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# Simulacija fraktala u Python-u

Predrag Mitić 116/2017

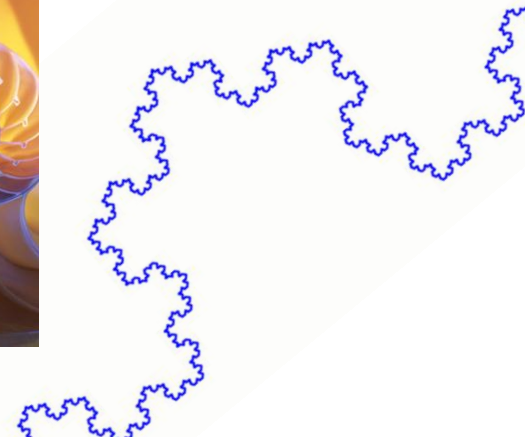
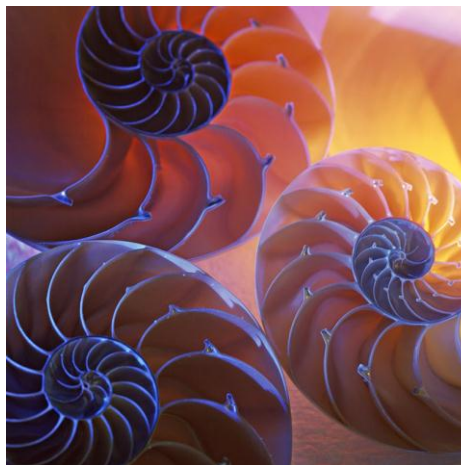
Đorđe Mutavdžić 96/2017

Ognjen Stamenković 64/2017

# Fraktali

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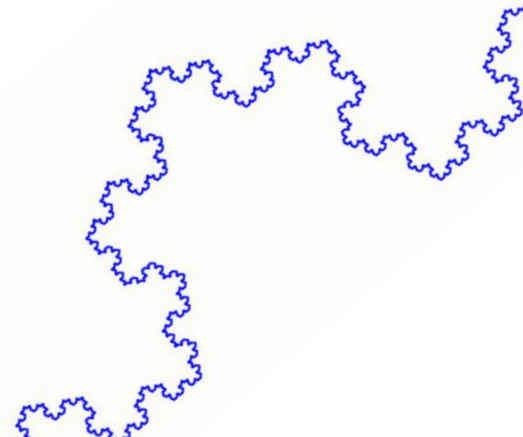
- Geometrijski lik
- Samosličnost
- Fraktali u prirodi



# Vrste fraktala

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- Geometrijski
  - iterativna funkcije, potpuno samoslični
- Algebarski
  - rekurentne veze, skoro samoslični
- Stohastički
  - slučajni fraktali

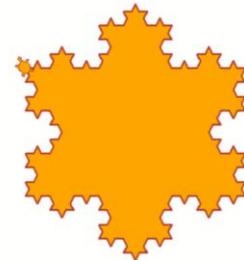
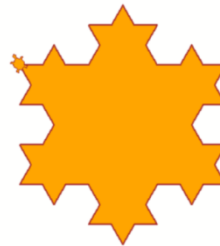
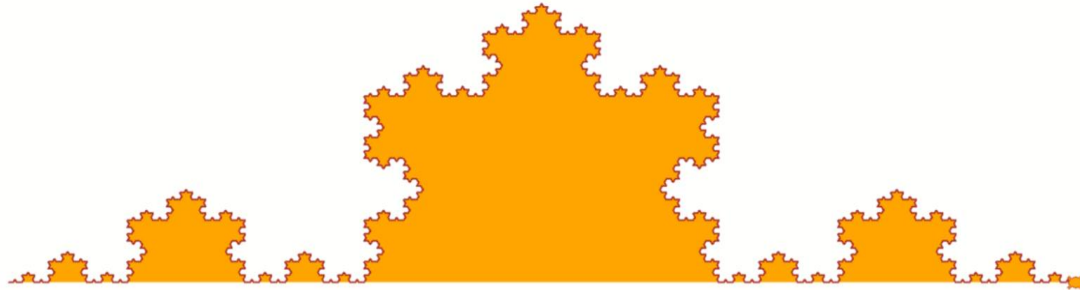
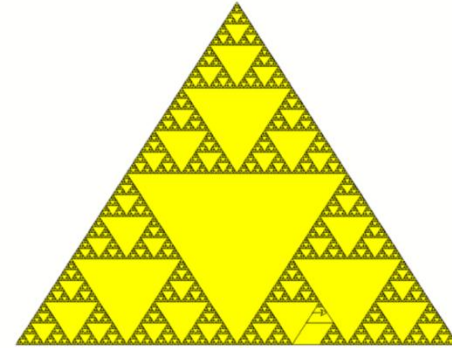


# Geometrijski fraktali

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Poznatiji geometrijski fraktali

- Kohova pahulja
- Šerpinskijev trougao



Prve četiri iteracije Kohove krive

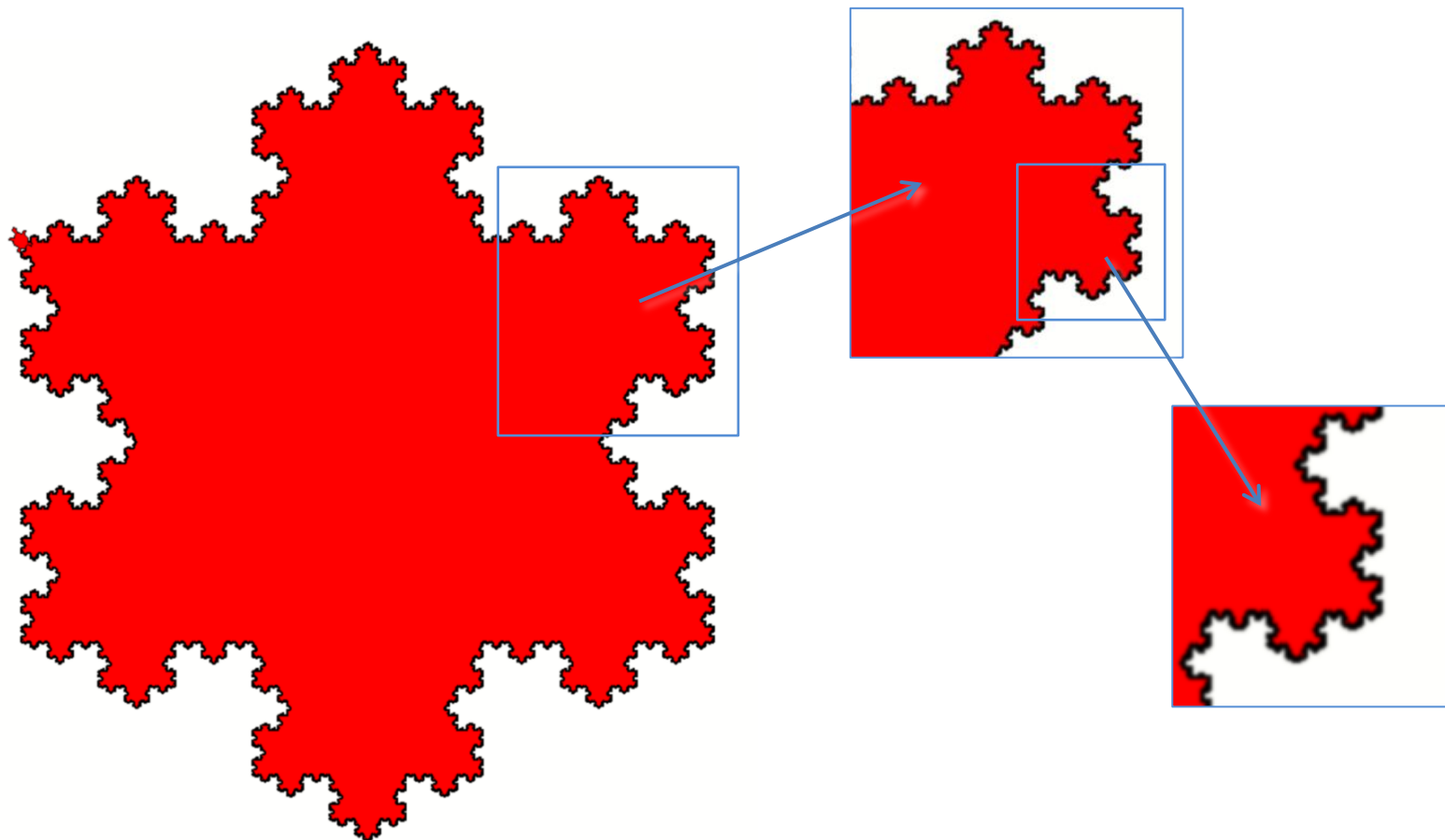
# Program koji simulira Kohovu krivu

```
1  import turtle
2
3  t = turtle.Turtle()
4  t.color("white")
5  t.pensize(3)
6  t.shape('turtle')
7  t.speed(0)
8  t.goto(-500,-200)
9
10 def fraktalZvezda(i, k):
11     if k == 0:
12         t.forward(i)
13     else:
14         fraktalZvezda(i, k-1)
15         t.left(60)
16         fraktalZvezda(i, k-1)
17         t.right(120)
18         fraktalZvezda(i, k-1)
19         t.left(60)
20         fraktalZvezda(i, k-1)
21
```

```
22 def nacrtajFraktal(i,n):
23     fraktalZvezda(i,n)
24     t.right(120)
25     fraktalZvezda(i,n)
26     t.right(120)
27     fraktalZvezda(i,n)
28
29
30
31 korak = int(input("unesite korak: "))
32 stepen = int(input('Unesi stepen: '))
33
34 kraj = turtle.Screen()
35
36 t.color('blue', 'white')
37 t.begin_fill()
38 nacrtajFraktal(korak,stepen)
39 t.end_fill()
40
41 kraj.exitonclick()
42
```

# Rezultati simulacija

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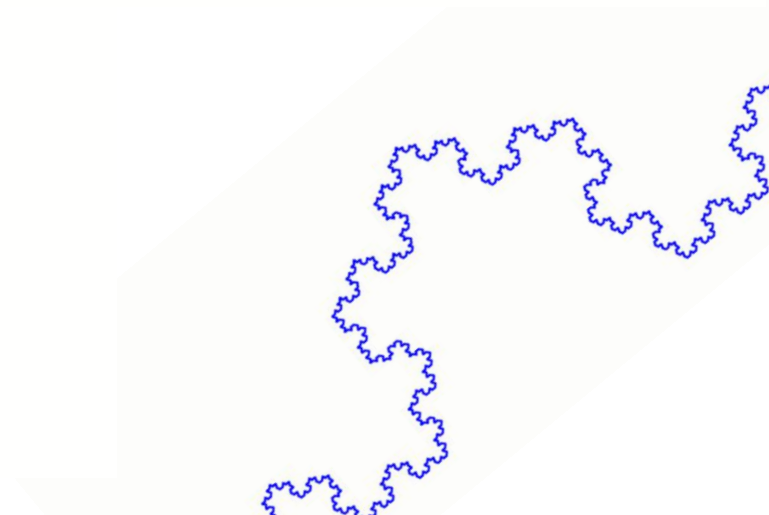


# Simulacija Šerpinskijevog Trougla

```
1 import turtle
2
3 def nacrtajTrougao(tacka, t):
4     t.up()
5     t.begin_fill()
6     t.goto(tacka[0][0], tacka[0][1])
7     t.down()
8     t.goto(tacka[1][0], tacka[1][1])
9     t.goto(tacka[2][0], tacka[2][1])
10    t.goto(tacka[0][0], tacka[0][1])
11    t.end_fill()
12
13 def sredina(p1,p2):
14     return ((p1[0] + p2[0]) / 2, (p1[1] + p2[1]) / 2)
15
```

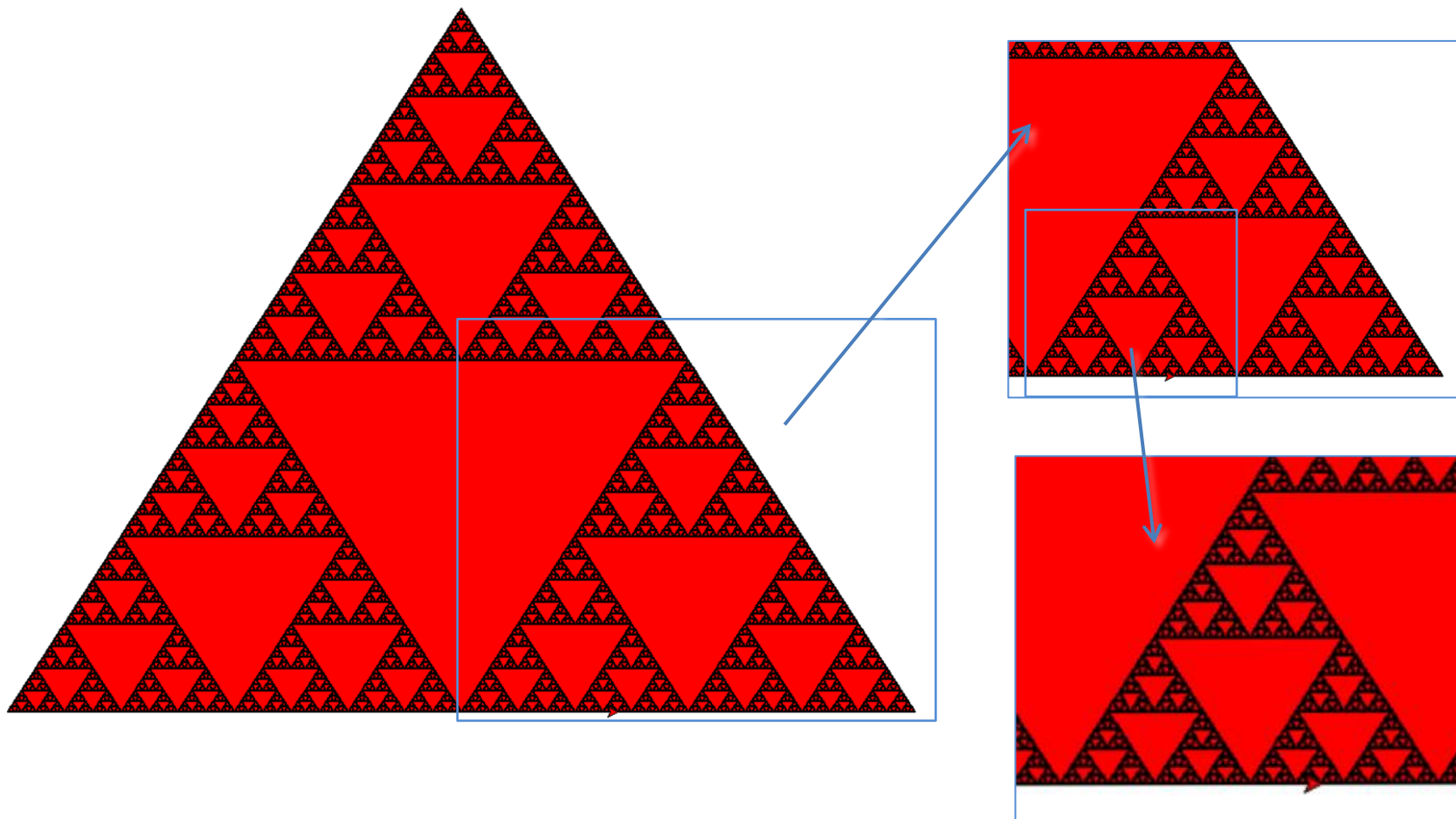
```
16 def fraktal(tacka, stepen, t):
17     nacrtajTrougao(tacka, t)
18     if stepen > 0:
19         fraktal([tacka[0],
20                 sredina(tacka[0], tacka[1]),
21                 sredina(tacka[0], tacka[2])],
22                 stepen - 1, t)
23         fraktal([tacka[1],
24                 sredina(tacka[0], tacka[1]),
25                 sredina(tacka[1], tacka[2])],
26                 stepen - 1, t)
27         fraktal([tacka[2],
28                 sredina(tacka[2], tacka[1]),
29                 sredina(tacka[0], tacka[2])],
30                 stepen - 1, t)
31
```

```
32 def main():
33     t = turtle.Turtle()
34     t.color('black', 'yellow')
35     t.shape()
36     t.speed(10)
37     kraj = turtle.Screen()
38     k = input("unesi velicinu (500): ")
39     k = int(k)
40     tacke = [[-k*0.86, -k/1.5], [0, k/1.5], [k*0.86, -k/1.5]]
41
42     stepen = input("unesi stepen: ")
43     stepen = int(stepen)
44
45     fraktal(tacke, stepen, t)
46     kraj.exitonclick()
47
48 main()
49
```



# Rezultati simulacija

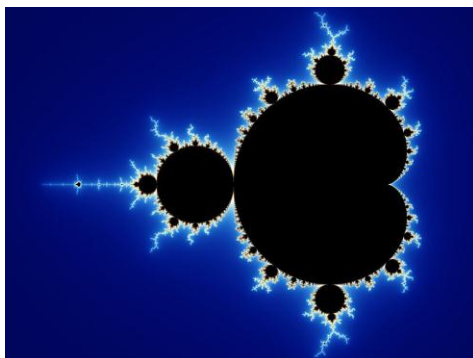
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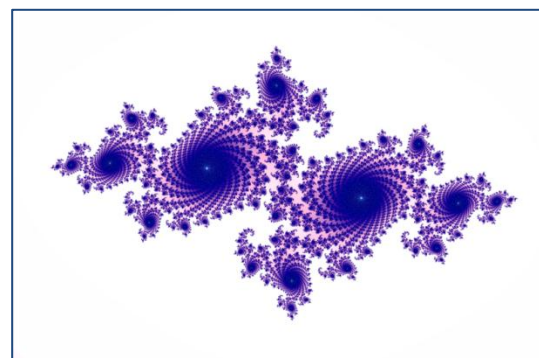
# Algebarski fraktali

Mandelbrotov skup



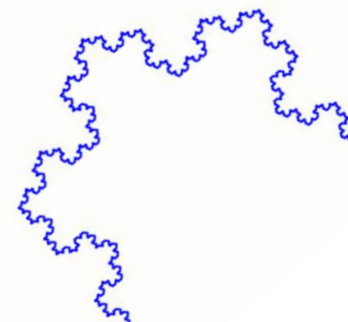
$Z_0 = 0$   
C – iz kompleksne ravni

Džulijin skup



$Z_0$  - iz kompleksne ravni  
C – kompleksna konstanta

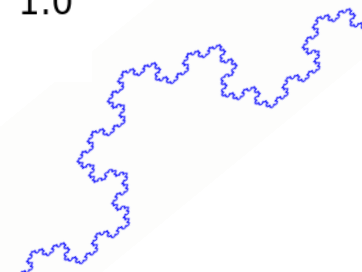
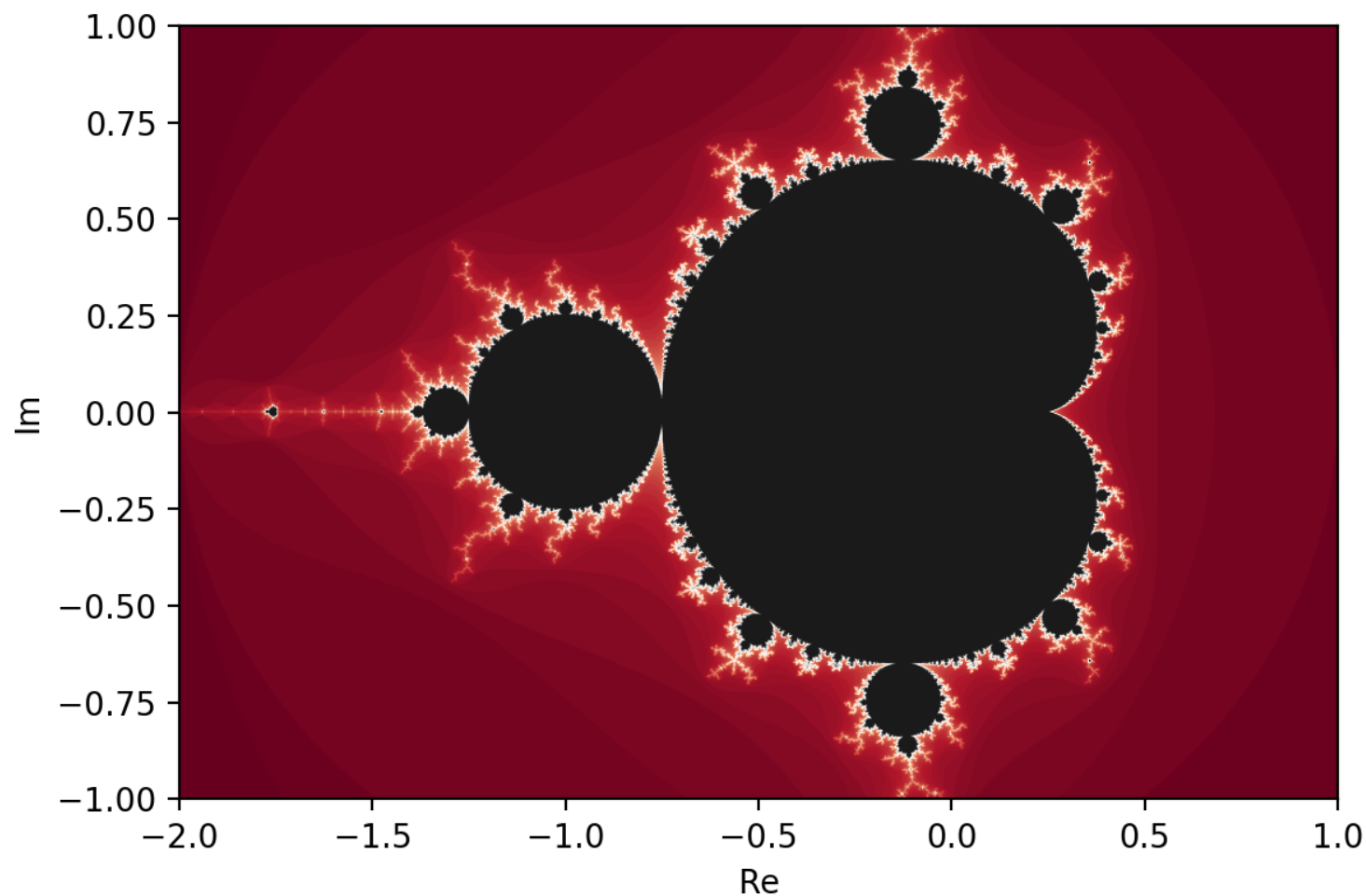
$$Z_{n+1} = Z_n^2 + C$$



# Simulacija Mandelbrotovog skupa

```
MandelbrotSet.py x
1 import numpy
2 import matplotlib.pyplot as plt
3
4 def mandelbrot(Re, Im, max_iter):
5     c = complex(Re, Im)
6     z = 0.0
7
8     for i in range(max_iter):
9         z = z*z + c
10        if(z.real * z.real + z.imag * z.imag) >= 4:
11            return i
12
13    return max_iter
14
15 br_vrsta = 2000
16 br_kolona = 2000
17
18 rezultat = numpy.zeros([br_vrsta, br_kolona])
19
20 for index_vr, Re in enumerate(numpy.linspace(-2, 1, num=br_vrsta)):
21     for index_kol, Im in enumerate(numpy.linspace(-1, 1, num=br_kolona)):
22         rezultat[index_vr, index_kol] = mandelbrot(Re, Im, 100)
23
24 plt.figure(dpi=200)
25 plt.imshow(rezultat.T, cmap='RdGy', interpolation='bilinear', extent=[-2, 1, -1, 1])
26 plt.xlabel('Re')
27 plt.ylabel('Im')
28 plt.savefig('mandelb_rdg.png')
29
```

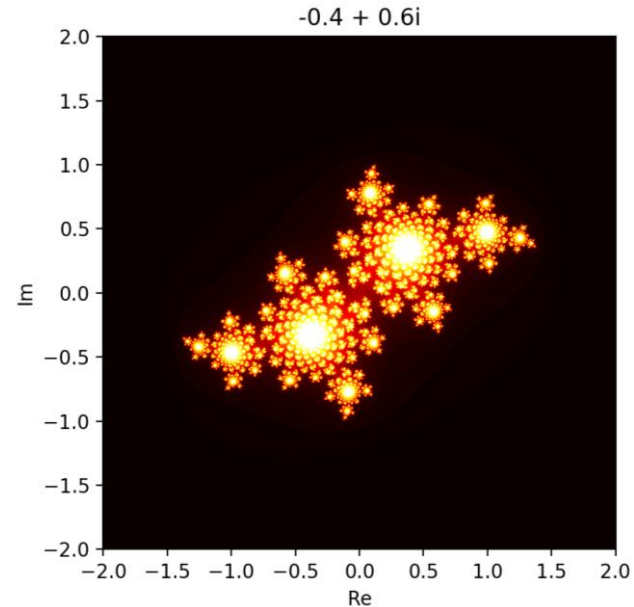
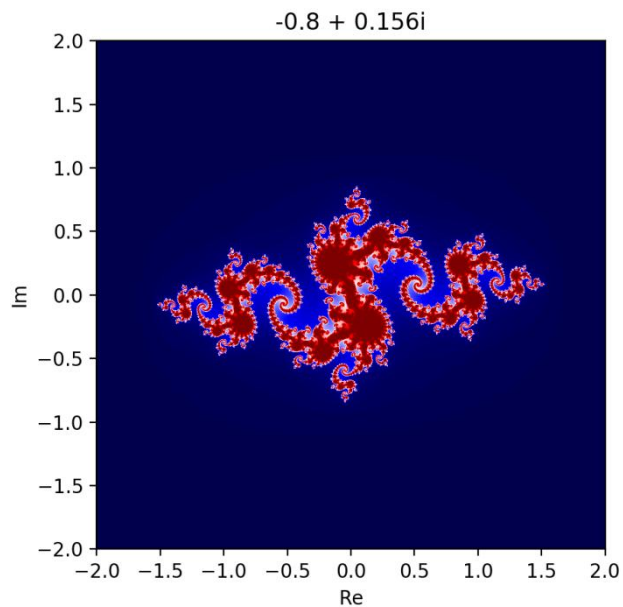
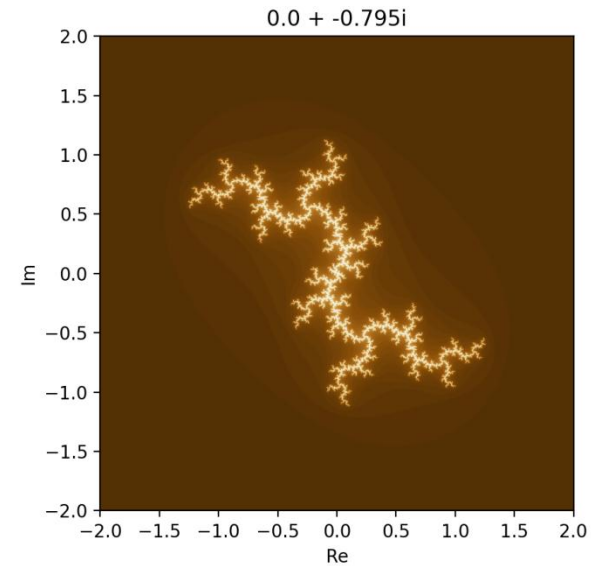
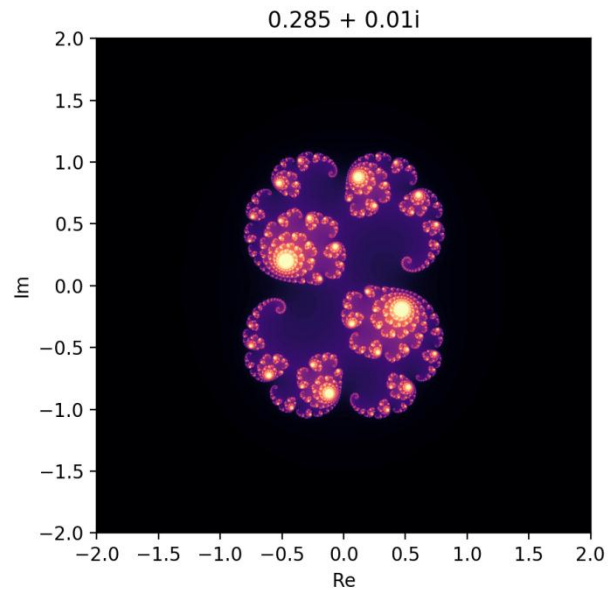
# Rezultat simulacije



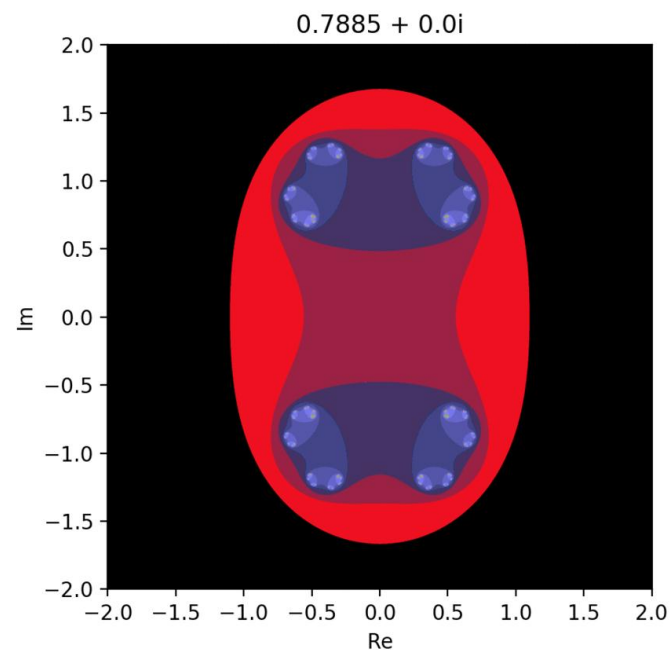
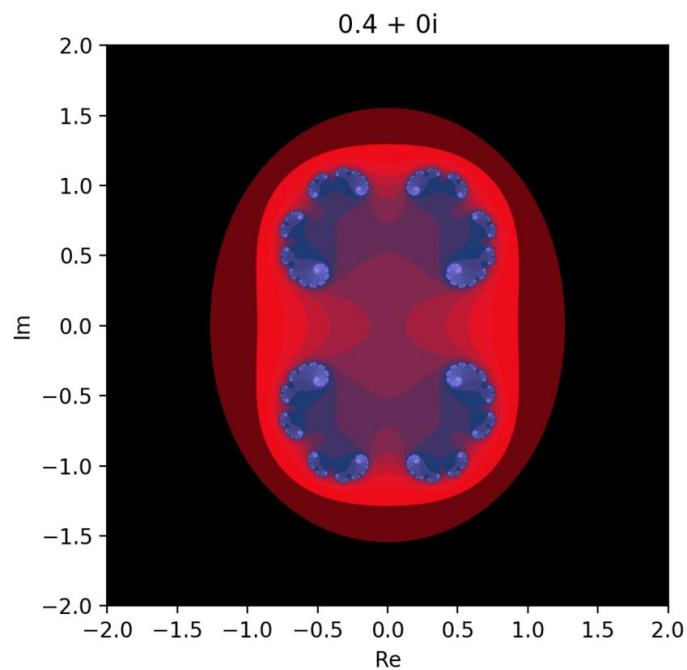
# Simulacija Džulijinog skupa

```
JuliaSet.py x
1 import numpy
2 import matplotlib.pyplot as plt
3
4 def julia(Re, Im, max_iter, ReC, ImC):
5     z = complex(Re, Im)
6     c = complex(ReC, ImC)
7
8     for i in range(max_iter):
9         z = z*z + c
10        if(z.real * z.real + z.imag * z.imag) >= 4:
11            return i
12
13    return max_iter
14
15 br_vrsta = 2000
16 br_kolona = 2000
17
18 ReC = 0.0
19 ImC = -0.795
20
21 rezultat = numpy.zeros([br_vrsta, br_kolona])
22
23 for index_vr, Re in enumerate(numpy.linspace(-2, 2, num=br_vrsta)):
24     for index_kol, Im in enumerate(numpy.linspace(-2, 2, num=br_kolona)):
25         rezultat[index_vr, index_kol] = julia(Re, Im, 100, ReC, ImC)
26
27 plt.figure(dpi=200)
28 plt.imshow(rezultat.T, cmap='BrBG', interpolation='bilinear', extent=[-2, 2, -2, 2])
29 plt.title(str(ReC) + ' + ' + str(ImC) + 'i')
30 plt.xlabel('Re')
31 plt.ylabel('Im')
32 plt.savefig('julia_new3.png')
33
```

# Rezultati simulacije



# Animacije Džulijinog skupa







**Hvala na  
pažnji**