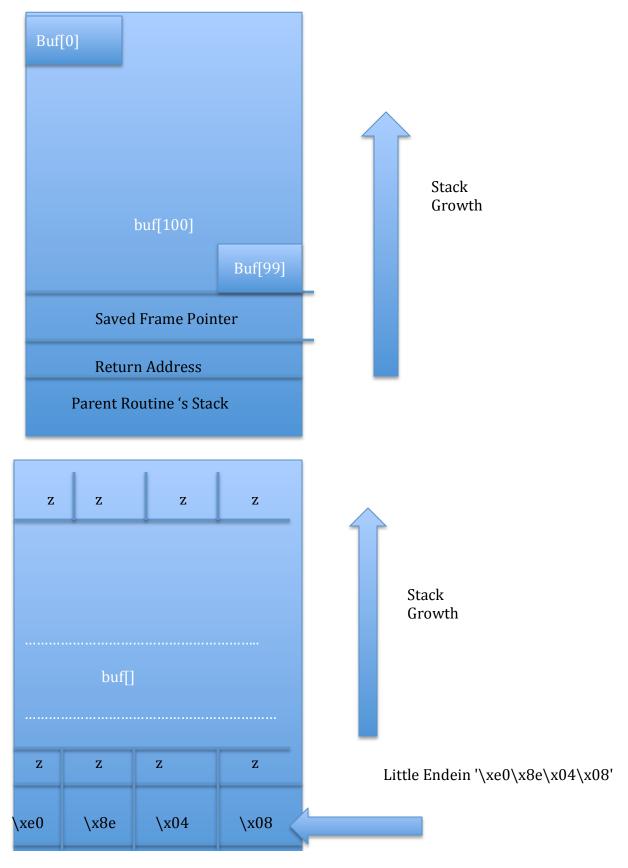
## **Stack Representation:**

Program stack for promt() with various inputs:



Above Fig shows stack representation for function promt() before entering values in array buf[100] and after entering values "z" to overflow. When buffer overflow, that is when we assign 108 values of z byte to overflow and 4 more bytes needed to pass saved frame pointer. Address '\xe0\x8e\x04\x08' saved in little-endein. When address of target() function overwrite to Retuen address of promt(), function call goes to target function.