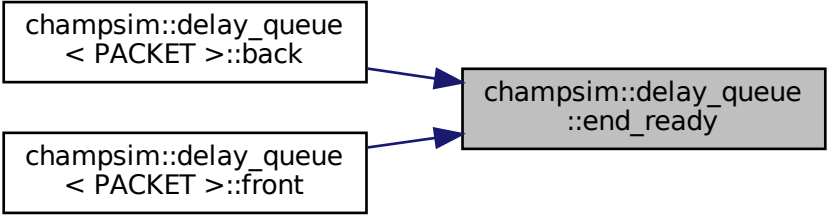


champsim::delay_queue
< PACKET >::back

champsim::delay_queue
< PACKET >::front

champsim::delay_queue
::end_ready



```
graph LR; A["champsim::delay_queue< PACKET >::back"] --> C["champsim::delay_queue::end_ready"]; B["champsim::delay_queue< PACKET >::front"] --> C;
```

The diagram illustrates a pointer relationship in the Champsim library. On the left, two white rectangular boxes represent the 'back' and 'front' pointers of a 'champsim::delay_queue' template class. Arrows from these boxes point to a single gray rectangular box on the right, which represents the 'end_ready' member of the same class. This indicates that both the back and front pointers of the delay queue point to the end_ready member.