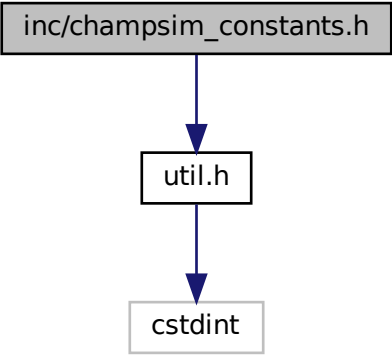


inc/champsim_constants.h



```
graph TD; A[inc/champsim_constants.h] --> B[util.h]; B --> C[cstdint]
```

util.h

cstdint