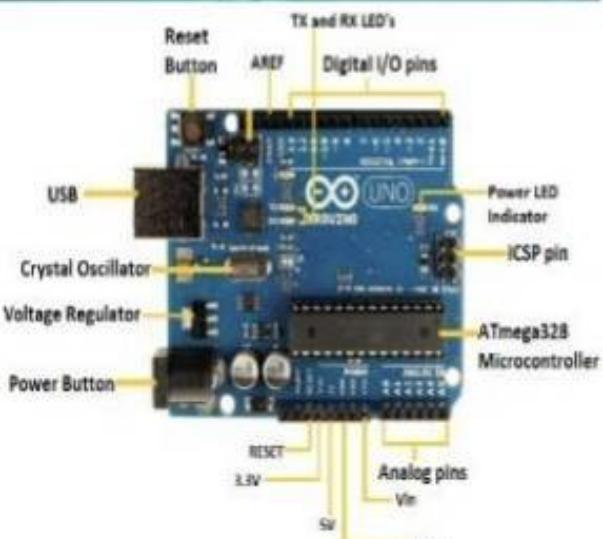


# CodAlpha IoT Internship

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## TASK 2: SENSOR-BASED STIMULATION

TOPIC:-

AUTOMATIC NIGHT LAMP USING LDR IN TINKERCAD

# CODE:

```
void setup()
{
    Serial.begin(9600);
    pinMode(7, OUTPUT);
}

void loop()
{
    int c = analogRead(A0); //Assuming A0 is the analog input pin
    Serial.println(c);
    if (c < 500) // Corrected: Added closing parenthesis
    {
        digitalWrite(7, LOW);
    }
    else // Corrected: The 'else' must immediately follow the closing brace '}' of the 'if' block.
    {
        digitalWrite(7, HIGH);
    }
}
```

- SETUP FUNCTION:
  - `setup()` runs once when the Arduino starts.
  - `Serial.begin(9600);`
    - Starts the serial communication at a speed of 9600 bits per second (baud rate).
- This allows Arduino to send data to your computer (you can see it in the Serial Monitor).
- `pinMode(7, OUTPUT);`
  - Sets digital pin 7 as an output pin, which means it will be used to send signals (e.g., to turn on/off an LED).

# CODE:

```
void setup()
{
    Serial.begin(9600);
    pinMode(7, OUTPUT);
}

void loop()
{
    int c = analogRead(A0); // Assuming A0 is the analog input pin
    Serial.println(c);

    if (c < 500) // Corrected: Added closing parenthesis
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        digitalWrite(7, LOW);
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    {
        digitalWrite(7, HIGH);
    }
}
```

## ● LOOP FUNCTION :

- This part runs repeatedly in a continuous loop.
- \* int c = analogRead(A0);
  - Reads the analog input from pin A0.
  - The value of c will be between 0 and 1023:
    - \* 0 means 0V (no signal).
    - \* 1023 means 5V (maximum signal).
  - \* Serial.println(c);
    - Prints the sensor value (c) to the Serial Monitor so you can see it.
  - \* if (c < 500)
    - Checks if the analog value is less than 500 (i.e., the sensor input voltage is below around 2.5V).
    - \* If true, then:
      - digitalWrite(7, LOW);
  - Turns OFF whatever is connected to pin 7 (like an LED).
  - \* if false, then:
    - digitalWrite(7, HIGH);
  - Turns ON the LED (or any output device) connected to pin 7.

# CODE:

```
void setup()
{
    Serial.begin(9600);
    pinMode(7, OUTPUT);
}

void loop()
{
    int c = analogRead(A0); //Assuming A0 is the analog input pin
    Serial.println(c);
    if (c < 500) // Corrected: Added closing parenthesis
    {
        digitalWrite(7,LOW);
    }
    else // Corrected: The 'else' must immediately follow the closing brace '}' of the 'if' block.
    {
        digitalWrite(7,HIGH);
    }
}
```

- IN SIMPLE WORDS :
- This code:
  - Reads the analog input from pin A0 (could be from a sensor like LDR, potentiometer, etc.).
  - Prints the analog value to the Serial Monitor.
  - If the value is less than 500 → turns off digital pin 7.
  - If the value is 500 or more → turns on digital pin 7.

# CODE:

```
void setup()
{
  Serial.begin(9600);
  pinMode(7, OUTPUT);
}

void loop()
{
  int c = analogRead(A0); //Assuming A0 is the analog input pin
  Serial.println(c);
  if (c<500) //Corrected: Added closing parenthesis
  {
    digitalWrite(7, LOW);
  }
  else //Corrected: The 'else' must immediately follow the closing brace '}' of the 'if' block.
  {
    digitalWrite(7, HIGH);
  }
}
```

- EXAMPLE :

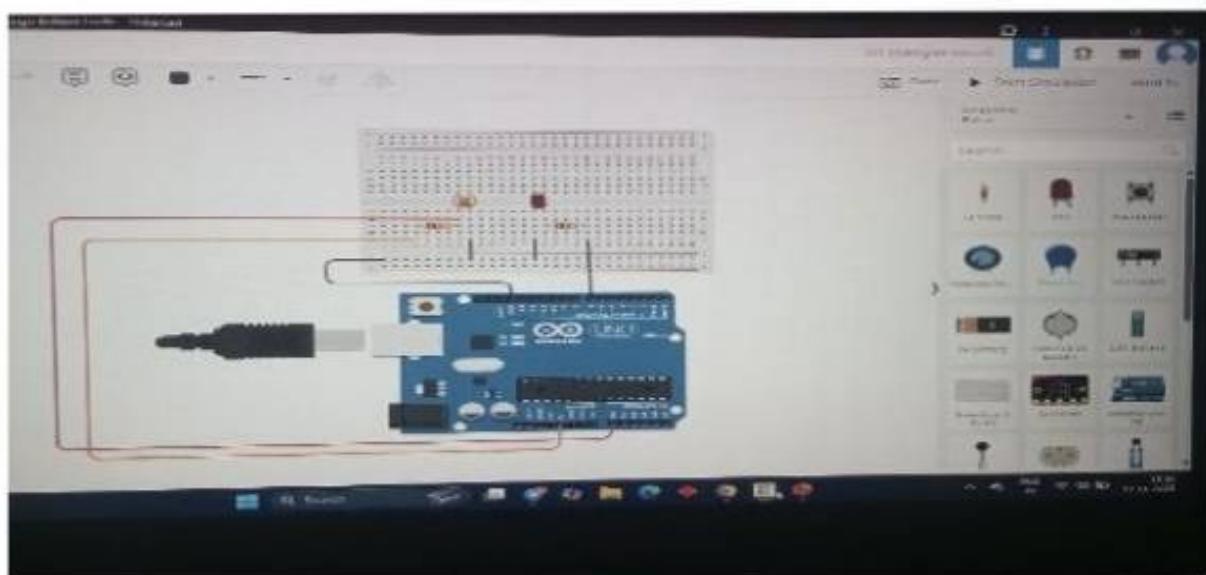
If you connect:

- An LDR (light sensor) to A0, and
- An LED to pin 7,

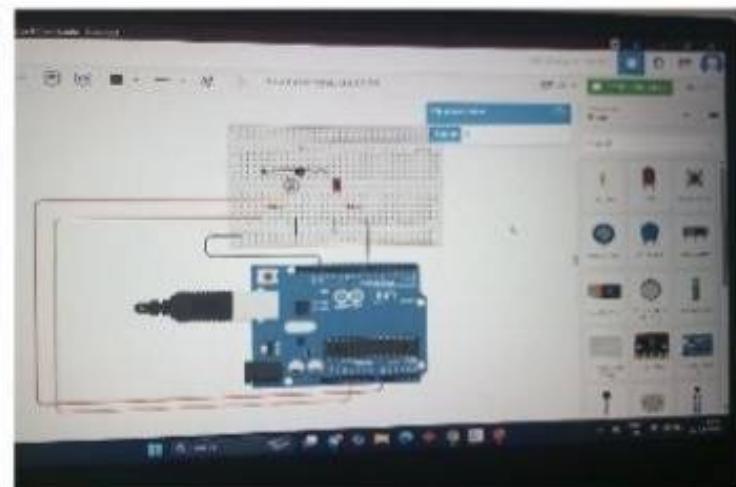
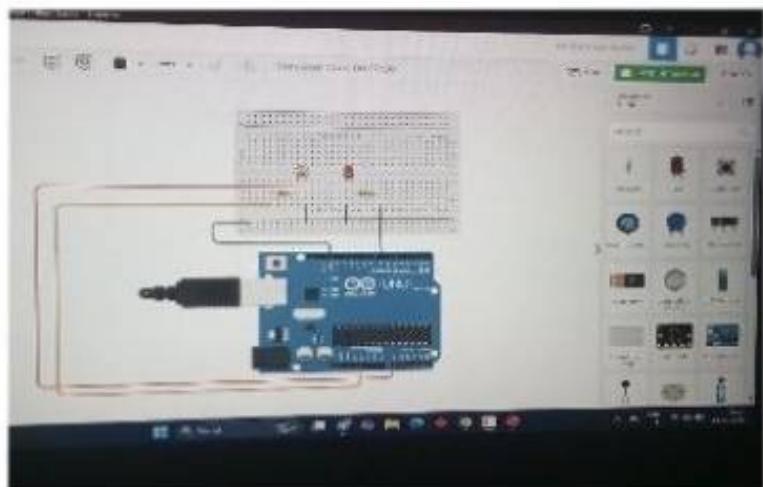
Then this code can act as a light-activated lamp:

- When it's dark (low light → low analog value), LED turns ON.
- When it's bright (high light → high analog value), LED turns OFF.

## *BEFORE STIMULATION:*



## *AFTER STIMULATION:*



A blue-toned photograph showing a close-up of a person's hands. The hands are positioned as if they are about to write or are writing on a piece of paper. The background is blurred, showing more of the same scene, suggesting a desk or workspace environment.

**Thank You**