

# Microprocessor and Computer Architecture Laboratory

UE19CS256

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Week# \_\_\_\_2\_\_\_\_

Program Number: \_\_\_\_1\_\_\_\_

Title - Based on the value of the number in R0, Write an ALP to store 1 in R1 if R0 is zero, Store 2 in R1 if R0 is positive, Store 3 in R1 if R0 is negative.

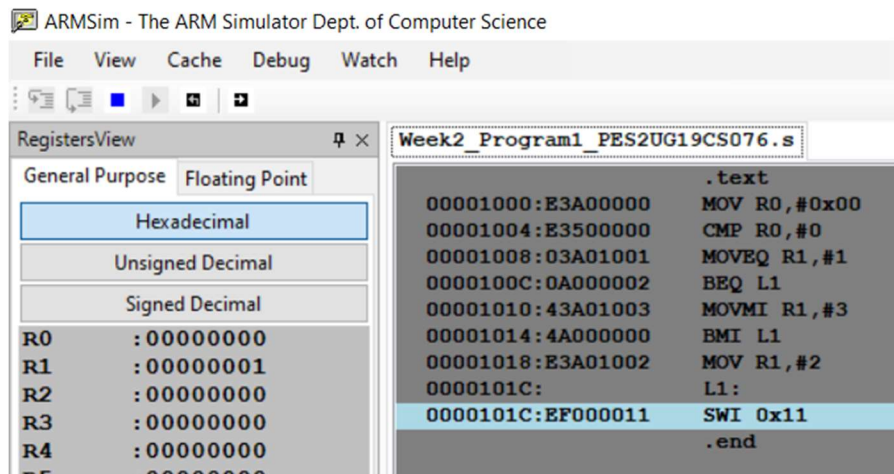
## I. ARM Assembly Code

 Week2\_Program1\_PES2UG19CS076 - Notepad

File Edit Format View Help

```
.text
MOV R0,#0x00|
CMP R0,#0
MOVEQ R1,#1
BEQ L1
MOVMI R1,#3
BMI L1
MOV R1,#2
L1:
SWI 0x11
.end
```

## II. Output Screen Shot



ARMSim - The ARM Simulator Dept. of Computer Science

File View Cache Debug Watch Help

RegistersView

General Purpose Floating Point

Hexadecimal

Unsigned Decimal

Signed Decimal

R0 : 00000000

R1 : 00000001

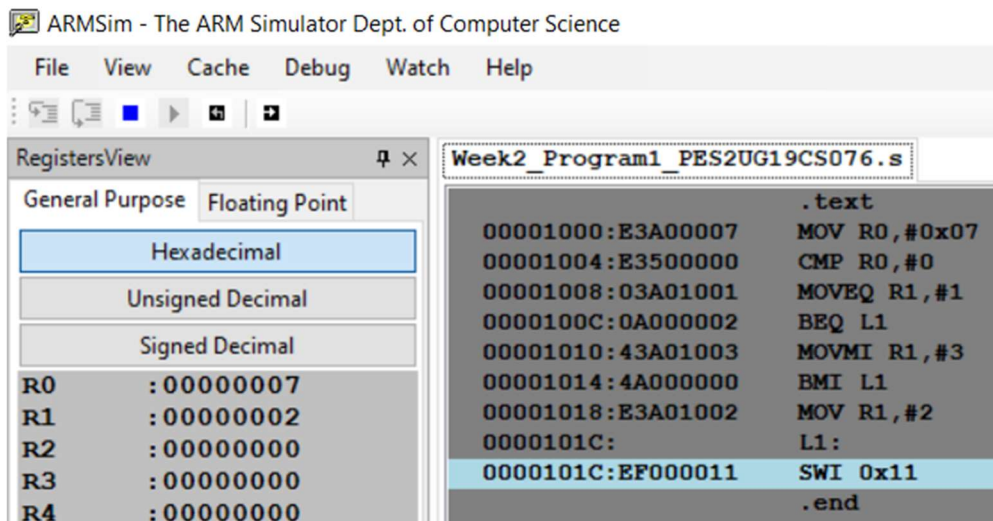
R2 : 00000000

R3 : 00000000

R4 : 00000000

Week2\_Program1\_PES2UG19CS076.s

```
.text
00001000:E3A00000 MOV R0,#0x00
00001004:E3500000 CMP R0,#0
00001008:03A01001 MOVEQ R1,#1
0000100C:0A000002 BEQ L1
00001010:43A01003 MOVMI R1,#3
00001014:4A000000 BMI L1
00001018:E3A01002 MOV R1,#2
0000101C: L1:
0000101C:EF000011 SWI 0x11
.end
```



ARMSim - The ARM Simulator Dept. of Computer Science

File View Cache Debug Watch Help

RegistersView

General Purpose Floating Point

Hexadecimal

Unsigned Decimal

Signed Decimal

R0 : 00000007

R1 : 00000002

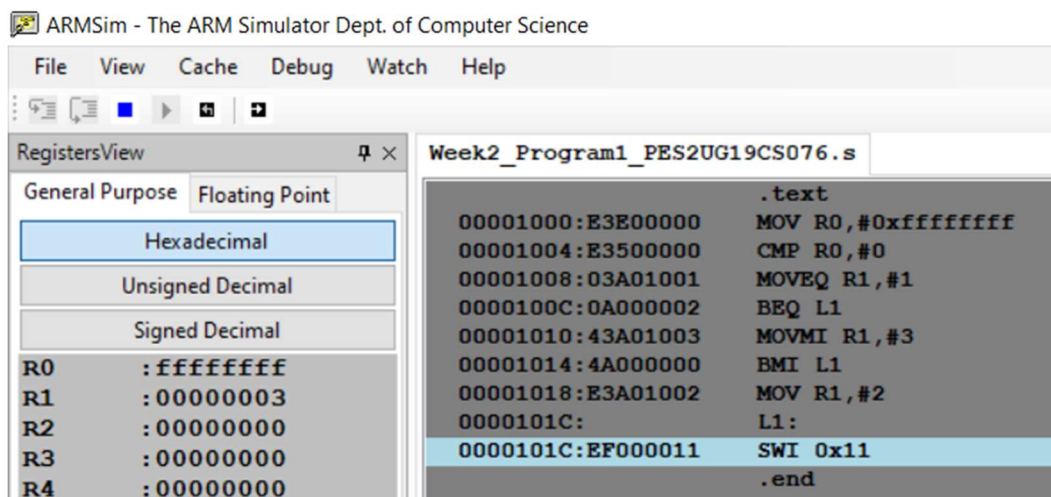
R2 : 00000000

R3 : 00000000

R4 : 00000000

Week2\_Program1\_PES2UG19CS076.s

```
.text
00001000:E3A00007 MOV R0,#0x07
00001004:E3500000 CMP R0,#0
00001008:03A01001 MOVEQ R1,#1
0000100C:0A000002 BEQ L1
00001010:43A01003 MOVMI R1,#3
00001014:4A000000 BMI L1
00001018:E3A01002 MOV R1,#2
0000101C: L1:
0000101C:EF000011 SWI 0x11
.end
```



ARMSim - The ARM Simulator Dept. of Computer Science

File View Cache Debug Watch Help

RegistersView

General Purpose Floating Point

Hexadecimal

Unsigned Decimal

Signed Decimal

R0 : ffffffff

R1 : 00000003

R2 : 00000000

R3 : 00000000

R4 : 00000000

Week2\_Program1\_PES2UG19CS076.s

```
.text
00001000:E3E00000 MOV R0,#0xffffffff
00001004:E3500000 CMP R0,#0
00001008:03A01001 MOVEQ R1,#1
0000100C:0A000002 BEQ L1
00001010:43A01003 MOVMI R1,#3
00001014:4A000000 BMI L1
00001018:E3A01002 MOV R1,#2
0000101C: L1:
0000101C:EF000011 SWI 0x11
.end
```

### III. Input-Output Table


CASE 1	R0	AFTER COMPARE	0x00
	R1		1
CASE 2	R0	AFTER COMPARE	0X07
	R1		2
CASE 3	R0	AFTER COMPARE	0xFFFFFFFF
	R1		3

Week# \_\_\_\_2\_\_\_\_

Program Number: \_\_\_\_2\_\_\_\_

Title - Write an ALP to compare the value of R0 and R1, add if R0 = R1, else subtract.

#### I. ARM Assembly Code

 Week2\_Program2\_PES2UG19CS076 - Notepad

File Edit Format View Help

```
.text
MOV R0,#0x05
MOV R1,#0x07
CMP R0,R1
BEQ L1
SUB R2,R1,R0
B L2
L1:
ADD R2,R1,R0
L2:
SWI 0x11
.end
```

## II. Output Screen Shot

ARMSim - The ARM Simulator Dept. of Computer Science

File View Cache Debug Watch Help

RegistersView

General Purpose Floating Point

Hexadecimal

Unsigned Decimal

Signed Decimal

R0 : 00000007  
R1 : 00000007  
R2 : 0000000e  
R3 : 00000000  
R4 : 00000000  
R5 : 00000000  
R6 : 00000000

Week2\_Program2\_PES2UG19CS076.s

```
.text
00001000:E3A00007 MOV R0,#0x07
00001004:E3A01007 MOV R1,#0x07
00001008:E1500001 CMP R0,R1
0000100C:0A000001 BEQ L1
00001010:E0412000 SUB R2,R1,R0
00001014:EA000000 B L2
00001018: L1:
00001018:E0812000 ADD R2,R1,R0
0000101C: L2:
0000101C:EF000011 SWI 0x11
.end
```

ARMSim - The ARM Simulator Dept. of Computer Science

File View Cache Debug Watch Help

RegistersView

General Purpose Floating Point

Hexadecimal

Unsigned Decimal

Signed Decimal

R0 : 00000005  
R1 : 00000007  
R2 : 00000002  
R3 : 00000000  
R4 : 00000000  
R5 : 00000000

Week2\_Program2\_PES2UG19CS076.s

```
.text
00001000:E3A00005 MOV R0,#0x05
00001004:E3A01007 MOV R1,#0x07
00001008:E1500001 CMP R0,R1
0000100C:0A000001 BEQ L1
00001010:E0412000 SUB R2,R1,R0
00001014:EA000000 B L2
00001018: L1:
00001018:E0812000 ADD R2,R1,R0
0000101C: L2:
0000101C:EF000011 SWI 0x11
.end
```

## III. Input-Output Table

CASE 1	R1=0x07, R0=0x07, R2=R1+R0=0x0E
CASE 2	R1=0x07, R0=0x05, R2=R1-R0=0x02

Week# \_\_\_\_2\_\_\_\_

Program Number: \_\_\_\_3\_\_\_\_

Title - Write an ALP to find the factorial of a number stored in R0. Store the value in R1 (without using LDR and STR instructions). Use only registers.

## I. ARM Assembly Code

Week2\_Program3\_PES2UG19CS076 - Notepad

File Edit Format View Help

```
.text
MOV R0,#3
MOV R1,R0
loop:
SUBS R0,R0,#1
MUL R2,R0,R1
MOV R1,R2
CMP R0,#1
BGT loop
SWI 0x11
.end
```

## II. Output Screen Shot

ARMSim - The ARM Simulator Dept. of Computer Science

File View Cache Debug Watch Help

RegistersView

General Purpose Floating Point

Hexadecimal

Unsigned Decimal

Signed Decimal

R0	: 1
R1	: 6
R2	: 6
R3	: 0
R4	: 0

Week2\_Program3\_PES2UG19CS076.s

```
.text
00001000:E3A00003 MOV R0,#3
00001004:E1A01000 MOV R1,R0
00001008: loop:
00001008:E2500001 SUBS R0,R0,#1
0000100C:E0020190 MUL R2,R0,R1
00001010:E1A01002 MOV R1,R2
00001014:E3500001 CMP R0,#1
00001018:CAFFFFFFA BGT loop
0000101C:EF000011 SWI 0x11
.end
```

### III. Input-Output Table


1 <sup>st</sup> ITERATION	R0 =0x02
	R1 = 0x03
	R2 =0x06
2 <sup>ND</sup> ITERATION	R0 = 0x01
	R1 = 0x06
	R2 = 0x06

Week#\_\_\_2\_\_\_

Program Number: \_\_4a\_\_

Title - Write an ALP to add two 32 bit numbers loaded from memory and store the result in memory.

#### I. ARM Assembly Code

 Week2\_Program4a\_PES2UG19CS076 - Notepad

File Edit Format View Help

```
.text
LDR R0,=A
LDR R1,=B
LDR R2,=C
LDR R3,[R1]
LDR R4,[R0]
ADD R5,R3,R4
STR R5,[R2]
SWI 0x11
.data
A:.word 0x10
B:.word 0x14
C:.word 00
.end
```



## II. Output Screen Shot

The screenshot shows a debugger interface with two main windows: **RegistersView** and **MemoryView0**.

**RegistersView:** This window shows the state of ARM registers. The **General Purpose** tab is selected, and the **Hexadecimal** format is chosen. Registers R0 through R15 are listed. R0-R5 are highlighted in red, indicating they are the active registers. The CPSR Register and CPU Mode (Supervisor) are also displayed.

**MemoryView0:** This window shows the memory dump starting at address 0000102C. The memory is organized into a table with columns for address and data. The data is shown in hexadecimal.

```

RegistersView
General Purpose Floating Point
Hexadecimal
Unsigned Decimal
Signed Decimal
R0 : 0000102c
R1 : 00001030
R2 : 00001034
R3 : 00000014
R4 : 00000010
R5 : 00000024
R6 : 00000000
R7 : 00000000
R8 : 00000000
R9 : 00000000
R10 (sl) : 00000000
R11 (fp) : 00000000
R12 (ip) : 00000000
R13 (sp) : 00000000
R14 (lr) : 00001020
R15 (pc) : 00000008
-----
CPSR Register
Negative (N) : 0
Zero (Z) : 0
Carry (C) : 0
Overflow (V) : 0
IRQ Disable : 1
FIQ Disable : 1
Thumb (T) : 0
CPU Mode : Supervisor

Week2_Program4a_PES2UG19CS076.s
.text
00001000:E59F0018 LDR R0,=A
00001004:E59F1018 LDR R1,=B
00001008:E59F2018 LDR R2,=C
0000100C:E5913000 LDR R3,[R1]
00001010:E5904000 LDR R4,[R0]
00001014:E0835004 ADD R5,R3,R4
00001018:E5825000 STR R5,[R2]
0000101C:EF000011 SWI 0x11
.data
0000102C: A:.word 0x10
00001030: B:.word 0x14
00001034: C:.word 00
.end

MemoryView0
0000102c
0000102C 00000010 00000014 00000024 81818181
00001060 81818181 81818181 81818181 81818181
  
```

## III. Input-Output Table

	A=0x10, B=0x14
R0	Address of A
R1	Address of B
R2	Address of C
R3	0x14 = decimal 20
R4	0x10 = decimal 16
R5	0x24 = decimal 36
Location C	0x24 = decimal 36

Week# 2

Program Number: 4b

Title - Write an ALP to add two 16 bit numbers loaded from memory and store the result in memory.

## I. ARM Assembly Code

Week2\_Program4b\_PES2UG19CS076 - Notepad

File Edit Format View Help

```
.text
LDR R0,=A
LDR R1,=B
LDR R2,=C
LDRH R3,[R1]
LDRH R4,[R0]
ADD R5,R3,R4
STRH R5,[R2]
SWI 0x11
.data
A:.hword 0x0A
B:.hword 0x14
C:.hword 00
.end
```

## II. Output Screen Shot

The screenshot displays the execution environment for the ARM assembly program. The main window is titled "Week2\_Program4b\_PES2UG19CS076.s".

**RegistersView:** This window shows the state of the ARM registers. The "General Purpose" tab is selected, and the "Hexadecimal" view is chosen. The registers R0 through R15 are listed, with their current values in hexadecimal. R0 is 0000102c, R1 is 0000102e, R2 is 00001030, R3 is 00000014, R4 is 0000000a, R5 is 0000001e, R6 is 00000000, R7 is 00000000, R8 is 00000000, R9 is 00000000, R10 (s1) is 00000000, R11 (fp) is 00000000, R12 (ip) is 00000000, R13 (sp) is 00000000, R14 (lr) is 00001020, and R15 (pc) is 00000008. Below the registers, the CPSR Register is shown with various flags: Negative (N) is 0, Zero (Z) is 0, Carry (C) is 0, Overflow (V) is 0, IRQ Disable is 1, FIQ Disable is 1, Thumb (T) is 0, and CPU Mode is Supervisor.

**MemoryView0:** This window shows the memory contents. The "Hexadecimal" view is selected. The memory address 0000102c is entered in the search box. The memory contents are displayed in a table with columns for address, data, and instruction. The data at 0000102c is 000A 0014 001E 0000 8181, and the data at 00001060 is 8181 8181 8181 8181 8181.



### III. Input-Output Table

	A=0x0A, B=0x14
R0	Address of A
R1	Address of B
R2	Address of C
R3	0x14 = decimal 20
R4	0x0A = decimal 10
R5	0x1E = decimal 30
Location C	0x1E = decimal 30

Week#\_\_2\_\_

Program Number: \_\_5a\_\_

Title - Write an ALP to find GCD of two numbers (without using LDR and STR instructions). Both numbers are in registers.

#### I. ARM Assembly Code

```
Week2_Program5a_PES2UG19CS076 - Notepad
File Edit Format View Help
.text
MOV R0,#0x09
MOV R1,#0x09
MOV R2,R0
MOV R3,R1
gcd:
CMP R2,R3
BEQ last
BLT less
SUBS R2,R2,R3
B gcd
less:
SUBS R3,R3,R2
B gcd
last:
SWI 0x11
.end
```

## II. Output Screen Shot

RegistersView		Week2_Program5a_PES2UG19CS076.s	
General Purpose			
Floating Point			
Hexadecimal			
Unsigned Decimal			
Signed Decimal			
R0	: 00000009	00001000:E3A00009	MOV R0,#0x09
R1	: 00000009	00001004:E3A01009	MOV R1,#0x09
R2	: 00000009	00001008:E1A02000	MOV R2,R0
R3	: 00000009	0000100C:E1A03001	MOV R3,R1
R4	: 00000000	00001010:	gcd:
R5	: 00000000	00001010:E1520003	CMP R2,R3
R6	: 00000000	00001014:0A000004	BEQ last
R7	: 00000000	00001018:BA000001	BLT less
R8	: 00000000	0000101C:E0522003	SUBS R2,R2,R3
R9	: 00000000	00001020:EAF00000	B gcd
		00001024:	less:
		00001024:E0533002	SUBS R3,R3,R2
		00001028:EAF00000	B gcd
		0000102C:	last:
		0000102C:EF000011	SWI 0x11
			.end

RegistersView		Week2_Program5a_PES2UG19CS076.s	
General Purpose			
Floating Point			
Hexadecimal			
Unsigned Decimal			
Signed Decimal			
R0	: 00000003	00001000:E3A00003	MOV R0,#0x03
R1	: 00000009	00001004:E3A01009	MOV R1,#0x09
R2	: 00000003	00001008:E1A02000	MOV R2,R0
R3	: 00000003	0000100C:E1A03001	MOV R3,R1
R4	: 00000000	00001010:	gcd:
R5	: 00000000	00001010:E1520003	CMP R2,R3
R6	: 00000000	00001014:0A000004	BEQ last
R7	: 00000000	00001018:BA000001	BLT less
R8	: 00000000	0000101C:E0522003	SUBS R2,R2,R3
R9	: 00000000	00001020:EAF00000	B gcd
		00001024:	less:
		00001024:E0533002	SUBS R3,R3,R2
		00001028:EAF00000	B gcd
		0000102C:	last:
		0000102C:EF000011	SWI 0x11
			.end

RegistersView		Week2_Program5a_PES2UG19CS076.s	
General Purpose			
Floating Point			
Hexadecimal			
Unsigned Decimal			
Signed Decimal			
R0	: 00000009	00001000:E3A00009	MOV R0,#0x09
R1	: 00000003	00001004:E3A01003	MOV R1,#0x03
R2	: 00000003	00001008:E1A02000	MOV R2,R0
R3	: 00000003	0000100C:E1A03001	MOV R3,R1
R4	: 00000000	00001010:	gcd:
R5	: 00000000	00001010:E1520003	CMP R2,R3
R6	: 00000000	00001014:0A000004	BEQ last
R7	: 00000000	00001018:BA000001	BLT less
R8	: 00000000	0000101C:E0522003	SUBS R2,R2,R3
R9	: 00000000	00001020:EAF00000	B gcd
		00001024:	less:
		00001024:E0533002	SUBS R3,R3,R2
		00001028:EAF00000	B gcd
		0000102C:	last:
		0000102C:EF000011	SWI 0x11
			.end

### III. Input-Output Table

CASE 1	R0	0x09
	R1	0x09
	R2	0x09
	R3	0x09
CASE 2	R0	0x03
	R1	0x09
	R2	0x03
	R3	0x03
CASE 3	R0	0x09
	R1	0x03
	R2	0x03
	R3	0x03

Week#\_\_2\_\_

Program Number: \_\_5b\_\_

Title - Write an ALP to find the GCD of given numbers (both numbers in memory). Store result in memory.

#### I. ARM Assembly Code

```
Week2_Program5b_PES2UG19CS076 - Notepad
File Edit Format View Help
.text
LDR R0,=A
LDR R1,=B
LDR R2,[R0]
LDR R3,[R1]
gcd:
CMP R2,R3
BEQ last
BLT less
SUBS R2,R2,R3
B gcd
less:
SUBS R3,R3,R2
B gcd
last:
SWI 0x11
.data
A:.word 0x04
B:.word 0x04
.end
```

## II. Output Screen Shot

RegistersView

General Purpose

Floating Point

Hexadecimal

Unsigned Decimal

Signed Decimal

R0 : 00001038  
R1 : 0000103c  
R2 : 00000004  
R3 : 00000004  
R4 : 00000000  
R5 : 00000000  
R6 : 00000000  
R7 : 00000000  
R8 : 00000000  
R9 : 00000000  
R10 (sl): 00000000  
R11 (fp): 00000000  
R12 (ip): 00000000  
R13 (sp): 00000000  
R14 (lr): 00001030  
R15 (pc): 00000008  


---

CPSR Register  
Negative (N) : 0  
Zero (Z) : 1  
Carry (C) : 1  
Overflow (V) : 0  
IRQ Disable: 1  
FIQ Disable: 1  
Thumb (T) : 0  
CPU Mode : Supervisor

Week2\_Program5b\_PES2UG19CS076.s

```

.text
00001000:E59F0028 LDR R0,=A
00001004:E59F1028 LDR R1,=B
00001008:E5902000 LDR R2,[R0]
0000100C:E5913000 LDR R3,[R1]
00001010: gcd:
00001010:E1520003 CMP R2,R3
00001014:0A000004 BEQ last
00001018:BA000001 BLT less
0000101C:E0522003 SUBS R2,R2,R3
00001020:EAFFFFFA B gcd
00001024: less:
00001024:E0533002 SUBS R3,R3,R2
00001028:EAFFFFF8 B gcd
0000102C: last:
0000102C:EF000011 SWI 0x11
.data
00001038: A:.word 0x04
0000103C: B:.word 0x04
.end

```

MemoryView0

^  
v

00001038	00000004	00000004	81818181
0000106C	81818181	81818181	81818181

RegistersView

General Purpose

Floating Point

Hexadecimal

Unsigned Decimal

Signed Decimal

R0 : 00001038  
R1 : 0000103c  
R2 : 00000004  
R3 : 00000004  
R4 : 00000000  
R5 : 00000000  
R6 : 00000000  
R7 : 00000000  
R8 : 00000000  
R9 : 00000000  
R10 (sl): 00000000  
R11 (fp): 00000000  
R12 (ip): 00000000  
R13 (sp): 00000000  
R14 (lr): 00001030  
R15 (pc): 00000008  


---

CPSR Register  
Negative (N) : 0  
Zero (Z) : 1  
Carry (C) : 1  
Overflow (V) : 0  
IRQ Disable: 1  
FIQ Disable: 1  
Thumb (T) : 0  
CPU Mode : Supervisor

Week2\_Program5b\_PES2UG19CS076.s

```

.text
00001000:E59F0028 LDR R0,=A
00001004:E59F1028 LDR R1,=B
00001008:E5902000 LDR R2,[R0]
0000100C:E5913000 LDR R3,[R1]
00001010: gcd:
00001010:E1520003 CMP R2,R3
00001014:0A000004 BEQ last
00001018:BA000001 BLT less
0000101C:E0522003 SUBS R2,R2,R3
00001020:EAFFFFFA B gcd
00001024: less:
00001024:E0533002 SUBS R3,R3,R2
00001028:EAFFFFF8 B gcd
0000102C: last:
0000102C:EF000011 SWI 0x11
.data
00001038: A:.word 0x04
0000103C: B:.word 0x14
.end

```

MemoryView0

^  
v

00001038	00000004	00000014	81818181
0000106C	81818181	81818181	81818181

RegistersView

General Purpose

Floating Point

Hexadecimal

Unsigned Decimal

Signed Decimal

R0 :00001038  
R1 :0000103c  
R2 :00000004  
R3 :00000004  
R4 :00000000  
R5 :00000000  
R6 :00000000  
R7 :00000000  
R8 :00000000  
R9 :00000000  
R10 (sl) :00000000  
R11 (fp) :00000000  
R12 (ip) :00000000  
R13 (sp) :00000000  
R14 (lr) :00001030  
R15 (pc) :00000008  
-----  
CPSR Register  
Negative (N) :0  
Zero (Z) :1  
Carry (C) :1  
Overflow (V) :0  
IRQ Disable:1  
FIQ Disable:1  
Thumb (T) :0  
CPU Mode :Supervisor

Week2\_Program5b\_PES2UG19CS076.s

```

.text
00001000:E59F0028 LDR R0,=A
00001004:E59F1028 LDR R1,=B
00001008:E5902000 LDR R2,[R0]
0000100C:E5913000 LDR R3,[R1]
00001010:
gcd:
00001010:E1520003 CMP R2,R3
00001014:0A000004 BEQ last
00001018:BA000001 BLT less
0000101C:E0522003 SUBS R2,R2,R3
00001020:EAFFFFFA B gcd
00001024:
less:
00001024:E0533002 SUBS R3,R3,R2
00001028:EAFFFFF8 B gcd
0000102C:
last:
0000102C:EF000011 SWI 0x11
.data
00001038:
A:.word 0x14
0000103C:
B:.word 0x04
.end

```

MemoryView0

^

v

00001038 00000014 00000004 81818181  
0000106C 81818181 81818181 81818181

### III. Input-Output Table

		Hexadecimal	Decimal
CASE 1	R2	0x04	4
	R3	0x04	4
CASE 2	R2	0x04	4
	R3	0x14	20
CASE 3	R2	0x14	20
	R3	0x04	4



Week# 2

Program Number: 6a

Title - Write an ALP to add an array of ten 32 bit numbers from memory.

## I. ARM Assembly Code

```
Week2_Program6a_PES2UG19CS076 - Notepad
File Edit Format View Help
|.text
LDR R0,=A
MOV R1,#10
MOV R3,#0
loop:
LDR R2,[R0]
ADD R0,R0,#4
ADD R3,R3,R2
SUB R1,R1,#1
CMP R1,#0
BNE loop
SWI 0x11
.data
A:.word 10,20,30,40,50,60,70,80,90,11
.end
```

## II. Output Screen Shot

[illegible]



### III. Input-Output Table

A:.word 10,20,30,40,50,60,70,80,90,11										
R1	10	9	8	7	6	5	4	3	2	1
R0	A	A+4	A+8	A+12	A+16	A+20	A+24	A+28	A+32	A+36
R2	10	20	30	40	50	60	70	80	90	11
R3	0	10	30	60	100	150	210	280	360	450
R3 (After Execution)	10	30	60	100	150	210	280	360	450	461
Values in hex	0x 0A	0x 1E	0x 4C	0x 64	0x 96	0x D2	0x 118	0x 168	0x 1C2	0x 1CD

Week# \_\_\_\_2\_\_\_\_

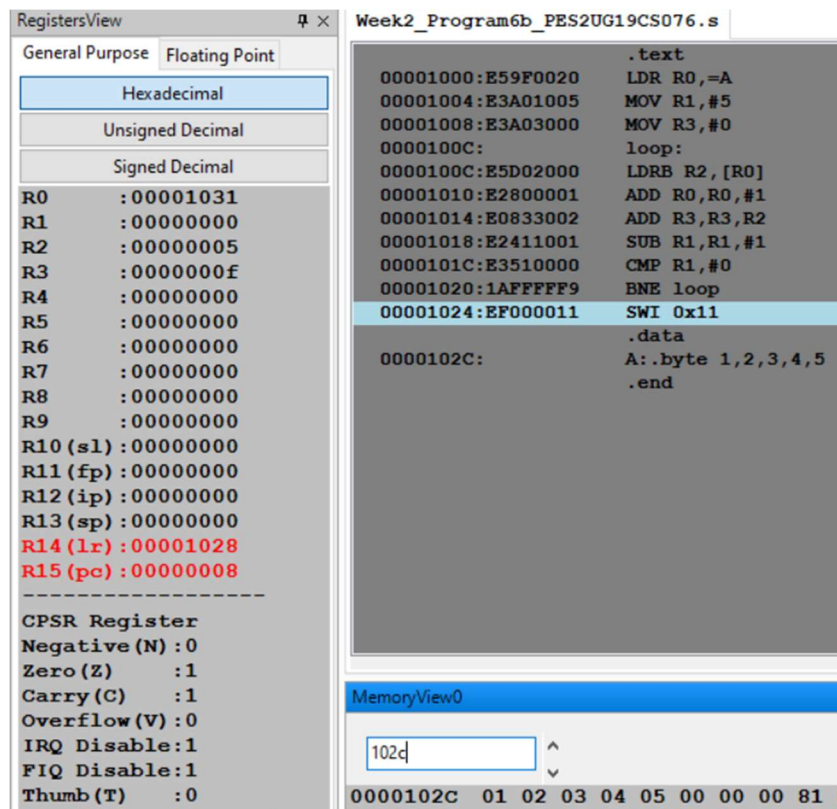
Program Number: \_\_6b\_\_

Title - Add array of five 8 bit numbers taking data from memory location (use .byte to store the data instead of .word)

#### I. ARM Assembly Code

```
Week2_Program6b_PES2UG19CS076 - Notepad
File Edit Format View Help
|.text
LDR R0,=A
MOV R1,#5
MOV R3,#0
loop:
LDRB R2,[R0]
ADD R0,R0,#1
ADD R3,R3,R2
SUB R1,R1,#1
CMP R1,#0
BNE loop
SWI 0x11
.data
A:.byte 1,2,3,4,5
.end
```

## II. Output Screen Shot



## III. Input-Output Table

A:.byte 1,2,3,4,5					
R1	5	4	3	2	1
R0	A	A+1	A+2	A+3	A+4
R3	0	1	3	6	10
R4	1	2	3	4	5
R3 (After Execution)	1	3	6	10	15
Values in hex	0 x 0 1	0x 03	0x 06	0x 0A	0x 0F

Week#\_\_2\_\_

Program Number: \_\_7\_\_

Title - Write an ALP to multiply  $35 \times R0$ . \*Use LSL instruction for multiplication.

## I. ARM Assembly Code

```
Week2_Program7_PES2UG19CS076 - Notepad
File Edit Format View Help
.text
MOV R0,#15
MOV R1,R0
MOV R0,R0,LSL #2
ADD R0,R0,R1
MOV R1,R0
MOV R0,R0,LSL #3
SUBS R0,R0,R1
SWI 0x11
.end
```

## II. Output Screen Shot

The screenshot displays the execution environment for the ARM assembly program. On the left, the 'RegistersView' window shows the state of the registers. On the right, the assembly code is displayed with its corresponding memory addresses and hexadecimal values.

Register	Value
R0	:0000020d
R1	:0000004b
R2	:00000000
R3	:00000000
R4	:00000000

Address	Hex Value	Assembly Code
00001000	E3A0000F	MOV R0,#15
00001004	E1A01000	MOV R1,R0
00001008	E1A00100	MOV R0,R0,LSL #2
0000100C	E0800001	ADD R0,R0,R1
00001010	E1A01000	MOV R1,R0
00001014	E1A00180	MOV R0,R0,LSL #3
00001018	E0500001	SUBS R0,R0,R1
0000101C	EF000011	SWI 0x11
		.end

### III. Input-Output Table


	Hexadecimal	Decimal
R0	0x0000020d	525
R1	0x4b	75

Week#\_\_2\_\_

Program Number: \_\_8\_\_

Title - Write an ALP to evaluate the expression  $(A+B) + (5*B)$ , where A and B are available in memory location.

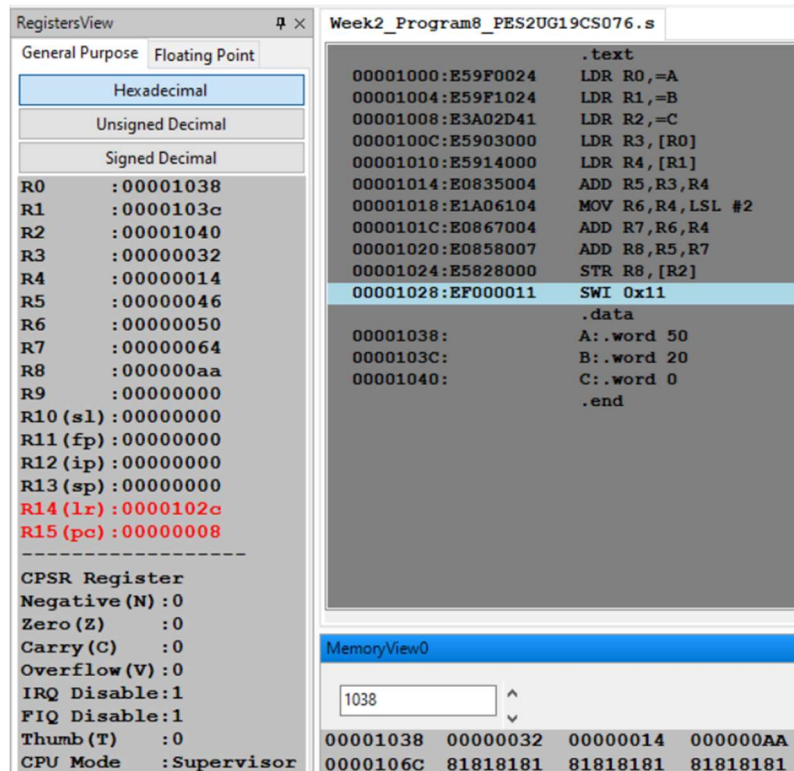
#### I. ARM Assembly Code

 Week2\_Program8\_PES2UG19CS076 - Notepad

File Edit Format View Help

```
.text
LDR R0,=A
LDR R1,=B
LDR R2,=C
LDR R3,[R0]
LDR R4,[R1]
ADD R5,R3,R4
MOV R6,R4,LSL #2
ADD R7,R6,R4
ADD R8,R5,R7
STR R8,[R2]
SWI 0x11
.data
A:.word 50
B:.word 20
C:.word 0
.end
```

## II. Output Screen Shot



## III. Input-Output Table

A = Decimal 50, B = Decimal 20		
	Hexadecimal	Decimal
R0	Address of A	
R1	Address of B	
R2	Address of C	
R3	0x32	50
R4	0x14	20
R5	0x46	70
R6	0x50	80
R7	0x64	100
R8	0xaa	170