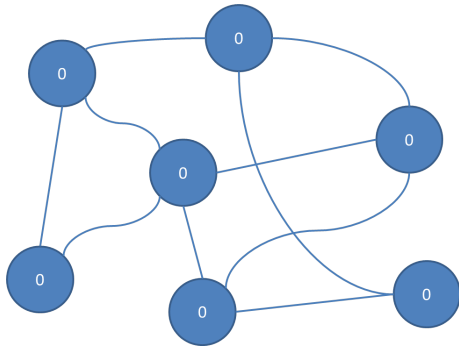


Another example

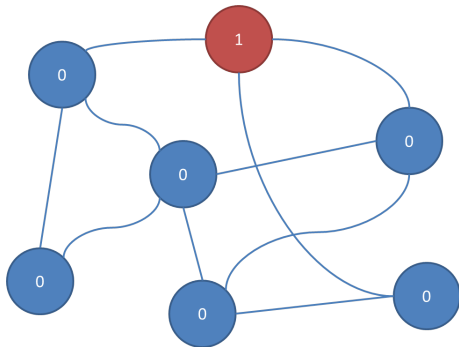
Wenda Qiu

2016 年 12 月 25 日

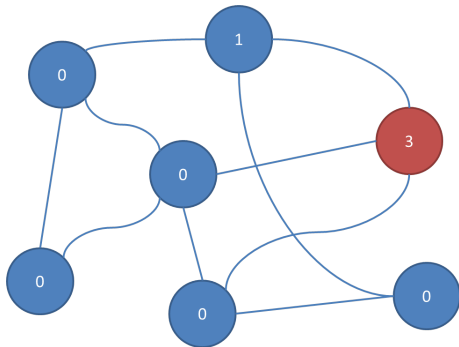
- an undirected graph



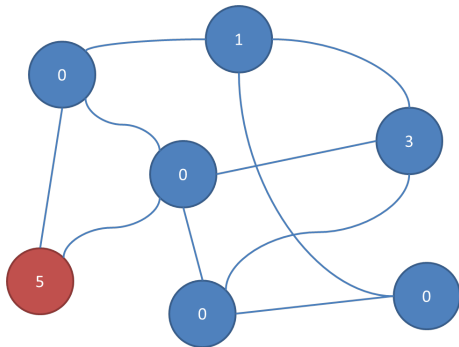
- an undirected graph
- add x to u



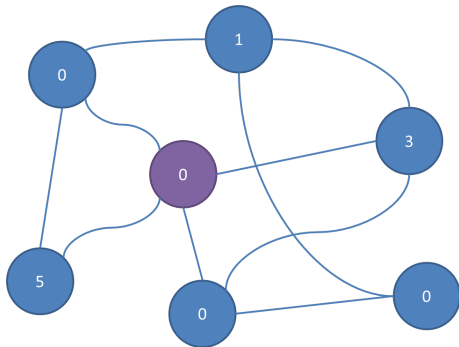
- an undirected graph
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- an undirected graph
- add x to u

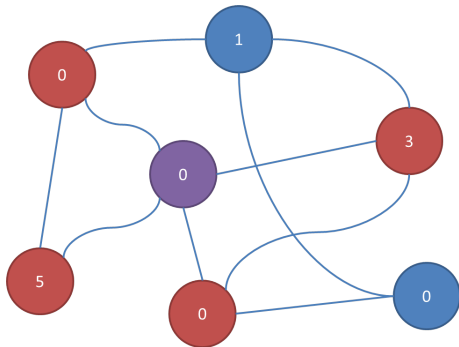


- an undirected graph
- add x to u
- query neighbors' sum



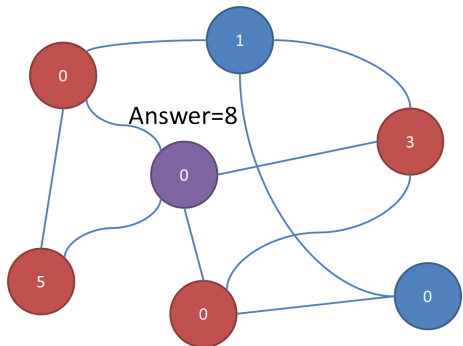
Another Problem

- an undirected graph
- add x to u
- query neighbors' sum

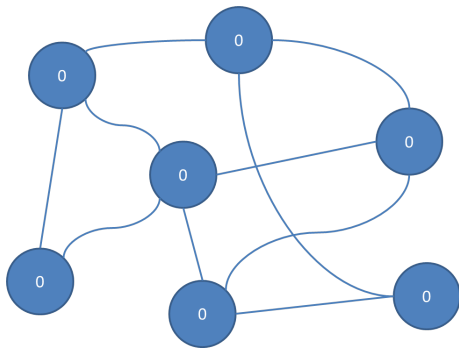


Another Problem

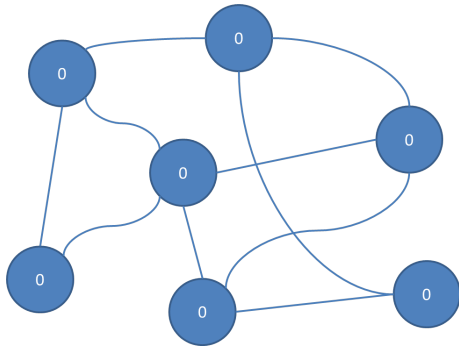
- an undirected graph
- add x to u
- query neighbors' sum
- $O(m) = n$



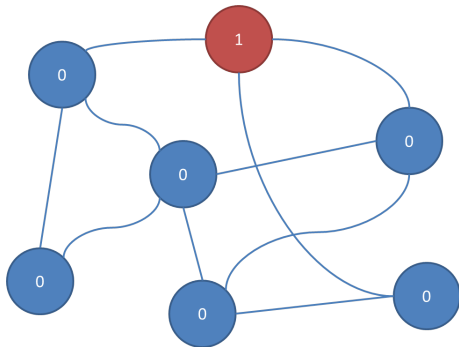
- store the value $v[x]$



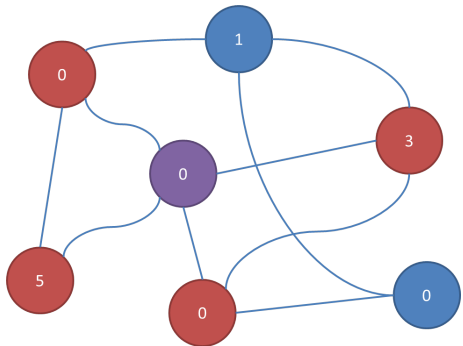
- store the value $v[x]$
- $O(n)$ space



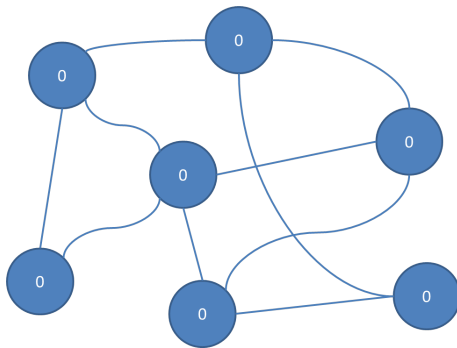
- store the value $v[x]$
- $O(n)$ space
- $O(1)$ time for add



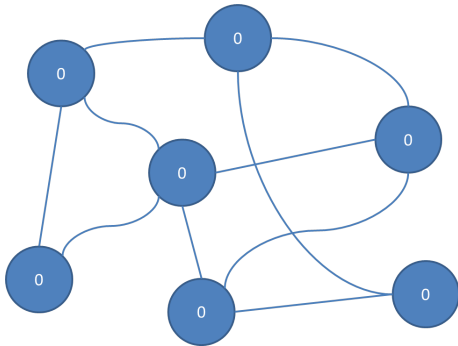
- store the value $v[x]$
- $O(n)$ space
- $O(1)$ time for add
- $O(m)$ time for query



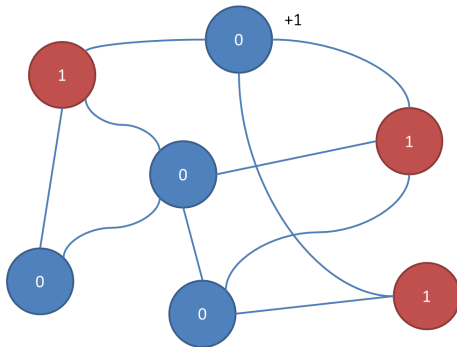
- store the sum $s[x]$



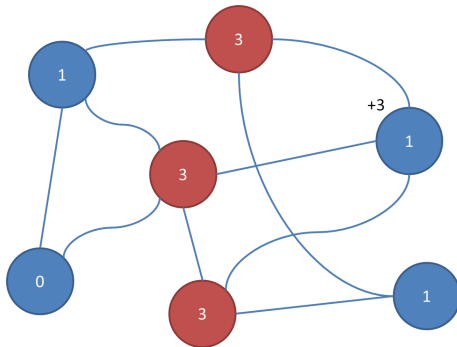
- store the sum $s[x]$
- $O(n)$ space



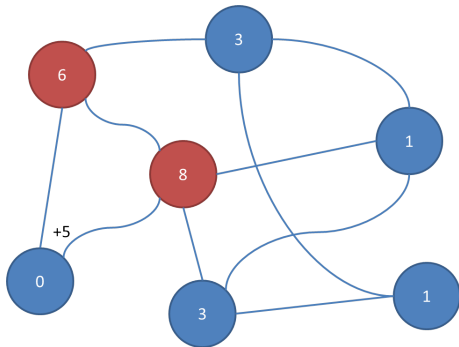
- store the sum $s[x]$
- $O(n)$ space
- $O(n)$ time for add



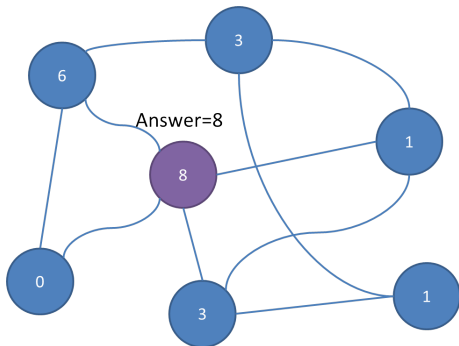
- store the sum $s[x]$
- $O(n)$ space
- $O(n)$ time for add



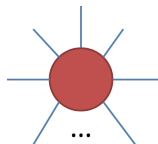
- store the sum $s[x]$
- $O(n)$ space
- $O(n)$ time for add



- store the sum $s[x]$
- $O(n)$ space
- $O(n)$ time for add
- $O(1)$ time for query

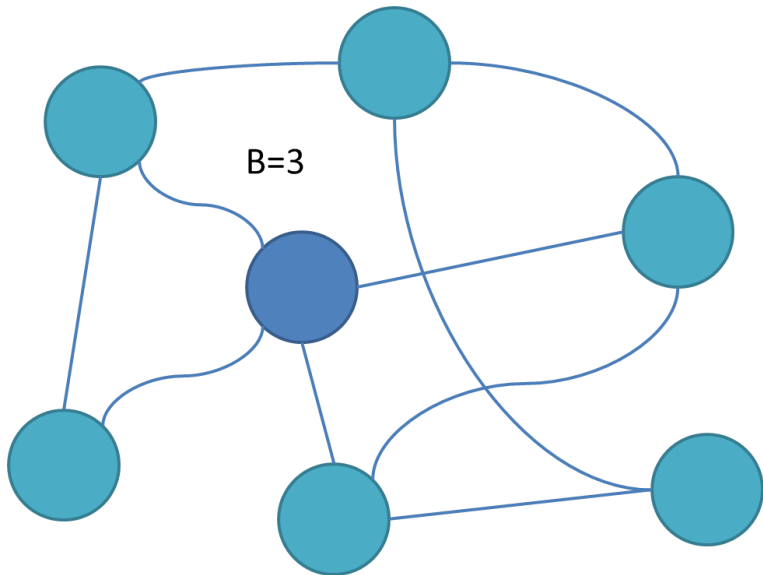


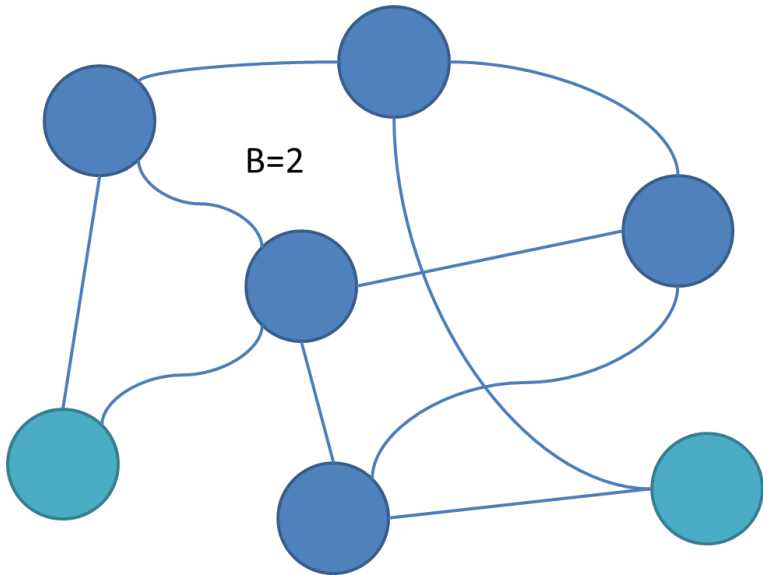
- bad when large $\deg(x)$



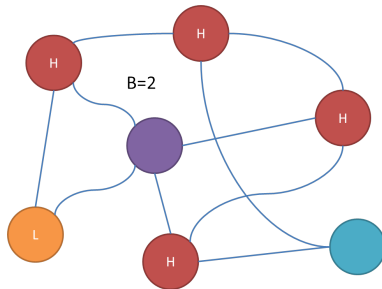
- bad when large $\deg(x)$
- "heavy" when $\deg(x) > B$



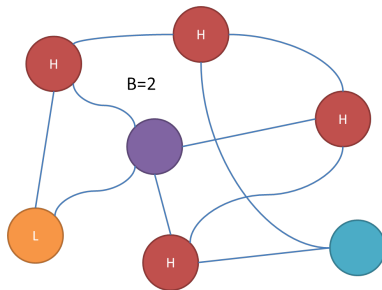




- $s[x] =$
 $\sum v[\text{heavy neighbors}] +$
 $\sum v[\text{light neighbors}]$

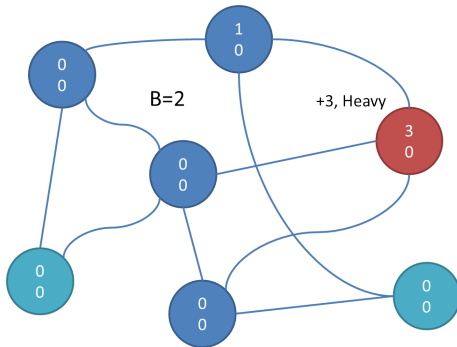


- $s[x] =$
 $\sum v[\text{heavy neighbors}] +$
 $\sum v[\text{light neighbors}]$
- for $\sum v[\text{heavy neighbors}]$
use approach 1
- for $\sum v[\text{light neighbors}]$
use approach 2

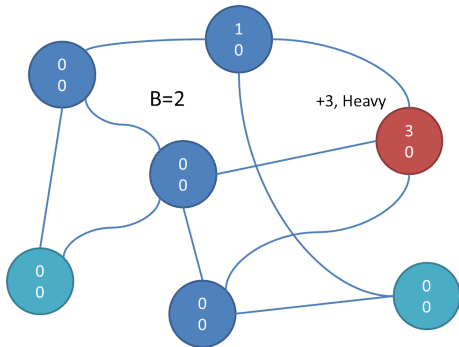


- if v is heavy,
 $vh[u] \leftarrow vh[u] + x$

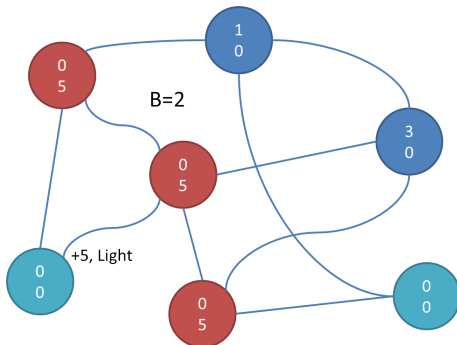
- if v is heavy,
 $vh[u] \leftarrow vh[u] + x$



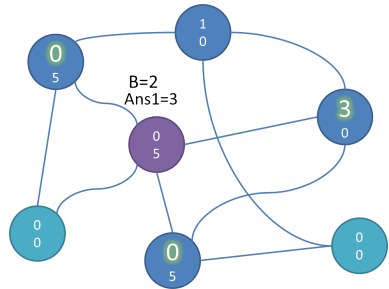
- if v is heavy,
 $vh[u] \leftarrow vh[u] + x$
- if u is light,
 $sl[v] \leftarrow sl[v] + x$,
 u, v are neighbors
- $O(1)$ time for heavy



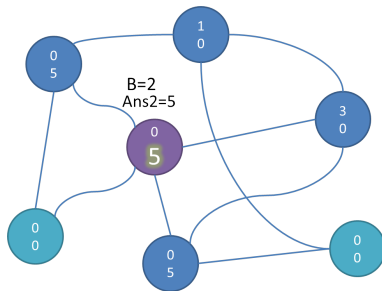
- if v is heavy,
 $vh[u] \leftarrow vh[u] + x$
- if u is light,
 $sl[v] \leftarrow sl[v] + x$,
 u, v are neighbors
- $O(1)$ time for heavy
- $O(B)$ time for light



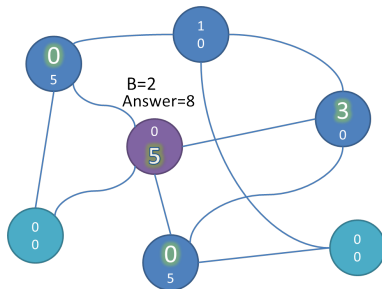
- $$\sum v[\text{heavy neighbors}] = \sum_{y \text{ is heavy neighbor}} v_h[y]$$



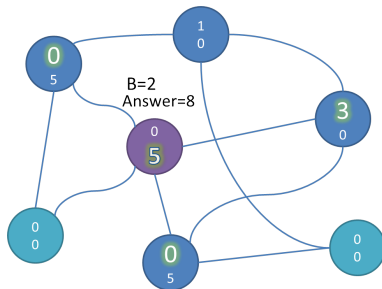
- $\sum v[\text{heavy neighbors}] = \sum_{y \text{ is heavy neighbor}} v_h[y]$
- $\sum v[\text{light neighbors}] = sl[x]$



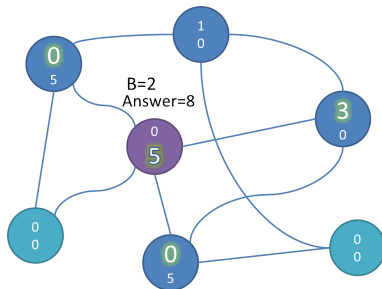
- $\sum v[\text{heavy neighbors}] = \sum_{y \text{ is heavy neighbor}} v_h[y]$
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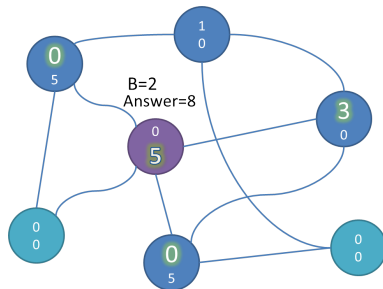
- $\sum v[\text{heavy neighbors}] = \sum_{y \text{ is heavy neighbor}} v_h[y]$
- $\sum v[\text{light neighbors}] = sl[x]$
- $O(1 + cnt_heavy)$ time



- $\sum v[\text{heavy neighbors}] = \sum_{y \text{ is heavy neighbor}} v_h[y]$
- $\sum v[\text{light neighbors}] = sl[x]$
- $O(1 + cnt_heavy)$ time
- $cnt_heavy \cdot B \leq 2m = O(n)$



- $\sum v[\text{heavy neighbors}] = \sum_{y \text{ is heavy neighbor}} v_h[y]$
- $\sum v[\text{light neighbors}] = sl[x]$
- $O(1 + cnt_heavy)$ time
- $cnt_heavy \cdot B \leq 2m = O(n)$
- $O(n/B)$ time



- $O(n)$ space

- $O(n)$ space
- $O(B)$ time for add

- $O(n)$ space
- $O(B)$ time for add
- $O(n/B)$ time for query

- $O(n)$ space
- $O(B)$ time for add
- $O(n/B)$ time for query
- make $B = \sqrt{n}$

- $O(n)$ space
- $O(B)$ time for add
- $O(n/B)$ time for query
- make $B = \sqrt{n}$
- $O(\sqrt{n})$ for each operation