Ⓞ Compiler: Is the one that rectifies our program
↳ check

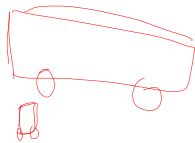Ⓞ Naming convention for variables:
i) Don't use reserved keywords.
ii) Don't use space. We the hack of underscore.
    Recommended is camel-case.

comments → // (backward slash)

true → string
false → boolean ?
↳ true
↳ false

string → Don't
↳ To
↳ n.

Ⓞ Data types in java

i) int → numbers
ii) string → words (sentences)   should be wrapped within double quotes.
iii) char → characters & symbols   should be wrapped within single quotes.
iv) double → decimal (Also can we float)
v) long → to store large numbers
vi) boolean → store true/false

decimal
(78.26)

Ⓞ Intro:

Syntax

I a m g o i n g t o w o r k
   h e r e

I am going

Rule

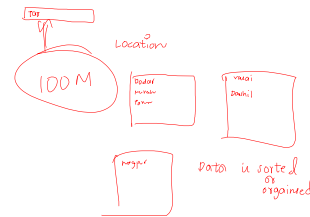I found something great.

I will stay away from it.

Yes.

Semi-colon.

1. int x = 18;
2. int y = 2004 2002;

Memory:
data-type
  variable
int x = 18
u   Dahl;

variable: Used to name the data we want to store

Integer

{} ==> curly braces.
() ==> parentheses.
[] ==> square brackets.

Top

Location
100 M

Dahil
number
here

Vikas
Dahil

Roger

Data is sorted
or organised

---

console is the place where
we can see output of
our program.

Ⓞ Print statements:

Invalid, please roll,
  processing   → user interact.
                          message.
system.out.println(   );

Ⓞ Abstraction: Have faith that things
    work.