



CodAlpha IoT Internship

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TASK 2: SENSOR-BASED STIMULATION

TOPIC:-

AUTOMATIC NIGHT LAMP USING LDR IN TINKERCAD

CODE:

```
void setup()
{
  Serial.begin(9600);
  pinMode(7, OUTPUT);
}

void loop()
{
  int c = analogRead(A0); // Assuming A0 is the analog input pin
  Serial.println(c);
  if (c < 500) // Corrected: Added closing parenthesis
  {
    digitalWrite(7, LOW);
  }
  else // Corrected: The 'else' must immediately follow the closing brace '}'
  of the 'if' block.
  {
    digitalWrite(7, HIGH);
  }
}
```

- SETUP FUNCTION:
- • setup() runs once when the Arduino starts.
- • Serial.begin(9600);
- → Starts the serial communication at a speed of 9600 bits per second (baud rate).
- This allows Arduino to send data to your computer (you can see it in the Serial Monitor).
- • pinMode(7, OUTPUT);
- → Sets digital pin 7 as an output pin, which means it will be used to send signals (e.g., to turn on/off an LED).

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```

• LOOP FUNCTION :

- This part runs repeatedly in a continuous loop.
- • `int c = analogRead(A0);`
- → Reads the analog input from pin A0.
- The value of `c` will be between 0 and 1023:
- • 0 means 0V (no signal).
- • 1023 means 5V (maximum signal).
- • `Serial.println(c);`
- → Prints the sensor value (`c`) to the Serial Monitor so you can see it.
- • `if (c < 500)`
- → Checks if the analog value is less than 500 (i.e., the sensor input voltage is below around 2.5V).
- • If true, then:
- • `digitalWrite(7, LOW);`
- Turns OFF whatever is connected to pin 7 (like an LED).
- • If false, then:
- • `digitalWrite(7, HIGH);`
- Turns ON the LED (or any output device) connected to pin 7.

CODE:

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  }
}
```

- IN SIMPLE WORDS :
- This code:
 - Reads the analog input from pin A0 (could be from a sensor like LDR, potentiometer, etc.).
 - Prints the analog value to the Serial Monitor.
 - If the value is less than 500 → turns off digital pin 7.
 - If the value is 500 or more → turns on digital pin 7.

CODE:

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void loop()
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  Serial.println(c);
  if (c < 500) // Corrected: Added closing parenthesis
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    digitalWrite(7, LOW);
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}
```

● EXAMPLE :

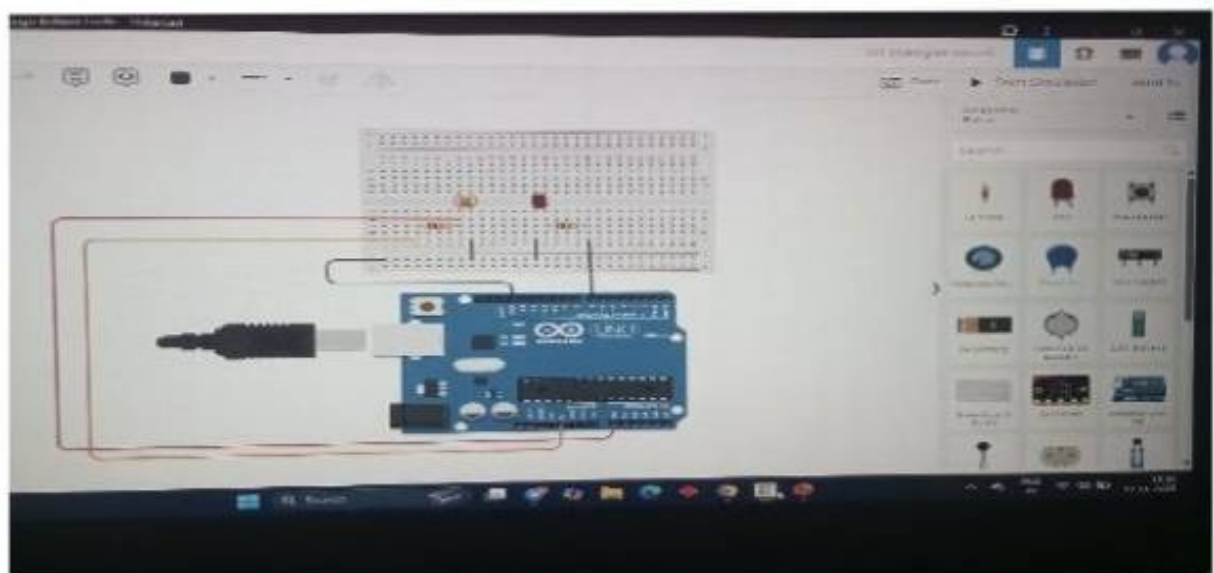
If you connect:

- • An LDR (light sensor) to A0, and
- • An LED to pin 7,

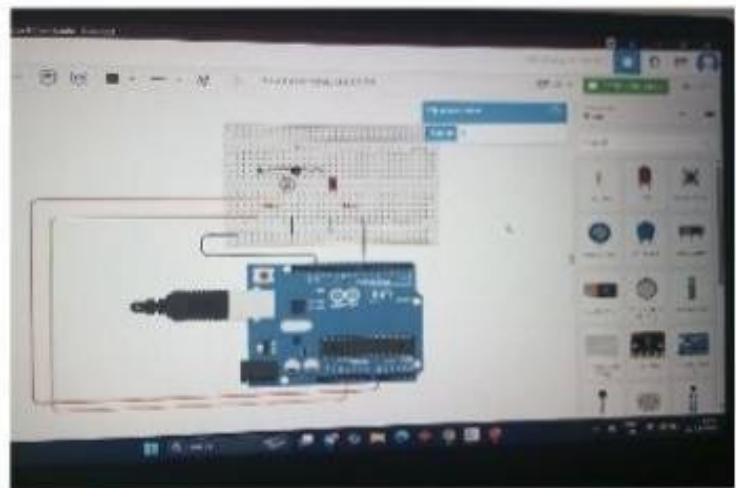
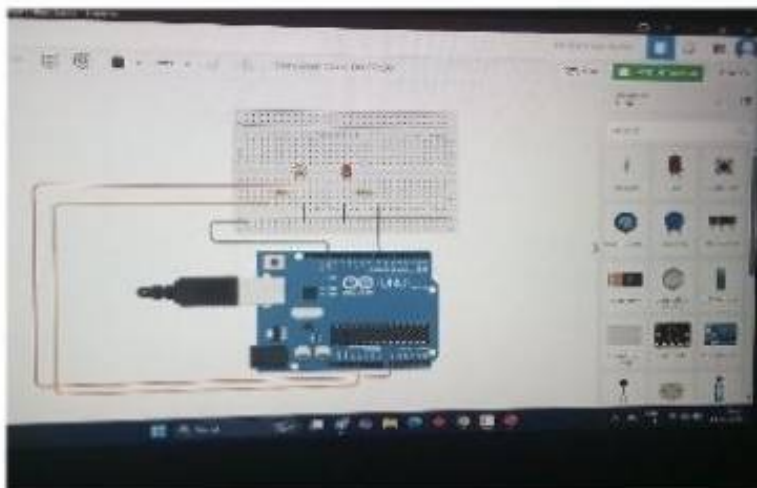
Then this code can act as a light-activated lamp:

- • When it's dark (low light → low analog value), LED turns ON.
- • When it's bright (high light → high analog value), LED turns OFF.

BEFORE STIMULATION:



AFTER STIMULATION:



A background image showing a business handshake over a desk with a laptop and papers, overlaid with a blue gradient.

Thank You