

Praveen Raj SL

Electrical & Electronics Engineer | Software developer

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EDUCATION

St. Joseph's College of Engineering

Expected Graduation: May 2023

- Bachelors of Engineering in Electrical & Electronics with **CGPA: 8.11**.

St. Patrick's Anglo Indian Higher Secondary School

Chennai, 2019

- Completed my 12th grade with **56%**.

Jaigopal Garodia Hindu Vidyalaya Matriculation Higher Secondary School

Chennai, 2017

- Completed my 10th grade with **83%**.

INTERNSHIP EXPERIENCE

TechSnap | Front end Development Intern

Remote, Sep 2021 – Oct 2021

- Designed and developed web pages for the company's website with other 5 other team members.
- Implemented/ Debugged numerous UI elements using CSS.
- Learned to work with Git and GitHub and learned more about team management skills.

DevTown (Formerly Shape AI) | Web development Intern

Remote, Jun 2021 – Sep 2021

- Learned various web designing skills.
- Built static web pages with improved functionality.
- Learned to host a web page in Netlify, Vercel, Cloudflare & Railway.
- Started career as a web developer.

PERSONAL PROJECTS

Mapty [\[Demo\]](#) [\[GitHub Repository\]](#) (Built using HTML, CSS & JavaScript)

- Enables users to log their workouts by saving the type of workout (Cycling / Running), distance & duration by selecting the precise spot where they want to work out in the map (OpenStreetMap).
- To store user data, browser's local storage is used (up to 5MB)
- Built with the aid of object-oriented programming using JS.

Tasky [\[Demo\]](#) [\[GitHub Repository\]](#) (Built using HTML, CSS, Bootstrap & JavaScript)

- Enables users to store their tasks with optimized descriptions like task image, task title, task type & task description.
- To store user data, browser's local storage is used (up to 5MB)

Dice rolling Game [\[Demo\]](#) [\[GitHub Repository\]](#) (Built using HTML, CSS & JavaScript)

- A single Device Multiplayer Game which enables users to roll dice and hold their scores.

Guess My Number Game [\[Demo\]](#) [\[GitHub Repository\]](#) (Built using HTML, CSS & JavaScript)

- A single player game which enables users to guess the number between 1 and 20.

UNIVERSITY PROJECTS

- Mini Project:** Obstacle Avoider (Autonomous vehicle).

CERTIFICATIONS & TRAININGS

- Google Certified IT Technical Support and Fundamentals Certification (Coursera).
- Web development Fundamentals (Udemy).
- C Programming Language Bootcamp (Udemy).

TOOLS & TECHNOLOGIES

- Programming Skills:** C, JavaScript.
 - Other Technologies:** HTML/CSS, Bootstrap, Git, GitHub & Windows terminal commands.
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