Periods	L	T	P	C
1.	50 CS M01	Java Programming	PE	3	3	0	0	3
2.	50 CS M02	Front End Development	PE	3	3	0	0	3
3.	50 CS M03	Database Technology	PE	3	3	0	0	3
4.	50 CS M04	Node JS	PE	3	3	0	0	3
5.	50 CS M05	React JS	PE	3	3	0	0	3
6.	50 CS M06	Enterprise Integration	PE	3	3	0	0	3
Total				19	18	0	0	18

Passed in BoS Meeting held on 02/12/2023

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BoS Chairman

K.S.Rangasamy College of Technology – Autonomous R2018																															
50 CS M01 - Java Programming																															
Semester	Hours / Week			Total hrs	Credit	Maximum Marks																									
	L	T	P			C	CA	ES		Total																					
V	3	0	0	45	3	40		60		100																					
Objective(s)	<ul style="list-style-type: none"> To learn the fundamental element of the Java language To understand the concept of Array and Strings To apply the knowledge of Collections and Generics To learn about Exception and Threads To enhance the knowledge in Java Database Connectivity 																														
Course outcomes	CO 1: Illustrate the concept of classes, objects and communicate classes over objects using methods CO2: Apply the concepts of Arrays and String CO3: Express the Collections and Generics CO4: Practice the concept of Exception Handling and Threads CO5: Develop an application to enrich the knowledge in database Connectivity																														
Java Fundamentals																															
Java Fundamentals: Java Architecture, Language basics, conditional statements, Flow Control Statements, OOPS / Inheritance: Classes and Objects, Encapsulation and Abstraction, Inheritance, Overriding and overloading, Garbage collection. [9]																															
Arrays and String																															
Arrays: One Dimensional Array and Multi-dimensional Array, String: Immutable String, Substring, String Comparison, String methods, String Buffer and String Builder. [9]																															
Collections and Generics																															
Collection Framework: Introduction to collection, Set, List, Map and Generics, Vector, Stack, Priority Queue, Iterator and Collection Interface. [9]																															
Exception Handling and Threads																															
Exception Handling: Introduction, Exception Types, Keywords: Try, catch, finally, throw and throws. Threads: Creating threads by Thread class and Runnable Interface, Thread lifecycle, Thread priorities. [9]																															
RDBMS and JDBC																															
RDBMS : Introduction to SQL,DDL,DML,DCL,TCL Commands, JDBC: Introduction, Establishing Connection and Transactions [9]																															
Total Hours: 45 hours																															
Text Books :																															
1	Herbert Schildt, " The Java 2: Complete Reference", Fifth edition, TMH, 2002.																														
2	Jim Keogh, " J2EE: The Complete Reference", First edition, TMH, 2002.																														
Reference(s):																															
www.javatpoint.com																															

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3		3				3	3	2	3	2	
2	3	3	3		3	2		2	3	3	2	3	3	2
3	2	3	3		3			2	3	3	2	3	3	2
4	3	3	3	2	3	2			3	3	2	3	3	2
5	2	3	3	2	3	2			3	3	2	3	3	

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

K.S. Rangasamy College of Technology – Autonomous R2018														
50 CS M02 - Front End Development														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
V	3	0	0	45	3	40	60	100						
Objective(s)	<ul style="list-style-type: none"> To understand the communication between web browsers and servers To enhance the knowledge of how hierarchy of objects are used in HTML To design a web page by utilizing CSS components To Incorporate JavaScript variables, operators and functions in web pages To design of single-page applications and how Angular JS facilitates their development 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Understand and create interactive web pages</p> <p>CO2: Analyze different types of HTML tags, their functionality and attributes and learn the basics of web services</p> <p>CO3: Implement CSS to control the appearance of web pages and denote the background elements and media types</p> <p>CO4: Interpret JavaScript variables, operators and functions in web pages and manipulate HTML forms to validate user inputs</p> <p>CO5: Express the features of AngularJS with the various effects of elements and events</p>													
<p>Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.</p>														
<p>Introduction to Web Essentials</p> <p>History of Web and Internet Basic – HTTP Request and Response Message – Introduction to Front end technology- Client – Server Computing: Web Client – Web Servers. [9]</p>														
<p>HTML</p> <p>Traditional HTML and XHTML: History – Basic HTML Syntax and Semantics – Some Fundamental HTML Elements – Lists – Creating Table - Linking document - Frames - Graphics to HTML- Forms – HTML5 Document Structure Changes. [9]</p>														
<p>CSS</p> <p>Basics of CSS, CSS properties for manipulating texts, background, colors, Gradients, Shadow Effects, borders, margins, paddings, transformations, transitions and animations, etc., CSS box modal and CSS Flex, Positioning systems of CSS, CSS media queries. [9]</p>														
<p>JavaScript</p> <p>Basics of JavaScript and Client-side scripting language, JavaScript syntaxes for variables, functions, branches and repetitions. JavaScript alert, prompt and confirm. Objects in JavaScript, Access/Manipulate web browser elements using DOM Structure, forms and validations, JavaScript events. [9]</p>														
<p>Angular JS</p> <p>Introduction to AngularJS: HTML and Bootstrap CSS Primer - JavaScript Primer - Single Page Application – MVC Architecture – first Application of AngularJS- Binding – Template Directives – Elements – Events. [9]</p>														
<p>Practice:</p> <ol style="list-style-type: none"> Create a static webpage using table tags of HTML. Develop and demonstrate the usage of inline, internal and external style sheet using CSS Design a HTML code to create a frameset having header, navigation and Content sections with CSS. Design a Java Script program which makes use of Java Script's inbuilt objects Design HTML form for keeping student record and validate it using Java script. Develop a fully functional website using Angular JS 														

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Passed in Academic Council Meeting held on 23/12/2023

BoS Chairman

Total Hours: 45 hours														
Text book(s):														
1.	H.M.Deitel, P.J.Deitel, A.B.Goldberg, "INTERNET and WORLD WIDE WEB – How to program", Pearson education, Third Edition, 2014.													
2.	Ken Williamson," Learning AngularJS: A Guide to AngularJS Development", O' Reilly,2015													
Reference(s) :														
1.	D.Norton and H. Schildt, "Java 2: The complete Reference", TMH, 2000.													
2.	Jeffrey C.Jackson, "Web Technologies-A Computer Science Perspective", Pearson Education, 2017.													
3.	Paul Deitel, Harvey Deitel and Abbey Deitel," Internet and World Wide Web How to Program", 5th Edition, Pearson Education, 2018.													
4.	Robert. W. Sebesta, "Programming the World Wide Web", 8th Edition, Pearson Education, 2015.													

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2		2				2	2		2		3
2	3	3	3		3	3		2	2	2		2	2	3
3	3	3	3	3	3	2		2	2	2		2	2	3
4	3	3	2	2	3	3		2	2	2		2	2	3
5	3	3	3		3				2	2		3	2	3

K. S. Rangasamy College of Technology – Autonomous R2018																
50 CS M03 - Database Technology																
Semester	Hours / Week			Total hrs	Credit		Maximum Marks									
	L	T	P		C	CA	ES	Total								
VI	3	0	0	45	3	40	60	100								
Objective(s)	<ul style="list-style-type: none"> To familiarize the students with various data models and query language. Gain knowledge on data storage and indexing concepts. To expose the fundamentals of transaction processing and recovery concepts. To make the students aware of the various current trends in database system. To know the current trends of various databases 															
Course Outcomes	<p>At the end of the course student will able to</p> <p>CO1: Express the knowledge of data base systems and analyze the various data models</p> <p>CO2: Employ the concept of Data Definition Language and Data Manipulation Language and apply the various Normal Forms in database design</p> <p>CO3: Express the knowledge of secondary storage device and the concepts of hashing, B Tree,B+ Tree in indexing to retrieve the data</p> <p>CO4: Apply the various concurrency control techniques in database transactions and recovery techniques</p> <p>CO5: Classify the recent databases such and Express the knowledge of data warehousing and data mining</p>															
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.																

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Introduction and Conceptual Modeling

Introduction Database systems – DBMS Applications – Purpose of DBMS – Views of Data - Database System Architecture –Data Storage and Querying – DB Users and Administrators - Data Models – ER model – Relational Model – Relational Algebra and Calculus. [9]

Relational Model

Introduction to SQL – Intermediate SQL – Advanced SQL– Triggers – Functions and Procedures –Embedded SQL - Normalization for Relational Databases (up to 5NF). [9]

Data Storage and Indexing Concepts

Record storage and Primary file organization –RAID – Operations on Files- Heap File- Sorted Files- Hashing Techniques – Index Structure for files –Different types of Indexes- B-Tree - B+Tree. [9]

Transaction Management Transaction – Transaction Concepts- Transaction Model- Desirable properties of Transaction- Schedule and Recoverability- Serializability – Concurrency Control – Types of Locks- Two Phase locking- Time stamp based concurrency control – Recovery Techniques – Concepts- Immediate Update- Deferred Update. [9]

Current Trends Object Oriented Databases –Distributed databases- Homogenous and Heterogeneous- Distributed data Storage –Distributed Transaction – Commit Protocols - Data Mining– Data Mining Applications – Data Warehousing. [9]

Total Hours : 45

Text book(s):

1	Abraham Silberschatz, Henry F. Korth and S. Sudarshan - "Database System Concepts", sixth Edition, McGraw-Hill, 2011.
2	RamezElmasri and Shamkant B. Navathe, "Fundamental Database Systems", Fifth Edition, Pearson Education, 2009.

Reference(s):

1.	Raghuramakrishnan, "Database Management System", Tata McGraw-Hill Publishing Company, 2003.
2.	Hector Garcia-Molina, Jeffrey D.Ullman and Jennifer Widom- "Database System Implementation"- Pearson Education- 2003.
3.	Peter Rob and Carlos Coronel- "Database System, Design, Implementation and Management", Thompson Learning Course Technology- Fifth edition, 2003.
4.	Rajiv Chopra, " Database Management System a Practical Approach ", S.Chand & co

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2		2	2	2		3			2		2
2	3	3	2		2	2	2		3			2	3	3
3	3	3	2		2								2	3
4	3	3	2		2	2	2		3					3
5	3	3	2		2	2	2							3

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023


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K.S. Rangasamy College of Technology – Autonomous R2018														
50 CS M04– Node JS														
Semester	Hours / Week			Total hrs	Credit	Maximum Marks								
	L	T	P		C	CA	ES							
VI	3	0	0	45	3	40	60	100						
Objective(s)	<ul style="list-style-type: none"> To learn the runtime web development for easily building fast and scalable network applications. To enhance the knowledge in event-driven and real-time applications that run across distributed devices. To learn the streams and file systems in Node Js To acquire the knowledge on web development and database connectivity To Acquire the knowledge of various file operations using file systems 													
Course Outcomes	<p>At the end of the course, the students will be able to</p> <p>CO1: Examine the fundamental structure of Node.js platform CO2: Affirm the concepts of NPM CO3: Interpret the concepts of streams and file systems CO4: Gain the knowledge of web content using node.js CO5: Annotate the various file operations using file systems</p>													
Note: Hours notified against each unit in the syllabus are only indicative but are not decisive. Faculty may decide the number of hours for each unit depending upon the concepts and depth. Questions need not be asked based on the number of hours notified against each unit in the syllabus.														
Introduction to Node.js The environment of Node.js - Benefits and Features - Install Node.js on Windows - Console and Web programs - Node.js REPL Commands [8]														
NPM Node.js Package Manager - Installing modules using NPM - Node.js Command Line Options - Node.js Errors - Node.js DNS - Node.js Net [9]														
Streams and File Systems Node.js Creating Buffers - Node.js Streams - Node.js Piping Streams - Node.js Chaining Streams - Node.js File Systems [11]														
Web Development Node.js Web Module - Node.js html form handling - Node.js Database Connectivity [9]														
File System Fs.readFile - Writing a File - Writing a file asynchronously - Opening a file - Deleting a file - Other IO Operations [8]														
Hands on: <ol style="list-style-type: none"> Read the text file and print the content using file system module Design the employee web page using html. Using node js program call the HTML file which display the output in browser. Sample buffer program for different operations <ul style="list-style-type: none"> Creating buffer Concatenating the buffer Copying buffer Buffer length Compare Slice Converting buffer to JSON file Read the data from one text file and write the content to another text file using readerStream, writerStream. Sample Node.js program using pipe and chaining using streams Node.js program for various file operation using File System <ul style="list-style-type: none"> Reading the file 														

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Passed in Academic Council Meeting held on 23/12/2023



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- Writing the file
 - Truncating the file
 - Deleting the file
7. Design the sample student registration form using html and call these html file using node.js, which will display output in browser.
8. Mini Project with Node.js database connectivity.

Total Hours: 45 hours

Text book(s):

1. [Practical Node. Js Building Real-World Scalable Web Apps, AzatMardan, APRESS Publication, 2018.](#)
2. [https://www.w3schools.com/nodejs.](https://www.w3schools.com/nodejs)

Reference(s) :

1. Node.js in Action, Alex Young, Bradley Meck, Mike Cantelon, Manning Publications, 2017
2. Learning React, Alex banks & Eve Porcello, O'Reilly Publications, 2017.
3. <https://www.w3schools.com/REACT/default.asp>
4. https://www.tutorialspoint.com/nodejs/nodejs_introduction.htm,

CO's	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3	2		3			2	3	2			3	2
2	2	3	2		3			2	3	2			3	2
3	2	3	2	2	3			2	3	2			3	2
4	2	3	2	2	3			2	3	2			3	2
5	2	3	2		3			2	3	2			3	2

Passed in BoS Meeting held on 02/12/2023

Passed in Academic Council Meeting held on 23/12/2023



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