Predrag Jandric

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GitHub | LinkedIn | Portfolio

Professional Front-end developer with 3 years of experience, including 1 year contributing to open-source projects in collaborative teams of 4–6 members. Built complex applications using React, TypeScript, Redux Toolkit, and Tailwind CSS. My strong points are team collaboration, clean code and dedication, with 1000+ GitHub commits in the last 12 months.

Hard skills: JavaScript, Typescript, React, Redux, Tailwind CSS, Node.js, MongoDB, Git, Github, REST API integration, responsive Design, HTML5, CSS3.

Soft skills: Analytical thinking, conflict resolution, team collaboration, emotional intelligence, flexibility, problem-solving, reliability.

PROFESSIONAL EXPERIENCE:

Frontend Developer, Chingu (Open Source)

Sep 2024 - present

- Led frontend development for a collaborative full-stack app from concept to deployment.
- Built reusable components to boost UI consistency and deliver better UX.
- Experience working effectively in 4 diverse teams with agile methodologies.

Self-taught Frontend Developer

Sep 2022 - Sep 2024

- Independently learned frontend technologies like React, Redux, Tailwind CSS, and JavaScript.
- Built 100+ learning projects to steadily improve my skills before contributing to open-source.
- Developed strong problem-solving skills and a dedication driven mindset.

OPEN SOURCE TEAM PROJECTS:

Split Smart App Live | GitHub

completed in 7 weeks

- Built a bill-splitting app where users add friends, track expenses, and split costs dynamically.
- Used Redux Toolkit for state management and Tailwind CSS for a modern, responsive UI.
- Developed a custom reusable components and a dark theme.

eBay Clone App Live | GitHub

completed in 8 weeks

- Was a part of a team that built a full stack e-commerce app using React, TypeScript, Redux Toolkit, and Tailwind CSS, featuring product browsing, search, filters, and pagination.
- Focused on frontend development including layout, styling, and UX features.
- Worked with colleagues through pair programming, helping create components and fix bugs.
- Came up with the original app idea, which the team voted for and chose as our main project.

Online Dino museum Live | GitHub

completed in 6 weeks

- Created an interactive museum with educational exhibits and e-commerce functionality.
- Implemented search, filtering, and checkout for merchandise features.
- Built a REST API with Express & MongoDB, using Redux for global state management.

Pizza ordering app <u>Live</u> | <u>GitHub</u>

completed in 4 weeks

- Developed a food ordering system with menu browsing, cart management, and checkout.
- Solo built a dynamic cart system for adding, removing, and updating items.
- Used React, Redux Toolkit, and Tailwind CSS stack to create a smooth, responsive UI.

ADDITIONAL INFORMATION: English C1 (near-native); open to on-site, remote, or hybrid work.