

Curriculum Vitae

PERSONAL INFORMATION

Name: **Predrag MITIC**
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Github: *www.github.com/PredragMitic*
LinkedIn: *www.linkedin.com/in/predrag-mitic-353019188*
Date of Birth: September 1, 1998



PROFILE

Ambitious and highly motivated third year student at Faculty of Mathematics, University of Belgrade. With practical experience in Computer Graphics and C/C++ programming languages. Team player, quick learner, open to new ideas and experiences.

English level: *B2*

PROGRAMMING LANGUAGES

- **Good knowledge:** C/C++, Python3, Java
- **Some experience:** Haskell, Scala, R, JavaScript (TypeScript)
- **Frameworks used:** JavaFX, QT5

COMPUTER SKILLS

- | | |
|--|---|
| • OS: Windows, GNU/Linux | • Image editing: Gimp |
| • Documents: MS Office, Libre Office, \LaTeX | • Editors : Vim, JetBrains(CLIon, PyCharm, Idea), Visual Studio (Code), Jupyter Notebook, Atom |
| • Markup Language: HTML, CSS, Markdown | |

EMPLOYMENTS AND TRAINING

2019 - RT-RK Summer School
Modern Improvements in C++

2020 - 2021 - Finbet Internship
Fullstack game developer

2021 - present - Finbet
Frontend game developer

PROJECTS

C/OpenGL - Shoot Training

Game made in C program language and OpenGL(Open Graphics Library)

HTML/NodeJS - Web Library

Web page for online book library powered by NodeJS

Python3/Pygame - Star Wars Space Battle

Game like Galaga made in pygame with Star Wars motives.

This game is built by team Jedi-MATF for course project.

My projects with other details can be seen on my GitHub profile

SCIENTIFIC INTERESTS

- Algorithm and Data Structures
- Data science
- Computer Graphics and Game Development
- Mobile App Development

EDUCATION

2017-present : Bachelor of Informatics

Faculty of Mathematics, University of Belgrade

Subjects studied :

- | | |
|----------------------------------|------------------------------|
| • Programming | • Web programming |
| • Computer Architecture | • Geometry |
| • Algorithms and Data structures | • Numerical Mathematics |
| • Operating Systems | • Probability and Statistics |
| • Database Systems | • English |

2013-2017 : Mechatronics Technician

High School of Technology, Leskovac

ACHIEVEMENTS

2016 - Fourth place in 3D Computer Graphics (Autodesk Inventor)

National Competition

2016 - Second place in Electronics

National Competition

2015 - First place in 2D Computer Graphics (Autodesk AutoCAD)

Regional Competition

2014 - First place in 2D Computer Graphics (Autodesk AutoCAD)

National Competition

FREE TIME

- Travel and Languages

- Sport (Basketball, Swimming, Bodybuilding)
- Art (Movies, Music, Books)
- Geography

Belgrade, June 4, 2020