1. What are the most challenging aspect of the coursework task?

Ans: The most challenging aspect of the coursework task was switching players and placing the mark in the respective indices of the list. I had no idea about new modules like JSON and OS, which I had to do some findings for. Sticking to the template and implementing code on it was difficult. Overall, this was the toughest and most challenging coursework.

2. How did you go about completing the task?

Ans: First, I understood the coursework and different function in the templates. Later I researched on the internet for the algorithm of the game and finally when I had everything, I started coding.

3. What have you learned over the course of completing this coursework task?

Ans: Now, I have a clear concept of the list, formatted print, and random module. I learned not to freak out after getting lost in the loops, which enhanced my basic programming skills. I learned the try and except error handling and file handling.