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17. Overloaded functions in C++ oops are

18. In C++ programming, cout is a/an

19. Which of the following is an abstract data type?

20. Polymorphism types is/are

Answers

1. Compile time
2. Run time
3. Both Compile time & Run time
4. None

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16. Run time polymorphism in C++ Program is

17. Overloaded functions in C++ oops are

18. In C++ programming, cout is a/an

19. Which of the following is an abstract data type?

Answers

1. Class
2. Int
3. String
4. Double

20. Polymorphism types is/are

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15. Correct way to declare pure virtual function in a C++ class is

16. Run time polymorphism in C++ Program is

17. Overloaded functions in C++ oops are

18. In C++ programming, cout is a/an

Answers

1. Function
2. Operator
3. Object
4. macro

19. Which of the following is an abstract data type?

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15. Correct way to declare pure virtual function in a C++ class is

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Answers

1. Functions preceding with virtual keywords.
2. Functions inherited from base class to derived class.
3. Two or more functions having same name but different number of parameters or type.
4. None of above

18. In C++ programming, cout is a/an

19. Which of the following is an abstract data type?

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15. Correct way to declare pure virtual function in a C++ class is

16. Run time polymorphism in C++ Program is

Answers

1. New and delete operator overloading

2. ++ and -- operator overloading

3. :: operator overloading

4. None

17. Overloaded functions in C++ oops are

18. In C++ programming, cout is a/an

19. Which of the following is an abstract data type?

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13. Hiding the complexity is known as

14. In C++, Class object created statically(e.g. Movie obj;) and dynamically (Movie \*obj = new Movie() ; ) are stored in memc

15. Correct way to declare pure virtual function in a C++ class is

Answers

1. void virtual fun()= { 0 }

2. virtual void fun() {} = 0;

3. virtual void fun() =0 ;

4. None

16. Run time polymorphism in C++ Program is

17. Overloaded functions in C++ oops are

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13. Hiding the complexity is known as

14. In C++, Class object created statically(e.g. `Movie obj;`) and dynamically (`Movie *obj = new Movie();`) are stored in memc

Answers

1. Stack, stack
2. Heap, heap
3. Heap, stack
4. Stack, heap

15. Correct way to declare pure virtual function in a C++ class is

16. Run time polymorphism in C++ Program is

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12. If I want to have common functions in a class and want to defer implementations of some other functions to derived classe

13. Hiding the complexity is known as

Answers

1. Polymorphism
2. Encapsulation
3. Data hiding
4. Composition

14. In C++, Class object created statically(e.g. `Movie obj;`) and dynamically (`Movie *obj = new Movie();`) are stored in memc

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12. If I want to have common functions in a class and want to defer implementations of some other functions to derived classes

Answers

1. interface
2. abstract class
3. friend class
4. static class

13. Hiding the complexity is known as

14. In C++, Class object created statically(e.g. Movie obj;) and dynamically (Movie \*obj = new Movie() ; ) are stored in memc

15. Correct way to declare pure virtual function in a C++ class is

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8. If I want to have common functions in a class and want to defer implementations of some other functions to derived classes

9. Which is used to define the member function of a class externally?

10. Which of the following functions are provided by compiler by default if we do not write in a C++ class?

11. Following keyword is used before a function in a base class to be overridden in derived class in C++

Answers

1. override
2. virtual
3. void
4. none

12. If I want to have common functions in a class and want to defer implementations of some other functions to derived classes

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7. Data members and member functions of a class in C++ program are by default

8. If I want to have common functions in a class and want to defer implementations of some other functions to derived classes

9. Which is used to define the member function of a class externally?

10. Which of the following functions are provided by compiler by default if we do not write in a C++ class?

Answers

1. Copy constructor
2. Assignment
3. Constructor
4. All the above

11. Following keyword is used before a function in a base class to be overridden in derived class in C++

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7. Data members and member functions of a class in C++ program are by default

8. If I want to have common functions in a class and want to defer implementations of some other functions to derived classes

9. Which is used to define the member function of a class externally?

Answers

1. :
2. ::
3. #
4. None

10. Which of the following functions are provided by compiler by default if we do not write in a C++ class?

11. Following keyword is used before a function in a base class to be overridden in derived class in C++

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5. Which of the following function declaration using default arguments is correct?

6. C++ abstract class can contain

7. Data members and member functions of a class in C++ program are by default

8. If I want to have common functions in a class and want to defer implementations of some other functions to derived classes

Answers

1. An interface
2. An abstract class
3. A friend class
4. A static class

9. Which is used to define the member function of a class externally?

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4. Which function did not get this pointer?

5. Which of the following function declaration using default arguments is correct?

6. C++ abstract class can contain

7. Data members and member functions of a class in C++ program are by default

Answers

1. protected
2. public
3. private
4. None

8. If I want to have common functions in a class and want to defer implementations of some other functions to derived classes

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4. Which function did not get this pointer?

5. Which of the following function declaration using default arguments is correct?

6. C++ abstract class can contain

Answers

1. Pure virtual function
2. Non-virtual function
3. Only pure virtual function
4. Both pure virtual and non-virtual function

7. Data members and member functions of a class in C++ program are by default

8. If I want to have common functions in a class and want to defer implementations of some other functions to derived classes

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4. Which function did not get this pointer?

5. Which of the following function declaration using default arguments is correct?

Answers

1. `int fun(int x, int y =5, int z=10)`
2. `int fun(int x=5, int y =10, int z)`
3. `int fun(int x=5, int y, int z=10)`
4. all are correct


6. C++ abstract class can contain

7. Data members and member functions of a class in C++ program are by default

8. If I want to have common functions in a class and want to defer implementations of some other functions to derived classes

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1. IS A relationship in C++ is

2. In C++ code , variables can be passed to a function by

3. Which function can be called without using an object of a class in C++

4. Which function did not get this pointer?

Answers

1. Static function

2. Friend function

3. Global function

4. All of the above

5. Which of the following function declaration using default arguments is correct?

6. C++ abstract class can contain

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Result: **Pass**

Marks: **20/20**

Percentage: **100.00 %**

Questions: **20**

Correct Answers: **20**

Attempted: **20**

1. IS A relationship in C++ is

2. In C++ code , variables can be passed to a function by

3. Which function can be called without using an object of a class in C++

Answers


1. Static function

2. Inline function

3. Friend function

4. constant function

4. Which function did not get this pointer?

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## Summary

Summary of your recent exam

Result: **Pass**

Questions: **20**

Marks: **20/20**

Correct Answers: **20**

Percentage: **100.00 %**

Attempted: **20**

1. IS A relationship in C++ is

Answers


1. Pass by value

2. Pass by reference

3. Pass by pointer

4. All the above


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## Summary

Summary of your recent exam

Result: **Pass**

Questions: **20**

Marks: **20/20**

Correct Answers: **20**

Percentage: **100.00 %**

Attempted: **20**

1. IS A relationship in C++ is

Answers

1. Inheritance


2. Encapsulation

3. Composition

4. None

2. In C++ code , variables can be passed to a function by

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