

## docker

→ Install using official doc.

Building blocks of docker → container, images and volumes  
Image

These are just disk images, official images are provided at [docker hub](https://hub.docker.com/) where we can explore the various disk images.

Install them and run in docker environment.

## Containers

systems that are capable of installing and running the disk images.

Use → `docker pull image-name`  
to pull a particular image from web (or it may already have still have not installed this image on any be install).  
`docker ps -a`  
↳ Lists down the containers.

To install a disk image of a ~~container~~ container, we first need to ~~run~~ run a container. `docker run disk-image-name` works but `docker run --name "name"` ~~is~~ not for all images.

~~postgres~~ `-e POSTGRES_PASSWORD=mysecretpassword -d postgres`  
it will start running the postgres instance of a new container.

If we get out of the terminal, the instance will stop.

If we run again, a new ~~container~~ container will be created that will run that image for us.

⊙ We can stop this container either from GUI or using `docker stop container's name or id`

To rerun a container, use GUI or simply `docker run container`

⊙ The genius of docker is that it contains layers of os and some configurations only making it much light weight ~~that~~ than VMS. It does not even have its own kernel. If needed, it uses Aps to handle such requests. Despite being so lightweight, it is capable enough to handle the image installed in its containers.

We can install a disk image and run multiple containers with instances of the disk image installed (multiple versions). Then we can appoint ports to these containers. Then we can connect these systems running on containers to the systems utilizing it.  
It is highly useful for connecting with mongo, postgres and some systems that otherwise would have required installation.



on our local system. ♥

→ docker container prune removes all the stopped containers.

Next, we pull a mongo image using `docker pull mongo`.

Then, run a container with the mongo image using `docker run --name some-name -d mongo:tag`

Mongo usually runs on 27017. Now, we set up new port for running ~~the~~ mongo (or actually any image)

`docker run --name some-name -p new port: default port -d mongo`

We can avoid tag if we want latest version of the image to be installed

(All the containers must have unique names.)

• docker logs container-name gives insights of the container. It provides various options to get specific data ~~from~~ of the container.

### Connecting two applications running on separate containers

First of all make sure that both applications are containerized. Then we have to set up a network over which the two applications will be connected. We will use docker network commands for this purpose.

Network creation → `docker network create --driver bridge some-network`

We can check networks using `docker network ls`

Now that a network is set up, run the containers for the 2 apps by providing correct env variables using `-e` options and correct network reference using `--net some-network`







- image: mongo-express

- ports

- "8081:8081"

- env: none

In your terminal, go the dir of the file and use command:

`docker-compose -f file-name.yaml up`

We need not create & maintain a separate network here as a new network is automatically setup.

One problem may occur if the containers are required to run in a particular order. ~~to implement~~ We just simply include a characteristics restart: always in the container that have to be run later.

To maintain data persistence, we define volumes too. In the yaml file, include:

volumes:

mongo-data;

driver: local

and in the mongo:

volumes: - mongo-data: /data/db

## How to containerize an application

In order to containerize an app, we build a disk image of the application.

Go to your project file, create a separate Dockerfile where we'll specify the docker build properties.

FROM base module

WORKDIR

COPY FROM TO

RUN ~~main~~ installer

EXPOSE PORT

CMD to run the app

→ here checkout the base module of your app.  
lets say app is in nodejs. We'll look for node  
base module in the dockerhub. Also, first of  
all create an a/c in dockerhub and use  
docker login cmd in terminal.

then use → `docker build -t yourname/img-name:0.0.1 .`  
↓  
for tag name specification version  
↓  
specifies where the Dockerfile is

- Try run the image  
docker container run -d -p 3000:3000 image-name
- docker container stop image-name
- We can push our image to dockerhub so that anyone can pull it and run.
- docker pull image-name

## For containerizing a Go App

FROM golang:1.27 (maybe)

WORKDIR /app

COPY go.mod .

COPY main.go .

RUN go get

RUN go build -o bin

ENTRYPOINT ["./bin"]

But that's a bad way creating go app image.  
Rather we should multi-stage builds to utilize go's features