

# MLSA INTERNSHIP

## # introduction

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*PROJECT – create a simple calculator*

## - TECH STACK

- 1 **HTML:** Structure the calculator's user interface, including buttons, display area, and layout.
- 2 **CSS:** Style the calculator for a visually appealing user interface, including colors, fonts, and button designs.

- 3 JavaScript:** Implement the calculator's functionality, handling user input, performing calculations, and updating the display.
- 4 Frameworks/Libraries (optional):** Use frameworks like React or Vue.js for a more dynamic and organized structure, particularly for larger projects.
- 5 Version Control (Git):** Manage code versions and collaborate with others using Git for tracking changes.
- 6 Development Environment:** Set up a local development environment using tools like Visual Studio Code or any IDE of choice for coding and testing.

## **- FEATURES**

- 1. Basic Operations:** Implement functions for addition, subtraction, multiplication, and division.
- 2. Clear and Clear Entry (C/CE):** Include buttons to clear the entire input or just the last

entry, allowing users to easily correct mistakes.

**3. User-Friendly Interface:** Design an intuitive layout with clearly labeled buttons for ease of use.

**4. Display Screen:** Provide a display area to show the current input and the results of calculations.

**5. Keyboard Support:** Allow users to perform calculations using both the on-screen buttons and keyboard inputs for convenience.

**6. Error Handling:** Include mechanisms to handle errors, such as division by zero or invalid input, and display appropriate messages.

## **# FOLDER STRUCTURE**

- **public/** : assests
- **src/**

**/src:** Main source folder containing all application code.

- **/components:** Contains reusable components (e.g., buttons, display).
- **/styles:** CSS files or style components for the application's styling.

**/public:** Contains static files that can be served directly, such as HTML files and images.

- **index.html:** The main HTML file where the app is mounted.

**/assets:** (Optional) Folder for images, icons, or other media files used in the calculator.

**/utils:** Utility functions for calculations, such as handling operations or input validation.

**/tests:** Contains test files to ensure the functionality of the calculator components and logic.

## **- LEARNING OUTCOMES**

### **1. Understanding Basic Programming**

**Concepts:** Gain familiarity with fundamental programming concepts such as variables, functions, loops, and conditionals.

### **2. Proficiency in Web Development**

**Technologies:** Develop skills in HTML, CSS, and JavaScript, applying them to create a functional user interface.

**3. Problem-Solving Skills:** Enhance problem-solving abilities by tackling challenges related to user input, error handling, and calculation logic.

**4. UI/UX Design Principles:** Learn about basic user interface and user experience design principles, focusing on creating an intuitive and visually appealing layout.

**5. Version Control Familiarity:** Understand the

use of version control systems (like Git) for tracking changes and collaborating on code.

**6. Debugging Techniques:** Improve debugging skills by identifying and resolving issues in code, ensuring the calculator functions correctly.

## **- FUTURE SCOPE**

**1. Advanced Functions:** Integrate more complex mathematical functions, such as square roots, exponents, trigonometric functions, and logarithms.

**2. Graphing Capabilities:** Add a feature to graph mathematical equations, providing a visual representation of functions.

**3. History Feature:** Implement a history log to keep track of previous calculations for user reference.

**4. Unit Conversions:** Include functionality for converting between different units of

measurement (e.g., length, weight, temperature).

**5. Mobile and Desktop Apps:** Expand the project into native mobile (iOS/Android) or desktop applications using frameworks like React Native or Electron.

**6. Customizable Themes:** Allow users to choose from various themes or color schemes to personalize their calculator experience.

## # backend schema

### User Schema:

- **userId:** Unique identifier for the user (e.g., UUID).
- **username:** String for the user's name.
- **passwordHash:** String for storing hashed passwords.
- **email:** String for user contact.

### Calculation History Schema:

- **historyId**: Unique identifier for each calculation entry.
- **userId**: Reference to the user who made the calculation.
- **expression**: String representing the calculation (e.g., "2 + 2").
- **result**: The result of the calculation.
- **timestamp**: Date and time when the calculation was made.

### **Settings Schema:**

- **userId**: Reference to the user.
- **theme**: String to store the user's theme preference.
- **language**: String for the preferred language.

# THANKYOU



